

Kevin Lin, Christopher Louie, Claire Song, Tracy Ye

REST

SoftDev

P01 - ArRESTed Development

2024-11-25

Time Spent: 2 hours

Target Ship Date: 2025-01-17

Description

Answer trivia questions to earn questions and gacha with. Gacha is exchanging game points for random collectable cards.

APIs

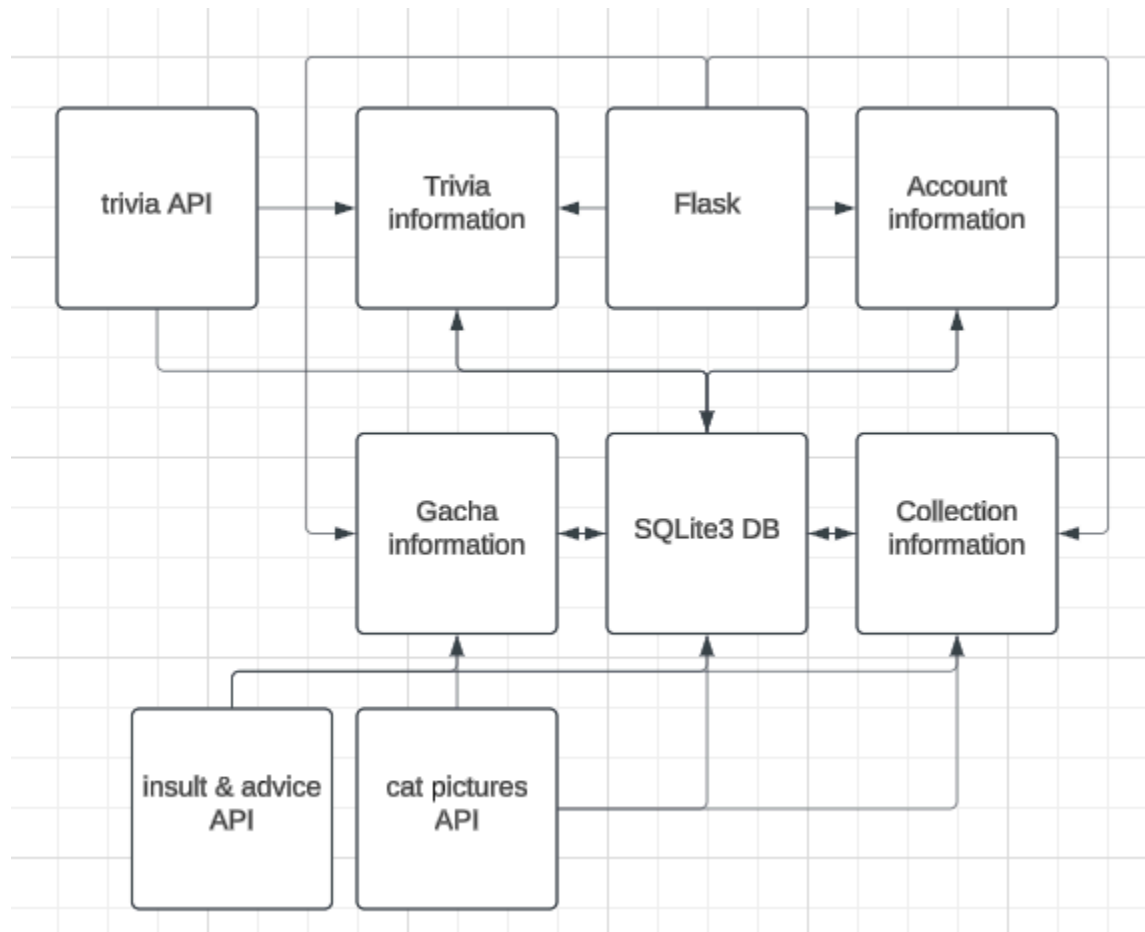
1. <https://evilinsult.com/api/>
 - a. insults (quotes)
 - b. Generated whenever a question is answered incorrectly
2. <https://api.adviceslip.com/?ref=apilist.fun>
 - a. advice (quotes)
 - b. Generated on the back of each gacha card (view in collection)
3. <https://nekosia.cat>
 - a. “cat” pics
 - b. Generated when gacha-ing, stored with users
4. <https://the-trivia-api.com/docs/v2/>
 - a. trivia
 - b. Questions generated to earn points

Components

- Accounts
 - Log in
 - Log out
 - Register
 - Sessions
 - Profile pictures
- Trivia
 - Difficulty selection
 - Question & response
- Gacha
- View your collection
- Render pages via HTML
- Store information via SQLite3

