

include/Zeta/Core/RPGClasses
/AI/AggressiveBehaviourClass.hpp

```
graph TD; A["include/Zeta/Core/RPGClasses  
/AI/AggressiveBehaviourClass.hpp"] --> B["Zeta/Core/RPGClasses  
/AI/BehaviourClass.hpp"]; A --> C["Zeta/Core/ZetaConfig.hpp"];
```

Zeta/Core/RPGClasses
/AI/BehaviourClass.hpp

Zeta/Core/ZetaConfig.hpp