

APSTA-GE 2352

Statistical Computing: Lecture 8

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New York University



NYU Grey Art Gallery

RIVER CENTER

WASHINGTON PL



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Announcements

- PS4 due the day before Halloween
 - Very spooky
 - How's it going?
- If you haven't already, please do the mid-semester survey
 - <https://forms.gle/Ljh25bvYeoAL5dEU8>

Check-In

- PollEv.com/klintkanopka

Vector Norms

- We often want to talk about the *length* of a vector, but how do we measure length?
- Conceptually, think of the length of a vector as the distance it spans from the origin
- We'll talk about two types of norms today

The Euclidean Norm

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$$\|\vec{x}\|_2 = \sqrt{x_1^2 + \cdots + x_k^2}$$

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$$\|\vec{x}\|_1 = |x_1| + \cdots + |x_k|$$

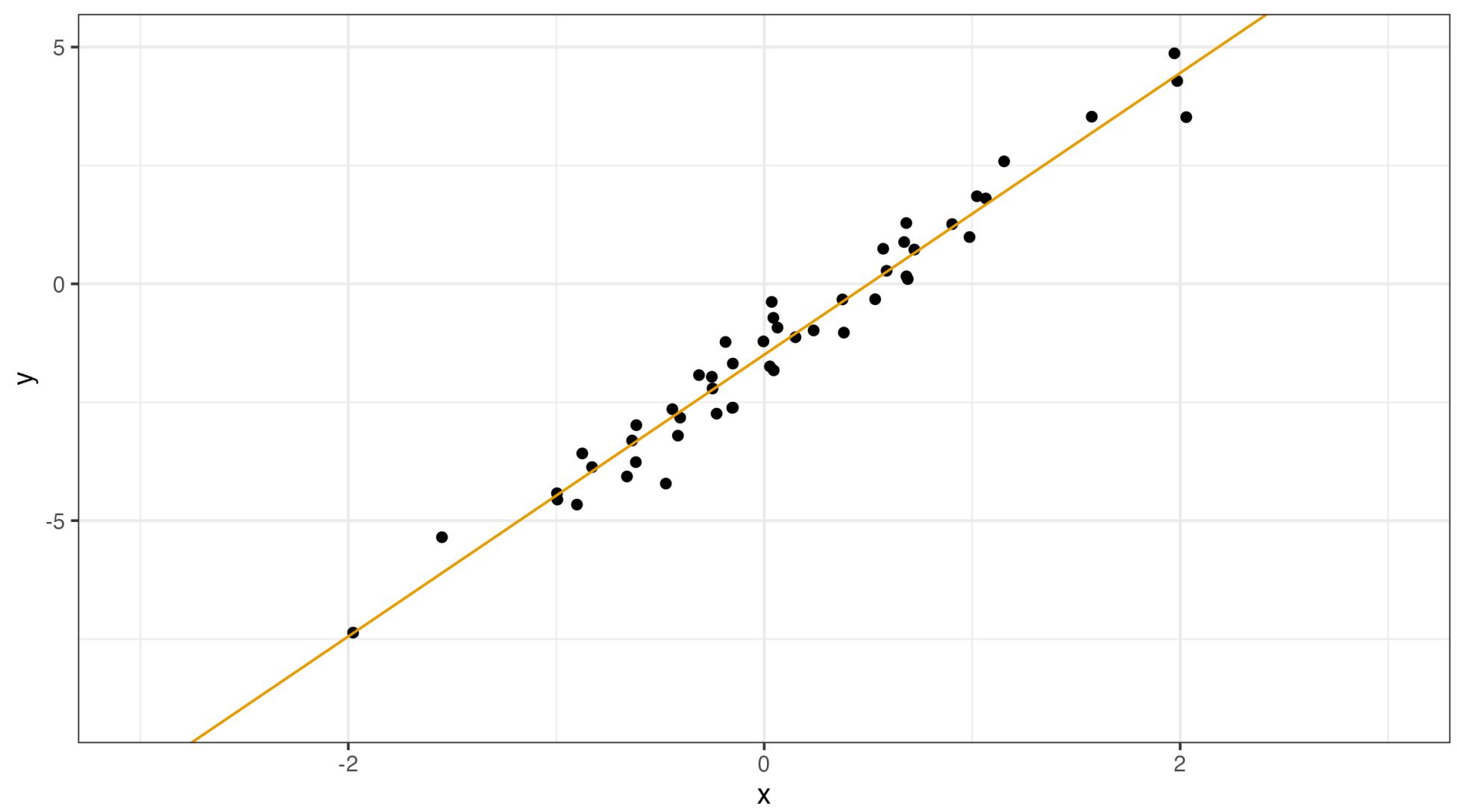
Motivating Problem

Overfitting

```
1 d <- data.frame(x = rnorm(50))
2 d$y <- -1.5 + 3*d$x + rnorm(50, sd=0.5)
3
4 m <- lm(y~x, d)
5 coef(m)
```

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6
7 # (Intercept)           x
8 # -1.425421    2.883035
```

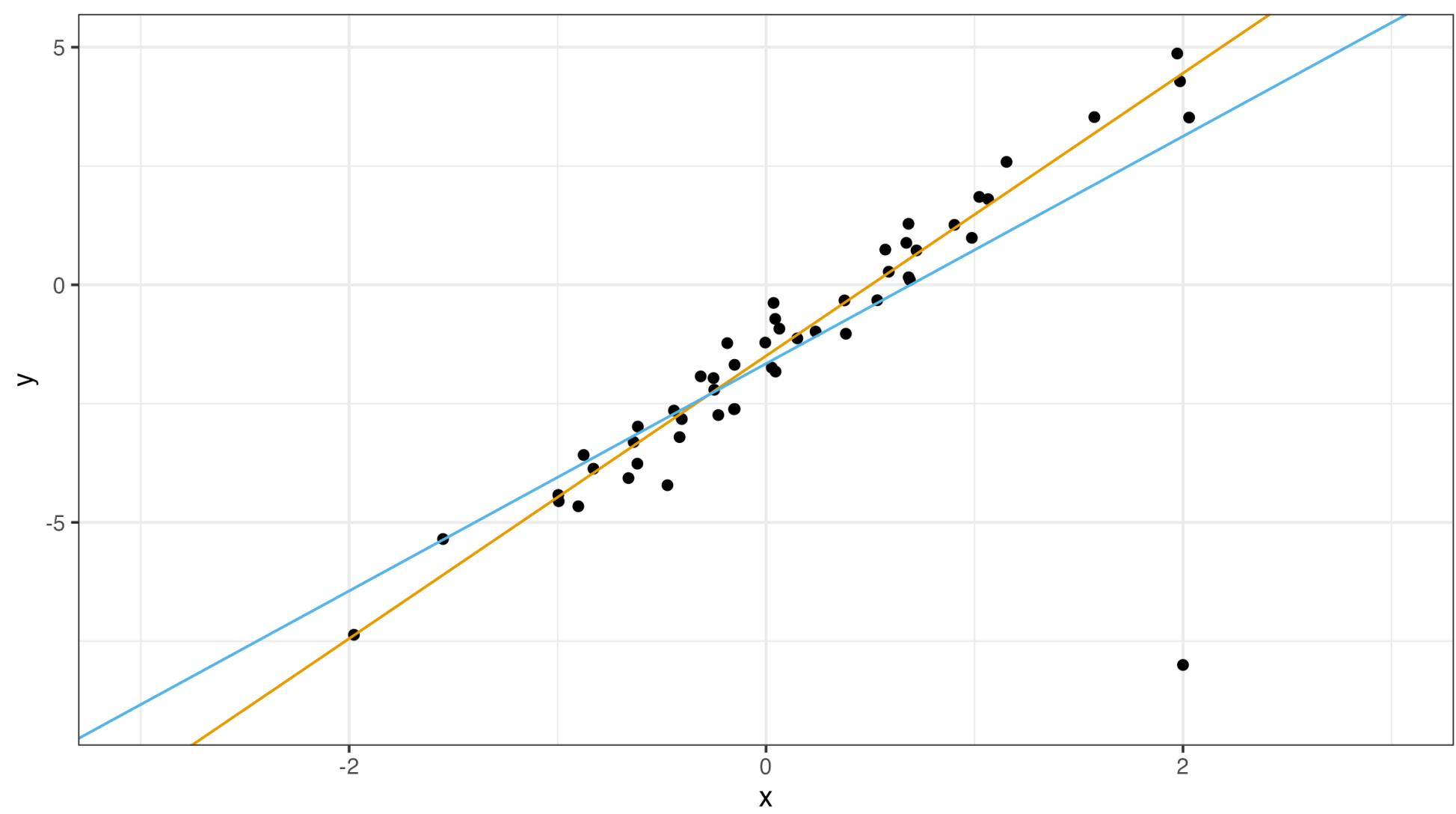


Overfitting

```
1 d2 <- rbind(d, data.frame(x=2, y=-8))  
2  
3 m2 <- lm(y~x, d2)  
4 coef(m2)
```

Overfitting

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1 d2 <- rbind(d, data.frame(x=2, y=-8))
2
3 m2 <- lm(y~x, d2)
4 coef(m2)
5
6 # (Intercept)           x
7 # -1.659093    2.391916
```

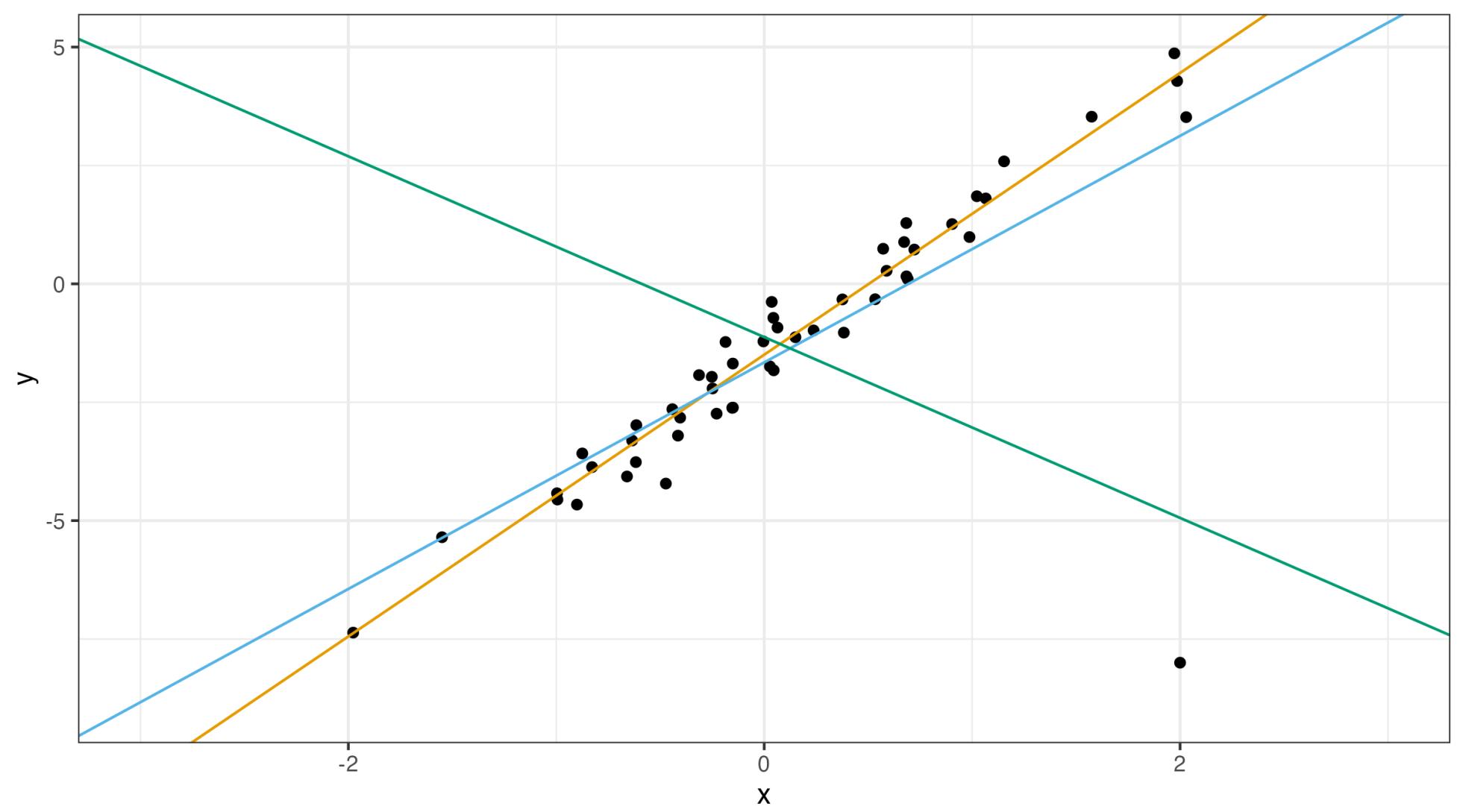


Overfitting

```
1 d3 <- rbind(d2, data.frame(x=50, y=-100))
2 m3 <- lm(y~x, d3)
3 coef(m3)
```

Overfitting

```
1 d3 <- rbind(d2, data.frame(x=50, y=-100))
2 m3 <- lm(y~x, d3)
3 coef(m3)
4
5 # (Intercept)           x
6 # -1.124650   -1.908941
```



