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## 1 Code Präambel (bitte runterscrollen zum Hauptteil)

```
(ns mariastefan
  (:refer-clojure :exclude [+ - * / = abs compare zero? ref partial
                           numerator denominator infinite?])
  (:require [emmy.env :as e :refer :all :exclude [F->C]]
            [scicloj.kindly.v4.api :as kindly]
            [scicloj.kindly.v4.kind :as kind]))
```

```
(def html kind/hiccup)
```

```
(defn is-equal! [a b]
  (when (zero? (simplify (- a b))) a))
```

```
(defn solves! [a f]
  (when (zero? (simplify (f a))) a))
```

```
(defn postfix? [ctx ex]
  ((-> ctx :Schlüsselworte :postfix)
   (str (last ex))))
```

```
(defn infix? [ctx ex]
  ((-> ctx :Schlüsselworte :infix)
   (str (second ex))))
```

```
(defn infix-function? [ctx ex]
  ((-> ctx :Schlüsselworte :infix-function) (str (second ex))))
```

```
(defn ifx-fn-mp-decon? [ctx ex]
  (and (infix-function? ctx ex)
        ((-> ctx :Schlüsselworte :infix-function-map-deconstrucion)
         (str (second (last ex))))))
```

```
(defn ifx-fn-reverse? [ctx ex]
  (and (infix-function? ctx ex)
        ((-> ctx :Schlüsselworte :infix-function-reverse)
         (str (second (last ex))))))
```

```
(defn notext? [ctx smb]
  ((-> ctx :Schlüsselworte :notext)
   (str smb)))
```

```
(defn npow [x n]
  (apply * (repeat n x)))
```

```
(defn mypow [x n]
  (if (integer? n)
      (npow x n)
      (exp (* (log x) n))))
```

```
(defn n-transpose [m]
  (apply mapv vector m))
```

```
(defn r-transpose [x]
  (reverse (n-transpose x)))
```

```
(defn mround [x] (floor (+ x 0.5)))
```

```
(defn to-double [x]
  (let [n (exp -30)]
    (- (+ x n) n)))
```

```
(defn round [x dec]
  (to-double (/ (mround (* x (mypow 10 dec))) (mypow 10 dec))))
```

```
(defn str-to-int [i]
  ;; in maria.cloud
  #_(int i)
  (Integer/parseInt i))
```

```
(def plus +)
```

```
(def minus -)
```

```
(def mal *)
```

```
(def von *)
```

```
(def dot *)
```

```
(def durch /)
```

```
(def hoch mypow)
```

```
(def null 0)
```

```
(def Ein 1)
```

```
(def Milliard (fn [x] (* x (mypow 10 9))))
```

```
(def stel (fn [x y] (/ x y)))
```

```
(defn Komma [& lst]  
  (let [a (apply str (rest lst))]  
    (to-double (+ (first lst) (/ (str-to-int a) (mypow 10 (count a)))))))
```

```
(defn sw [ctx ex]  
  (cond  
    (not (coll? ex)) ex  
    (ifx-fn-mp-decon? ctx ex)  
    (list (list 'fn [{:keys (first (last ex))}] (first ex))  
          (last (last ex)))  
    (ifx-fn-reverse? ctx ex)  
    (list (list 'fn [(last (last ex))] (first ex))  
          (first (last ex)))  
    (infix-function? ctx ex)  
    (list (list 'fn [(first (last ex))] (first ex))  
          (last (last ex)))  
    (postfix? ctx ex)
```

```

(conj (butlast ex) (last ex))
(infix? ctx ex)
(conj (rest (rest ex)) (first ex) (second ex))
:else
    ex))

```

```

(defn bx [ctx ex]
  (if (not (coll? ex)) ex
      (str "\\fbox{"
            (apply str
                    (interpose " " (remove #(notext? ctx %) ex)))
            "}"))))

```

```

(defn maxcount [xs mini]
  (apply max (conj (map #(-> (second %)) :style :count) (filter coll? xs)) mini)))

```

```

(defn b [p] {:style {:border "1px solid gray" :padding (str p "px")} :count p}})

