Here is a list of everything that goes into front-end development (as well as what you need to know to be a good front-end developer.)

Visual –

* Design – includes mockups
* Style
* Color
* Fonts
* Hierarchy
* Graphics
* Media
* Flow
* Structure

Languages –

* HTML
* CSS
* JavaScript
* jQuery
* Flash
* C#
* Java
* PHP
* Ruby

Constant Research –

* Current trends/standards
* Following web leaders (Smashing Magazine for example)

User Experience (UX) –

* Accessibility
  + Screen Reader
  + Contrast
  + Hearing impaired
  + Cross Platform
    - Screen res
    - Browsers (versions included)
    - Retina Displays
* Navigation
  + Bread crumbs
* Flow
* Performance
  + Content (media and text)
  + UI process steps
  + HTML and CSS (the amount and what version you are using) make sure you are following current formats and standards
  + JavaScript
  + Images (amount, type, size, optimizing for the web)
* Error pages
* Notifications

Here are the steps involved in making a website:

* Inception
* **Design**
* **Front-end**
* **Development**
* **Testing Q/A**
* Deployment
* **Maintenance**

Everything in bold includes has something to do with the front-end developer.

Front-end developers also must remain in contact with the client at all times to get feedback.

Thinking back to Business web design and what I learned from it Blue Script is a project where I want to start from an apple. Not quite planting a seed. I have HTML 5 and CSS3 and I want to use it to my advantage, starting from scratch.