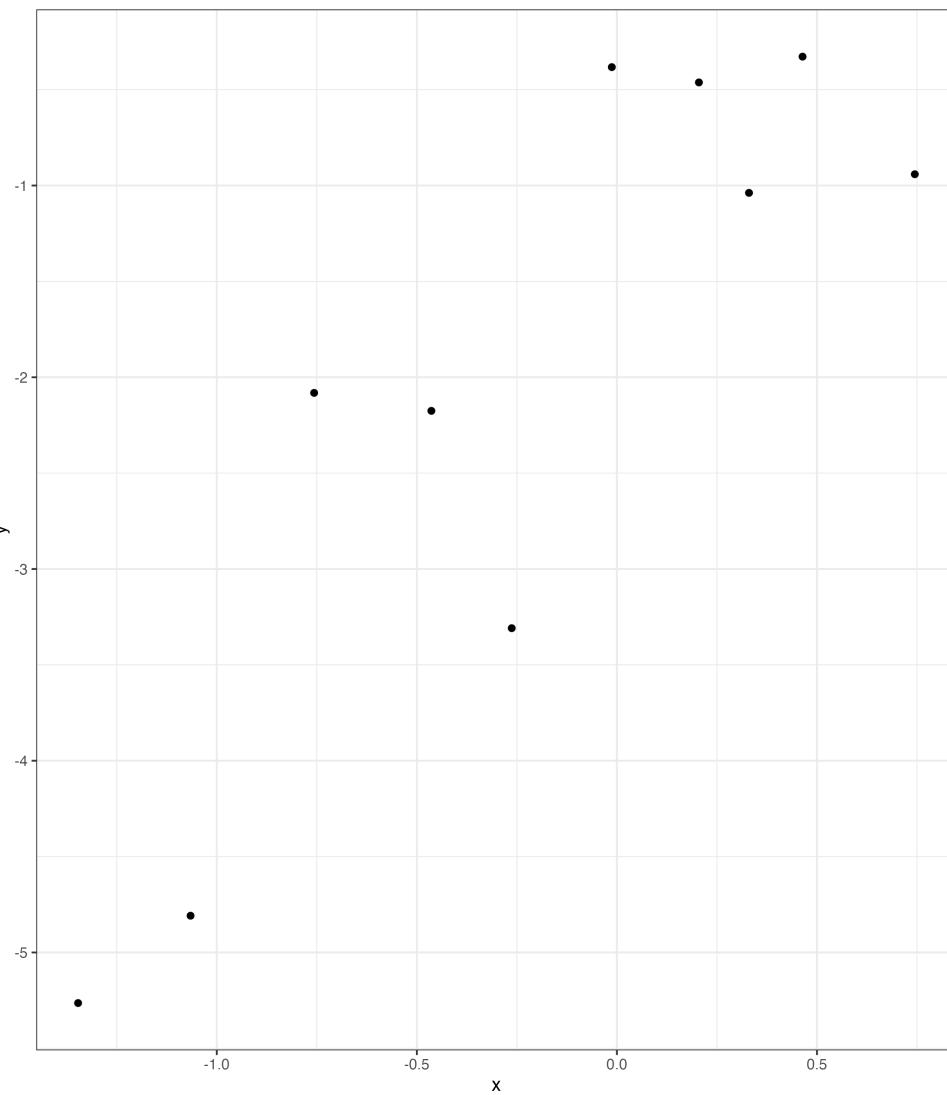
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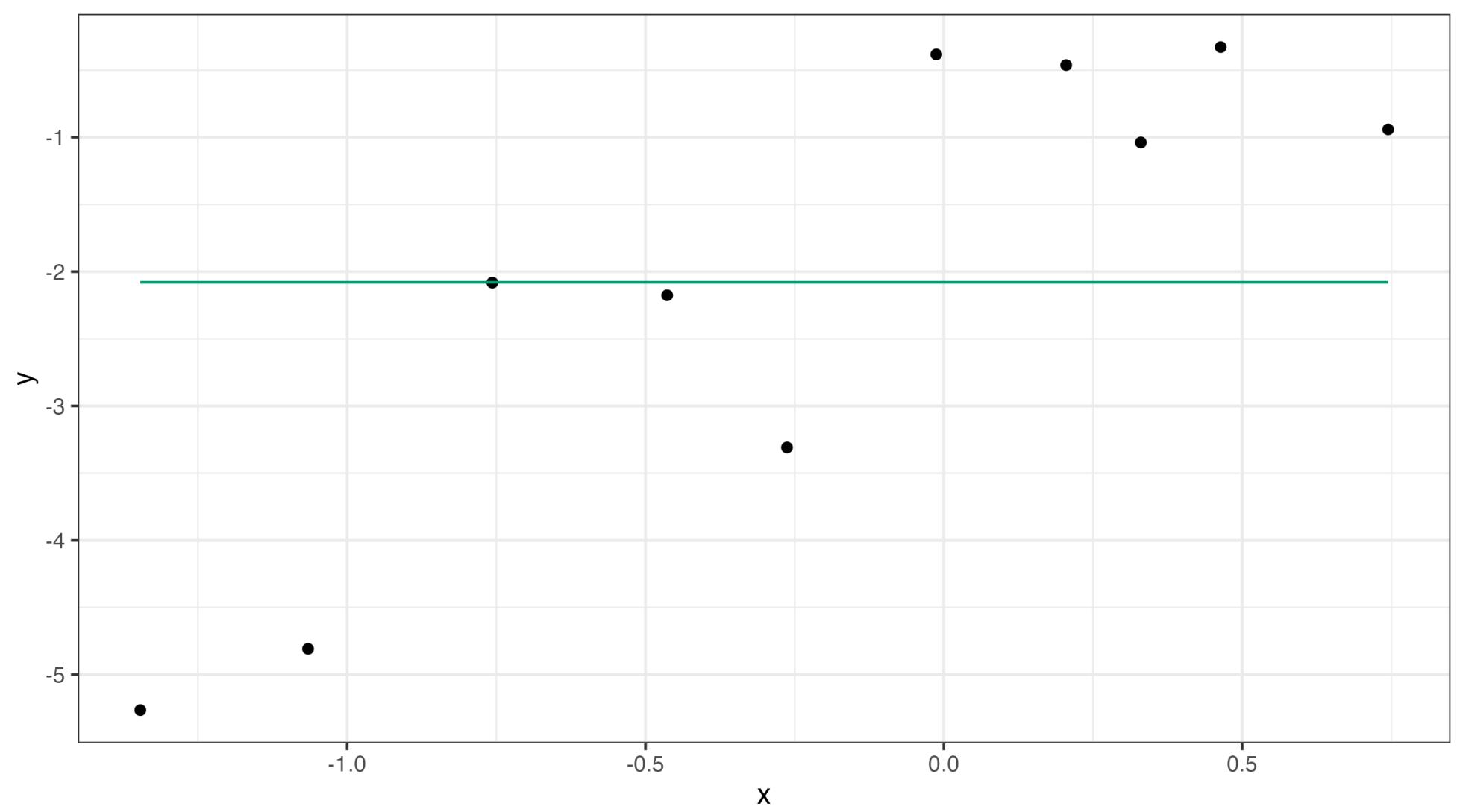
- *Overfitting* occurs when the model you are estimating has too much flexibility and can make large adjustments for small variations in the data it is fit to (or *trained on*)
- Overfitting hurts the ability of your model to *generalize*, or make reasonable predictions with data it hasn't seen yet (we call these predictions *out of sample*, or OOS)
- Overfitting often occurs under one of two conditions:
 1. The individual parameter estimates grow too large
 2. Your model has a large number of estimable parameters relative to the amount of data

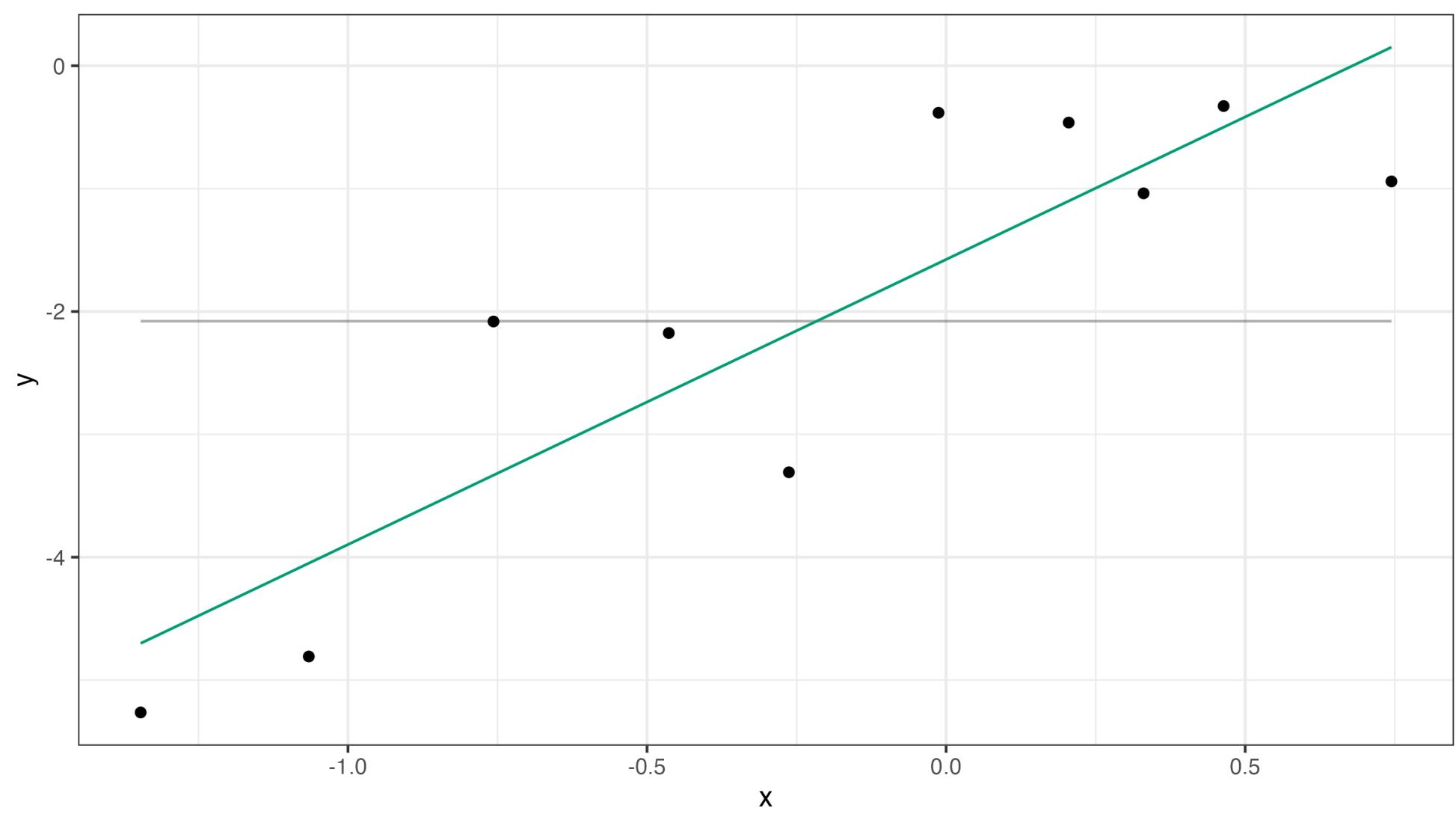
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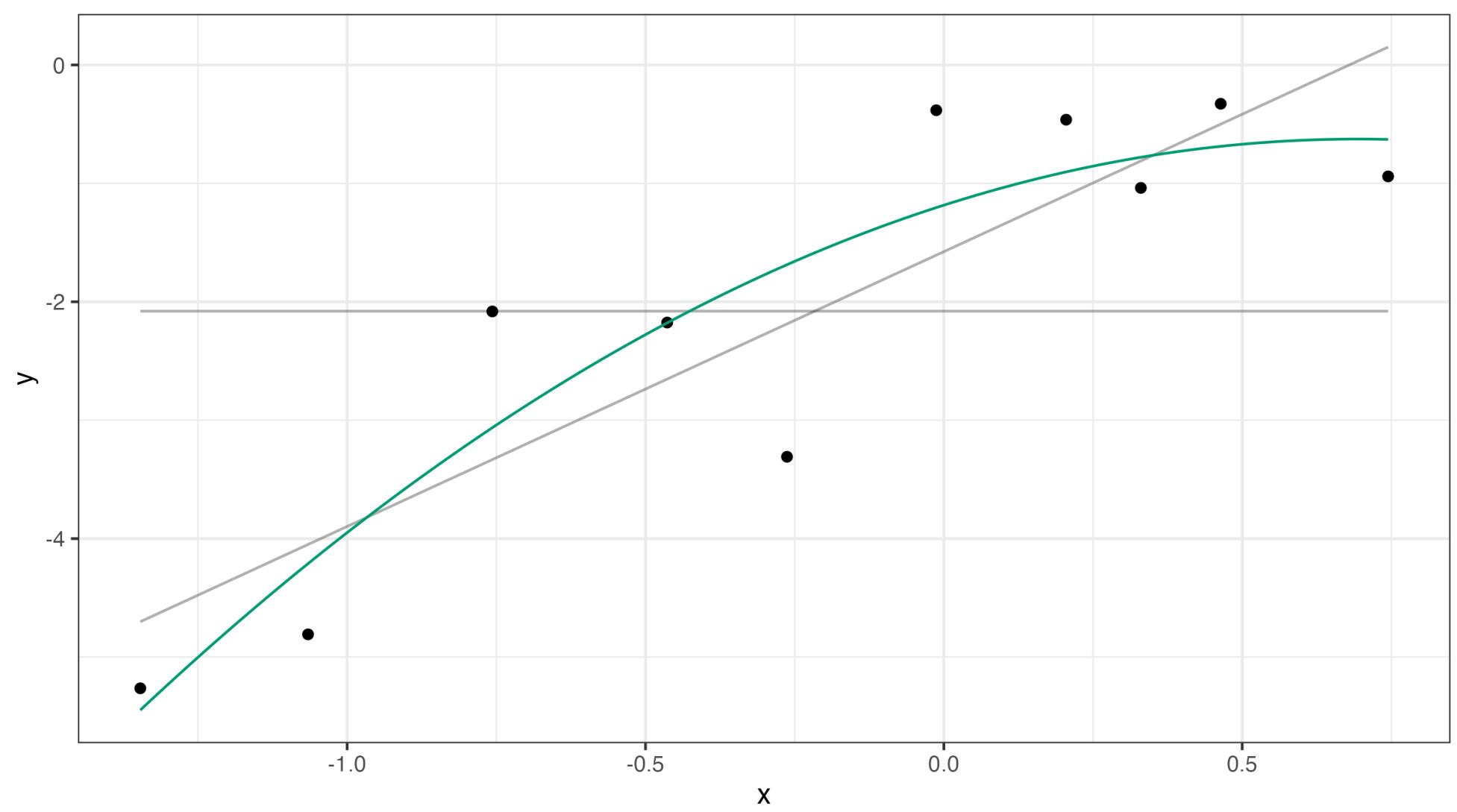
- What happens when functions become too flexible?
- We'll plot ten data points and then a polynomial function of best fit

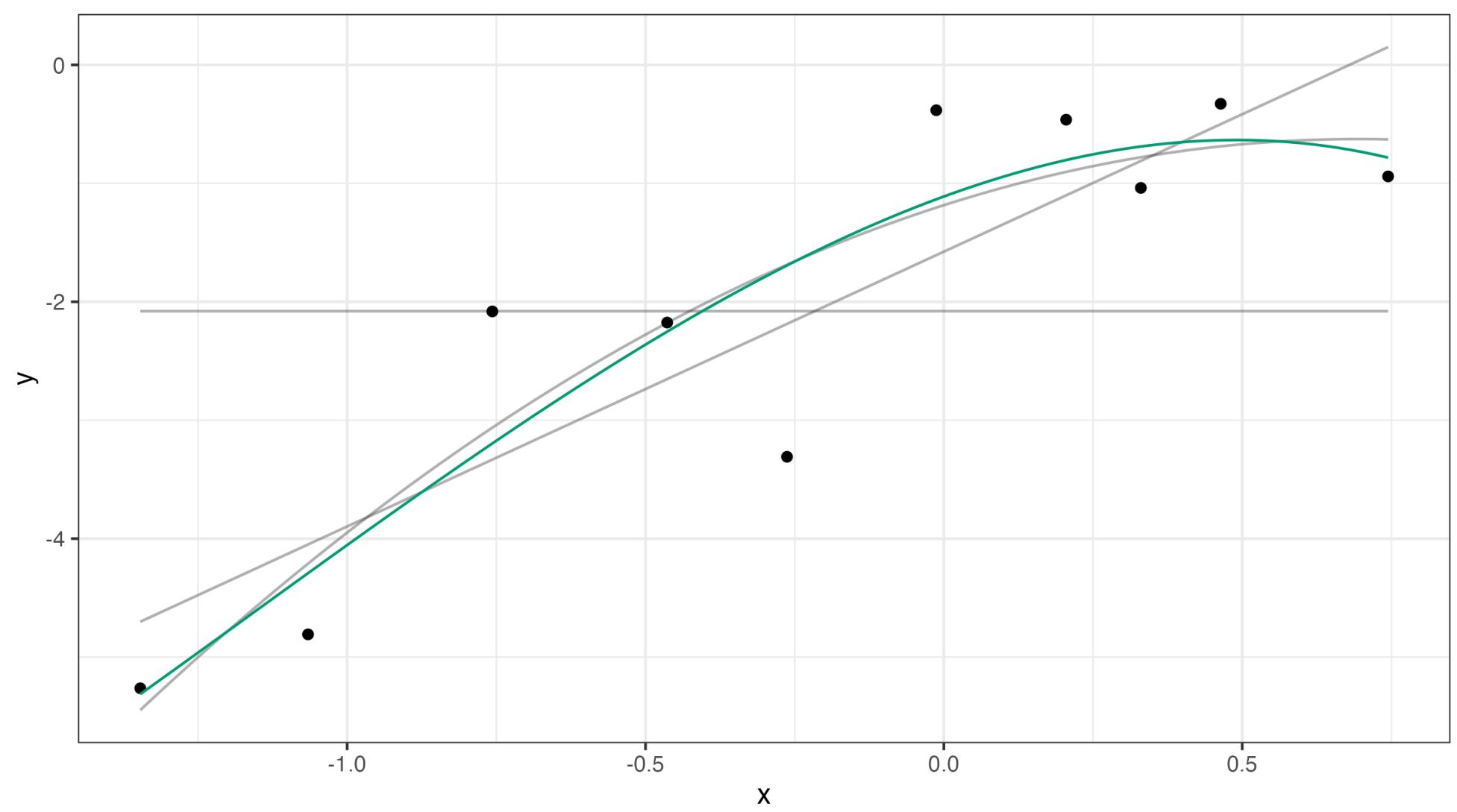
```
1 d <- data.frame(x = rnorm(10))
2 d$y <- -1.5 + 3*d$x + rnorm(10)
3
4 ggplot(d, aes(x=x, y=y)) +
5   geom_point() +
6   theme_minimal()
```

