
KEN MELETA FRONT END WEB/UI DEVELOPER

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Primary Skills

Javascript/ES6
React
HTML5
CSS3/SASS
jQuery
Git/SVN
Photoshop
Actionscript 3

Secondary Skills

Mocha/Karma/Chai
Jest
LitElement
Angular
Bootstrap
Gulp/Grunt
Illustrator/Sketch
Wordpress/Drupal
PHP/MySQL
Sitecore

Summary

Front End Web and UI engineer with a strong appreciation for user experience, accessibility and WCAG compliance. Fluent in the latest HTML, CSS, and Javascript features and familiar with Javascript MVC frameworks, particularly React.

Experience

UI Developer

Instructure (2017-current)

Part of the small team maintaining Instructure's React-based design system and component library, InstUI. Responsible for developing, testing, and documenting reusable, accessible components and tools to be utilized across product lines.

Senior Front End Developer

Mirum Agency (formerly Digitaria) (2012-2017)

Utilized HTML, CSS, Javascript and various frameworks to deliver responsive and accessible websites against aggressive deadlines. Lead and collaborated on the development of numerous large scale projects.

Simulation Developer

Lockheed Martin (2011-2012)

Worked closely with Instructional Designers to develop sophisticated government contracted training simulations, primarily using the Adobe Flex and Flash frameworks, as well as Javascript and HTML.

Web & Flash Developer

Humid Design (2010-2011)

As a development intern, I conceptualized and developed visually complex Flash presentations and applications as well as front-end web development tasks with HTML, CSS, and Javascript.

Education

Bachelor of science in Web Design & Interactive Media

The Art Institute of Philadelphia (2010)

Produced quality work in all classes including those focused on HTML, CSS, JavaScript, PHP, MySQL and Photoshop, while maintaining a 3.9 GPA.
