Design Considerations

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1 RPC

How are ResultSets transferred? Batches contained in Thrift objects?

2 Compressor

Should the preferred compressor be per-connection, or per-query?

Should the client send a preferred compressor plugin's jar file? Or should the client specify the compressor in the connection string and require that the server already have the plugin?

Location of exemplar code for sending jars from the client and receiving at the server?