

Write a Java console application that manages parts of a plane.

- 1) A plane is built from parts like wings, wheels, engine etc. Configuration of a parts' structure of a plane should be kept in a file (choose the best format). The structure is represented by a tree, for instance (this is just an example; names and quantities should be read from a file and the depth of the structure should be dynamic so there can be many nesting levels):

- Plane
 - Engine (with quantity 1)
 - Bolt (with quantity 100)
 - Flywheel (with quantity 1)
 - Air Intake (with quantity 2)
 - Wing (with quantity 2)
 - Cockpit (with quantity 1)
 - Bolt (with Quantity 50)
 - ...
 - ...

- 2) Each part is represented by a unique name. The structure contains information about quantities of parts under a specific parent part. From the example above: a Bolt has quantity = 100 while placed under Engine and 50 under Cockpit.

- 3) When an application starts it should read information about the plane structure and be able to:

- a. Display sorted (by name) structure in a tabulated way. For example:

```
Plane
  Cockpit x1
  Engine x1
    Air Intake x2
    Bolt x100
    Flywheel x1
  Wing x2
```

- b. Display sorted (by quantity) structure in a tabulated way, in both ascending and descending order. For example:

(Ascending order)

```
Plane
  Engine x1
  Flywheel x1
    Ait Intake x2
Bolt x100
Cockpit x1
  Bolt x50
Wing x2
```

(Descending order)

```
Plane
  Wing x2
  Engine x1
    Bolt x100
    Ait Intake x2
    Flywheel x1
  Cockpit x1
    Bolt x50
```

- c. Add new parts. For example: add Bolt with quantity 20 under Wing. For example decide what to do if Bolt is already present under Wing.
- d. Modify a structure by removing some parts. For example: Remove Engine from Plane.
- e. Change a quantity of some parts. For example: Change quantity of Bolt under Engine to 150.
- f. Display under which parts given part is present. For example: Bolt is present under Cockpit and Engine.
- g. Display a report showing total number of each part in a structure. For example:

```
Plane: 1
Bolt: 150
Wing: 2
```
- h. Save all above modifications to a file that was read at the beginning.