Parallel Matrix Multiplication

Final Project

INF236: Parallel Programming

Kateřina Čížková, Luca Klingenberg



1 Introduction

- 2 Strassen's Algorithm
 - Different values for the cutoff level
 - Z-ordering
- 3 Parallelization
 - Parallel matrix multiplication
 - Parallel Strassen
- 4 Experiments
 - Comparing Strassen algorithm variants
 - Matrices of different sizes
- 5 Conclusion



Introduction

- Complexity: $\mathcal{O}(n^3)$
- Consecutive memory access

Algorithm 1 matrix multiplication

```
Input: A, B
```

Output: C (the resulting matrix)

```
1: function MATMUL(A, B)
2: for i = 0, ..., n-1 do
3: for j = 0, ..., n-1 do
4: c[i][j] = 0
5: for k = 0, ..., n-1 do
6: for j = 0, ..., n-1 do
7: c[i][j] + a[i][k] \cdot b[k][j]
8: return C
```



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Strassen's Algorithm

■ Blockwise matrix multiplication

$$\begin{split} \textbf{A} \cdot \textbf{B} &= \begin{pmatrix} \textbf{A}_{00} & \textbf{A}_{01} \\ \textbf{A}_{10} & \textbf{A}_{11} \end{pmatrix} \cdot \begin{pmatrix} \textbf{B}_{00} & \textbf{B}_{01} \\ \textbf{B}_{10} & \textbf{B}_{11} \end{pmatrix} \\ &= \begin{pmatrix} \textbf{A}_{00} \textbf{B}_{00} + \textbf{A}_{01} \textbf{B}_{10} & \textbf{A}_{00} \textbf{B}_{01} + \textbf{A}_{01} \textbf{B}_{11} \\ \textbf{A}_{10} \textbf{B}_{00} + \textbf{A}_{11} \textbf{B}_{10} & \textbf{A}_{10} \textbf{B}_{01} + \textbf{A}_{11} \textbf{B}_{11} \end{pmatrix} \\ &= \begin{pmatrix} \textbf{C}_{00} & \textbf{C}_{01} \\ \textbf{C}_{10} & \textbf{C}_{11} \end{pmatrix} = \textbf{C} \end{split}$$

- Idea: reduce number of multiplications from 8 to 7
- Complexity of Strassen's algorithm: $\mathcal{O}(n^{\log_2 7}) \approx \mathcal{O}(n^{2.8073})$
- Can be further improved by reusing intermediate results of additions and subtractions (Winograd's algorithm)
- Input matrices are zero-padded until the next power of two



Strassen's Algorithm

Algorithm 2 Strassen's matrix multiplication

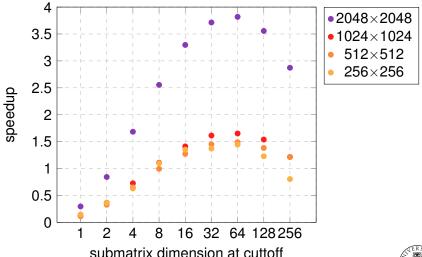
Input: A, B

Output: C (the resulting matrix)

```
1: function STRASSEN(A. B. n)
          if n == cutoff then
 2:
 3:
              return MATMUL(A, B)
          P_1 = STRASSEN(A_{00} + A_{11}, B_{00} + B_{11}, \frac{n}{2})
 4.
          \mathbf{P}_2 = \mathtt{STRASSEN}(\mathbf{A}_{10} + \mathbf{A}_{11}, \mathbf{B}_{00}, \frac{n}{2})
 5:
          P_3 = STRASSEN(A_{00}, B_{01} - B_{11}, \frac{n}{2})
 6:
         P_4 = STRASSEN(A_{11}, B_{10} - B_{00}, \frac{n}{2})
 7.
         P_5 = STRASSEN(A_{00} + A_{01}, B_{11}, \frac{n}{2})
 8:
          P_6 = STRASSEN(A_{10} - A_{00}, B_{00} + B_{01}, \frac{n}{2})
 9:
10:
         P_7 = STRASSEN(A_{01} - A_{11}, B_{10} + B_{11}, \frac{n}{2})
11: C_{00} = P_1 + P_4 - P_5 + P_7
12: \mathbf{C}_{01} = \mathbf{P}_3 + \mathbf{P}_5
13: C_{10} = P_2 + P_4
14: C_{11} = P_1 - P_2 + P_3 + P_6
          return C
15:
```