```

```

(defn hx [ctx ex]
  (if (not (coll? ex))
      (str " " ex " ")
      (let [rex (remove #(notext? ctx %) ex)]
          (into [:span (b (+ 3 (maxcount rex 2)))] rex))))

```

```

(defn table-formula? [ctx ex]
  (and (coll? (last ex))
        ((-> ctx :Schlusselworte :infix-function) (str (first (last ex))))))

```

```

(defn threadzero [ctx ex]
  (if (table-formula? ctx ex)
      (if (> (count ex) 2)
          (cons (threadzero ctx (butlast ex)) (last ex))
          (cons (first ex) (last ex)))
      ex))

```

```

(def gctx {:Schlusselworte
           {:infix
            #{"plus" "minus" "mal" "von" "dot" "durch" "hoch" "Ein" "Milliard"
              "Komma"}
           :postfix
            #{"stel"}

```

```

:infix-function
#{"mit" "und"}
:infix-function-map-deconstrucion
#{"aus"}
:infix-function-reverse
#{"für"}
:notext
#{"dot"}}
:Schulwissen
{:e euler
:pi pi}})

```

```

(defn my-walk
  [inner outer form]
  (cond
    (list? form)      (outer (apply list (map inner form)))
    (map-entry? form) form
    (seq? form)       (outer (doall (map inner form)))
    (record? form)    (outer (reduce (fn [r x] (conj r (inner x))) form form))
    (coll? form)      (outer (into (empty form) (map inner form)))
    :else             (outer form)))

```

```

(defn postwalk
  [f form]
  (my-walk (partial postwalk f) f form))

```

```

(defmacro calcbox [ex & dbg]
  (let [swe (postwalk #(sw gctx %) (threadzero gctx ex))
        bxe (if (vector? ex)
                  (->> (cons (first ex) (apply concat (rest ex)))
                        (map (fn [mex] (postwalk #(bx gctx %) mex)))
                        (interpose " \\\\" " )
                        (apply str))
                    (postwalk #(bx gctx %) ex))
        hxe (if (vector? ex)
                  (->> (cons (first ex) (apply concat (rest ex)))
                        (map (fn [mex] (postwalk #(hx gctx %) mex)))
                        (map #(vector :p [:div %]))
                        (into [:p]))
                    [:p (postwalk #(hx gctx %) ex)])]]
    {:code `(~swe

```

```

:calc (if (seq dbg) (into [] dbg) swe)
:tex bxe
:hiccup hxe}}))

```

## 2 J. Stefan: Über die Beziehung zwischen der Wärmestrahlung und der Temperatur

Temperatur in Celsius

```
(def temper [80 100 120 140 160 180 200 220 240])
```

Dulong und Petit angegebene Messdaten (extrapoliert aus Messungen)

```
(def dp-meas [1.74 2.30 3.02 3.88 4.89 6.10 7.40 8.81 10.69])
```

von D&P angegeben als nach ihrer Heuristik gerechnet

```
(def dp-theor [1.72 2.33 3.05 3.89 4.87 6.03 7.34 8.89 10.68])
```

vom Stefan berechnete Werte

```
(def st-theor [1.66 2.30 3.05 3.92 4.93 6.09 7.42 8.92 10.62])
```

```
(defn dp-formel [Celsius]
  (calcbbox [((((A hoch x) minus 1) mal M)
    mit
    [x in Celsius]]
    [und [(1 Komma 0 0 77) für A]]
    [und [(2 Komma 0 2) für M]]]))
```

```
(html (:hiccup (dp-formel 0)))
```

```
(def tb2 (map (fn [[T m t]]
  [T m (round (- t m) 2) t (round (:calc (dp-formel T)) 2)])
  (n-transpose [temper dp-meas dp-theor])))
```

