

# DRS

## Scoring Form

Steven Mattis, Ph.D.

Name

Age

Sex

Date

Occupation

Education

Diagnosis

Scale	Raw Score	Cutoff + or -	SDAT Sample: %ile	Sample: T Score
▲ Attention	_____	_____	_____	_____
● Initiation/Perseveration	_____	_____	_____	_____
★ Construction	_____	_____	_____	_____
◆ Conceptualization	_____	_____	_____	_____
■ Memory	_____	_____	_____	_____
DRS TOTAL SCORE	_____	_____	_____	_____

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## Attention

### A. Digit Span

**I'm going to say some numbers and when I'm through I want you to repeat the numbers in the same order . . . Say them just the way I did . . . Say what I say.**

- A1. Forward                    **25**  
                                     **316**  
                                     **4792**  
(0, 2, 3, 4)                \_\_\_\_\_

**Now when I say some numbers I want you to say them backward . . . For example, if I said 1-2, you would say 2-1 . . . Understand? . . . Ready?**

- A2. Backward                **14**  
                                     **539**  
                                     **8593**  
(0, 2, 3, 4)                \_\_\_\_\_

Score A \_\_\_\_\_▲  
(0-8)

### B. Two Successive Commands

**I'm going to give you some commands . . . Do what I say and then relax.**

- B1. "Open your mouth and close your eyes" (1pt) \_\_\_\_\_  
B2. "Stick out your tongue and raise your hand" (1pt) \_\_\_\_\_

Score B \_\_\_\_\_▲  
(0-2)

IF SCORE B = 2, GO TO E  
ENTER MAX SCORE FOR C-D

### C. Single Command

**I'm going to give you some commands . . . Do what I say and then relax.**

- C1. "Open your mouth"        (1pt) \_\_\_\_\_  
C2. "Stick out your tongue" (1pt) \_\_\_\_\_  
C3. "Close your eyes"        (1pt) \_\_\_\_\_  
C4. "Raise your hand"        (1pt) \_\_\_\_\_

Score C \_\_\_\_\_▲  
(0-4)

### D. Imitation

**Watch me . . . Do what I do . . . Imitate what I'm doing . . . Do this.**

- D1. Open mouth                (1pt) \_\_\_\_\_  
D2. Stick out tongue        (1pt) \_\_\_\_\_  
D3. Close eyes                (1pt) \_\_\_\_\_  
D4. Raise your hand        (1pt) \_\_\_\_\_

Score D \_\_\_\_\_▲  
(0-4)

## Initiation and Perseveration

### E. Complex Verbal Initiation/Perseveration

**I'd like you to name all the things you can find or buy in a supermarket . . . You have 1 minute to name as many different items as fast as you can. (60-second time limit, 1 point for each different item)**

- |           |           |
|-----------|-----------|
| 1. _____  | 11. _____ |
| 2. _____  | 12. _____ |
| 3. _____  | 13. _____ |
| 4. _____  | 14. _____ |
| 5. _____  | 15. _____ |
| 6. _____  | 16. _____ |
| 7. _____  | 17. _____ |
| 8. _____  | 18. _____ |
| 9. _____  | 19. _____ |
| 10. _____ | 20. _____ |

Score E \_\_\_\_\_ ●  
(0-20)

IF SCORE E > 13, GO TO 1  
ENTER MAX SCORE FOR F-H

### F. Simple Verbal Initiation/Perseveration

**Look at me . . . Look at what I'm wearing . . . I'd like you to name all of the things I'm wearing. (60-second time limit, 1 point for each different item)**

- |          |          |
|----------|----------|
| 1. _____ | 5. _____ |
| 2. _____ | 6. _____ |
| 3. _____ | 7. _____ |
| 4. _____ | 8. _____ |

Score F \_\_\_\_\_ ●  
(0-8)

### G. Consonant Perseveration

**Say "bee" . . . Say "key" . . . Say "gee" . . . Now say "bee-key-gee" four times.**

"bee-key-gee"—four repetitions (1 pt) \_\_\_\_\_

Score G \_\_\_\_\_ ●  
(0-1)

