



Welcome to the GunThots Invitational PCSL Rifle Charity Match for Rocky Mountain Gun Owners. We have been overwhelmed and humbled by the incredible response from our shooting community both in and out of Colorado. Whether you are a shooter looking for a good match, a business looking to expand your brand, or a charitable individual donating prizes to the prize table, we thank you for your time and efforts.

As most of you are probably aware, a slew of anti-gun legislation has been introduced in Colorado this year, chief of which is HB24-1292: an extremely restrictive "Assault Weapons" ban. Your local GunThots reached out to us with an idea of hosting a charity match for RMGO to help raise money for the legal defense of this bill, as well as some of the others. We decided to focus on this bill because it represents an existential threat to our sport of Practical Shooting here in Colorado. The GunThots are covering the range fees for this match, and the rest of the proceeds are going directly to the RMGO legal fund.

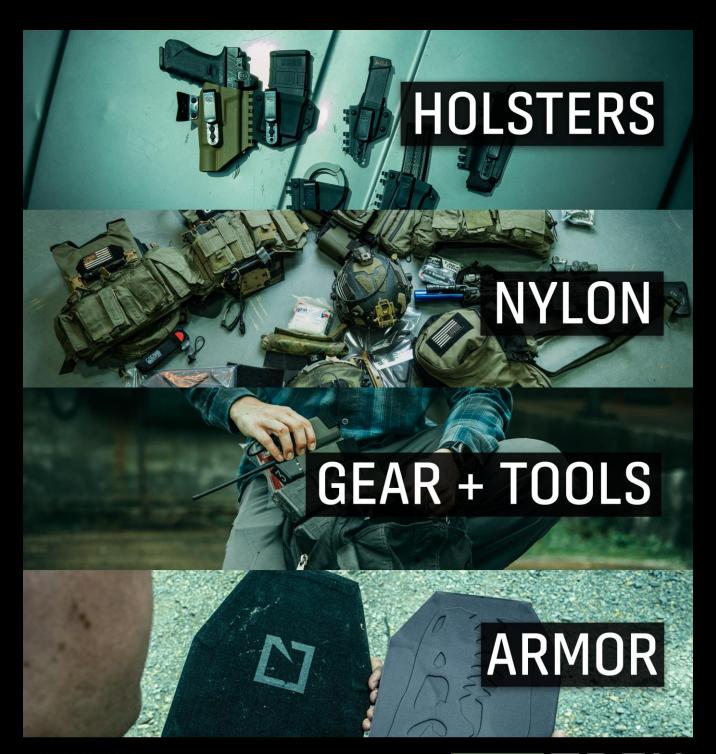
We have priced this match extremely low to include as many people as we can - and it is an incredible match for \$50. Please consider donating extra to RMGO if your budget allows. We will have a donation box available.

In the bill, there is a passage in the legislative declaration that reads:

(a) ASSAULT WEAPONS ARE NOT SUITABLE FOR SELF DEFENSE AND ARE NOT WELL-SUITED FOR HUNTING, SPORTING, OR ANY PURPOSE OTHER THAN MASS KILLING;

Thank you for being here and proving these politicians wrong.





INSPIRE. EDUCATE. EQUIP.













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## **Event Schedule**

**Event Location** 23195 Co Rd 105 Ramah, CO 80832



May 3<sup>rd</sup> | Friday

Setup starts at 10:00 AM Special drawing for 500 rounds of 5.56 for people that help with setup

# May 4<sup>th</sup> | Saturday - Setup starts at 7:00 AM

- New Shooter's Class starts at 8:00 AM
- Registration 8:00 9:00 AM Shooter's Meeting at 9:15 AM
- First Shots: 9:30 AM
- Awards and Prize Table commences after all stages are torn down at ~4:00 PM

- Must be present to win prizes

## Range

- Main Parking at Green Lot
- Parking for the 400 yard berm at Blue Lot
- 15 mph speed limit
- Registration and Prizes will be next to the prop barn





# ICRO RED DOT HANDGUNS. SHOTGUNS. OFFSET ON A CARBINE. FLAT-RANGE SHOOTING TO DUTY USE. MICRO RED DOT

This match would not be possible without the help of these sponsors and individuals. Please reach out to them and thank them for this match, especially the sponsors, without which these matches do not happen.

