String Parsing and Stack

String Parsing

- A string:
 - "Hi, today is another training of ACM."
- How to break into words?
 - "Hi", "today", "is", "another", "training","of", "ACM."

Basic Implementation

Check every character

```
char input[80] = "Hi, today is another training of ACM.";
char *p = input, *cur = input;
while(*p != '\0') {
    if(*p == ',' || *p == ' ') {
        *p = ' \setminus 0';
        if(*cur != '\0') {
            printf("%s\n", cur);
        cur = ++p;
    } else {
        p++;
printf("%s", cur);
```

Use of strtok

- C function in <string.h> library
- Purpose: find the next token in a string
- Syntax:
 - char* strtok (char* line, char* symbols);
 - line the string you want to parse, or set line to NULL to get the next token
 - symbols list of separators (e.g. a space)
 which delimit each token
 - Returns a pointer to the first character of the found token

Example

Given:

```
char *ptr, delimiters[5]=" ,",
input[80]="Hi, today is another
training of ACM.";
```

- ptr = strtok (input, delimiters);
 - ptr points to the first character of the first token "Hi"
- ptr = strtok (NULL, delimiters);
 - ptr points to the first character of the next token "today"

Example Code

```
#include <stdio.h>
#include <string.h>
int main(int argc, const char * argv[]) {
    char *ptr;
    char delimiters[5]=" ,";
    char input[80]="Hi, today is another training of ACM.";
    ptr = strtok(input, delimiters);
    while (ptr) {
        printf("%s\n", ptr);
        ptr = strtok(NULL, delimiters);
    return 0;
}
```

Discussion

 Given a string of '(' and ')', check if the brackets are balanced.

```
(()())) () --- Balanced
(()())) (() --- Not balanced
(())) (()) --- Not balanced
```

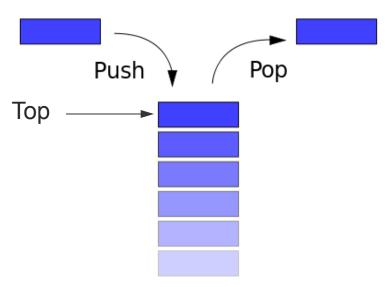
- How to check?
- What if more than 1 kind of bracket?

```
o { [ ] [ ] ( ) { ( ( ) ) } }
```

Stack

- A vertical box with a single I/O
- Special feature: Last-In-First-Out





Stack Operations

- Push an item into the stack
- Pop the top item out of the stack
- What's the Top item?
- Is the stack full / empty?

Implementation

Use an Array to realize

```
typedef struct st stack
{
   char *data; // store the data
   int 1;  // size of each bucket
   int max; // maximum size
                                                      max
   int cur; // current pointer
                                      cur
}stack;
int stack init(stack *p, int size, int
   len);
int stack pop(stack *p);
int stack push(stack *p, char *data);
int stack empty(stack *p);
int stack full(stack *p);
```

What if the Stack is Full?

- Use a bigger space
 - Simple but not efficient.
- Apply a new stack and connect them
 - Complicated.
- Use linked list
 - High efficiency but needs more space to store the pointer.

Check if the brackets are balanced?

```
while(c = getchar()){
     if(c is \(')
          push(c);
     else
          if(stack empty())
                unbalanced;
          else
                pop();
if(stack empty())
     balanced;
else
     unbalanced;
```

```
Balanced
   (()())()
     Unbalanced
pop()
push()
               12
Empty! Cannot Pop()
```

Infix, Prefix and Postfix Notation

- Expression: (a + b) * c
 - In infix notation: (a + b) * c
 - In prefix notation: * + a b c
 - In postfix notation: a b + c *
- Other examples:

Infix	Prefix	Postfix
(a + b) / (c + d)		
(a - b / c + d) * (a + b)		

No brackets for prefix and postfix

Postfix Evaluation

- Evaluate a given postfix expression
- Solution stack:
 - Scan the expression from left to right, token by token
 - If current token is an operand → Push operand
 - If current token is an operator → Pop 2
 operands, apply operator and push result

Postfix Evaluation Example

- (1+2)*4 = 1212+4* = ?

Operator Priority

The first thing is to define the operator priority:

()	+	-	*	/
1	1	2	2	3	3

Translate Infix to Postfix

- Scan from left to right, token by token
- If current token is an operand → display token
- (★) If current token is an operator
 - case 1: stack is empty / new operator has higher priority ->
 push the new operator
 - case 2: the priority is same or lower → pop old operator and display, and check current token again (*)
- If current token is '(' → Push
- If current token is ')' → Pop until '(' and display all operators
- When expression finishes, pop and display remaining operators

Example: Infix to Postfix

- $(a+b)*c \rightarrow ab+c*$
- Left to right

Translate Infix to Prefix

- Scan from right to left, token by token
- If current token is an operand → output token (use a buffer to store the output)
- (★) If current token is an operator
 - case 1: stack is empty / new operator has same or higher priority
 → push the new operator
 - case 2: the priority is lower → pop and output old operator and check current token again (*)
- If current token is ')' → Push
- If current token is '(' → Pop until ')' and output all operators
- When expression finishes, pop and output remaining operators
- Display the buffer from right to left. (Reverse the output buffer)

Example: Infix to Prefix

- $(a+b)*c \rightarrow *+abc$
- Right to left