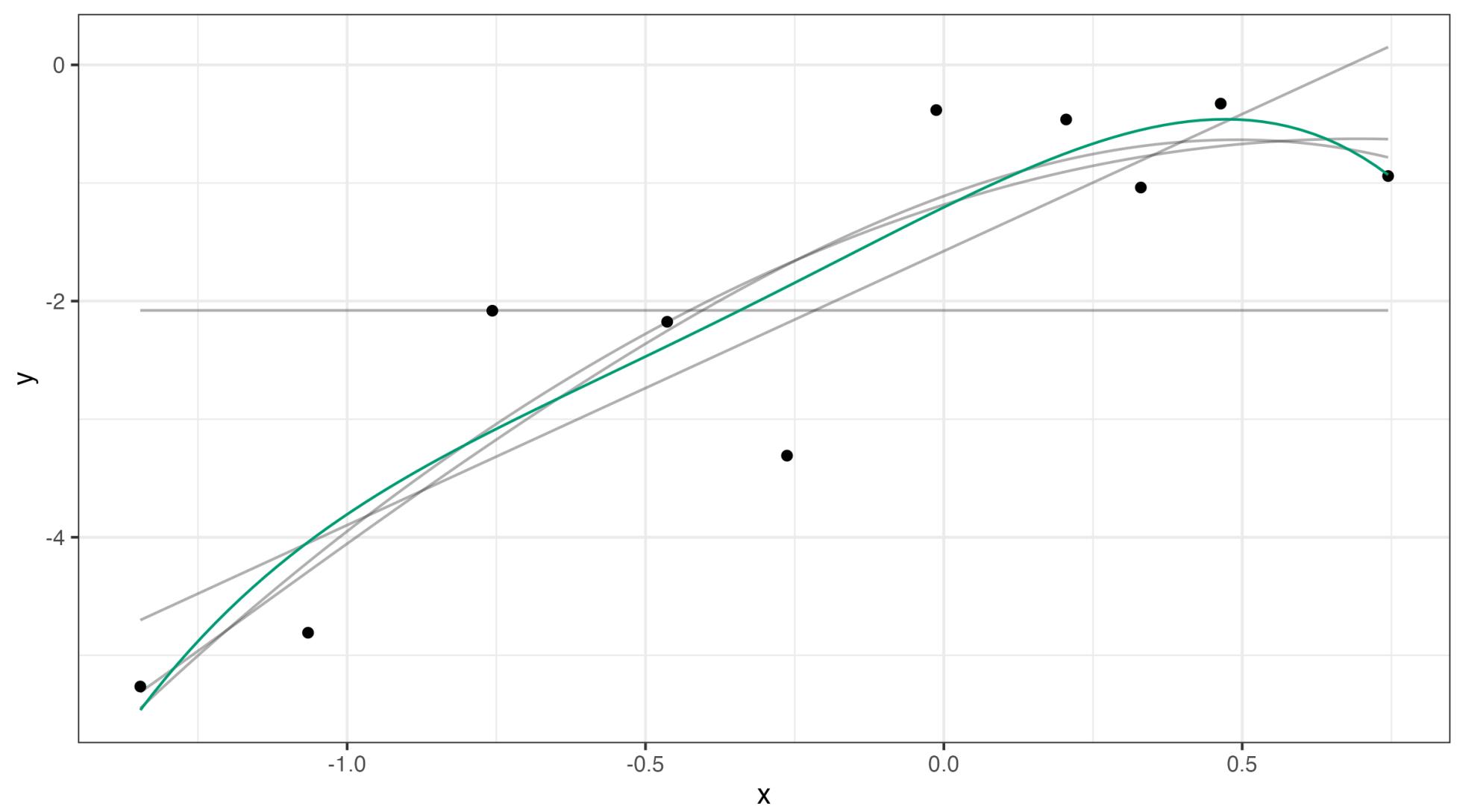


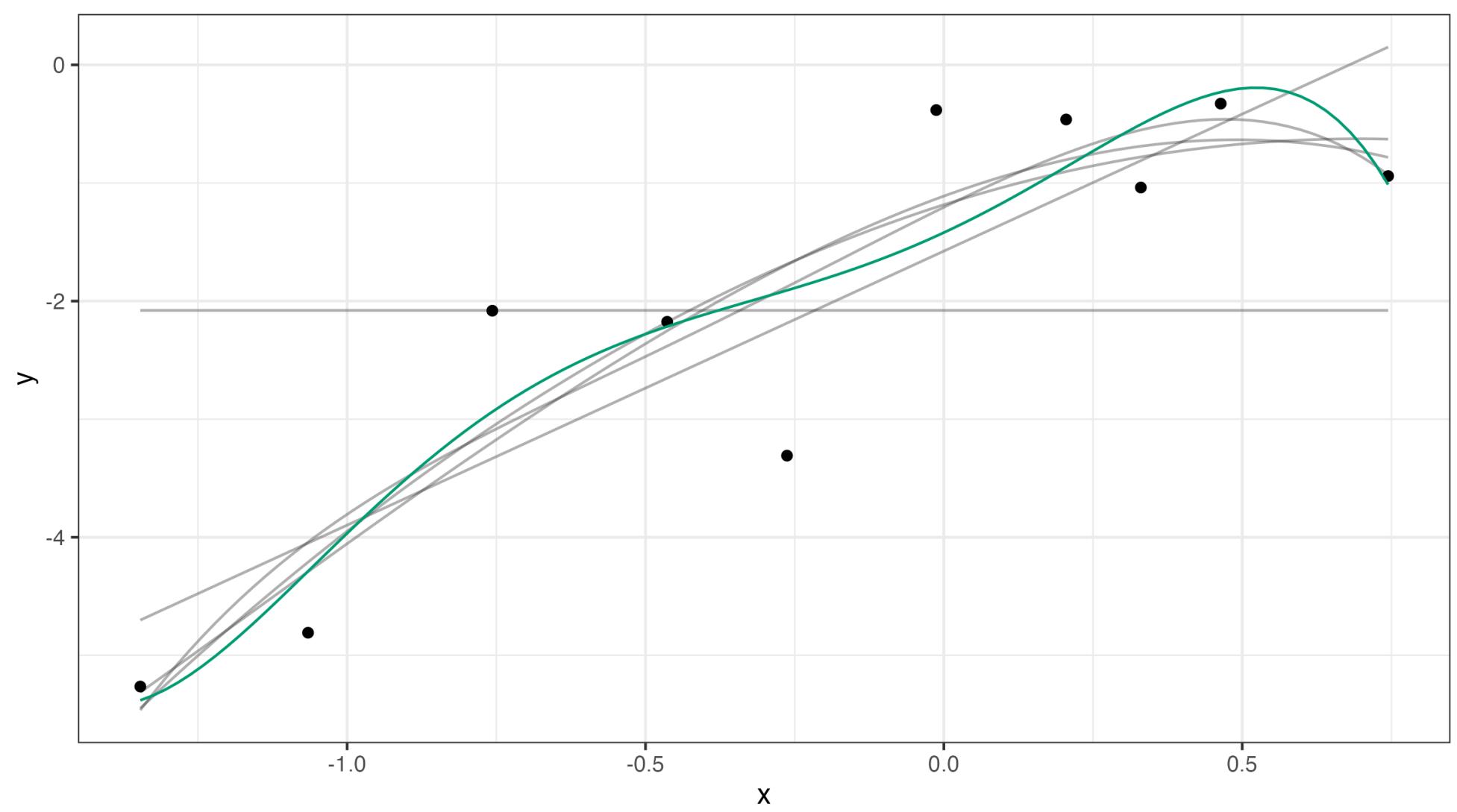


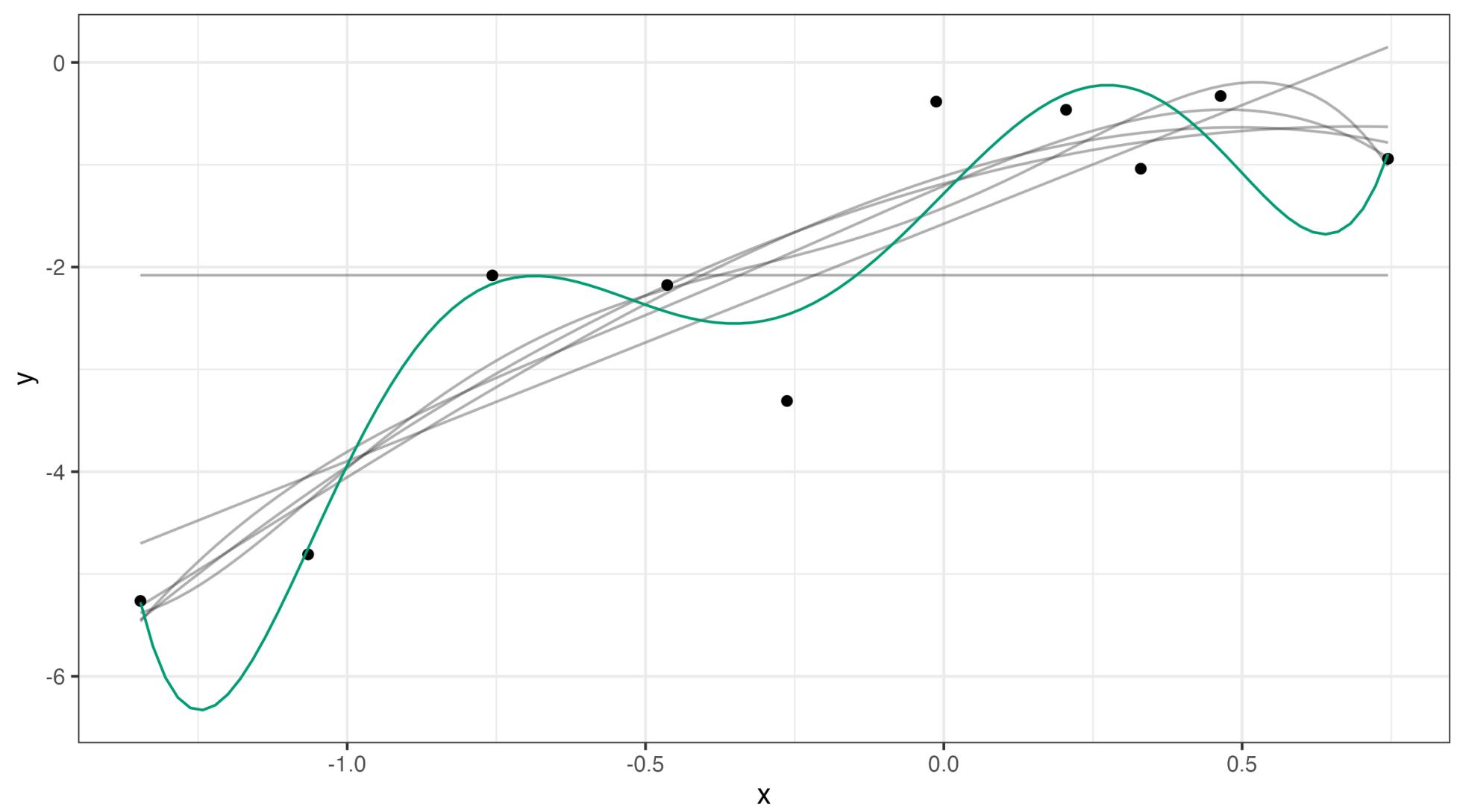


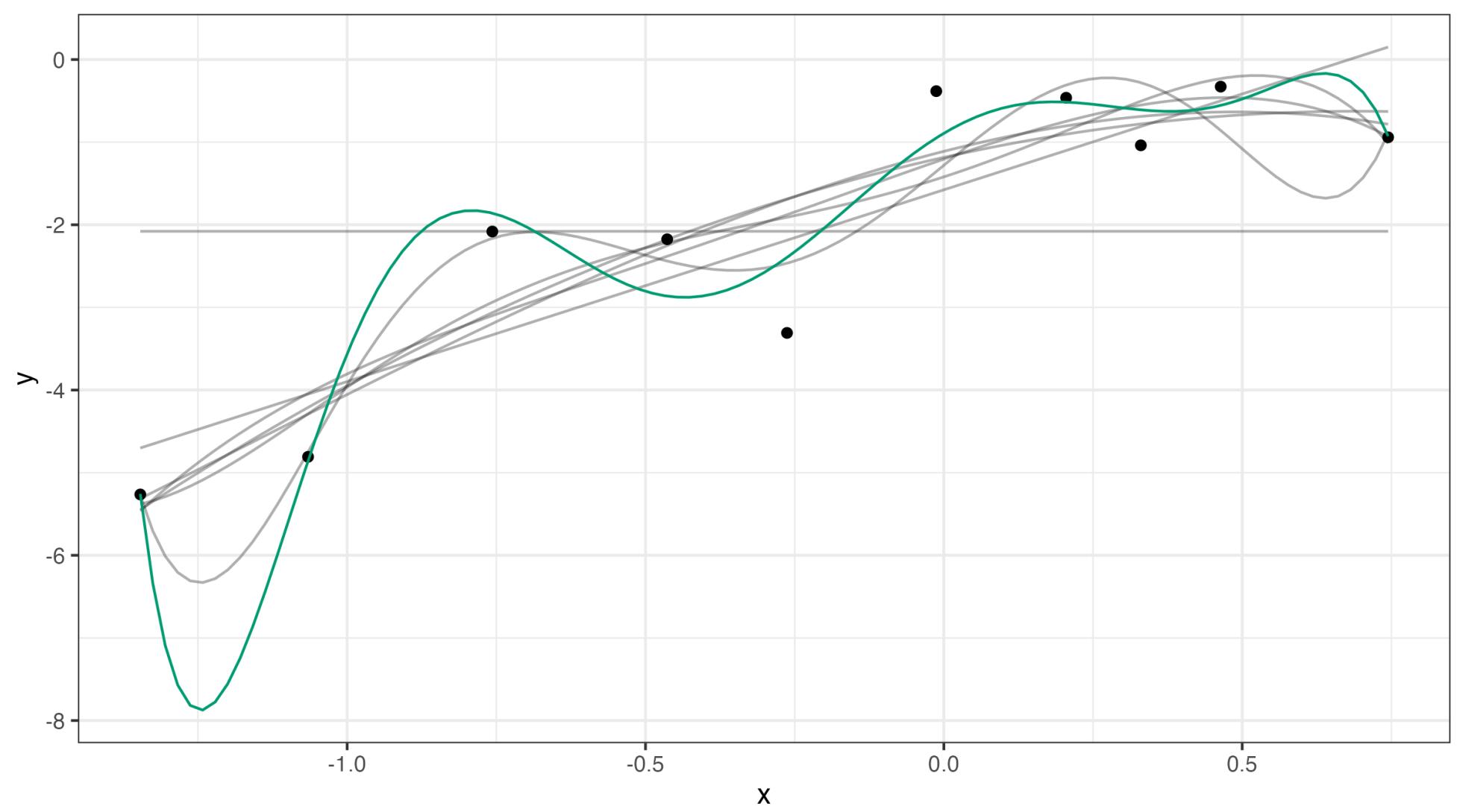


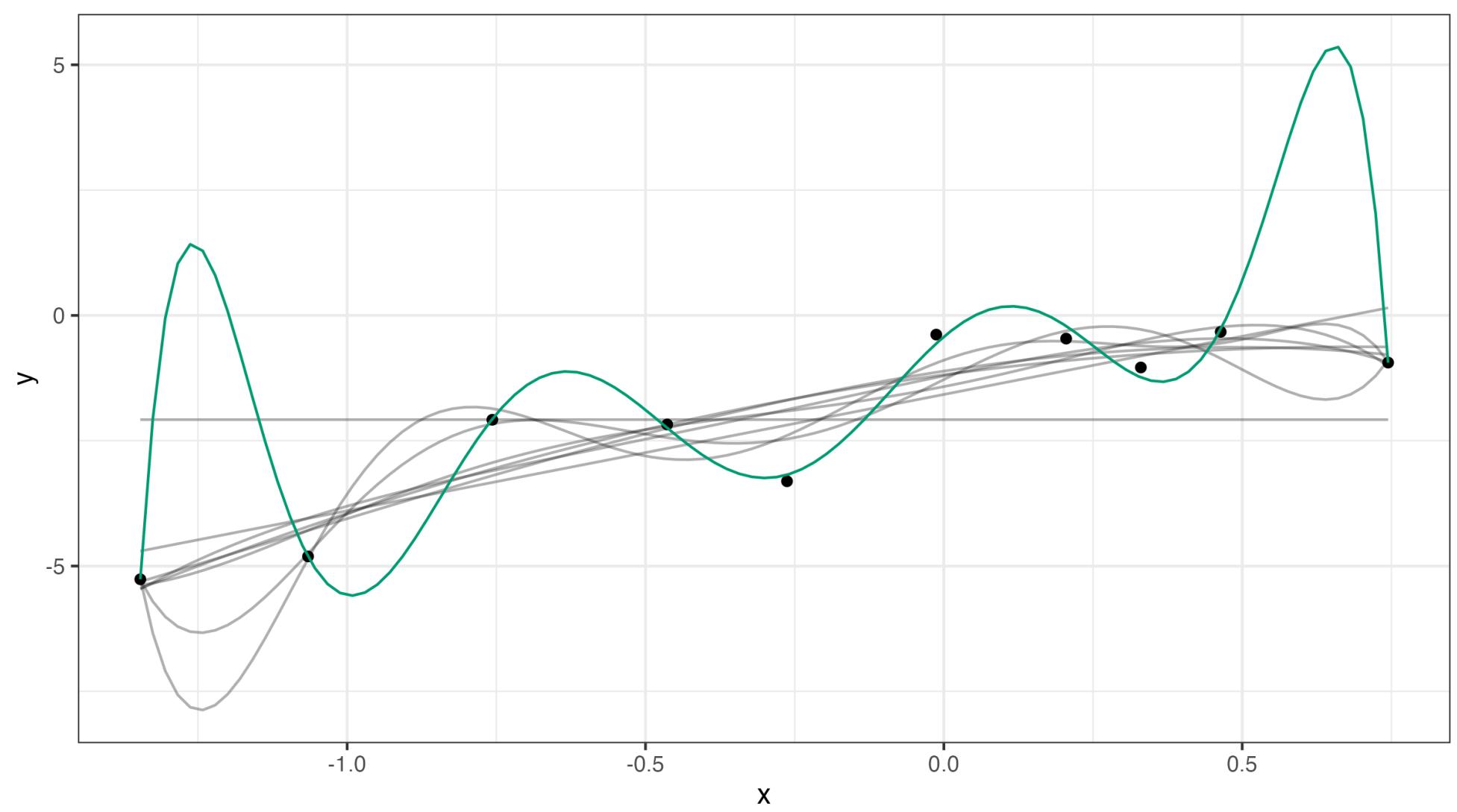


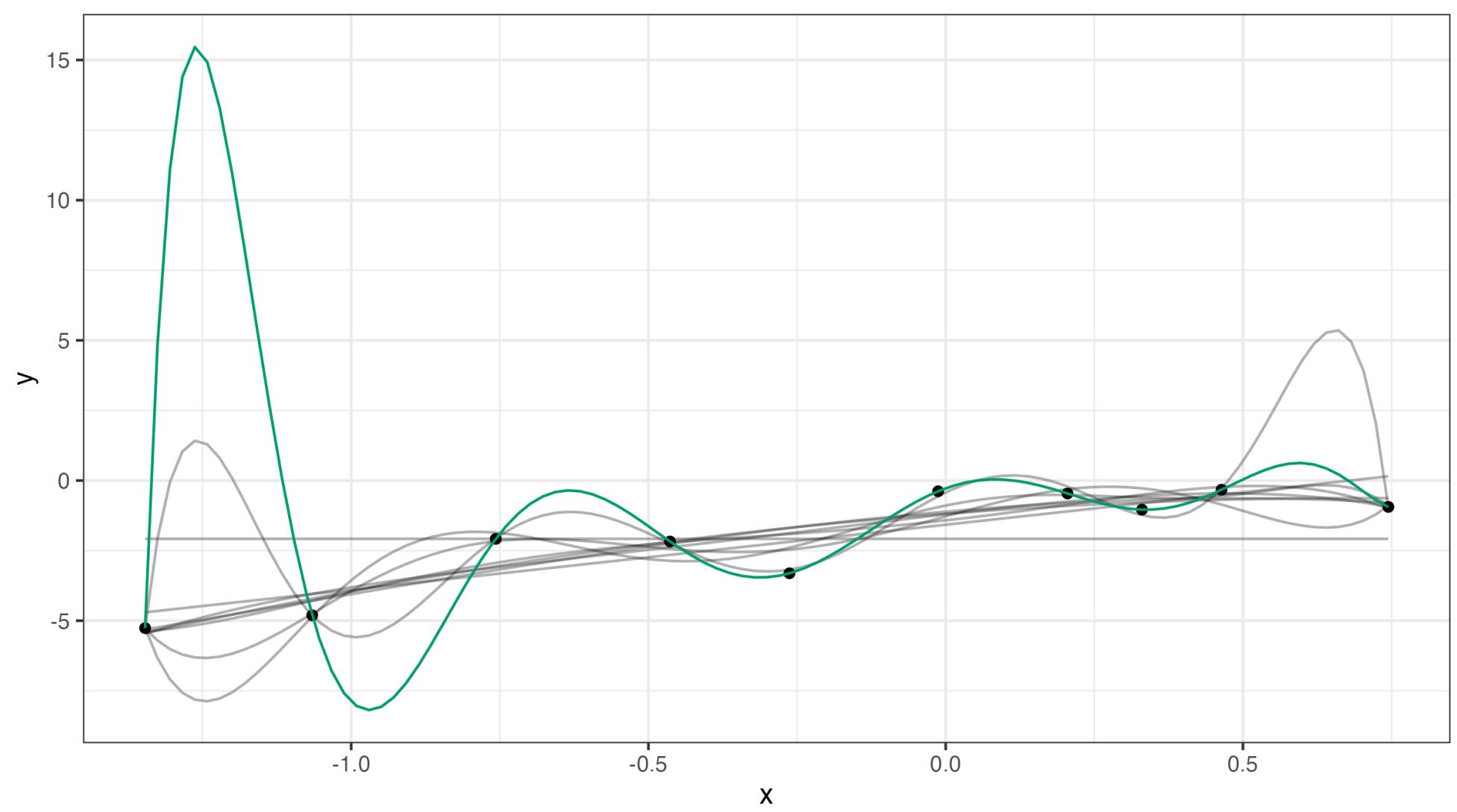












Dealing with Overfitting

Regularization

Regularization

- **Core Idea:** Regularization adds a penalty to your loss function (or likelihood) when you go to estimate your parameters that helps to fight against overfitting

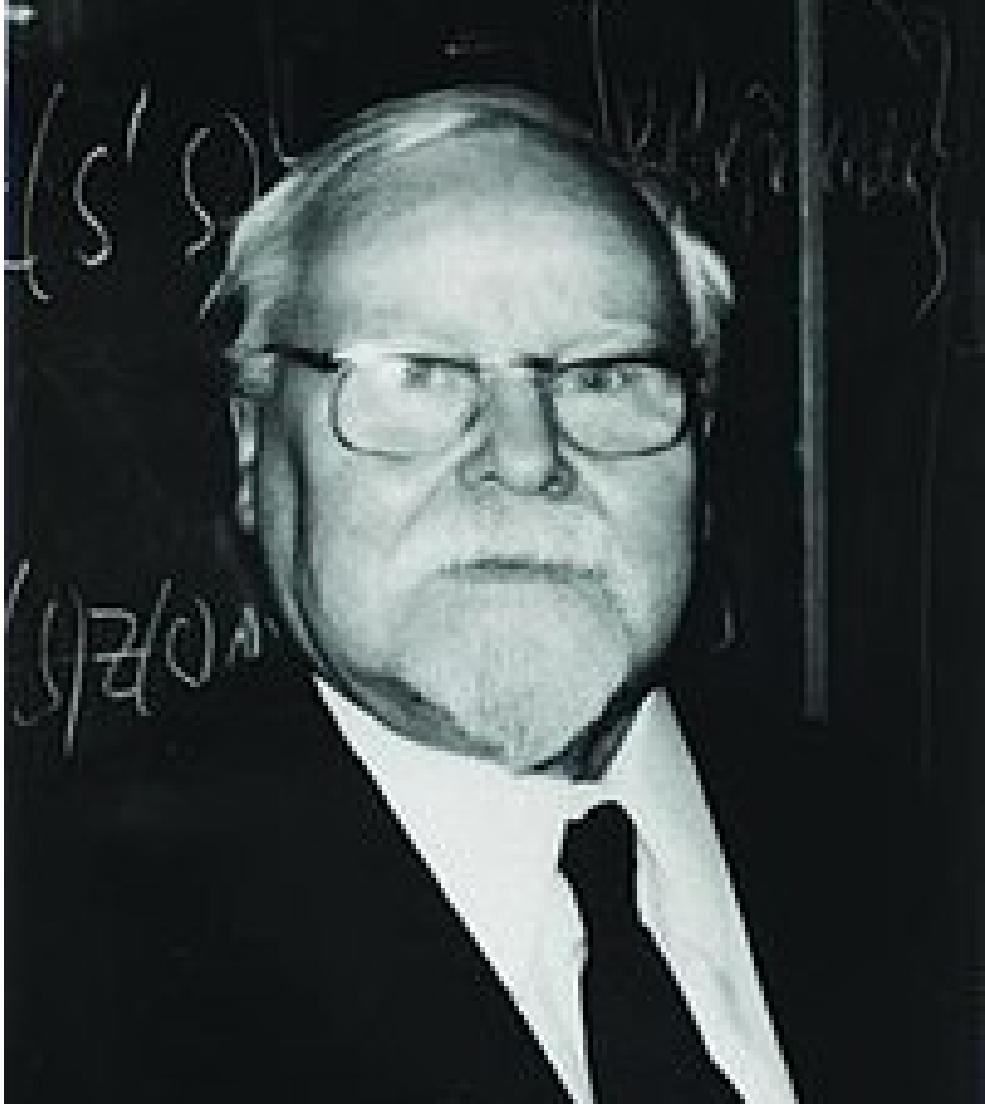
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- **Downside:** Induces some bias in your parameter estimates
