



Le(a)rner Crew

Team 5

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Meet the Team!



Natalie



Daniel



Kylene



Su

Problem Statement

Client: a boutique eyewear company with 3 main products

Sales Objective

Media Budget:
below \$ 70M

Sales volume:
increase by 15%

Audience Engagement

How the audience interact with media?
Does this align with our strategy?

Brand Impact

Understand long term value brand has on sales

Project Overview

Phase 1

Phase 2

Phase 3

Phase 4

Audience Analysis	Media Analysis	Media Strategy	Conclusion
<ul style="list-style-type: none">1. Identified Groups2. Target Audience	<ul style="list-style-type: none">1. Media Mix2. Media Efficiency <p>Sales Analysis</p> <ul style="list-style-type: none">1. Brand Consideration2. Weather	<ul style="list-style-type: none">1. Competitive Analysis2. Markov Multi-touch Attribution Model3. Budget Roll-out Plan4. Sales Prediction5. Ad Examples	<ul style="list-style-type: none">1. KPIs2. Final Recommendations3. Appendix

Phase 1: Audience Analysis



K-means Clustering with
R Tidyverse library.

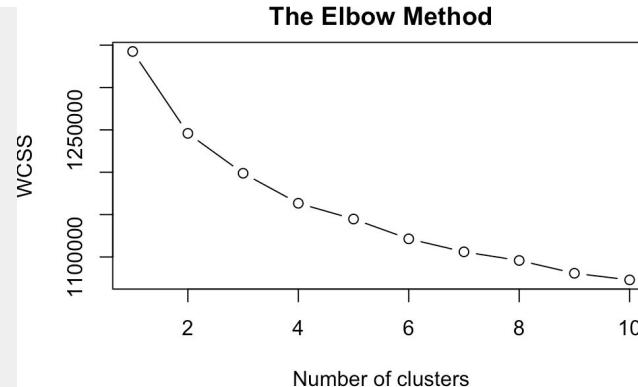
Identified Groups

Target Audience

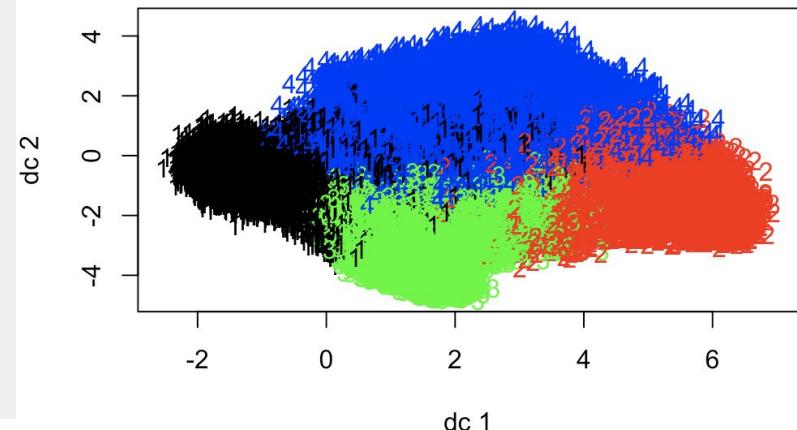
Identified Groups

Target Audience

Identified Groups



After multiple iterations of clustering and variable selection, we decided to choose K-Means (over K-Modes) and four main clusters to represent the consumer groups in the audience data.



Identified Groups

Target Audience

Identified Groups

Boomers and Gen X



The Elderly



Millennials



*Unidentified/
Under-represented*

Identified Groups

Target Audience

Target Audience I



*Group 1:
Boomers and Gen X*

56% men, 67% parents

Religious, conservative,
family-oriented, risk-aversive

Most educated

Most into the outdoors

Avid readers of magazine & newspaper

Prime-time TV watchers

Identified Groups

Target Audience

Target Audience II



*Group 2:
Millennials*



Risk-taking thrill seekers

Most trend-conscious

Enjoys DIY/custom designs

Most racially diverse

Carries cell phone everywhere

Most likely to own a Smart TV

Listens to Radio & Podcasts

Women read more magazines

Phase 2: Media Analysis



Media Mix

Media Efficiency

Brand Consideration

Weather

Avalanche is only advertised on Digital medium with minimal investment on TV & Print.

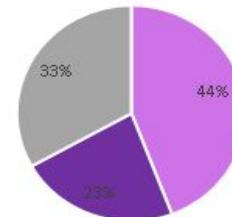
Media Mix by Brand

GoldFinch Spend by Media



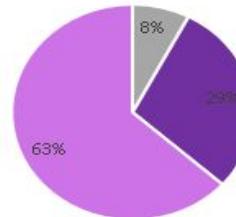
- Sum of GoldFinch.Digital.Spend
- Sum of GoldFinch.Print.Spend
- Sum of GoldFinch.TV.Spend
- Sum of GoldFinch.SEM.Spend

Timber Spend by Media



- Sum of Timber.Digital.Spend
- Sum of Timber.SEM.Spend
- Sum of Timber.TV.Spend

Avalanche Spend by Media

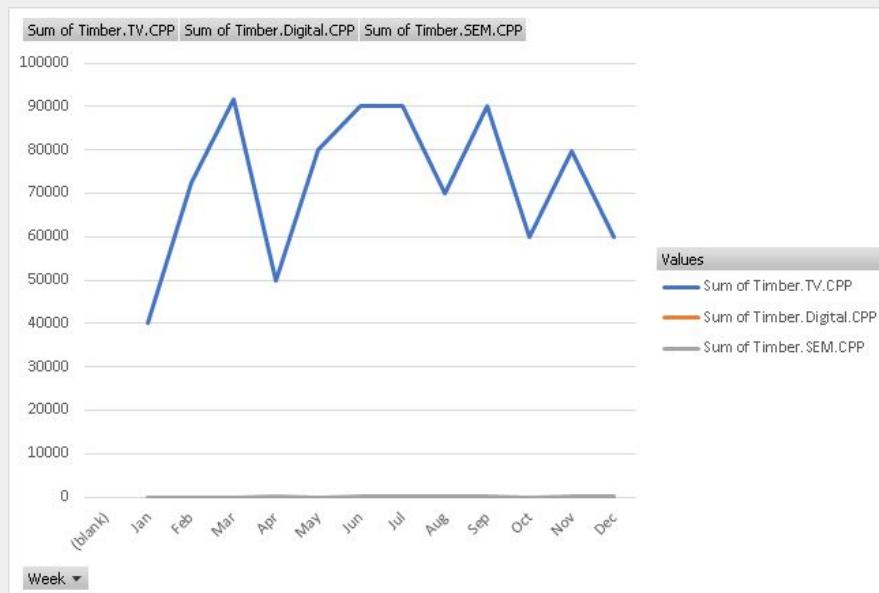


- Sum of Avalanche.TV.Spend
- Sum of Avalanche.SEM.Spend
- Sum of Avalanche.Digital.Spend



Digital and SEM are the most efficient advertising medium.

