

Lecture 19: IPsec and VPN

COSC362 Data and Network Security

Book 1: Chapter 20 – Book 2: Chapters 9 and 22

Spring Semester, 2021

Motivation

- ▶ IP security (IPsec) is a framework for ensuring secure communications over IP (internet protocol) networks.
- ▶ Security services similar as TLS, but at a lower layer in the communication protocol stack.
- ▶ Security added to IPv4 and IPv6.
- ▶ Virtual private networks (VPNs) extend a private network across a public network and enable secure communication over the latter.

Outline

- IP Layer Security
 - Architectures
 - Protocols
 - Modes

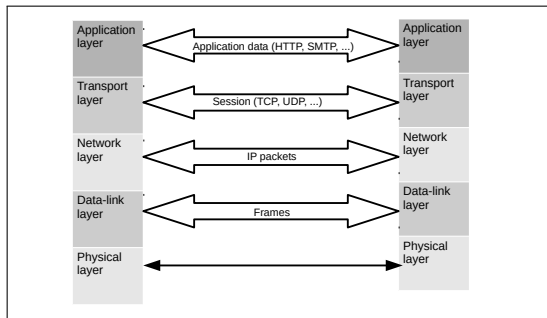
- Virtual Private Networks
 - IPsec Virtual Private Networks

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- Virtual Private Networks
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Cryptography in the TCP/IP Stack



- ▶ **Application layer security:** SSH, S-MIME, PGP, etc.
- ▶ **Transport layer security:** SSL, TLS.
- ▶ **Network layer security:** IPsec.
- ▶ **Data-link layer security:** WEP, WPA, WPA2, etc.

Introduction

- ▶ **Standard:** RFCs 4301-4305 (2005) with cryptographic algorithms updated in subsequent RFCs.
- ▶ Providing protection for any higher layer protocol, including arbitrary TCP and UDP sessions.
- ▶ Using encryption, authentication and key management algorithms.
- ▶ Commonly used to provide virtual private networks (VPNs).
- ▶ Providing a security architecture for both:
 - ▶ **IPv4:** RFC 791 (1981)
 - ▶ **IPv6:** RFC 8200 (2017)

Security Services

- ▶ *Message confidentiality*: Protecting against unauthorized data disclosure:
 - ▶ By using encryption mechanisms.
- ▶ *Message integrity*: Determining if data has been changed (either intentionally or unintentionally):
 - ▶ By using message authentication codes (MACs).
- ▶ *Limited traffic analysis protection*: Possibly difficult to know which parties are communicating, how often, or how much data is being sent when monitoring network traffic:
 - ▶ By concealing IP datagram details such as source and destination addresses.

Security Services

- ▶ *Message replay protection*: Data not delivered multiple times, and not delivered badly out of order.
- ▶ *Peer authentication*: Ensuring network traffic to be sent from the expected host:
 - ▶ Each IPsec endpoint confirms its identity of the other IPsec endpoint with which it wishes to communicate.

Gateway-to-Gateway Architecture

- ▶ Providing secure communications between 2 networks.
- ▶ Network traffic routed through IPsec connection, protecting it appropriately.
- ▶ Only protecting data between the 2 gateways.
- ▶ Often used when connecting 2 secured networks:
 - ▶ **Example:** Linking a branch office to headquarters over the Internet.
- ▶ Less costly than private wide area network (WAN) circuits.

Host-to-Gateway Architecture

- ▶ Commonly used to provide secure remote access:
 - ▶ **Example:** An organization deploys a VPN gateway onto its network.
- ▶ Each remote access user establishes a VPN connection between the local computer (host) and the gateway.
- ▶ The VPN gateway may be either a dedicated device or part of another network device.
- ▶ Often used when connecting hosts on unsecured networks to resources on secured networks.

Host-to-Host Architecture

- ▶ Typically used for special purpose needs:
 - ▶ **Example:** System administrators performing remote management of a single server.
- ▶ Providing protection for data throughout its transit (end-to-end).
- ▶ Resource-intensive to implement and maintain in terms of user and host management.
- ▶ All user systems and servers participating in VPNs need to have VPN software installed and/or configured.
- ▶ Key management through a manual process.

Types

- ▶ *Encapsulating security payload (ESP)*: Providing confidentiality, authentication, integrity and replay protection.
- ▶ *Authentication header (AH)*: Providing authentication, integrity and replay protection, but NOT confidentiality:
 - ▶ AH is now deprecated.
- ▶ *Internet key exchange (IKE)*: Negotiating, creating and managing session keys in *security associations (SAs)*.