 - This means you technically get "the wrong answer" when you go to interpret coefficients
 - You can control how much bias you introduce, however!

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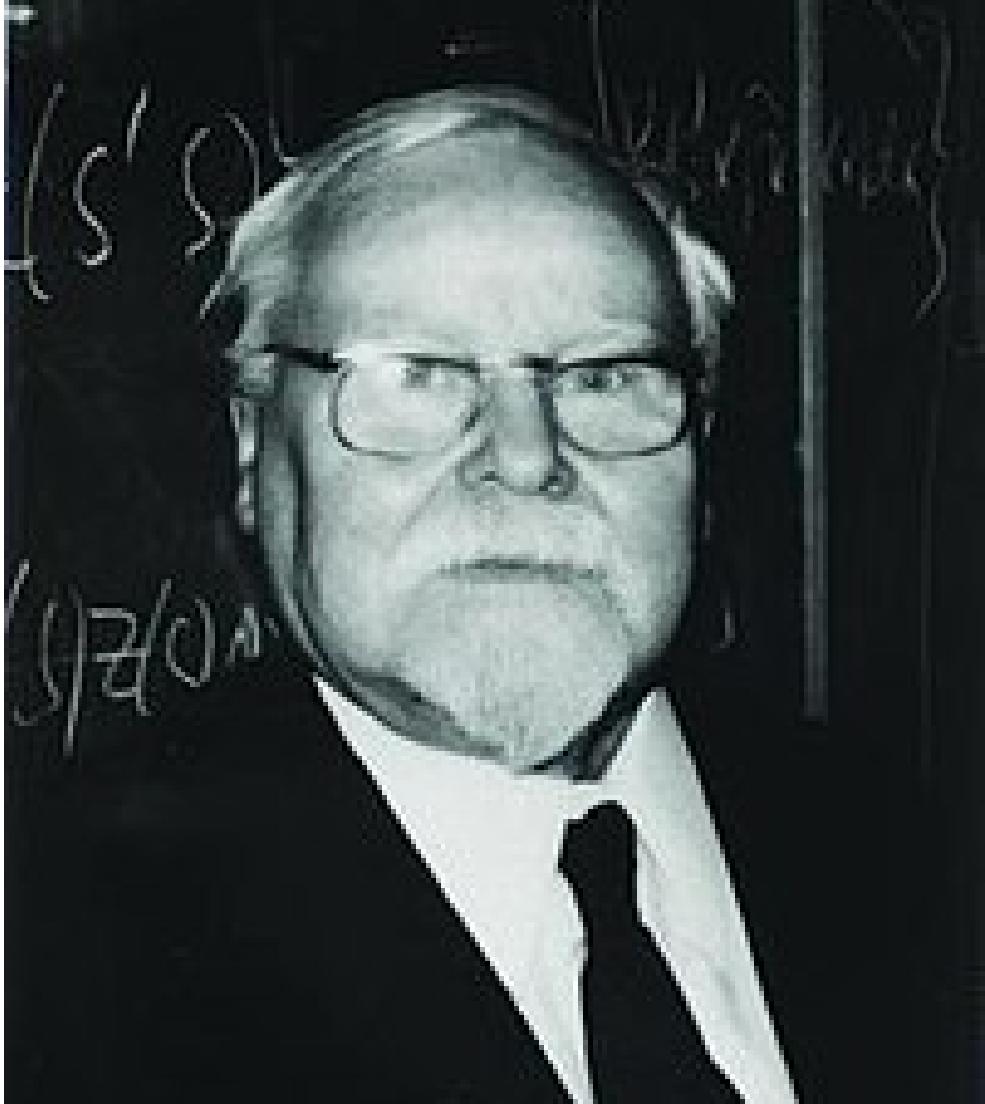
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 - You can control how much bias you introduce, however!
- Upsides: Lots!
 - Helps models generalize to OOS data
 - Useful when you have multicollinearity
 - Can allow you to estimate models that would be otherwise unidentified
 - Easy to implement
 - Works with (almost) any type of model

Andrey Tikhonov
(1906-1993)



