

<<Sensors>>

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tral Sensors>>

<<Device>>

3D-camera

<<Device>>

:RGB-camera

<<Dev

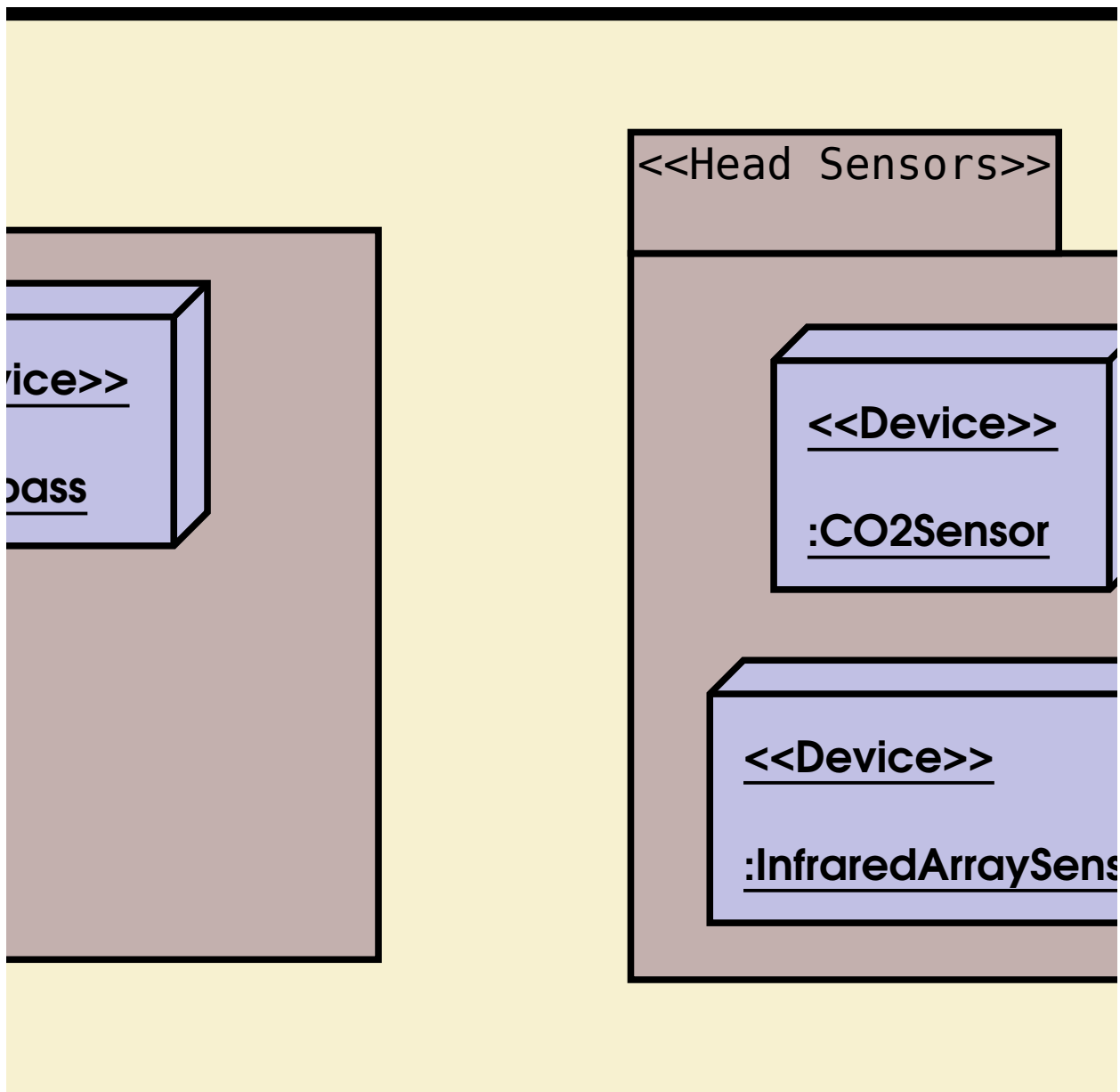
:Comp

<<Device>>

serRangeFinder

<<Device>>

:Microphone





<<Base Sensors>>

<<Device>>

:UltrasonicRangeF

