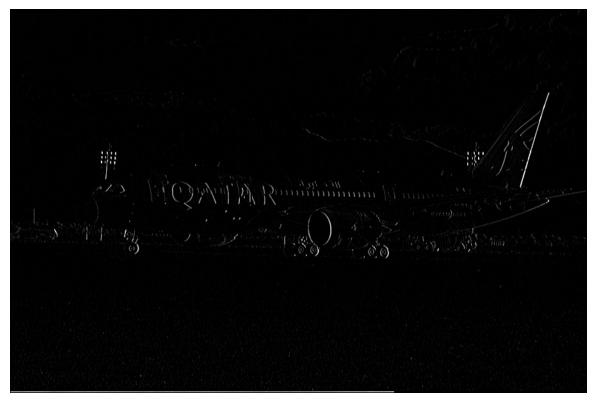
# **CSE 573: PROJECT 1 REPORT**

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**TASK 1: EDGE DETECTION** 



Edges along X-direction



Edges along Y-direction



### Edges along X and Y direction

#### **Source Code:**

```
import cv2
import math
import numpy
readImage = cv2.imread("/Users/manasikulkarni/Desktop/task1.png",cv2.IMREAD_GRAYSCALE)
imgArray = numpy.asarray(readImage)
row = len(imgArray)
col = len(imgArray[0])
newimgX = numpy.array([[0 for i in range(int(col+2))] for j in range(int(row+2))],dtype = numpy.float)
newimgY = numpy.array([[0 for i in range(int(col+2))] for j in range(int(row+2))],dtype = numpy.float)
newimgCommon = numpy.array([[0 for i in range(int(col+2))] for j in range(int(row+2) )],dtype = numpy.float)
for i in range(0,row+1):
  for j in range(0,col+1):
     if i == 0 or j == 0 or i >= col or <math>j >= row:
       newimgX[i,j] = 0
       newimgY[i,j] = 0
       newimgCommon[i,j] = 0
     else:
       newimgX[i,j] = readImage[i-1,j-1]
       newimgY[i,j] = readImage[i-1,j-1]
       newimgCommon[i,j] = readImage[i-1,j-1]
pixel = readImage[0,0]
def pixel00(i,j,val):
  pixel = readImage[i,j]
  if val == 0:
     return (-1 *(pixel))
  elif val == 1:
     return (-1 *(pixel))
def pixel01(i,j,val):
  pixel = readImage[i,j]
```

```
if val == 0:
     return (-2 * (pixel))
  elif val == 1:
     return 0
def pixel02(i,j,val):
  pixel = readImage[i,j]
  if val == 0:
     return (-1 * (pixel))
  elif val == 1:
     return pixel
def pixel10(i,j,val):
  if val == 0:
     return 0
  elif val == 1:
     return (-2 * (pixel))
def pixel11(i,j,val):
  if val == 0:
     return 0
  elif val == 1:
     return 0
def pixel12(i,j,val):
  if val == 0:
     return 0
  elif val == 1:
     return (2 * (pixel))
def pixel20(i,j,val):
  pixel = readImage[i,j]
  if val == 0:
     return pixel
  elif val == 1:
     return (-1 * (pixel))
def pixel21(i,j,val):
  pixel = readImage[i,j]
  if val == 0:
     return (2 * (pixel))
  elif val == 1:
     return 0
def pixel22(i,j,val):
  pixel = readImage[i,j]
  if val == 0:
     return pixel
  elif val == 1:
     return pixel
for x in range(1, row-1):
  for y in range(1, col-1):
     gradientX = 0
     gradientY = 0
     gradientX += pixel00(x-1,y-1,0)
     gradientX += pixel10(x-1,y,0)
     gradientX += pixel20(x-1,y+1,0)
     gradientX += pixel01(x,y-1,0)
     gradientX += pixel11(x,y,0)
     gradientX += pixel21(x,y+1,0)
     gradientX += pixel02(x+1,y-1,0)
     gradientX += pixel12(x+1,y,0)
     gradientX += pixel22(x+1,y+1,0)
     gradientY += pixel00(x-1,y-1,1)
```

```
gradientY += pixel10(x-1,y,1)
     gradientY += pixel20(x-1,y+1,1)
     gradientY += pixel01(x,y-1,1)
     gradientY += pixel11(x,y,1)
     gradientY += pixel21(x,y+1,1)
     gradientY += pixel02(x+1,y-1,1)
     gradientY += pixel12(x+1,y,1)
     gradientY += pixel22(x+1,y+1,1)
     lengthX = gradientX
     if lengthX < 0:
       lengthX = 0
     lengthY = gradientY
    if lengthY < 0:
       lengthY = 0
     lengthCommon = math.sqrt((lengthX * lengthX)+(lengthY * lengthY))
     lengthX = int(lengthX/800 * 255)
     lengthY = int(lengthY/400 * 255)
     newimgX[x,y] = lengthX
     newimgY[x,y] = lengthY
     newimgCommon[x,y] = lengthCommon
cv2.imwrite('imageX.png', newimgX)
cv2.imwrite('imageY.png', newimgY)
cv2.imwrite('imageCommon.png', newimgCommon)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