Temperatur Messwert Differenz RechenWert\_D&P Meine-Rechnung

tb2

```
([80 1.74 -0.02 1.72 1.71]
 [100 2.3 0.03 2.33 2.33]
 [120 3.02 0.03 3.05 3.05]
 [140 3.88 0.01 3.89 3.89]
 [160 4.89 -0.02 4.87 4.87]
 [180 6.1 -0.07 6.03 6.01]
 [200 7.4 -0.06 7.34 7.35]
 [220 8.81 0.08 8.89 8.9]
 [240 10.69 -0.01 10.68 10.71])
```

```
(defn stefan-formel [Celsius]
  (calcbox [((((T plus x) hoch 4 )
              minus
              (T hoch 4))
            mal
            B)
    [mit [x in Celsius]]
    [und [(Ein (6 Milliard) stel) für B]]
    [und [273 für T]]]))
```

```
(html (:hiccup (stefan-formel 0)))
```

```
(def pow_273_4 (calcbox [(((T mal T) mal T) mal T) [mit [T gleich 273]]]))
```

```
(html (:hiccup pow_273_4))
```

```
(:calc pow_273_4)
```

5554571841

Unten passt die Differenz mit Paper überein, auch Meine-Rechnung lt. Paper gerechnet passt

```
(def tb7 (map (fn [[T m st-t]]
  [T m (round (- st-t m) 2) st-t
    (round (:calc (stefan-formel T)) 2)])
  (n-transpose [temper dp-meas st-theor])))
```

Temperatur Messwert Differenz Rechenwert\_St Meine-Rechnung

```
tb7
```

```
([80 1.74 -0.08 1.66 1.66]
 [100 2.3 0.0 2.3 2.3]
 [120 3.02 0.03 3.05 3.05]
 [140 3.88 0.04 3.92 3.92]
 [160 4.89 0.04 4.93 4.93]
 [180 6.1 -0.01 6.09 6.09]
 [200 7.4 0.02 7.42 7.42]
 [220 8.81 0.11 8.92 8.92]
 [240 10.69 -0.07 10.62 10.62])
```

```
(defn minsec [sec]
  (mapv mround [(quot sec 60) (mod sec 60)]))
```

```
(defn speed->sec [sp]
  (* (/ 20.0 sp) 60))
```

```
(defn tb3 [tbl]
  (map (fn [tb]
        (map #(minsec (speed->sec %)) tb))
       tbl))
```

Umrechnung von Messwerten und Rechnungen nach Zeitdauer – MinutenSekunden, Absteigende Temperatur

```
(tb3 (r-transpose [dp-meas dp-theor st-theor]))
```

```
(([1 52] [1 52] [1 53])
 ([2 16] [2 15] [2 15])
 ([2 42] [2 43] [2 42])
 ([3 17] [3 19] [3 17])
 ([4 5] [4 6] [4 3])
 ([5 9] [5 8] [5 6])
 ([6 37] [6 33] [6 33])
 ([8 42] [8 35] [8 42])
 ([11 30] [11 38] [12 3]))
```

```
(def Minuten 'Minuten)
```



```
(def Minute 'Minute)
```

```
(def Sekunden 'Sekunden)
```

```
(def Sekunde 'Sekunde)
```

```
(def Eine 'Eine)
```

```
(def und 'und)
```

```
(def ist 'ist)
```

```
(def Null 'Null)
```

```
(defn text-minute [m]
  (case m
    0 [Null Minuten]
    1 [Eine Minute]
    [m Minuten]))
```

```
(defn text-sekunde [m]
  (case m
    0 [Null Sekunden]
    1 [Eine Sekunde]
    [m Sekunden]))
```

```
(defn tb4 [tb]
  (mapv (fn [[m s]] [(text-minute m) und (text-sekunde s)])
    tb))
```

Zeitdauer der Messwerte in Worten

```
(tb4 (map first (tb3 (r-transpose [dp-meas]))))
```

```
[[[Eine Minute] und [52 Sekunden]]
 [[2 Minuten] und [16 Sekunden]]
 [[2 Minuten] und [42 Sekunden]]
 [[3 Minuten] und [17 Sekunden]]
 [[4 Minuten] und [5 Sekunden]]
```

```
[[5 Minuten] und [9 Sekunden]]
[[6 Minuten] und [37 Sekunden]]
[[8 Minuten] und [42 Sekunden]]
[[11 Minuten] und [30 Sekunden]]]
```

```
(def minus- 'minus)
```

```
(def plus+ 'plus)
```

```
(defn tb6 [tb]
  (mapv (fn [[am as] [bm bs]]
    [[bs
      (if (neg? (- as bs)) minus- plus+)
      (abs (- as bs))]]
    ist
    as))
  tb))
```