Media Efficiency by Brand



Using Timber as Example

- CPA = Spend / Impression
- Digital > SEM > Print > TV
- Hypothesis: TV's relative inefficiency may be due to heavy reliance on Linear TV which advertises to the general gross public, instead of Programmatic TV which allows targeting based on time, household IP and Geos.





Cross-media advertising is crucial for Brand Consideration.

Total Spend by Brand



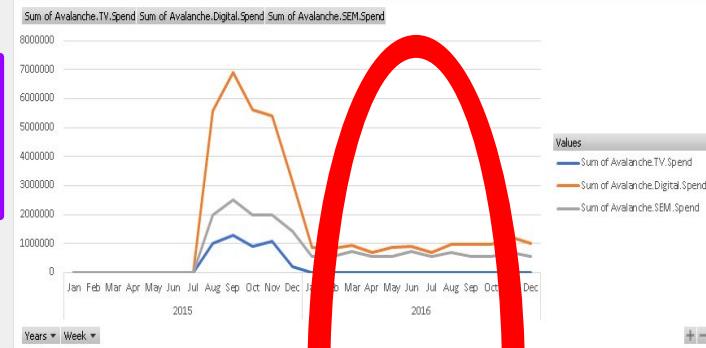
Brand Consideration by Brand



For Avalanche, the decrease in Brand Consideration Rate coincides with pause on TV spend.

- Jan 2016:
 - Stopped spending on TV
- April 2016:
 - Skiing season in North America ends & the brand is no longer visible on TV
- May ~ August 2016:
 - Discount campaigns

Avalanche
Spend by
Media



Brand
Consideration
by Brand



Cross-media advertising is crucial for Brand Consideration.



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 - Stopped spending on TV
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 - Skiing season in North America ends & the brand is no longer visible on TV
- May ~ August 2016:
 - Discount campaigns

Average Temperature and Sunshine Duration affect the sales of all three products.

Weather's
Impact on Sales

Multivariable Regression with R Glm.

		Golden Finch	Timber	Avalanche
New York City (Central Park)	Average Temperature	Positive ***	Positive ***	Positive ***
	Wind	Negative *	Negative *	Negative
	Average Humidity	Positive *	Positive	Positive
	Sunshine (hrs/day)	Positive	Positive	Negative ***

* $p < .05$ ** $p < .01$ *** $p < .001$

Phase 3: Media Strategy



Competitive Analysis > Markov Model > Budget Roll-out Plan > Sales Prediction > Branding

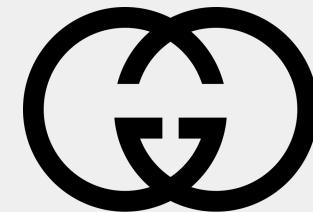
Brands Investigated:

TOM FORD
EYEWEAR



JIMMY CHOO

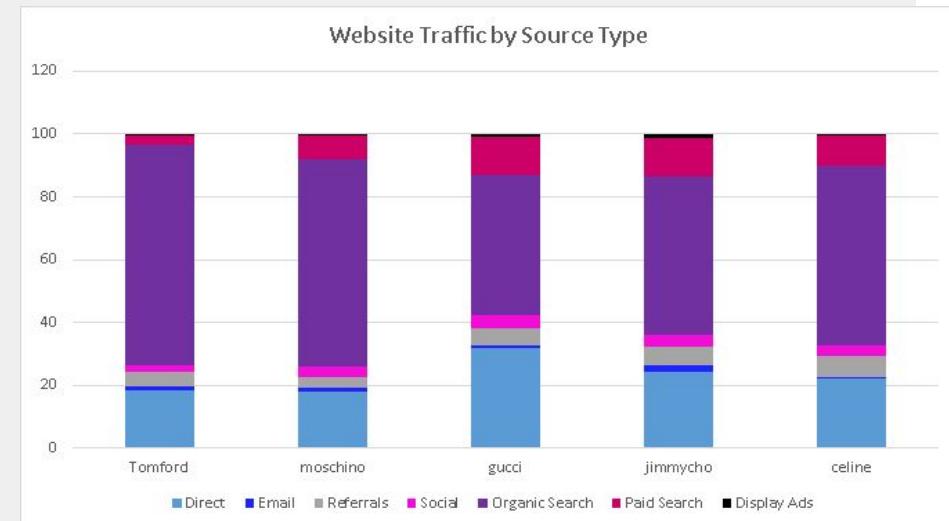
CÉLINE



Display Ads seem to be the initial touch point in the consumer journey, while Search (Organic & Paid) is the last touchpoint before visiting the website.

Competitive Analysis: Marketing Mix

Data collected from
SimilarWeb Pro
(www.similarweb.com)
during January 2018 ~
March 2018 (3 months),
worldwide.



	Tomford	Moschino	Gucci	Jimmycho	Celine
Direct	18.5%	17.8%	31.8%	24.1%	22.1%
Email	1.2%	1.2%	0.8%	2.4%	0.6%
Referrals	4.4%	3.5%	5.4%	5.8%	6.7%
Social	2.5%	3.6%	4.1%	3.6%	3.5%
Organic Search	70.3%	66.1%	45.0%	50.8%	57.2%
Paid Search	3.0%	7.3%	11.9%	12.2%	9.5%
Display Ads	0.3%	0.5%	0.9%	1.1%	0.5%

Purchase Funnel by Media



- Digital (Prospecting)
- TV (programmatic)

Early

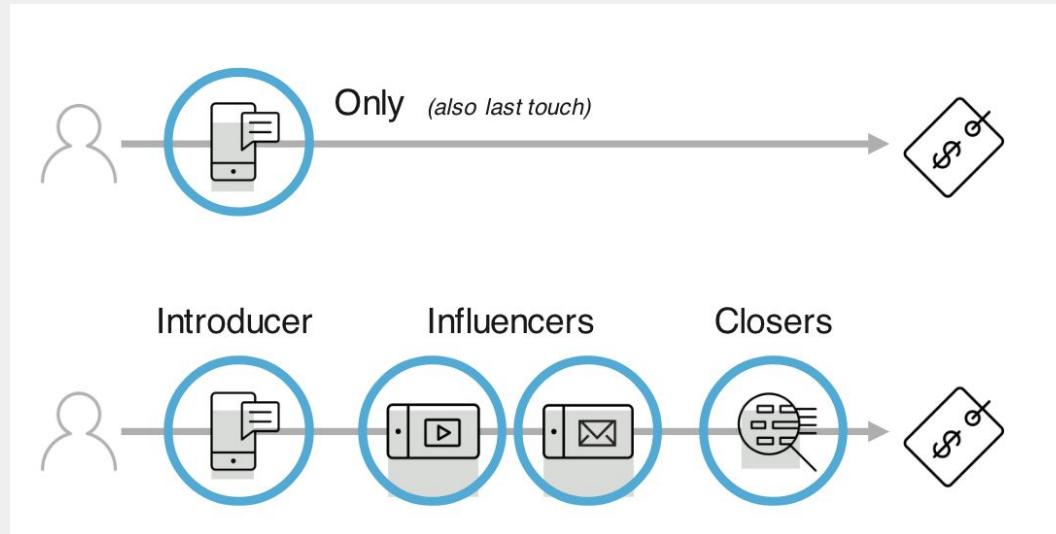
- Print (Content Syndication)

Late

- SEM
- Paid Social
- Digital (Retargeting)
- Review Syndication

Modeled with R Channel Attribution Library.

