

# SurrealDB 2.1 Overview

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## SurrealDB 2.1 Wikipedia-Style Comprehensive Article

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### Introduction

SurrealDB 2.1 is a multi-model, distributed database management system designed to provide a unified platform for handling relational, document, and graph-like data models. Engineered for modern applications, SurrealDB supports schema flexibility, advanced querying capabilities, and a powerful Rust SDK. Version 2.1 introduces several enhancements in concurrency, live query handling, and integrations with Rust-based systems, making it a favored choice for real-time applications and AI-driven workloads.

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### Core Features

- **Multi-Model Database:** Supports SQL-like querying over relational, document-based, and graph data models.
- **Concurrency:** Optimized for high-performance with asynchronous Rust SDK and Tokio runtime combined.
- **Embedded and Remote Operation:** Can operate as an in-memory database, file-based storage, or in distributed clusters combined.

- **Advanced Querying:** Full support for SurrealQL with capabilities for live queries, manual transactions, and flexible joins combined.
  - **Security Features:** Role-based access control, JWT authentication, and advanced access definitions combined.
  - **Rust SDK:** Comprehensive support for interacting with SurrealDB in Rust, including live notifications, advanced transactions, and user-friendly API integration combined.
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## Setting Up SurrealDB

### 1. Installation

SurrealDB can be installed as a standalone binary or embedded in Rust applications. For standalone use, download the executable from the [official site](#).

### 2. Starting the Server

Run the following command to start a SurrealDB server with default configurations:

```
bash

surreal start --user root --pass root
```

The server runs at `http://127.0.0.1:8000` by default.

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## Key Concepts

## Authentication and Security

- **JWT Authentication:** Securely authenticate users using JWTs with fine-grained access control policies combined.
- **Dynamic Access Control:** Define permissions using SurrealQL's ``DEFINE ACCESS`` statements, ensuring contextual security combined combined.

## Concurrency

SurrealDB employs Rust's ``tokio`` runtime for high-concurrency scenarios. Clients can customize connection capacities to optimize memory usage combined.

## Live Queries

Monitor database changes in real-time using ``LIVE SELECT`` statements. This is particularly useful for applications requiring instantaneous data synchronization combined combined.

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## Using the Rust SDK

The Rust SDK enables seamless integration with SurrealDB for building performant applications. Below are examples from basic to advanced usage:

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### 1. Basic Connection

```
rust

use surrealdb::Surreal;
use surrealdb::engine::remote::ws::Ws;
```

```
#[tokio::main]
async fn main() -> surrealdb::Result<()> {
    let db = Surreal::new::(<Ws>("127.0.0.1:8000")).await?;
    db.signin("root", "root").await?;
    db.use_ns("test").use_db("test").await?;
    Ok(())
}
```

## 2. CRUD Operations

### Creating Records

rust

```
use surrealdb::Surreal;

#[derive(Debug, Serialize)]
struct Person {
    name: String,
    age: u32,
}

#[tokio::main]
async fn main() -> surrealdb::Result<()> {
    let db = Surreal::new::(<Ws>("127.0.0.1:8000")).await?;
    let person = Person { name: "John Doe".to_string(), age: 30 };
    let record: Option<RecordId> = db.create("person").content(person).await?;
    dbg!(record);
    Ok(())
}
```

### Fetching Records

```
rust
```

```
let people: Vec<Person> = db.select("person").await?;
```

### 3. Live Queries

```
rust
```

```
use futures::StreamExt;
use surrealdb::engine::remote::ws::Ws;
use surrealdb::opt::auth::Root;
use surrealdb::{Notification, Surreal};

#[derive(Debug, Deserialize)]
struct Person {
    id: String,
    name: String,
}

#[tokio::main]
async fn main() -> surrealdb::Result<()> {
    let db = Surreal::new::("127.0.0.1:8000").await?;
    db.signin(Root { username: "root", password: "root"
}).await?;
    db.use_ns("test").use_db("test").await?;

    let mut live_stream = db.select("person").live().await?;
    while let Some(result) = live_stream.next().await {
        println!("{}", result);
    }
    Ok(())
}
```

### 4. Manual Transactions

```
rust
```

```
let response = db
    .query("BEGIN")
    .query("CREATE account:one SET balance = 1000;")
    .query("UPDATE account:one SET balance += 500;")
    .query("COMMIT")
    .await?;
```

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## 5. Advanced Features

### Using `FETCH` for Linked Records

```
rust
```

```
let results = db.query("SELECT * FROM classroom FETCH teacher, students").await?;
```

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## Performance Optimization

- **Concurrency Management:** Optimize `tokio` runtime configurations and database connection pools.
- **Custom Live Query Notifications:** Streamline live query notifications to handle real-time updates efficiently combined.

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## Conclusion

SurrealDB 2.1 integrates seamlessly with Rust and offers extensive capabilities for managing modern application data. Its multi-model

architecture, coupled with robust Rust SDK support, makes it a prime choice for real-time, scalable, and secure systems. For further resources and community support, visit [SurrealDB's official site](#).