KYLE MAMIIT

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EDUCATION

University of California, Irvine   *March, 2019*

- Bachelor of Science, Software Engineering

EXPERIENCE

Codepath University – iOS App Development Bootcamp   *September, 2018 – December, 2018*

- Participated in a 12-week bootcamp course and learned how to build iOS applications
- Successfully completed a final project that utilizes Ebay's Trading API and camera functionality

US Website Builder – Web Development Intern   *July, 2018 – October, 2018*

- Assisted in prototyping website design for clients
- Developed and maintained front-end functionalities of websites
- Optimized and increased clients' website visibility through use of carefully researched keyword targets and on-page contents

UCI Information & Computer Science – Lab Tutor   *September, 2018 – December, 2018*

- Assisted in developing the logical aspect of the mind of students while guiding them through lab projects that pertains to the Python language
- Tutored and answered any questions that students may have especially about the fundamentals of computer science

PROJECTS

IoT Exchange

- Collaborated with a team of students to work under the supervision of a real life company for our school's senior design project
- Conducted user interviews with key stakeholders for the company's web application
- Developed the front-end of a web application that matches IT and OT vendor and partner companies based on their missing skills

itemLookup App

- Developed a working item lookup application in Swift that utilizes Ebay's Trading API and allows the user to search for an item to buy just by pointing the camera at the object

Connect Four Game

- Developed a fully functioning connect four game built on Python that not only works in a console, but also as a networked version through the use of UCI's server
- Used instructor's implemented game logic library to make game fully functioning

Four-in-One Board Game Environment

- Collaborated with a group to develop a GUI-based environment of working board games such as Tic-Tac-Toe, Checkers, Stratego, and Othello built on Java

SKILLS

LANGUAGES: Python, Java, C++, HTML, CSS, JavaScript, Swift, MySQL
TOOLS/FRAMEWORKS: Git, AWS, Xcode, React.js, Node.js, Express.js