

MAIN PROGRAM:-

```

] #include <xc.h> //include the neccessary header file
- #include "guard_1.h" //include the guard user difined file
  #define _XTAL_FREQ 6000000 //intialize the frequency

void main(void)
] {
    i2c_master_init(1000000); //call th init function
    eprom_write(0x0023, 'A'); //sent the address and data to the eeeprom
    __delay_ms(10);
    eprom_write(0x0028, 'B'); //sent the address and data to the eeeprom
    __delay_ms(10);
    eprom_write(0x0036, 'C'); //sent the address and data to the eeeprom
    __delay_ms(10);
    TRISD=0x00; //set the portd as output
    PORTD=eprom_read(0x0023); //read the data in eeeprom
    __delay_ms(1000);
    PORTD=eprom_read(0x0028); //read the data in eeeprom
    __delay_ms(1000);
    PORTD=eprom_read(0x0036); //read the data in eeeprom
    __delay_ms(1000);
    while(1);
- }

```

GUARD PROGRAM:-

```

// MORE THAN ONCE.
#ifndef XC_HEADER_TEMPLATE_H
#define XC_HEADER_TEMPLATE_H
#include <xc.h>
void i2c_master_init(const unsigned long baud);
void i2c_master_start(void);
void i2c_master_stop(void);
void i2c_master_wait(void);
void i2c_nack(void);
void i2c_ack(void);
void i2c_master_repeatedstart(void);
unsigned char i2c_read_byte(void);
unsigned char i2c_master_write(unsigned char data);
void eprom_write(unsigned int, unsigned char);
unsigned char eprom_read(unsigned int);

#ifdef __cplusplus
extern "C" {
#endif /* __cplusplus */

```

FUNCTION PROGRAM:

```

#include "guard_1.h" //include the guard file
#define _XTAL_FREQ 6000000 //intialze the clock speed
#define EEPROM_Address_R 0xA1 //macro
#define EEPROM_Address_W 0xA0 //macro
void i2c_master_init(const unsigned long baud)
{
    SSPCON=0x28; //enable the i2c masteer mode and the seraial port sda & scl
    SSPCON2=0x00; //ready in idel postion
    SSPADD=( _XTAL_FREQ/(4*baud))-1; //baud rate generation
    SSPSTAT=0x00; //clearr the ssp status bit
    TRISC|=0x18; //set the rc3 and rc4 as input
}
void i2c_master_start()
{
    i2c_master_wait(); //call the function
    SSPCON2|=0x01; //intiate start condition
}
void i2c_master_stop()
{
    i2c_master_wait(); //function call
    SSPCON2|=0x04; //stop condition enable bit
}
void i2c_master_wait()
{
    while((SSPSTAT&0x04) || (SSPCON2&0x1F)); //check for ack or nack
}
void i2c_nack(void)
{
    ACKDT=1; //to set not acknowledge
    i2c_master_wait(); //function call
    ACKEN=1; //enable the Acknowledge Sequence Enable bit
}
void i2c_master_repeatedstart()
{

```

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    i2c_master_wait(); //function call
    SSPCON2|=0x02; //enable the repeated start
}
unsigned char i2c_read_byte(void)
{
    i2c_master_wait(); //function call
    SSPCON2|=0x08; // Initiate Repeated Start condition
    while(!SSPIF); //wait for flag set
    SSPIF=0; //clear the flag
    i2c_master_wait(); //function call
    return SSPBUF; //return the buffer data
}
unsigned char i2c_master_write(unsigned char data)
{
    i2c_master_wait(); //function call
    SSPBUF=data; //data will be sent to the buffer
    while(!SSPIF); //check the buffer flag
    SSPIF=0; //clear the flag
    return ACKSTAT; //return the acknoledgment status
}
void eeprom_write(unsigned int ad,unsigned char data)
{
    i2c_master_start(); //function call
    while(i2c_master_write(EEPROM_Address_W)) //function call with argument of slave address
        i2c_master_repeatedstart(); //function call
    while(i2c_master_write(ad>>8)); //right shift the data and send the lsb data
    while(i2c_master_write((unsigned char)ad)); //sent the msb address data
    while(i2c_master_write(data)); //function call and the argument of data
    i2c_master_stop(); //function call
}
unsigned char eeprom_read(unsigned int add)
{
    unsigned char data; //declre the variable
    i2c_master_start(); //function call

```

I2C

Task program

```
while(i2c_master_write(EEPROM_Address_W)) //call the function argument of slave address
    i2c_master_repeatedstart(); //function call
while(i2c_master_write(add>>8)); //sent the msb data
while(i2c_master_write((unsigned char)add)); //sent the lsb data
i2c_master_repeatedstart(); //function call
while(i2c_master_write(EEPROM_Address_R)); //call the function of slave address
data=i2c_read_byte(); //call the function and return will be store in the data variable
i2c_nack(); //sent the not acknowledgment to the slave
i2c_master_stop(); //stop bit
return data; //return the data to main
}
```

I²C debugger:-

The screenshot shows an I2C debugger interface. On the left, a list of transactions is displayed, each with a timestamp, duration, and a sequence of bytes. The transactions are as follows:

Timestamp	Duration	Sequence
653.667us	1.096ms	S A0 A 00 A 23 A 41 A P
11.121ms	11.563ms	S A0 A 00 A 28 A 42 A P
21.588ms	22.031ms	S A0 A 00 A 36 A 43 A P
32.056ms	32.665ms	S A0 A 00 A 23 A Sr A1 A 41 N P
1.033 s	1.033 s	S A0 A 00 A 28 A Sr A1 A 42 N P
2.033 s	2.034 s	S A0 A 00 A 36 A Sr A1 A 43 N P

On the right, there is a panel titled 'Predefined Sequences' which is currently empty. Below this panel, there is a search bar and three buttons: 'Queue', 'Add', and 'Delete'.