Lecture 8: Block Cipher Modes of Operation

COSC362 Data and Network Security

Book 1: Chapters 7 and 12 - Book 2: Chapter 20

Spring Semester, 2021

Motivation

- Block ciphers encrypt SINGLE blocks of data.
- In applications, MANY blocks are encrypted sequentially.
- Breaking the plaintext into blocks and encrypting each separately are generally insecure.
- Many modes of operation standardised with different security and efficiency.
- ▶ Using block ciphers to provide authentication/integrity and/or confidentiality.

Outline

Important Features of Different Modes

Standards

Confidentiality Modes
Electronic Code Book (ECB) Mode
Cipher Block Chaining (CBC) Mode
Counter (CTR) Mode

Authentication Mode

Authenticated Encryption Mode

Outline

Important Features of Different Modes

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Why Different Modes?

- Designed to provide confidentiality for data OR authentication (and integrity) for data OR both:
 - ▶ Modes for confidentiality normally include *randomisation*.
- Different modes have:
 - Different efficiency properties
 - ▶ Different communication properties

Randomised Encryption

- ► Problem: the same plaintext block is encrypted to the same ciphertext block EVERY time:
 - Allowing patterns to be found in a long ciphertext.
- Prevention: randomising encryption schemes:
 - ▶ By using an *initialisation vector IV* which propagates through the entire ciphertext.
 - ► IV may require to be either unique or random.
- Another way to vary encryption:
 - By including a variable state which is updated with each block.

Efficiency

Features impacting on efficiency for practical usage (but not necessarily on security):

- ► Parallel processing:
 - Multiple plaintext blocks are encrypted in parallel.
 - Multiple ciphertext blocks are decrypted in parallel.
- ► Error propagation:
 - ▶ A bit error which occurs in the ciphertext results in multiple bit errors in the plaintext after decryption.

Padding

- Requiring the plaintext to consist of COMPLETE blocks.
- NIST suggests a padding method:
 - Append a single '1' bit to the data string.
 - ▶ Pad the resulting string by as few '0' bits, possibly none, as are necessary to complete the final block.
- Padding bits removed unambiguously if usage of this padding method is known:
 - ▶ Remove all trailing '0' bits after the last '1' bit.
 - Remove the single '1' bit.

Notations

- ▶ Plaintext message *P* (*n* blocks in length)
- ▶ t-th plaintext block P_t , for $1 \le t \le n$
- Ciphertext message C
- ▶ t-th ciphertext block C_t , for $1 \le t \le n$
- ► Key K
- Initialisation vector IV

All modes can be applied to any block cipher.

Example: AES when blocks are 128 bits in length.

NIST Standards

- ► ECB, CBC, CFB and OFB originally standardised for use with DES (1980).
- ► CTR mode initially added for use with AES (2001).
- ► SP 800-38A (2001): Confidentiality Modes
 - ECB, CBC, CFB and OFB.
 - An addendum defines Ciphertext Stealing.
- ► SP 800-38B (2005): CMAC Mode for Authentication.
- ► SP 800-38C (2004, updated 2007): CCM Mode.
- ► SP 800-38D (2007): Galois/Counter Mode (GCM).
- ▶ SP 800-38E (2010): XTS-AES Mode for Storage Devices.
- ► SP 800-38F (2012): Key Wrapping.
- ▶ SP 800-38G (2016): Format-Preserving Encryption.

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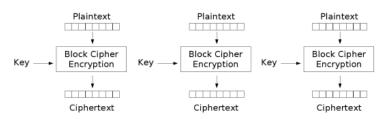
- Electronic Code Book (ECB) Mode

ECB Mode Encryption

Basic mode of a block cipher.

Encryption:

- $ightharpoonup C_t = E(P_t, K)$
- ▶ Plaintext block P_t is encrypted with key K to produce ciphertext block C_t



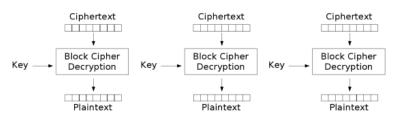
Electronic Codebook (ECB) mode encryption

- Electronic Code Book (ECB) Mode

ECB Mode Decryption

Decryption:

- $ightharpoonup P_t = D(C_t, K)$
- ► Ciphertext block *C_t* is decrypted with key *K* to produce plaintext block *P_t*



Electronic Codebook (ECB) mode decryption

Electronic Code Book (ECB) Mode

ECB Mode Properties

Randomised	×
Padding	Required
Error propagation	Errors propagate within blocks
IV	None
Parallel encryption	✓
Parallel decryption	✓



Deterministic \Rightarrow not normally used for bulk encryption.