## **TASK 2: KEYPOINT DETECTION - (1)**

The images in the second octave are of size 379 \* 229 pixel. The images in the second octave are as follows:



Image 1 in Octave 2



Image 2 in Octave 2



Image 3 in Octave 2

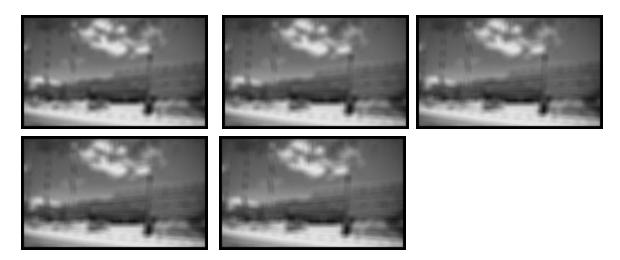


Image 4 in Octave 2

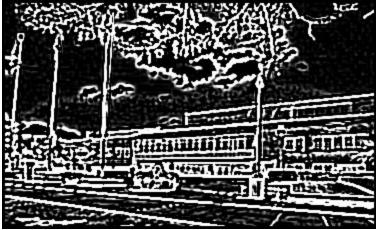


Image 5 in Octave 2

The images in the third octave are of size 187  $^{\star}$  114 pixel. The images in the third octave are as follows:



(2):
The DoG images obtained using the second octave are as follows:



DoG 1 in Octave 2



DoG 2 in Octave 2



DoG 3 in Octave 2

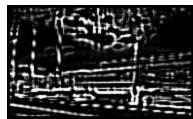


DoG 4 in Octave 2

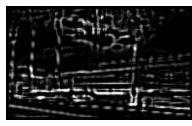
The DoG images obtained using the third octave are as follows:



DoG 1 in Octave 3



DoG 2 in Octave 3

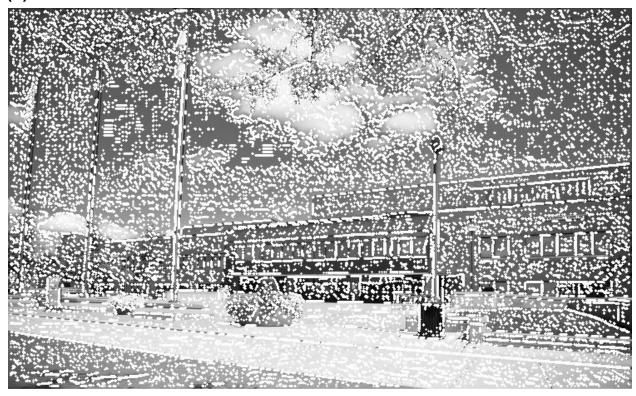


DoG 3 in Octave 3



DoG 4 in Octave 3

# (3):



**Detected Keypoints** 

**(4):** The 5 left-most detected keypoints are: (3,6), (3,14), (3,77), (3,108), (4,102)

#### Source Code: (for Octave 2 and Octave 3)

```
import cv2
import math
import numpy
def Octave2Computation():
     readImage = cv2.imread("/Users/manasikulkarni/Desktop/task2.jpg",cv2.IMREAD_GRAYSCALE)
     height, width = readImage.shape
     imageBy2 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     imageBy21 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     imageBy22 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     imageBy23 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     imageBy24 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     imageBy25 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     dogOctave2Image1 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     dogOctave2Image2 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     dogOctave2Image3 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     dogOctave2Image4 = numpy.array([[0 for i in range(int(width/2))] for j in range(int(height/2))],dtype = numpy.float)
     for x in range(0,int(height/2)):
           for y in range(0,int(width/2)):
                 imageBy2[x,y] = readImage[x*2,y*2]
     octave2 = [math.sqrt(2) , 2 , 2 * math.sqrt(2) , 4 , 4 * math.sqrt(2)]
     gaussianSum1 = 0.0
     gaussianSum2 = 0.0
     gaussianSum3 = 0.0
     gaussianSum4 = 0.0
     gaussianSum5 = 0.0
     gaussianKernel1 = []
     gaussianKernel2 = []
     gaussianKernel3 = []
     gaussianKernel4 = []
     gaussianKernel5 = []
     for x in range(-3,4):
           for y in range(3,-4,-1):
                 gaussianResult1 = float(1/float(2 * math.pi * octave2[0] * octave2[0])) * numpy.exp(-((float(x * x + y * y))/(2 * octave2[0] *
octave2[0])))
                 gaussianSum1 += gaussianResult1
                 gaussianKernel1.append(gaussianResult1)
                 octave2[1])))
                 gaussianSum2 += gaussianResult2
                 gaussianKernel2.append(gaussianResult2)
                 octave2[2])))
                 gaussianSum3 += gaussianResult3
                 gaussianKernel3.append(gaussianResult3)
                 gaussianResult4 = float(1/float(2 * math.pi * octave2[3]) * octave2[3])) * numpy.exp(-((float(x * x + y * y))/(2 * octave2[3]) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3]))) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3]))) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[3])) * numpy.exp(-(float(x * x
octave2[3])))
                 gaussianSum4 += gaussianResult4