Different values for the cutoff level



Z-ordering



Z/Z Z/Z



 $a_{00} \ a_{01} \ a_{02} \ a_{03} \ a_{10} \ a_{11} \ a_{12} \ a_{13} \ a_{20} \ a_{21} \ a_{22} \ a_{23} \ a_{30} \ a_{31} \ a_{32} \ a_{33}$

 $1\mathrm{D}$ array in memory:

 $a_{00} \ a_{01} \ a_{02} \ a_{03} \ a_{10} \ a_{11} \ a_{12} \dots$

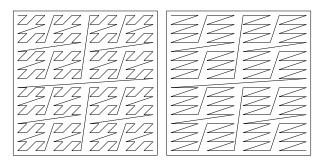
1D array in memory:

 $a_{00} \ a_{01} \ a_{10} \ a_{11} \ a_{02} \ a_{03} \ a_{12} \dots$



Z-ordering

Matrices at cutoff level are stored row-wise



 Only pointers instead of the actual submatrices are passed to the recursive calls



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Parallelization: Matrix multiplication

Algorithm 3 matrix multiplication

```
Input: A, B
Output: C (the resulting matrix)
```

```
1: #pragma omp parallel for
2: function MATMUL(A, B)
      for i = 0, ..., n-1 do
3:
          for j = 0, ..., n - 1 do
4:
              c[i][j] = 0
5:
          for k = 0, ..., n - 1 do
6.
              for i = 0, ..., n-1 do
7:
                  c[i][j] + = a[i][k] \cdot b[k][j]
8:
      return C
9:
```



Parallelization: Strassen

- 2-layers variant
 - Use 2 hardcoded recursion levels of Strassen
 - Execute all additions and subtractions in parallel
 - At the cutoff level, execute all matrix multiplications in parallel

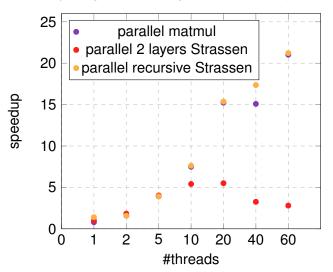
- Recursive variant
 - Use several recursive calls of Strassen
 - Execute all additions and subtractions in parallel
 - At the cutoff level, execute all matrix multiplications in parallel
 - Strassen is recursively applied until the submatrices have a dimension of 512×512



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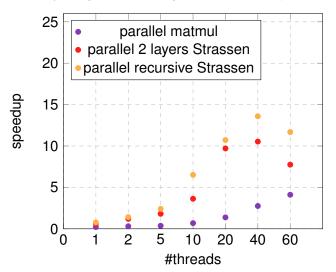


Comparing Strassen algorithm variants (256×256)



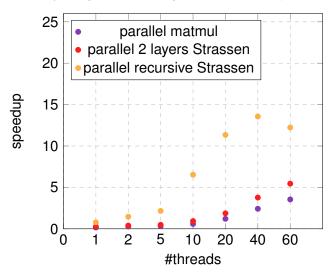


Comparing Strassen algorithm variants (4096×4096)



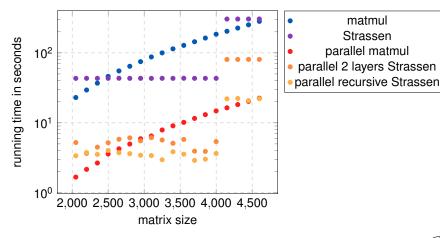


Comparing Strassen algorithm variants (8192×8192)





Running time for matrices of different sizes





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Conclusion

- With sufficient matrix size, the parallel variants of Strassen's algorithm perform much better
- For more than 40 threads, the parallel recursive Strassen version slows down again
- Zero padding could be improved