- Load quotes, questions, and images from APIs

Relations

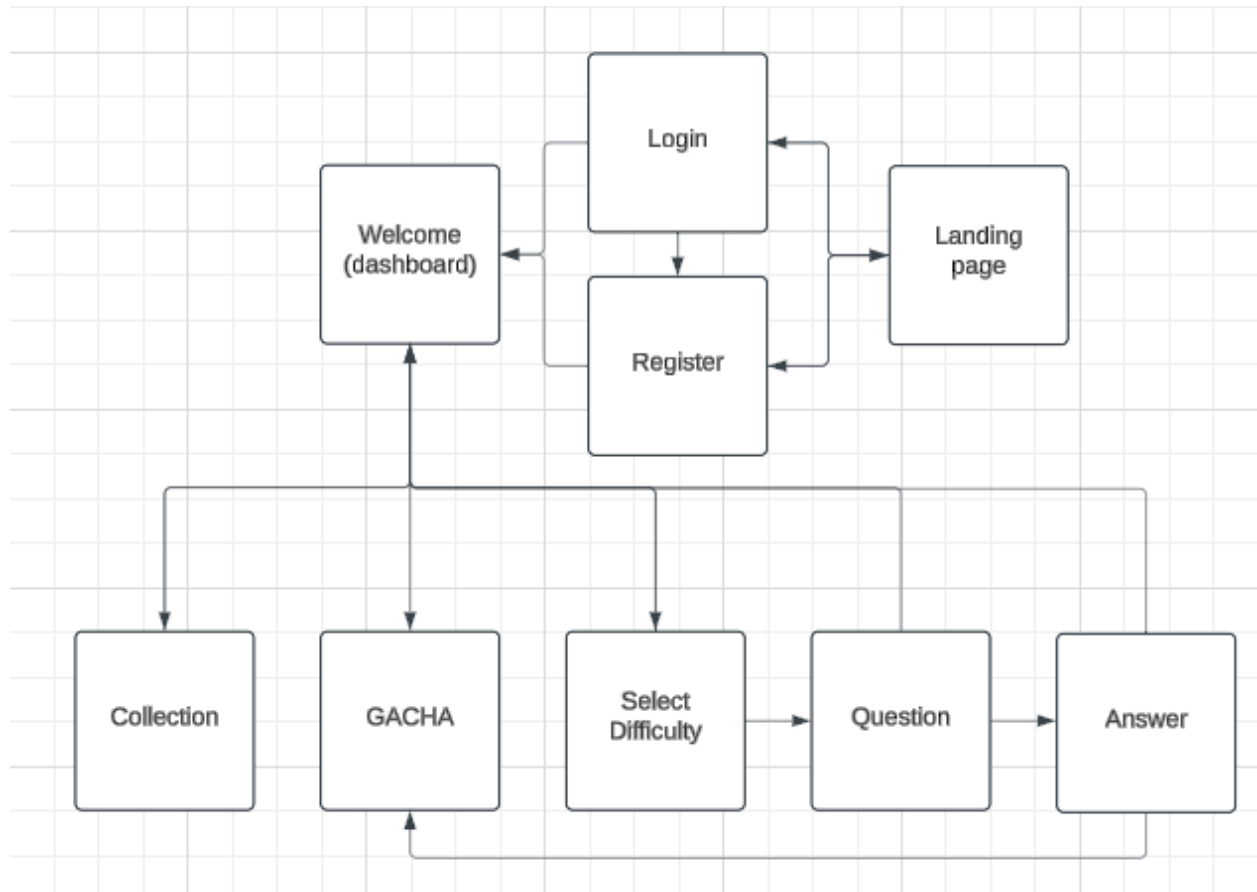


- Account information will be stored via SQLite3T
- HTML pages and SQLite3 will render and store all the information provided by APIs

Databases

- users(username TEXT, password TEXT, points INTEGER, packs INTEGER, cards INTEGER, pfp TEXT, userID INTEGER PRIMARY KEY AUTOINCREMENT)
 - Has functions that allows access of accounts, creating new accounts, and modifying account information
- cards(imgLink TEXT, advice TEXT, userID INTEGER, FOREIGN KEY (userID) REFERENCES users(userID))

Site Map (front end)



→ /home
→ /login
→ /register

→ /selectD
→ /question
→ /gacha

→ /collection
→ /logout
→ /answer

Front-end Framework

Tailwind because of ease of use and variety of built-in features. Tailwind has some pretty cool animated effects. It allows for easy gradients too. Columns, flexbox, and animations will definitely be used.

Task Breakdown

Kevin (PM) - FEF & HTML

Chris - Flask

Tracy - API

Claire - DB

If Time Permits

- Filter your collection
- ~~Leaderboard~~
- Penalty
- Daily challenge