                 gaussianKernel4.append(gaussianResult4)
                 gaussianResult5 = float(1/float(2 * math.pi * octave2[4]) * octave2[4])) * numpy.exp(-((float(x * x + y * y))/(2 * octave2[4]) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4]))) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4]))) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x + y * y))/(2 * octave2[4])) * numpy.exp(-(float(x * x
octave2[4])))
                 gaussianSum5 += gaussianResult5
                 gaussianKernel5.append(gaussianResult5)
```

```
for i in range(0,len(gaussianKernel1)):
         gaussianKernel1[i] = gaussianKernel1[i] / float(gaussianSum1)
         gaussianKernel2[i] = gaussianKernel2[i] / float(gaussianSum2)
         gaussianKernel3[i] = gaussianKernel3[i] / float(gaussianSum3)
         gaussianKernel4[i] = gaussianKernel4[i] / float(gaussianSum4)
         gaussianKernel5[i] = gaussianKernel5[i] / float(gaussianSum5)
    for x in range(3, int(height/2)-3):
         for y in range(3, int(width/2)-3):
             GResult1 = 0
             GResult2 = 0
             GResult3 = 0
             GResult4 = 0
             GResult5 = 0
             var = 0
             for i in range(-3,4):
                  for j in range(-3,4):
                       pixel = imageBy2[x+i,y+j]
                       GResult1 += pixel * gaussianKernel1[var]
                       GResult2 += pixel * gaussianKernel2[var]
                       GResult3 += pixel * gaussianKernel3[var]
                       GResult4 += pixel * gaussianKernel4[var]
                       GResult5 += pixel * gaussianKernel5[var]
                       var = var + 1
             imageBy21[x,y] = GResult1
             imageBy22[x,y] = GResult2
             imageBy23[x,y] = GResult3
             imageBy24[x,y] = GResult4
             imageBy25[x,y] = GResult5
             dogOctave2Image1[x,y] = ((imageBy22[x,y] - imageBy21[x,y])*255)
             dogOctave2Image2[x,y] = ((imageBy23[x,y] - imageBy22[x,y])*255)
             dogOctave2Image3[x,y] = ((imageBy24[x,y] - imageBy23[x,y])*255)
             dogOctave2Image4[x,y] = ((imageBy25[x,y] - imageBy24[x,y])*255)
    cv2.imwrite('image1octave2.png', imageBy21)
    cv2.imwrite('image2octave2.png', imageBy22)
    cv2.imwrite('image3octave2.png', imageBy23)
    cv2.imwrite('image4octave2.png', imageBy24)
    cv2.imwrite('image5octave2.png', imageBy25)
    cv2.imwrite('dog1octave2.png', dogOctave2Image1)
    cv2.imwrite('dog2octave2.png', dogOctave2Image2)
    cv2.imwrite('dog3octave2.png', dogOctave2Image3)
    cv2.imwrite('dog4octave2.png', dogOctave2Image4)
    keyPointsList = []
    for x in range(3, int(height/2)-3):
         for y in range(3, int(width/2)-3):
             isMaximum = True
             isMinimum = True
             for i in range(-1,2):
                  for j in range(-1,2):
                       if dogOctave2Image2[x,y] > dogOctave2Image2[x+i,y+j] and dogOctave2Image2[x,y] > dogOctave2Image1[x,y] and
dogOctave2Image2[x,y] > dogOctave2Image1[x+i,y+j] \ and \ dogOctave2Image2[x,y] > dogOctave2Image3[x,y] \ and \ dogOctave2Image2[x,y] > dogOctave2Image3[x,y] \ and \ dogOctave2Image3[x,y] > dogOctave2Image3[x,y] \ and \ dogOctave3[x,y] > dogOctave3[x,y] \ and \ dogOctave3[x,y] \ and \ dogOctave3[x,y] > dogOctave3[x,y] \ and \ 
dogOctave2Image2[x,y] > dogOctave2Image3[x+i,y+j]:
                           if x==x+i and y==y+j:
                                break