Multi-touch Attribution Model



Measures digital as a long, nonlinear, interactive journey across multiple marketing tactics & conversions.

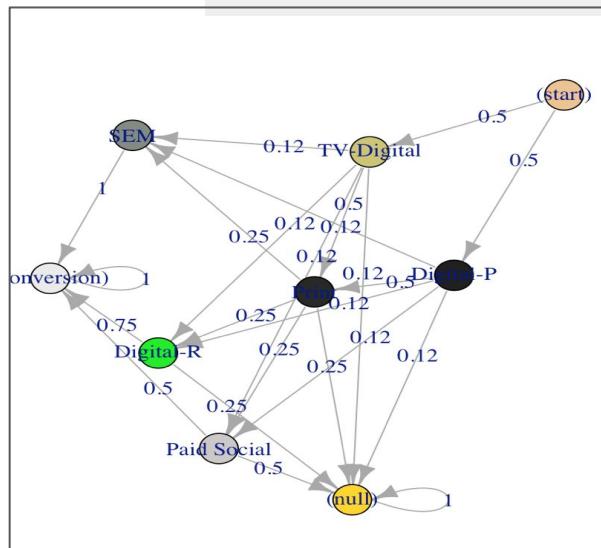
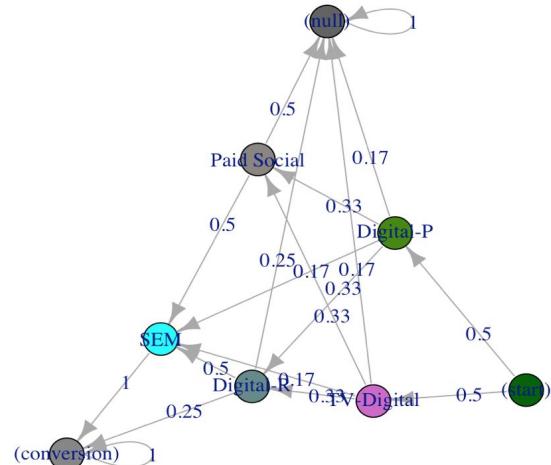
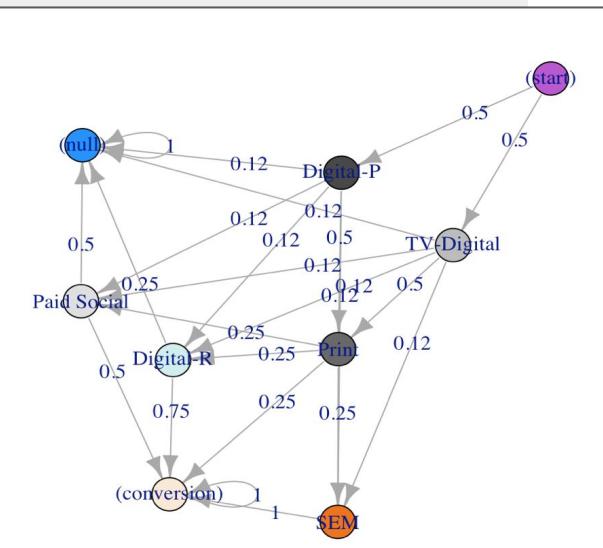
Modeled with R Channel Attribution Library.

Assumptions

1. No vertical path like $1 \rightarrow 2$ OR $4 \rightarrow 5$
2. No reverse path or duplicated channels like $2 \rightarrow 1 \rightarrow 2$
3. Efficiency: Digital > SEM > Print > TV
 - a. Source: Sales Analysis
4. Cross-device is more powerful than single-device view. Using cross-device view, consumers convert at 1.4x the rate than if you just viewed from a single device view.
 - a. Only SEM & Cross-Device are effective enough to end the user journey in two steps.
 - b. Source: Google Analytics Click-Through-Rate Report (2017)
5. All three-step paths will result in conversion.
6. For sportsgear, Print (reputable digital magazines/online sports communities) with detailed description of product functionalities is a key conversion driver.
7. Millenial women consume Print more frequently than millenial men.
 - a. Source: Audience Analysis

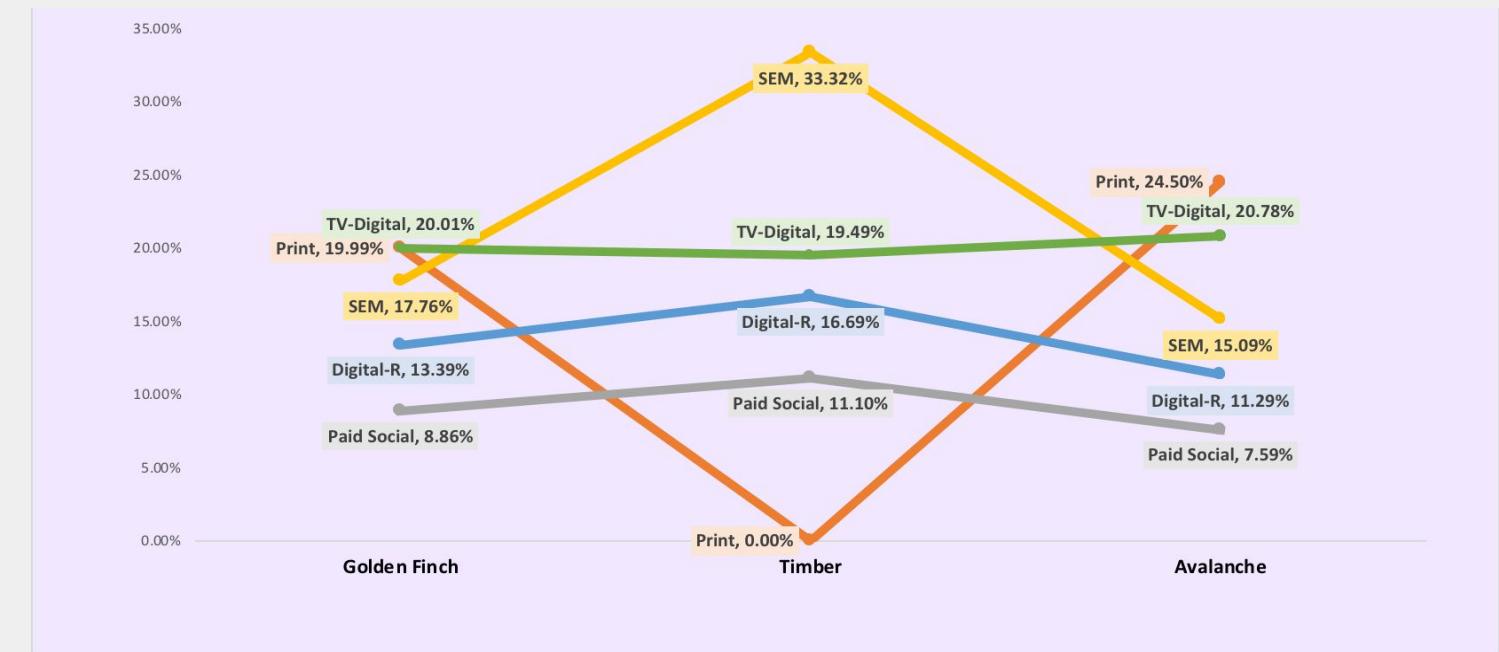
Modeled with R Channel Attribution Library.