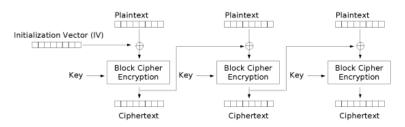
Cipher Block Chaining (CBC) Mode

CBC Mode Encryption

"Chaining" blocks together.

Encryption:

- ▶ $C_t = E(P_t \oplus C_{t-1}, K)$ s.t. $C_0 = IV$
 - IV is chosen at random and sent together with ciphertext blocks
- ▶ P_t is XORed with previous ciphertext block C_{t-1} , and encrypted with key K to produce C_t

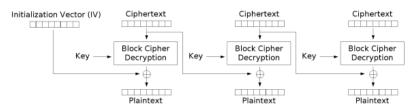


Cipher Block Chaining (CBC) Mode

CBC Mode Decryption

Decryption:

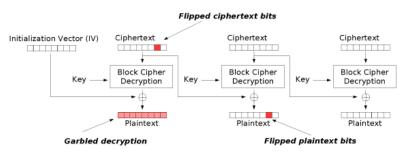
- ▶ $P_t = D(C_t, K) \oplus C_{t-1}$ s.t. $C_0 = IV$
- ▶ C_t is decrypted with key K, and XORed with previous ciphertext block C_{t-1} to produce P_t



Cipher Block Chaining (CBC) mode decryption

- Cipher Block Chaining (CBC) Mode

CBC Mode Error Propagation



Modification attack or transmission error for CBC

Cipher Block Chaining (CBC) Mode

CBC Mode Properties

Randomised	✓
Padding	Required
Error propagation	Errors propagate within blocks and
	into specific bits of next block
IV	Must be random
Parallel encryption	×
Parallel decryption	✓

- ► Commonly used for bulk encryption.
- Common choice for channel protection in TLS up to TLS 1.2.

CTR Mode

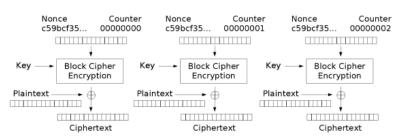
- ▶ Synchronous stream cipher mode (see later).
- ▶ A counter and a nonce are used, initialised using a randomly chosen value N:
 - $T_t = N||t|$ is the concatenation of the nonce N and block number t
 - $ightharpoonup O_t = E(T_t, K)$
 - ► This is XORed with the plaintext block P_t
- ▶ Propagation of channel errors: A one-bit change in the ciphertext produces a one-bit change in the plaintext at the SAME location.

Counter (CTR) Mode

CTR Mode Encryption

Encryption:

- $ightharpoonup C_t = O_t \oplus P_t$
- ▶ Plaintext block P_t is XORed with O_t



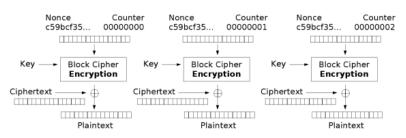
Counter (CTR) mode encryption

Counter (CTR) Mode

CTR Mode Decryption

Decryption:

- $ightharpoonup P_t = O_t \oplus C_t$
- Ciphertext block C_t is XORed with O_t



Counter (CTR) mode decryption

Counter (CTR) Mode

CTR Mode Properties

Randomised	✓
Padding	Not required
Error propagation	Errors occur in specific bits of
	current block
IV	Nonce must be unique
Parallel encryption	✓
Parallel decryption	✓

- Good for access to specific plaintext blocks without decrypting the whole stream.
- Basis for authenticated encryption in TLS 1.2.

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Message Integrity

- Ensuring that messages are not altered in transmission.
- ► Treating *message integrity* and *message authentication* as the same thing.
- Preventing an adversary from re-ordering, replacing, replicating and deleting message blocks in order to alter the received message.
- Proving message integrity is independent from using encryption for confidentiality.