                            isMaximum = True
                            isMinimum = False
                            break
```

```
else:
                                                                 isMaximum = False
                                                                 isMinimum = False
                                                       if dogOctave2Image2[x,y] < dogOctave2Image2[x+i,y+j] and dogOctave2Image2[x,y] < dogOctave2Image1[x,y] and
dogOctave2Image2[x,y] < dogOctave2Image1[x+i,y+j] \ and \ dogOctave2Image2[x,y] < dogOctave2Image3[x,y] \ and \ dogOctave2Image3[x,y] < dogOctave2Image3[x,y] \ and \ dogOctave2Image3[x,y] < dogOctave2Image3[x,y] < dogOctave2Image3[x,y] < dogOctave2Image3[x,y] < dogOctave3[x,y] < 
dogOctave2Image2[x,y] < dogOctave2Image3[x+i,y+j]:
                                                                if x==x+i and y==y+j:
                                                                            break
                                                                 isMinimum = True
                                                                 isMaximum = False
                                                                 break
                                                                 isMinimum = False
                                                                 isMaximum = False
                                                                 break
                                if isMaximum:
                                            keyPointsList.append((y,x))
                                elif isMinimum:
                                            keyPointsList.append((y,x))
          for i in range(0,len(keyPointsList)):
                      cv2.circle (imageBy2, (keyPointsList[i][0], keyPointsList[i][1]), \ 1, \ (255, 255, 255), \ -1)
           cv2.imwrite('keypoints1octave2.png', imageBy2)
           keyPointsList = []
           for x in range(3, int(height/2)-3):
                     for y in range(3, int(width/2)-3):
                                isMaximum = True
                                isMinimum = True
                                for i in range(-1,2):
                                          for j in range(-1,2):
                                                      if dogOctave2Image3[x,y] > dogOctave2Image3[x+i,y+i] and dogOctave2Image3[x,y] > dogOctave2Image2[x,y] and
dogOctave2Image3[x,y] > dogOctave2Image2[x+i,y+j] and dogOctave2Image3[x,y] > dogOctave2Image4[x,y] and
dogOctave2Image3[x,y] > dogOctave2Image4[x+i,y+j]:
                                                                if x==x+i and y==y+j:
                                                                 isMaximum = True
                                                                 isMinimum = False
                                                                 break
                                                      else:
                                                                 isMaximum = False
                                                                 isMinimum = False
                                                      if \ dogOctave2 Image3[x,y] < dogOctave2 Image3[x+i,y+j] \ and \ dogOctave2 Image3[x,y] < dogOctave2 Image2[x,y] \ and \ dogOctave2 Image3[x,y] < dogOctave2 Image3[x,y] \ and \ dogOctave3 Image3[x,y] < dogOctave3 dogOctave3 Image3[x