## Sponsors

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Atomic Optics
BluCore Shooting Center
Bighorn Firearms
Bowers Tactical
Colorado Wholesale Sports
Specialized Electric
GunThots
McKenna Dynamics

## Individuals

The GunThots
Kirt McKenna
Nico Dattels
Mike Griswold
Matt Gallant
Matt Hess
James Domenico
Matt Tran



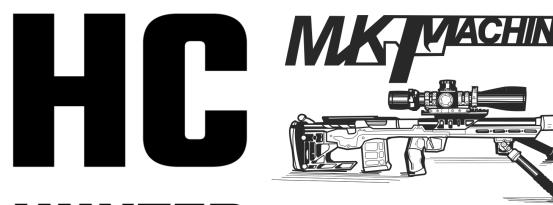




They CHANGE so you don't have to.™







HUNTER CONSTANTINE



LINRIALED

<del>FERRO</del> <del>CONCEPTS</del>













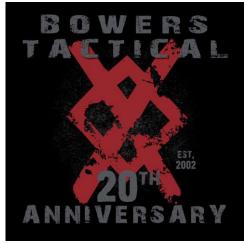












## Stage 1 – 400 Yard

## **Threaded Barrel**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER:** Kirt McKenna

**START POSITION:** Standing with toes touching the start mark, carbine loaded, safety engaged in low-ready position. "Low-Ready" is defined as butt-stock touching shoulder with muzzle pointed downward and downrange. The muzzle shall not be pointed or aimed directly at any target.

#### STAGE PROCEDURE

On the audible start signal from within the shooting area, engage targets from each of the 4 positions in any order.

Position 1: Prone at the start mark.

Position 2: With carbine touching any step of the Mini-

VTAC barricade.

**SETUP NOTES:** 

**Position 3:** With carbine touching the top of the steel keg.

**Position 4:** With carbine touching the top of any log.

#### **SCORING**

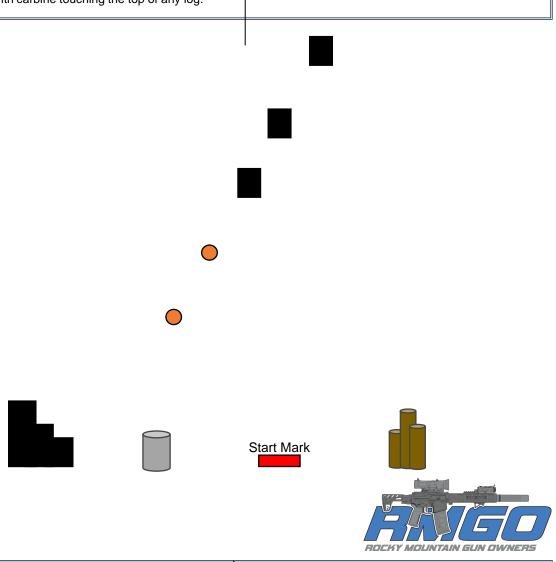
**SCORING:** Freestyle, 20 rounds, 100 points

TARGETS: 5 steel

SCORED HITS: 1 hit per steel per position START-STOP: Audible – Last shot

PENALTIES: Per current PCSL rulebook

PAR TIME: 200 seconds



## Stage 2 – Berm 1

## **Collapsible Stock**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER:** Nico Dattels

**START POSITION:** Standing with feet touching start stick. Rifle unloaded, bolt forward, safety engaged, with muzzle pointed downrange, laying unpropped on barrel with trigger centered over mark. All magazines must start on your person.

#### STAGE PROCEDURE

On start signal, engage targets as they become visible from within the shooting area. Swinger must be activated before engaging. Swinger is a disappearing target. Steel targets must be hit twice.

#### SCORING

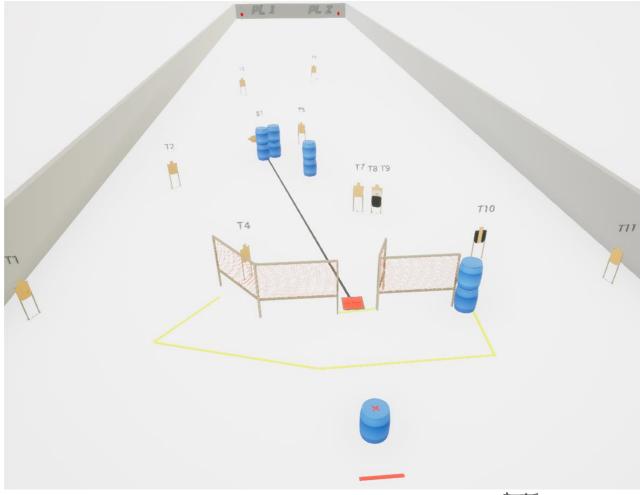
**SCORING:** Freestyle, 28 rounds, 140 points