Differenz der Sekunden: D&P-Rechnung Differenz D&P-Messung

```
(tb6 (tb3 (r-transpose [dp-meas dp-theor])))
```

```
[[[52 plus 0] ist 52]
 [[15 plus 1] ist 16]
 [[43 minus 1] ist 42]
 [[19 minus 2] ist 17]
 [[6 minus 1] ist 5]
 [[8 plus 1] ist 9]
 [[33 plus 4] ist 37]
 [[35 plus 7] ist 42]
 [[38 minus 8] ist 30]]
```

Differenz der Sekunden: St-Rechnung Differenz D&P-Messung

```
(tb6 (tb3 (r-transpose [dp-meas st-theor])))
```

```
[[[53 minus 1] ist 52]
 [[15 plus 1] ist 16]
 [[42 plus 0] ist 42]
 [[17 plus 0] ist 17]]
```

```
[[3 plus 2] ist 5]
[[6 plus 3] ist 9]
[[33 plus 4] ist 37]
[[42 plus 0] ist 42]
[[3 plus 27] ist 30]]
```

### 3 Kleine Fingerübungen

```
(def bsp0 (calcbox (1 plus 3)))
```

```
(html (:hiccup bsp0))
```

```
(:calc bsp0)
```

4

praktisch zum debuggen: der generierte code

```
(:code bsp0)
```

```
(plus 1 3)
```

```
(def bsp1 (calcbox (2 plus 1) "andere Rechnung" (+ 4 5)))
```

```
(html (:hiccup bsp1))
```

noch praktischer zum debuggen: calculation unterdrücken

```
(:calc bsp1)
```

```
["andere Rechnung" 9]
```

```
(def bsp2 (calcbox ((X plus 1) mit [X gleich [(Y plus 2) mit [Y gle=ich 3]]])))
```

```
(html (:hiccup bsp2))
```

```
(:calc bsp2)
```

6

```
(def bsp3 (calcbox ( [(X plus Y) mit [X ist-gleich 3]] mit [Y ist 2]) ))
```

es ist wurst ob glei=ch, ist-gleich, -in-: nur ein Füllwort

```
(html (:hiccup bsp3))
```

```
(:calc bsp3)
```

5

```
(defn bsp4 [Sekunden Y]  
  (calcbox ((X plus Y) mit [X -in- Sekunden])))
```

```
(html (:hiccup (bsp4 0 0)))
```

```
(:calc (bsp4 5 6))
```

11

```
(defn bsp5 [{:keys [Schulwissen]}]  
  (calcbox ((e hoch pi) mit [[e pi] aus Schulwissen])))
```

```
(html (:hiccup (bsp5 gctx)))
```

```
(def bsp6 (calcbox [(X plus Y) [mit [X gleich (Y plus 7)]] [mit [Y gle=ich 3]]]))
```

```
(html (:hiccup bsp6))
```

## 4 deBroglie Wavelength

### Internal Vibrations

as always with Einstein, we start with  $E = mc^2$

```
(defn E0 [m] (* m 'c 'c))
```

deBroglie's first hypothesis was to assume that every particle has a hypothetical internal vibration at frequency  $\nu_0$  which relates to the rest energy in rest frame of particle (only there this energy-frequency relation holds)

```
(defn nu_naught [E0] (/ E0 'h))
```

particle travels at velocity  $v$

```
(defn v [beta] (* beta 'c))
```

```
(defn beta [v] (/ v 'c))
```

```
(defn gamma [beta] (/ 1 (sqrt (- 1 (* beta beta)))))
```

time dilation: internal vibration is slower for observer. so the frequency-energy relation does not hold: the frequency indeed decreases instead of increasing with energy. this is the conundrum deBroglie solved. so hang on.

```
(defn nu_one [nu_naught gamma] (/ nu_naught gamma))
```

sine formula for internal vibration. we do not know what exactly vibrates so we set the amplitude to one

```
(defn internal-swing [nu_one]
  (fn [t] (sin (* 2 'pi nu_one t))))
```

calculate the phase of the internal swing at particle point  $x = v * t$

```
(defn internal-phase [nu_one x v]
  (asin ((internal-swing nu_one) (/ x v))))
```

```
(is-equal! (* 2 'pi 'nu_one (/ 'x 'v))
           (internal-phase 'nu_one 'x 'v))
```

```
(* 2 pi nu_one (/ x v))
```

personal note: to me, this is the sine-part of a standing wave, the standing vibration.

