MATH 3424 Tutorial 2: Plot in R

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Import data into R

- 1. We use read.table to import white space (or tab) delimited files (e.g., txt file).
- header: Use header=TRUE if the first line of the file contains the names of the columns.
- sep: If the delimiter of the columns is not white space, but another character, you need to use the additional argument sep.
- many other arguments..
- 2. read.csv is a sibling of read.table with the main difference that it assumes by default that the data is comma-separated and the first line contains the variable names. In other words, you do not need to specify sep="," and header=TRUE when using read.csv.
- 3. Check write.table and write.csv yourself.

```
## Husband Wife
## 1 186 175
## 2 180 168
## 3 160 154
## 4 186 166
## 5 163 162
## 6 172 152
```

Ploting in R

- To get an idea of what R can do about graphs, enter: demo(graphics)
- Cheatsheets in Rstudio might help.

The generic R function: plot

- The function plot is at the heart of R's built-in graphics.
 - plot(x, y, ...) where x and y are the vectors containing the coordinates.
 - plot(y~x, data=data, ...) where x and y are column in dataframe.
 - plot(M, ...) where M is a matrix having two columns (x- and y-coordinates). If M has more than two columns, R will ignore these.
 - plot(1st, ...) where lst is a list with (possibly amongst others) an element x and an element y.

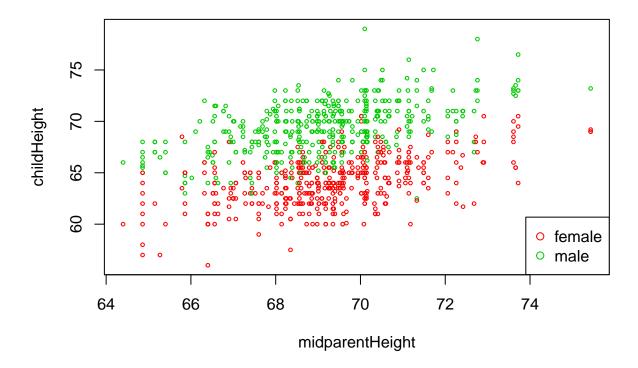
Customising the plot

plot has a wide range of optional arguments. The most important ones are:

- type: controls how the data is plotted. Use p (default) for points, 1 for a line through the points, b for a line together with the points..
- xlab/ylab: the label of the x/y axis (in quotes).
- main/sub: the title/subtitle of the plot (in quotes).
- xlim/ylim: if set to c(xmin, xmax) the range of the x axis is from xmin to xmax.
- log: controls which axes should use a logarithmic scale.
- lty: the type of line (0=blank, 1=solid (default), 2=dashed, 3=dotted, 4=dot-dash, 5=long dash, 6=two dashes).
- lwd: the width of the line.
- pch: the plotting symbol (0-14 for open symbols, 15-20 for solid symbols, 21-25 for filled symbols).
- col: the colour.
- cex: the size of the plotting symbol.

An example: scatter plot

- We use col to use colour to denote the different genders. However, gender variable in GaltonFamilies is a factor (which can be checked via class(GaltonFamilies\$gender)), so we first need to convert it to integers (which R accepts as colours). We can do this using the function unclass we add 1 to the result, otherwise one group would have their points drawn in black (R's first choice of colour).
- The function legend(position=position, ..., legend=legend) can be used to add a legend to a plot. legend is the vector containing the labels to be used in the legend. position can be "bottomright", "bottom", "bottomleft", "left", "topleft", "top", "topright", "right". Alternatively you can specify the coordinates of the legend.



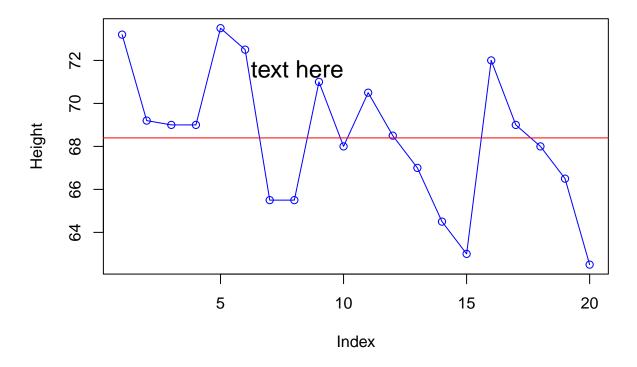
Play with plot

The function abline can be used to add a straight line to an existing plot

- abline(h=ypos, ...) draws a horizontal line at ypos.
- abline(v=xpos, ...) draws a vertical line at xpos.
- abline(a=intercept, b=slope, ...) draws a line with intercept as its intercept and slope as its slope.

