4 HTML 3

Agenda

- Advanced forms
 - pattern matching, invalid cue
 - other tags
- Multimedia Elements -> video and audio tags
- iframes
 - Embedded content -> Youtube ,linkedin, Google Maps

invalid and valid cue

let's say we have a form like this where we have input type email . Input type email checks for whether you have @ and .com/edu(top level domain) in the email .

```
<form>
        <label for="email">Email: </label>
        <input type="email" id="email">
        <br>
        <button type="submit">Submit</button>
Let's see how we can add visual cues to our input . We can use
`input:valid` and `input:invalid` selectors for it .
```html
<style>
 input:valid {
 border: 2px solid green;
 }
 input:invalid {
 border: 5px solid red;
</style>
```

It makes the border of input green when valid and red when invalid

#### valid state

Email:		
Submit		

#### invalid state



#### valid state



Submit

## Pattern matching

In inputs there are inbuilt validators -> min, max , min length , maxlength . Let's say if you want to add your custom validation . patterns are there to help . let's understand how pattern works with an example

### 1. Credit Card Number

Rule: Credit card number should be 16 digits long.

```
<label for="creditcard">Credit Card Number:</label>
<input type="text" id="creditcard" pattern="\d{16}" title="Please enter
a valid 16-digit credit card number.">
```

• <input type="text" id="creditcard" >: This line creates a text input field with the id and name set to "creditcard".

Now, let's dive into the pattern and title attributes:

- pattern="\d{16}": This attribute uses a regular expression (\d{16}) to enforce that the input must be a sequence of exactly 16 digits. This is a basic validation rule for credit card numbers, which are typically 16 digits long.
- title="Please enter a valid 16-digit credit card number.": This attribute sets a tooltip that appears when the user hovers over the input field. If the user's input doesn't match the pattern, this tooltip text will be displayed to guide the user to correct their input.

These two attributes work together to enforce and guide the user to input a valid 16-digit credit card number

### ### rules for patterns

Certainly! The pattern attribute in HTML is a powerful tool for form validation, using regular expressions (regex) to define the format of acceptable input values. Here are all the useful rules and details for using the pattern attribute effectively:

## Basic Syntax and Usage

```
<input type="text" pattern="regular_expression">
```

• Type of Input: The pattern attribute can be used with various input types, including text, search, url, tel, and email.

### Regular Expression Basics

- Character Classes: Define a set of characters.
  - [a]: Matches any one of the characters a.
  - [a-z]: Matches any one lowercase letter from a to z.
  - [A-Z]: Matches any one uppercase letter from A to Z.
  - [0-9]: Matches any one digit from 0 to 9.
  - [a-zA-Z0-9]: Matches any one alphanumeric character.
- Quantifiers: Specify the number of occurrences.

  - H: Matches 1 or more occurrences.
  - ?: Matches 0 or 1 occurrence.
  - {n}: Matches exactly n occurrences.
  - {n,}: Matches n or more occurrences.
  - {n,m}: Matches between n and m occurrences.
  - \d: Matches any digit (equivalent to [0-9]).

## **Custom Validation Messages**

Using the title attribute, you can provide custom validation messages that will be displayed if the input does not match the specified pattern.

```
<input type="text" pattern="[A-Za-z]{3}" title="Please enter exactly
three letters.">
```

# Real world use case of pattern matching

### 1. Date (YYYY-MM-DD)

Rule: The date must be in the format YYYY-MM-DD.

### **Explanation:**

- \d{4}: Matches exactly 4 digits (year).
- 🔹 📕: Matches a hyphen.
- \d{2}: Matches exactly 2 digits (month).
- =: Matches another hyphen.

• \d{2}: Matches exactly 2 digits (day).

### Code Example:

#### 2. Credit Card Number

Rule: Credit card number should be 16 digits long.

