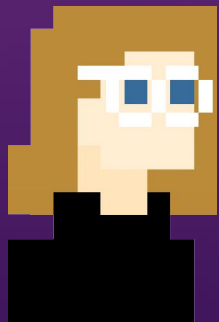


# STARDOG



# The Team



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*Caroline Kendrick*



*Caitlyn Floyd*

# Story

- Plot Overview
  - A group called The Rights of Native Species (TRONS) is fighting against Chasm Corp, an organization that has been experimenting on an alien dog species for nefarious purposes.
  - Astrid, the leader of TRONS, has been captured, and her companion, Major Canis, a modified dog, has to infiltrate the Chasm Corp lab to rescue her.



# Level Breakdown

- Level 1
  - Outside making your way into the lab
  - Must power up your bark to destroy the lab's barrier
- Level 2
  - Inside the lab
  - Another power up must be collected to continue on
- Boss Fight
  - Major Canis vs. Tenebris Nox, head of Chasm Corp
  - Defeat Nox to free Astrid & win!

# Mechanics

- Major Canis
  - Run and Jump (left, right, up arrow keys)
  - Super Bark (spacebar - level up to increase power)
    - Major Canis' attack against enemies
    - Takes a short period of time to recharge after a couple uses
  - Shield (down arrow)
    - protects Major Canis from enemies for a short period of time before needing to recharge

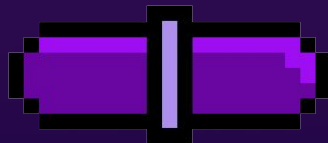
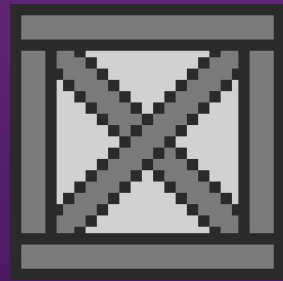


- Enemies
  - Guards - shoot slower bullets with less power
  - Scientists - faster bullets with more power
  - Boss - stronger weapons and greater health



# Mechanics

- Items
  - Crates - can be broken, some contain items
  - Switches - control Chasm Corp shields
    - Requires leveled-up bark to deactivate
  - Dog Bones - renew dog health
  - Capsules - level up the super bark





Art







# Sound

- Sound effects - taken from freesounds.com
  - Modulated using reverb, phasers, and flangers
  - Each interaction in the game features a sound effect
- Background music
  - Intro song: upbeat electronic vibe
  - Level Song: more mysterious tone
    - Used garage band loops to create melody and bass line
    - Mostly utilized synthesizers and sound effects

Intro Music

Level Music