\label{eq:condition} \\ dogOctave2Image3[x,y] < dogOctave2Image2[x+i,y+j] \ and \ \\ dogOctave2Image3[x,y] < dogOctave2Image4[x,y] \ and \ \\ dogOctave3[x,y] < dogOcta
dogOctave2Image3[x,y] < dogOctave2Image4[x+i,y+j]:
                                                                 if x==x+i and y==y+j:
                                                                           break
                                                                 isMinimum = True
                                                                 isMaximum = False
                                                                 break
                                                       else:
                                                                 isMinimum = False
                                                                 isMaximum = False
                                                                 break
                                if isMaximum:
                                            keyPointsList.append((y,x))
```

```
if isMinimum:
                keyPointsList.append((y,x))
    for i in range(0,len(keyPointsList)):
        cv2.circle(imageBy2,(keyPointsList[i][0],keyPointsList[i][1]), 1, (255,255,255), -1)
    cv2.imwrite('keypoints2octave2.png', imageBy2)
def Octave3Computation():
    readImage = cv2.imread("/Users/manasikulkarni/Desktop/task2.jpg",cv2.IMREAD GRAYSCALE)
    height, width = readImage.shape
    imageBy4 = numpy.array([[0 for i in range(int(width/4))] for j in range(int(height/4))],dtype = numpy.float)
    imageBy41 = numpy.array([[0 for i in range(int(width/4))] for j in range(int(height/4))],dtype = numpy.float)
    imageBy42 = numpy.array([[0 for i in range(int(width/4))] for j in range(int(height/4))],dtype = numpy.float)
    imageBy43 = numpy.array([[0 for i in range(int(width/4 ))] for j in range(int(height/4) )],dtype = numpy.float)
   imageBy44 = numpy.array([[0 for i in range(int(width/4 ))] for j in range(int(height/4) )],dtype = numpy.float)
    imageBy45 = numpy.array([[0 for i in range(int(width/4))] for j in range(int(height/4))],dtype = numpy.float)
    dogOctave3Image1 = numpy.array([[0 for i in range(int(width/4 ))] for j in range(int(height/4) )],dtype = numpy.float)
    dogOctave3Image2 = numpy.array([[0 for i in range(int(width/4 ))] for j in range(int(height/4) )],dtype = numpy.float)
    dogOctave3Image3 = numpy.array([[0 for i in range(int(width/4))] for j in range(int(height/4))],dtype = numpy.float)
    dogOctave3Image4 = numpy.array([[0 for i in range(int(width/4 ))] for j in range(int(height/4) )],dtype = numpy.float)
    for x in range(0,int(height/4)):
        for y in range(0,int(width/4)):
           imageBy4[x,y] = readImage[x*4,y*4]
    octave3 = [2 * math.sqrt(2) , 4 , 4 * math.sqrt(2) , 8 , 8 * math.sqrt(2)]
   gaussianSum1 = 0.0
    gaussianSum2 = 0.0
    gaussianSum3 = 0.0
    gaussianSum4 = 0.0
    gaussianSum5 = 0.0
    gaussianKernel1 = []
    gaussianKernel2 = []
    gaussianKernel3 = []
    gaussianKernel4 = []
    gaussianKernel5 = []
    for x in range(-3,4):
        for y in range(3,-4,-1):
           octave3[0])))
           gaussianSum1 += gaussianResult1
           gaussianKernel1.append(gaussianResult1)
           gaussianResult2 = float(1/float(2*math.pi*octave3[1]*octave3[1]))*numpy.exp(-((float(x*x+y*y))/(2*octave3[1]*octave3[1])))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y*y))/(2*octave3[1]))*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y))/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(float(x*x+y)*y)/(2*octave3[1])*numpy.exp(-(floa