Multi-touch Attribution Model

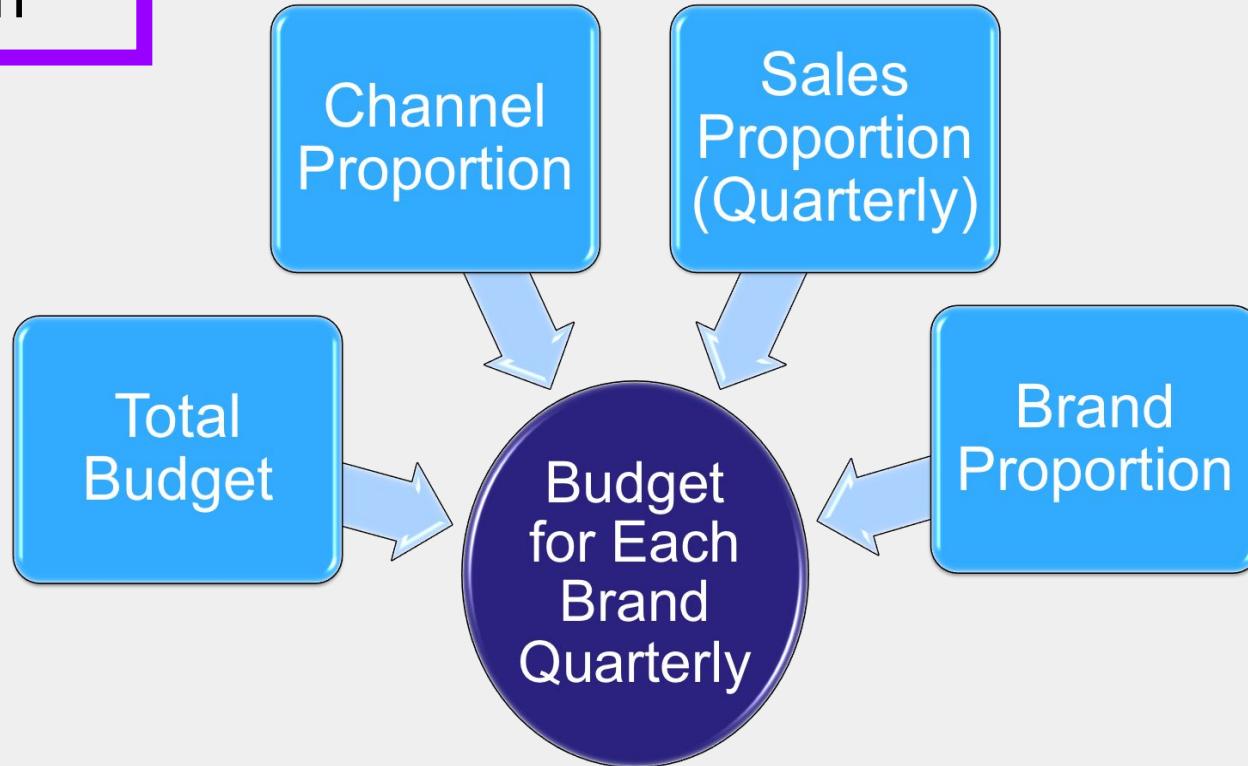
Golden Finch**Timber****Avalanche**

Modeled with R Channel Attribution Library.

Multi-touch Attribution Model



Budget Plan



Budget Plan

Budget for Timber on Digital (Prospecting) in Q1

= \$70 Mil *Channel Portion*Brand Sales Portion(Quarterly)

* Brand Portion

ex) **\$470 K** = \$70 Mil * 0.194(Digital-P)* 0.115(1st Quarter Sales within Timber) * 0.316(Timber Portion)

TIMBER					
	Q1	Q2	Q3	Q4	Total
Digital-P	\$470,002.03	\$1,094,195.52	\$1,479,893.41	\$1,324,214.88	\$4,368,305.84
Print	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Paid Social	\$268,992.46	\$626,232.07	\$846,975.43	\$757,877.20	\$2,500,077.16
SEM	\$807,178.21	\$1,879,163.73	\$2,541,558.59	\$2,274,197.38	\$7,502,097.91
Digital-R	\$404,206.82	\$941,019.94	\$1,272,724.29	\$1,138,839.08	\$3,756,790.13
TV-Digital	\$472,026.68	\$1,098,909.03	\$1,486,268.41	\$1,329,919.26	\$4,387,123.38
Total	\$2,422,406.20	\$5,639,520.29	\$7,627,420.12	\$6,825,047.80	\$22,514,394.41

AVALANCHE

	Q1	Q2	Q3	Q4	Total
Digital-P	\$ 525,944.47	\$ 574,334.18	\$1,022,941.05	\$1,430,614.31	\$ 3,553,834.00
Print	\$ 621,307.54	\$ 678,471.17	\$1,208,418.44	\$1,690,010.10	\$ 4,198,207.26
Paid Social	\$ 192,478.61	\$ 210,187.67	\$ 374,363.23	\$ 523,558.41	\$ 1,300,587.91
SEM	\$ 382,495.47	\$ 417,687.11	\$ 743,938.47	\$1,040,420.67	\$ 2,584,541.71
Digital-R	\$ 286,346.53	\$ 312,691.95	\$ 556,932.61	\$ 778,887.26	\$ 1,934,858.34
TV-Digital	\$ 526,874.32	\$ 575,349.58	\$1,024,749.57	\$1,433,143.58	\$ 3,560,117.05
Total	\$2,535,446.93	\$2,768,721.65	\$4,931,343.37	\$6,896,634.33	\$17,132,146.28

