GEOG5990M: Programming for Spatial Analysts: UML for Final Model – Drunk Navigating Home

Model Runner Script: planning_for_drunks_model.py

+agents: agent

+environment: list

+stepped_environment: list

Class: Agents in: agentframework_drunks.py

+self.environment = list

+self.agents = int

+self.housenum = int

+self. x: int

+self. y: int

+self.arrived_home = False: int (bool)

+nav()

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