octave3[1])))
           gaussianSum2 += gaussianResult2
           gaussianKernel2.append(gaussianResult2)
           gaussianResult3 = float(1/float(2*math.pi*octave3[2]*octave3[2]))*numpy.exp(-((float(x*x+y*y))/(2*octave3[2]*octave3[2])))*numpy.exp(-(float(x*x+y*y))/(2*octave3[2]*octave3[2])))
           gaussianSum3 += gaussianResult3
           gaussianKernel3.append(gaussianResult3)
           octave3[3])))
           gaussianSum4 += gaussianResult4
           gaussianKernel4.append(gaussianResult4)
           gaussianResult5 = float(1/float(2 * math.pi * octave3[4] * octave3[4])) * numpy.exp(-((float(x * x + y * y))/(2 * octave3[4] *
octave3[4])))
           gaussianSum5 += gaussianResult5
           gaussianKernel5.append(gaussianResult5)
    for i in range(0,len(gaussianKernel1)):
```

```
gaussianKernel1[i] = gaussianKernel1[i] / float(gaussianSum1)
     gaussianKernel2[i] = gaussianKernel2[i] / float(gaussianSum2)
     gaussianKernel3[i] = gaussianKernel3[i] / float(gaussianSum3)
     gaussianKernel4[i] = gaussianKernel4[i] / float(gaussianSum4)
     gaussianKernel5[i] = gaussianKernel5[i] / float(gaussianSum5)
  for x in range(3, int(height/4)-3):
    for y in range(3, int(width/4)-3):
       GResult1 = 0
       GResult2 = 0
       GResult3 = 0
       GResult4 = 0
       GResult5 = 0
       var = 0
       for i in range(-3,4):
         for j in range(-3,4):
            pixel = imageBy4[x+i,y+j]
            GResult1 += pixel * gaussianKernel1[var]
            GResult2 += pixel * gaussianKernel2[var]
            GResult3 += pixel * gaussianKernel3[var]
            GResult4 += pixel * gaussianKernel4[var]
            GResult5 += pixel * gaussianKernel5[var]
            var = var + 1
       imageBy41[x,y] = GResult1
       imageBy42[x,y] = GResult2
       imageBy43[x,y] = GResult3
       imageBy44[x,y] = GResult4
       imageBy45[x,y] = GResult5
       dogOctave3Image1[x,y] = ((imageBy42[x,y] - imageBy41[x,y]) * 255)
       dogOctave3Image2[x,y] = ((imageBy43[x,y] - imageBy42[x,y]) * 255)
       dogOctave3Image3[x,y] = ((imageBy44[x,y] - imageBy43[x,y]) * 255)
       dogOctave3Image4[x,y] = ((imageBy45[x,y] - imageBy44[x,y]) * 255)
  cv2.imwrite('image1octave3.png', imageBy41)
  cv2.imwrite('image2octave3.png', imageBy42)
  cv2.imwrite('image3octave3.png', imageBy43)
  cv2.imwrite('image4octave3.png', imageBy44)
  cv2.imwrite('image5octave3.png', imageBy45)
  cv2.imwrite('dog1octave3.png', dogOctave3Image1)
  cv2.imwrite('dog2octave3.png', dogOctave3Image2)
  cv2.imwrite('dog3octave3.png', dogOctave3Image3)
  cv2.imwrite('dog4octave3.png', dogOctave3Image4)
  keyPointsList = []
  for x in range(3, int(height/4)-3):
    for y in range(3, int(width/4)-3):
       isMaximum = True
       isMinimum = True
       for i in range(-1,2):
         for j in range(-1,2):
            if dogOctave3Image2[x,y] > dogOctave3Image2[x+i,y+j] and dogOctave3Image2[x,y] > dogOctave3Image1[x,y] and
dogOctave3Image2[x,y] > dogOctave3Image1[x+i,y+j] and dogOctave3Image2[x,y] > dogOctave3Image3[x,y] and
dogOctave3Image2[x,y] > dogOctave3Image3[x+i,y+j]:
              if x==x+i and y==y+j:
                 break
              isMaximum = True
              isMinimum = False
              break
            else:
```

```
isMaximum = False
                                                                 isMinimum = False
