

BROHM LAKE REGION

28 Mystery of the Marbles 5.10b ★★

Climb *You Look Marbleous*, but veer left near the top.
8 bolts (24 m) FA André Lechner, 2009.



29 You Look Marbleous 5.10d ★★

The secret to the crux on this route lies in finding small, hidden holds that lead to the right-hand arête.
8 bolts (24 m) FA André Lechner, KK Leung, 2010.



30 Attachment Theory 5.10b ★★★

Climb the wall on the left side of the arête. The anchor shown in the photograph is reached by moving right several metres at the end of the cruxy climbing by the tenth bolt. Alternatively, continue above this anchor for another 20 metres to a higher lower-off not visible in the photo.
10/13 bolts (26/45 m) FA Don Cann, André Lechner, 2010.



31 Attachment Issues 5.11a ★★★

Climb to the third bolt of *Attachment Theory* then head right and follow a bolt line up the wall.
10 bolts (26 m) FA André Lechner, Don Cann, 2011.



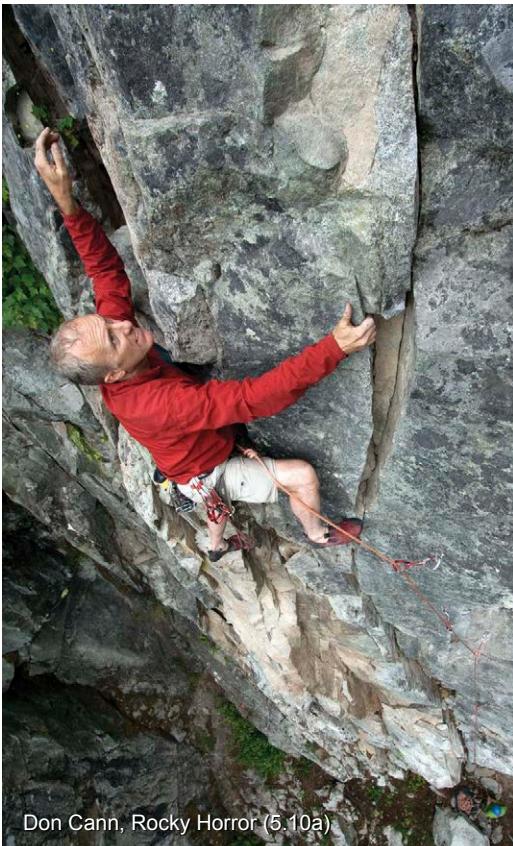
32 Buddabingbuddaboom 5.9 ★★

Climb delicately up the wall right of *Attachment Issues*.
7 bolts (22 m) FA Don Cann, André Lechner, 2010.



33 Suspension of Disbelief 5.11a ★★

From the anchor at the top of *Buddabingbuddaboom*, traverse right to the bottom of the ramp. From here, follow bolts up and to the right of the massive, inexplicably suspended boulders. Do it as a two-pitch climb.
6 bolts (19 m) FA André Lechner, Don Cann, 2010.



MARBLE - LEFT



MARBLE - RIGHT



Upper Gully

The final cluster of climbs is listed from left to right.

34 Promenade 5.10b ★★

Start from a terrace uphill of the column using a low bolt to secure the opening moves. Ascend the left-hand line of bolts. Mostly 5.9 with a 5.10b move at the top.

15 bolts (38 m) FA Don Cann, André Lechner, 2010.

35 Flight Deck 5.10b ★★★

Climb *Promenade*, but ascend the right-hand line of bolts that follows a 5.10a ramp to a 5.10b finish.

16 bolts (39 m) FA Don Cann, André Lechner, 2010.

36 The Climb Warp 5.11b ★★★

Tackle the gently overhanging wall just right of *Flight Deck*. Climb straight up for seven bolts then trend right and continue to the top. Good!

12 bolts (35 m) FA André Lechner, Don Cann, 2011.

37 Sweet Transcendsite 5.9★★

Easy climbing through poor-quality rock leads to challenging climbing up high.

11 bolts (24 m) FA Don Cann, André Lechner, 2011.

38 Rocky Horror 5.10b TOP 100

A low bolt at the start protects both the climber and belayer from a gully tumble. Reach up right to start before moving left and then straight up. The climbing is intimidating and in-your-face, but it's all there.

12 bolts (27 m) FA Don Cann, André Lechner, 2010.

39 Riff-raff 5.11b ★★

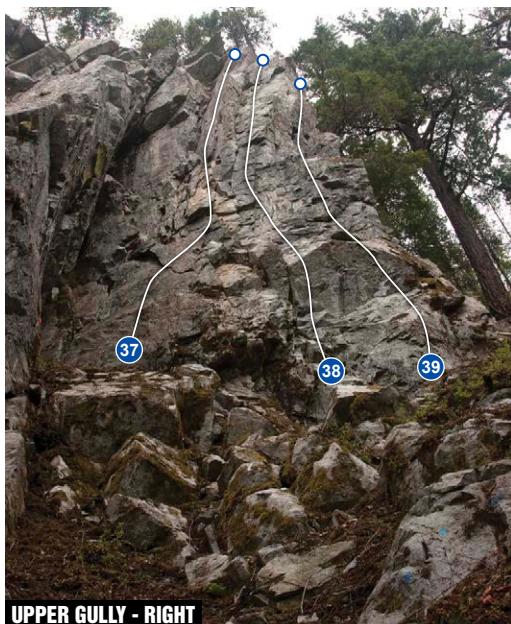
Start right of *Rocky Horror*. Zigzag across the first couple of bolts and then straight up. Lots of rests.

11 bolts (26 m) FA André Lechner, 2010.

40 Sideshow 5.9★★

The final line at the far, right-hand end of the cliff is cruxy in the middle section.

11 bolts (24 m) FA Don Cann, André Lechner, 2011.



Name Story: This area was discovered by the two developers in 2008, the year they both turned 44. Thrilled at the potential, they kept it under wraps for almost two years while working on the climbs. This secrecy reminded them of Area 51, a remote U.S. Military base near Las Vegas used for testing experimental aircraft. The age element and the secrecy of it merged—ergo AREA 44.

INTRODUCTION

Cheakamus Canyon is by far the most popular sport climbing venue in the Sea to Sky corridor due to the steep walls, featured stone and high concentration of climbs. Some of the crags are overhanging enough to stay dry in the rain, a rarity elsewhere in the region, and the blocky nature of the routes will be sure to deliver a satisfying pump. Cheakamus Canyon is home to the Big Show, an overhanging sheet of limestone-like granite that houses some of the hardest climbs in the West. This roof has to be seen to be fully appreciated.

LOCATION

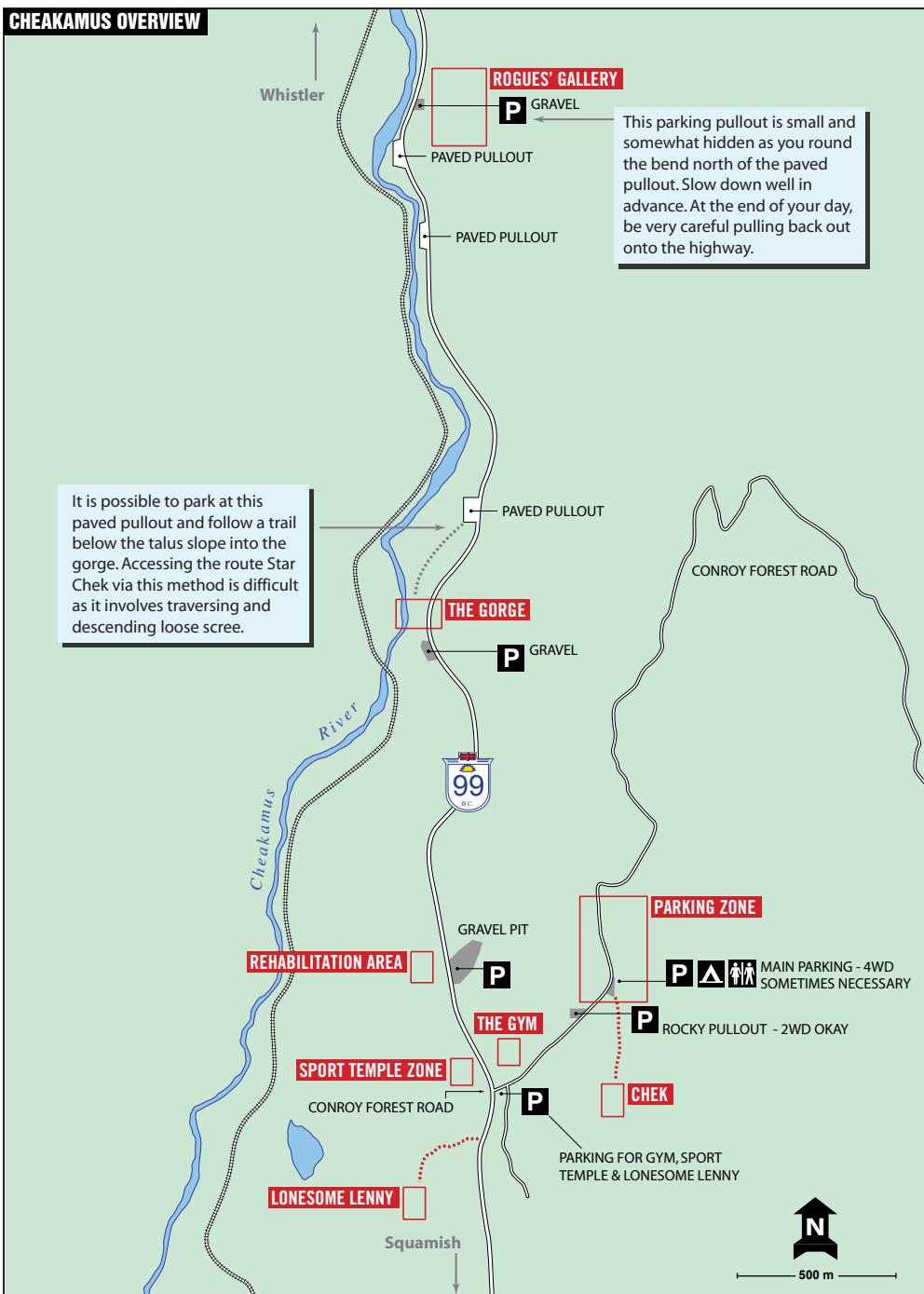
The climbs in this chapter extend north along Highway 99 from the Conroy Forest Road (CFR) to the pullout at Rogues' Gallery, located at the base of the long highway descent to the Cheakamus River. To locate the CFR, zero your odometer at the intersection of Cleveland Avenue and Highway 99 in Squamish and drive 24 kilometres north toward Whistler. The CFR is located on a tight, blind bend in the Cheakamus Canyon, a couple of kilometres north of the orange highway bridge over Culliton Creek. After the bridge, pass some buildings on the right, a large billboard for Whistler, and then watch for the next turn-off on the right, which should be signed. If driving from Whistler, the CFR turn-off is approximately 34 kilometres south of the intersection of Highway 99 and Village Gate Boulevard, the main entrance to the Whistler village. Specific directions for approaching Rogues' Gallery are found in that section of this chapter.



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Cheakamus Canyon Images From top: Cranking on The Fleeing Heifer (5.12c) at Chek; Conroy Forest Road sign; Conroy Forest Road pullout on Highway 99.

CHEAKAMUS OVERVIEW

LONESOME LENNY

7 routes ← 5.9 5.10 5.11 5.12 5.13 →

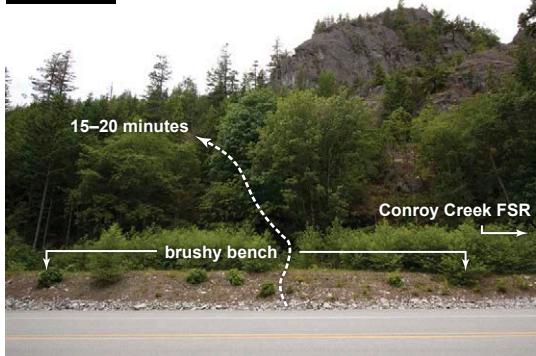


This somewhat remote crag has a nice collection of short lines on high-quality stone. If you want to escape the crowds at Chek and climb fun, power-endurance pitches, this is a good choice. Enjoy nice views around the corner from the Lower Wall and revel in the ambiance created by large Douglas Firs.

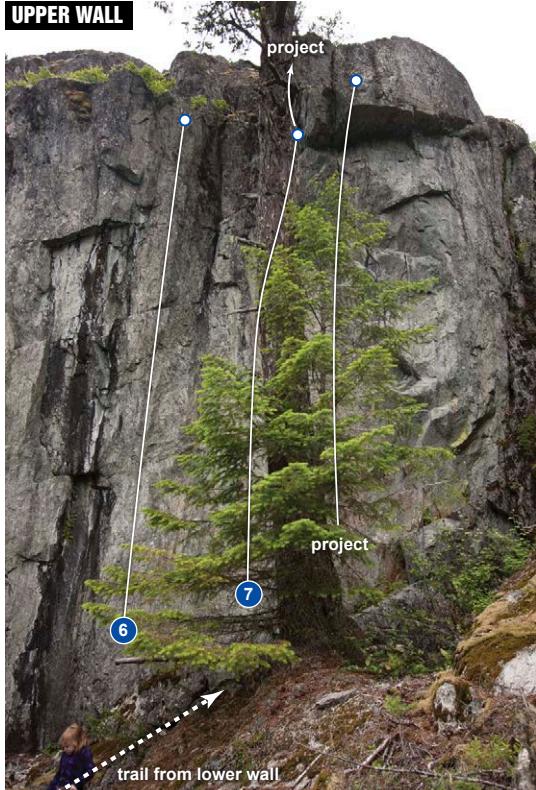
Conditions: The routes are east facing and get morning sun. The Lower Wall is a little slow to dry, but the Upper Wall dries quickly.

Approach: Park at the intersection of Highway 99 and Conroy Forest Road. Walk about 100 metres south along the highway and cross near the north end of a flat, brushy bench. Near the middle of the bench is a gap in the bushes which is the start of a rough trail (look for some fat cairns on the ground marking the way). Follow the trail up through the forest, eventually heading left across mossy slabs towards the cliffline. A small buttress of rock with protruding bolt studs will be passed en route—the Lower Wall is a few minutes farther to the left and identified by route names painted at the base.

APPROACH



UPPER WALL



Lower Wall



This crag sits in a small, vegetated canyon. Routes are listed from right to left, and the left-most climb is an arête accessed by scrambling up the trail on the left.

1 Boogie Street 5.11a ★★★



Boulder onto the ledge and clip closely-spaced bolts through featured rock to a tricky bulge right at the top. Unclip the first bolt after gaining the ledge, and possibly the second after clipping the third. Good.

7 bolts (15 m) FA Tyrone Brett, 2007.

2 Be For Real 5.11c ★★★



This climb is similar to *Boogie Street*, but has more sustained and challenging moves. Another tricky crux guards the top—thankfully, there is a good rest beforehand. Same start as above.

7 bolts (15 m) FA Tyrone Brett, 2007.

3 Jikan 5.12b ★★



Fairly moderate climbing leads up a short, bulgy face to a distinct crux gaining the last bolt. The grade all boils

down to a couple of moves, and they're tough ones. Same start beta as before.

6 bolts (13 m) FA Tyrone Brett, 2007.

4 The Partisan 5.11d ★★



Similar to the preceding route, but with an easier crux. A short face through a bulge leads to a tough move over the lip. Awkward. Walk around and belay from the ledge.
6 bolts (10 m) FA Tyrone Brett, 2007.

5 The Traitor 5.11a ★★★

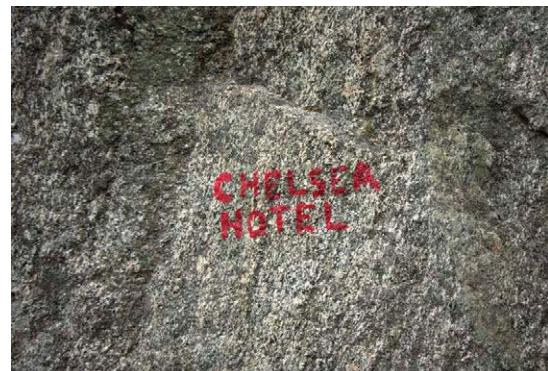


This short power route is on the corner of the bluff and starts up a smooth slab which leads to a short, steep wall. Pour on the power for some intense moves utilizing sharp edges and slopy features. In the sun until mid-afternoon.
5 bolts (10 m) FA Scott Milton, 2007.

Upper Wall



From the left side of Lower Wall, follow a faint trail up a steep groove, under a fallen log and then leftward through the trees for a few minutes. Head right up a short hill to the base of a nice, gently overhanging wall covered in interesting scoops and pockets. Routes are listed from left to right.



6 Chelsea Hotel 5.11a ★★★



The first route starts right of a prominent black streak and features good, technical climbing.

5 bolts (10 m) FA Tyrone Brett, 2007.

7 Closing Time 5.12b ★★★



This climb features big, powerful pulls on great pocketed rock. Lots of body tension is required. The extension is a project as is the holdless, bolted line to the right.

5 bolts (9 m) FA Tyrone Brett, 2007.

LOWER WALL



SPORT TEMPLE AREA

21 routes

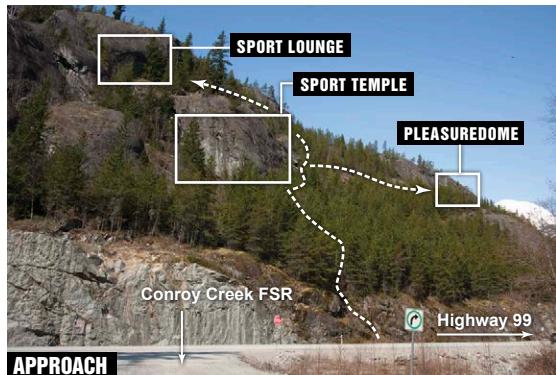
← 5.9 5.10 5.11 5.12 5.13 →



This zone includes the Sport Temple, Sport Lounge and Pleasure Dome, three small but high-quality crags directly across from the entrance to the Conroy Forest Road (CFR). They host a fine collection of short, power endurance sport climbs, some of which stay dry in light rain. There are some outstanding 5.13 testpieces here, including *Special Forces Club* (5.13b) and *Ibiza* (5.13a).

Conditions: All three crags get a good dose of morning and midday sun, which is great when it's cold but heinous when it's hot. During summer, it's best to wait until late afternoon or the fine-grained rock will tear up your tips. Many of these routes dry quite quickly after rain.

Approach: Park at the entrance to CFR and hike across the highway. Pick up a steep trail that thrashes up the west bank of Highway 99 about 50 metres north of the parking area. The trail then wanders uphill through the trees for a few minutes. When you reach the rock, go left to find the base of the Sport Temple. To access the Sport Lounge, go right and continue uphill to a faint fork in the trail. The left-hand option climbs up to the Sport Lounge and the right-hand option traverses the forest to the Pleasure Dome. A faster approach for the Pleasure Dome is to park at the gravel pit opposite Ripple Tower, walk south along Highway 99 and go up the slope at the "limited vision" traffic sign. This trail leads directly to the cliff in five minutes.



The Sport Temple



This is the smooth wall visible from the parking lot. It is full of quality, short, bouldering-style routes, some of which stay dry in light rain. Routes are listed from left to right.

1 Just Glue It 5.12a ★★★

This is the farthest left route on the cliff. It's steep, bouldery and sustained.

6 bolts (8 m) FA Tyrone Brett, 1999.



2 Gluetumous Maximus 5.11d ★★★

This bouldery line take on the overhanging arête right of *Just Glue It*.

8 bolts (12 m) FA Tyrone Brett, 1999.



3 French Connection 5.12a ★★★

This link-up climbs *Gluetumous Maximus* to bolt six then traverses hard left into the middle of *Just Glue It* to finish. 9 bolts (12 m) FA Tyrone Brett, 1999.

4 Fast Runner 5.12d ★★



Follow a short bolt line that trends up and to the right. A slappy boulder problem guards the entrance to the upper wall.