GOLDEN FINCH

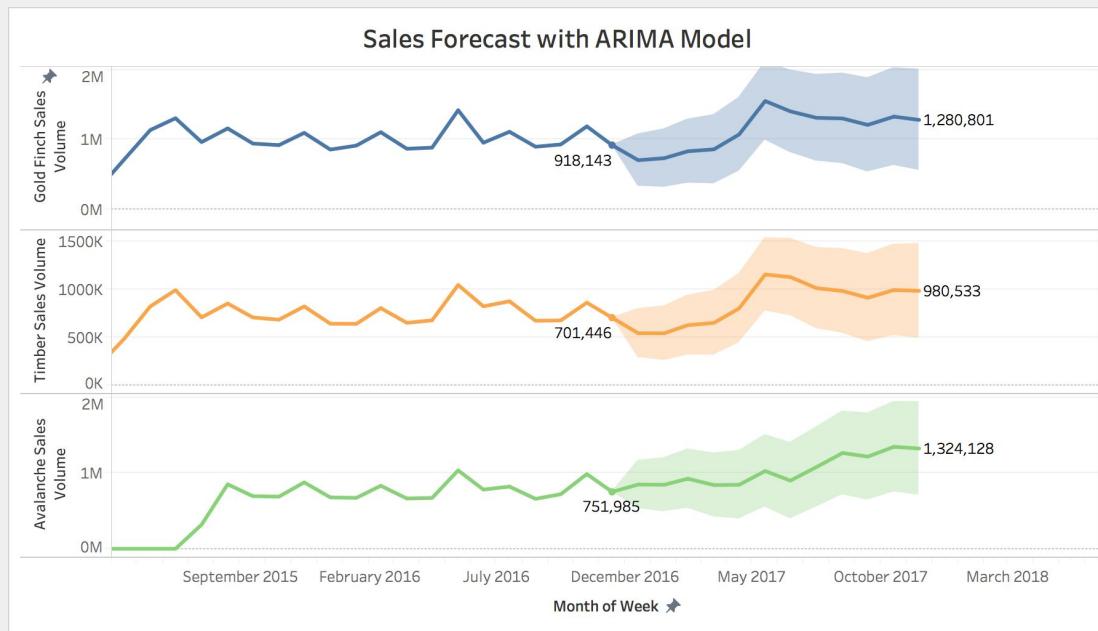
	Q1	Q2	Q3	Q4	Total
Digital-P	\$668,967.62	\$1,560,043.41	\$2,002,501.13	\$1,838,804.22	\$6,070,316.39
Print	\$668,551.57	\$1,559,073.16	\$2,001,255.70	\$1,837,660.60	\$6,066,541.03
Paid Social	\$296,209.22	\$690,764.74	\$886,678.64	\$814,196.01	\$2,687,848.60
SEM	\$594,089.76	\$1,385,427.01	\$1,778,360.24	\$1,632,986.00	\$5,390,863.01
Digital-R	\$447,947.75	\$1,044,621.47	\$1,340,895.82	\$1,231,282.64	\$4,064,747.69
TV-Digital	\$669,279.08	\$1,560,769.73	\$2,003,433.46	\$1,839,660.33	\$6,073,142.60
Total	\$3,345,045.01	\$7,800,699.52	\$10,013,124.98	\$9,194,589.80	\$30,353,459.31

Sales Prediction

Goal: Increase total sales by 15 % from Dec 2016 to Dec 2017

- Golden Finch: 39.50%
- Timber: 39.79%
- Avalanche: 76.08%

Modeled with R Tsseries Library & Tableau.



Branding Strategy: Personalization

Take a quiz and find 5 frames to try at home—for free!

 Free shipping and free returns, always

 Constructed with state-of-the-art materials

 For every pair sold, a pair is distributed to someone in need

[Let's do this](#)



Round



Rectangular



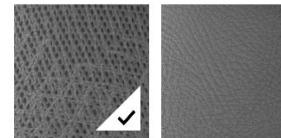
Square



Cat-eye

Choose a material:

Textile



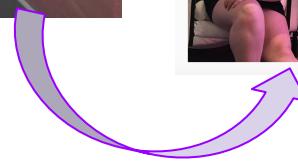
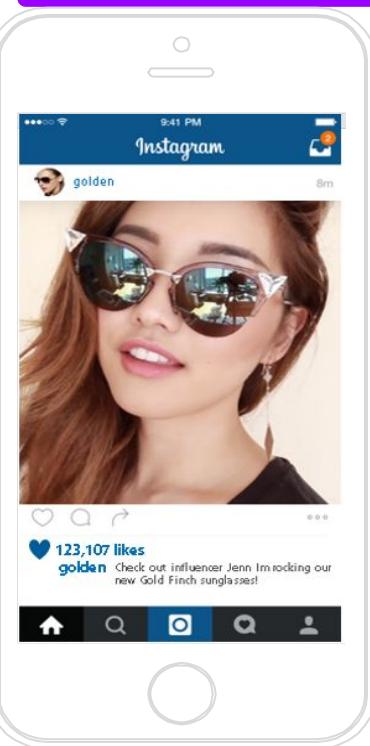
Choose a color:

White

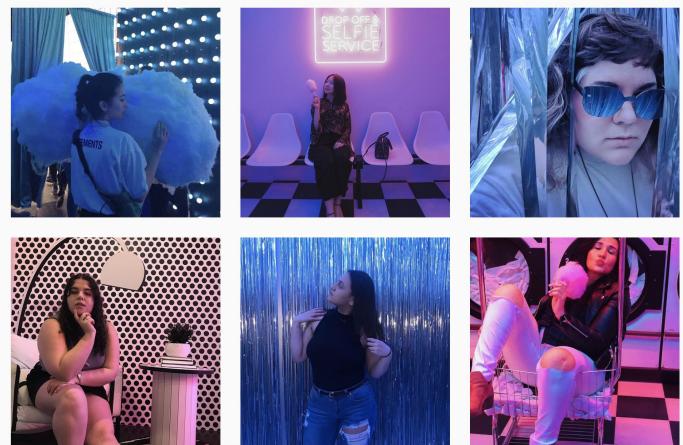


- Landing page personalization
- Interactive Frame Quiz
- Customizable Design
- #wearyou

Branding Strategy: From Digital to Brick & Mortar



- Influencer Marketing
- Content Syndication
- “Golden Studio” (Showrooms): Transform the brick & mortar store into an interactive experience designed to be tactile, unique and shareable on social media

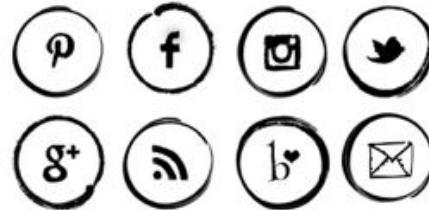


Branding Strategy: Family Fun



- Partner with Luxurious Ski Resorts & Car Rental Agencies
- RX Ski goggles and RX stylish sunglasses with UV protection
- Family Discounts

Branding Strategy: Rewards Program



- **Members ONLY perks**
 - CSR Campaign
 - Refer a friend & get a promo code
 - Free regular prescription exam
 - Free shipping & Free returns