### H. Vowel Perseveration

**Say "bee" . . . Say "bah" . . . Say "boh" . . . Now say "bee-bah-boh" four times.**

"bee-bah-boh"—four repetitions (1 pt) \_\_\_\_\_

Score H \_\_\_\_\_ ●  
(0-1)

I. Double Alternating Movements

**Watch me . . . Do what I'm doing . . . Do this . . . Palm up, palm down, now switch . . . Keep doing it until I tell you to stop.**

palm up/palm down—five repetitions (1pt) \_\_\_\_\_

Score I \_\_\_\_\_●  
(0-1)

IF SCORE I = 1, GO TO L  
ENTER MAX SCORE FOR J-K

J. Double Alternating Movements

**Now do this . . . Fist, fingers out, switch . . . Keep doing it until I tell you to stop.**

clenched/extended—five repetitions (1pt) \_\_\_\_\_

Score J \_\_\_\_\_●  
(0-1)

K. Alternate Tapping

**Now do this . . . Tap left, then right, then left, then right . . . Just like this . . . Keep doing it until I tell you to stop.**

tap left/tap right—ten repetitions (1pt) \_\_\_\_\_

Score K \_\_\_\_\_●  
(0-1)

L. Graphomotor Design 1

Present Card 1 in stimulus booklet. Give sheet of paper to subject. **Copy this entire design** (point to entire "ramparts" design from left to right). **Start right here** (point to paper).

reproduction of "ramparts" (1pt) \_\_\_\_\_

Score L \_\_\_\_\_●  
(0-1)

IF SCORE L = 1, GO TO P  
ENTER MAX SCORE FOR M-O

M. Graphomotor Design 2

Present Card 2 in stimulus booklet. **Copy this** (point to the circle). **Put it here** (point to paper).

reproduction of "circle" (1pt) \_\_\_\_\_

Score M \_\_\_\_\_●  
(0-1)

N. Graphomotor Design 3

Present Card 3 in stimulus booklet. **Copy this** (point to the "X"). **Put it here** (point to paper).

reproduction of "X" (1pt) \_\_\_\_\_

Score N \_\_\_\_\_●  
(0-1)

O. Graphomotor Design 4

Present Card 4 in stimulus booklet. **Copy these** (point to alternating XOXO). **Put them here** (point to paper).

reproduction of "alternating XOXO" (1pt) \_\_\_\_\_

Score O \_\_\_\_\_●  
(0-1)

## Construction

### P. Construction Design 1

Present Card 5 in stimulus booklet. Turn paper over. **Copy this** (point to vertical lines). **Put it here** (point to paper).

reproduction of "vertical lines" (1pt) \_\_\_\_\_

Score P \_\_\_\_\_ ★  
(0-1)

### Q. Construction Design 2

Present Card 6 in stimulus booklet. **Copy this** (point to diamond in box). **Put it here** (point to paper).

reproduction of "diamond in box" (1pt) \_\_\_\_\_

Score Q \_\_\_\_\_ ★  
(0-1)

IF SCORE Q = 1, GO TO V  
ENTER MAX SCORE FOR R-U

### R. Construction Design 3

Present Card 7 in stimulus booklet. **Copy this** (point to square and diamond). **Put it here** (point to paper).

reproduction of "square and diamond" (1pt) \_\_\_\_\_

Score R \_\_\_\_\_ ★  
(0-1)

### S. Construction Design 4

Present Card 8 in stimulus booklet. **Copy this** (point to diamond). **Put it here** (point to paper).

reproduction of "diamond" (1pt) \_\_\_\_\_

Score S \_\_\_\_\_ ★  
(0-1)

### T. Construction Design 5

Present Card 9 in stimulus booklet. **Copy this** (point to square). **Put it here** (point to paper).

reproduction of "square" (1pt) \_\_\_\_\_

Score T \_\_\_\_\_ ★  
(0-1)