IPsec Connection Setup

- ▶ Key exchange using IKEv2 protocol:
 - ▶ **Standard:** RFC 7296 (2014).
- ▶ IKEv2 uses a Diffie-Hellman protocol authenticated using signatures with public keys in X.509 certificates.
- ▶ Including *cookies* to mitigate denial-of-service (DoS) attacks:
 - ▶ Providing *Proof of Reachability* before any expensive cryptographic processing is completed.

Using cookies

RFC 7296 Section 2.6:

- ▶ Mechanism to mitigate the DoS attack called *stateless cookie*.
- ▶ When the server is under load, the initial request is responded with a calculated *stateless cookie*:
 - ▶ a value that can be re-calculated based on values in the initial request *without* storing responder-side state.
- ▶ The initial request is then expected to repeat, this time including the stateless cookie.

RFC 7296 Section 3:

- ▶ Addition of a *Proof of Work*:
 - ▶ by calculating a pre-image for a partial hash value.
- ▶ Setting an upper bound determined by the attacker's CPU to the number of negotiations it can initiate in a unit of time.

Security Associations

- ▶ Containing information needed by an IPsec endpoint to support an IPsec connection.
- ▶ Possibly including cryptographic keys and algorithms, key lifetimes, security parameter index (SPI), security protocol identifier (ESP and/or AH).
- ▶ SPI included in IPsec header to associate a packet with the appropriate SA.
- ▶ Telling the endpoint how to process inbound IPsec packets and/or how to generate outbound packets.
- ▶ **Unidirectional:** One SA for each direction of connection.
- ▶ IKEv2 to establish keys used in SAs.

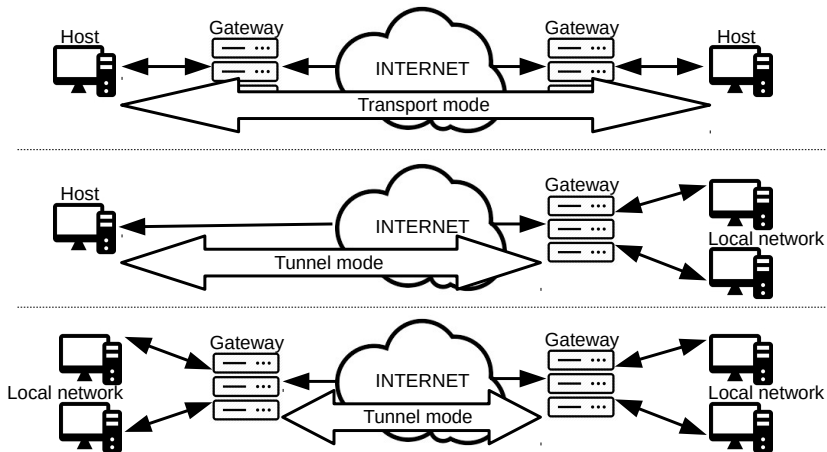
Cryptographic Suites

- ▶ **Similar to TLS cipher suites:**
 - ▶ Several standardised cryptographic suites, incorporating both public key and symmetric key algorithms.
- ▶ Specific groups are available for Diffie-Hellman (in finite fields and on elliptic curves).
- ▶ 3DES and AES used for encryption, either in CBC or GCM mode.
- ▶ HMAC or CMAC (variant) used for integrity if GCM mode is not used.

