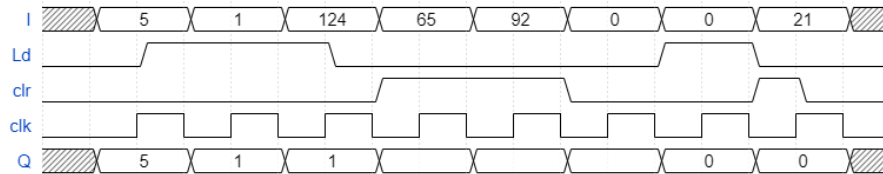


Chapter 4

Digital Design, 2nd Ed, by Frank Vahid, Wiley publication, 2010

4.2



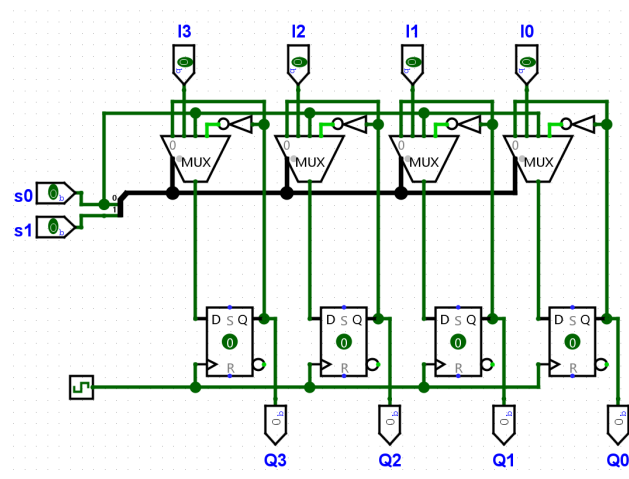
Timing diagram parallel load register

Incorrect. Absolutely trolled.

4.3

Operation table:

S_1	S_0	Operation
0	0	Maintain
0	1	Parallel load
1	0	Clear
1	1	Complement



Circuit of register

Correct.

4.10

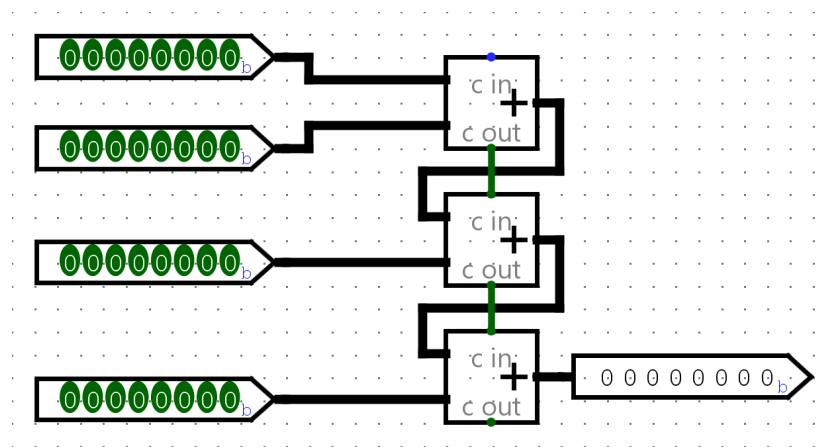
Assuming the following:

- AND gates have a propagation delay of 2ns
- OR gates have a propagation delay of 1ns
- XOR gates have a propagation delay of 3ns

We want to find the longest propagation delay of an 8-bit ripple-carry adder. An typical 8-bit ripple-carry adder would use eight full adders. The total propagation delay would be the sum of the propagation delays of the full adders, since each successive full adder must wait for the carry-out of the previous full adder. In a typical full adder, the carry-out bit is generated by an AND gate fed into an OR gate. Thus, the longest propagation delay would be $8 \times (2 + 1) = 24ns$.

Correct.

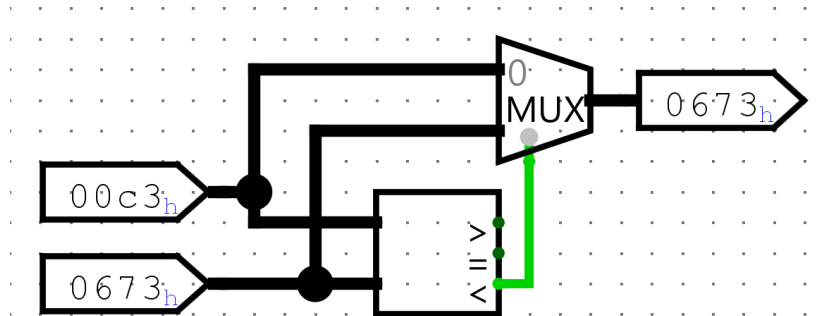
4.13



Circuit that adds 4 8-bit numbers

Correct.

4.21



Circuit that outputs the greater of two 16-bit numbers

Correct.