Phase 4: Conclusion



KPIs

Final Recommendations

Q & A

Appendix

Brand Marketing Goals



Awareness



Consideration



Action



Advocacy

KPIs

- | | | | |
|-------------------------|--------------------|------------------------|----------------------------------------|
| • Impression/GRP | • Click-Thru Rate | • Registrations | • Number of Referrals |
| • Video Completion Rate | • Video Watch Time | • Calls/Live Chat | • Number/rating of Reviews |
| • Unique users | • Item in bag | • Sales | • Number of tags/hashtags/posts shared |
| | • Quality Score | • Cost per Acquisition | • Net Promoter Score (recommendations) |
| | • Likes/comments | • Promo redemptions | |
| | • Page Views | | |

Final Recommendations

Golden Finch & Timber

- Invest on Cross-Device (TV/Mobile)
- Ramp up Programmatic TV/Radio/Podcast/Music Streaming (Spotify/Pandora)
- Invest in Influencer Marketing
- Customize design quiz for increased personalization and interaction



Final Recommendations

Avalanche

- Expand the audience pool to age 50
- Invest in Print (physical & digital copies)
- Allocate some of SEM budget to Prime-time TV
- Brand Loyalty: Consistently campaign



KPIs

Final Recommendations

Q & A

Appendix

Thanks!
Any questions?



KPIs

Final Recommendations

Q & A

Appendix

Appendix

Sources

Slide 21:

Cross-device is more powerful than single-device view. Using cross-device view, consumers convert at 1.4x the rate than if you just viewed from a single device view.

- a. <https://www.mobilemarketer.com/ex/mobilemarketer/cms/opinion/columns/24660.html>

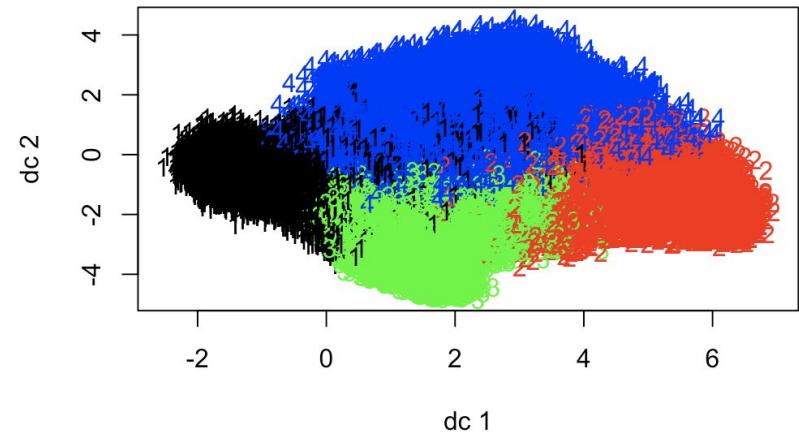
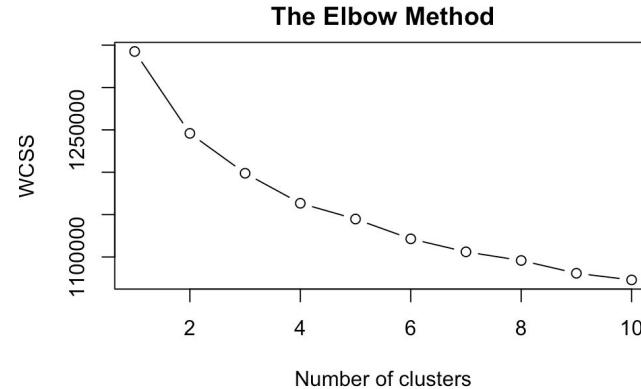
Only SEM & Cross-Device are effective enough to end the user journey in two steps.

- b. Google Analytics Click-Through-Rate Report
- c. <https://www.wordstream.com/blog/ws/2016/02/29/google-adwords-industry-benchmarks>

Code

```
#K-means Clustering
```
data<-read.csv('Audience.2.csv')
```
```
Using the elbow method to find the optimal number of clusters
set.seed(6)
wcss = vector()
for (i in 1:10) wcss[i] = sum(kmeans(data, i)$withinss)
plot(1:10,
 wcss,
 type = 'b',
 main = paste('The Elbow Method'),
 xlab = 'Number of clusters',
 ylab = 'WCSS')
4 clusters should be optimal.
```
```
Fitting K-Means to the dataset
set.seed(29)
kmeans = kmeans(x = data, centers = 4)
y_kmeans = kmeans$cluster
```
```
library(cluster)
library(fpc)
data(data)
```
```

```



```

Kmeans clustre analysis
clus <- kmeans(data, centers=4)
Visualize
plotcluster(data, clus$cluster)
Visualize more
library(tidyverse) # data manipulation
library(cluster) # clustering algorithms
library(factoextra) # clustering algorithms & visualization
fviz_cluster(clus, data = data)d
```
```
```
```
Extract insights from each cluster
mean
clus_mean <- data %>%
 mutate(Cluster = clus$cluster) %>%
 group_by(Cluster) %>%yyy
 summarise_all("mean")
#write.csv(clus_mean, "clus_mean.csv")
Now on to the personality quiz!
```
```
```
# remove NA
data.p.final <- data.p[complete.cases(data.p), ]
```
```
```
Using the elbow method to find the optimal number of clusters
set.seed(6)
wcss = vector()
for (i in 1:10) wcss[i] = sum(kmeans(data.p.final, i)$withinss)
plot(1:10,
 wcss,
 type = 'b',
 main = paste('The Elbow Method'),
 xlab = 'Number of clusters',
 ylab = 'WCSS')
```
```
4 clusters should be optimal.
```
```
```
```
Fitting K-Means to the dataset
set.seed(29)
kmeans = kmeans(x = data.p.final, centers = 4)
y_kmeans = kmeans$cluster
```
```
```

```

```

#Multi-touch attribution model
For Golden Finch
library(dplyr)
library(reshape2)
library(ggplot2)
library(ggthemes)
library(ggrepel)
library(RColorBrewer)
library(ChannelAttribution)
library(markovchain)
# creating a data sample
PATH1=c('Digital-P','Digital-P > Print','Digital-P > Print > Paid Social','Digital-P > Print > SEM', 'Digital-P > Print > Digital-R','Digital-P > Paid Social', 'Digital-P > SEM','Digital-P > Digital-R','TV-Digital','TV-Digital > Print','TV-Digital > Print > Paid Social','TV-Digital > Print > SEM', 'TV-Digital > Print > Digital-R','TV-Digital > Paid Social', 'TV-Digital > SEM','TV-Digital > Digital-R')
CONV1=c(0,0,1,1,1,0,1,0,0,0,1,1,1,0,1,1)
CONV_NULL1=c(1,1,0,0,0,1,0,1,1,1,0,0,0,1,0,0)
df1 <- data.frame(path = PATH1, conv = CONV1, conv_null = CONV_NULL1)
# calculating the model
mod1 <- markov_model(df1, var_path = 'path', var_conv = 'conv', var_null = 'conv_null', out_more = TRUE)
# extracting the results of attribution
df_res1 <- mod1$result
df_res1
# extracting a transition matrix
df_trans1 <- mod1$transition_matrix
df_trans1 <- dcast(df_trans1, channel_from ~ channel_to, value.var = 'transition_probability')
### plotting the Markov graph ####
df_trans <- mod1$transition_matrix
df_trans
# adding dummies in order to plot the graph
df_dummy <- data.frame(channel_from = c('(start)', '(conversion)', '(null)'), channel_to = c('(start)', '(conversion)', '(null)'), transition_probability = c(0, 1, 1))
df_trans <- rbind(df_trans, df_dummy)