TARGETS: 12 paper, 2 steel

SCORED HITS: Best 2 per paper, 2 hits per steel

**START-STOP:** Audible – Last shot

PENALTIES: Per current PCSL rulebook





**SETUP NOTES:** Swinger is disappearing. Far targets are full size steel

## Stage 3 – Berm 2

### **Grenade Launcher**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER:** Nico Dattels

**START POSITION:** Feet touching the start mark, carbine loaded, safety with buttstock touching belt and muzzle pointed downrange.

#### STAGE PROCEDURE

On start signal, engage targets as they become visible from within the shooting area.

#### **SCORING**

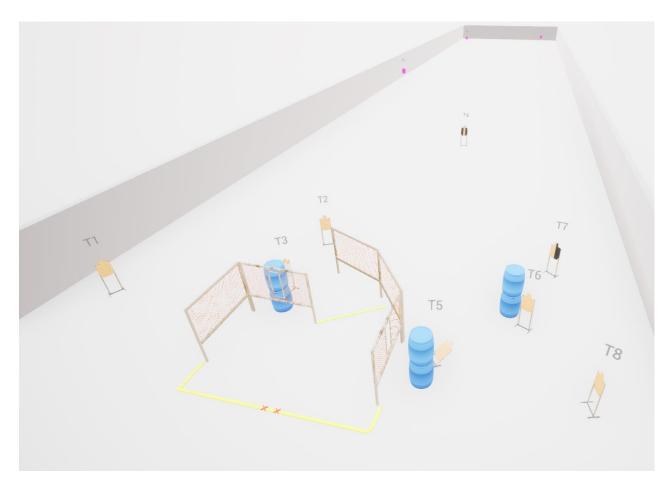
SCORING: Freestyle, 19 rounds, 95 points

TARGETS: 8 paper, 3 steel

SCORED HITS: Best 2 per paper, 1 hit per steel

START-STOP: Audible - Last shot

**PENALTIES:** Per current PCSL rulebook





**SETUP NOTES:** Far targets are full size and c zone steel. Some walls will have to be port covered. Avoid shoot throughs

## Stage 4 – Berm 7

## **Muzzle Brake**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER: Matt Gallant** 

**START POSITION:** Standing directly behind Barrel A with hands relaxed at sides. Firearm is loaded, safety engaged, and lying unpropped flat directly over the X on Barrel A with muzzle pointed down range. All magazines must start on your person.

#### STAGE PROCEDURE

On start signal, engage targets as they become visible from within the shooting area.

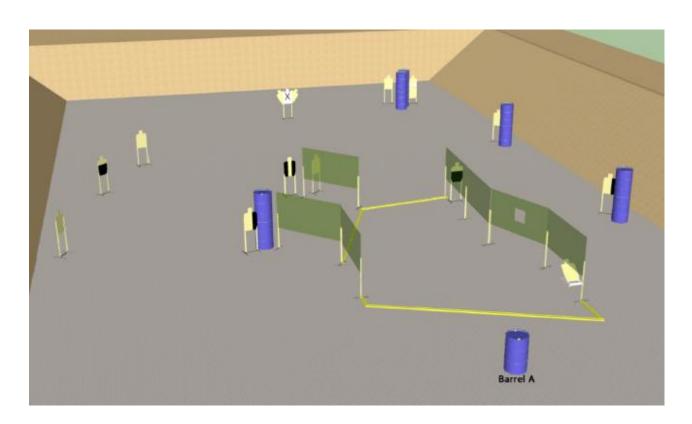
#### **SCORING**

**SCORING:** Freestyle, 30 rounds, 150 points

TARGETS: 15 paper

**SCORED HITS:** Best 2 per paper **START-STOP:** Audible – Last shot

PENALTIES: Per current PCSL rulebook





SETUP NOTES:	RO NOTES:	

## Stage 5 – Berm 8

## **Vertical Foregrip**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER:** Nico Dattels

**START POSITION:** Feet touching the start mark, carbine loaded, safety engaged in low-ready position. "Low-Ready" is defined as butt-stock touching shoulder with muzzle pointed downward and downrange. The muzzle shall not be pointed or aimed directly at any target.

#### STAGE PROCEDURE

On start signal, engage targets as they become visible from within the shooting area.

