Kulakov Nikita Vasilyevich

Date of birth: 05.06.2003

Saint Petersburg, Russia 🤰 +7 924 330 6869



Specialist with extensive knowledge of Linux systems, with a focus on configuration and process automation. Dedicated to analyzing technologies in detail to gain a deep understanding of their internal mechanisms. Seeking to advance in the field of DevOps by applying expertise to develop efficient and reliable infrastructures.

EDUCATION

ITMO Saint Petersburg, 2026

Master's Degree in System and Application Software

Saint Petersburg, 2024 ITMO

Bachelor's Degree in Computer Science and Engineering

4.92/5.00

5.00/5.00

SKILLS

Technologies: Ansible, CMake, Docker, Git, GitHub/GitLab Actions, Grafana, Jenkins, Kafka, KVM, Linux, Make, MongoDB, Nginx, PostgreSQL, RabbitMQ, Redis, Prometheus, Terraform

Technical skills: Networking troubleshooting & diagnostics, System performance tuning

Languages: C/C++, Java (Spring Boot, Spring Cloud, Micronaut), Python, JS/TS, Golang, Bash, Rust, SQL, Protobuf

Foreign languages: Russian - Native, English - B2

EXPERIENCE

ITMO Events | Team Lead, Frontend Developer, DevOps | practice

February 2024 - May 2024

Event and Venue Management System.

- Standardized the API synchronization process and developed an adapter for application interaction, reducing risks related to backward compatibility.
- Configured static code analyzers and merge checks using GitHub Actions for pull requests.
- Deployed a system for client demonstrations while resolving multiple conflicts.

Bluster Wind | DevOps, Backend Developer | startup, team of 12 members

October 2023 - February 2024

A social network for conducting surveys, creating user profiles based on their votes, and visualizing results on charts according to specified parameters.

- Configured the development server, TLS, Nginx, Liquibase, Keycloak, Container Registry, and self-hosted DinD
- Implemented pipelines for testing, container storage, and server application deployment.
- Developed a user and subscription management module for a monolithic Java Spring application.

Projects

Natrix Language | C, Make, Antlr3, Python, Docker

October 2024 - April 2025

A compiled, dynamic, strongly typed general purpose language.

- Improved code execution speed by 3 times through use of profiling tools.
- Developed a language debugger leveraging deep understanding of Linux process architecture.

Road Condition Monitoring | Flutter, Python, Golang, MQTT, Kafka, ClickHouse

February 2024 - June 2024

Road surface condition monitoring system using drivers' mobile devices.

- Enabled horizontal scaling through well-designed architecture and technology choices.
- Increased system throughput by optimizing bottlenecks identified during load testing.
- Improved prediction accuracy through the development of services for testing and collecting raw sensor data.