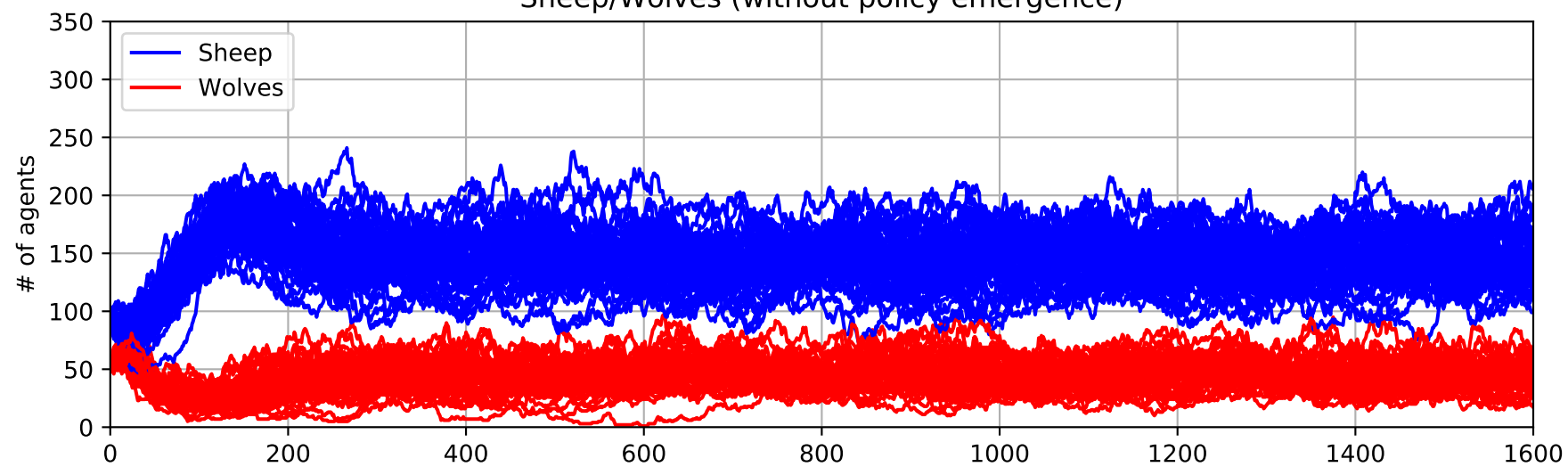
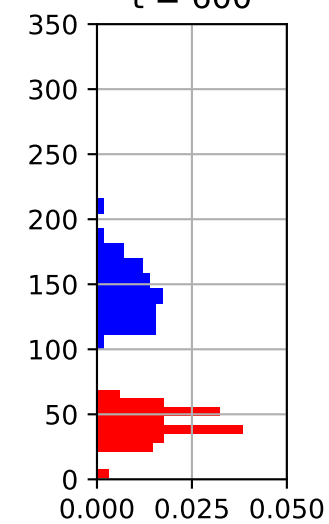


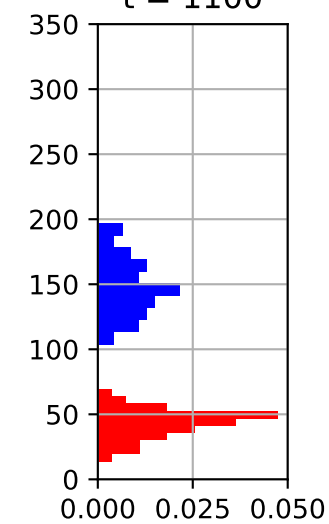
Sheep/Wolves (without policy emergence)