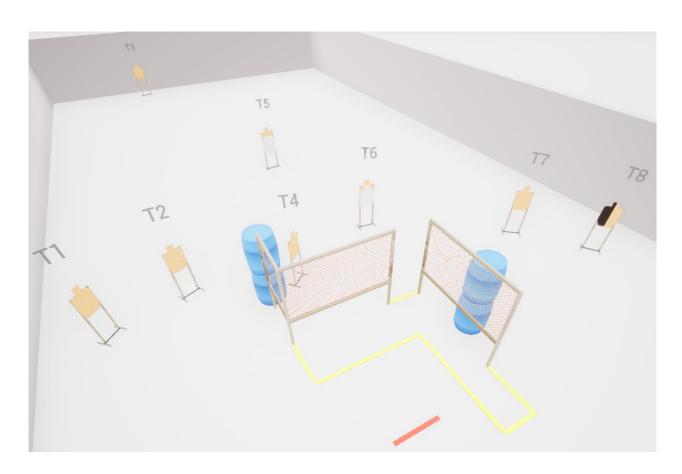
#### **SCORING**

SCORING: Freestyle, 16 rounds, 80 points

TARGETS: 8 paper

**SCORED HITS:** Best 2 per paper **START-STOP:** Audible – Last shot

PENALTIES: Per current PCSL rulebook





SETUP NOTES:	RO NOTES:

## Stage 6 – Berm 9

## **Rapid Trigger Activator**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER:** Kirt McKenna

**START POSITION:** Standing with toes touching X's, carbine loaded, buttstock touching belt and muzzle pointed downrange.

#### STAGE PROCEDURE

On start signal, engage targets as the become visible from within the shooting area. The swinger must be activated prior to engaging it.

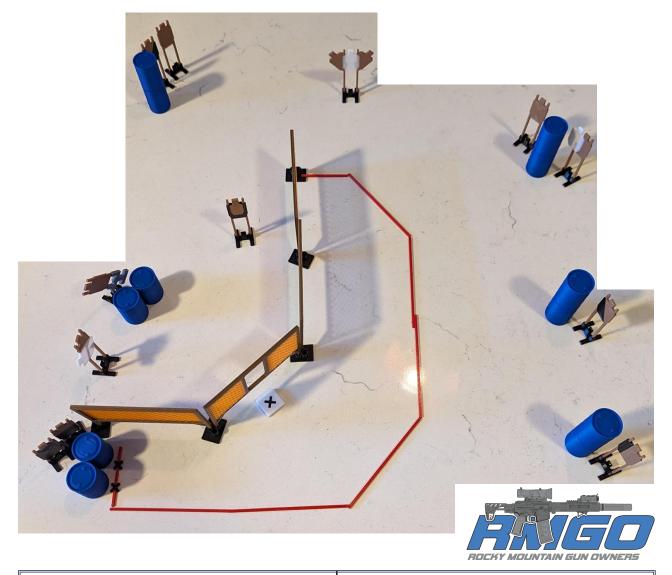
#### SCORING

SCORING: Freestyle, 26 rounds, 130 points

TARGETS: 13 paper

**SCORED HITS:** 2 Best per Paper **START-STOP:** Audible – Last shot

PENALTIES: Per current PCSL rulebook



**SETUP NOTES:** Prevent shoot-throughs

## Stage 7 – 200 Yard

## **Barrel Shroud**

RULES: Practical Competition Shooting League, Latest Edition

**COURSE DESIGNER: Kirt McKenna** 

START POSITION: Feet touching the start mark, carbine loaded, safety engaged in low-ready position. "Low-Ready" is defined as butt-stock touching shoulder with muzzle pointed downward and downrange. The muzzle shall not be pointed or aimed directly at any target.

#### STAGE PROCEDURE

On the audible start signal from within the shooting area, engage targets from each of the 3 positions in any order. Position 1: With carbine touching the tank trap anywhere above the center bolts.

Position 2: With carbine touching the center "X" of the straps in the helicopter door.

Position 3: With body and all equipment on top of the roof.

#### SCORING

SCORING: Freestyle, 30 rounds, 150 points

TARGETS: 5 steel

**SCORED HITS:** 2 hits per steel per position

PENALTIES: Per current PCSL rulebook

**START-STOP:** Audible – Last shot

PAR TIME: 180 seconds



















**SETUP NOTES:** Prevent shoot-throughs **RO NOTES:**