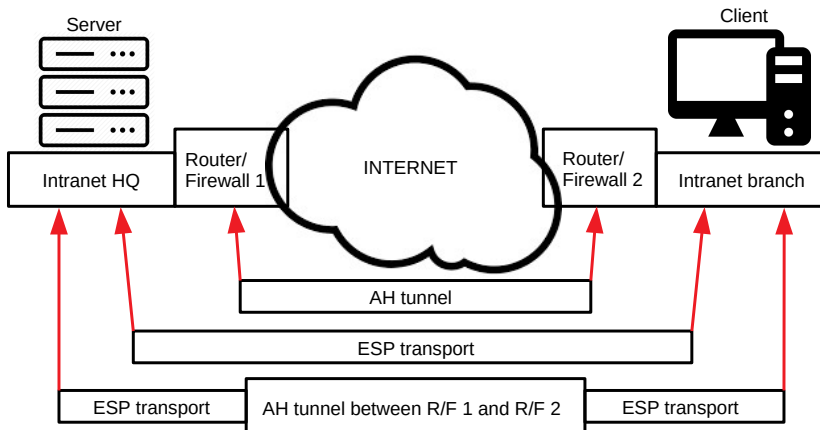
Modes of Operation

- ▶ Each protocol (either ESH or AH) can operate in either *transport* or *tunnel* mode.
- ▶ **Transport mode:** Maintaining IP header of the original packet and protecting the payload:
 - ▶ Generally used in host-to-host architectures.
- ▶ **Tunnel mode:** Encapsulating the original packet into a new one, and letting the payload be the original packet:
 - ▶ Generally used in gateway-to-gateway and host-to-gateway architectures.

Mode Overview



Example

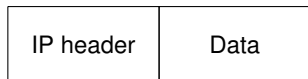


Components

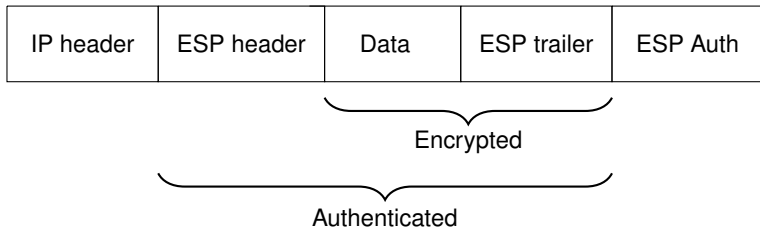
- ▶ *ESP header*: Containing the SPI identifying the SA and sequence numbers.
- ▶ *ESP trailer*: Containing padding and its length, and possibly including extra padding to enhance traffic flow confidentiality.
- ▶ *ESP auth*: Containing MAC of the encrypted data and ESP header:
 - ▶ Possibly not required if an authenticated encryption mode is used.

Transport Mode ESP

- Original IP packet:



- IP packet protected by transport mode ESP:



Pictures for IPv4 (slight differences for IPv6)

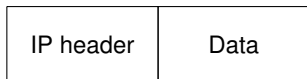
Transport Mode ESP

Outbound packet processing:

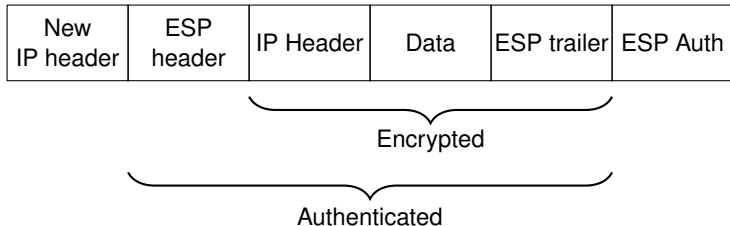
- ▶ Data after original IP header:
 - ▶ Padded by adding an ESP *trailer*.
 - ▶ Encrypted using symmetric cipher and key agreed in the SA.
- ▶ ESP *header* prepended.
- ▶ If SA uses the authentication service, then:
 - ▶ ESP MAC calculated over the data prepared so far and appended.
- ▶ Original IP header prepended BUT some fields must be changed:
 - ▶ Protocol field changed from TCP to ESP.
 - ▶ Total length field changed to reflect the addition of ESP header.
 - ▶ Checksums recalculated.

Tunnel Mode ESP

- Original IP packet:



- IP packet protected by tunnel mode ESP:



Pictures for IPv4 (slight differences for IPv6)

Tunnel Mode ESP

Outbound packet processing:

- ▶ Entire original packet:
 - ▶ Padded by adding an ESP *trailer*.
 - ▶ Encrypted using symmetric cipher and key agreed in the SA.
- ▶ ESP *header* prepended.
- ▶ If SA uses the authentication service, then:
 - ▶ ESP MAC calculated over the data prepared so far and appended.
- ▶ A new outer IP header prepended:
 - ▶ Inner IP header of original IP packet carrying the *ultimate* source and destination addresses.
 - ▶ Outer IP header may contain distinct IP addresses (e.g. addresses of security gateways).
 - ▶ Outer IP header protocol field set to ESP.

Security

- ▶ Active attacks exist for *encryption-only* mode of ESP protocol:
 - ▶ Providing encryption without integrity is known to be insecure.
 - ▶ Unlike earlier IPsec versions, the 2005 version does not require implementations to support encryption-only modes, but still allows it.
- ▶ Attacks due to MAC-then-encrypt configurations:
 - ▶ AH applies encryption *after* MAC (*MAC-then-encrypt*).
 - ▶ ESP applies encryption *before* MAC (*encrypt-then-MAC*).