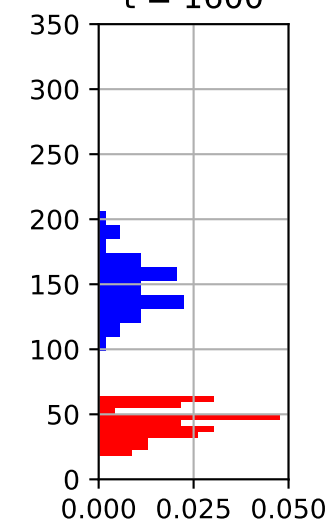
t = 600



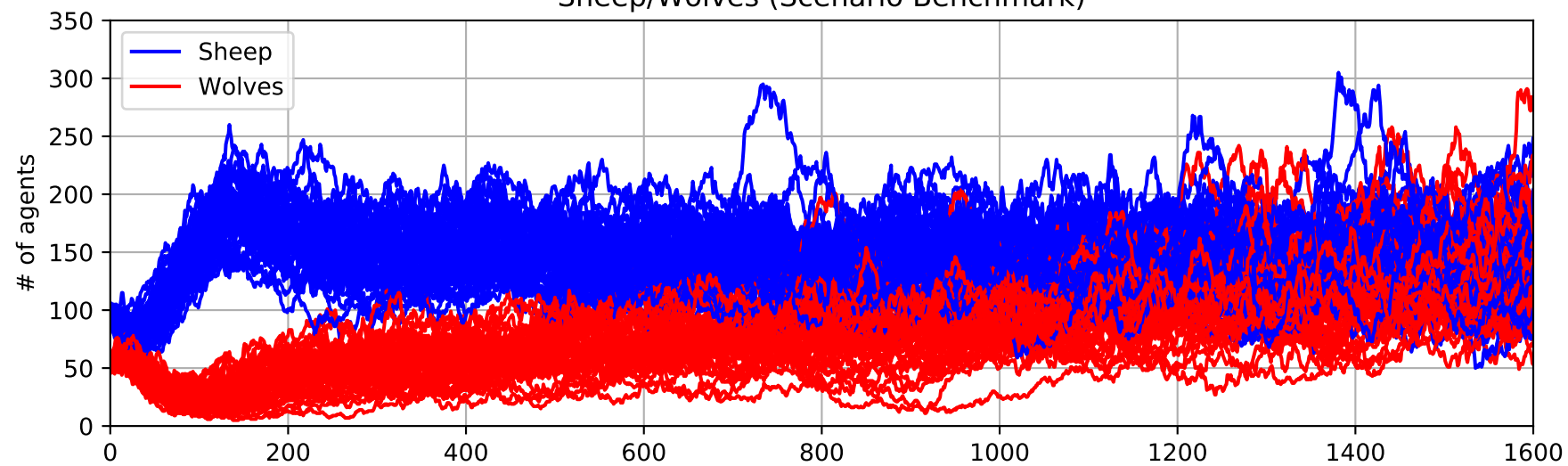
t = 1100



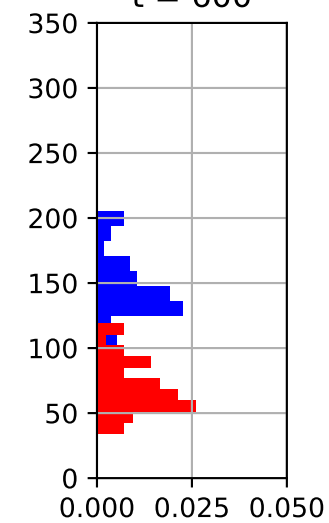
t = 1600



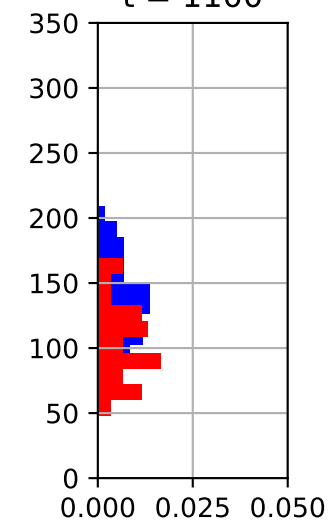
Sheep/Wolves (Scenario Benchmark)