```
<label for="creditcard">Credit Card Number:</label>
<input type="text" id="creditcard" name="creditcard" pattern="\d{16}"
title="Please enter a valid 16-digit credit card number.">
```

### 3. Indian Phone Number

Rule: The phone number should be a 10-digit number starting with a digit from 6 to 9.

### **Explanation:**

- [6-9]: The first digit must be 6, 7, 8, or 9.
- \d{9}: Matches exactly 9 more digits, making a total of 10 digits.

### Code Example:

Absolutely! Here are examples for validating IP addresses, dates, and URLs using the pattern attribute, including CSS to give feedback using a red border for invalid inputs.

#### 4. URL

Rule: The URL must start with <a href="https://">https://</a>.

### **Explanation:**

- https?://: Matches http:// or https:// (the ? makes the s optional).
- 11: Matches one or more of any character after the initial URL scheme.

### Code Example:

## 5. Alphanumeric Username

Rule: The username should be 3 to 15 characters long and contain only letters and numbers.

### **Explanation:**

- [A-Za-z0-9]: Matches any letter (uppercase or lowercase) or digit.
- {3,15}: Specifies that the preceding character class must occur between 3 and 15 times.

## Code Example:

```
<!DOCTYPE html>
<html lang="en">
<head>
 <style>
 input:invalid {
 border: 2px solid red;
 </style>
</head>
 <form>
 <label for="username">Username:</label>
 <input type="text" id="username" pattern="[A-Za-z0-9]{3,15}"</pre>
title="Username should be 3 to 15 characters long and contain only
letters and numbers." required>

>
>
 </form>
</body>
</html>
```

```
Note: You don't need to cram these patterns. Knowing that regular expression exists is more than enough. You can just ask chat-gpt for regualr expression that satisyies your needs
```

Form and input tags part-3

## 1. Text Inputs (Including Textarea)

**Explanation:** Start with basic text inputs, which are fundamental for collecting user input.

## 2. Range Input

**Explanation:** Cover the <input type="range"> element, which allows users to select a numeric value from a range using a slider.

### 3. Select Options (Dropdowns)

**Explanation:** Move on to <select> elements to provide a dropdown selection interface for users when there are multiple options.

```
<option value="uk">UK</option>
</select>

</br>
```

#### 2. Radio Buttons and Checkboxes

**Explanation:** Next, introduce radio buttons and checkboxes for options that require a binary or multiple-choice selection.

```
<!-- Continuing from previous code -->
<!-- Radio Buttons -->
<input type="radio" id="male" name="gender" value="male">
<label for="male">Male</label>

<input type="radio" id="female" name="gender" value="female">
<label for="female">Female">Female</label>

<!-- Checkboxes -->
<input type="checkbox" id="option1" name="option1" value="option1">
<label for="option1">Option 1</label>

<input type="checkbox" id="option2" name="option2" value="option2">
<label for="option2">Option2">Option 2</label>

</abel>
```

## 4. Fieldset and Legend

**Explanation:** Introduce <fieldset> and <legend> to group related form elements together and provide a title or caption for the group.

#### 6. Selected and Checked Attributes

**Explanation:** Explain the selected attribute for preselecting options in dropdowns and the checked attribute for preselecting checkboxes and radio buttons.

#### 7. Reset Button

**Explanation:** Finally, cover the <input type="reset"> element, which allows users to reset all form fields to their default values.

```
<!-- Continuing from previous code -->
<!-- Reset Button -->
<input type="reset" value="Reset Form">
```

### Multimedia tags -> audio & videos

Sure! Let's go step-by-step to build the <video> and <audio> elements with their attributes, explaining each part as we go.

## Embedding a Video with Attributes

## 1. Basic Video Embedding

Start with the basic <video> element and source.

```
<h2>Video and audio</h2>
<figure>
 <video>
 // path -> where video is stored
 <source src=".../video.mp4">
 </video>
 <figcaption>Water fall video</figcaption>
</figure>
```

## **Explanation:**

- <video>: The container for the video.
- <source src="../video.mp4">: Specifies the video file.

### 2. Adding Controls

Add the controls attribute to provide video controls.