5 bolts (12 m) FA Tyrone Brett, FA Marc Bourdon, 2001.

5 First Blood 5.13a ★★★★



This plumb line tackles the centre of the cliff. The bouldery crux comes at the very first bolt but a tricky sequence above might spoil your redpoint burn.

5 bolts (10 m) FA Tyrone Brett, 2000.

6 Super Panini 5.13c ★★★



See description on page 313.

7 Numorality 5.12a ★★★



Bizarre, bouldery moves lead up the flaring crack and groove. Much trickier than it first appears. 6 bolts (12 m) FA Tyrone Brett, 1999.

8 Exit Stage Left 5.11c ★★★

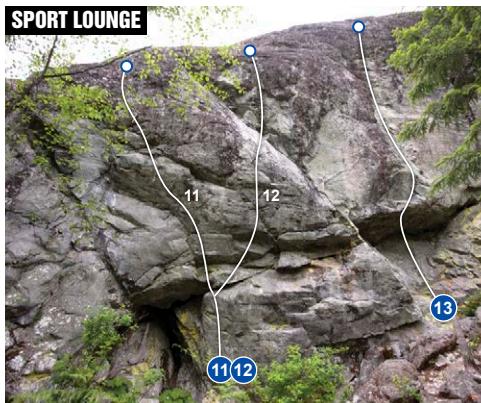
Funky and powerful climbing leads up the right-most bolt line on the main face of the crag.
6 bolts (12 m) FA Tyrone Brett, 1999.

9 Gong Show 5.10a ★★

This route is on the Sport Temple, but it's around the corner right of *Exit Stage Left*. Climb jugs to a slopy overlap then fire up the slab on edges. This is a good warm-up.
5 bolts (12 m) FA Tyrone Brett, 2004.

10 Phantom Menace 5.9 ★★

To the right of *Gong Show* is this slabby, two-pitch sport climb (5.7, 5.9). It ends near the Sport Lounge.
8 bolts total (25 m) FA D. Becker, A. Price, L. Arason, 1999.

**The Sport Lounge**

This small but steep wall lies directly above The Sport Temple. Approach by contouring around the right side of the bluff. Routes are listed from left to right.

11 Happy Hour 5.13b ★★★

Start just left of *AC/DC*. A tricky opening bulge leads to a marginal rest. Move left and into the crux—an intense series of moves through the steepest part of the wave.
6 bolts (10 m) FA Tyrone Brett, 2002.

12 AC/DC 5.12b ★★

This climb is bouldery, funky and tough to read. Best of luck if you attempt to on-sight it.
6 bolts (10 m) FA Tyrone Brett, 2002.

13 Special Forces Club 5.13b ★★★★

Although this route is similar in length and appearance to *Happy Hour*, it couldn't be more different. It features continually tricky moves that lead to a building pump at the top that could definitely spoil success. Excellent quality!
6 bolts (10 m) FA Tyrone Brett, 2002.



CHEAKAMUS CANYON

The Pleasure Dome



This small crag features quality stone peppered with amazing little scoops and pockets. There's nothing else like it in the corridor. Routes listed from left to right.

14 Excellent Adventure 5.10a ★★

The left-most route at the cliff is a good, introductory novice lead due to the plethora of closely spaced bolts.
10 bolts (18 m) FA Tyrone Brett, 2005.



15 Love Parade 5.10d ★★★

Continue above *Excellent Adventure* following a fun, arching line up and to the left. Lower with a 60-m rope.
17 bolts (30 m) FA Tyrone Brett, 2005.



16 Cornucopia 5.10c ★★

The line left of the crack is one of the easiest routes at the crag, but still feels burly first thing in the morning.
8 bolts (15 m) FA Tyrone Brett, 2002.



17 Easy Prey 5.11b ★★★★

Start up a faint crack-line and surf through excellent stone to the anchor. Put your thinking cap on because this route does not climb like a standard 5.11b.
10 bolts (10 m) FA Tyrone Brett, 2002.



18 Technoambush 5.12b ★★★



Small crimpers on the smooth wall really force you to bear down. Move left to join *Easy Prey* for the finish.
10 bolts (10 m) FA Tyrone Brett, 2002.



19 XTC 5.12d ★★★



Start as for *Technoambush* but instead of veering left into *Easy Prey*, crank directly above to some cold shut anchors. Adds another stout boulder problem to the line.
6 bolts (8 m) FA Tyrone Brett, 2002.



20 Ibiza 5.13a TOP 100



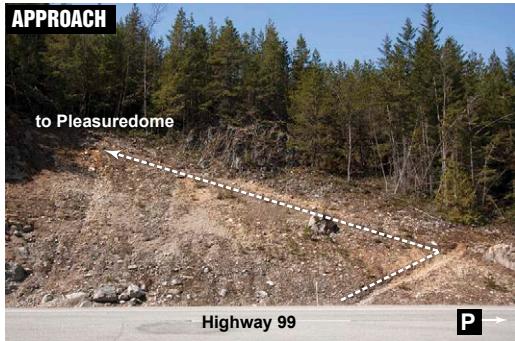
This pitch is an excellent testpiece that features hard boulder problems, rests and a tricky, stamina finish. It's one of the go-to routes for the grade in the Sea to Sky corridor.
8 bolts (10 m) FA Tyrone Brett, 2002.



21 Go For the Spine 5.12a ★★★



Start off the ledge on the far right end of the cliff. Bouldery moves in the overhang lead to a rest before a final, tricky rail. An extension to the left of the anchor is an open project.
8 bolts (10 m) FA Tyrone Brett, 2002.





6 Super Panini 5.13c ★★



Wicked hard power endurance climbing tackles the wall just left of *Numorality*. This climb is perfect for boulderers who are keen to rope up.

7 bolts (10 m) Prep Tyrone Brett, FA Dan Poggi, 1999.

Marine Cusa. Photo by Remy Larocque.

REHABILITATION PROJECT

15 routes



These cliffs are clearly visible above Highway 99, directly across from a large gravel pullout. When combined with the Sport Temple and Pleasure Dome, these crags provide a full day of quality climbing. The Ripple Tower is the main attraction and features excellent, bouldery face climbs.

Conditions: This is a sunny morning venue, but shady in the afternoon. Plan your visit according to the season and temperatures. This is another fast-drying area, especially the routes on Ripple Tower.

Approach: Park in the large gravel pullout a short distance north of the Conroy Forest Road turnoff. Cross the highway and look for a trail that wanders into the brush in front of Stump Wall.

The Speedway



These climbs are on a long, cracked wall that faces the road. To approach, veer right just below Stump Wall.

① Beefwhale 5.9 *



Follow a corner system to a wide crack up high in one, long pitch. Bring a full rack.

SR (50 m) FA Drew Brayshaw, Andy Cairns, 1996.

② Memphis Bound 5.8 *



Start at a bolt station on the slab right of *Beefwhale*. Follow a diagonal crack to a belay. The second pitch is bolted and can be linked with the first using a 60-metre rope. Bolts, SR to 2" (60 m) FA Unknown.

Stump Wall



This is the partially hidden, south-facing crag right along the trail. Routes are listed from right to left.

③ Feel Me, I'm 100% Rubber 5.10b **



Follows steep cracks up and to the right.

SR (8 m) FA Cam Campbell, Kevin Irish, Drew Brayshaw, 1998.

④ Peeler 5.10d ***



The best line on the wall follows nice edges and overlaps.

5 bolts (12 m) FA Cam Campbell, Kevin Irish, 1995.

⑤ Root Sucker 5.10c ***



Start on *Stump* but traverse to the right. Tricky.

4 bolts (8 m) FA Cam Campbell, Kevin Irish, 1995.

⑥ Stump 5.10a **



The left-most bolted route.

3 bolts (8 m) FA Cam Campbell, Kevin Irish, 1995.

This is Your Brain



To reach the next climbs, follow the trail uphill from Stump Wall then branch right toward the big slab.

⑦ Jugular Vein 5.9 *



Scramble to a ledge (gear belay). Climb a right-facing corner to a crack and then move right to a bolted face up high. The rappel is a full 30 metres. Tie knots!

5 bolts, SR to 3.5" (30 m) FA Drew Brayshaw, Cam Campbell 1995.

⑧ Mad Science 5.10b *



Scramble up a ramp to belay. Climb left past a bolt into a scoop then up thin cracks. Layback a flake to a horizontal fault then finish with a slabby face. The rappel is 35 m.

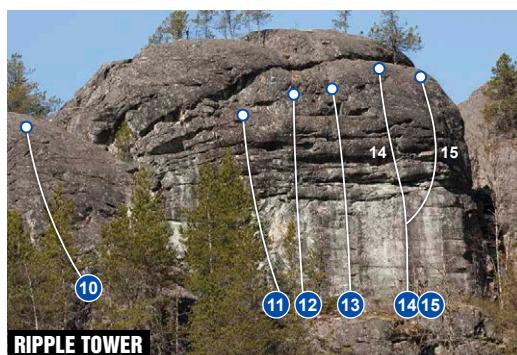
9 bolts, 1 ea 3.5" & 0.6–1" cams (40 m) FA Drew Brayshaw, Kris Wild, 2002.

⑨ Idiot Savant 5.10c *



Start up a ramp just right of *Mad Science*. Mixed crack and face moves lead to the top. The protection is good but sparse—keep your eyes peeled!

6 bolts, SR to 2.75", 2 ea 0.6–1" cams (35 m) FA Drew Brayshaw, Cam Campbell, Carl Fleet, 1998.



RIPPLE TOWER

Ripple Tower

The best cliff in this area is approached by hiking up left from Stump Wall. Routes listed from left to right.

10 Blast-off 5.11a ★★

This route is on the left-hand wall, separate from the main crag. A hard start leads to a slabby, easier finish.

5 bolts (10 m) FA Tyrone Brett, 1997.

11 Born in Buoux 5.12b ★★★★

Difficult pulls on sharp pockets lead to a bouldery crux. If you've climbed in Buoux, France you'll get the reference.

6 bolts (12 m) FA Tyrone Brett, Paul Ko, 1997.

12 Static Quo 5.11b ★★★

This climb features a cruxy reach at the horizontals, but some find the finish the real stopper.

5 bolts (12 m) FA Tyrone Brett, Paul Ko, 1997.

13 Stick Meister 5.11d ★★

Exceedingly thin moves off the ground lead to easier climbing up high. Bring your stick clip.

5 bolts (12 m) FA Tyrone Brett, 1999.

14 Trick Meister 5.11b ★★★

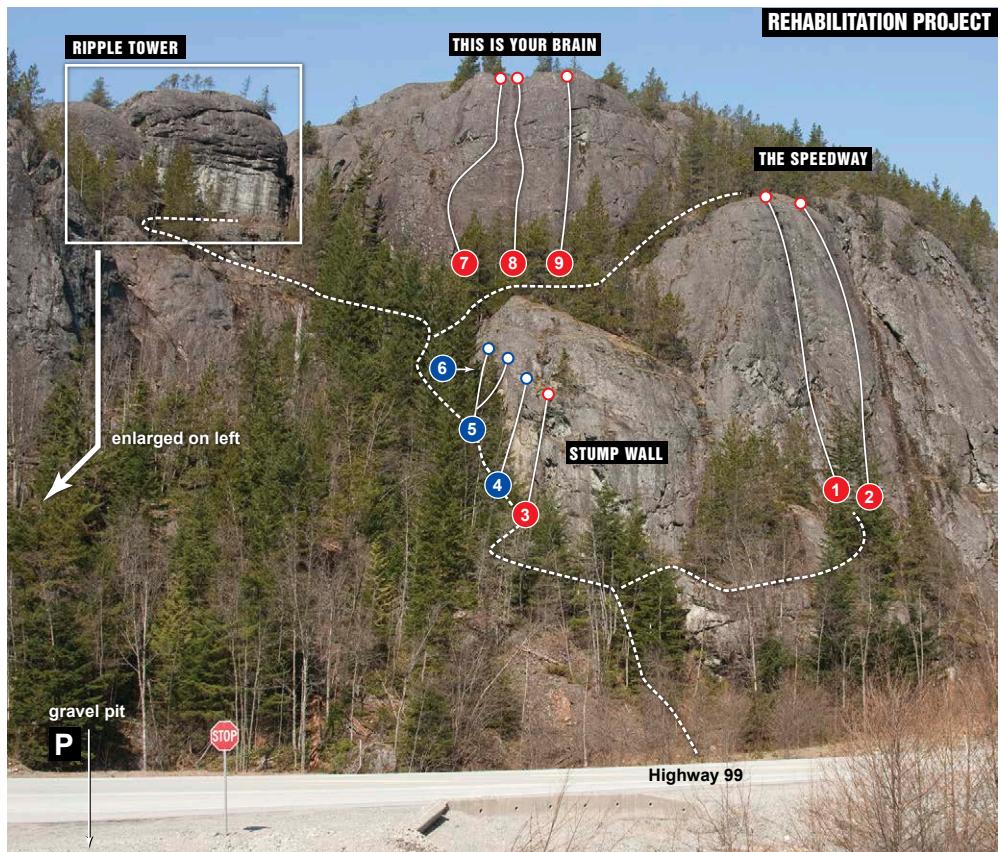
Another bouldery start leads to good climbing on quality, smooth stone.

5 bolts (12 m) FA Tyrone Brett, Paul Ko, 1997.

15 Opening Hand 5.11d ★★★

Start on *Trick Meister* but after the second bolt move right and up through bulges.

7 bolts (12 m) FA Tyrone Brett, 1999.



THE GYM

14 routes ← 5.9 5.10 5.11 5.12 5.13 →



The Gym is a small area of interesting crags with routes that tend to be short, powerful affairs. If you like climbs that test your bouldering fortitude more than your ability to hang on, this area is for you.

Conditions: Many of the crags in this area receive midday sun. It's a poor choice on a hot summer day.

Approach: Park at the base of Conroy Forest Road and walk 75 metres up the road to a couple of small pullouts. About 15 metres beyond, on the left side of the road, is a faint trail. It winds uphill over benches before traversing across an open terrace to the first short climb, *Whiplash*.

The Gym



Routes are listed as you find them when approaching from the parking area.

1 Whiplash 5.12a *



This amazingly short climb has a bouldery sequence getting past the first bolt to a fin. Crash pads anyone?

4 bolts (5 m) FA Tyrone Brett, 1996.

2 Dog Day Afternoon 5.12a ***



Tackle the blunt arête on the left side of the south-facing Dog Wall. Bouldery finish.

5 bolts (8 m) FA Tyrone Brett, 1996.

3 Spayed Alive 5.11c ***



Climb to the third bolt on good incuts. Detour right past the fourth bolt and move left to finish. This climb is 5.12a if you stick to the bolt line.

5 bolts (8 m) FA Marc Bourdon, 1998.

4 Bulldog 5.10d **



Short and sustained on flat holds. Nice rock!

3 bolts (5 m) FA Tyrone Brett, 1996.

5 Furrari 5.12a **



Another shorty with a powerful crux at the third bolt. A "Furrari" is a brand of pet carrier.

4 bolts (5 m) FA Marc Bourdon, 1998.

6 Skin and Bones 5.10c *



This awkward route climbs leftward into a seam.

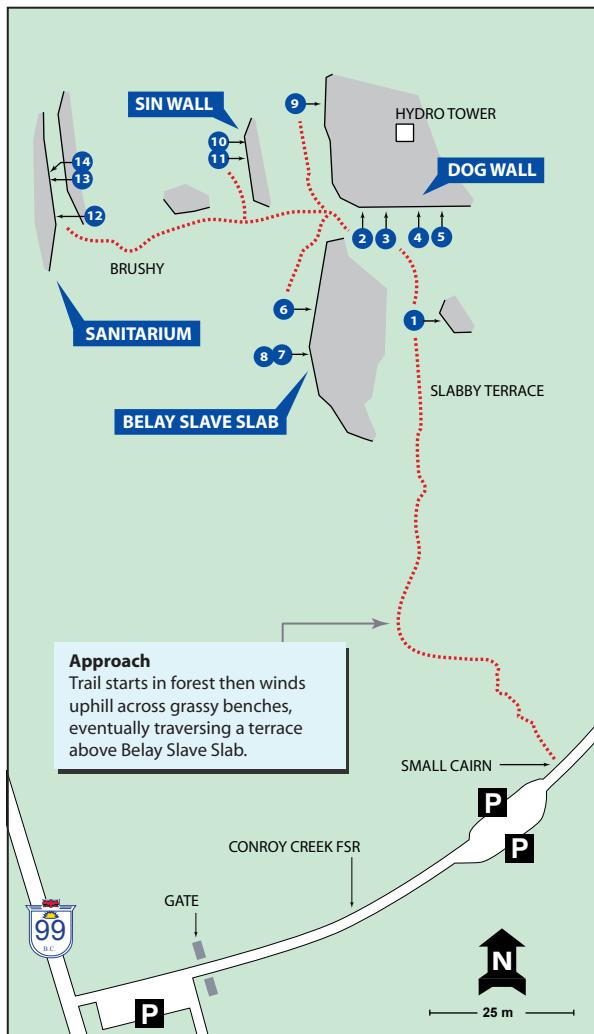
3 bolts (5 m) FA Tyrone Brett, 1996.

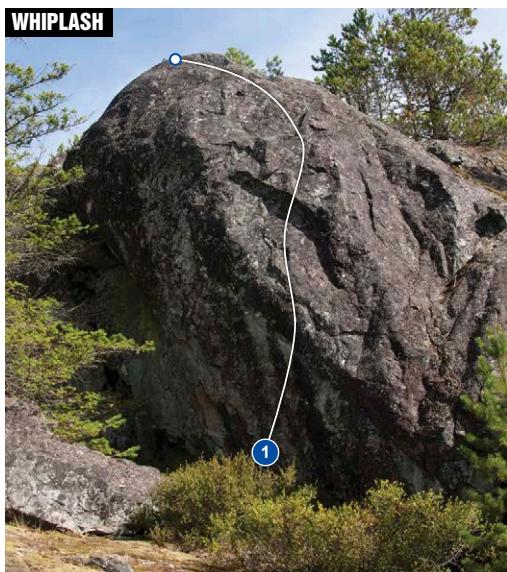
7 El Gordo 5.9 **



Share the first bolt of *Belay Slave* then branch left.

3 bolts (5 m) FA Tyrone Brett, 1996.



8 Belay Slave 5.6★★**WHIPLASH**

Nice moderate face climbing ends at rappel hangers.
3 bolts (5 m) FA Tyrone Brett, 1996.

9 Dr. Tongue 5.11b ★★

This lone route is located on a terrace around from the Dog Wall. It climbs a smooth, vertical face and features a tricky start followed by a long pull on a small crimp.
4 bolts (8 m) FA Tyrone Brett, 1996.

10 Sinfest 5.12a ★★★

A bouldery start leads to interesting climbing on small, rough edges. Surf through wave like-features.
4 bolts (10 m) FA Marc Bourdon, 1998.

11 Seven 5.12b ★★

Similar to *Sinfest* but with a harder boulder problem.
6 bolts (10 m) FA Marc Bourdon, 1998.

12 Power Slave 5.12d ★★★★

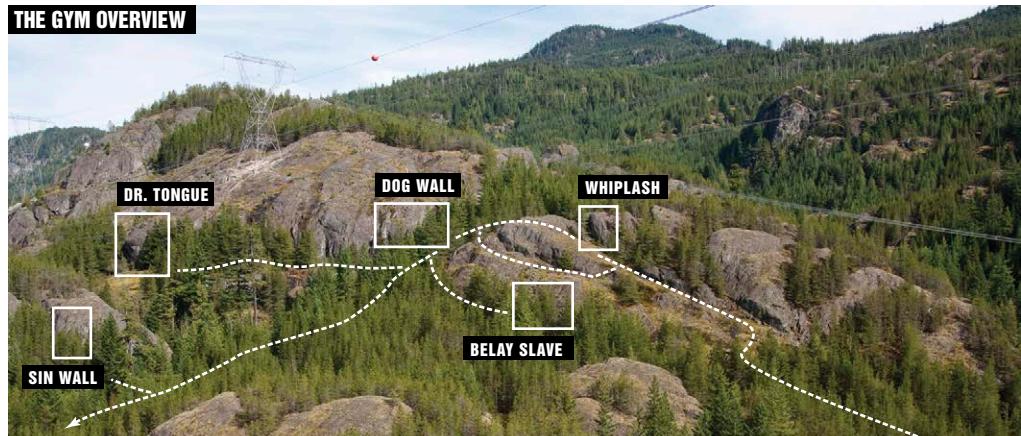
This route is in a small gully and features intense, continuous climbing up a steep face. The technical crux comes at the top, just after you've discovered the pump.
6 bolts (10 m) FA Tyrone Brett, 1996.