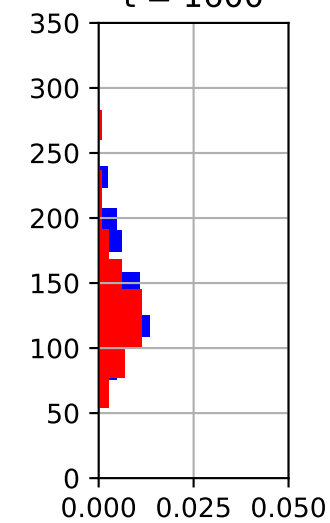
t = 600



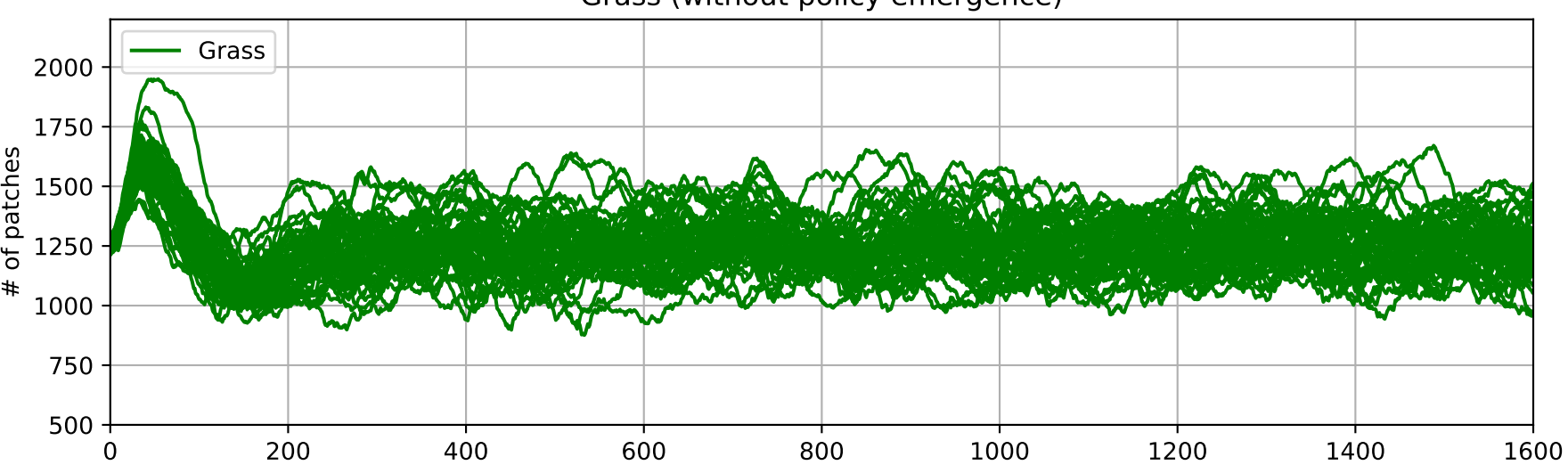
t = 1100



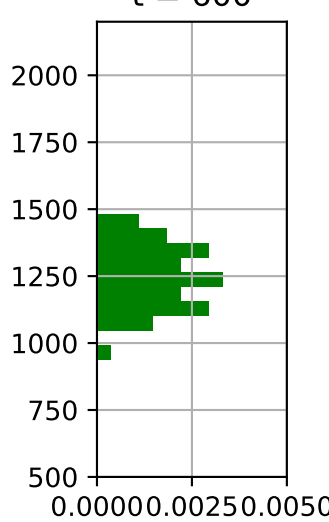
t = 1600



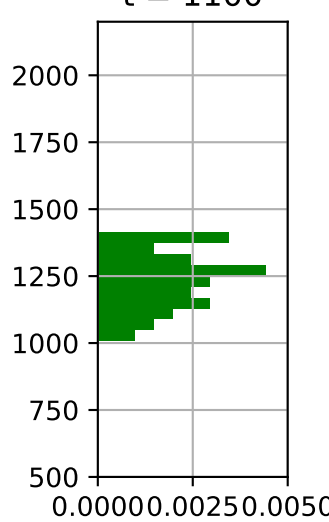
Grass (without policy emergence)



