# Lecture 12: Public Key Cryptography Part 1

COSC362 Data and Network Security

Book 1: Chapters 9 and 10 - Book 2: Chapters 2 and 21

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### Motivation

- ▶ Public key cryptography (PKC) has features that symmetric key cryptography does not have.
- Applied for key management in protocols such as TLS and IPsec.
- ▶ RSA is one of the best known public key cryptosystems, widely deployed in practice.
- Alternatives include discrete log based ciphers, also widely deployed and standardised.

#### **Outline**

Public Key Cryptography

**RSA Algorithms** 

**RSA** Implementation

**RSA Security** 

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### **One-Way Functions**

- A function f is one-way if f(x) = y is easily computed given x, but  $f^{-1}(y) = x$  is (computationally) hard to compute given y.
- Open problem: Do one-way functions actually exist?
- Examples of functions believed to be one-way:
  - Multiplication of large primes: the inverse function is integer factorisation.
  - Exponentiation: the inverse function takes discrete logarithms.

### **Trapdoor One-Way Functions**

- ▶ A trapdoor one-way function f is a one-way function s.t.  $f^{-1}(y)$  is easily computed given additional information, called trapdoor.
- ▶ Example:
  - Modular squaring: given n = pq where p, q are 2 large primes,  $f(x) = x^2 \mod n$ .
  - ▶ If an algorithm takes square roots (i.e. computes  $f^{-1}$ ) then it can be used to factorise n.
  - ▶ The trapdoor is the factorisation of *n*.
  - ▶ If the trapdoor is known then an efficient algorithm finds square roots.

### Ciphers Based on Computationally Hard Problems





- Diffie and Hellman published New Directions in Cryptography (1976).
- Computational complexity applied in design of encryption algorithms.
- ► A public key cryptosystem designed by using a trapdoor one-way function.
- Trapdoor is the decryption key.

# Also Known as Asymmetric Cryptography

- Asymmetry: encryption and decryption keys are different.
- ► Encryption key is a *public* key, known to anybody.
- ▶ Decryption key is a *private* key, known ONLY to its owner.
- Finding the private key from the knowledge of the public key MUST be a hard computational problem.

# Why Public Key Cryptography?

Advantages (in comparison to shared key/symmetric cryptography):

- Key management is simplified:
  - keys do not need to be transported confidentially
- Digital signatures can be obtained.

### In Practice

- ▶ In a public cipher, encryption keys can be made public.
- Alice stores her public key in a public directory:
  - Anyone can obtain her public key and use it to form an encrypted message to Alice.
  - ► Since Alice has the private key (associated with her public key), she can decrypt and recover the message.

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### Introduction



- Rivest, Shamir and Adleman from MIT in 1977.
- Public key cryptosystem and digital signature scheme.
- Based on integer factorisation problem.
- RSA patent expired in 2000.

# **Key Generation**

### **Key Generation:**

- ▶ Randomly choose 2 distinct primes *p*, *q* from the set of all primes of a certain size.
- ▶ Compute n = pq.
- ▶ Randomly choose e s.t.  $gcd(e, \phi(n)) = 1$ :
  - $\blacktriangleright$   $\phi$  is the Euler function.
    - ► Here,  $\phi(n) = \phi(pq) = (p-1)(q-1)$ .
- ▶ Compute  $d = e^{-1} \mod \phi(n)$ .
- ▶ Set the public key  $K_E$  as (n, e).
- ▶ Set the private key  $K_D$  as (p, q, d).

### **Encryption and Decryption**

#### **Encryption:**

- ▶ Public encryption key is  $K_E = (n, e)$ .
- ▶ Input is a value M s.t. 0 < M < n.
- ▶ Compute  $C = Enc(M, K_E) = M^e \mod n$ .

#### Decryption:

- ▶ Private decryption key is  $K_D = (p, q, d)$ :
  - ▶ Note that *p*, *q* are not used here.
- ▶ Compute  $Dec(C, K_D) = C^d \mod n = M$ .

Any message requires to be pre-processed to become M:

- Coding it as a number
- ▶ Adding randomness

# Numerical Example

#### Key generation:

- ▶ Let p = 43 and q = 59:
  - n = pq = 2537
  - $\phi(n) = (p-1)(q-1) = 2436$
- Let *e* = 5:
  - $ightharpoonup d = e^{-1} \mod \phi(n) = 5^{-1} \mod 2436 = 1949$
  - Solving  $ed + k'\phi(n) = 1$  using the Euclidean algorithm (unknowns are d and the integer k')

#### **Encryption:**

► M = 50, thus  $C = M^e \mod n = 50^5 \mod 2537 = 2488$ .

### Decryption:

 $ightharpoonup C^d \mod n = 2488^{1949} \mod 2537 = 50 = M.$ 

# **Encryption Correctness**

Does encryption followed by decryption get back where we started from?

$$(M^e)^d \mod n = M$$
?

