# Kiran Manikonda

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### Skills

Programming Languages: Java, Python, C#, JavaScript, TypeScript, SQL, C, C++, HTML / CSS

Frameworks / Tools: React JS, Next. is, ASP. NET, Node. is, Express, Docker, Postman, AWS, Azure Cloud, Git

### Professional Experience

### Software Engineer Intern | EDUrain

St. Louis, MO (Remote) | Sept 2023 - Present

- Responsible for full-stack development on a live web service, delivering end-to-end implementation of
  additional features and iterations. Responsibilities include creating design documentation, designing a
  responsive UI, developing the frontend, and integrating a Firebase backend into a microservice architecture
- Assisted Senior developers in fixing bugs and resolving production issues in weekly coding sessions
- Tools Used: React JS, Next.js, GraphQL, Firebase, AWS, TypeScript, JavaScript, Tailwind CSS, Git

### **Software Developer | Hidden**

San Luis Obispo, CA (Remote) | Jan 2023 - Sept 2023

- Helped develop a scalable travel platform that matches users with local businesses, employing cross-platform tools to design, implement, and refine full-stack application features for both Android and iOS environments
- Responsible for integrating single sign-on authentication support, implementing multi-factor authentication, and incorporating privacy-by-design principles to ensure compliance with data protection requirements
- Achieved high test coverage on the frontend, streamlining development and improving code maintainability
- Created CI/CD pipelines to automate the build, testing, and deployment processes across multiple platforms
- Tools Used: React Native, Node.js, Jenkins, JavaScript, React Native Testing Library, Figma Wireframes, Git

# Research Assistant | Cal Poly Corporation

San Luis Obispo, CA | Oct 2022 - Present

- Created a mobile app that helps farmers identify defective fruit in crop yields, utilizing Java and TFLite to integrate ML models trained by compiling 85,000 images & leveraging OpenCV to automate image labeling
- Collaborated with two students to develop an informed search algorithm that outperformed conventional methods in playing the New York Times 'Spelling Bee' game, demonstrating an 87% improvement over DFS
- Tools Used: Java, Python, OpenCV, PyTorch, TFLite, Jupyter Notebook, Git

### **Software Developer Intern | Along Comes Hope**

San Luis Obispo, CA | June 2022 - Aug 2022

- Developed the frontend for a Software as a Service platform, integrating third party APIs, implementing responsive design, and collaborating with backend developers to integrate business logic into the application
- Tools Used: React JS, JavaScript, HTML / CSS, Git

#### Education

## California Polytechnic State University - San Luis Obispo

December 2023

Bachelor of Science in Computer Engineering

• Relevant Coursework: Data Structures, Object Oriented Programming, Systems Programming, Algorithms, Computer Networks, Database Systems, Operating Systems, Computer Security, Artificial Intelligence

#### **Projects**

**Bug Tracker (Personal Project)** | *C#, JavaScript, ASP.NET, React, SQLite, Docker* https://bug-tracker-km.vercel.app

- Developed a ticketing system that helps developer teams efficiently report, track, and resolve project issues
- Implemented a real-time notification system that monitors the database to notify users on ticket submissions
- Created a user role management system that allows admins to manage project settings and user permissions
- Developed a rollback feature that allows users to obtain a log of all project actions & undo previous changes
- Streamlined deployment and scalability by containerizing the app with Docker and publishing to Docker Hub

**Soundbytes (Personal Project)** | *JavaScript, React, Node.js, Express, MongoDB, Postman* https://sound-bytes.vercel.app

- Developed a web application that utilizes text-to-speech to generate audio books from user-uploaded PDFs
- Created a custom audio player that allows users to start, pause, stop, and select moments in generated audio
- Implemented a user profile system that allows users to save and manage their audio books and settings
- Utilized client-side speech generation & JWT authentication to reduce server storage and improve scalability