### U. Construction Design 6

**Write your full name here** (point to paper).

produces signature (1pt) \_\_\_\_\_

Score U \_\_\_\_\_ ★  
(0-1)

# Conceptualization

## V. Identities and Oddities

Present Cards 10-17 in sequence. **Look at these three designs . . . Which two are the same? . . . Which are the most alike?** Return to Card 10 and present Cards 10-17 again. **Look at these three designs . . . Tell me which one is different from the others . . . Which one doesn't belong with the others?**

- V1. Card 10 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V2. Card 11 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V3. Card 12 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V4. Card 13 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V5. Card 14 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V6. Card 15 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V7. Card 16 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_  
 V8. Card 17 Same (1pt) \_\_\_\_\_ Different (1pt) \_\_\_\_\_

Score V \_\_\_\_\_ ◆  
(0-16)

## W. Similarities

**In what way are a \_\_\_\_\_ and a \_\_\_\_\_ alike? . . . How are they the same?** Record responses.

- W1. apple - banana \_\_\_\_\_ (0-2pt) \_\_\_\_\_  
 W2. coat - shirt \_\_\_\_\_ (0-2pt) \_\_\_\_\_  
 W3. boat - car \_\_\_\_\_ (0-2pt) \_\_\_\_\_  
 W4. table - chair \_\_\_\_\_ (0-2pt) \_\_\_\_\_

Score W \_\_\_\_\_ ◆  
(0-8)

IF SCORE W > 5, GO TO AA  
ENTER MAX SCORE FOR X-Z

## X. Priming Inductive Reasoning

**Name three things that people \_\_\_\_\_, how are a \_\_\_\_\_, \_\_\_\_\_, and a \_\_\_\_\_ alike, the same?** Record subject's responses.

- X1. eat \_\_\_\_\_  
       response \_\_\_\_\_ (1pt) \_\_\_\_\_  
 X2. wear \_\_\_\_\_  
       response \_\_\_\_\_ (1pt) \_\_\_\_\_  
 X3. ride \_\_\_\_\_  
       response \_\_\_\_\_ (1pt) \_\_\_\_\_

Score X \_\_\_\_\_ ◆  
(0-3)

## Y. Differences

**I'm going to name three things . . . You tell me which one doesn't belong with the others, which one is different.**

- Y1. dog-cat-car (1pt) \_\_\_\_\_  
 Y2. boy-door-man (1pt) \_\_\_\_\_  
 Y3. fish-car-train (1pt) \_\_\_\_\_

Score Y \_\_\_\_\_ ◆  
(0-3)

## Z. Similarities—Multiple Choice

\_\_\_\_\_ and \_\_\_\_\_. . . Are they both \_\_\_\_\_, both \_\_\_\_\_, or both \_\_\_\_\_?

- Z1. apple-banana  
 both fruit (2pt) \_\_\_\_\_  
 both green (1pt) \_\_\_\_\_  
 both animals (0pt) \_\_\_\_\_
- Z2. coat-shirt  
 both clothing (2pt) \_\_\_\_\_  
 both wool (1pt) \_\_\_\_\_  
 both fruit (0pt) \_\_\_\_\_
- Z3. boat-car  
 both means of transportation (2pt) \_\_\_\_\_  
 both move (1pt) \_\_\_\_\_  
 both clothing (0pt) \_\_\_\_\_
- Z4. desk-chair  
 both furniture (2pt) \_\_\_\_\_  
 both wood (1pt) \_\_\_\_\_  
 both means of transportation (0pt) \_\_\_\_\_

Score Z. \_\_\_\_\_◆  
 (0-8)

## AA. Verbal Recall—Sentence Reading

Present Card 18 in stimulus booklet. **Read this sentence aloud . . . Remember the sentence because I'm going to ask you to repeat it later.**

(Not scored)

## AB. Verbal Recall—Sentence Initiation

**Make up a sentence using the words "man" and "car" . . . Remember this sentence also because I'm going to ask you to repeat it later.**  
 Record sentence.