Message Authentication Code (MAC)

- Cryptographic mechanism to ensure message integrity.
- ightharpoonup T = MAC(M, K):
 - ▶ Inputs: arbitrary-length message M and secret key K
 - Output: (short) fixed-length tag T
- ▶ Parties Alice and Bob share a common key *K*.
- ▶ Alice wants to send a message *M* to Bob:
 - ightharpoonup Alice computes T = MAC(M, K)
 - Alice sends the message M and adjoins its tag T
 - ▶ Bob computes T' = MAC(M', K) on received message M' and checks that T' = T

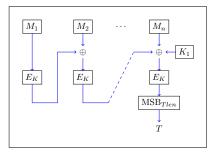
MAC Properties

- ▶ Providing sender authentication to the message:
 - ▶ Only Alice and Bob CAN produce *T* from *M*.
 - If T' = T then Bob concludes that the message received M' was sent by Alice and has not been modified in transit (either intentionally or accidentally).
 - ▶ If $T' \neq T$ then Bob concludes that (M', T) was not sent by Alice.
- ▶ Basic security property: Unforgeability
 - ▶ Infeasible to produce M and T s.t. T = MAC(M, K) without knowledge of K

Basic CBC-MAC

- Using a block cipher to create a MAC providing message integrity (but not confidentiality).
- ▶ IV must be fixed and public, and can be set to all zeros.
- ▶ CBC-MAC with random IV is NOT secure.
- ▶ *P* is the message with *n* blocks.
- ightharpoonup T = CBC-MAC(P, K) as follows:
 - ▶ $C_t = E(P_t \oplus C_{t-1}, K)$ for $0 \le t \le n$, s.t. $C_0 = IV$
 - $ightharpoonup T = C_n$
- ▶ Unforgeable as long as the message length is fixed.

Cipher-based MAC (CMAC)



- Standardised: NIST secure version of CBC-MAC.
- ▶ 2 keys K₁, K₂ are derived from the original key K.
- ► K₁ or K₂ XORed with M_n (padding as necessary).
- IV set to be the all 0 block.
- CBC encryption on the message M.
- → T is some number of MSB bits of final block.

CMAC

- ► NIST standard allows any number of bit *Tlen* to be chosen for tag *T*:
 - Recommendation of 64 bits to avoid guessing attacks.
- ► Standard recommends MAC tag *T* to be of length at least log₂(*lim/R*) with:
 - ▶ *lim* is a limit on how many invalid messages are detected before *K* is changed.
 - ▶ *R* is the acceptable probability (risk) that a false message is accepted.

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Authenticated Encryption

- 2 types of input data:
 - Payload: both encrypted and authenticated.
 - Associated data: only authenticated.
- 2 modes specified in:
 - NIST SP-800-38C in 2004 for Counter with CBC-MAC (CCM) Mode
 - ▶ NIST SP-800-38D in 2007 for Galois/Counter (GCM) Mode
- ▶ Both modes use CTR mode for confidentiality but add integrity in different ways.
- ▶ Both used in TLS 1.2 and TLS 1.3 (latest versions).

Counter with CBC-MAC (CCM) Mode

Combining CBC-MAC for authentication of ALL data (payload and associated data) and CTR mode encryption for the payload:

- ▶ Inputs: nonce N for CTR mode, payload P of Plen bits, and associated data A.
- ▶ Format *N*, *A*, *P* to produce a set of blocks.
- ▶ Compute CBC-MAC tag T for these blocks with length Tlen.
- ▶ Use CTR mode to compute blocks of key stream S_0, S_1, \dots, S_m where $m = \lceil Plen/128 \rceil$.
- ▶ Output: $C = (P \oplus MSB_{Plen}(S))||(T \oplus MSB_{Tlen}(S_0))$ where $S = S_1, \dots, S_m$.

CCM Mode Format

- ▶ Complex format with restrictions w.r.t. different standards.
- ▶ Lengths of *N*, *P* are included in the 1st block.
- ▶ If *A* is non-zero then formatted from the 2nd block onwards including its length.
- ► Example: TLS 1.2
 - ► Tag T is 8 bytes
 - ► CTR mode nonce N is 12 octets
 - ▶ Max payload size is 2²⁴ − 1 bytes