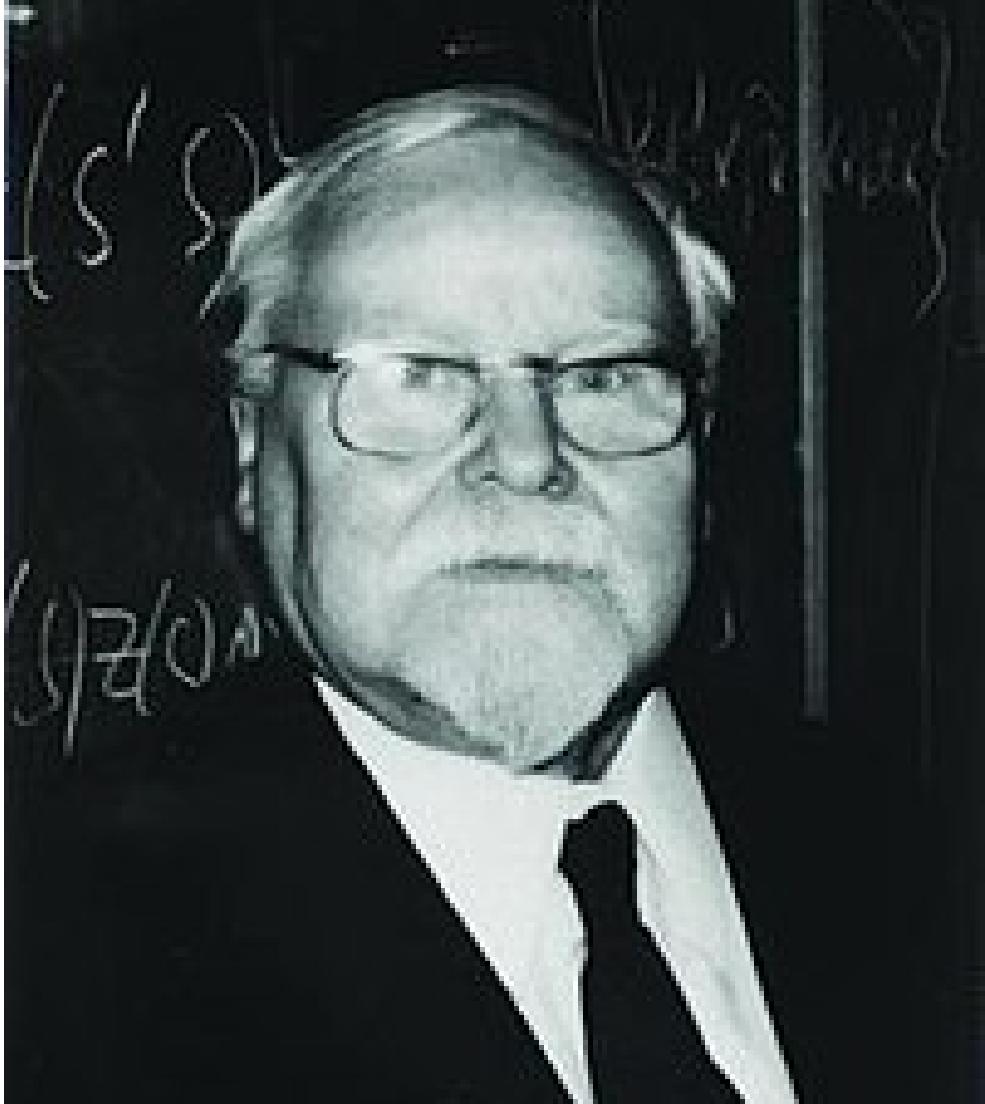
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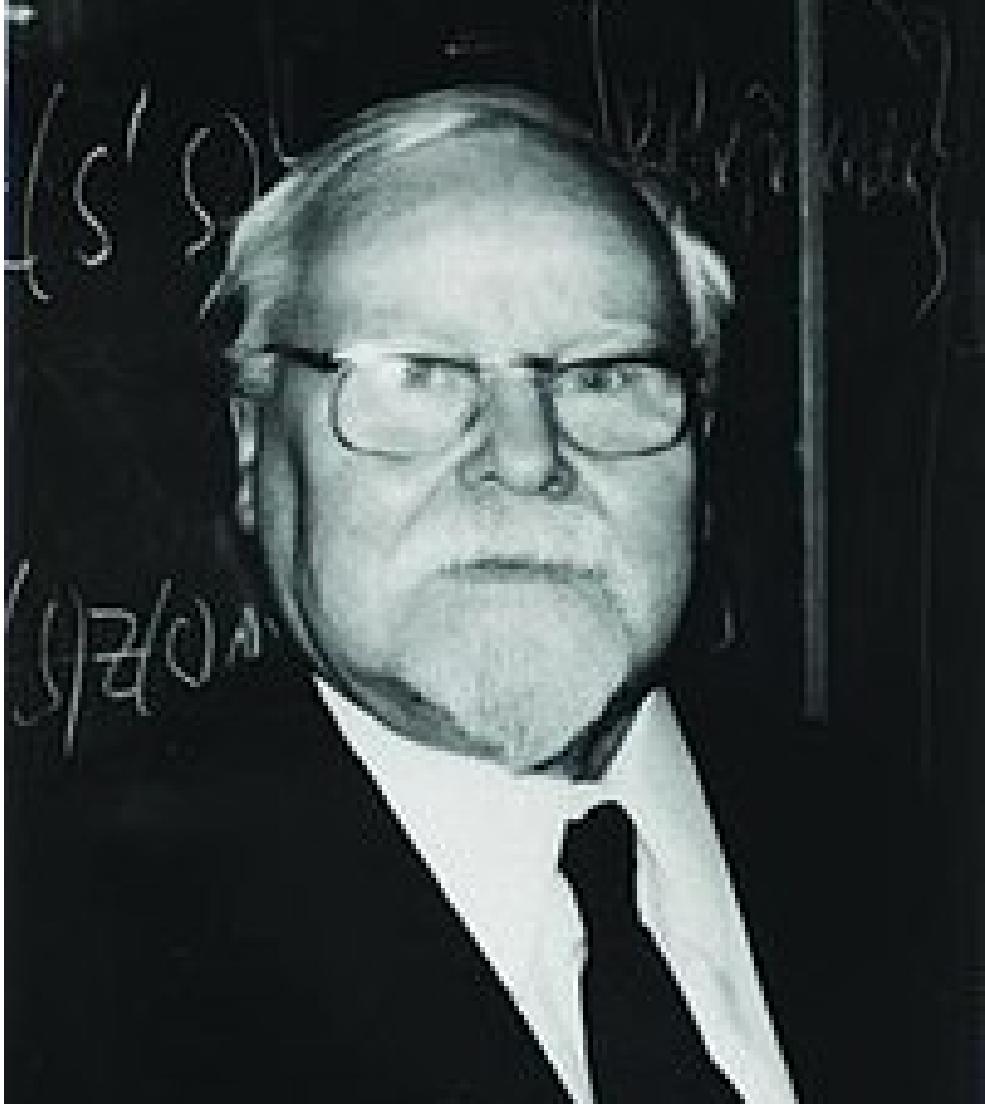
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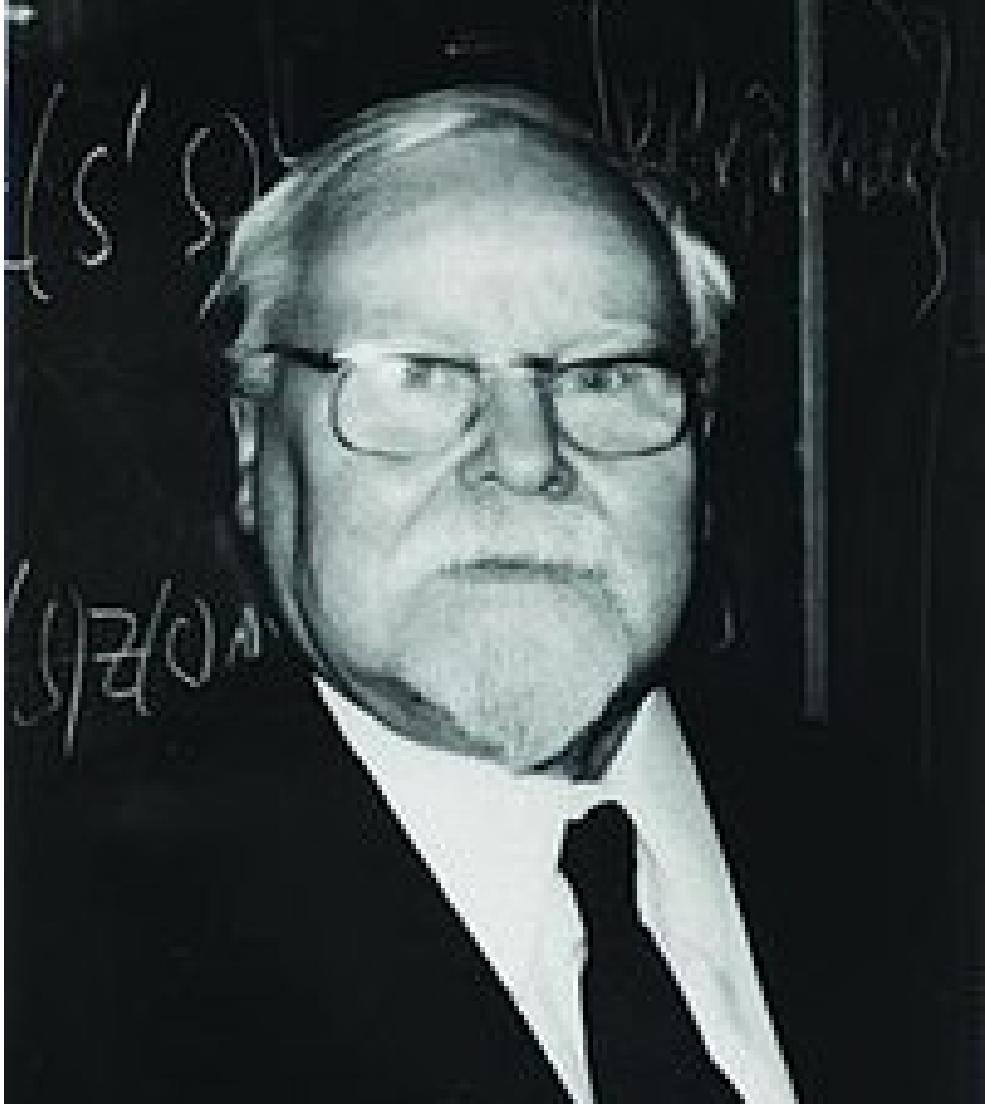
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- Twice named Hero of Socialist Labor (1954,
1986)



Ridge Regression

- **Core Idea:** We will conduct a linear regression, but add a penalty proportional to the L^2 norm of the vector of coefficients, β
- This type of penalty is called the Ridge Penalty, Ridge Regularization, or L^2 Regularization
- Not just useful for linear regressions!
- Recall the OLS loss function that minimizes the squared error:

$$\hat{\beta} = \operatorname{argmin}_{\beta} \sum_{\mathbf{x}_i, y_i \in \mathbf{X}} (y_i - \mathbf{x}_i \beta)^2$$

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- Now we add the Ridge penalty:

$$\hat{\beta} = \operatorname{argmin}_{\beta} \sum_{\mathbf{x}_i, y_i \in \mathbf{X}} (y_i - \mathbf{x}_i \beta)^2 + \underbrace{\lambda \|\beta\|_2^2}_{\text{Ridge Penalty}}$$

- Note that minimizing the SSE is the same as minimizing the MSE!

Ridge Regression

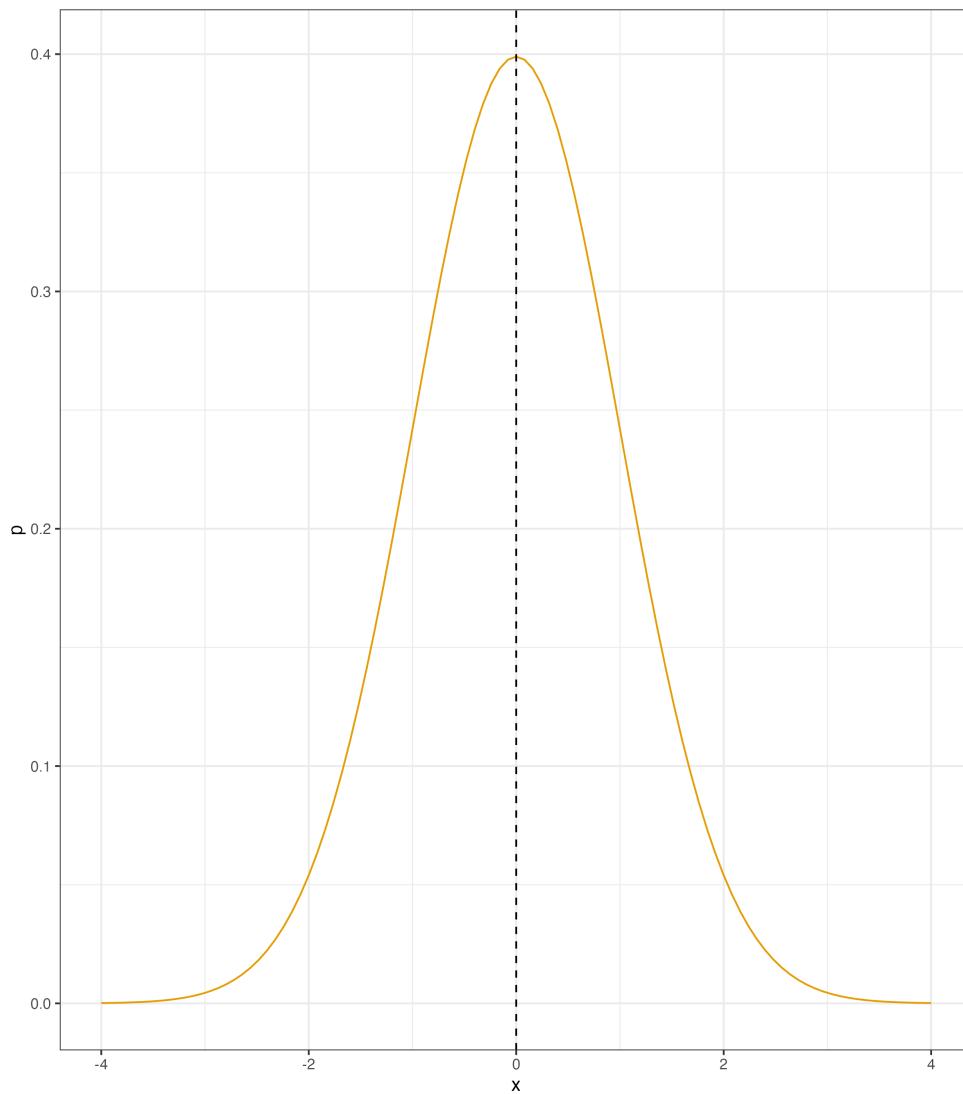
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- So what happens here?
 - The left part of the argmin tries to minimize the MSE
 - The right part tries to minimize the length of the vector β
- So who wins?
 - It depends on λ , often called the *regularization parameter*
 - If $\lambda = 0$, there is no regularization, and we recover OLS exactly
 - For $\lambda > 0$, the optimization problem has to consider the size of β
 - As $\lambda \rightarrow \infty$, the only thing that matters is reducing the size of β until $\|\beta\|_2 = 0$
 - The larger λ is, the more β is shrunk toward zero
 - This is how you control how much regularization (and how much bias) you induce

The Ridge Penalty Puts a Normal Prior on β

- We think that the elements of β should be normally distributed
- They are *most likely* to be *nearly* zero
- The value of λ controls how much shrinkage toward zero is experienced
- Another way to think about λ is that it controls the *variance* of the normal prior
- When you get to multilevel models, think of random effects as similar to regularization!
- Typically, we pick λ to maximize OOS predictive performance, either by holding out a *test set* or through cross-validation



One Quick Note on Maximizing a Penalized Likelihood

- This is how we minimize squared error:

$$\hat{\beta} = \underset{\beta}{\operatorname{argmin}} \sum_i (y_i - \mathbf{x}_i \beta)^2 + \lambda \|\beta\|_2^2$$

- This is how we maximize the log likelihood:

$$\hat{\beta} = \underset{\beta}{\operatorname{argmax}} - \sum_i (y_i - \mathbf{x}_i \beta)^2 - \lambda \|\beta\|_2^2$$

What about other types of regularization?

- Remember that we said overfitting occurs if your parameters are too big or if you have too many
- Ridge only solves the first problem. What about the second?
- Turns out, we can do this using Least Absolute Shrinkage and Selection Operator (LASSO)
- This is implemented through another penalized loss function

Robert Tibshirani (born 1956)

- Professor of Statistics at Stanford University
- Student of Bradley Efron
- Invented Generalized Additive Models (GAMs)
- Wrote *The Elements of Statistical Learning*
- Wrote *An Introduction to Statistical Learning*



LASSO Regression

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- Now we add the LASSO penalty:

$$\hat{\beta} = \operatorname{argmin}_{\beta} \sum_{\mathbf{x}_i, y_i \in \mathbf{X}} (y_i - \mathbf{x}_i \beta)^2 + \underbrace{\lambda \|\beta\|_1}_{\text{LASSO Penalty}}$$

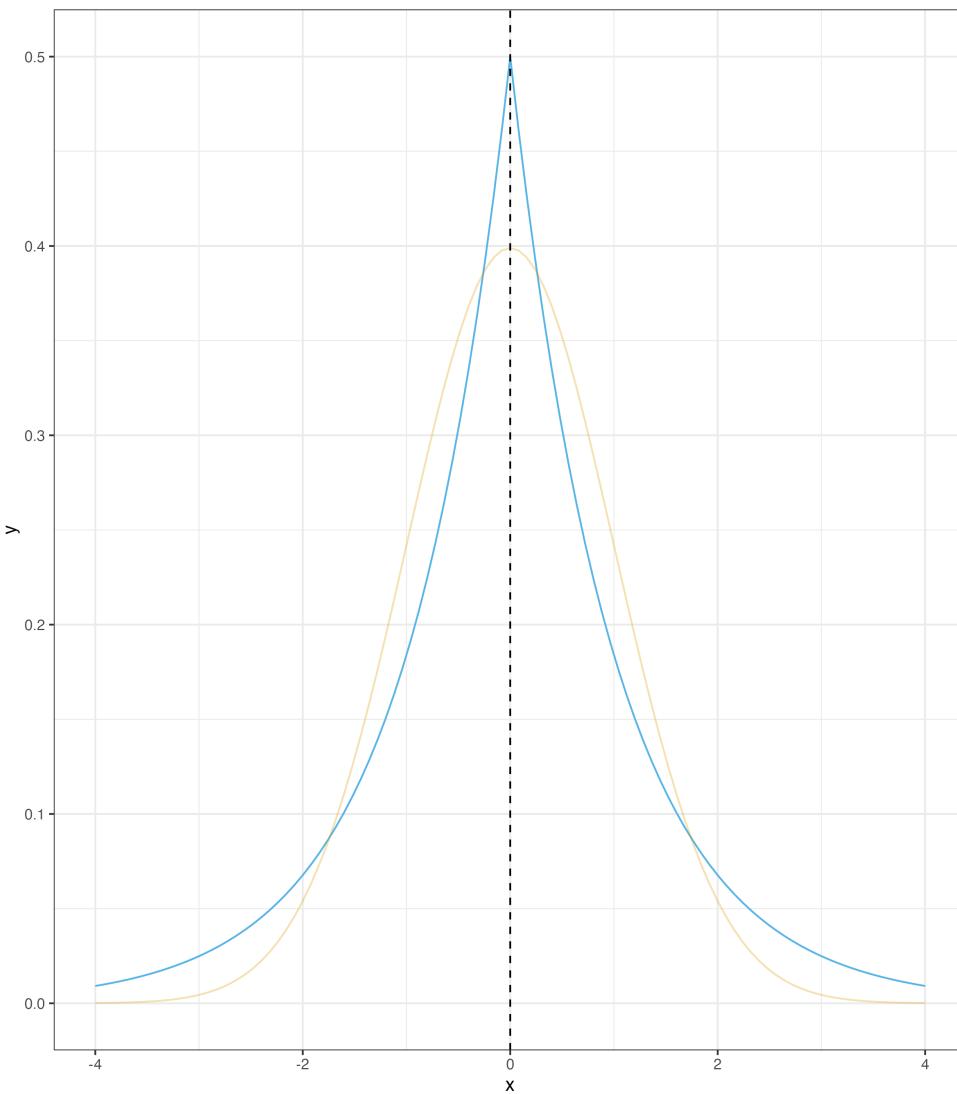
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- So what happens here?
 - The left part of the argmin tries to minimize the MSE
 - The right part tries to minimize the length of the vector β , but in kind of a different way from the Ridge penalty!
- So what changes?
 - Note that as $\beta, \epsilon \rightarrow 0$, $|\beta + \epsilon| - |\beta| > (\beta + \epsilon)^2 - \beta^2$
 - This gives a loss function with a LASSO penalty extra incentive to force some coefficients to be zero!
 - The Ridge penalty will uniformly shrink coefficients toward zero, while the LASSO penalty will force some number of coefficients to be *precisely* zero
 - This effectively drops variables with less predictive value from your model (which is the "selection" part of LASSO)
 - Higher values of λ will drop more variables

