

## Skip List

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# Class Documentation

### 2.1 skip\_list< T, Compare, Allocator >::const\_iterator Class Reference

Constant bidirectional iterator for [skip\\_list](#).

```
#include <SkipList.h>
```

#### Public Types

- using **iterator\_category** = std::bidirectional\_iterator\_tag
- using **value\_type** = const T
- using **difference\_type** = std::ptrdiff\_t
- using **pointer** = const T \*
- using **reference** = const T &

#### Public Member Functions

- **const\_iterator** (skip\_list\_node \*node)
- **const\_iterator** (const [iterator](#) &it)
- reference **operator\*** () const  
*Dereference operator.*
- pointer **operator->** () const  
*Member access operator.*
- **const\_iterator** & **operator++** ()  
*Prefix increment.*
- **const\_iterator** **operator++** (int)  
*Postfix increment.*
- **const\_iterator** & **operator--** ()  
*Prefix decrement.*
- **const\_iterator** **operator--** (int)  
*Postfix decrement.*
- bool **operator==** (const **const\_iterator** &other) const  
*Equality comparison.*
- bool **operator!=** (const **const\_iterator** &other) const  
*Inequality comparison.*

## Friends

- class **skip\_list**

### 2.1.1 Detailed Description

```
template<typename T, typename Compare = std::less<T>, typename Allocator = std::allocator<T>>>
class skip_list< T, Compare, Allocator >::const_iterator
```

Constant bidirectional iterator for [skip\\_list](#).

The documentation for this class was generated from the following file:

- SkipList.h

## 2.2 **skip\_list< T, Compare, Allocator >::iterator** Class Reference

Bidirectional iterator for [skip\\_list](#).

```
#include <SkipList.h>
```

### Public Types

- using **iterator\_category** = std::bidirectional\_iterator\_tag
- using **value\_type** = T
- using **difference\_type** = std::ptrdiff\_t
- using **pointer** = T \*
- using **reference** = T &

### Public Member Functions

- **iterator** (skip\_list\_node \*node)
- reference **operator\*** () const  
*Dereference operator.*
- pointer **operator->** () const  
*Member access operator.*
- **iterator & operator++** ()  
*Prefix increment.*
- **iterator operator++** (int)  
*Postfix increment.*
- **iterator & operator--** ()  
*Prefix decrement.*
- **iterator operator--** (int)  
*Postfix decrement.*
- bool **operator==** (const **iterator** &other) const  
*Equality comparison.*
- bool **operator!=** (const **iterator** &other) const  
*Inequality comparison.*



## Friends

- class **skip\_list**

### 2.2.1 Detailed Description

```
template<typename T, typename Compare = std::less<T>, typename Allocator = std::allocator<T>>
class skip_list< T, Compare, Allocator >::iterator
```

Bidirectional iterator for [skip\\_list](#).

The documentation for this class was generated from the following file:

- SkipList.h

## 2.3 skip\_list< T, Compare, Allocator > Class Template Reference

A skip list container that provides logarithmic time complexity for search operations.

```
#include <SkipList.h>
```

## Classes

- class [const\\_iterator](#)  
*Constant bidirectional iterator for [skip\\_list](#).*
- class [iterator](#)  
*Bidirectional iterator for [skip\\_list](#).*

## Public Member Functions

- [skip\\_list](#) (const Compare &comp=Compare(), const Allocator &alloc=Allocator())  
*Default constructor.*
- [skip\\_list](#) (const Allocator &alloc)  
*Constructor with allocator.*
- [skip\\_list](#) (const [skip\\_list](#) &other)  
*Copy constructor.*
- [skip\\_list](#) ([skip\\_list](#) &&other) noexcept  
*Move constructor.*
- [~skip\\_list](#) ()  
*Destructor.*
- [skip\\_list](#) & [operator=](#) (const [skip\\_list](#) &other)  
*Copy assignment operator.*
- [skip\\_list](#) & [operator=](#) ([skip\\_list](#) &&other) noexcept  
*Move assignment operator.*
- Allocator [get\\_allocator](#) () const noexcept  
*Returns the container's allocator.*
- bool [empty](#) () const noexcept