## A general Wave

now for something completely different: general definition of a wave

```
(defn wave [omega k]
  (fn [x t] (sin (- (* omega t) (* k x))))))
```

with the usual definition of omega

```
(defn omega [nu] (* 2 'pi nu))
```

and the simplest possible definition for the wave-vector k: a dispersion free wave traveling at phase-velocity V

```
(defn k [omega V] (/ omega V))
```

calculate the phase of the wave

```
(defn wave-phase [nu x t V]
  (asin ((wave (omega nu) (k (omega nu) V)) x t)))
```

```
(is-equal! (* 2 'pi 'nu (- 't (/ 'x 'V)))
           (wave-phase 'nu 'x 't 'V))
```

```
(* 2 pi nu (- t (/ x V)))
```

## Phase difference

calculate the phase difference between the vibration and some wave at time  $t = x / v$  as a function of the ratio of the frequencies

```
(defn phase-difference [r x v nu V]
  (- (internal-phase (* r nu) x v)
     (wave-phase nu x (/ x v) V)))
```

```
(is-equal! (* 2 'pi 'nu (+ (* (- 'r 1) (/ 'x 'v)) (/ 'x 'V)))
           (phase-difference 'r 'x 'v 'nu 'V))
```

```
(* 2 pi nu (+ (* (- r 1) (/ x v)) (/ x V)))
```

state the general ratio of frequencies that keeps the vibration of the particle in phase with some wave of velocity V in terms of the velocity of the particle

```
(solves! (@(defn nu-ratio-in-phase [v V] (- 1 (/ v V)))
          'v 'V)
         (fn [r] (phase-difference r 'x 'v 'nu 'V)))
```

```
(- 1 (/ v V))
```

the Energy of the particle for the observer

```
(defn E [E0 gamma] (* E0 gamma))
```

we assume the deBroglie wave has the frequency: energy divided by Planck's constant. reminder: this relation holds in every frame of reference, especially for the observer who is not in the rest frame.

```
(defn nu [E] (/ E 'h))
```

now that nu is set, calculate the physically viable ratio of the frequencies in terms of beta

```
(defn physical-nu-ratio [beta]
  (/ (nu_one (nu_naught 'E0) (gamma beta))
     (nu (E 'E0 (gamma beta)))))
```

```
(is-equal! (- 1 (* 'beta 'beta))
           (physical-nu-ratio 'beta))
```

```
(- 1 (* beta beta))
```

state the value of the physical phase-velocity  $V$  that keeps the vibration and the deBroglie wave in phase in terms of the particle velocity  $v$

```
(solves! (@(defn phase-velocity [beta] (/ 'c beta))
          'beta)
  (fn [V] (- (physical-nu-ratio 'beta)
             (nu-ratio-in-phase (v 'beta) V))))
```

```
(/ c beta)
```

note: the phase-velocity is always greater than the speed of light. It is independent of the position  $x$  and the mass of the particle

the relativistic momentum is defined as

```
(defn p [m v gamma]
  (* m v gamma))
```

calculate the deBroglie wavelength (by dividing the phase-velocity by the frequency) and show that it indeed is  $h$  divided by the momentum

```
(def de-broglie-wavelength
  (/ (phase-velocity (beta 'v))
     (nu (E (EO 'm) 'gamma))))
```

```
(is-equal! (/ 'h (p 'm 'v 'gamma))
  de-broglie-wavelength)
```

```
(/ h (* m v gamma))
```

personal note: one can see this upside down.  $V$  and  $\nu$  define not only the deBroglie phase wave but also a standing wave (standing vibration). and the intersection of the two waves gives the trajectory of the particle (and hence its velocity  $v$ ). Intersection meaning the points where the phase of the wave and the sine-part of the standing vibration-wave have the same value. The mass of the particle is then given by the deBroglie-wavelength and the  $v$ . Mass is thus a constant of the motion, the same value in every frame.



```
(println "Success!!")
```

```
nil
```