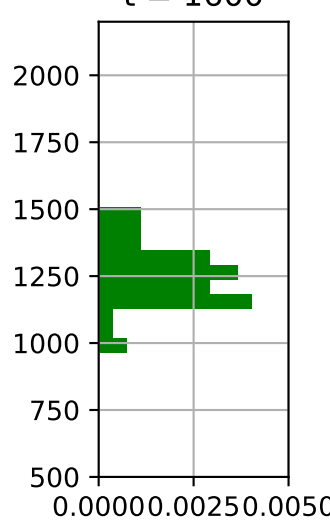
t = 600



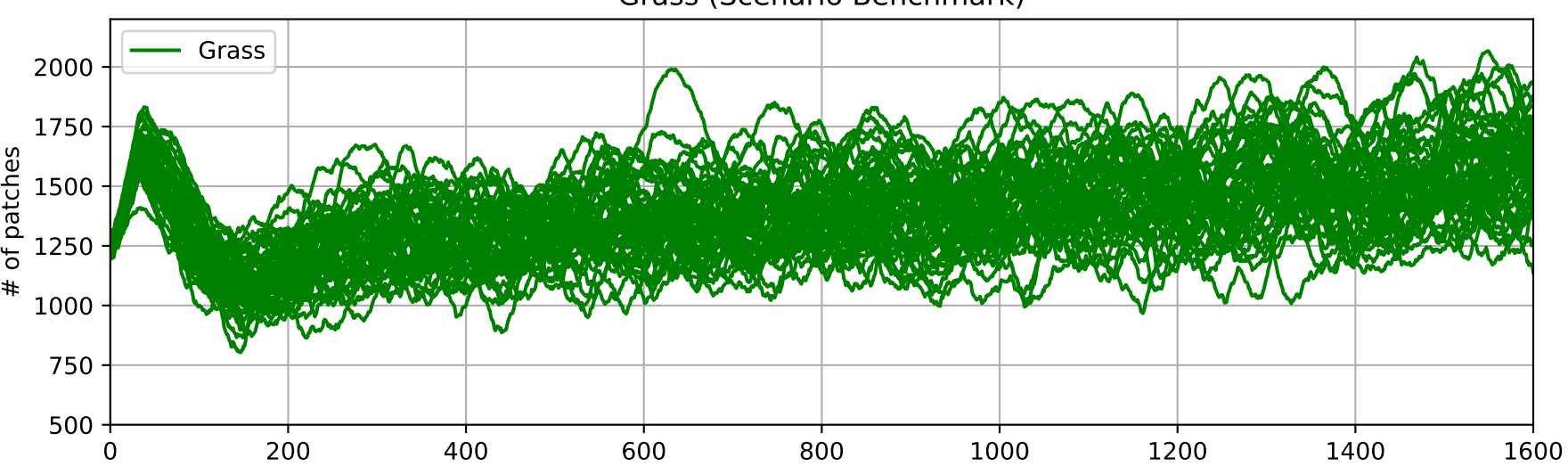
t = 1100



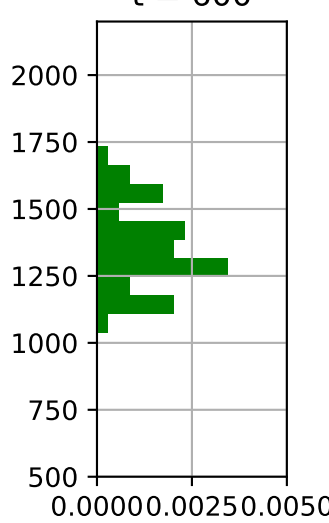
t = 1600



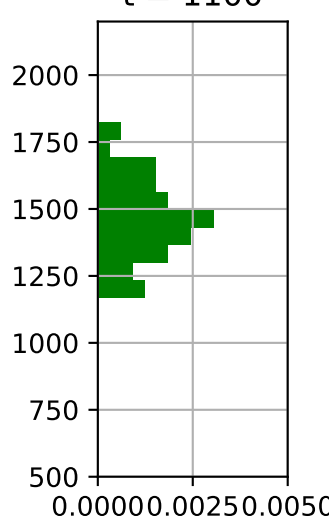
Grass (Scenario Benchmark)



t = 600



t = 1100



t = 1600

