



ZEED

Ranger 7 (Hunter)

CLASS & LEVEL

Aarakocra

RACE

23,920

EXPERIENCE POINTS

Outlander

BACKGROUND

Kiersten

PLAYER NAME

CAMPAIGN or PLAYER ID

STR

-1
9**+3** PROFICIENCY BONUS

DEX

+3
16

CON

+3
16

INT

+1
12

WIS

+2
14

CHA

-2
6

SAVING THROWS

- +2 Strength Saves *
- +6 Dexterity Saves *
- +3 Constitution Saves
- +1 Intelligence Saves
- +2 Wisdom Saves
- 2 Charisma Saves
- * Prof. bonus added

SKILLS

- +3 Acrobatics (Dex)
- +5 Animal Handling (Wis) *
- +1 Arcana (Int)
- +2 Athletics (Str) *
- 2 Deception (Cha)
- +1 History (Int)
- +5 Insight (Wis) *
- 2 Intimidation (Cha)
- +1 Investigation (Int)
- +2 Medicine (Wis)
- +1 Nature (Int)
- +5 Perception (Wis) *
- 2 Performance (Cha)
- 2 Persuasion (Cha)
- +1 Religion (Int)
- +3 Sleight of Hand (Dex)
- +6 Stealth (Dex) *
- +5 Survival (Wis) *

* Prof. bonus added

15 PASSIVE WISDOM (PERCEPTION)

PROFICIENCIES & LANGUAGES

Armor: light armor, medium armor, shields**Weapons:** simple weapons, martial weapons**Tools:** musical instrument (flute)**Saving Throws:** Strength, Dexterity**Skills:** Animal Handling, Athletics, Insight, Perception, Stealth, Survival**Languages:** Common, Elvish, Abyssal, Auran, Infernal

ENCUMBRANCE

Lifting & Carrying: 135 lbs. max. carrying capacity; 270 lbs. pushing or dragging (speed -5 ft.); 270 lbs. max. lift.

ARMOR CLASS (AC)

15

INITIATIVE

+3**25 ft.**

Armor Worn: leather armor

HIT POINTS

67

HIT DICE

7d10

DEATH SAVES: Success O O O Fail O O O

WEAPON & UNARMED ATTACKS

Extra Attack. When making an Attack action, you may make two attacks rather than one.

Shortsword. *Melee Weapon Attack:* +6 to hit, reach 5 ft. *Hit:* 1d6+3 piercing damage.

Longbow. *Ranged Weapon Attack:* +6 to hit. *Hit:* 1d8+3 piercing damage. (Normal range to 150 ft.; disadvantage long range 151 to 600 ft. Must be used two-handed.)

MAGIC, FEATS & SPECIAL ATTACKS

Crossbow Expert Feat [PHB p. 165]: Fast reload, no disadv. if enemy in 5 feet, bonus action attack with hand crossbow.

Keen Mind Feat [PHB p. 167]: Perfectly know way north, time to next sunrise or sunset, anything heard or seen in past month.

Fighting Style: Defense. In armor, gain +1 to AC.

EQUIPMENT & TREASURE

Carried Gear (PHB, p. 143): leather armor (AC 11), two (2) shortswords, longbow and 20 arrows, belt pouch, set of traveler's clothes, hunting trap, a staff, trophy from a slain animal. (This load is about 55 lbs.; add 1 lb. per 50 coins carried.)

Magic Items (DMG p. 135)

- *brooch of shielding* (a)
- *spell scrolls* (Cure Wounds)
- 4 *potions of healing* (2d4+2 hp)

(a) Item attuned to character.

Coins & Gems: 642 gold pieces (gp); 10 silver pieces (sp); 33 copper pieces (cp); 4 gems (worth 50 gp each)

FEATURES, TRAITS & MORE

Alignment: Lawful Neutral. I obey laws, traditions or my own strict code to promote order and society above all else.

Outlander Background [PHB p. 136]

- **Feature:** Wanderer.
- **Traits:** When I set my mind to something, I follow through no matter what gets in my way. Sharp talons
- **Ideal:** Fairness. No one should get preferential treatment before the law, and no one is above the law. (Lawful)
- **Bond:** I'm fascinated by the beauty and wonder of this new land.
- **Flaw:** The monstrous enemy we faced in battle still leaves me quivering with fear.

Aarakocra Traits [EELPC]

- Age: 31 years old
- Medium Size (4' 9", 84 lbs.)
- Flight speed of 50 feet.
- Talons (1d4 slashing damage)
- Exotic languages (Aarakocra and Auran)

Ranger Class Features [PHB p. 90]

- Favored Enemy: Fiends and Undead (adv. on Survival checks to track, Intelligence to recall lore)
- Natural Explorer: Deserts and The Underdark (double proficiency bonus on Wisdom and Intelligence on favored terrain)
- Primeval Awareness (spell slots to sense creatures in 1 mile, or 6 miles in favored terrain)
- Hunter's Prey: Giant Killer (free attack when Large or larger foe misses within 5 feet)
- Extra Attack (2/attack)
- Defensive Tactics: Steel Will (adv. on saves vs. frightened)

Spellcasting [PHB p. 201]

Spell Attack Modifier +5
Spell Save DC 13

Cantrips Known: No Ranger cantrips

Prepared Spells

1st Level (4 slots): *Animal Friendship*, *Ensnaring Strike*, *Cure Wounds*
2nd Level (3 slots): *Lesser Restoration*, *Beast Sense*

« BACK TO GENERATE ANOTHER CHARACTER

Page number references...