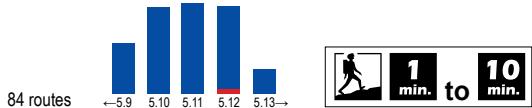
13 Brain Scan 5.11b ★★

A tough start is followed by big spans. A cruxy finish on a small crimp concludes this short but continuous route.
4 bolts (7 m) FA Tyrone Brett, 1996.

14 Warm-up 5.10a ★★

A tricky start leads to bigger edges.
3 bolts (7 m) FA Tyrone Brett, 1996.

**THE GYM OVERVIEW**



PARKING AREA

This area is ground zero for sport climbing in the Sea to Sky corridor. The rock is well endowed with positive holds, the crags are plentiful and the approaches are short, sometimes ridiculously so. For high volume and quick-hit sessions, this zone is hard to beat.

Conditions: The variety of crags allow climbing in a multitude of conditions. In summer, climbing is generally best in the afternoon, but a few shady and north-facing venues provide decent early conditions. Occasionally, this area gets snow-bound in winter making it off limits even on dry, sunny days.

Approach: All of the crags described in this section are located around a large parking area just over half a kilometre up the Conroy Forest Road (CFR). The road varies in condition from season to season. When it's in good condition, everyone parks at the top, but when the road is in poor condition, climbers park at the bottom or at a large, stoney pullout on the left, about 50 metres from the top. Either way, the hike up the road is casual.

Conroy's Castle



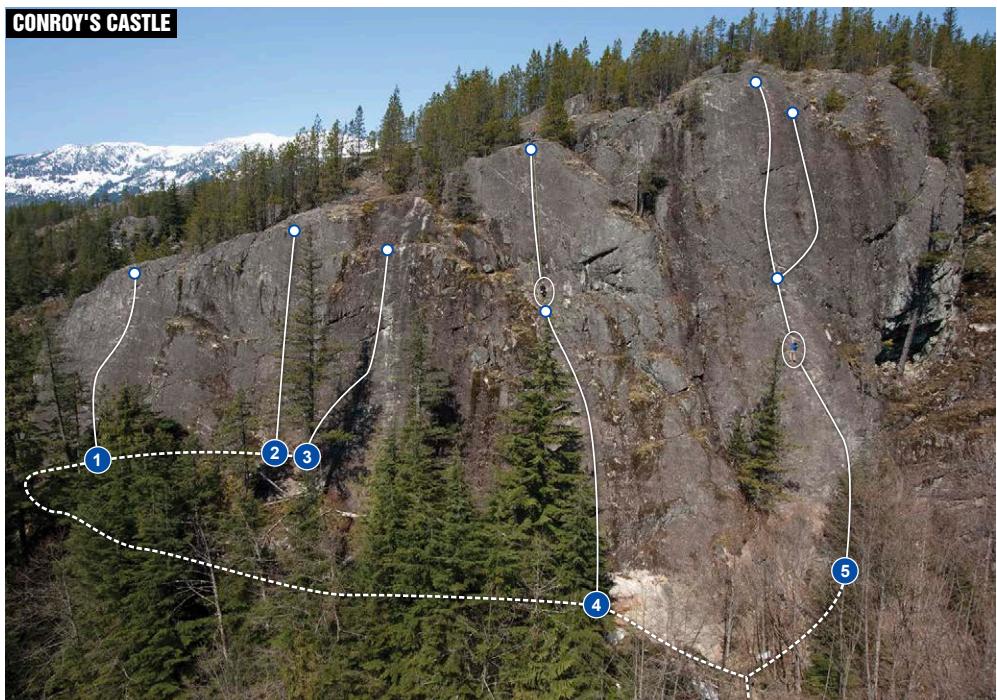
This large, slabby crag, hidden behind the trees on the left side of the CFR, features some pleasant single- and two-pitch climbs. It's located at the crest of the hill when entering the upper parking lot.

1 Small is Beautiful 5.8 ★★

Traverse leftward along the cliffbase and up onto a ledge to reach this nice climb. Start off the left side of the ledge and follow incut edges to the top. Only the last few moves are 5.8. Wonderfully pleasant climbing.

7 bolts (20 m) FA Erik Frebold, Steve Berger, 2003.

CONROY'S CASTLE



2 Kingfishers Catch Fire 5.8 ★★

A long journey up the wall right of *Small is Beautiful*.
7 bolts (28 m) FA Erik Frebold, Steve Berger, 2003.

3 Instant Classic 5.10a ★★

Start by a bolted anchor. Climb up a slippery, smooth wall and pass a technical crux with poor footholds at the second bolt. Put your thinking cap on.

6 bolts (27 m) FA Erik Frebold, Steve Berger, 2003.

4 Emil and the Detectives 5.8 ★★★★

One of the best moderates in the area. Rappel off.

Pitch 1 (5.8, 26 m, 6 bolts) Finesse up a long, pleasant slab on rough rock adorned with varied holds.

Pitch 2 (5.7, 15 m, 4 bolts) A short pitch gains the top.
FA Erik Frebold, Steve Berger, 2003.

5 Charlotte's Web 5.9 ★★★★

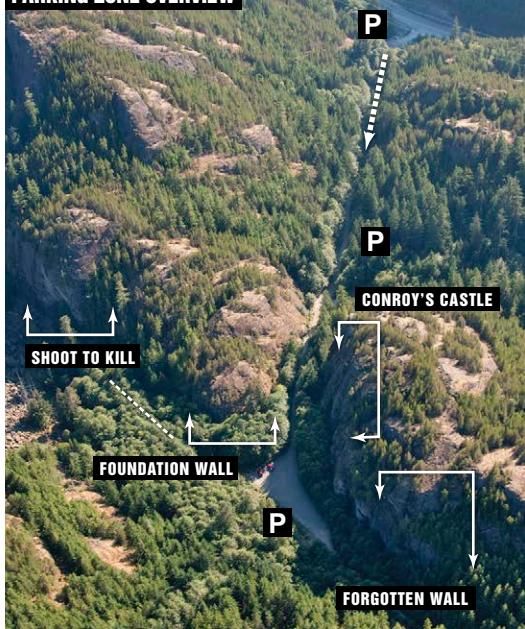
This popular climb scales the middle of the slabby wall. Do it in one pitch with the clever use of long runners.

Pitch 1 (5.9, 22 m, 8 bolts) A tricky face leads to a belay stance on a comfy ledge. The traverse is a tad runout.

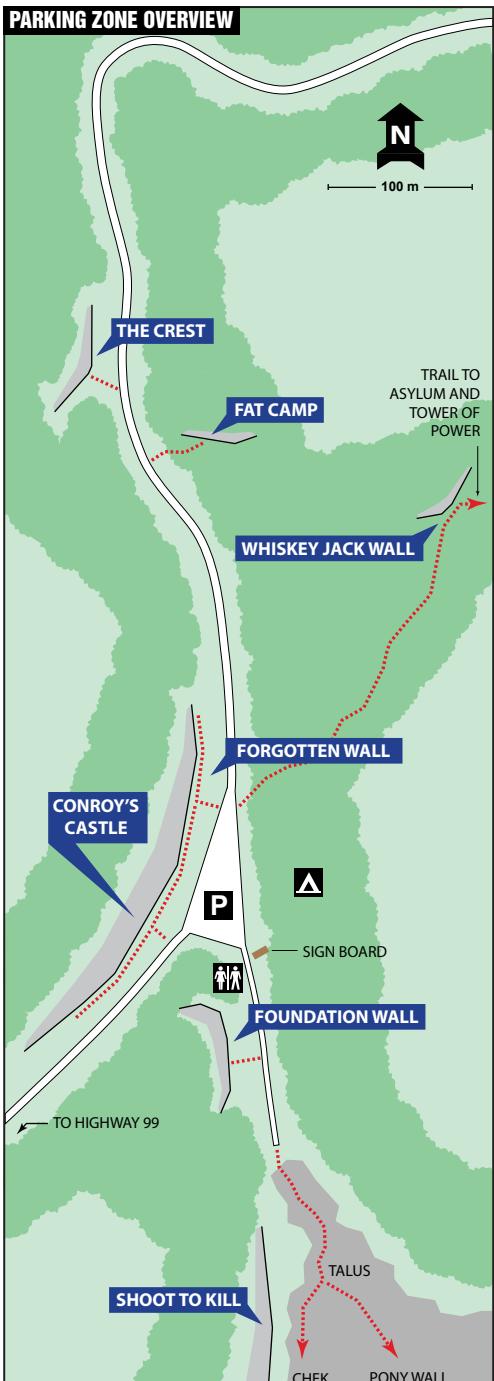
Pitch 2 (5.7, 15 m, 6 bolts) A pleasant slab leads to the summit and some great views. A four-bolt variation (5.8) goes off to the right. Rappel with a single 60-m rope.

FA Roger Chayer, 1994.

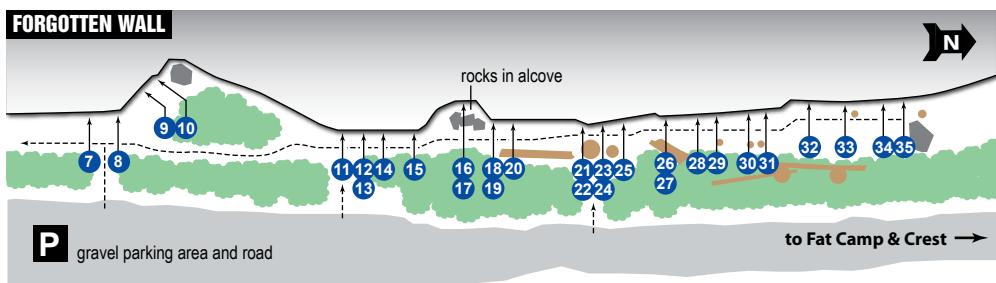
PARKING ZONE OVERVIEW



PARKING ZONE OVERVIEW



CHEAKAMUS CANYON



Forgotten Wall



to



am

This crag disappears into the trees along the northwest end of the parking area. It's got a thirty-second approach, lots of fun climbs and a flat base area that's good for kids. Because of questionable rock, it was long overlooked. It's now one of the most popular crags in the canyon.

6 Clear Cut 5.10a ★★



Face climb up the short, broken wall between *Charlotte's Web* and *Bullet the Blue Car*.

6 bolts (15 m) FA Cam Campbell, Kevin Irish, 1994.

7 Bullet the Blue Car 5.10d ★★★★



Climb a smooth granite buttress just off the road. Prepare for technical cruxes on excellent stone.

6 bolts (15 m) FA Paul & Cindy Street, 1998.

8 Redneck Shootout 5.13a ★★★



This highly bouldery route tackles a short wall just right of *Bullet the Blue Car*. The crux is intense on small holds and undercuts—a variety of sequences are possible.

8 bolts (13 m) FA Peter Winter, 2005.

9 Pissed Off 5.13b ★★



Moderate climbing leads to a brutal sequence around the steep bulge right of *Redneck Shootout*.

7 bolts (15 m) FA Steve Townshend, 2010.

10 Shaggy 5.9 ★★★



Romp up the right-hand end of the short wall.

6 bolts (15 m) FA Rolf Rybak, Mike Teschke, 2009.

11 Rock Lobster 5.12b ★★



The left-most route on the main cliff face features moderate slab moves to a tough boulder problem in the upper bulge.

10 bolts (22 m) FA Peter Winter, 2003.

12 Strange Days 5.13c ★★★



Start up a short bouldery wall then chill out on the slab and gather strength; the business lies above! Powerful moves lead to a tenuous, strength-sapping finish.

11 bolts (22 m) FA Marc Bourdon, 2005.

13 Two Bit Cop Out 5.12b ★★★



Start up *Strange Days*, but move into *Funkytown* at the fifth bolt (a traverse bolt is in place). Popular.

11 bolts (22 m) FA Peter Winter, 2004.

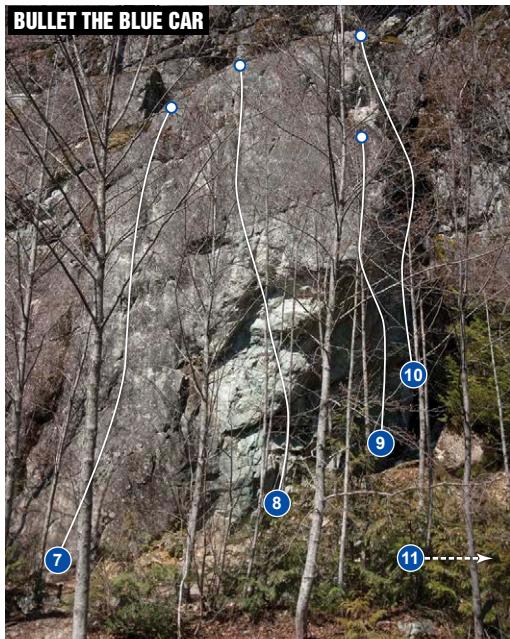
14 Funkytown 5.12c ★★★★



Boulder through a small roof to a crux. Sustained climbing above leads to a slab and a final crux at the very top.

13 bolts (22 m) FA Peter Winter, 2003.

BULLET THE BLUE CAR



15 The Incredible Journey 5.12a ★★★★

Surf through smooth bulges on the blunt buttress left of the overhanging crack. The devious cruxes are manageable because of good, intermittent rests. An excellent line.
14 bolts (26 m) FA Peter Winter, 2003.

16 From Beneath**You It Devours 5.12c ★★★**

This steep, physical battle follows the obvious, overhanging crack that slants from right to left. Start up ramps then prepare for a good fight. Jamming skills are helpful. Fixed draws.

12 bolts (22 m) FA Gary Foster, 2004.

17 Passchendaele 5.12c ★★★

Clip the first bolt of *From Beneath You It Devours* before heading right into a crimping festival on the smooth wall. Named for a brutal, six-month battle in World War I.
4 bolts (10 m) Jim Sandford, 2004.

18 Mike's Link Two 5.12a ★★★

Clip the first three bolts of *Sate Le Hate* then move left via burly underclings to the final moves on *Passchendaele*.
4 bolts (25 m) FA Mike Laurin, 2004.

19 Sate le Hate 5.13b ★★

Start under a small roof and layback upward. A few big cranks lead to a boulder section on the slabby arête above.
8 bolts (25 m) PREP Martin Soon; FA Pete Lindgren, 2004.

20 Just Can't Do It 5.13a ★★★

Launch up a big, detached flake and prepare for a crimping marathon. Super sustained climbing through the seventh bolt will leave your fingers begging for mercy.
9 bolts (25 m) PREP Marc Fournier; FA Pete Lindgren, 2003.

21 The Reacharound 5.12b ★★

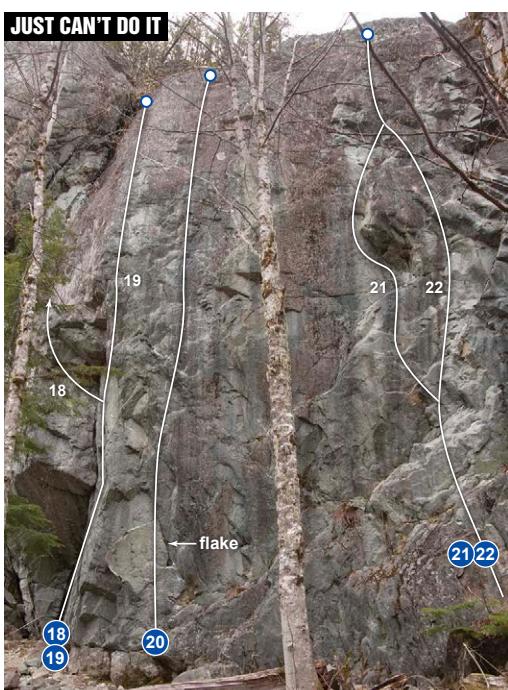
Make some tricky moves up the face to reach a left-facing corner feature. The crux comes as you grope leftward for holds and manoeuvre up the dihedral.
8 bolts (22 m) FA Gary Foster, 2003.

22 Got Pull? 5.12a ★★★

Start on *The Reacharound* but navigate up nice stone to the right. Big reaches and locks give the route its grade.
7 bolts (22 m) FA Gary Foster, 2003.

23 Creepy Crawlers 5.11a ★★★★

Boulder past two bolts to a ramp. Climb to a chain and head up the left-hand bolt line. The nice, pumpy moves really flow together if you nail the sequences properly.
8 bolts (22 m) FA Gary Foster, 2003.

THE INCREDIBLE JOURNEY**JUST CAN'T DO IT**

CHEAKAMUS CANYON

24 Creeping Right 5.10d ★★

Climb *Creepy Crawlers* to the chain and take the bolt-line up the shallow dihedral above. Tricky.

9 bolts (22 m) FA Gary Foster, 2003.



25 Maximum Extreme Climb 5.11d ★★

Start in shattered rock and climb to the arête's right side.

7 bolts (20 m) FA Mike Laurin, 2003.

26 Low Impact 5.10a ★★★

Lazyback up a detached flake. Climb the blocky face above and stop short at an anchor just under the final bulge. A great warm-up and the best moderate on the wall.

6 bolts (15 m) FA Peter Winter, 2004.

27 Sudden Impact 5.12c ★★

A stout boulder problem lies above *Low Impact*.

9 bolts (20 m) FA Peter Winter, 2003.



28 Filth Infatuated 5.11c ★★★

Start by bouldering up and to the left. Interesting climbing above slowly injects a pump that makes the crimp crux at the top feel harder than it likely is. Good climbing.

6 bolts (20 m) FA Martin Soon, 2003.



29 Trunk Monkey 5.12a ★★★

Moderate moves lead to a midway rest. Use it, because the crimp moves to the left and the bouldery sequence through the smooth, steep bulge above will drain you.

7 bolts (20 m) FA Pete Nuij, 2003.



30 The Voodoo that You Do 5.10c ★★★

Straightforward climbing leads to a tricky mid-pitch crux.

6 bolts (15 m) FA Martin Soon, 2003.



31 Junkyard Patio 5.11a ★

Bouldery, off-balance moves trend up and left across the short wall. If you find the right sequence, it's not too bad.

5 bolts (15 m) FA Gary Foster, 2003.



32 Boiler Room 5.12c ★★★★

This bouldery testpiece climbs the obvious basalt strip. Moderate moves lead to the lip of the small roof and the start of two distinct, but very different boulder problems.

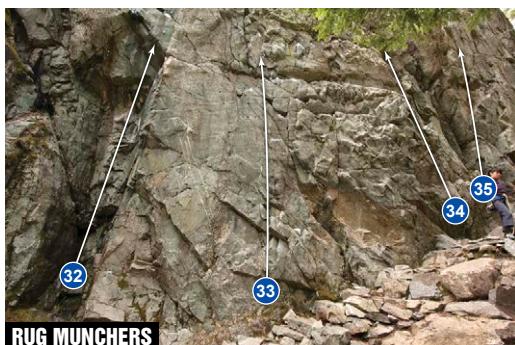
6 bolts (15 m) FA Marc Bourdon, 2003.



33 Rug Munchers 5.11d TOP 100

This excellent climb has a number of boulder problems that make it seem longer than it is. Fixed draws.

7 bolts (15 m) FA Dan Lillies, 2003.



34 Forgotten Realm 5.10a ★★

Climb just left of a crack at the north end of the crag.
6 bolts (15 m) FA Marc Fournier, 2003.