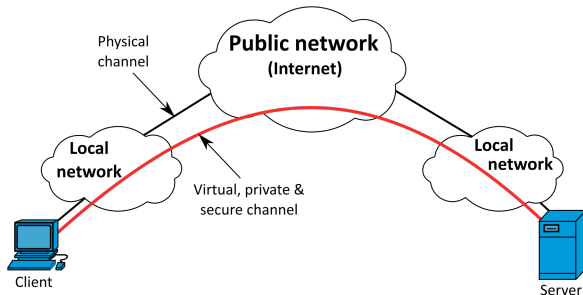
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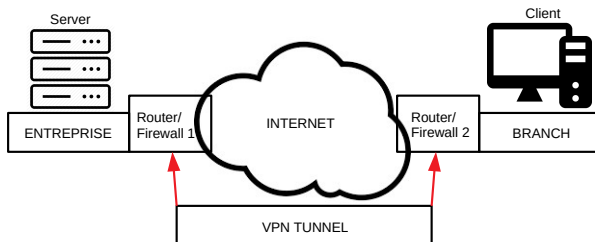
Introduction

- ▶ Providing a secure distributed network.
- ▶ Creating secure channels over the insecure Internet.
- ▶ **Types:**
 - ▶ Branch office interconnect (Intranet VPN)
 - ▶ Supplier/business partner access (Extranet VPN)
 - ▶ Remote access



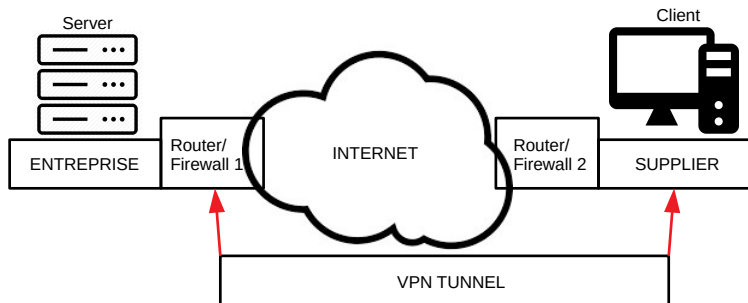
Branch Office Interconnect

- ▶ Establishing a VPN tunnel between router/firewall 1 and router/firewall 2:
 - ▶ Using AH to authenticate data from tunnel endpoints (routers/firewalls).
 - ▶ Using ESP to encrypt data over the Internet.
- ▶ Only routers/firewalls need to support IPsec:
 - ▶ No change to Intranet resources.



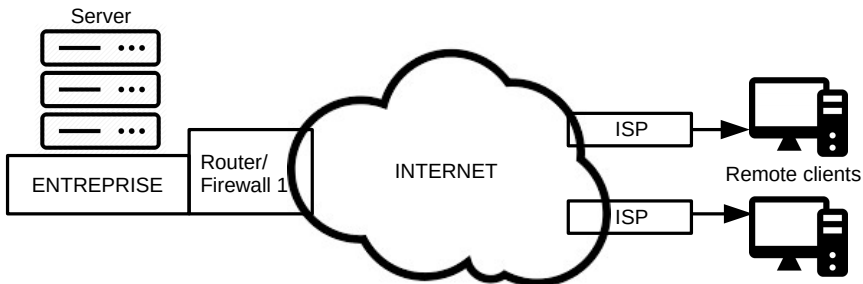
Supplier Network

- ▶ Supplier may not be part of the enterprise:
 - ▶ VPN extended to operate between router/firewall 1 and individual parts of supplier network.

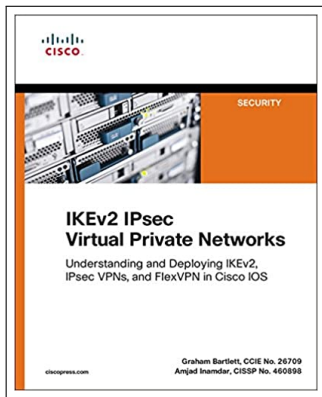


Remote Access

- ▶ Internet service providers (ISPs) can provide VPN services across the untrusted Internet.



IKEv2 VPN



- ▶ Most recent and now very common in commercial equipment.
- ▶ Simple configuration and use with modern Windows and Linux systems, as well as mobile phones.