[PHB] = *Dungeons & Dragons Player's Handbook (5th edition)* by Mike Mearls and Jeremy Crawford, published Aug. 19, 2014, by Wizards of the Coast (ISBN-10: 0786965606; ISBN-13: 978-0786965601).

[DMG] = *Dungeons & Dragons Dungeon Master's Guide (5th edition)* by Mike Mearls and Jeremy Crawford, published Dec. 9, 2014, by Wizards of the Coast (ISBN-10: 9780786965625; ISBN-13: 978-0786965625).

[MM] = *Dungeons & Dragons Monster Manual (5th edition)* by Mike Mearls and Jeremy Crawford, published Sept. 30 2014, by Wizards of the Coast (ISBN-10: 0786965614; ISBN-13: 978-0786965618).

[ERftLW] = *Eberron: Rising from the Last War* by Jeremy Crawford, James Wyatt and Keith Baker, published Nov. 19, 2019, by Wizards of the Coast (ISBN-10: 0786966890; ISBN-13: 978-0786966899).

[MOoT] = *Mythic Odysseys of Theros* by F. Wesley Schneider, James Wyatt, published July 21, 2020, by Wizards of the Coast (ISBN-10: 0786967013; ISBN-13: 978-0786967018).

[MTofF] = *Mordenkainen's Tome Of Foes* by Mike Mearls and Jeremy Crawford, published May 29, 2018, by Wizards of the Coast (ISBN-10: 0786966246; ISBN-13: 978-0786966240).

[TCoe] = *Tasha's Cauldron of Everything*, published Nov. 17, 2020, by Wizards of the Coast (ISBN-10: 0786967021; ISBN-13: 978-0786967025).

[VGtM] = *Volo's Guide To Monsters* by Mike Mearls, published Nov. 15, 2016, by Wizards of the Coast (ISBN-10: 0786966017; ISBN-13: 978-0786966011).

[XGtE] = *Xanathar's Guide to Everything* by Mike Mearls and Jeremy Crawford, published Nov. 21, 2017, by Wizards of the Coast (ISBN-10: 0786966114; ISBN-13: 978-0786966110).

Books are [available from a gaming store near you](#).

[Basic Rules] = Dungeons & Dragons Basic Rules, available for download from <https://dnd.wizards.com/articles/features/basicrules>

[EEPG] = Elemental Evil Player's Companion, available for download from <https://dnd.wizards.com/products/tabletop-games/rpg-products/player-s-companion>

[UA Feb. 2015] = *Unearthed Arcana: Eberron (v.1)*, available for download from <https://dnd.wizards.com/articles/unearthed-arcana/unearthed-arcana-eberron>

[UA May 2015] = *Unearthed Arcana: Waterborne Adventures*, available for download from <https://dnd.wizards.com/articles/unearthed-arcana/unearthed-arcana-waterborne-adventures>

[UA August 2015] = *Unearthed Arcana: Modern Magic*, available for download from <https://dnd.wizards.com/articles/unearthed-arcana/modern-magic>. This site also uses Dan Helmick's [My New D20 Modern Campaign](#) conversion notes from his 2015 website article on [Wizards.com](#).

[UA May 2018] = *Unearthed Arcana: Centaurs And Minotaurs*, available for download from <https://dnd.wizards.com/articles/unearthed-arcana/centaurs-and-minotaurs>

[TP] = The Turtle Package, see <https://dnd.wizards.com/products/tabletop-games/digital-only-rpg-products/turtle-package>

FREQUENTLY ASKED QUESTIONS

CONTACT (especially about typos, glitches and othre errors)

Wizards of the Coast, Magic: The Gathering, and their logos are trademarks of Wizards of the Coast LLC in the United States and other countries. © 2009 Wizards. All Rights Reserved.

This Web site is not affiliated with, endorsed, sponsored, or specifically approved by Wizards of the Coast LLC. This Web site may use the trademarks and other intellectual property of Wizards of the Coast LLC, which is permitted under Wizards' Fan Site Policy. For example, DUNGEONS & DRAGONS®, D&D®, PLAYER'S HANDBOOK 2®, and DUNGEON MASTER'S GUIDE® are trademark[s] of Wizards of the Coast and D&D® core rules, game mechanics, characters and their distinctive likenesses are the property of the Wizards of the Coast. For more information about Wizards of the Coast or any of Wizards' trademarks or other intellectual property, please visit their website at www.wizards.com.