```

```

# ordering channels
df_trans$channel_from <- factor(df_trans$channel_from,
  levels = c('start', '(conversion)', '(null)', 'Digital-P', 'TV-Digital', 'Print', 'Paid Social', 'SEM', 'Digital-R'))
df_trans$channel_to <- factor(df_trans$channel_to,
  levels = c('start', '(conversion)', '(null)', 'Digital-P', 'TV-Digital', 'Print', 'Paid Social', 'SEM', 'Digital-R'))
df_trans <- dcast(df_trans, channel_from ~ channel_to, value.var = 'transition_probability')
# creating the markovchain object
trans_matrix <- matrix(data = as.matrix(df_trans[, -1]), nrow = nrow(df_trans[, -1]), ncol = ncol(df_trans[, -1]), dimnames = list(c(as.character(df_trans[, 1])), c(colnames(df_trans[, -1]))))
trans_matrix[is.na(trans_matrix)] <- 0
trans_matrix1 <- new("markovchain", transitionMatrix = trans_matrix)
# plotting the graph
plot(trans_matrix1, edge.arrow.size = 0.65)

```

For Timber

```

# creating a data sample
PATH2=c('Digital-P', 'Digital-P > Paid Social', 'Digital-P > Paid Social > SEM', 'Digital-P > SEM', 'Digital-P > Digital-R', 'Digital-P > Digital-R > SEM', 'TV-Digital', 'TV-Digital > Paid Social', 'TV-Digital > Paid Social > SEM', 'TV-Digital > SEM', 'TV-Digital > Digital-R', 'TV-Digital > Digital-R > SEM')
CONV2=c(0,0,1,1,0,1,0,0,1,1,1,1)
CONV_NULL2=c(1,1,0,0,1,0,1,1,0,0,0,0)
df2 <- data.frame(path = PATH2, conv = CONV2, conv_null = CONV_NULL2)
# calculating the model
mod2 <- markov_model(df2, var_path = 'path', var_conv = 'conv', var_null = 'conv_null', out_more = TRUE)
# extracting the results of attribution
df_res2 <- mod2$result
df_res2
# extracting a transition matrix
df_trans2 <- mod2$transition_matrix
df_trans2 <- dcast(df_trans2, channel_from ~ channel_to, value.var = 'transition_probability')
### plotting the Markov graph ####
df_trans <- mod2$transition_matrix
df_trans
# adding dummies in order to plot the graph
df_dummy <- data.frame(channel_from = c('start', '(conversion)', '(null)'), channel_to = c('start', '(conversion)', '(null)'), transition_probability = c(0, 1, 1))
df_trans <- rbind(df_trans, df_dummy)

```

```

# ordering channels
df_trans$channel_from <- factor(df_trans$channel_from, levels = c('start', '(conversion)', '(null)', 'Digital-P', 'TV-Digital', 'Paid Social','SEM','Digital-R'))
df_trans$channel_to <- factor(df_trans$channel_to, levels = c('start', '(conversion)', '(null)', 'Digital-P', 'TV-Digital', 'Paid Social','SEM','Digital-R'))
df_trans <- dcast(df_trans, channel_from ~ channel_to, value.var = 'transition_probability')
# creating the markovchain object
trans_matrix <- matrix(data = as.matrix(df_trans[, -1]), nrow = nrow(df_trans[, -1]), ncol = ncol(df_trans[, -1]), dimnames = list(c(as.character(df_trans[, 1])), c(colnames(df_trans[, -1]))))
trans_matrix[is.na(trans_matrix)] <- 0
trans_matrix2 <- new("markovchain", transitionMatrix = trans_matrix)
# plotting the graph
plot(trans_matrix2, edge.arrow.size = 0.65)

```

For Avalanche

```

# creating a data sample
PATH3=c('Digital-P' ,'Digital-P > Print', 'Digital-P > Print > Paid Social' , 'Digital-P > Print > SEM', 'Digital-P > Print > Digital-R', 'Digital-P > Paid Social', 'Digital-P > SEM' , 'Digital-P > Digital-R', 'TV-Digital', 'TV-Digital > Print', 'TV-Digital > Print > Paid Social', 'TV-Digital > Print > SEM', 'TV-Digital > Print > Digital-R', 'TV-Digital > Paid Social', 'TV-Digital > SEM', 'TV-Digital > Digital-R')
CONV3=c(0,1,1,1,1,0,1,0,0,1,1,1,1,0,1,1)
CONV_NULL3=c(1,0,0,0,0,1,0,1,1,0,0,0,0,1,0,0)
df3 <- data.frame(path = PATH3, conv = CONV3, conv_null = CONV_NULL3)
# calculating the model
mod3 <- markov_model(df3, var_path = 'path',var_conv = 'conv', var_null = 'conv_null', out_more = TRUE)
# extracting the results of attribution
df_res3 <- mod3$result
df_res3
# extracting a transition matrix
df_trans3 <- mod3$transition_matrix
df_trans3 <- dcast(df_trans3, channel_from ~ channel_to, value.var = 'transition_probability')
#### plotting the Markov graph ####
df_trans <- mod3$transition_matrix
df_trans
# adding dummies in order to plot the graph
df_dummy <- data.frame(channel_from = c('start', '(conversion)', '(null)'), channel_to = c('start', '(conversion)', '(null)'), transition_probability = c(0, 1, 1))
df_trans <- rbind(df_trans, df_dummy)

```

```
# ordering channels
df_trans$channel_from <- factor(df_trans$channel_from, levels = c('(start)', '(conversion)', '(null)', 'Digital-P', 'TV-Digital','Print', 'Paid Social','SEM','Digital-R'))
df_trans$channel_to <- factor(df_trans$channel_to, levels = c('(start)', '(conversion)', '(null)', 'Digital-P', 'TV-Digital','Print', 'Paid Social','SEM','Digital-R'))
df_trans <- dcast(df_trans, channel_from ~ channel_to, value.var = 'transition_probability')
# creating the markovchain object
trans_matrix <- matrix(data = as.matrix(df_trans[, -1]), nrow = nrow(df_trans[, -1]), ncol = ncol(df_trans[, -1]), dimnames = list(c(as.character(df_trans[, 1])), c(colnames(df_trans[, -1]))))
trans_matrix[is.na(trans_matrix)] <- 0
trans_matrix3 <- new("markovchain", transitionMatrix = trans_matrix)
# plotting the graph
plot(trans_matrix3, edge.arrow.size = 0.65)
```