4.30

We can convert two's complement binary to decimal by looking at the most significant bit. If the most significant bit is 1, then the number is negative, so we first find the magnitude by taking the two's complement. This is done by inverting all the bits and adding 1. If the most significant bit is 0, then the number is positive, so we can convert it to decimal directly.

- (a) 11100000 is negative: $00011111 + 1 = 00100000 = 32$
- (b) 01111111 is positive: $2^0 + 2^1 + 2^2 + 2^3 + 2^4 + 2^5 + 2^6 = 127$
- (c) 11110000 is negative: $00001111 + 1 = 00010000 = 16$
- (d) 11000000 is negative: $00111111 + 1 = 01000000 = 64$
- (e) 11100000 is the same as part (a)?

Partially correct. Trolled on the negatives.

4.33

To convert from decimal to two's complement binary, we first convert to binary, then take the two's complement if the number is negative.

- (a) $29 = 16 + 8 + 4 + 1 = 11101$
- (b) $100 = 64 + 32 + 4 = 1100100$
- (c) $125 = 64 + 32 + 16 + 8 + 4 + 1 = 1111101$
- (d) $-29 = 11101 \rightarrow 00010 + 1 = 00011$

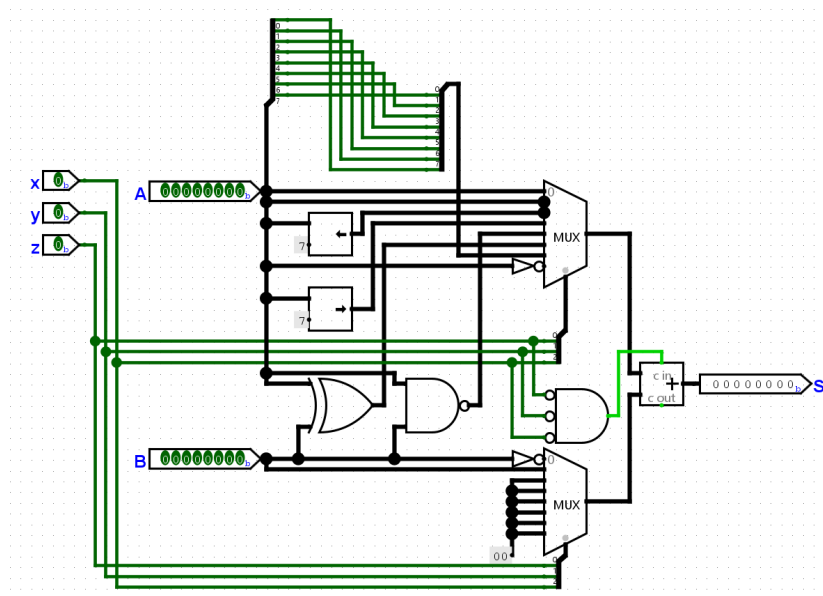
(e) $-100 = 1100100 \rightarrow 0011011 + 1 = 0011100$

(f) $-125 = 1111101 \rightarrow 0000010 + 1 = 0000011$

(g) $-2 = 10 \rightarrow 01 + 1 = 10$

Partially correct. Missed sign bits.

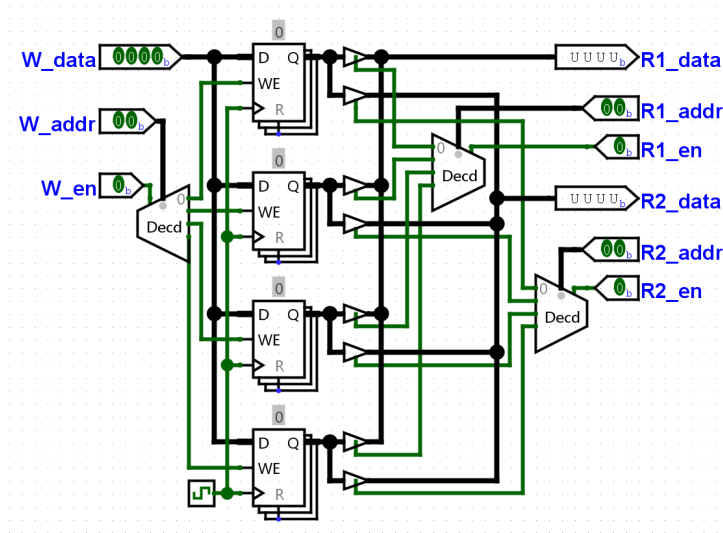
4.40



8-bit ALU with arithmetic logic extender

Correct.

4.62



Three port 2 read and 1 write register file

Correct.

4.64

Given that each of a 4x4 register file's registers initially holds 0101:

- If we want to simultaneously read from register 3 and write 1110 to it, we would need set the read and write enable signals to 1, set the read and write addresses to 10, and set the write data to 1110.
- Before the rising clock edge, all register should hold 0101, and it outputs nothing. After the rising clock edge, register 3 should hold 1110, while the other registers still hold 0101. The output should be 0101.

Correct.