35 Spider Bite 5.11b ★★

Start beside *Forgotten Realm* but boulder up and to the right. An off-balance sequence gives it the grade.
5 bolts (15 m) FA Marc Fournier, 2003.

The Crest

This crag features both single and multi-pitch sport climbs. To approach, hike up the road past *Forgotten Wall* for a few minutes. When the road flattens out, watch for a good trail that breaks left into the trees below a large slab. The trail reaches the wall near the start of *Master of My Domain*. Climb it or follow the trail leftward to reach the ledge for the Upper Crest. For the Lower Crest, go right.

36 Festivus 5.10a ★★★

This is long, fingery slab route is thought provoking.
11 bolts (30 m) FA Marc Fournier, 2004.

37 Master of My Domain 5.9 ★★★★

This is likely the most well-protected multi-pitch climb in Cheakamus Canyon and offers the same spectacular views of the Tantalus Range as *Charlotte's Web*.

Pitch 1 (5.7, 6 bolts, 10 m) Cracks lead to a ledge.

Pitch 2 (5.9, 11 bolts, 26 m) Pull over the bulge above the chains (crux) then continue up a fun, bolted face to the top. Descend via two single pitch rappels or walk off to the south.

Bolts FA Marc Fournier, 2004.

38 Marc's Link 5.8 ★★

This link-up starts on *Master of My Domain* and traverses way right into the second pitch of *Serenity Now*.
10 bolts (25 m) FA Marc Fournier, 2004.

39 Weak in July 5.10b ★★★

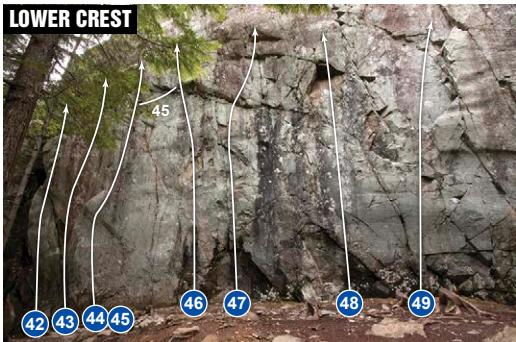
A fun, vertical wall leads to a continuous slabby finish.
8 bolts (18 m) FA Tawnya Hewitt, 2004.

40 Step Off! 5.9 ★★★

Climb the corner left of *Skank* on the lower tier.
5 bolts (15 m) FA Marc Fournier, 2004.

41 Serenity Now 5.10c ★★★

It's logical to climb this route as a single pitch, but it's been split due to the disparity in difficult between the pitches.

UPPER CREST**LOWER CREST**

Pitch 1 (5.10c, 4 bolts, 8 m) Cruxy climbing ends at a midway anchor.

Pitch 2 (5.8), 4 bolts, 8 m Easier terrain gains the top.
Bolts FA Marc Fournier, 2004.

42 Skank 5.11b ★★

Follow a wide crack to an arête. It's short, but quite involved.

5 bolts (15 m) FA Pete Nuij, 2003.

43 Currently Coagulating 5.11a ★★★

Climb up to a short, smooth wall. Boulder through a small bulge and on to the anchors.

5 bolts (15 m) FA Pete Nuij, 2003.

44 Hindsight 5.11c ★★★

A technical start with a hidden hold starts this pitch.
7 bolts (19 m) FA Pete Nuij, 2005.

45 Who's the Bosch? 5.11b ★★★



Start on *Hindsight* and link into *La Femme Makita*. An easier variation traverses in early at the fourth bolt.
6 bolts (15 m) FA Pete Nuij, 2003.

46 La Femme Makita 5.12c ★★★



An intense opening boulder problem provides a rude slap in the face, but a disturbing lack of footholds makes the post-crux moves very interesting.

5 bolts (15 m) FA Peter Lindgren, 2003.

47 Made Fresh Daily 5.12c ★★★



The mid-pitch dyno is a crowd pleaser. Burly for the grade.

5 bolts (19 m) FA Pete Nuij, 2004.

48 Return to Sender 5.11c ★★



Climb through a steep bulge.

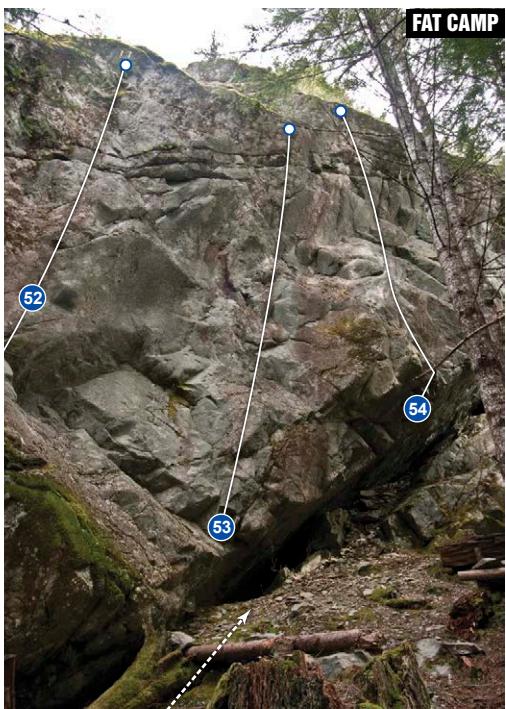
5 bolts (12 m) FA Pete Nuij, G. Kolberg, 2004.

49 Giddy-up 5.10c ★★



The right-most route on the smooth wall features a bouldery start that leads to interesting laybacks.

7 bolts (15 m) FA Marc Fournier, 2004.



Fat Camp



This small crag is hidden in the forest. To find it, follow the road uphill from *Forgotten Wall*. As the road flattens out, *The Crest* will come into view up ahead on the left. The trail to *Fat Camp* is on the right, about 25 metres south of the trail to *The Crest*. Routes are listed from left to right.

50 The Fat and the Furious 5.11b



The left-most route at the crag. Climb up a steep section then up to a cruxy bulge at the top. Vegetated.
4 bolts (10 m) FA Pete Nuij, 2004.

51 Tons of Fun 5.11b ★



This pitch is just right of *The Fat and the Furious*. Prepare for a big lock-off at the top. Vegetated.
5 bolts (10 m) FA Alyssa Nuij, 2004.

52 Buffet, the Self



Esteem Slayer 5.11a ★★

Sloping edges lure you left of the third bolt. Be careful as there is potential to smack a ledge if you fall on this pitch.
5 bolts (10 m) FA Pete Nuij, 2004.

53 Dominating Fat Wife 5.12a ★★



This pitch features a bizarre boulder problem, but is fun nonetheless! Worthwhile.

5 bolts (10 m) FA Martin Soon, 2004.

54 Hot Dog in a Hallway 5.12a ★★★



This route is the reason to visit this crag. It features a tough start over a lip that leads to sustained, tenuous climbing above. Pumpy moves lead to the anchor!

5 bolts (10 m) FA Gary Foster, 2004.

Whiskey Jack Wall



Come here for good 5.10s. To approach, follow a trail into the forest on the east side of the road, directly opposite the *Forgotten Wall* sign board. Hike uphill for 10 minutes to the cliff, which gets morning sun, but has tree cover that provides shady belays and some shady climbs. Routes are listed from left to right.

55 Missing Point 5.11b ★★★



This is the first route right of the burnt fir trunk that's pasted to the wall. Start on the left and move right up a ramp then straight up the overhanging prow above. Fun.
6 bolts (15 m) FA Gary Foster, 2005.

56 Dyno-might 5.11b ★★

Stand on the big stump and jump to holds by the second bolt. Grapple to a 5.11 crux and finish with fun climbing along the crack above. The two-bolt direct start is an open project, as is the line marked by a single low bolt on the right.

5 bolts (15 m) FA Gary Foster, 2005.

57 Dichotomy 5.12b ★★★

Thin face climbing leads to a cracked wall above. Obviously, the crux is at the bottom. Bring your crimp grip. 7 bolts (15 m) FA Pete Lindgren, 2005.

58 Plumbers Crack 5.10c ★★

Start three metres right of *Dichotomy*. Follow smooth, angular plate features to a crack left of the corner. Deke left at the top.

9 bolts (20 m) FA Marc Fournier, 2005.

59 Attitude Is Everything 5.8 ★★

The corner. Move left at the top to stay out of the gully. 7 bolts (20 m) Marc Fournier, 2005.

60 Danielle's Throne 5.10a ★★

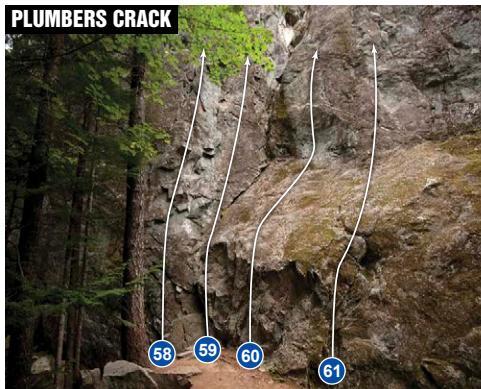
Start up the slab right of *Attitude is Everything*. A steep bulge leads to undulating terrain above.

7 bolts (20 m) FA Vic Fisher, 2005.

61 Brock 'n' Roll 5.10b ★★★

Start up a slab about two metres right of *Danielle's Throne*. Fun vertical climbing weaves up the smooth wall.

7 bolts (20 m) FA Vic Fisher, 2005.

PLUMBERS CRACK**62 Angel on My Shoulder** 5.10b ★★

This line scales a steep section of wall via flakes and broken cracks.

8 bolts (20 m) FA Marc Fournier, 2005.

63 Road Less Travelled 5.10d ★★★

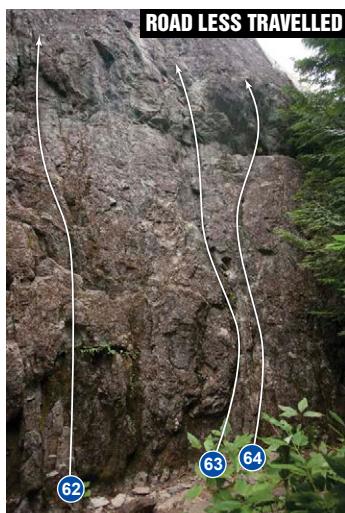
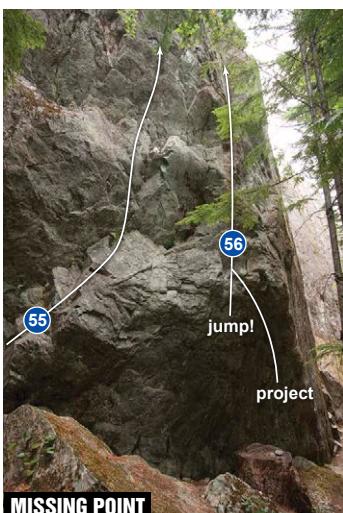
At the right end of the wall, climb an almost-vertical, well-featured face with lots of sidepulls.

8 bolts (20 m) FA Marc Fournier, 2005.

**64 Goodbye,
Farewell and Amen** 5.10c ★★

The right-most climb on the cliff heads up and right to a horizontal break and a tricky bulge. Slabby above.

10 bolts (20 m) FA Marc Fournier, 2005.

**ROAD LESS TRAVELED**

CHEAKAMUS CANYON

The Asylum



This blocky, mostly-vertical wall, is a fine complement to Whiskey Jack Wall. From that crag, continue up the trail through the trees to a talus field. This west-facing crag is out left. Routes are listed from left to right.

65 Codependents

Anonymous 5.11a ★★



Start right of a fractured pillar beside the tree. Climb a smooth wall and trend left to a ledge. Continue up and left to a slabby finish on a smooth bulge.
9 bolts (20 m) FA Gary Foster, 2005.

66 Psychosomatic 5.9★★

Start about five metres right of the preceding route. Follow a blocky, left-facing corner feature to another slabby finish.

9 bolts (20 m) FA Martin Soon, 2005.



67 Tourette's Syndrome 5.11b ★★

Rambling climbing leads to bulges right of a left-facing corner. The chains are just above a small ledge.
8 bolts (17 m) FA Dan Lillies, 2005.



68 Dart Therapy 5.9★★★

Follow bolts up a crack at the right side of the cliff. Surf back and forth to the chains. A great moderate!
8 bolts (16 m) FA Miles Hunter, 2005.



Tower of Power



Continue up the trail right of The Asylum for a few minutes to find this unique, north-facing crag in a steep, forested gully. Routes are listed from right to left.

69 Tiny Turtle 5.11b ★★

The right-most line on the crag is a fun, vertical route.
6 bolts (15 m) FA Pete Nuij, 2005.



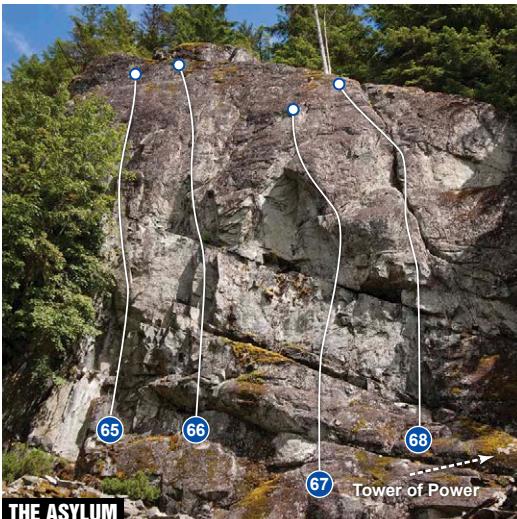
70 The Snapping Tortoise 5.11c ★★

This is a good complement to the route on the right. Both make okay warm-ups for the harder climbs on the left.
5 bolts (15 m) FA Pete Nuij, 2005.



71 Baby's Got a Temper 5.13a ★★★

This wild, steep climb starts by traversing in from the left (use the first bolt of *Biceptual Lover*). A very cryptic and bouldery crux through the steep, low roof leads to a rest and a final challenge getting to the anchor.
11 bolts (23 m) FA Martin Soon, 2005.



72 Biceptual Lover 5.12b ★★★

Another super steep climb tackles a triple roof system left of *Baby's Got a Temper*. The funky crux is surmounting the first bulge, and will likely stop you in your tracks.
10 bolts (23 m) FA Gary Foster, 2005.

Foundation Wall

This well-travelled crag sits in the trees just south of the parking area. It's got some good moderates that start on bizarre, snake-like ribs. Routes are listed from left to right.

**73 Awake in a Ditch With
A Horse Licking Your Face 5.8★★**

Ramble up the left-most route on the wall.
4 bolts (10 m) FA Martina Slezkova, Dale Moore, Peter Winter, 2007.

74 Flaming Arête 5.7 ★★★

Fun climbing in a corner left of the obvious arête. Unfortunately, some of the bolts are too far right which makes them awkward to clip. Community service anyone?
6 bolts (10 m) FA Derek McGuire, Kelsey Wagner, Lisa Simms, 1996.

75 Polychronopolous 5.10d ★★

This interesting line features small sidepulls and edges. The slabby crux finesse past the fourth bolt.
6 bolts (12 m) FA Derek McGuire, Kelsey Wagner, Lisa Simms, 1996.

FOUNDATION WALL**76 Real TV 5.10a ★★★**

Nice low-angle face climbing up the left-facing corner feature in the middle of the crag. This was the first route established on the wall.
6 bolts (15 m) FA Roger Chayer, Todd Craig, 1994.

77 Mystery TV 5.11a ★★★

Prepare for a tricky start on the face route right of the corner. Stay right of centre at the final bulge.
6 bolts (15 m) FA Rolf Rybak, Lilly Leung, 2011.

78 Mystery 5.9★★

Climb up to and along another broken, left-facing corner feature.

6 bolts (15 m) FA Unknown.

79 In Your Face 5.9★★

Follow the final left-facing corner feature to a lower anchor on the left side of the crag.

4 bolts (8 m) FA Luke Waidman, Kim Howey, 1995.

Shoot to Kill

This grossly underdeveloped crag is named after a movie that was filmed here in 1987. To approach, follow the old road past Foundation Wall and pick up a trail at its end that drops into the talus. The cliff is on the right. Routes are listed from left to right.

80 Campfire Vamp 5.10c ★★

Follow a dyke up to a cruxy leftward traverse.
8 bolts (20 m) FA Adrian Wilson, Ahmed Ezzat, 1995.



SHOOT TO KILL



81 Weapons of

Moss Destruction 5.12a ★★

Start with the first few bolts of *Campfire Vamp*, but then forge directly up the smooth, steep wall above. The crux is early and involves surmounting an awkward overlap.
11 bolts (25 m) FA Pete Lindgren, 2004.



82 Jihad 5.12c ★★

The reachy extension to *Weapons of Moss Destruction* features some unfortunate manufacturing. Finish at the *Highway to the Danger Zone* anchor.
5 bolts (15 m) FA Pete Lindgren, 2004.

83 Highway to

the Danger Zone 5.11d ★★



Start five metres right of *Weapons of Moss Destruction*. Follow a fun, broken crack to the upper reaches of the cliff. You can lower with a 60-m rope, but some downclimbing may be necessary. If unsure, use the mid-pitch anchors.
13 bolts (31 m) FA Gary Foster, 2004.

Pony Wall



Ironically, one of Squamish's hardest gear-protected roof crack resides in Cheakamus Canyon, land of the heavily-bolted sport climb. The overhang is visible diagonally across the talus from *Shoot to Kill*, and is approached by scrambling behind a large boulder that rests in the rubble below that crag. A few cairns mark a rough diagonal line up through the talus to the base of the roof. If you can't find the "trail", just scramble through the rocks following the path of least resistance.

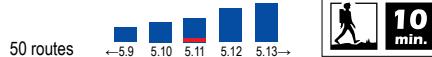
84 My Little Pony 5.12d TOP 100



This incredible pitch tackles a six-metre long, horizontal roof, bigger than the *Separate Reality* roof in Yosemite. Difficulty will vary with hand size. Prepare for a formidable battle!
Cams from 2–6", 3 ea 2.75–3.5" (15 m) FA Craig McGee, 2007.

PONY WALL



CHEK

Chek (the locals short form of “Cheakamus”) is the centrepiece of sport climbing, not only in Cheakamus Canyon but in the entire corridor. This area has a very high concentration of routes and is home to some of Canada’s hardest rock climbs. The rock is blocky, featured and steep—the perfect combination for quality sport climbing. This is the best area in Squamish for getting an overhanging pump.

Conditions: Most of the routes in this zone (aside from a few pitches in the Well of Souls) are in the sun until early afternoon. With no tree shade to speak of, the rock here really heats up making the abundance of slopy blocks and features feel particularly heinous. In hot weather, start late or suffer the slippery consequences. A really unique feature of this area is protection from rain. A large number of pitches, from 5.8 to 5.14, remain climbable during storms.

Approach: From the parking area at the top of the hill on the Conroy Forest Road, hike south past the Foundation Wall along an old road bed. When the road ends, pick up a trail that drops downhill into the talus. Follow this trail past the Shoot to Kill wall and into the bushes. About five minutes of hiking gets you to the crag.

Toxic Lichen

The is the first crag encountered on the approach. The right side is blocky and steep, and the left is gently overhanging and smeared with pretty, yellow lichen. Routes are listed from right to left.

1 Olympic Bid 5.11d ★★

Climb the arête on the right side of the blocky wall. It wanders around and shares holds with *Mr. Negative* near the top. Not super popular.
6 bolts (10 m) FA Mike Laurin, 2002.

2 Mr. Negative 5.12d ★★★

Traverse back and forth up the steep blocky face using powerful and funky moves. The bouldery crux comes as you wrestle to gain the final, steep headwall. Named after a certain local who's quite the pessimist.
7 bolts (12 m) FA Mike Orr, 1998.

3 Mrs. Negative 5.12a ★★

Clip the first two bolts of *Mr. Negative* then continue up and slightly left to a chain anchor. This is a fun, powerful and sustained route for the grade. Very popular.
7 bolts (10 m) FA Mike Laurin, 2003.

