# Sockets Assignment 3 Report

#### **Issues and Modifications:**

When Implementing Ken's Server with Emilio's Client we ran into the issue where the client would add trailing blank spaces to the message so when a user would type "no" the server would receive "no " which would cause the logic to fail. To remedy this after the server would receive and decode the data strip was called to remove any trailing or leading blank spaces.

### Code:

Client(unchanged):

```
#!/usr/bin/env python3
from socket import *
import sys
MLENGTH = 125
class MySocket:
  def __init__(self, sock=None):
    if sock is None:
       self.sock = socket(AF_INET, SOCK_STREAM)
       self.sock = sock
  def connect(self, host, port):
    self.sock.connect((host, port))
  def mysend(self, msg):
     self.sock.send(msg.encode('utf-8'))
  def myreceive(self):
    chunk = self.sock.recv(MLENGTH)
    chunk = chunk.strip()
    return chunk
  def myprepare(self,msg): # ensures that the message is of the right length
     while len(msg) < 100:
       msg = msg + ' '
    return msg
class ConsoleReader:
```

```
def __init__(self):
     pass
  def get next line(self):
     return input()
class FileReader:
  def __init__(self, filename):
     with open(filename) as f:
       content = f.readlines()
     self.file_lines = [x.strip() for x in content]
  def get next line(self):
     return self.file_lines.pop(0)
def main():
  try:
     start_socket()
  except FileNotFoundError:
     print("File was not found")
def start_socket():
  s = MySocket()
  s.connect("localhost",7069)
  reader = get_reader()
  conversate(s, reader)
def get_reader():
  if len(sys.argv) == 1:
     return ConsoleReader()
  else:
     return FileReader(sys.argv[1])
def conversate(s, reader):
  response = s.myreceive()
  print(response.decode())
  while True:
     currentline = reader.get next line()
     currentline = s.myprepare(currentline)
     s.mysend(currentline)
     response = s.myreceive()
     print(response.decode())
main()
```

#### Server:

```
#!/usr/bin/env python3
from socket import *
s = socket(AF_INET, SOCK_STREAM)
s.bind(("127.0.0.1", 7069))
s.listen(5)
```

```
c,a = s.accept()
counter = 0
data ="
while True:
  if counter == 0:
     c.send("System:\tHello, welcome to chatbot program. \nAre you importing messages from
files? \n Enter only either \"yes\" or \"no\".".encode())
     counter += 1
  elif counter == 1:
     if data == "yes":
       c.send("System:\tImport file but currently not available.\n System:\tHello, are you male or
female?".encode())
       counter += 1
     elif data == "no":
       c.send("System:\tHello, are you male or female?".encode())
       counter += 1
       c.send("System:\tPlease enter in the correct format ... \n".encode())
  elif counter == 2:
     if data == "female":
       c.send("System:\tHow excellent! Are you a CS major?".encode())
     elif data == "male":
       c.send("System:\tMe too. Are you CS major?".encode())
       c.send("System:\tGreat! Anyways, are you CS major?".encode())
     counter += 1
  elif counter == 3:
     if data == "no":
       c.send("System:\tToo bad. Anyway, what's an animal you like, and two you
don't?".encode())
     elif data == "yes":
       c.send("System:\tExcellent, I am too. What's an animal you don't like, and two you
don't?" encode())
     else:
       c.send("System:\tCool! By the way, what's an animal you like, and two you
don't?".encode())
     counter += 1
  elif counter == 4:
     data1 = data.split(',')
     msg = "System:\t%s awesome, but i hate %s too. Bye for now." % (data1[0].strip(), data1[-
1].strip())
     c.send(msg.encode())
     counter += 1
     c.send(".encode())
  data = c.recv(1000).decode()
  data = data.strip()
c.close()
```

## Output:

```
Are you importing messages from file?
Enter only either "yes" or "no".
no
System: Hello, are you male or female?
male
System: Me too. Are you CS major?
no
System: Too bad. Anyway, what's an animal you like, and two you don't?
dog,cat
System: dog awesome, but i hate cat too. Bye for now.
```