CS 452 Project -- Simulation: Token-Ring Communication

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Idea of how project will run:

- 1. run ./makeFile.exe
- 2. ask use for length of token ring, val word needs to go to, and word, and display users input and test values
- 3. Test that the values are valid
- 4. idea of output:

PID 1111 - Process 1

I wrote: value

PID 1112 - Process 2

I Read: value I write: value

PID 1113 - Process 3

I Read: value I write: value

PID 1114 – Process 4

I Read: nothing I write: nothing

Enter process ring length, process Word gets sent to, word:

5. To exit, user types ^C, show that all PIDs get closed

Enter process ring length, process Word gets sent to, word: ^C

PID 1111 shutting down

PID 1112 shutting down

PID 1113 shutting down

PID 1114 shutting down

How it works in my head:

In the program I parse user input to get the length of the token ring (X), where the message needs to get sent to, and the word.

After the program creates X amount of PIDs along with piping the previous write to the current read.

then loops???

version 2:

I was able to correctly spawn the right number of children asked by user, but had issues making the pipes.

```
How many Processes? 5
Where does message go? 2
5 children
Parent = 59845
Process (59846)-(PPID: 59845)
read message:
write message: apple
Process (59847)-(PPID: 59845)
read message:
              ?1
write message: apple
Process (59848)-(PPID: 59845)
read message:
write message: apple
Process (59849)-(PPID: 59845)
read message:
write message: apple
Process (59845)-(PPID: 59841)
read message: apple
write message: apple
Process (59850)-(PPID: 59845)
read message:
              ?1_
write message: apple
```

version 5:

I had it reading backwards for some reason, I wasn't able to retrieve how I did this version in time to submit this version (rip version).

version submitted:

it is broken. I am not sure what I did, but that is how I have it now at the time it is due.