Weather Regression - Gold Finch

	Gold.Finch.Sales.Volume	Gold.Finch.Sales.Volume	Gold.Finch.Sales.Volume	Gold.Finch.Sales.Volume	Gold.Finch.Sales.Volume	Gold.Finch.Sales.Volume
	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)
(Intercept)	38079.54 (-74901.44 – 151060.52)	40444.81 (-83308.25 – 164197.88)	6872.80 (-66775.76 – 80521.37)	9219.64 (-117538.90 – 135978.18)	86869.72 (1271.87 – 172467.58) *	165849.73 (72054.77 – 259644.69) ***
wind	780.05 (-5514.89 – 7075.00)	-2567.01 (-9615.49 – 4481.47)		-2374.49 (-9341.71 – 4592.73)	534.22 (-5771.51 – 6839.95)	-6851.76 (-13669.41 – -34.11) *
precip	251.46 (-1058.80 – 1561.71)	-58.95 (-1524.54 – 1406.64)		-245.08 (-1706.78 – 1216.61)	657.76 (-502.18 – 1817.70)	10.97 (-1520.84 – 1542.78)
Sunshine.Hour	-302.55 (-768.43 – 163.33)	505.41 (167.99 – 842.83) **		611.44 (259.27 – 963.62) ***	-364.80 (-822.58 – 92.97)	
avg_temp	3352.68 (2084.99 – 4620.37) ***		2673.77 (1899.78 – 3447.76) ***		3509.85 (2260.49 – 4759.20) ***	
avg_humidity	899.01 (-466.06 – 2264.08)	972.46 (-408.90 – 2353.82)	1122.83 (-62.02 – 2307.67)	1578.64 (67.42 – 3089.86) *		1326.65 (-257.82 – 2911.13)
avg_visibility.mile	-6677.43 (-13425.86 – 70.99)		-7761.87 (-14248.38 – -1275.35) *	-7104.68 (-14709.43 – 500.08)	-4783.85 (-10910.35 – 1342.65)	-2849.59 (-10432.61 – 4733.42)
Observations	104	104	104	104	104	104
R ² / adj. R ²	.357 / .317	.145 / .111	.345 / .325	.174 / .132	.346 / .312	.074 / .037

Notes

* p<.05 ** p<.01 *** p<.001

Weather Regression - Timber

	Timber.Sales.Volume	Timber.Sales.Volume	Timber.Sales.Volume	Timber.Sales.Volume	Timber.Sales.Volume	Timber.Sales.Volume
	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)
(Intercept)	21045.84 (-63597.57 – 105689.25)	21528.00 (-70769.69 – 113825.69)	6098.08 (-48919.59 – 61115.74)	-337.84 (-95073.23 – 94397.56)	55125.78 (-8930.07 – 119181.63)	126215.97 (55480.29 – 196951.66) ***
wind	756.16 (-3959.91 – 5472.22)	-1716.01 (-6972.92 – 3540.90)		-1581.19 (-6788.28 – 3625.89)	584.45 (-4134.35 – 5303.24)	-5198.73 (-10340.27 – -57.18) *
precip	54.59 (-927.03 – 1036.21)	-182.98 (-1276.04 – 910.09)		-313.32 (-1405.75 – 779.11)	338.39 (-529.63 – 1206.42)	-106.43 (-1261.65 – 1048.78)
Sunshine.Hour	-183.19 (-532.22 – 165.84)	419.78 (168.13 – 671.44) **		494.03 (230.83 – 757.24) ***	-226.67 (-569.24 – 115.90)	
avg_temp	2484.16 (1534.43 – 3433.89) ***		2060.31 (1482.11 – 2638.50) ***		2593.94 (1659.01 – 3528.88) ***	
avg_humidity	627.96 (-394.73 – 1650.65)	707.04 (-323.21 – 1737.29)	716.76 (-168.35 – 1601.88)	1131.53 (2.09 – 2260.97) *		927.93 (-267.00 – 2122.86)
avg_visibility.mile	-4658.58 (-9714.38 – 397.23)		-5265.69 (-10111.31 – 420.07) *	-4975.14 (-10658.70 – 708.41)	-3335.91 (-7920.59 – 1248.76)	-1537.13 (-7255.87 – 4181.62)
Observations	104	104	104	104	104	104
R ² / adj. R ²	.362 / .322	.159 / .125	.353 / .334	.185 / .143	.352 / .319	.069 / .031

* p<.05 ** p<.01 *** p<.001

Notes

Weather Regression - Avalanche

	Avalanche.Sales.Volume	Avalanche.Sales.Volume	Avalanche.Sales.Volume	Avalanche.Sales.Volume	Avalanche.Sales.Volume	Avalanche.Sales.Volume
	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)	B (CI)
(Intercept)	211392.46 (89146.68 – 333638.25) ***	209561.22 (83867.05 – 335255.39) **	96560.60 (11470.05 – 181651.15) *	188434.11 (58437.53 – 318430.70) **	209224.88 (117411.40 – 301038.36) ***	205019.48 (137643.63 – 272395.33) ***
wind	-293.69 (-7104.84 – 6517.47)	-2933.41 (-10092.45 – 4225.62)		-2803.16 (-9948.35 – 4342.04)	-282.76 (-7046.38 – 6480.85)	
prep	23.33 (-1394.37 – 1441.03)	-245.73 (-1734.31 – 1242.84)		-371.67 (-1870.71 – 1127.37)	5.28 (-1238.89 – 1249.45)	
Sunshine.Hour	-989.75 (-1493.83 – 485.66) ***	-334.40 (-677.11 – 8.32)		-262.65 (-623.83 – 98.52)	-986.98 (-1478.00 – 495.96) ***	-1044.19 (-1520.93 – 567.45) ***
avg_temp	2667.09 (1295.45 – 4038.74) ***		622.70 (-271.54 – 1516.94)		2660.11 (1320.04 – 4000.19) ***	2617.27 (1318.96 – 3915.59) ***
avg_humidity	-39.94 (-1516.95 – 1437.07)	90.57 (-1312.46 – 1493.60)	329.91 (-1039.01 – 1698.83)	500.71 (-1049.11 – 2050.54)		
avg_visibility.mile	-4467.18 (-11769.00 – 2834.64)		-7585.66 (-15079.92 – -91.41) *	-4807.06 (-12606.07 – 2991.96)	-4551.31 (-11122.68 – 2020.07)	
Observations	104	104	104	104	104	104
R ² / adj. R ²	.179 / .128	.039 / -.000	.046 / .018	.053 / .005	.179 / .137	.163 / .147
Notes						

*p<.05 **p<.01 ***p<.001

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