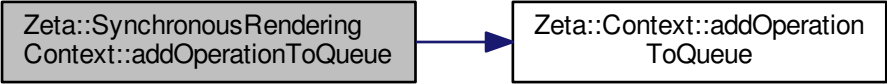


Zeta::SynchronousRendering
Context::addOperationToQueue



```
graph LR; A[Zeta::SynchronousRenderingContext::addOperationToQueue] --> B[Zeta::Context::addOperationToQueue]
```

Zeta::Context::addOperation
ToQueue