                                                      if dogOctave3Image2[x,y] < dogOctave3Image2[x+i,y+j] and dogOctave3Image2[x,y] < dogOctave3Image1[x,y] and
dogOctave3Image2[x,y] < dogOctave3Image1[x+i,y+j] \ and \ dogOctave3Image2[x,y] < dogOctave3Image3[x,y] \ and \ dogOctave3Image2[x,y] < dogOctave3Image3[x,y] \ and \ dogOctave3Image3[x,y] < dogOctave3Image3[x,y] \ and \ dogOctave3Image3[x,y] < dogOctave3[x,y] < dogOct
dogOctave3Image2[x,y] < dogOctave3Image3[x+i,y+j]:
                                                                if x==x+i and y==y+j:
                                                                           break
                                                                 isMinimum = True
                                                                 isMaximum = False
                                                                 break
                                                      else:
                                                                 isMinimum = False
                                                                 isMaximum = False
                                                                 break
                                if isMaximum:
                                           keyPointsList.append((y,x))
                                elif isMinimum:
                                           keyPointsList.append((y,x))
          for i in range(0,len(keyPointsList)):
                      cv2. circle (imageBy4, (keyPointsList[i][0], keyPointsList[i][1]), \ 1, \ (255, 255, 255), \ -1) 
          cv2.imwrite('keypoints1octave3.png', imageBy4)
          keyPointsList = []
          for x in range(3, int(height/4)-3):
                     for y in range(3, int(width/4)-3):
                                isMaximum = True
                                isMinimum = True
                                for i in range(-1,2):
                                           for j in range(-1,2):
                                                      if dogOctave3Image3[x,y] > dogOctave3Image3[x+i,y+j] and dogOctave3Image3[x,y] > dogOctave3Image2[x,y] and
dogOctave3Image3[x,y] > dogOctave3Image2[x+i,y+j] \ and \ dogOctave3Image3[x,y] > dogOctave3Image4[x,y] \ and \ dogOctave3Image4[x
dogOctave3Image3[x,y] > dogOctave3Image4[x+i,y+j]:
                                                                 if x==x+i and y==y+j:
                                                                 isMaximum = True
                                                                 isMinimum = False
                                                                 break
                                                      else:
                                                                 isMaximum = False
                                                                 isMinimum = False
                                                      if dogOctave3Image3[x,y] < dogOctave3Image3[x+i,y+i] and dogOctave3Image3[x,y] < dogOctave3Image2[x,y] and
dogOctave3Image3[x,y] < dogOctave3Image2[x+i,y+j] \ and \ dogOctave3Image3[x,y] < dogOctave3Image4[x,y] \ and \ dogOctave3Image3[x,y] < dogOctave3Image4[x,y] \ and \ dogOctave3Image3[x,y] < dogOctave3Image4[x,y] \ and \ dogOctave3Image4[x,y] < dogOctave3Image4[x,y] \ and \ dogOctave3Image4[x,y] < dogOctave3Image4[x,y] \ and \ dogOctave3Image4[x,y] < dogOctave3Im
dogOctave3Image3[x,y] < dogOctave3Image4[x+i,y+j]:
                                                                if x==x+i and y==y+j:
                                                                           break
                                                                 isMinimum = True
                                                                 isMaximum = False
                                                                 break
                                                      else:
                                                                 isMinimum = False
                                                                 isMaximum = False
                                                                 break
                                if isMaximum:
                                           keyPointsList.append((y,x))
                                if isMinimum:
```

```
\label{lem:keyPointsList.append} $$ keyPointsList.append((y,x)) $$ for i in range(0,len(keyPointsList)): $$ cv2.circle(imageBy4,(keyPointsList[i][0],keyPointsList[i][1]), 1, (255,255,255), -1) $$ cv2.imwrite('keypoints2octave3.png', imageBy4) $$
```

Same approach is used for Octave 1 and Octave 4

#### **TASK 3: CURSOR DETECTION**

#### Approach:

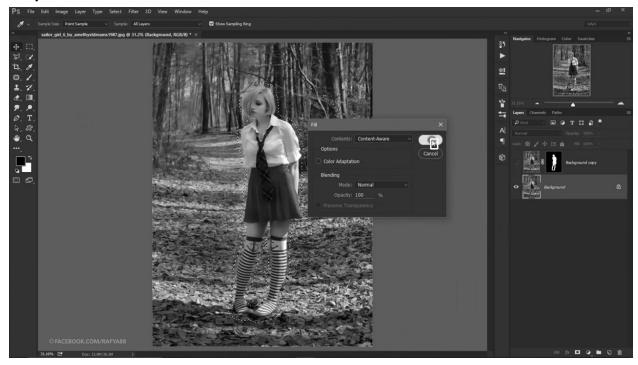
- 1. Read the image on which the cursor is to be detected
- 2. Read the template image
- 3. Resize the template image into half
- 4. Use 3\*3 Gaussian Kernel to blur both the images. I have used Gaussian Blur to reduce the image noise. The image is smoothened. This is done by using the OpenCV function cv2.GaussianBlur. This function takes the parameters as the image, size of Kernel and the sigma value. I have used 3\*3 kernel
- 5. Apply Laplacian transformation to both the images. I have used cv2.Laplacian function which takes parameters as the image and ddepth. I am passing the image obtained after the Gaussian blur and passing ddepth as 0.
- 6. Use template matching to match both the images. I have made use of cv2.tenplateMatch function, which takes parameters as the 2 images which need to be compared and the method. The method can be either of the following types: cv2.TM\_CCOEFF, cv2.TM\_CCOEFF\_NORMED, cv2.TM\_CCOR, cv2.TM\_CCOR\_NORMED, cv2.TM\_SQDIFF, cv2.TM\_SQDIFF NORMED.
- 7. I have used cv2.TM\_CCOEFF\_NORMED, because it gives the best match.
- 8. Then I have used cv2.mimMaxLoc, which gives the minimum and maximum values and their positions in the array

#### Source Code:

```
import cv2
import numpy as np
readImage = cv2.imread('/Users/manasikulkarni/Desktop/Task3/pos 11.jpg',cv2.IMREAD GRAYSCALE)
template = cv2.imread('/Users/manasikulkarni/Desktop/template.png',cv2.IMREAD_GRAYSCALE)
resized image = cv2.resize(template, (0,0), fx=0.5, fy=0.5)
w, h= resized image.shape[::-1]
mainImageBlur = cv2.GaussianBlur(readImage,(3,3),0)
templateImageBlur = cv2.GaussianBlur(resized image,(3,3),0)
main Laplacian = cv2.Laplacian(mainImageBlur,0)
template_Laplacian = cv2.Laplacian(templateImageBlur,0)
res = cv2.matchTemplate(main Laplacian.astype(np.uint8),template Laplacian.astype(np.uint8),cv2.TM CCOEFF NORMED)
min val, max val, min loc, max loc = cv2.minMaxLoc(res)
top left = max loc
print(top_left)
bottom_right = (top_left[0] + w, top_left[1] + h)
print(bottom right)
cv2.rectangle(readImage, top_left, bottom_right, 255, 2)
```

cv2.imwrite('abc.jpg', readImage) cv2.waitKey(0) cv2.destroyAllWindows()

### **Output:**



The detected cursor is highlighted with a white-bordered rectangle