LASSO Penalty Puts a Laplace Prior on β

- This means we think that the elements of β should be Laplace distributed
- This means they are *most likely* to be *exactly* zero, but with enough evidence they can take on any value
- The value of λ controls how aggressively coefficients are forced to be zero
- Again, we pick the λ value to maximize OOS predictive performance, either by holding out a *test set* of some data or through cross-validation



More Resampling Methods

The Central Limit Theorem

- Core to statistics, because it says "normal distributions are worth understanding" even though most data is not actually normally distributed!
- $\{X_1, X_2, \dots, X_n\}$ are i.i.d. random variables with:
 - $E[X_i] = \mu$
 - $\text{Var}[X_i] = \sigma^2$
- We define the *sample mean*: $\bar{X}_n = \frac{1}{n} \sum_{i=1}^n X_i$

The Central Limit Theorem

- As n grows large, the *distribution of sample means* converges to:

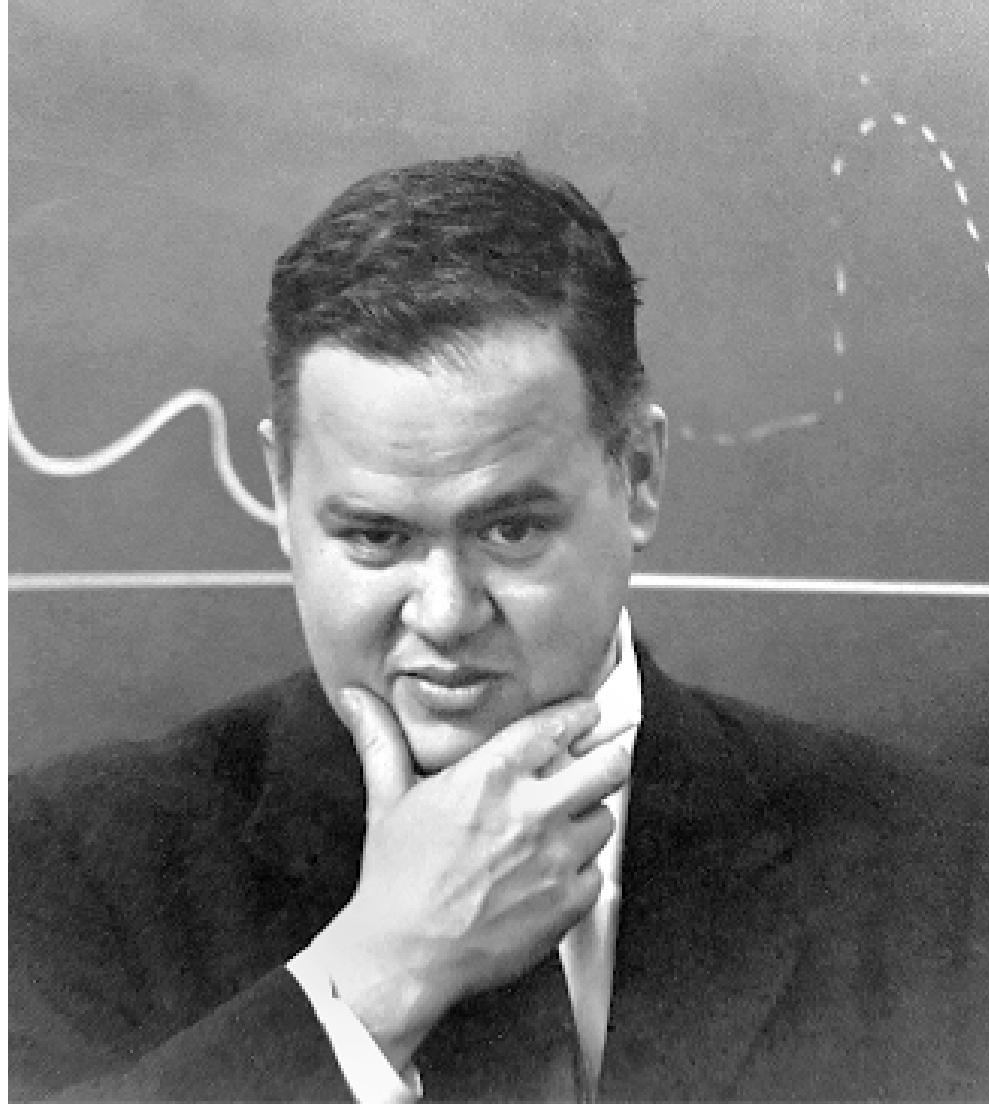
$$\bar{X}_i \sim \mathcal{N}\left(\mu, \frac{\sigma^2}{n}\right)$$

- This holds even if X_i is not normally distributed!
- This only applies to sample means!

Resampling Methods

- We want to reason about populations from samples
- The CLT helps a lot, but it doesn't do everything!
- **Core idea:** The distribution of the data you have is your best guess at the distribution of the population
- But what do we do with this?

John Tukey (1915-
2000)



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- His ideas about “exploratory data analysis” are the foundations of modern data science



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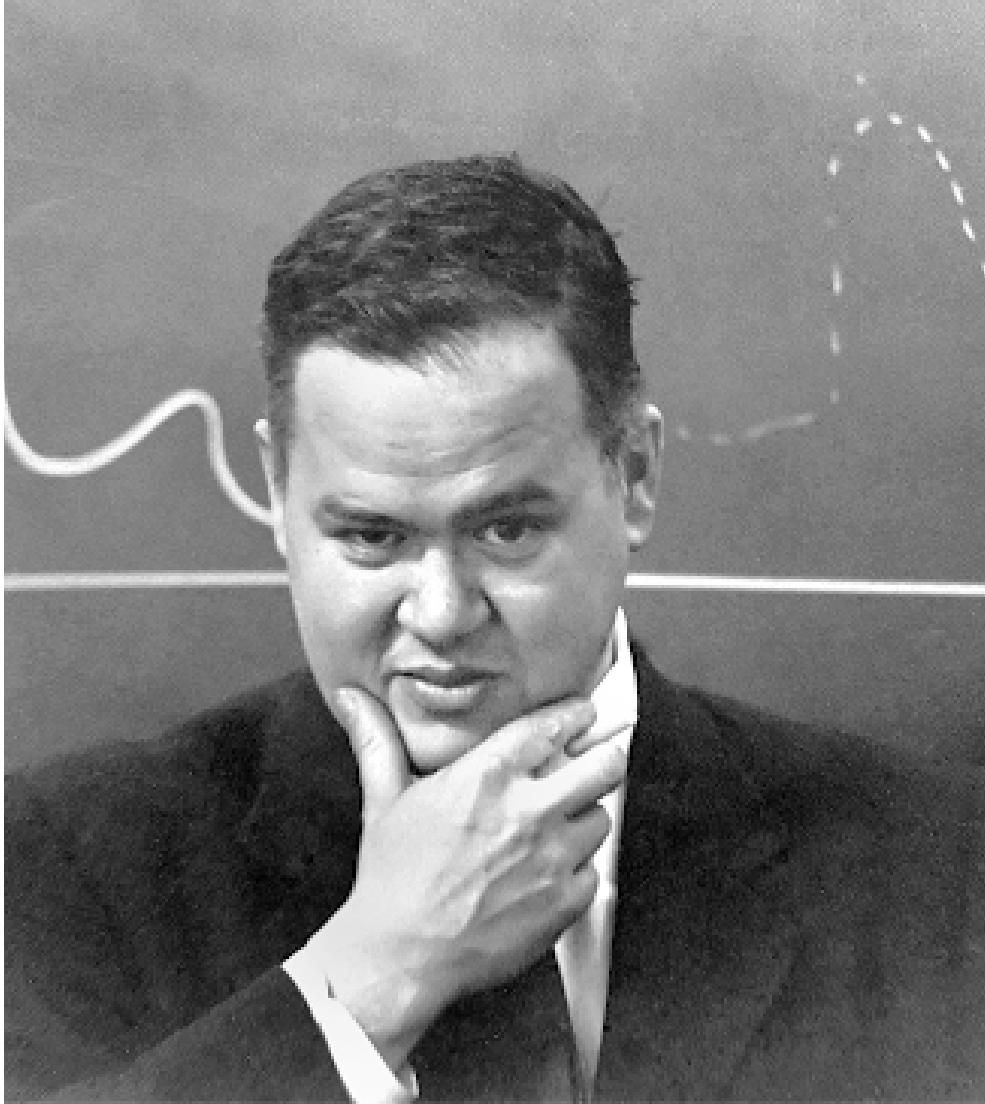
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- Invented the box plot
- Invented the Fast Fourier Transform
- Certified badass



What did Tukey give us today?



The Jackknife

- Thanks Tukey!
- "Rough and ready" tool to solve statistical problems when the exact solution might be hard or unknown
- **Core idea:** We take our data, make new datasets by dropping single observations, compute our statistic of interest, and then look at the distribution

The Jackknife

- We have $\{X_1, X_2, \dots, X_n\}$, which are i.i.d. samples from some population
- We care about some estimator or statistic in the population, $f(X_i)$ We often think that: $E[f(X_i)] = f(\{X_1, X_2, \dots, X_n\})$
- But this tells us nothing about the bias or variance of that estimator!

The Jackknife

- From your dataset of length n , create n new resampled datasets of length $n - 1$, each missing one observation
- Compute your estimator or statistic on each resampled dataset
- Aggregate these statistics to get your jackknife estimate
 - The mean of the estimator in jackknife samples can be used to understand bias
 - The variance of the estimator in jackknife samples can be used to quantify uncertainty
 - Does not require the CLT to apply to the estimator!

The Bootstrap

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The Bootstrap

- **Resampling's Core Idea:** The distribution of the data you have is your best guess at the distribution of the population

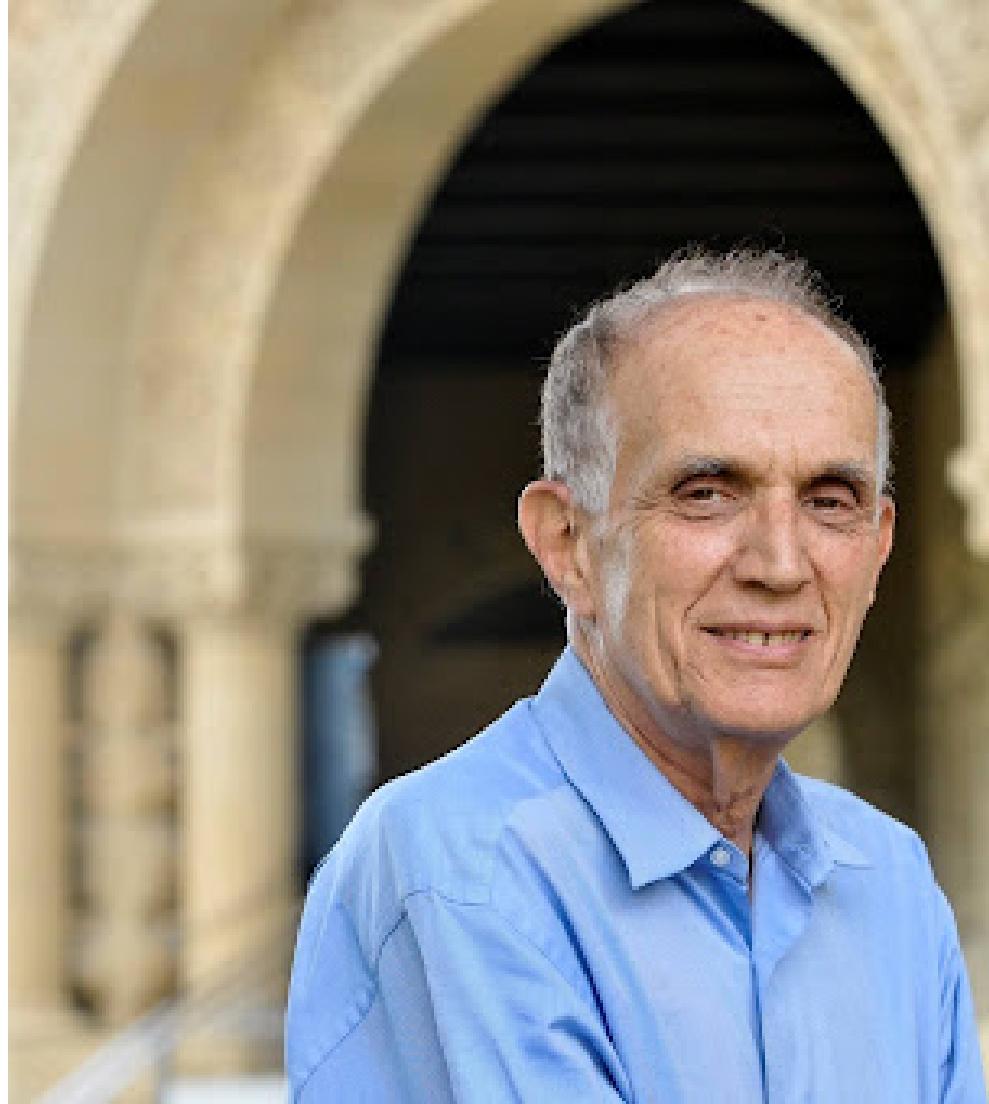
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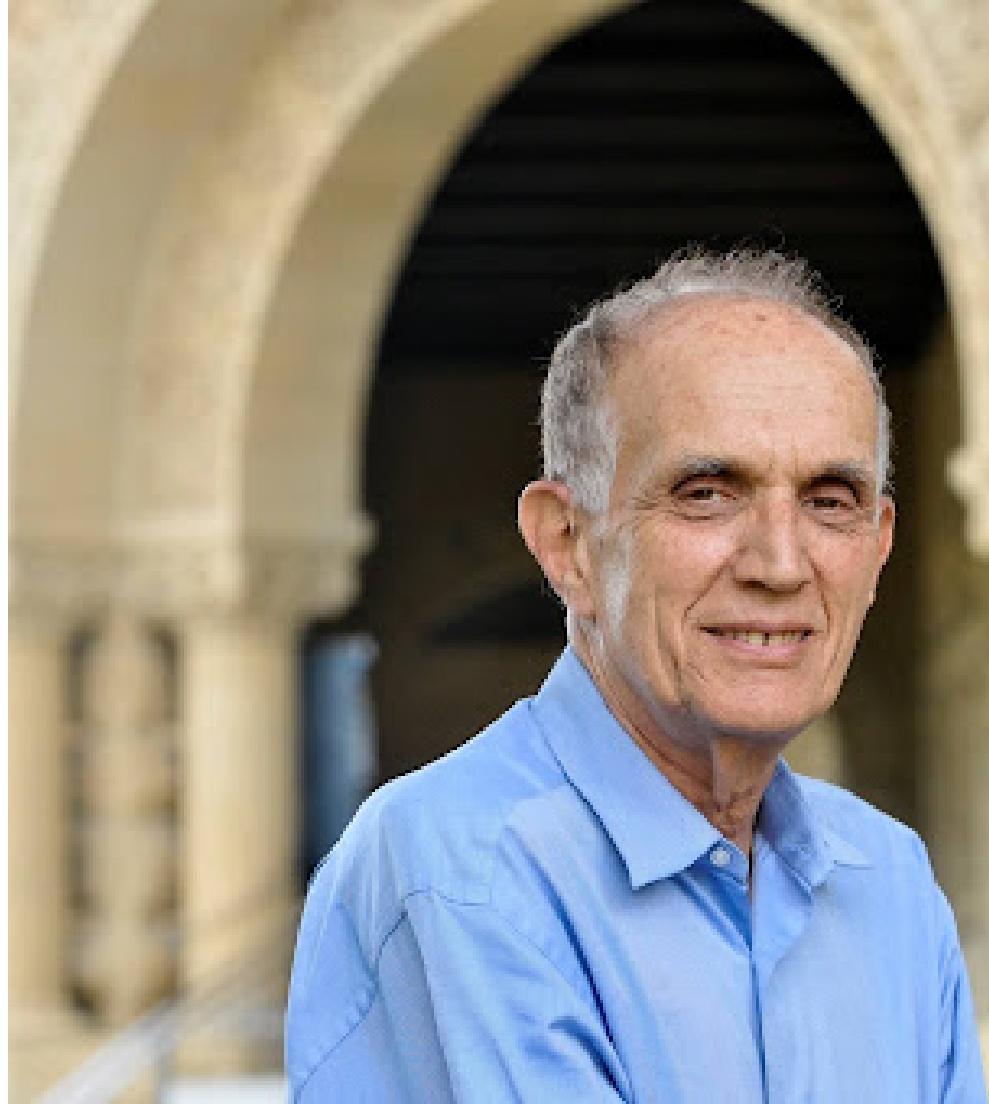
- **Resampling's Core Idea:** The distribution of the data you have is your best guess at the distribution of the population
- **Jackknife's Core Idea:** We take our data, make new datasets by dropping single observations, compute our statistic of interest, and then look at the distribution
- **Bootstrap's Core Idea:** We take our data and make new datasets by resampling *with replacement* from our original dataset to approximate the population. Then we compute our statistic of interest on each resampled dataset and look at the distribution