- ▶  $d = e^{-1} \mod \phi(n)$ , thus  $ed \mod \phi(n) = 1$ :
  - ▶ there is some integer k s.t.  $ed = 1 + k\phi(n)$
- $(M^e)^d \mod n = M^{ed} \mod n = M^{1+k\phi(n)} \mod n.$

To complete the proof, we need to show:

$$M^{1+k\phi(n)} \mod n = M$$
 (1)

# Proving Equation (1)

Case 1: assuming gcd(M, n) = 1. Applying Euler's theorem directly to get:

 $ightharpoonup M^{\phi(n)} \mod n = 1$ 

$$M^{1+k\phi(n)} \mod n = M \times (M^{\phi(n)})^k \mod n$$
  
=  $M \times (1)^k \mod n$   
=  $M$ 

# Proving Equation (1)

Case 2: assuming  $gcd(M, n) \neq 1$ .

Remember that n = pq where p, q are primes, and M < n:

▶ Thus either gcd(M, p) = 1 or gcd(M, q) = 1.

Supposing gcd(M, p) = 1 (and the other case is similar):

- $ightharpoonup \gcd(M,q)=q$ , thus there exists some integer l s.t. M=lq Applying Fermat's theorem to get:

$$M^{1+k\phi(n)} \mod p = M \times (M^{\phi(n)})^k \mod p$$
  
 $= M \times (M^{p-1})^{(q-1)k} \mod p$   
 $= M \times (1)^{(q-1)k} \mod p$   
 $= M \mod p$  (2)

# Proving Equation (1)

#### Case 2 (continued):

Since M = lq, it follows that  $M^{1+k\phi(n)} \mod q = 0$  (3). Applying the Chinese Remainder Theorem (CRT):

- ▶ It is possible since n = pq for p, q primes.
- ► There is a unique solution  $x = M^{1+k\phi(n)} \mod n$  to equations (2) and (3).
- ► The solution x = M satisfies (2) and (3), and it is the unique solution for  $M^{1+k\phi(n)} \mod n$ :
  - $M = M^{1+k\phi(n)} \mod p$
  - $M = M^{1+k\phi(n)} \mod q \ (=0)$
- Equation (1) is satisfied too.

### **Applications**

- Message encryption
- Digital signature
- Distribution of a shared key for symmetric key encryption (hybrid encryption)
- User authentication by proving knowledge of the private key corresponding to an authenticated public key

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### **Evolution**

Optimisations in RSA implementation have been widely studied:

- ► Key generation:
  - Generating large primes p, q
  - Choice of e
- ► Encryption and decryption:
  - Fast exponentiation
  - Faster decryption using CRT
- ▶ Data formatting:
  - Padding

### **Generating Large Primes**

- ▶ Primes *p*, *q* should be random of a chosen length:
  - ► Today, the recommended one is at least 1024 bits.
- ► Simple algorithm:
  - 1. Select a random odd number *r* of the required length.
  - 2. Check whether r is prime:
    - If so, then output *r* and halt.
    - ▶ Otherwise, increment *r* by 2 and go to Step 2.
- Fast way to check for primality (e.g. Miller-Rabin test).

### Choice of e

- Public exponent e should be chosen at random for best security.
- A small value is often used in practice:
  - It has a large effect on efficiency.
  - e = 3 is the smallest possible value and sometimes used (but security problems!).
  - $e = 2^{16} + 1$  is a popular choice.
- ► A smaller than average value for private exponent *d* is also possible:
  - ▶ But at least  $\sqrt{n}$  to avoid known attacks.

# Fast Exponentiation

- ▶ Using *square-and-multiply* modular exponentiation algorithm for encryption and decryption.
- e in binary representation:
  - $e = e_0 2^0 + e_1 2^1 + \cdots + e_k 2^k$ , where  $e_i$  are bits
- ▶ Let *M* be the message to encrypt:
  - $M^e = M^{e_0} + (M^2)^{e_1} + \cdots + (M^{2^k})^{e_k}$

# Square-and-multiply Algorithm

```
Data: M, n, e = e_k ... e_1 e_0
Result: Me mod n
z \leftarrow 1;
for i = 0 to k do
    if e_i = 1 then
     z \leftarrow z * M \mod n;
   end
    if i < k then
      M \leftarrow M^2 \mod n;
    end
end
return z
```

### Cost

- ▶ If  $2^k \le e < 2^{k+1}$ , then the algorithm uses k squarings:
  - ▶ If *b* of  $e_i$  bits are '1', then the algorithm uses b-1 multiplications.
  - ▶ 1st computation  $z \leftarrow z * M$  is not counted because z = 1.
- n is a 2048-bit modulus and so e is of at most 2048 bits.
- ► Computing M<sup>e</sup> mod n requires at most:
  - 2048 modular squarings
  - 2048 modular multiplications
- ➤ On average, only half of bits e<sub>i</sub> are '1':
  - ▶ Only 1024 multiplications
- ▶ Reducing modulo *n* after every operation!

