Control Flow

Introduction to Data Science with Python

Outline

- Control Flow
 - if, elif, else
 - for, while
 - break, continue
- Exception Handling
- Comprehensions

Control Flow

- Truth testing
 - If something is true (or false), do this task. If the opposite is true, do something else...
 - if, elif, else
- Iteration
 - Iterate through a sequence, and do something at each iteration for loop
 - Continue to execute this code until...
 while loop

White Space Matters

- In python, white space is significant and implies the various control flow structures.
- Use 4 spaces to indent your code
 You can set the IDE to use 4 spaces for the tab function

```
for i in range(10):
    print(i, i+1)
    if i < 5:
        print("We have a small i")
# This code has a syntax error for indenting
for i in range(10):
    print(i, i+1)
```

If, Else, and Both

Truth Testing
 If something is true do this; otherwise do that

```
# If Else elif
if 2 < 3:
    print("The world is as it should be." )
else:
    print("Something is wrong.")
>> The world is as it should be.
# On one Line
print("Sounds correct.") if 2 < 3 else "I don't think so."</pre>
```

Multiple Nesting

We need to use pass sometimes as a placeholder

```
# Nesting
if x > 0:
    print("Positive")
elif x == 0:
    print("Zero")
elif x < 0:
    print("Negative")
   Negative
```

Now it's your turn to apply what you have learned.

```
Write Python code to do the following:
```

- 1. Prompt for input "Enter a number: "
- 2. If the user entered a negative number print "Please enter a positive number next time"
- 3. Otherwise output "The square root of the number is: " and provide the square root of the number.

for Loop

• For item in collection; do some stuff
The traditional for loop. Can iterate through an object

```
# For Toops
for i in "long string":
    if i != "n":
        print(i)
```

Now it's your turn to apply what you have learned.

```
Write Python code to do the following:
```

- 1. Create a for loop that sums the numbers 1 through 10
- 2. Print the total

Comparison Operators

Traditional comparison operators are supported:

```
< , <=, > , >=, == , !=
Note: Numbers are "smaller" than strings
Case matters
```

```
# Comparison Operators
3 < 4
4 < 3
"the" < "thz"
4 < "the"
"the" == "THE"
"the" == "THE".lower()
"the" != "something else"
```

while

 Use a while loop to repeat a code-block as long as the condition is true

```
while condition: statements...
```

```
# while loop example
x = 7
while x > 0:
    print(x)
    x = x - 1 # note we should modify condition somewhere
>> 7 6 5 4 3 2 1
```

break and continue

Python provides two commands to alter the execution of a while loop

break – drop out of the loop to the next command below the loop **continue** – Go back to the first command of the loop skipping any commands between the continue statement and end of the loop

```
x = 7
while x > 0:
    if x == 1:
        break
    if x > 5:
        continue
    print(x)
>> 5 4 3 2
```

pass

- Sometimes you need a no-op if only to serve as a placeholder
- The pass statement indicates "take no action"
 Often applied to maintain the proper use of whitespace

```
# Nesting and pass
x = -5
if x > 0:
    print("Positive")
elif x == 0:
    #forgot
    pass
elif x < 0:
    print("Negative")
>> Negative
```

 Now it's your turn to apply what you have learned. (Hint – take a look at the modulo operator %)

```
Write Python code to do the following:
```

- 1. Create while loop that adds the numbers 1 through 100
- 2. Put in a condition in the while loop that if the sum at any point is divisible (completely) by 5 then exit the loop
- 3. Print the resulting sum

Exceptions (Errors)

- Lets consider two types of errors:
- Syntax Errors
 - These arise because of incorrect coding syntax
 - We fix these with correct syntax ©
- Errors may arise in function calls, user inputted data, or loops
 - These exceptions can be "caught", and we can ask Python to respond to these exceptions in certain ways.
 - If we don't, an exception will cause a "fatal" error

Exception Handling

 Another way to modify control flow by catching specific exceptions
 Use the try...except construct

```
# Syntax Error
int(1 2)
>> SyntaxError: invalid syntax
# Specific Exceptions
int("1 2")
>> ValueError: invalid literal for int() with base 10: '1 2'
try:
     int("1 2")
except ValueError:
     print("1 2")
```

Exception Handling

 By removing the exception specification we can generalize the exception to all exceptions and "catch" any kind of error

How might you ignore an exception (warning: recent slide applicable...)? Can you think of a case?

```
# Non-specific Exception
a = 10
b = "a string"
try:
    print(a + b)
except Exception as e:
    print("There was an error...\n", e)
```

Now it's your turn to apply what you have learned.

Redo your square root Python code to do the following:

- 1. Prompt for input "Enter a number: "
- 2. Use an exception handler to ensure you can take the square root of the input
- 3. If there is an exception print "Unable to calculate the square root."
- 4. Otherwise output "The square root of the number is: " and provide the square root of the number.

Extra Credit - Can you put this in a loop so the user can reenter a number that is bad? How would you handle a string entry?

Comprehensions

 A "beloved" feature of python, but confusing too Suppose you wanted to create a list from an existing list by filtering it with a function
 Here's one way to do it, but it isn't very efficient

```
# List Comprehension Pre-cursor
list1 = range(10)
list2 = []
for i in list1:
    list2.append(i + 1)
list2
```

List Comprehension

Python provides a shortcut for this common operation

[expr for val in collection if condition]

```
# List Comprehension
list2 = [i+1 for i in list1]
>> [1, 2 ,3 ,4 ,5 , 6, 7, 8, 9, 10]
list3 = [i+1 for i in list1 if i > 4]
>> [6, 7, 8, 9, 10]
list4 = [i+1 if i > 4 else i for i in list1]
>> [0, 1, 2, 3, 4, 6, 7, 8, 9, 10]
```

Now it's your turn to apply what you have learned.

- 1. Create a list of five elements from the numbers 1 through 5
- 2. Use comprehension to multiple each element by 3