# New Idea for Blue-Script

It is time for blue-script to take on its new colors. Becoming a blue print itself. In order to do this I will need to research drag and drop features when using HTML 5. If this project is going to work I need to figure out the simplest way to make a working mind map when it comes to planning a book.

<http://www.nsftools.com/misc/SearchAndHighlight.htm> - highlighting text using JavaScript.

<http://www.javascripter.net/faq/searchin.htm> - finds and highlights first string that matches user input.

Twitter Bootstrap to help you get started on website design.

Need to look up api for html 5 drag and drop.

<http://stackoverflow.com/questions/15539245/javascript-get-element-by-class-name-not-working> - need class name for drag and drop to work.

<http://www.html5canvastutorials.com/kineticjs/html5-canvas-drag-and-drop-an-image-tutorial/> - Dragging and dropping on a canvas.

<http://drichard.org/mindmaps/> - mind map tool made with html5 css and javascript.

<http://www.createjs.com/#!/EaselJS> - API for using the canvas in html5

<http://bit.ly/137dU1l> - tool that uses EaselJS

<http://www.developerdrive.com/demo/html_dragndrop/demo.html> - drag and drop demo.

<http://marakana.com/s/post/1071/html5_drag_n_drop_api> - dnd but using ids like most examples.

<http://www.webdesignermag.co.uk/tutorials/create-a-shopping-cart-with-html5/> - shopping cart drag and drop using HTML5

<http://blog.teamtreehouse.com/how-to-draw-with-html-5-canvas> - drawing on a canvas.

<http://sixrevisions.com/html/canvas-element/>- all about the html5 canvas.

<http://www.1stwebdesigner.com/design/creative-ways-use-html5-canvas/> - cool effects on canvas.

<http://www.addyosmani.com/resources/canvasphoto/> - more drag and drop.

<http://www.html5rocks.com/en/tutorials/canvas/imagefilters/> - image effects.

<http://kickstarthtml5.com/10-useful-html5-drag-and-drop-tutorials/> - drag and drop html5.