

### Node Revolution

**ImprovingU** 

Kris McGinnes Sr. Software Consultant at WatchGuard Video <a href="https://github.com/kmcginnes/ImprovingU.NodeRevolution">https://github.com/kmcginnes/ImprovingU.NodeRevolution</a>

# Agenda

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What is Node

When is Node

Why to Node

**How** to Node



Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine. Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient. Node.js' package ecosystem, npm, is the largest ecosystem of open source libraries in the world.

Google's V8 JavaScript engine

Event driven

Non-blocking standard libraries

Extensible via C/C++ add-ons

Provides a package manager and module system for JS/native extensions

EcmaScript 6

A runtime environment

A set of libraries

IIS ---- Node.exe

C#/VB ---> JavaScript

EF/SQL Server —— MongoDB or other database

ASP.Net Web Forms 

Express + EJS

ASP.Net MVC/Razor ---> Express + Jade/Razor

ASP.Net Web API ---> Express

Angular/Ember/KnockoutJS ---> Angular/Ember/KnockoutJS

SignalR •••• WebSockets/Socket.io

NOT a framework like Asp.net MVC/Web Forms

**NOT** a new programming language

## When is Node

### When is Node

- 2008 Google releases V8 JavaScript engine
- 2009 Ryan Dahl starts Node.js
- 2011 NPM introduced
- Node.js forked and IO.js created
- 2015 EcmaScript 6 finalized
- 2015 IO.js merges back into Node.js

#### JavaScript is everywhere

Code reuse

Same programming culture on client and server

Lots of JavaScript programmers

#### Vibrant community

190,000+ packages on npmjs.com

Top corporate sponsors

Huge wealth of JavaScript code

#### **Sweet Spots**

Real-time/high concurrency apps (I/O bound)

API tier for single page apps and rich clients (iOS/Android)

Service orchestration

Working with document (JSON-style) databases

#### NOT SO Sweet Spots

Simple CRUD apps (lack of frameworks)

Not as fast as some for CPU-intensive stuff

#### Standard Libraries

Async by default

Low level

HTTP is first class citizen

# DEMO

#### Developing & Debugging

Lots of different choices

Use nodemon (nodemon.io) for save, refresh browser workflow

Use node-inspector (github.com/node-inspector/node-inspector) allows debugging in Chrome

IDEs (WebStorm, Eclipse, Visual Studio [Code], etc)

# DEMO

#### CommonJS Modules

Prevents pollution of the global scope

Explicit public interface

# DEMO

#### Async callbacks and error handling

Any async function allows you to pass a callback

Callback parameters include an Error parameter

Errors will bring down the process if not handled

# DEMO

#### Node Package Manager

Many sources supported (npmjs.com, github.com, etc.)

Manages dependencies

Handles floating versions

Installs modules locally or globally

# DEMO

## Questions

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