4 Joe Dirt 5.12c ★★

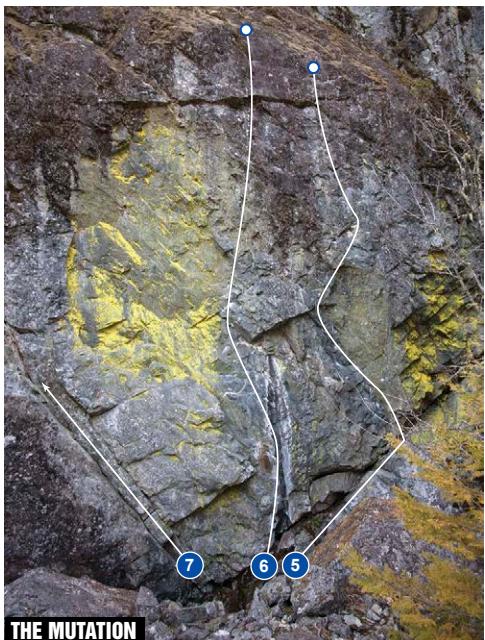
Start up the blocky, overhanging rock left of *Mrs. Negative* and climb the left side of the attractive buttress above.
7 bolts (20 m) FA Marc Bourdon, 2004.

5 The Mutation 5.11c TOP 100

Start up a ramp before moving onto a gently overhanging face. Very tricky, technical moves lead to some fun jugs in the middle and a crimping crux that guards the top.
7 bolts (15 m) FA Marc Bourdon, 1992.



CHEAKAMUS CANYON



THE MUTATION

6 III Communication 5.13b ★★

Climb easily to a horizontal break. A powerful boulder problem lurks above and is followed by a delicate finish.
7 bolts (15 m) FA Marc Bourdon, 1994.



7 Sacrilege 5.10a ★★★

This excellent, well-protected multi-pitch route rivals *Charlotte's Web* for popularity and gains the top of the Chek cliff band. It's best to use a 70-metre rope so you can descend in two long, clean rappels (35 m and 31 m). Be careful rappelling—there will be crowds directly below!

Pitch 1 (5.8, 20 m, 11 bolts) Climb a left-trending crack starting on Toxic Lichen wall. If done as a single pitch, lower off a right-hand anchor, clipping the rope through a chain to avoid mud below. Otherwise, belay on the left.

Pitch 2 (5.9, 18 m, 7 bolts) Continue up the buttress.

Pitch 3 (5.10a, 40 m, 14 bolts) Balance and sustained moves characterize the crux. Enjoy the view at the top!
Bolts FA Conny Ameluxen, Craig McGee, Andre Ike, 2007.



The Circus

This blocky, overhanging crag forms the southern continuation of the Toxic Lichen wall. Most climbs stay dry in the rain. Routes are listed from right to left.

8 The Down System 5.14a ★★

Fire through a bulge just left of the mossy groove. An appallingly difficult boulder problem in the first roof leads to sustained climbing above. Hard for the grade. A longer variation (*Killing Something Beautiful*) moves left into the crux of *The Fleeing Heifer* and finishes on *Mike's Link*.
6 bolts (8 m) FA Jordan Wright (both), 2002.



CHEK OVERVIEW





9 The Fleeing Heifer 5.12c TOP 100

This pitch is classic and a mandatory tick at the grade. Steep climbing on good holds leads to a very powerful crux at the fourth bolt. A final, funky crux guards the anchor.

7 bolts (15 m) FA Keith Reid, 1993

Climber: Jasmin Caton

9 The Fleeing Heifer 5.12c TOP 100  

See description on page 331.

10 Heifer Down 5.12d ★★★  

This excellent, bouldery link-up is characterized by big moves on positive holds. Start on *The Fleeing Heifer* and move right at the third bolt to finish on *The Down System*. 6 bolts (10 m) FA Jordan Wright, 2001.

11 Practical Horseman 5.13a ★★★  

Just below the final crux on *The Fleeing Heifer*, veer right around the blunt arête. Climb a long, smooth face to a high crux on "The Boss" hold. Uncharacteristic climbing for the Circus Wall. Named after a magazine.

12 bolts (30 m) FA Marc Bourdon, 2001.

12 White Trash 5.12d ★★★  

Climb the funky, pumpy dihedral directly above the chains on *The Fleeing Heifer*. Work your endurance baby.

12 bolts (28 m) FA Marc Bourdon, 2001.

13 Mike's Link 5.13a ★★★  

The "girdle traverse" of the Circus Wall. Start on *The Fleeing Heifer* and move left after the fifth bolt into *Cut to the Chase*. Climb that route to the horizontal break then traverse left into *Bottom Feeder*. After the technical crux of that route, move down and left around the arête into *The Original Fish Hotline* and pray you survive the final, funky crux. When working this route, you essentially tie up the entire wall, so save it for a quiet day.

14 bolts (30 m) FA Mike Orr, 1998.

14 Cut to the Chase 5.12c ★★  

A powerful, fingery undercling sequence near the ground leads to some shared holds with *The Fleeing Heifer* at the third bolt. A powerful, crimp sequence lurks above.

6 bolts (15 m) FA Jim Sandford, 1994.

15 Face the Music 5.12a ★★★ 

This is a very popular route with a bouldery section mid-pitch. It makes a good first 5.12a.

5 bolts (15 m) FA Jola Sandford, 1994.

16 The Neutered Bovine 5.11c ★★ 

Follow half-inch bolts up a tricky and sequential dihedral left of *Face the Music*. Testy laybacking. The wrong sequence will make it feel desperate.

5 bolts (15 m) FA Keith Reid, 1993.

17 The Wayward Bovine 5.12b ★★★  

Climb *Neutered Bovine* to the chains at the top of *The Fleeing Heifer*. Finish with a long, pumpy section above. Upgraded from 5.12a due to length and complexity. 13 bolts (27 m) FA Keith Reid, 1993.

18 Bottom Feeder 5.12d ★★★★  

Tricky moves lead to the horizontal break. Continue upward, through a perplexing boulder problem, and finish with pumpy moves on excellent stone. Quality!

11 bolts (26 m) FA Marc Bourdon, 1995.

19 The Original Fish Hotline 5.12c ★★ 

Start as for *Bottom Feeder*, but branch left at the fourth bolt. Sustained 5.11 climbing culminates with a desperately hard boulder problem around a slopy shelf.

10 bolts (25 m) FA Marc Bourdon, 1995.

20 Boy Pie 5.8 ★★★★ 

Start below a small alcove and follow big jugs and flakes to a set of chains halfway up the wall. This is probably the best juggy moderate in the entire canyon. Enjoy.

5 bolts (12 m) FA Marc Bourdon, 2001.

21 Thin Ice 5.12a ★★ 

Climb *Boy Pie* but continue up the leaning face directly above. Lower off chains under the big roof. Tricky crux!

7 bolts (27 m) FA Jim Sandford, 1994.



THE CIRCUS



CHEAKAMUS CANYON

22 Pig Farm 5.10a ★★

A tricky start beside *Boy Pie* leads to a high crux slapping along an arête feature. Stay out of the chimney.
5 bolts (10 m) FA Marc Bourdon, 2002.



23 In the Black 5.11a ★★

Start in the corridor below the big boulder and move through a fun roof. Climb up right across black rock and finish with a very technical crux. You've been warned...
5 bolts (10 m) FA Bruce Langereis, 1992.



24 Pet Taxi 5.11a ★★

Pull your way straight up the middle of the wall to a demanding and insecure finish. A "pet taxi" is a container used to transport a cat to the cliff.
5 bolts (10 m) FA Marc Bourdon, 1998.



25 Light My Way 5.10d ★★

Funky and sustained. Lots of climbing in four bolts.
4 bolts (10 m) FA Bruce Langereis, 1992.



26 Fur Bodysuit 5.10b ★★

More sequential than the average 5.10b sport climb.
3 bolts (10 m) FA Pam Bourdon, 2001.



Well of Souls



The next cluster of climbs is in the Well of Souls, a pit located between the massive boulders that rest in the talus below The Main Event. Approach through a narrow corridor from the north. Named after the film, Raiders of the Lost Ark.

27 We Meet Again, Fräulein 5.9 ★★

Climb the right side of the smooth face in the corridor that accesses the *Timber Queen* area.
5 bolts (10 m) FA Adrian Wilson, 1994.



28 I Hate Snakes 5.9 ★★

Similar climbing squeezed up the middle of the face.
5 bolts (10 m) FA Adrian Wilson, 1994.



29 Bad Dates 5.10d ★

Start on the face and move into a corner with a scary move.
5 bolts (10 m) FA Adrian Wilson, 1994.



30 Marion Ravenwood 5.9 ★★★

Squeeze through the tunnel by *Bad Dates* to reach this enjoyable face climb on small edges.
5 bolts (10 m) FA Adrian Wilson, 1994.



The Mutation (5.11c)



SCOTT PICK



31 Professor Ravenwood 5.8★★

Climb a slab on the back of the boulder.
4 bolts (10 m) FA Adrian Wilson, 1994.

32 All Good**Atheists Go to Heaven 5.12d ★★★**

The short, left-hand route in the steep overhang starts by standing on a rock and reaching high to obvious holds. The low start off the jug is a brutal, incomplete project.
5 bolts (10 m) FA Mike McCarthy, 2010.

33 Timber Queen 5.12c ★★★

The right-hand route starts with a long reach to an undercling (shorter climbers may have to stack rocks). A low start down left on a jug goes at 5.13a. The “Timber Queen” was the traditional winner of the annual Squamish beauty pageant.
5 bolts (10 m) FA Geoff Creighton, 1994.

34 A Stab in the Dark 5.10b ★★

A tricky start begins the pitch right of *Timber Queen*. The first ascent was done (reluctantly) in the dark.
4 bolts (10 m) FA Pam Bourdon, 1998.

The Main Event

This is the appealing black-streaked wall that sits directly under the massive overhang. Many of the climbs stay dry in light rain. Routes are listed from right to left.

35 Mirror Image 5.8★★

Climb the thin, technical slab directly under the massive overhang. A reflection of what looms above.
6 bolts (20 m) FA Roger Chayer, 1992.

36 Savage Beagle 5.10a ★★★

Start up the crack on the slab left of *Mirror Image*. Clip the second bolt by the crack then head left up the face on good edges. This route sports a rare granite thread!
6 bolts (20 m) FA Roger Chayer, 1992.

37 Mother's Milk 5.11a ★★

The bolt line left of *Savage Beagle* has a very distinct boulder problem down low. Get ready to boulder.
5 bolts (20 m) FA Roger Chayer, 1992.

38 Kigijiushi 5.10c TOP 100

The nicest line on the face starts with tricky face climbing. Above, large pockets lead to a slabby finish. Enjoy!
8 bolts (25 m) FA Keith Reid, 1992.

**39 Dark Don't Lie 5.11a ★★★**

A tricky boulder problem lurks mid-pitch up the black streak. Bounce back and forth off *Kigijiushi* near the top.
7 bolts (25 m) FA Roger Chayer, 1992.

40 Cupola Rebuff 5.11b ★★

The left-most route on the wall features a short, balancy overlap.
9 bolts (25 m) FA Chris Hill, 1996.

41 Dog Brain 5.11b ★

Continue above *Cupola Rebuff* (or *Dark Don't Lie*). There's a runout along the flake that accepts TCUs, but most people blow it off—the crux is far above at a step-out to the left. Some bolts are awkward to clip.
5 bolts, 1 ea 0.6–1" cams (35 m) FA Greg Foweraker, Nikki Marion, 1994.



47 Freewill 5.13c ★★★★



This route was a magnificent visionary effort that created a turning point in Squamish sport climbing. Originally, the climb finished at the second-to-last bolt (*Gom Jabbar*, 5.13b), but the lack of an anchor left it feeling incomplete. Eventually, it was completed to the top of the wall, likely the hardest first ascent by a female in Canada.

10 bolts (28 m) FA Keith Reid, 1993; FFA Jola Sandford, 1995.

Climber: Evan Stevens

THE GORGE

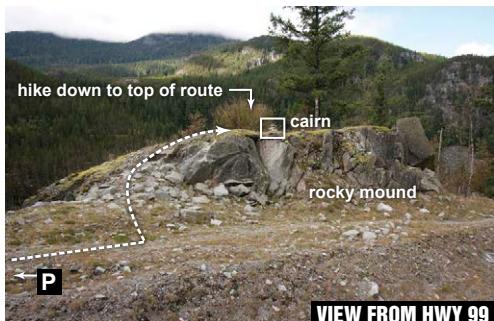
1 route ← 5.9 5.10 5.11 5.12 5.13 →



Just north of the Conroy Forest Road zone, Highway 99 winds down a long hill toward the powerful Cheakamus River, which flows through a deep, narrow gorge lined with steep walls of granite. Eye-catching outcrops of stone lace the far banks of the river, but only the walls directly below the highway have been developed to date. Although a reasonable collection of climbs exist in this zone, only one sees continued traffic, the popular bolted multi-pitch route *Star Chek*. The awesome ambiance directly above the foaming rapids of the Cheakamus River is hard to beat.

Conditions: *Star Chek* faces west, so start early in the heat of summer. The route dries reasonably quickly after storms, but after prolonged rain it's best to give it a day or two to dry. Spring and fall are beautiful times to climb this route, but winter often brings snow and ice to this part of the canyon.

Approach: *Star Chek* is located directly below the west side of Highway 99, about halfway down the hill that leads from the Conroy Forest Road summit to the Cheakamus River. Watch for a long, prominent roadcut on the right (east) side of the highway at a sweeping right-hand curve. The parking area is in a gravel pullout on the south end of this roadcut, on the west side of the highway.



Although it's possible to hike to the base of the route starting at a pullout with an information sign a kilometre to the north, the most efficient way to access *Star Chek* is top down. From the gravel parking area by the roadcut, walk north along the west side of the highway to a small, rocky mound, often with a cairn on top. Scramble over it and follow a trail with some fixed lines down to the top of the route. The bolts are on the wall behind the tree. Four rappels with a single, 60-metre rope reaches the base. Note: loose rock knocked off the top could hit climbers below!

Star Chek



*Rappel directly down the arête to a loose talus slope.
The route starts just above the Cheakamus River.*

1 Star Chek 5.9 TOP 100

This classic multi-pitch sport climb follows a prominent arête directly above the Cheakamus River. The position is fantastic and the climbing airy. There are some runouts on very easy terrain between the more technical sections.

Pitch 1 (5.8, 20 m, 3 bolts) From the talus slope, head up and rightward across the face to the arête and follow it to a belay.

Pitch 2 (5.7, 40 m, 8 bolts) Continue up the arête, bypassing an intermediate rappel anchor, to a large ledge in a right-facing corner.

Pitch 3 (5.9, 25 m, 3 bolts) Tricky face climbing right of the corner leads to easier ground above. Alternatively, finish on a quality slab to the left (5.10c).

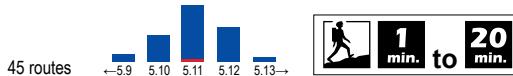
Bolts FA Sig Isaac, Kevin McLane, 1995; FA (5.10c var.) Ron Goldstone, 1995.



AERIAL VIEW

NICK SOPCZAK (ACTION ON LEFT)





ROGUES' GALLERY

This zone was one of the first developed for sport climbing in the Sea to Sky corridor. It features a great collection of sport climbs spread across the talus slopes above Highway 99 and the swiftly-flowing Cheakamus River. The rock is nicely featured and varies from off-vertical to overhanging.

Conditions: The cliffs are predominantly west-facing, which makes this a good three-season area. In the summer, arrive early and climb until the sun moves around and starts to bake the crags. On chilly spring and fall days, wait for the afternoon sun. Although none of the crags stay dry in storms, many dry quickly after the rain has stopped. Winter usually sees the crags covered in snow.

Approach: Rogues' Gallery is located approximately 29.5 km north of the Highway 99–Cleveland Avenue intersection in Squamish (or 29 km south of the Village Gate Boulevard intersection in Whistler). Travelling north, pass through Cheakamus Canyon and wind downhill until the road gets close to the Cheakamus River. At a gradual right-hand turn, watch for the crags and a partially-hidden gravel pullout on the right-hand side. If you start to lose sight of the river as you drive, you missed the pullout.

Road Warrior



This small buttress sits right above the highway. It's a good place to limber up before heading to another crag. Routes are listed from left to right.

1 Highway Robbery 5.10a ★★

Fun, off-vertical face climbing.

6 bolts (12 m) *Joost van Ulden, 1993.*



2 Winnebozo Warpath 5.10a ★★

Similar, but slightly more challenging.

5 bolts (12 m) *Roger Chayer, 1993.*



3 Road Warrior 5.9 ★★

The easiest line has big holds that lead to a delicate finish.

Shares the *Winnebozo Warpath* anchor.

6 bolts (12 m) *Dirk van Ulden, 1993.*



Urban Crime



This small cliff is visible uphill and to the left (north) of Road Warrior. Hiking down from Hoods in the Woods is the safest approach—traversing from Road Warrior is loose and dangerous. The first two routes are located around to the left of the crag. No photo.

4 Love Emotion 5.6 ★★

The left-most line up the low angle face.

4 bolts (8 m) *Dan Oniskiw, 1993.*



6 ETX 5.11a ★★

A crux on thin edges starts this awkward climb.
5 bolts (12 m) *Dan Oniskiw, 1993.*

The Great Escape

The hard-to-reach crag has a small collection of intriguing routes and some hard project potential. To approach, hike directly up a steep gully between Hoods in the Woods and Grand Larceny. Climb a fixed line and trend left. Alternatively, hike around on the left, which also requires a bit of scrambling. Routes are listed from left to right.