Bradley Efron (born
1938)



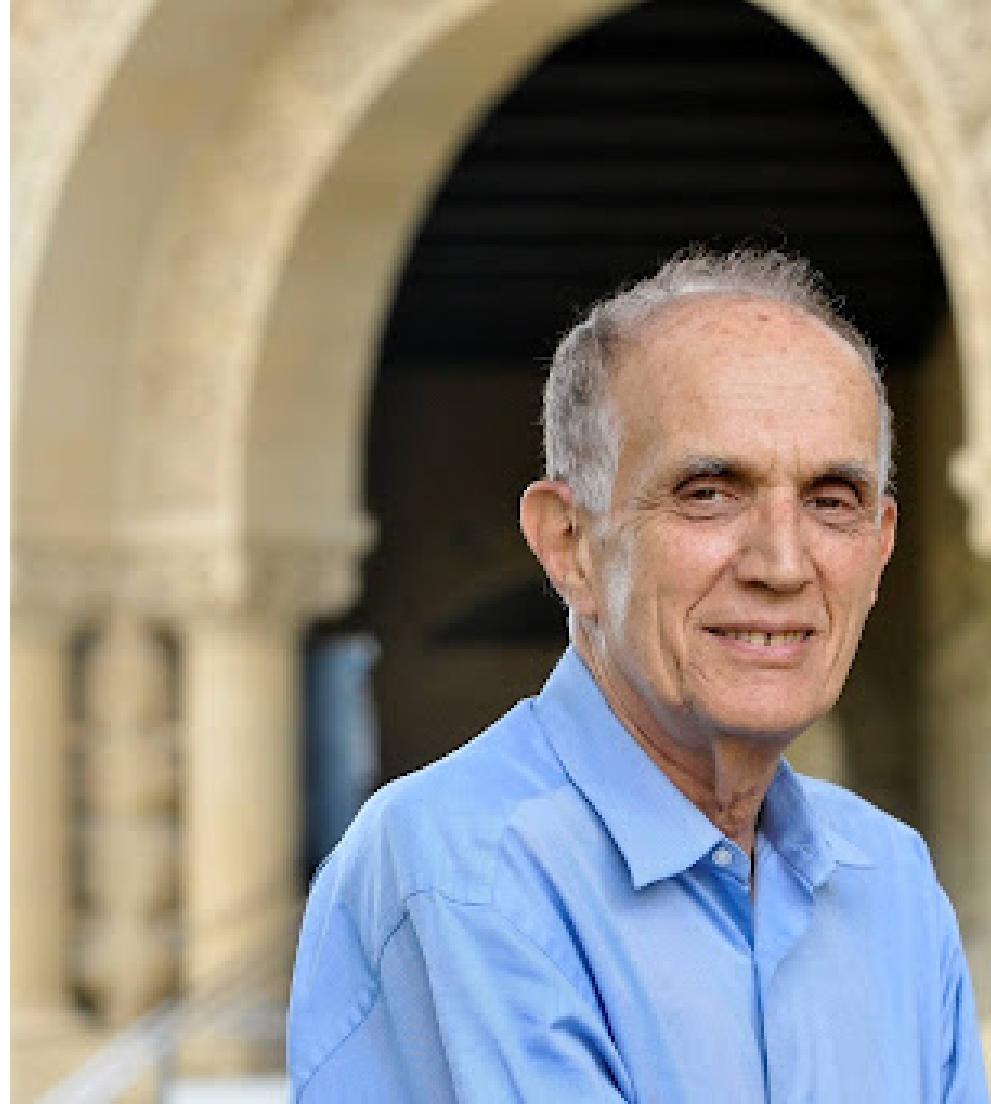
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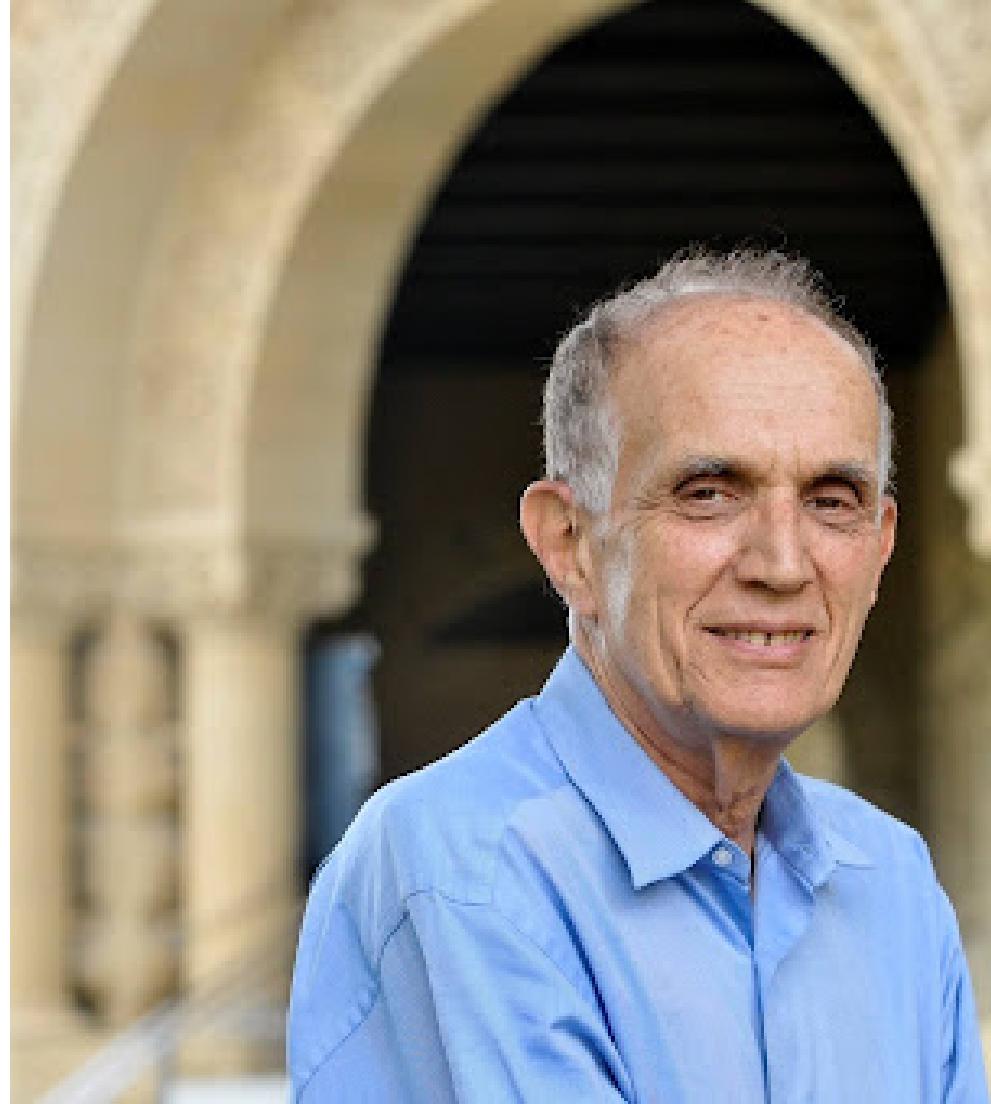
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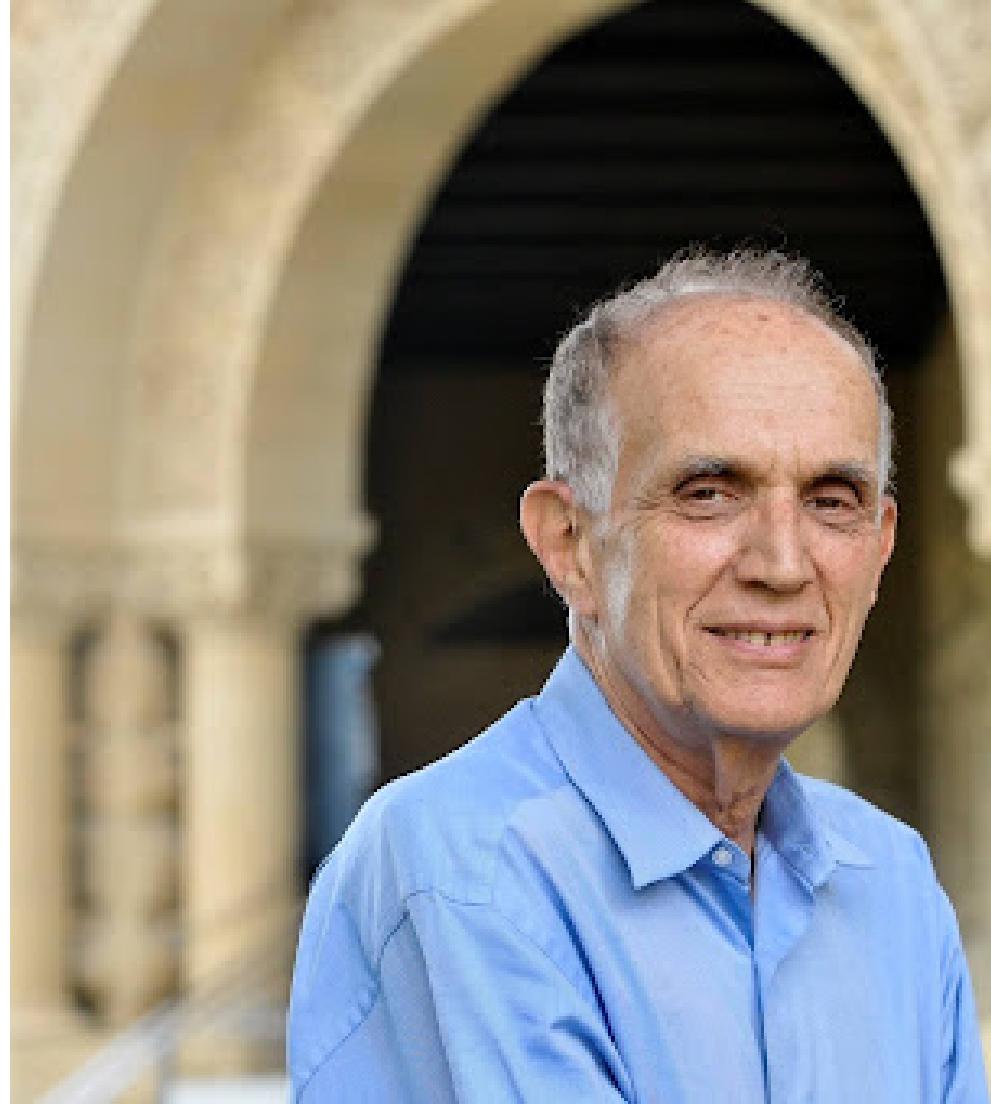
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- His list of awards is insane
 - MacArthur Prize Fellowship
 - Membership in the National Academy of Sciences and the American Academy of Arts and Sciences
 - Fellowship in the Institute of Mathematical Statistics (IMS) and the American Statistical Association (ASA)
 - The Lester R. Ford Award, the Wilks Medal, the Parzen Prize, and the Rao Prize