- Checks if container is empty.*

  - `std::size_t size ()` `const noexcept`  
*Returns number of elements.*
  - `iterator insert (const T &value)`  
*Inserts an element.*
  - `iterator insert (T &&value)`  
*Inserts an element (move version)*
  - `void clear ()`  
*Clears all elements from container.*
  - `iterator erase (iterator pos)`  
*Erases element at position.*
  - `void swap (skip_list &other) noexcept`  
*Swaps contents with another `skip_list`.*
  - `iterator find (const T &value)`  
*Finds element with specific value.*
  - `const_iterator find (const T &value) const`  
*Finds element with specific value (const version)*
  - `bool contains (const T &value) const`  
*Checks if an element exists in the container.*
  - `template<typename... Args>`  
`iterator emplace (Args &&... args)`  
*Inserts an element using in-place construction.*
  - `iterator push_front (const T &value)`  
*Inserts an element at the beginning of the container.*
  - `iterator push_back (const T &value)`  
*Inserts an element at the end of the container.*
  - `void pop_front ()`  
*Removes the first element from the container.*
  - `void pop_back ()`  
*Removes the last element from the container.*
  - `void resize (std::size_t count, const T &value=T())`  
*Resizes the container to contain count elements.*
  - `iterator begin ()` `noexcept`  
*Returns iterator to beginning.*
  - `const_iterator begin ()` `const noexcept`  
*Returns const iterator to beginning.*
  - `const_iterator cbegin ()` `const noexcept`  
*Returns const iterator to beginning.*
  - `iterator end ()` `noexcept`  
*Returns iterator to end.*
  - `const_iterator end ()` `const noexcept`  
*Returns const iterator to end.*
  - `const_iterator cend ()` `const noexcept`  
*Returns const iterator to end.*
  - `bool operator== (const skip_list &other) const`  
*Equality operator.*
  - `bool operator!= (const skip_list &other) const`  
*Inequality operator.*

### 2.3.1 Detailed Description

```
template<typename T, typename Compare = std::less<T>, typename Allocator = std::allocator<T>>
class skip_list< T, Compare, Allocator >
```

A skip list container that provides logarithmic time complexity for search operations.

#### Template Parameters

<i>T</i>	The type of elements stored in the container.
<i>Compare</i>	Comparison function object type (default: <code>std::less&lt;T&gt;</code> ).
<i>Allocator</i>	Allocator type (default: <code>std::allocator&lt;T&gt;</code> ).

### 2.3.2 Member Function Documentation

#### 2.3.2.1 contains()

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
bool skip_list< T, Compare, Allocator >::contains (
    const T & value ) const [inline]
```

Checks if an element exists in the container.

#### Parameters

<i>value</i>	Value to search for
--------------	---------------------

#### Returns

true if element exists, false otherwise

#### 2.3.2.2 emplace()

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
template<typename... Args>
iterator skip_list< T, Compare, Allocator >::emplace (
    Args &&... args ) [inline]
```

Inserts an element using in-place construction.

**Template Parameters**

<i>Args</i>	Argument types for element construction
-------------	---

**Parameters**

<i>args</i>	Arguments to forward to element constructor
-------------	---

**Returns**

Iterator to the inserted element

**2.3.2.3 insert() [1/2]**

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<T>>
iterator skip_list< T, Compare, Allocator >::insert (
    const T & value ) [inline]
```

Inserts an element.

**Parameters**

<i>value</i>	Value to insert
--------------	-----------------

**Returns**

Iterator to the inserted element

**2.3.2.4 insert() [2/2]**

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<T>>
iterator skip_list< T, Compare, Allocator >::insert (
    T && value ) [inline]
```

Inserts an element (move version)

**Parameters**

<i>value</i>	Value to insert
--------------	-----------------

**Returns**

Iterator to the inserted element

**2.3.2.5 push\_back()**

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
iterator skip_list< T, Compare, Allocator >::push_back (
    const T & value ) [inline]
```

Inserts an element at the end of the container.

**Parameters**

<i>value</i>	Value to insert
--------------	-----------------

**Returns**

Iterator to the inserted element

**2.3.2.6 push\_front()**

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
iterator skip_list< T, Compare, Allocator >::push_front (
    const T & value ) [inline]
```

Inserts an element at the beginning of the container.

**Parameters**

<i>value</i>	Value to insert
--------------	-----------------

**Returns**

Iterator to the inserted element

**2.3.2.7 resize()**

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
```

```
void skip_list< T, Compare, Allocator >::resize (
    std::size_t count,
    const T & value = T() ) [inline]
```

Resizes the container to contain count elements.

#### Parameters

<i>count</i>	New size of the container
<i>value</i>	Value to initialize new elements with

### 2.3.2.8 swap()

```
template<typename T , typename Compare = std::less<T>, typename Allocator = std::allocator<↵
T>>
void skip_list< T, Compare, Allocator >::swap (
    skip_list< T, Compare, Allocator > & other ) [inline], [noexcept]
```

Swaps contents with another [skip\\_list](#).

#### Parameters

<i>other</i>	Another <a href="#">skip_list</a> to swap with
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The documentation for this class was generated from the following file:

- SkipList.h

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