7 Don't Harsh My Mellow 5.11d ★★★

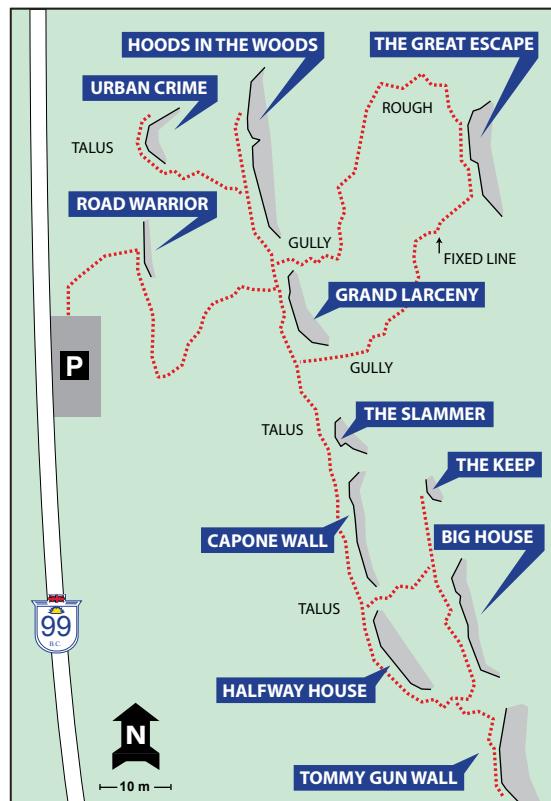
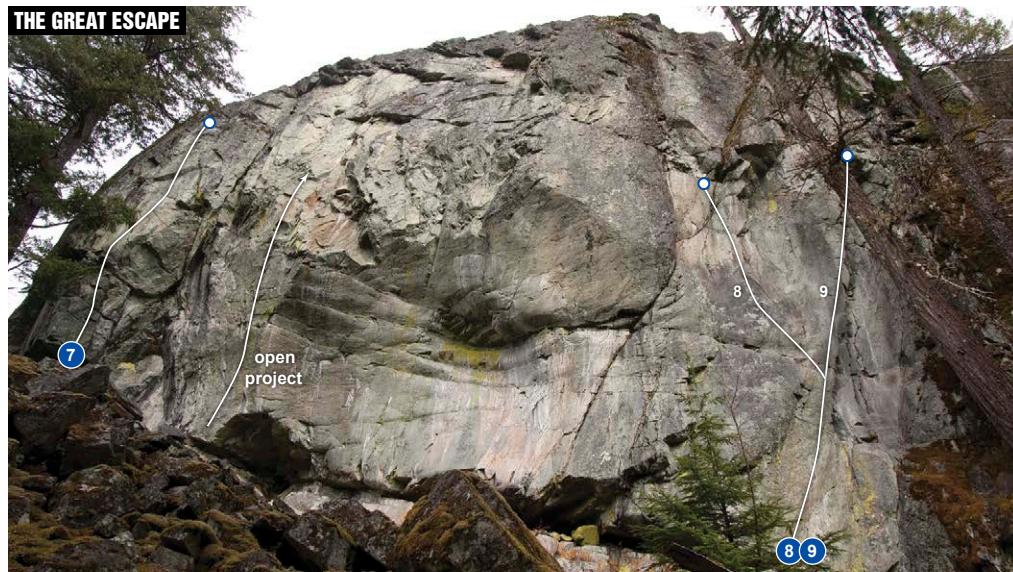
This excellent line heads up a tough arête and then onto a sustained face. Start with a big lunge.
8 bolts (20 m) *Tyrone Brett, Jeff Crook, 1994.*

8 Digitizer 5.12d ★★

Share the first two bolts of *Bongathon* before branching left. Very bouldery moves lead up a thin, super smooth slab. Bring your Friar's Balsam.
6 bolts (15 m) *Tyrone Brett, 1996.*

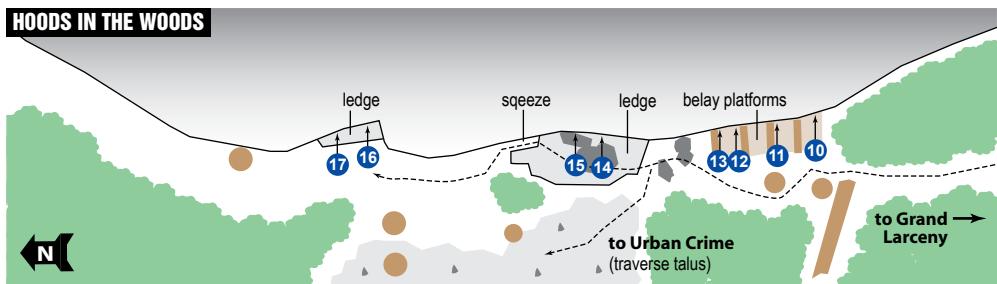
9 Bongathon 5.11b ★★

The crack on the right is fun and quite physical.
5 bolts (15 m) *Tyrone Brett, Jeff Crook, 1994.*

**THE GREAT ESCAPE**

ROGUES' GALLERY

HOODS IN THE WOODS



Hoods in the Woods

This popular cliff has a nice collection of moderates and the climbs on the right are well shaded by trees. To approach, bike leftward from Grand Larceny. Routes are listed from right to left.

⑩ American Heavy 5.11a ★★★

Excellent sustained climbing leads up a gently overhanging face on the right-hand end of the crag.
6 bolts (15 m) *Roger Chayer, 1993.*

⑪ Hollow Deck 5.10d ★★

A bouldery crux at the fourth bolt feels a tad spooky.
6 bolts (15 m) *Roger Chayer, 1993.*

⑫ Pockets Full of Kryptonite 5.11b ★★★

Thin edges lead up to a big rest. The crux involves tough pulls on small pockets at the final bulge.
7 bolts (18 m) *Roger Chayer, 1993.*

⑬ Gravity Can't Dance 5.10b ★★★

Tackle the arête-like feature on the left side of the wall. Thin face moves conclude this enjoyable route.
8 bolts (18 m) *Roger Chayer, 1993.*

⑭ Chasin' the Train 5.10a ★★

Start at a belay bolt and move through small overlaps.
8 bolts (20 m) *Roger Chayer, R. Magwers, 1994.*

⑮ Bout Du Monde 5.10a ★★★

The left-hand line has nice edges that lead through overlaps to a cruxy lip encounter at the top.
8 bolts (20 m) *Roger Chayer, 1994.*

⑯ Sproton 5.12a ★★

Climb to a small roof and a thin, difficult finish. Lower off intermediate anchors (*Spro*, 5.10b) to eliminate the final crux.
13 bolts (20 m) *FA Spro: Tyrone Brett, 1994, FA Sproton: Marc Bourdon, 1994.*

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⑰ Take a Hit 5.11d ★★

Moderate climbing leads to a difficult roof finish.
8 bolts (20 m) *Tyrone Brett, 1994.*

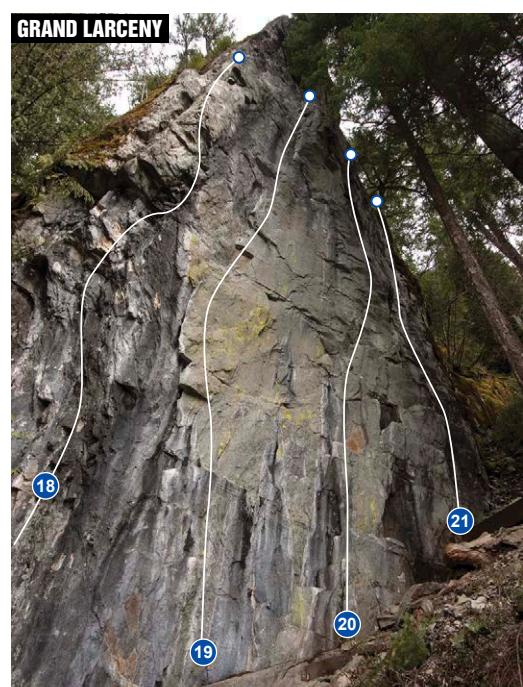
Grand Larceny



This distinct yellow wall is directly uphill of the parking. The excellent climbs are listed from left to right.

⑯ He-man 5.12d ★★

This unique and sustained pitch climbs like Rifle limestone. Burly underlings and sidepulls lead up an overhanging prow. Unfortunately, it's still a bit gritty. If cleaned immaculately, it could be a quasi classic.
7 bolts (22 m) *Manitoba Boys, July 2010.*



19 Yellowbeard 5.12a TOP 100

This classic line follows a gently overhanging face plastered with yellow streaks. It's pumpy, perplexing and excellent the entire way. Get up there!
8 bolts (20 m) *Rich Prohaska, Gord Calder, 1993.*

20 Ancient Heart 5.11c ★★★

This pitch features excellent and interesting climbing on grippy edges. Boulder out a slopy crux at the fifth bolt and hang on for the thin, pumpy finish. A must-do!
9 bolts (18 m) *Roger Chayer, 1993.*

21 This is the New Stuff 5.11a ★★

This route follows a series of ledges, each becoming more difficult as you gain altitude.
6 bolts (15 m) *Roger Chayer, 1993.*

The Slammer

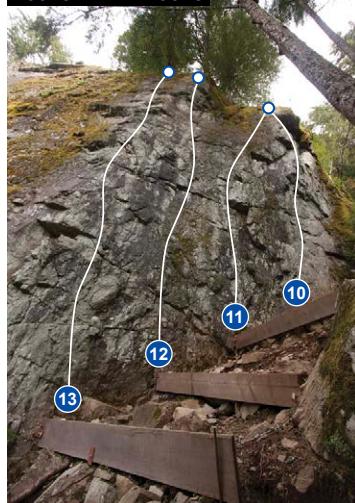
This small cliff, cut by a couple of corners, is found along the trail between Grand Larceny and Capone Wall. Routes are listed from left to right.

22 Meingh 5.11c ★★

Start out left and join *Natural Selection* at the top. The crux is awkward. In the movie *Scarface*, the word "man" sounds like "meingh" with Al Pacino's Cuban accent.
5 bolts (12 m) *Eric Hagen, Jamie Chong, Conny Amelunxen, 1998.*

23 Natural Selection 5.10b ★★★

Climb the interesting corner feature.
5 bolts (12 m) *Roger Chayer, 1992.*

HOODS IN THE WOODS**THE SLAMMER****CAPONE WALL****Capone Wall**

To the right of The Slammer is an overhanging face with some quality climbs. The first four routes are on the far left and the final route is on the far right.

24 Serendipity 5.12d ★★★★

This excellent climb is bouldery off the ground and sustained throughout. An area prize!
12 bolts (25 m) *Bob Allison, 1995.*

25 Chromatic Suspension 5.11d ★★★★

Right of *Serendipity* is another excellent, overhanging route that sports a cruxy, bolted chimney. At the last bolt, veer left on thin edges (don't get sucked out to the right).
10 bolts (22 m) *Dean Hart, Brent Matheson, 1993.*

26 Instigator 5.12b ★★

This climb tackles the steep crack right of *Chromatic Suspension*. Watch for a tough clip at the sixth bolt.
8 bolts (20 m) *Gary Henning, 1998.*

27 Cancelled Czech 5.11b ★

This route scales the steep, chossy corner feature with a crux near the finish.
8 bolts (20 m) *Gary Henning, 1998.*

28 Double Espresso 5.11a ★★★

This interesting route tackles the smooth pillar at the right-hand end of the cliff. Nice rock with great friction.
7 bolts (15 m) *Roger Chayer, 1993.*

ROGUES' GALLERY

Halfway House



HALFWAY HOUSE

Continue hiking south through the talus past Capone Wall to the next major cliff above the talus.

29 Sanctuary 5.11d ★★★★

Start up a slab then crank out the roof on big, sharp holds. Steep, strenuous, and lots of fun.
11 bolts (20 m) *Dean Hart, Dave Vernon, 1995.*

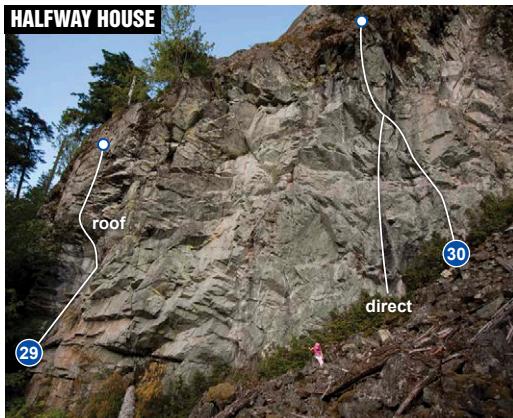
30 The Compromise 5.11b ★★★★

This overhanging route trends left to a cruxy ramp and a pumpy finish. It's one of the better routes for the grade in the area and is continuously interesting and varied. A bouldery direct start (5.12b) comes in from the left.
8 bolts (25 m) *FA (direct): Victor Ting, 1995; FA Bob Allison, 1995.*

Big House



HALFWAY HOUSE



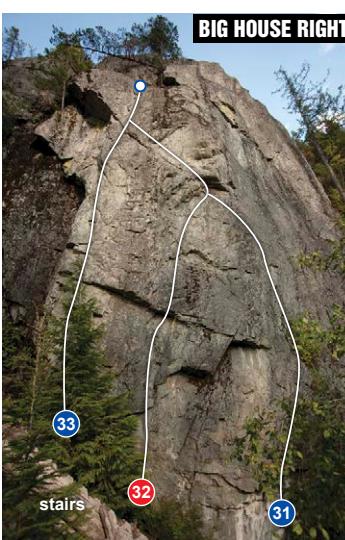
Follow the trail uphill to the right of Halfway House to a large crag and go left. The first three climbs are on the smooth wall in front of the stepped log, and the final two routes are found at the top of the stairs.

31 Action Jackson 5.11a ★

The right-most route on the crag.
11 bolts (20 m) *Bruce Kay, 1993.*

32 Jack of Hearts 5.11c ★

Face climb to a left traverse. Bring a TCU for the start.
8 bolts, 1 ea 0.6–1" cams (20 m) *Bruce Kay, 1993.*



The Keep & Dark Arts

A couple of good crags can be reached by traversing across from Big House or scrambling up a gully left of the route, Sanctuary. Dark Arts is on the right.

36 The Diary of Tom Riddle 5.13a ★★

The smooth, right-hand wall leads through a bricky dyke.
7 bolts (20 m) *Tyson Braun, 2007.*

37 Parseltongue 5.12a ★★★

The beautiful shield of smooth, striated rock on the left.
8 bolts (20 m) *Tyson Braun, 2007.*

38 The Princess and the Paups 5.12a ★★★

Follow bolts through a scooped overhang and across a dyke feature on the right side of The Keep. Very good.
4 bolts (10 m) *Colin Moorhead, 2000.*

39 Pitter Patter 5.10c ★★

This climb is in front of the big, broken tree. Start on a ramp and move up and rightward through seams.
4 bolts (10 m) *Roger Chayer, 1993.*

Tommy Gun Wall

Follow the trail uphill and right of Halfway House to a large cliff and go right. Hike past a short overhanging crag to reach the route Beg. The awesome, gently overhanging Fitness World is farther to the right.

40 Beg 5.11c ★★★★

This superb line follows blocks and edges to a small overlap and a technical arête finish.
10 bolts (20 m) *Ed Spat, Dean Hart, Bruce MacDonald, 1994.*

41 Borrow 5.11d ★★★

This nice climb features good edges that lead to a distinct crux at the second and fifth bolts.
8 bolts (20 m) *Eric Angus, Dean Hart, 1996.*

42 Freeloader 5.12d ★★★

Hike up to the right of Borrow to start the next lines. Freeloader starts off the left end of the ledge. It features fun, powerful climbing up high.
8 bolts (20 m) *Marc Bourdon, 2004.*

43 Glam-rock 5.11d ★★★

This bouldery variation climbs Fitness World until it's possible to a traverse leftward to the Freeloader anchor.
6 bolts (20 m) *Marc Bourdon, 2004.*

44 Fitness World 5.13c TOP 100

This incredible line tackles the middle of the gently-overhanging face. A gaston crux up high leads to an endurance finish. Said by many to be the best of its grade in the entire corridor.
12 bolts (35 m) *Marc Bourdon, 2004.*

45 24-hour Fitness 5.13c ★★

Branch right off Fitness World after the main crux.
12 bolts (35 m) *FA Scott Milton, 2010.*



INTRODUCTION

The beautiful ski resort of Whistler is best known for world-class winter sports, but it's truly a four-season area that provides a vast array of activities to entertain visitors. The village makes an excellent rest-day diversion from Squamish, and the valley has plentiful trails for hiking, mountain biking and casual wandering. Although highly recommended for these activities, Whistler also has a couple of climbing areas of note. The first, Nordic Rock, is a unique crag with sport climbs on high-quality, fingery rock. Small solution pockets litter some of the walls, a rarity elsewhere in the corridor. Cal-cheak, the second area, is larger and hosts a variety of steep, well-featured crags scattered throughout a beautiful forest. Although there are some gear-protected climbs, they are of poor quality compared to those in Squamish. Come here to sport climb on a diversity of interesting crags.

LOCATION

The turn-off onto Village Gate Boulevard in Whistler is 58 km north of the intersection of Cleveland Avenue and Highway 99 in downtown Squamish. The drive typically takes 35–45 minutes (depending on traffic and weather) and is very scenic—bear sightings are common, especially on spring evenings. If you make it to Whistler and want to climb, the crags around Nordic (conveniently located 2.4 km south of Whistler Village along Highway 99) are walking distance from town. Cal-cheak, on the other hand, is close to 15 km south of Whistler Village and requires a car (or hefty bike ride) to reach.

Whistler Images Clockwise from bottom: Blackcomb and Whistler mountains; hiking to Cheakamus Lake, black bear, Tim Crawshaw on Anna is a Fine Wench (5.12a).

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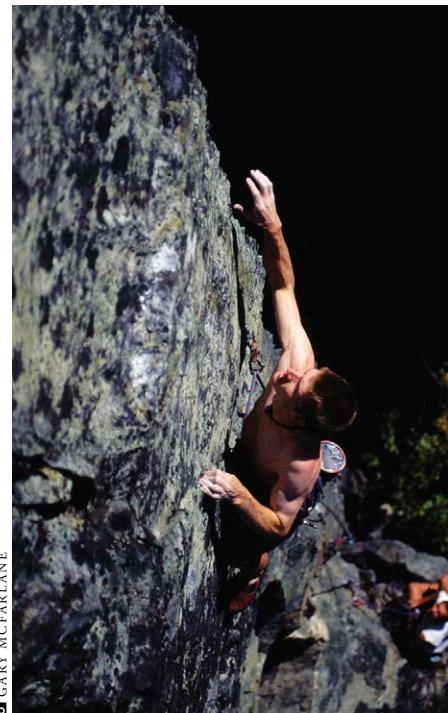


© KEVIN HODDER



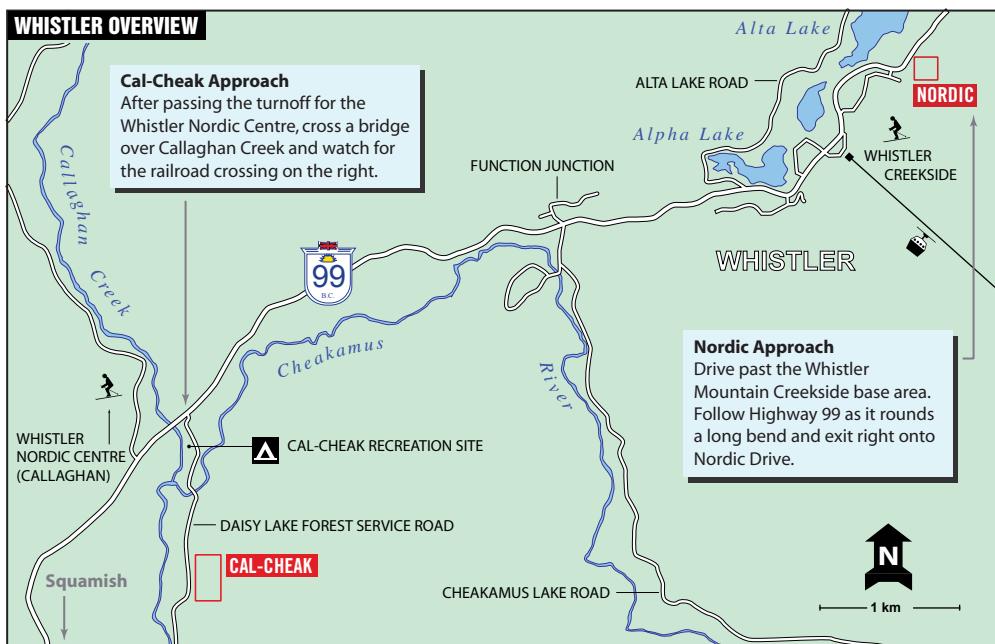
OTHER ACTIVITIES

If you are visiting Squamish on a climbing trip and have a vehicle, it really is worth visiting Whistler to sample what it has to offer. The tourist information centres in both Squamish and Whistler can provide information about the various activities, but a few are worth special mention to highlight the nature of this unique area. For those that enjoy hiking, the walk into Cheakamus Lake is a perfect rest-day activity. The trail is mostly flat and winds through spectacular old-growth forest for three kilometres to the tip of the lake. Bring a fishing rod (and a fishing license) if you're an angler. For mountain bikers, a visit to the world-famous Whistler Bike Park (the first of its kind in North America) is a must, despite being a poor choice as a "restful" day-off activity. Too thrashed? Try riding one of the beautiful cross-country trails that litter the valley floor. And before you go back to Squamish, don't forget to wander through Whistler Village to sample some great food, interesting shops and to take in the unique atmosphere of this European-inspired resort town.

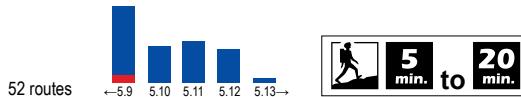


© GARY MCFARLANE

WHISTLER OVERVIEW



CAL-CHEAK



Cal-cheak is a series of well-featured crags scattered across the forested benches above Daisy Lake Forest Service Road. The majority of the routes are sport climbs with rough edges and blocks, but the odd traditional pitch is found on some of the cliffs. For climbers from Whistler, this is a great resource as the area has good diversity and a beautiful ambience.

Conditions: Most of the crags get afternoon sun and it gets hot here in the summer, so plan accordingly. A few cliffs get filtered afternoon sun, so shelter is available. Winter sees the cliffs buried in snow.