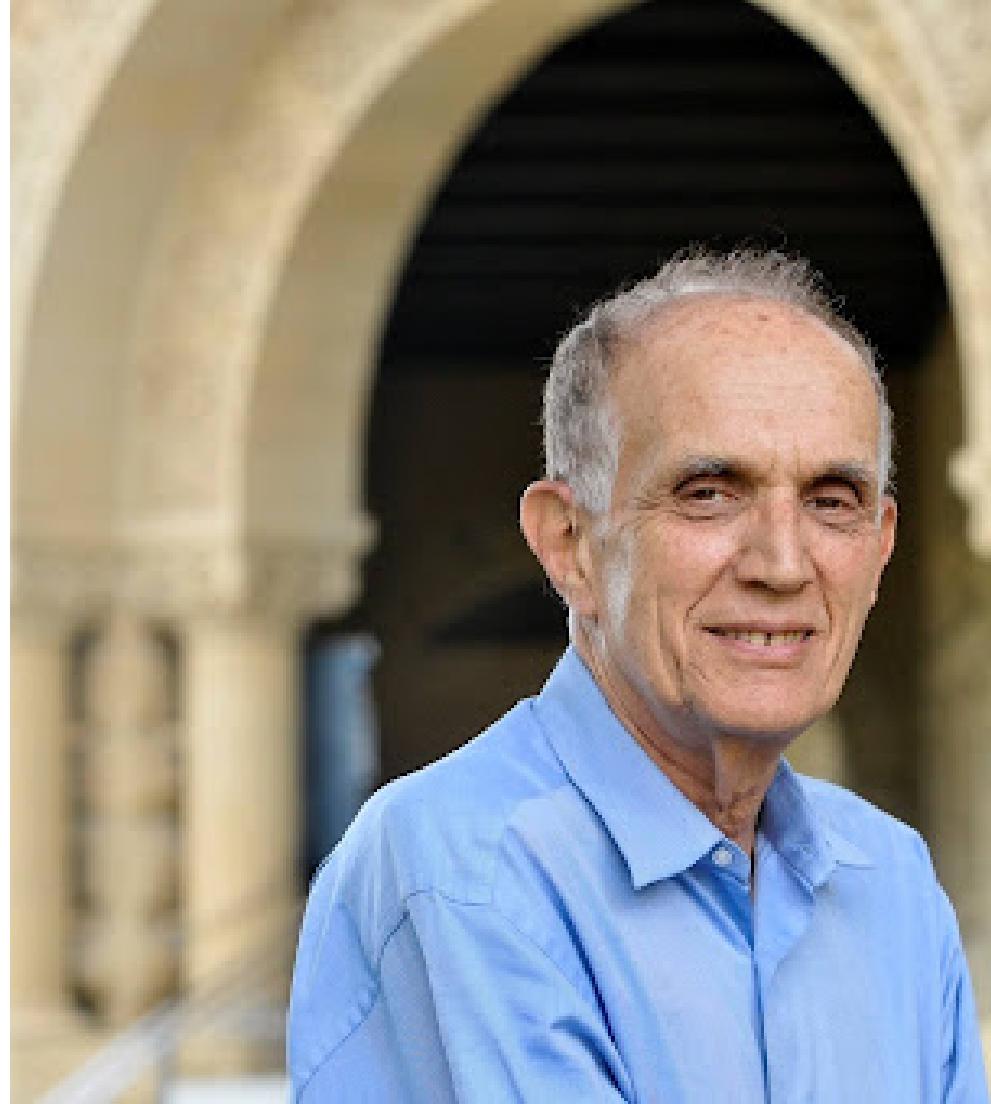
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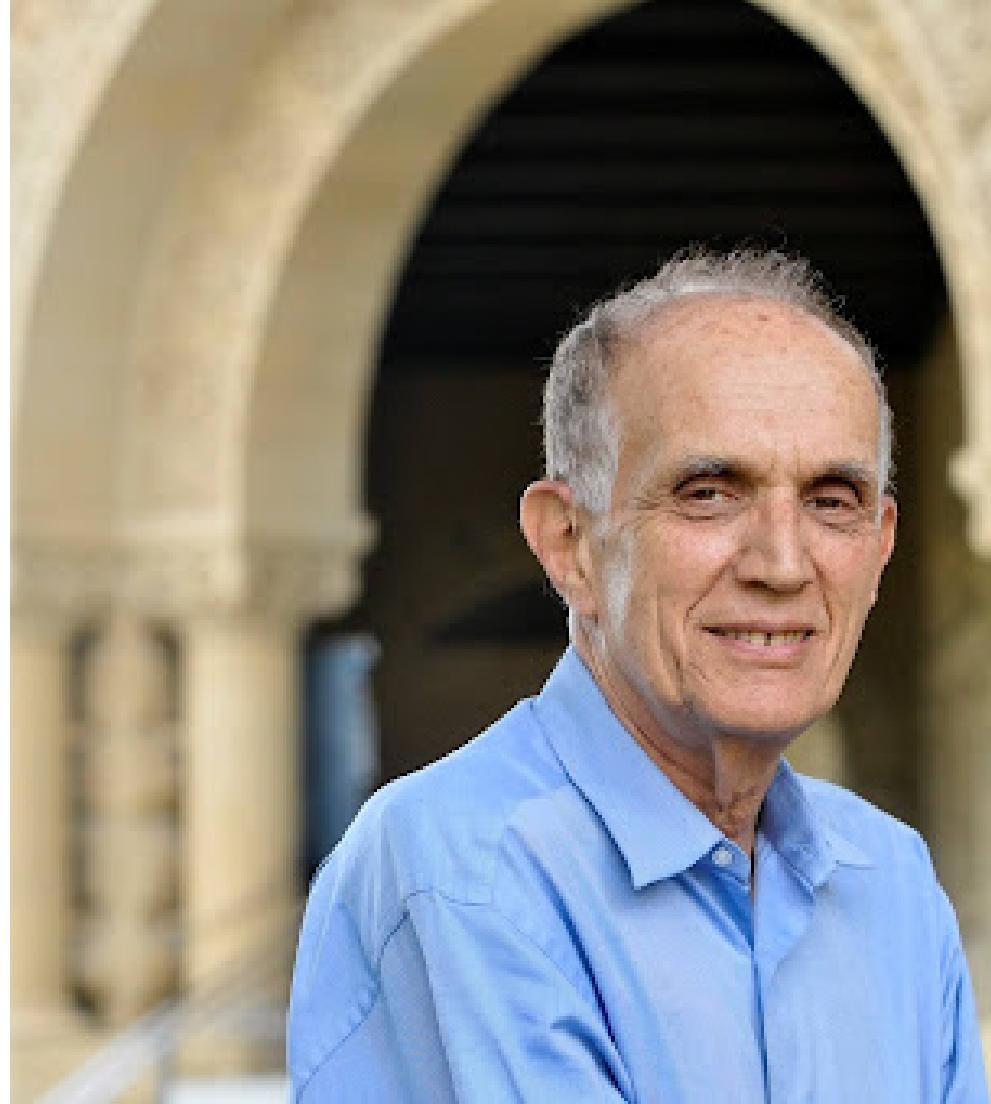
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Bradley Efron (born 1938)

- Invented the bootstrap in 1982
- One of the first major computationally intensive statistical techniques
- His list of awards is insane
 - MacArthur Prize Fellowship
 - Membership in the National Academy of Sciences and the American Academy of Arts and Sciences
 - Fellowship in the Institute of Mathematical Statistics (IMS) and the American Statistical Association (ASA)
 - The Lester R. Ford Award, the Wilks Medal, the Parzen Prize, and the Rao Prize



The Bootstrap

- It works for basically anything!
- Your data describes an *empirical distribution function* - this is an approximation of the cumulative distribution function (CDF)
- The empirical distribution function (eCDF) converges to the CDF
- The bootstrap uses resampling with replacement to build new eCDFs
- Because we resample with replacement, we can have many more eCDFs *with the same sample size as the original data* than the jackknife
- Data are guaranteed to be drawn from the population of interest!
- Often used for bias, variance, and constructing confidence intervals
- Does not require the CLT to apply to your estimator!

How to Bootstrap

1. Compute your estimate in the full sample with N observations
2. Draw M bootstrap samples, each of length N , from the original dataset *with replacement*
3. Compute your estimate on each bootstrap sample
4. Use the distribution of bootstrap estimates to:
 - Check the original estimate for bias (using the mean value)
 - Find the variance of a standard error of the estimate (using the variance or sd)
 - Construct a confidence interval (by looking at the end points of the middle 95% of the distribution of bootstrap estimates)

Applied Bootstrapping

```
1 d <- data.frame(x = rnorm(1e2))
2 d$y <- -1.5 + 3*d$x + rnorm(1e2)
3
4 m <- lm(y~x, d)
5
6
7 summary(m)$coefficients
```

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7 summary(m)$coefficients
8
9 #             Estimate Std. Error    t value   Pr(>|t|)
10 # (Intercept) -1.486122  0.09547956 -15.56482 3.078629e-28
11 # x            3.101451  0.09144205  33.91712 5.913505e-56
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13 coef(m)[2]
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13 coef(m)[2]
14
15 #           x
16 # 3.101451
```

Applied Bootstrapping

1. Write a function that extracts the coefficient we care about
2. Then we add resampling
3. Run it a bunch of times

```
1 Beta1Boot <- function(d){  
2  
3 }
```

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8 replicate(5, Beta1Boot(d))  
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10 # [1] 2.930935 3.264935 3.177743 3.027659 2.913476
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12 N_boot <- 1e6
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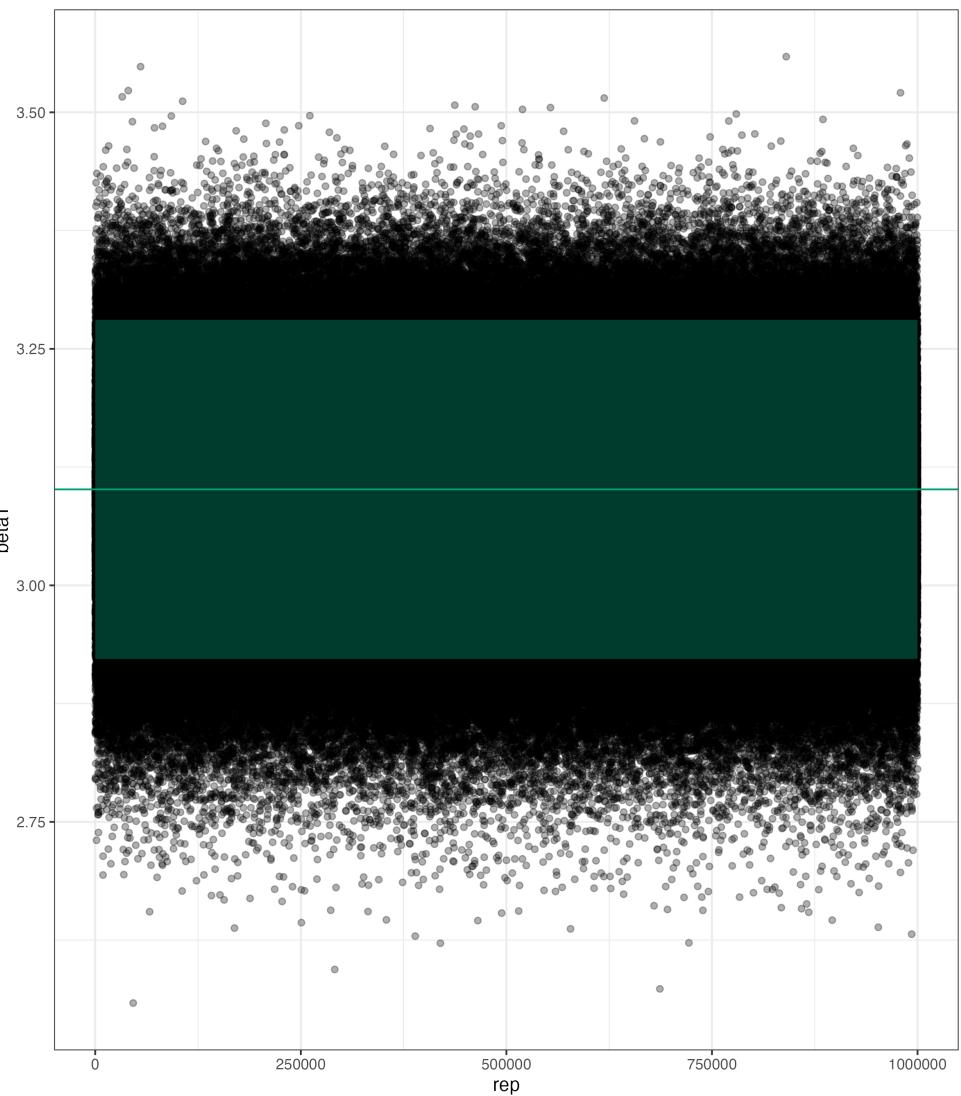
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10 # [1] 2.930935 3.264935 3.177743 3.027659 2.913476  
11  
12 N_boot <- 1e6  
13 boot <- data.frame(rep = 1:N_boot,  
14   beta1 = replicate(N_boot, Beta1Boot(d)))
```

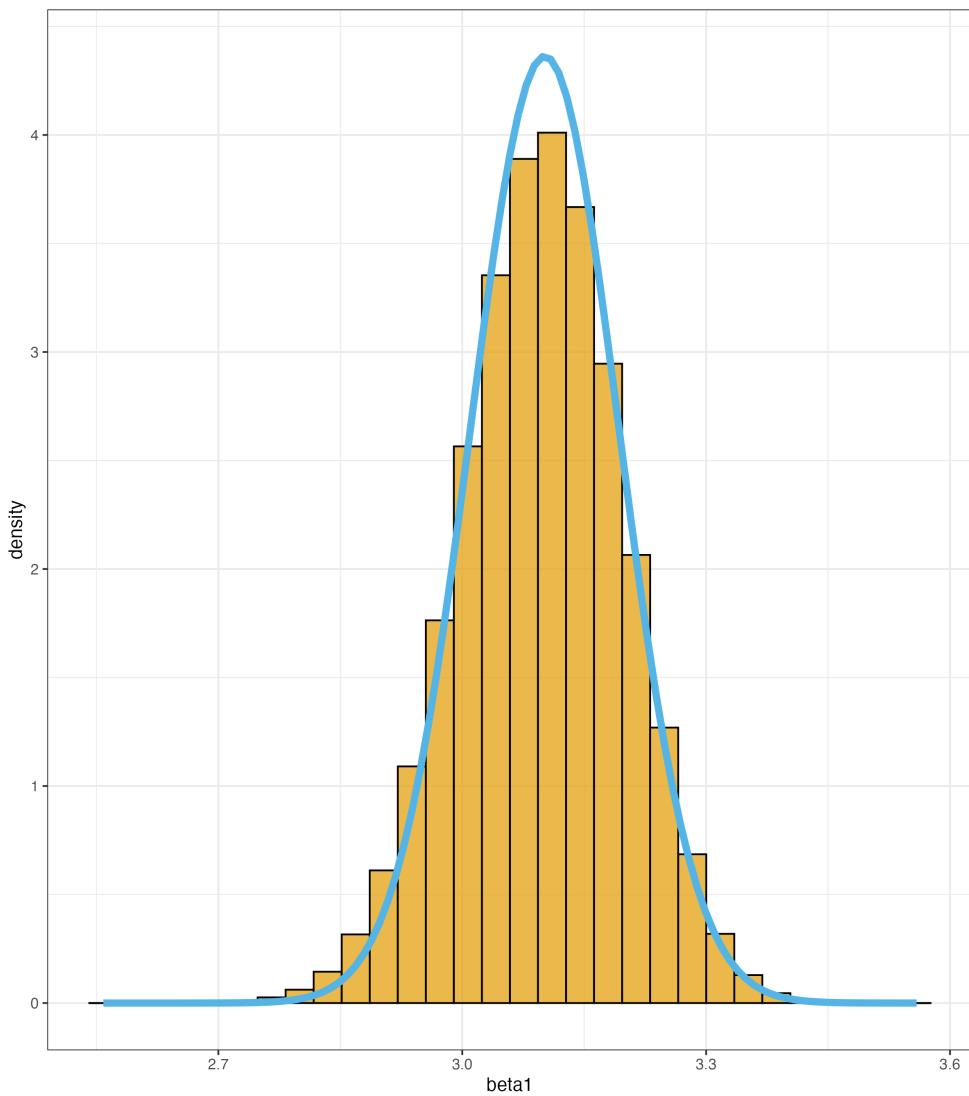
Applied Bootstrapping

```
1 ggplot(boot, aes(x = rep, y = beta1)) +  
2   geom_point(alpha = 0.3) +  
3   geom_hline(  
4     aes(  
5       yintercept =  
6         summary(m)$coefficients[2, 1]),  
7       color = okabeito_colors(3)  
8     ) +  
9   geom_ribbon(  
10    aes(  
11      ymin =  
12        summary(m)$coefficients[2, 1] -  
13        1.96*summary(m)$coefficients[2, 2],  
14      ymax =  
15        summary(m)$coefficients[2, 1] +  
16        1.96*summary(m)$coefficients[2, 2]  
17    ),  
18    fill = okabeito_colors(3),  
19    alpha = 0.4  
20  ) +  
21  theme_bw()
```



Applied Bootstrapping

```
1 ggplot(boot, aes(x = beta1)) +
2   geom_histogram(
3     aes(y = after_stat(density)),
4     bins = 30,
5     color = 'black',
6     fill = okabeito_colors(1),
7     alpha = 0.7
8   ) +
9   geom_function(
10     fun = dnorm,
11     size = 2,
12     color = okabeito_colors(2),
13     args = list(
14       mean = summary(m)$coefficients[2, 1],
15       sd = summary(m)$coefficients[2, 2]
16     )
17   ) +
18   theme_bw()
```



Applied Bootstrapping

- `lm()` estimate, SE, and 95% CI:

```
1 summary(m)$coefficients[2,1:2]
2 c(summary(m)$coefficients[2,1] - 1.96*summary(m)$coefficients[2,2],
3   summary(m)$coefficients[2,1] + 1.96*summary(m)$coefficients[2,2])
```

- Bootstrapped estimate, SE, and 95% CI:

```
1 c(mean(boot$beta1), sd(boot$beta1))
2 quantile(boot$beta1, c(0.025, 0.975))
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Applied Bootstrapping

- `lm()` estimate, SE, and 95% CI:

```
1 summary(m)$coefficients[2,1:2]
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3 #   Estimate Std. Error
4 # 3.10145067 0.09144205
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```
1 c(mean(boot$beta1), sd(boot$beta1))
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3 # [1] 3.09708749 0.09906309
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5 quantile(boot$beta1, c(0.025, 0.975))
```

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2
3 # [1] 3.09708749 0.09906309
4
5 quantile(boot$beta1, c(0.025, 0.975))
6
7 #      2.5%    97.5%
8 # 2.897704 3.286801
```

Wrap Up

Recap

- Regularization puts a penalty on the likelihood proportional to the length of the parameter vector
 - This shrinks parameters toward zero
 - Ridge regression shrinks them slightly
 - LASSO regression tends to force parameters to be zero
- Resampling is a way to estimate things that are difficult to know analytically
 - The jackknife drops single observations to create new datasets of approximately the same size
 - The bootstrap resamples *with replacement* to create new datasets the same size as your old data
- Regularization and the bootstrap are probably the two most generalizable applied techniques you'll learn here!

Final Thoughts

- PollEv.com/klintkanopka