

Digital Design and Computer Architecture LU

Lab Protocol

Exercise III

Group 11

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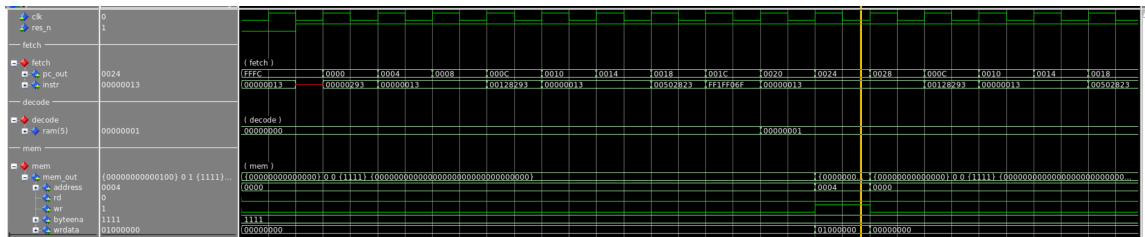


Figure 1: Simulation screenshot for Listing 1.

Make sure the following signals are visible in Figure 1 and the signal values are readable: the program counter in the fetch stage, the instruction being fetched, the content of register `x5` and the fields `address`, `rd`, `wr`, `byteena`, and `wrdata` in the `mem_out` signal coming out of the pipeline in the memory stage.

Listing 1: Assembler example without forwarding

```

addi x5, x0, 0
nop
nop
loop:
    addi x5, x5, 1
    nop
    nop
    sw x5, 16(x0)
    jal x0, loop
    nop
    nop
    nop

```