Approach: The turnoff to Cal-cheak is approximately 46 kilometres north of Squamish and thirteen kilometres south of Whistler. Travelling north, watch for Brandywine Falls Provincial Park and then the turnoff to the Callaghan Valley. After this intersection and immediately following a small bridge crossing, turn right onto a gravel road (Daisy Lake Forest Service Road) and cross the railroad tracks. Follow this road for exactly 2.4 kilometres, passing the Cal-cheak Recreation Area campground and a single lane bridge, to a basalt roadcut on the right side of the road (the basalt is identified by a narrow column-like structure to the rock). Park in this area and locate the trailhead in the ditch on the east side of the road across from the north end of the roadcut.

Huckleberry Lane



Five minutes in, Huckleberry Lane is the first crag you'll see above the stairs. It's a nice, low-angle cliff with some large trees growing close to the base. The routes are all moderate, making it a great place to check out the rock. Routes are listed from right to left.

1 A Walk on the Wild Side 5.5★★



The right-most route on the cliff climbs a very low-angle slab to a ledge. A steeper bulge leads to the anchor.

4 bolts (15 m) FA Great Wall Crew, 2002.



2 The First Step 5.7★★



Fractured flakes access a ledge and a smooth slab above.

3 bolts (12 m) FA Great Wall Crew, 2002.

3 Huckleberry Pluck 5.9★★★



This direct slab has the trickiest moves on the wall.

5 bolts (12 m) FA Great Wall Crew, 2002.

4 The Hard Way Home 5.7★★



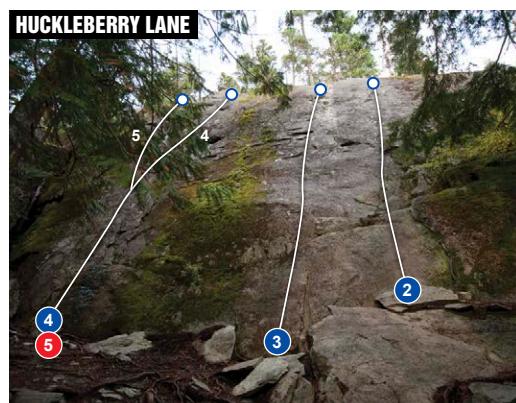
Climb to a ledge. Move right to a hole then up to the top.
6 bolts (12 m) FA Great Wall Crew, 2002.

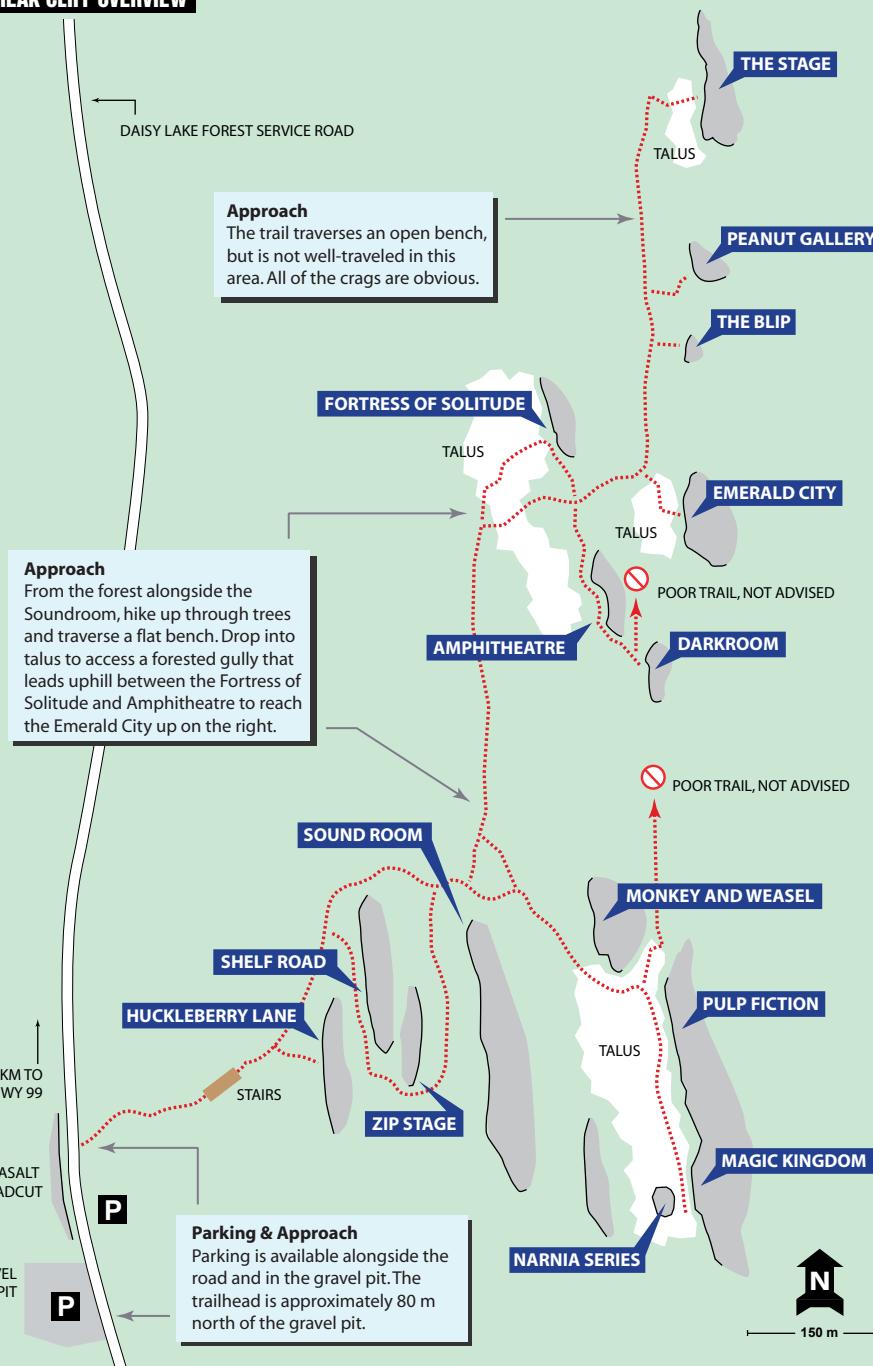
5 A Little Bit of Squamish 5.6★★

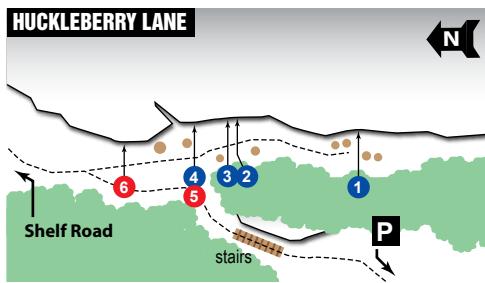


Same start, but after the second bolt go up left and follow flakes to the top.

3 bolts, SR (12 m) FA Great Wall Crew, 2002.



CAL-CHEAK CLIFF OVERVIEW



6 The Roller Coaster 5.7★★

Toprope an undulating slab in the trees on the left.
SR (8 m) FA Great Wall Crew, 2002.

Shelf Road



This is the next cliff up the trail to the left. It's a smooth face with a crude staircase at the base that leads to some higher routes and the top of Huckleberry Lane. Routes are listed from left to right. No photo.

7 A Piece of Cake 5.7★★

Follow cracks to a ledge then face climb above. An easier variation climbs in from the left (5.4).
4 bolts (12 m) FA Great Wall Crew, 2002.

8 The Gift 5.11b ★★

Edge your way up the wickedly smooth face just right of the moss streak. The first ascent of this route was a gift.
5 bolts (12 m) FA Brian Finestone, Bob Allison, 2002.

9 Keeping in Touch 5.12b ★★

The hardest route on the cliff has extremely thin and technical climbing.
5 bolts (12 m) FA Brian Finestone, Bob Allison, 2002.

10 Crazy Eights 5.9★★

Ramble up the broken face between the trees.
5 bolts (15 m) FA Great Wall Crew, 2002.

11 Show Off 5.10b ★★

Climb to the shelf then tackle the right-leaning dihedral feature high on the wall.
5 bolts (12 m) FA Great Wall Crew, 2002.

12 Foul Language 5.10b ★★

Bolts lead directly up to the right end of a leaning corner.
5 bolts (12 m) FA Great Wall Crew, 2002.

13 A Tear Above 5.7★★

Climb the short face on the far right.
3 bolts (10 m) FA Great Wall Crew, 2002.

Zip Stage



This is a short cliff in a small, forested canyon beside an old zip line apparatus. To approach, hike up the stairs along the base of Shelf Road and follow the trail as it contours around to the crag, which is behind a big tree with an old zip line platform. Routes are listed from left to right. No photo.

14 Choss Pile 5.9★★

Climb the short, steep wall on the left side of the crag. Follow two distinct flakes, gradually moving to the left.
3 bolts (8 m) FA Great Wall Crew, 2002.

15 The Extra Mile 5.8★★

Take a smooth, slabby line up the middle of the face. Follow a ramp up right to a finger crack and use horizontal seams to gain the top. A 5.9 variation goes left past a bolt.
3 bolts (8 m) FA Great Wall Crew, 2002.

16 The Guessing Game 5.10b ★★

This route features steep, thin climbing past two horizontal breaks. The balancy climbing does not ease off until the very top.
3 bolts (8 m) FA Great Wall Crew, 2002.

Sound Room



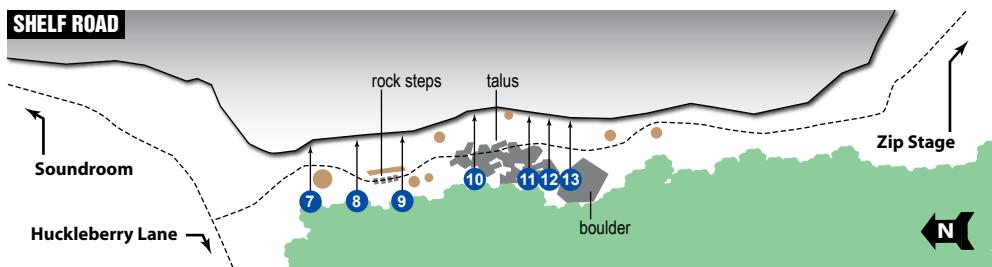
This is a steep, shady crag just inside the forest below the talus field. To approach, follow the main trail uphill toward Monkey and Weasel, avoiding any trails that branch to the left. Sound Room's steep face should come into view up to the right. No photo.

17 Boomin' System 5.12c ★★★

The challenging left-hand line has a blocky start to a cruxy sequence pulling out of a dish. Most find the slopy holds at the final bolt the stopper. Stick clip the start.
4 bolts (10 m) FA Tim Crawshaw, 1996.

18 Achtung, Baby! 5.12a ★★★

The right-hand route. A hard move coming off the sharp rail is the crux.
5 bolts (10 m) FA Scott Tasaka, Tim Crawshaw, 1996.



Monkey and Weasel



This cliff is the obvious slab that comes into view when emerging from the forest. To find it, continue hiking up from Sound Room and out of the trees. Routes are listed from left to right. Ten-minute approach.

19 It's Been Swell 5.7★



The left-most route. A slab leads past a tree at the top.
7 bolts (20 m) FA Gary McFarlane, 1997.

20 Big Wuss 5.8★★



Climb to the first bolt on *It's Been Swell* then branch right and up the face above.
4 bolts (15 m) FA Gary McFarlane, 1997.

21 Orange Discharge 5.9★



A crux at the first bolt leads to a runout to the second.
4 bolts (15 m) FA Paul Carlson, 1996.

22 Rock Fu 5.10b ★★



The middle of the wall sports a route with good, low-angle face climbing. The crux is at the bulge.
6 bolts (15 m) FA Paul Carlson, 1997.

23 Mood Swings Left 5.10c ★★



The next line has two finishes. *Mood Swings Left* breaks left after the third bolt to a cruxy finish on some small edges and smears.

5 bolts (12 m) FA Gary McFarlane, 1996.

24 Mood Swings Right 5.9★★



An easier finish traverses to the right on big edges.
4 bolts (12 m) FA Gary McFarlane, 1996.

25 Boozy the Clown 5.10b ★



This route tackles the arête on the right side of the crag. Big reaches off small holds give way to easier ground.
3 bolts (10 m) FA Gary McFarlane, 1996.

MONKEY AND WEASEL



26 Reefer Madness 5.8★★



This route climbs a scrubbed slab to the right of the main face. Start on the right or direct (5.9). Good moves and fun climbing end by the tree.

4 bolts (12 m) FA Gary McFarlane, 1996.

Pulp Fiction



This blocky cliff is located just above and right of Monkey and Weasel. To approach, scramble up through the boulders. Routes listed from left to right.

27 Son of a Preacher Man 5.10c★



Climb a tricky corner to a small roof. Get ready to stem.
6 bolts (20 m) FA Gary McFarlane, 1996.

28 Pork Chops Taste Good 5.11b★★



Start with a tricky roof then climb directly up the head-wall above. Fun, sharp edges lead to a final roof.
8 bolts (20 m) FA Gary McFarlane, 1996.

29 Sewer Rat 5.11b★★★



Start on the preceding climb, but branch right to a crux on the face. This is the most pleasant line at the cliff.
Full name: *Sewer Rat May Taste Like Pumpkin Pie, but I'd Never Know 'Cause I Wouldn't Eat the Filthy Motherf____ker.*
8 bolts (20 m) FA Gary McFarlane, 1996.

30 Rice Bowl 5.11b★



A runout on suspect rock at the start leads to a slopy roof.

A big move at the final overhang guards the anchor.
6 bolts (20 m) FA Gary McFarlane, 1996.

Magic Kingdom



This large tower is visible from the parking area and is home to some very good lines. To approach, traverse south across the talus field from Pulp Fiction. Routes are listed from left to right.

31 Ground Control 5.11d★★★★



This route climbs the centre of the main face, just left of Adventures of Whim. It offers superb variety of climbing with a few cruxes of similar difficulty.
15 bolts (35 m) FA Bob Allison, 2003.

32 Adventures of Whim 5.11d★★★★



This route takes the appealing arête that separates the two main faces of the tower.

Pitch 1 (5.11d) Climb the technical arête.

Pitch 2 (5.11c) Follow the face to the top. You can link this with the first pitch into one, massive outing. Bring long slings.
(35 m total) FA Gary McFarlane, Marc Bourdon (p2), 1996.

33 Tombstone 5.11c★★



Climb the face to the right of Adventures of Whim. A powerful crux hits at the fixed chain.
11 bolts (30 m) FA Gary McFarlane, 1997.

PULP FICTION



34 Penalty Box 5.10c ★★

Climb through blocky rock to the right of *Tombstone*.
 Lots of jugs, if you can find them.
 7 bolts (15 m) FA Gary McFarlane, 1997.

35 Anna is a Fine Wench 5.12a ★★★★

This is a must-do route. Great position!

Pitch 1 (5.10c, 4 bolts) Climb the arête on sharp blocks.

Pitch 2 (5.12a, 6 bolts) Insecure moves continue up the arête to the top.

(27 m total) FA Gary McFarlane, 1996.

Narnia Series

Two distinctly different climbs are found on the large boulder directly in front of the Magic Kingdom tower.

36 Gone to Europe 5.8 ★★

Follows big edges and a crack to the top of the boulder.
 5 bolts (15 m) FA Kim Howey, Luke Waidman, 1997.

37 Prince Caspian's Horse 5.8 ★★

The obvious crack on the left side of the boulder.
 SR (15 m) FA Paige Bell, 1996.

Darkroom

This short, shady crag has a lone route. To find it, hike directly up to the right of the Amphitheater base.

38 Photostyler 5.12a ★★★

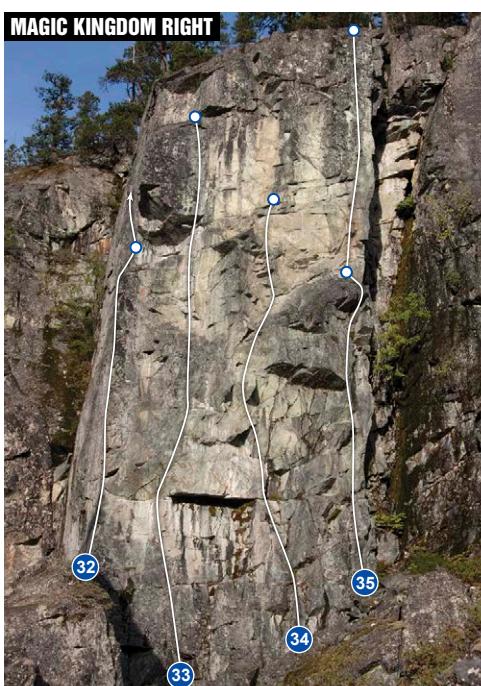
A steep, juggy start leads to a powerful sequence moving off a big rail. A slopy finish keeps things interesting.
 6 bolts (12 m) FA Scott Tasaka, 1996.

Amphitheatre

This gently overhanging wall has a couple of okay routes. It is visible above the talus when hiking toward Fortress of Solitude. To reach the base, hike up the draw between Amphitheatre and Fortress of Solitude and branch right on a pretty rough trail.

39 Hissy Fit 5.11c ★★

Small, incut edges leads to a big move off a slopy sidepull.
 The finish (and anchor clip) are pumpy.
 5 bolts (10 m) FA Gary McFarlane, 1996.



40 Corporate Ladder 5.10c ★

A bouldery start leads to big jugs near the anchor.
3 bolts (8 m) FA Gary McFarlane, 1997.



Fortress of Solitude



This crag sports one lonely yet worthy climb. To find it, hike past Amphitheatre and contour right through the talus toward the crag.

41 Superman Meets Bizarro 5.11b ★★

Climb the left side of a blunt arête. Start by bouldering in from the right then finish up an interesting series of ledges. Stick clip or die.

4 bolts (12 m) FA Scott Tasaka, 1996.



Emerald City



This gently overhanging crag features solid, green-streaked rock and excellent climbs. To approach, hike past Amphitheatre then negotiate through talus and up the forested draw beside Fortress of Solitude. Routes are listed from left to right. Fifteen minute approach from the parking area to this crag.

42 Heist 5.12c ★★★★

Nice edges lead to a powerful sequence through the bulge. Finish up the seam to a bouldery and pumpy finish. Stick clip the first bolt unless you're a very confident boulderer.
7 bolts (18 m) FA Scott Tasaka, 1997.



43 Screaming in the Wilderness 5.13b ★★★★



Climb a leaning ramp to "The Thighmaster", a very uncomfortable rest. The crux involves pulling onto the arête from crimps to a very slopy hold. Low in the grade.
5 bolts (18 m) FA Scott Tasaka, 1996.

44 Canadian Graffiti 5.12b ★★★★



Start this quality climb with a thin face sequence. Maneuver into a tricky corner above. Quality.
6 bolts (18 m) FA Scott Tasaka, 1996.

The Blip



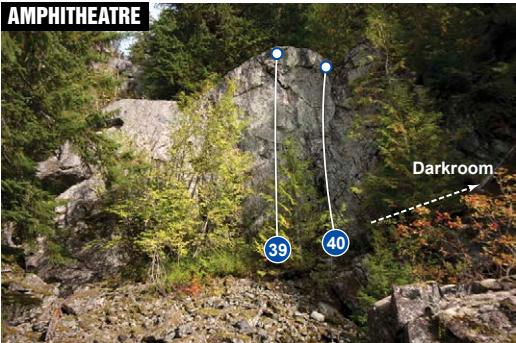
This small outcrop is passed en route to The Stage. It harbours a lone, desperate sport route. No photo.