# Faster Decryption Using CRT

Using CRT to decrypt *C* w.r.t. *p*, *q* separately:

- ► Compute  $M_p = C^{d \mod (p-1)} \mod p$  and  $M_q = C^{d \mod (q-1)} \mod q$ .
- ► Solve *M* mod *n* using CRT:
  - ▶  $d = (d \mod (p-1)) + k(p-1)$  for some k:

$$M \mod p = C^{d \mod n} \mod p = C^d \mod p$$
 $= C^{d \mod (p-1)}C^{k(p-1)} \mod p = C^{d \mod (p-1)}$ 
 $= M_p$ 

- Thus  $M \equiv M_p \mod p$ .
- ▶ Similarly,  $M \equiv M_q \mod q$ .
- Then, output  $M = q \times (q^{-1} \mod p) \times M_p + p \times (p^{-1} \mod q) \times M_q \mod n$  (see slide 5 of Lecture 10).

### Example

#### See previous example:

- ▶ p = 43, q = 59, and so modulus  $n = 43 \times 59 = 2537$
- ▶ Ciphertext C = 2488 and private exponent d = 1949
- $ightharpoonup d \mod (p-1) = 1949 \mod 42 = 17$
- $ightharpoonup d \mod (q-1) = 1949 \mod 58 = 35$
- $M_p = 2488^{17} \mod 43 = 37^{17} \mod 43 = 7$
- $M_a = 2488^{35} \mod 59 = 16^{35} \mod 59 = 50$
- Using CRT:

$$M = q \times (q^{-1} \mod p) \times M_p + p \times (p^{-1} \mod q) \times M_q \mod n$$
  
= 59 \times (59^{-1} \mod 43) \times 7 +   
43 \times (43^{-1} \mod 59) \times 50 \mod 2537  
= 50 \mod 2537

# How faster is Decryption with CRT?

- Exponents  $d \mod (p-1)$  and  $d \mod (q-1)$  are about half the length of d.
- Complexity of exponentiation (with square-and-multiply) increases with the cube of the input length:
  - ► Computing  $M_p$  and  $M_q$  each uses  $1/2^3 = 1/8$  of computation for  $M = C^d \mod n$ .
- ► About 4 times less computation:
  - ▶ If  $M_p$  and  $M_q$  can be computed in parallel, then the time is up to 8 times faster.
- ▶ Good reason to store *p*, *q* with *d*.

# **Padding**

- ► Encryption directly on message encoded as a number is a weak cryptosystem, vulnerable to attacks such as:
  - Building up a dictionary of known plaintexts.
  - Guessing the plaintext and checking if it encrypts to the ciphertext.
  - Håstad's attack.
- Padding mechanism must be used to prepare message for encryption:
  - lt must include redundancy and randomness.

### Håstad's Attack

- ▶ The SAME message M is encrypted without padding to 3 different ciphertexts  $C_1$ ,  $C_2$ ,  $C_3$ .
- ▶ Public exponent *e* = 3 used by ALL recipients.
- Cryptanalysis:

$$C_1 = M^3 \mod n_1$$

$$C_2 = M^3 \mod n_2$$

$$C_3 = M^3 \mod n_3$$

Equations solved using CRT to obtain  $M^3$  in the ordinary (non-modular) integers.

M found by taking a cube root.

# **Padding Types**

- ▶ PKCS #1: simple, ad-hoc design for encryption and digital signature.
- ► Optimal asymmetric encryption padding (OAEP):
  - ▶ Designed by Bellare and Rogaway (1994).
  - Security proof in a suitable model.
  - Standard: IEEE P1363 Standard specifications for public key cryptography.

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#### **Attacks**

Most of existing attacks avoided by using standardised padding mechanisms.

- ► Factorisation of the modulus *n*:
  - ► Factorisation is believed to be a hard problem.
  - ▶ Factorisation can be prevented by choosing *n* large enough.
- ► Finding *d* from *n* and *e*:
  - Finding d is as hard for the adversary as factorising the modulus n.

### Equivalence with Factorisation Problem

- ► An attacker factorises *n* into its prime factors *p*, *q*, and thus recover *d*:
  - ▶ Breaking RSA is not harder than the factorisation problem.
- ▶ Breaking RSA is shown to be as hard as the RSA problem:
  - ▶ It is unknown if RSA problem is as hard as the factorisation problem.
  - It is also unknown if factorisation is really computationally hard!

Finding d without factorising the modulus n? No! Miller's theorem: determining d from e, n is as hard as factorising n.

### Other Attacks

- Quantum computers: not existing yet (at least commercially):
  - ► Shor's theoretical algorithm can factorise *n* in polynomial time.
- Timing analysis: using timing of decryption process to obtain information about d:
  - ▶ Demonstrated in practice for RSA in smart cards.
  - Avoided by randomising decryption process.

# Practical Problems with Key Generation

- Implementation of OpenSSL in Debian-based Linux system used massively reduced randomness for RSA key generation (2008).
- ▶ Lenstra and others published a study of over 6 million RSA keys deployed on the Internet (2012):
  - ▶ 270,000 keys (4%) were identical.
  - ▶ 12,934 keys (0.2%) provide no security because sharing one prime factor with each other.
  - Certainly due to poor random number generation.