# Project of Algorithms on Condition Satisfiability

#### Kevin Lei

July 22, 2024

#### 1 Main Idea

In the "Condition Satisfiability Problem", we are given the following:

- 1. n boolean variables  $x_1, x_2, \ldots, x_n$ .
- 2. A set  $L = \{T_1, T_2, \dots, T_P\}$  of P "lead-to" conditions. A "lead-to" condition has the form  $(x_{i_1} \wedge x_{i_2} \wedge \dots \wedge x_{i_k}) \Rightarrow x_j$ , meaning that if  $x_{i_1} \wedge x_{i_2} \wedge \dots \wedge x_{i_k}$  is true, then  $x_j$  is true. The degenerate case is when k = 0, in which case the condition is simply  $x_j$ .
- 3. A set  $F = \{M_1, M_2, \ldots, M_Q\}$  of Q "False-must-exist" conditions. A "False-must-exist" condition has the form  $(\neg x_{i_1} \lor \neg x_{i_2} \lor \ldots \lor \neg x_{i_k})$ , meaning that if at least one of  $x_{i_1}, x_{i_2}, \ldots, x_{i_k}$  is false, then the condition is true.

We want to find the truth values of the n boolean variables  $x_1, x_2, \ldots, x_n$  that satisfy all of the P+Q conditions in L and F. If there is no such assignment, then we want to output "No satisfying solution exists".

The main idea behind this algorithm is to initialize a set of n boolean variables to be all false. Then, we will iteratively update the truth values based on the constraints in L and F.

### 2 Pseudocode

```
Algorithm 1: Condition Satisfiability
Input: n boolean variables x_1, x_2, \ldots, x_n, set L = \{T_1, T_2, \ldots, T_P\} of P
          "lead-to" conditions, set F = \{M_1, M_2, \dots, M_Q\} of Q
          "False-must-exist" conditions
 Output: Truth values of x_1, x_2, \ldots, x_n that satisfy all of the P + Q
            conditions in L and F, or "No satisfying solution exists"
 x_i = \text{false for } i = 1, 2, \dots, n;
 cont = true;
 while cont do
    cont = false;
    \mathbf{for}\ i=1\ to\ P\ \mathbf{do}
     lhs = T_i[0] \wedge T_i[1] \wedge \ldots \wedge T_i[k];
    \quad \text{end} \quad
    for i = 1 to Q do
    end
 end
for i = 1 to P do
end
for i = 1 to Q do
 end
return x_1, x_2, \ldots, x_n
```

## 3 Proof of Correctness

## 4 Runtime Complexity Analysis