```
<figure>
 <video controls>
 <source src="../video.mp4">
 </video>
 <figcaption>Water fall video</figcaption>
 </figure>
```

## **Explanation:**

controls: Adds playback controls (play, pause, volume, etc.) to the video.

### 3. Setting Height

Set the height of the video.

### **Explanation:**

- height="200": Sets the height of the video to 200 pixels.
- 4. Adding Muted and Autoplay

Add muted and autoplay attributes.

# **Explanation:**

- muted: Mutes the video by default.
- autoplay: Starts playing the video as soon as it is loaded. autoplay in case of video only works when video is muted by default
- loop: it keep playing video on loop

## **Embedding Audio with Attributes**

1. Basic Audio Embedding

Start with the basic <audio> element and source.

# Explanation:

- <audio>: The container for the audio.
- <source src="./audio.mp3">: Specifies the audio file.

### 2. Adding Controls

Add the controls attribute to provide audio controls.

```
<figure>
 <audio controls>
 <source src="./audio.mp3">
 </audio>
 <figcaption>Drum music</figcaption>
 </figure>
```

### **Explanation:**

- controls: Adds playback controls (play, pause, volume, etc.) to the audio.
- 3. Adding Autoplay and Muted

Add autoplay and muted attributes.

## **Explanation:**

- autoplay: Starts playing the audio as soon as it is loaded.
- muted: Mutes the audio by default.

### Full Example

Here's the final example incorporating all elements and attributes:

```
<!DOCTYPE html>
<html lang="en">
```

```
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
 <title>Multimedia Example</title>
</head>
 <h2>Video and audio</h2>
 <video height="200" controls muted autoplay>
 <source src="../video.mp4">
 </video>
 <figcaption>Water fall video</figcaption>
 </figure>
 <h2>Music controls</h2>
 <audio controls autoplay muted>
 <source src="./audio.mp3">
 </audio>
 <figcaption>Drum music</figcaption>
</body>
</html>
```

### What is an <iframe>?

An <iframe> (short for inline frame) is an HTML element that allows you to embed another HTML document within the current document. This can be useful for embedding content like videos, maps, or other web pages.

### Basic Structure of an <iframe>

Here's the basic structure of an <iframe> element:

```
<iframe src="URL"></iframe>
```

#### Most Used Attributes

1. src

- Description: Specifies the URL of the page to be embedded.
- Example:

```
<iframe src="https://www.example.com"></iframe>
```

### 2. width and height

- Description: Define the size of the iframe.
- Example:

```
<iframe src="https://www.example.com" width="600" height="400">
</iframe>
```

### 3. allow

- Description: Specifies a feature policy for the iframe.
- Example:

```
<iframe src="https://www.youtube.com" allow="camera; microphone">
</iframe>
```

## 4. [allowfullscreen]

- Description: Allows the iframe to be displayed in fullscreen mode.
- Example:

```
<iframe src="https://www.youtube.com" allowfullscreen></iframe>
```

### **Example with Attributes**

Here's an example that includes these attributes:

```
<!DOCTYPE html>
<html lang="en">
<head>
```

# **Explanation**

- src: Embeds the content from "https://www.youtube.com".
- width and height: Set the dimensions of the iframe to 600x400 pixels.
- allow: Permits the iframe to use the camera and microphone.
- allowfullscreen: Enables fullscreen mode for the iframe.

### **Usage Scenarios**

• Embedding Youtube Videos:

```
<iframe src="https://www.youtube.com/embed/dQw4w9WgXcQ" width="560"
height="315" allowfullscreen></iframe>
```

• Embedding Maps:

```
<iframe src="https://www.google.com/maps/embed?
pb=YOUR_MAP_EMBED_CODE" width="600" height="450" style="border:0;"
allowfullscreen></iframe>
```

Embedding Other Webpages:

<iframe src="https://www.wikipedia.org" width="100%" height="500">
</iframe>