The function text(x, y, text, ...) plots the text text (one character string or a vector of strings) at the coordinate(s) (x, y). The optional arguments include col, cex, and adj=c(horiz, vert), which sets the horizontal adjustment to horiz (0: left justified, 0.5 centered, 1: right justified) and the vertical adjustment to vert (0: bottom, 0.5 center, 1: top). The defauilt is all centered c(0.5, 0.5).

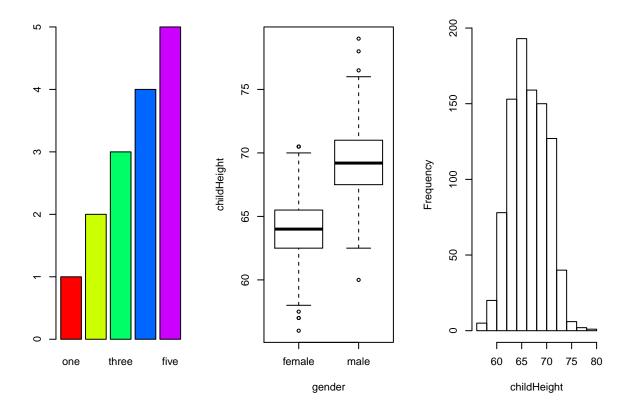
Children's Height



Mutiple graphs in one plot

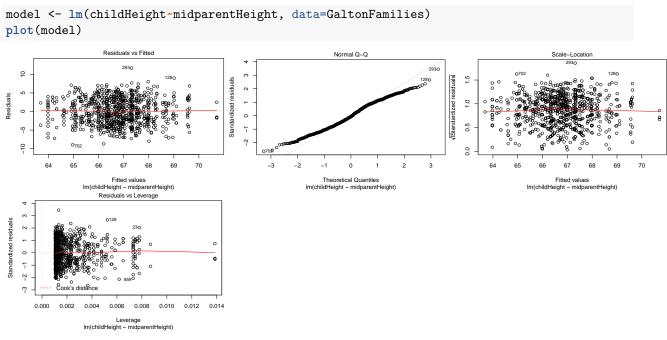
More statistical plots are available in R. - barplot(height, ...) can be used to create bar plots. -boxplot(y, ...) creates a box plot of the data in the vector y. If x is a categorical variable then boxplot(y \sim x, ...) draws a boxplots separately for each level of x. - hist(x, ...) can be used to create histograms.

- par(mfrow=c(nrows, ncols)) divides the figure into nrows rows and ncols columns, which will be used in row-wise order.
- par(mfcol=c(nrows, ncols)) divides the figure into nrows rows and ncols columns, which will be used in column-wise order.



Plot an object

Many R objects (such as model fits) have a plot method, which draws a visualisation of or diagnostic check relating to this object. For example:



Elegant plot package: ggplot2

- Package 'ggplot2' is recommended if you want more sophisticated graphs, which is by far the most popular R package for graphics. It provides a declarative and simple, yet powerful interface.
- An official reference is available here: https://ggplot2.tidyverse.org.
- If you want to have a quick start, you can refer to "The R Graphics Cookbook" by Winston Chang, which is free online: https://r-graphics.org
- Check out more examples at: https://www.r-graph-gallery.com/ggplot2-package.html

Exercise:

We consider the default R dataset cars. We will implement simple linear regression without using 1m function. Instead, we will use

- 1. Create two vectors \mathbf{x} and \mathbf{y} , such that \mathbf{x} contains the speed of the cars (predictor) and \mathbf{y} contains the stopping distance (response).
- 2. Compute $\hat{\beta}_0$ and $\hat{\beta}_1$ using the formula:

$$\hat{\beta}_1 = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2}, \quad \hat{\beta}_0 = \bar{y} - \hat{\beta}_1 \bar{x}$$

3. Compute the estimate of variance:

$$\hat{\sigma}^2 = \frac{\sum_{i=1}^n (y_i - \hat{y}_i)^2}{n-2}$$

4. Compute the goodnees-of-fit index R^2 :

$$R^{2} = 1 - \frac{\text{SSE}}{\text{SST}} = 1 - \frac{\sum_{i=1}^{n} (y_{i} - \hat{y}_{i})^{2}}{\sum_{i=1}^{n} (y_{i} - \bar{y})^{2}}$$

5. Create a design matrix:

$$\boldsymbol{X} = \begin{pmatrix} 1 & x_1 \\ \vdots & \vdots \\ 1 & x_n \end{pmatrix}$$

6. Compute $\hat{\boldsymbol{\beta}} = (\hat{\beta}_0, \hat{\beta}_1)^{\top}$ using the formula:

$$\hat{\boldsymbol{\beta}} = (\boldsymbol{X}^{\top} \boldsymbol{X})^{-1} \boldsymbol{X}^{\top} \boldsymbol{y}$$

which should give you the same quantities as in part 2.