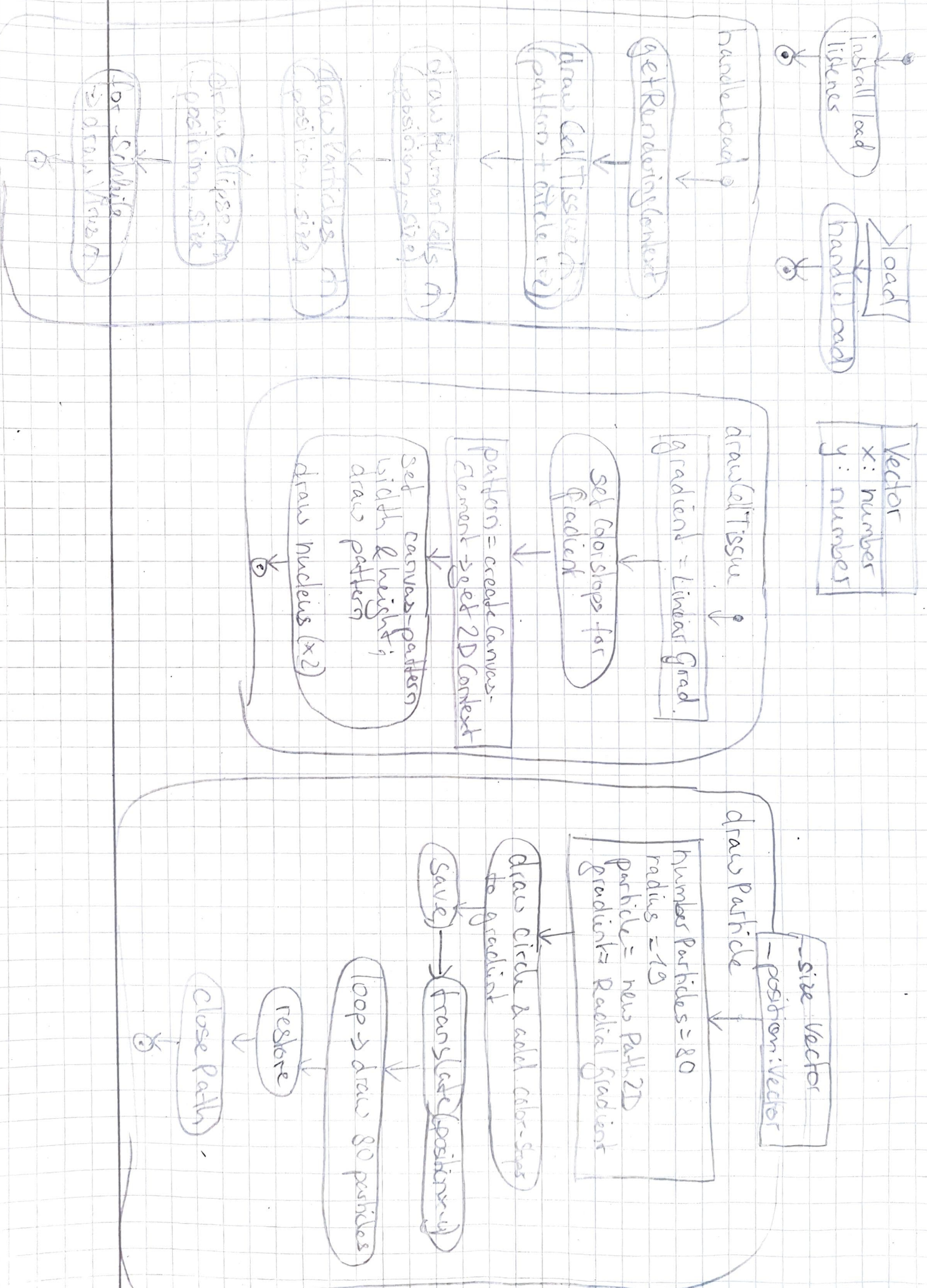


Virus: Activity Diagram



draw Arcbodies

size: Vector
- position: Vector

Number of Bodies = 7
 $r = 50$
Particle = Path2D
Gradient = Radial Gradient

draw Arcbodies
(begin Path, close Path)

save

begin Path

translate

rotate

restore

close Path

draw Ellipse

size: Vector
- position: Vector

Number = 20,
 $r = 19$
Particle = Path2D
Gradient = Radial Gradient

draw Ellipse

add Color Stops

save

begin Path

translate

rotate

restore

close Path

draw Hummels

size: Vector
- position: Vector

Number = 20
 $r = 20$
Particle = Path2D
Gradient = Radial Gradient

draw Call

add Color Stops

save

begin Path

translate

rotate

restore

close Path