\_\_\_\_\_ (1pt)

Score AB. \_\_\_\_\_◆  
 (0-1)

# Memory

## AC. Orientation

- |                        |                            |
|------------------------|----------------------------|
| AC1. Day (1pt) _____   | AC5. President (1pt) _____ |
| AC2. Date (1pt) _____  | AC6. Governor (1pt) _____  |
| AC3. Month (1pt) _____ | AC7. Mayor (1pt) _____     |
| AC4. Year (1pt) _____  | AC8. Hospital (1pt) _____  |
|                        | AC9. City (1pt) _____      |

Score AC. \_\_\_\_\_■  
 (0-9)

## AD. Counting Distraction 1

Present Card 19 in stimulus booklet. (Turn card lengthwise). **Point out and count all of the A's.**

Score AD. \_\_\_\_\_▲  
 (0-6)

## AE. Counting Distraction 2

Present Card 20 in stimulus booklet. **Point out and count all of the A's.**

Score AE. \_\_\_\_\_▲  
 (0-5)

AF. Verbal Recall—Reading

**Remember the sentence that you read? . . . Tell it to me.** Record sentence.

complete sentence (4pt) \_\_\_\_\_ brown (1pt) \_\_\_\_\_  
boy (1pt) \_\_\_\_\_ dog (1pt) \_\_\_\_\_

Score AF \_\_\_\_\_ ■  
(0-4)

AG. Verbal Recall—Initiation

**Remember the sentence you made up? . . . Tell it to me.**

complete sentence (3pt) \_\_\_\_\_  
man (1pt) \_\_\_\_\_  
car (1pt) \_\_\_\_\_

Score AG \_\_\_\_\_ ■  
(0-3)

AH. Verbal Recognition—Presentation

Present Card 21 in stimulus booklet. **Read this list of words aloud four times so that you will remember each word.**

AH1. 1st correct reading (1pt) \_\_\_\_\_  
AH2. 2nd correct reading (1pt) \_\_\_\_\_  
AH3. 3rd correct reading (1pt) \_\_\_\_\_  
AH4. 4th correct reading (1pt) \_\_\_\_\_

Score AH \_\_\_\_\_ ▲  
(0-4)

AI. Verbal Recognition

**I'm going to show you some words, two at a time . . . For each pair of words, you pick the one that was on the list you just read.** Present Cards 22-26 in stimulus booklet, one at a time.

AI1. *evening-head* (1pt) \_\_\_\_\_ AI4. *machine-night* (1pt) \_\_\_\_\_  
AI2. *inch-plant* (1pt) \_\_\_\_\_ AI5. *fire-milk* (1pt) \_\_\_\_\_  
AI3. *land-open* (1pt) \_\_\_\_\_

Score AI \_\_\_\_\_ ■  
(0-5)

AJ. Visual Matching

Present Cards 27 and 28 in stimulus booklet. **The designs on this card (point to Card 28) are exactly the same as the designs on this card (point to Card 27) . . . When I point to a design on my card, you point to the same one on your card . . . Now, which design is the same as this one (point to top left design, from subject's point of view, on Card 27)?** Match to three remaining designs in any order. Repeat three times.

AJ1. 1st presentation of designs (1pt) \_\_\_\_\_  
AJ2. 2nd presentation of designs (1pt) \_\_\_\_\_  
AJ3. 3rd presentation of designs (1pt) \_\_\_\_\_  
AJ4. 4th presentation of designs (1pt) \_\_\_\_\_

Score AJ \_\_\_\_\_ ▲  
(0-4)

AK. Visual Memory

**I'm going to show you some designs, two at a time . . . For each pair of designs choose the one we have just been working with . . . Point to the one you have just seen.** Present Cards 29-32 in stimulus booklet, one at a time.

AK1. left (1pt) \_\_\_\_\_ AK3. right (1pt) \_\_\_\_\_  
AK2. right (1pt) \_\_\_\_\_ AK4. left (1pt) \_\_\_\_\_

Score AK \_\_\_\_\_ ■  
(0-4)