45 The Faction 5.13c ★★

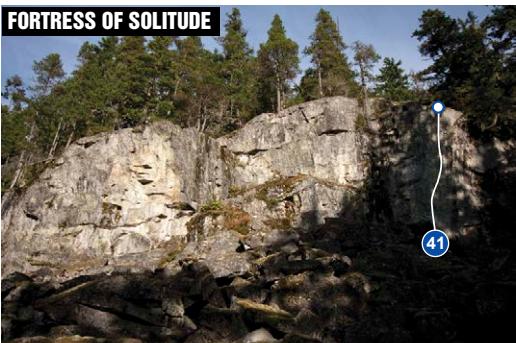


Thin, powerful tweaks lead to bigger holds and a rest. A

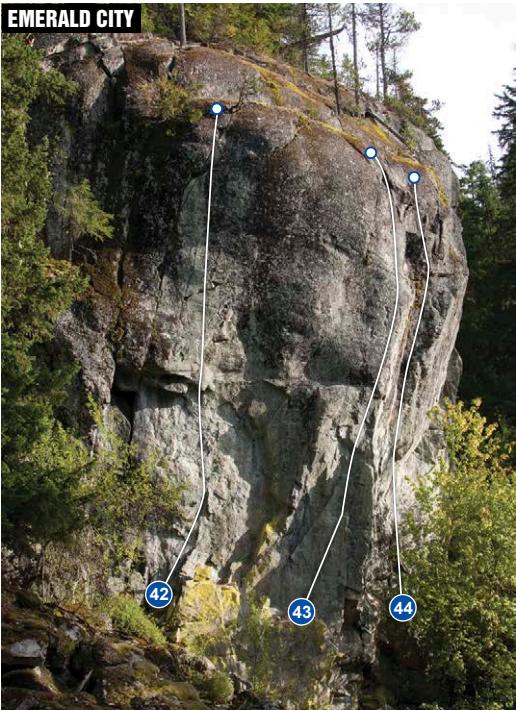
AMPHITHEATRE



FORTRESS OF SOLITUDE



EMERALD CITY



remarkably desperate lunge gains the anchor.
4 bolts (10 m) FA Jordan Wright, 1998.

Peanut Gallery



This slabby, well-featured cliff is just left of The Blip.

46 Yang and Yang 5.10b ★★



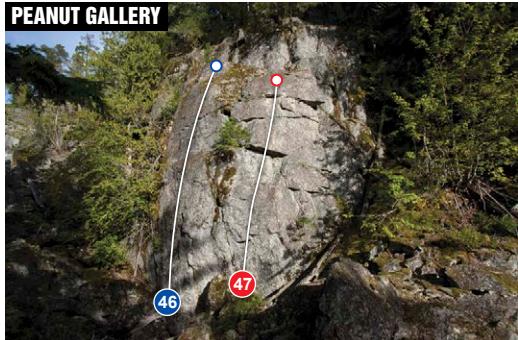
A low crux on small edges leads to some tricky climbing in the overlaps above.
5 bolts (12 m) FA Paul Carlson, 1996.

47 Flypaper 5.9 ★★



Climb through the obvious overlap on the right side of the crag. Look for horizontal placements.
SR to 2" (12 m) FA Paul Carlson, 1996.

PEANUT GALLERY



The Stage



This smooth, wavy wall has some of the best quality rock in the area, but sees little traffic. Twenty-minute approach. Routes listed from left to right.

48 Whip Smart 5.12a ★



A blocky, overhanging start leads to powerful undercling moves at the bulge. The top needs a scrub.
5 bolts (10 m) FA Scott Tasaka, 1995.

49 Sweet Jane 5.12b ★★★



Climb easily up to the overlap before discovering positive, sustained edges and slopers up the headwall. The line that branches out to the left is a former 5.12b. A hold has broken and it's now an open project.
9 bolts (18 m) FA Tim Crawshaw, 1998.

50 Flesh Gordon 5.11d ★★



Sustained and pumpy climbing up the headwall leads to a tricky finish.
8 bolts (18 m) FA Gary McFarlane, 1996.

51 Distinguished Gentleman 5.11b ★★



The line on the left of the arête has a balancy start followed by a difficult lock at the fourth bolt.
6 bolts (12 m) FA Tim Crawshaw, 1997.

52 Eraserhead 5.11a ★★



Climb the right side of the arête. A cryptic slab constitutes the crux.
5 bolts (12 m) FA Gary McFarlane, 1996.

THE STAGE



NORDIC



Located in the heart of the world-famous resort of Whistler, this small, yet quality sport crag sits just above the condo development of Nordic Estates. It features good, crimp routes on volcanic rock that's littered with an abundance of edges and small pockets on mostly vertical walls.

Conditions: Main Wall gets sun from midday onward. Aside from the Zoo, all the other crags are hidden in the forest and receive plenty of tree shade—all-day climbing is possible. The porous rock dries very quickly after rain, but snow along the base can be a problem in the early season.

Approach: From the intersection of Cleveland Avenue and Highway 99 in Squamish, drive 55.3 km north and turn right on Nordic Drive in Whistler, which is 1.6 km north of the Whistler Creekside intersection (South Side Deli is on the left). The crag is visible from the highway above a pedestrian overpass. Once on Nordic Drive, veer left and park near the condos in a suitable spot. Pick up a trail at the north end of the upper condo parking lot and follow it up to the crags.

Main Wall



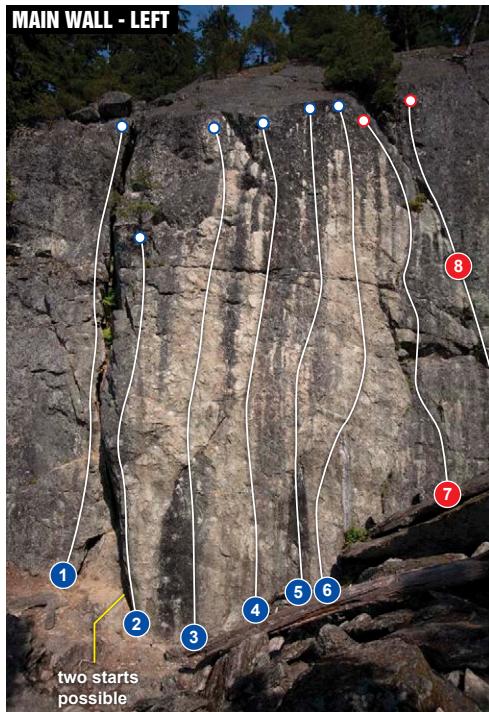
1 In Dog We Trust 5.10d ★★



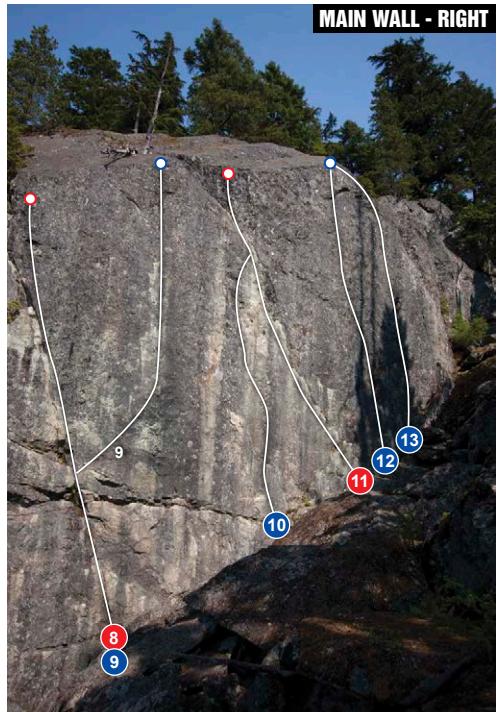
Climb the bolted offwidth in the corner. No jamming skills are required due to the abundance of face holds.
7 bolts (15 m) FA Brian Finestone, 2003.

The obvious crag visible from Highway 99 is vertical and highly featured with many small edges and pockets. Routes are listed from left to right.

MAIN WALL - LEFT



MAIN WALL - RIGHT



2 Hidden Little Secrets 5.11a ★★

Climb the arête starting on the left or the right (both have a bolt in place).

4 bolts (15 m) FA Roger Chayer, 1992.

3 You Snooze You Lose 5.10d ★★★★

Terrific edges smeared h chalk lead to a few long pulls and a sustained headwall. Popular.

5 bolts (20 m) FA Bob Allison, Keith Reid, 1990.

4 Quicksilver 5.11c ★★★

Use thin underclings and crimps to pull through the initial bulge. Good edges lead to a difficult pull on a small pocket before reaching a large horizontal crack. 6 bolts (20 m) FA Bob Allison, Keith Reid, 1990.

5 Fits of Rage 5.12b ★★

Great 5.11 climbing to a desperate, one-move crux.

6 bolts (20 m) FA Bob Allison, Keith Reid, 1990.

6 Minutes from Home 5.12a ★★★

Start by traversing in from the left. A series of nice edges and sidepulls lead to a good rest before a tough crux on small pockets and sidepulls.

7 bolts (20 m) FA Bob Allison, Keith Reid, 1989.

7 Mary Chain 5.9 ★★

Cracks on the wall right of *Minutes From Home*.

SR to 2" (20 m) FA Bob & Corrine Allison, 1992.

8 On the Edge 5.10a ★★

Climb the obvious left-leaning crack to an anchor just right of the top of *Mary Chain*.

SR to 3" (20 m) FA Peter Koedt, 1972.

9 Sunday Night**at the Choklit' Shop** 5.12c ★★★

Climb *On the Edge* to a flake (gear unnecessary). A crimp, rightward traverse leads to a very thin finish. 5 bolts (20 m) FA Tim Crawshaw, 1996.

10 Deviant 5.12b ★★

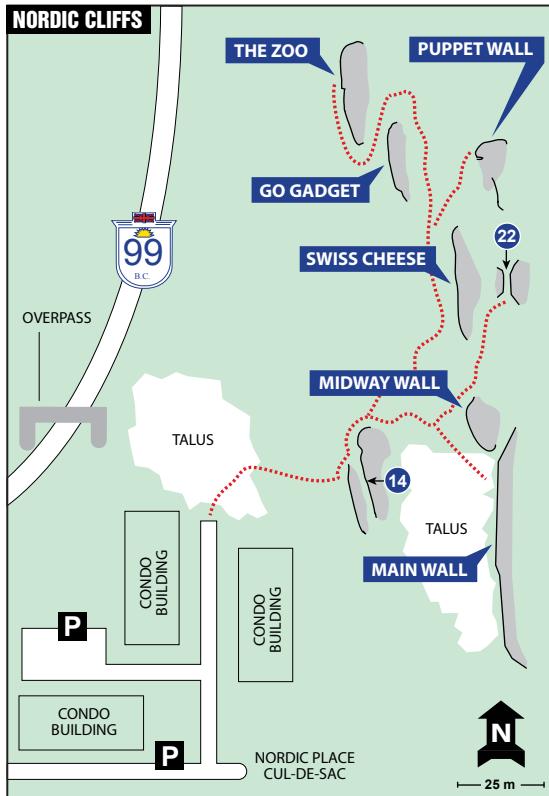
Start just the left of *The Man From Jackson Hole*.

Thin, long moves lead through a seemingly blank face. Move right to the crack and up to the anchors. Gear is likely unnecessary if you're attempting 5.12. 6 bolts (20 m) FA Tim Crawshaw, 1996.

11 The Man**from Jackson Hole** 5.10a ★★

The left-leaning crack on the right side of the wall.

SR to 2" (20 m) FA Peter Koedt, 1972.

**12 Whinging Ninja** 5.13b ★★★

This extremely thin face is the area testpiece. Difficulties increase as you get higher on the route. Climb out right at the fifth bolt to reduce the difficulty to 5.12d.

6 bolts (18 m) FA Keith Reid, 1990.

WHISTLER

13 Elvis Lives 5.13a ★★

This is the right-most line on the cliff. Thin holds lead to a desperate move off tiny crimps. Conclude with a few tough pulls to a jug.
5 bolts (15 m) FA Keith Reid, 1993.



14 The Buggy Room 5.11d ★★

This short, bouldery face is underneath Main Wall. The crux is moving past the second bolt on edges and slopers.
4 bolts (10 m) FA Tim Crawshaw, 1999.



Midway Wall



This small, pocketed face is hidden in the trees just to the left of Main Wall. Routes listed from left to right.

15 In Tha' House 5.9★★★

Nice climbing on pockets and edges with a crux at the third bolt. Interesting finish.

4 bolts (15 m) FA Tim Crawshaw, 1999.



16 Ain't Nothin' But a Thing 5.11a ★★

Big pockets lead to a huge jug. Clutch at thin sidepulls through the smooth bulge.

4 bolts (15 m) FA Marc Bourdon, 1992.



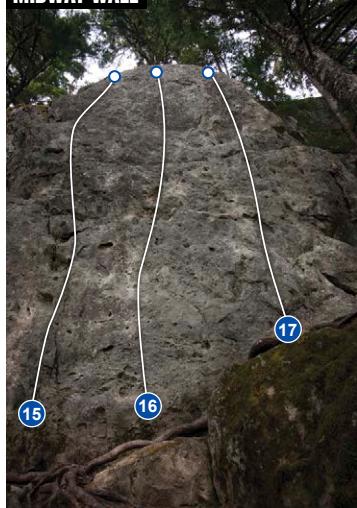
17 Droolin' Jugs 5.9★★

A reachy start leads to big, fun holds and a tricky arête..

4 bolts (15 m) FA Pam Bourdon, 1992.



MIDWAY WALL



SWISS CHEESE



The next routes are on a small wall above and left of Midway Wall. They are hidden behind a boulder.

18 Exsqueeze Me 5.13a ★★★



This powerful, bolted boulder problem climbs the middle of the face on crimps and slopers. Bring a stick clip.
2 bolts (12 m) FA Brian Finestone, 2003.

19 Fintastic 5.10a ★★★



Climb the right side of the short face with fun moves on a flake, rail and pockets.

4 bolts (12 m) FA Brian Finestone, 2003.

Swiss Cheese



When hiking up from the parking area, take the lower trail leftward to a beautifully pocketed wall.

20 Groovin' Mice 5.8★★★



This is the sole line on the small cliff right of Swiss Cheese. Tug on awesome pockets all the way to the top.
6 bolts (15 m) FA Tim Crawshaw, 1993.

21 The Cat Came Back 5.9 ★★★★



Start in the gully. Follow good pockets through a juggy roof to more fun pockets at the finish.

4 bolts (12 m) FA Tim Crawshaw, 1993.

22 Swiss Cheese Crack 5.7★★



The enjoyable right-leaning crack.

SR to 2" (20 m) FA Tim Crawshaw, 1993.

23 Cheese Grater 5.7 ★★

More fun pockets lead up the low-angle face.
5 bolts (15 m) FA Tim Crawshaw, 1993.

**27 Go Gadget Shoes 5.10b ★★**

This route is passed on your left as you hike down to The Zoo. Climb to a roof then move left to jugs.
5 bolts (15 m) FA Tim Crawshaw, 1993.

Puppet Wall

A small crag can be found up the slope to the immediate left of Swiss Cheese. Pass by a short bulging wall with an obvious crack. Routes listed from left to right.

24 Master of Puppets 5.13a ★★

Big holds lead to a flake. Thin and powerful to the top.
5 bolts (8 m) FA Scott Tasaka, 1998.

**25 Puppet Strings 5.10c ★★**

Pull your way through a thuggy opening. Take the right-hand line to a cruxy finish.
6 bolts (15 m) FA Hayden Ebborn, 1995.

**26 Puppet Girl 5.10d ★★**

Start up *Puppet Strings* but veer left. The crux is a hard move pulling off the big rest.
6 bolts (15 m) FA Tim Crawshaw, 1994.

**Go Gadget**

Hike north from Swiss Cheese along a faint trail for about fifty metres. Drop downhill toward the highway and this small crag. No photo.

The Zoo

From Go Gadget, continue downhill until the trail veers right underneath a final, small crag.

29 Vicious Puppy 5.12a ★★

Start on a ledge and climb up a short, bouldery face.
4 bolts (10 m) FA Tim Crawshaw, 1993.

**30 Smilin' Fool 5.10b ★★**

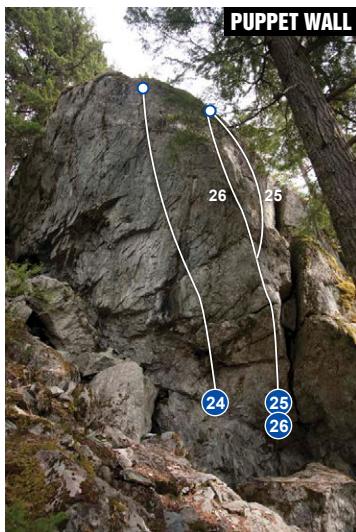
Climb the arête. Overhanging jugs lead to stemming.
4 bolts (10 m) FA Jeff Heywood, 1993.

**31 Funky Monkey 5.10c ★★**

Prepare for a perplexing sequence at the second bolt.
4 bolts (10 m) FA Tim Crawshaw, 1993.

**32 Bumbly 5.9 ★★**

Good handholds lead to thin footwork at the third bolt.
5 bolts (10 m) FA Tim Crawshaw, 1993.



PUPPET WALL



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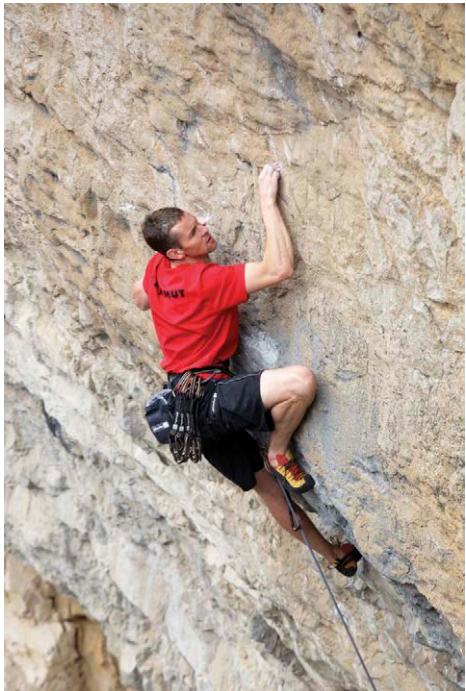
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Jesse Brown on The Ghost (5.12a) at Murrin Park.
Photo by Rich Wheater.

ABOUT THE AUTHOR



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Marc Bourdon lives in Squamish with his wife and six-year-old daughter. He's originally from Ontario, but has called British Columbia home for over 30 years.

He runs Quickdraw Publications, and in his spare time enjoys climbing, skiing and hiking with his family in many different parts of the world. Over the past fifteen years, Marc has researched and authored seven climbing guidebooks to Squamish, and in the hundreds of hours he's spent hiking through the bush around Squamish, he's never once come face to face with a cougar, much to his great relief.



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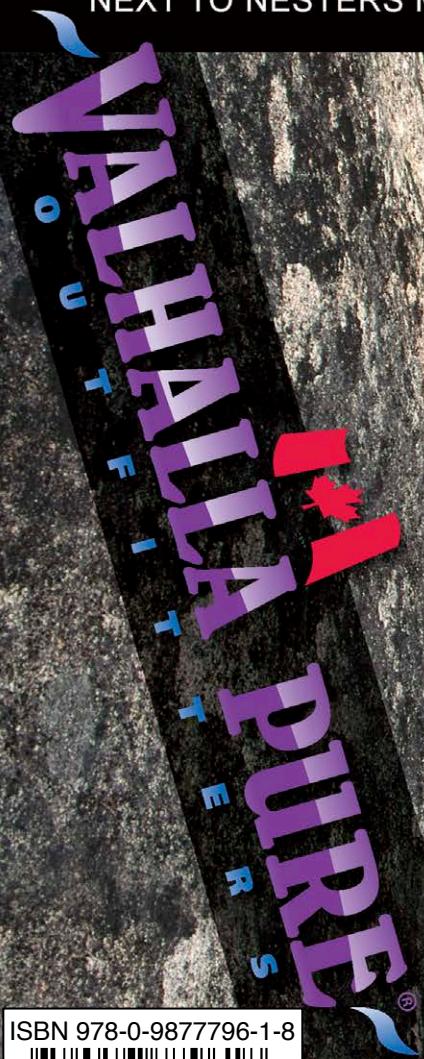
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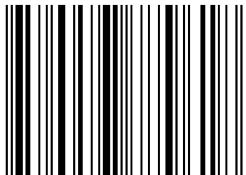
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