

ZEED

 Ranger 7 (Hunter)
 25,070
 Kiersten

 CLASS & LEVEL
 EXPERIENCE POINTS
 PLAYER NAME

 Aarakocra
 Outlander

 RACE
 BACKGROUND
 CAMPAIGN or PLAYER ID

STR +1 12	+3 PROFICIENCY BONUS
	SAVING THROWS
DEX +3 17	+4 Strength Saves * +6 Dexterity Saves * +1 Constitution Saves -1 Intelligence Saves +2 Wisdom Saves +0 Charisma Saves * Prof. bonus added
CON	SKILLS
+1	
• -	+3 Acrobatics (Dex)
13	+3 Acrobatics (Dex) +5 Animal Handling (Wis) * -1 Arcana (Int) +4 Athletics (Str) *

+2 Medicine (Wis) -1 Nature (Int) +5 Perception (Wis) * WIS +0 Performance (Cha) +2 +0 Persuasion (Cha) 15 -1 Religion (Int) +3 Sleight of Hand (Dex) +3 Stealth (Dex) +5 Survival (Wis) * CHA +0 * Prof. bonus added 10

PROFICIENCIES & LANGUAGES

15

PASSIVE WISDOM

(PERCEPTION)

Armor: light armor, medium armor, shields **Weapons:** simple weapons, martial weapons

Tools: musical instrument (flute) **Saving Throws:** Strength, Dexterity

Skills: Animal Handling, Athletics, Insight, Perception, Survival

Languages: Common, Giant, Auran, Deep Speech, Primodial

ENCUMBRANCE

Lifting & Carrying: 180 lbs. max. carrying capacity; 360 lbs. pushing or dragging (speed -5 ft.); 360 lbs. max. lift.

ARMOR CLASS (AC) INITIATIVE

15 +3 25 ft.

Armor Worn: leather armor

HIT POINTS HIT DICE

53 7d10

DEATH SAVES: Success O O O Fail O O O

WEAPON & UNARMED ATTACKS

Extra Attack. When making an Attack action, you may make two attacks rather than one.

Shortsword. Melee Weapon Attack: +6 to hit, reach 5 ft. Hit: 1d6+3 piercing damage.

Longbow. Ranged Weapon Attack: +6 to hit. Hit: 1d8+3 piercing damage. (Normal range to 150 ft.; disadvantage long range 151 to 600 ft. Must be used two-handed.)

MAGIC, FEATS & SPECIAL ATTACKS

Crossbow Expert Feat [PHB p. 165]: Fast reload, no disadv. if enemy in 5 feet, bonus action attack with hand crossbow.

Keen Mind Feat [PHB p. 167]: Perfectly know way north, time to next sunrise or sunset, anything heard or seen in past month.

Fighting Style: Defense. In armor, gain +1 to AC.

EQUIPMENT & TREASURE

Carried Gear (PHB, p. 143): leather armor (AC 11), two (2) shortswords, longbow and 20 arrows, belt pouch, set of traveler's clothes, hunting trap, a staff, trophy from a slain animal. (This load is about 55 lbs.; add 1 lb. per 50 coins carried.)

Magic Items (DMG p. 135)

- bag of devouring
- mirror of life trapping
- periapt of proof against poison
- potion of speed
- potion of stone giant strength (STR 23)
- rope of climbing
- 2 potions of healing (2d4+2 hp)
- (a) Item attuned to character.

Coins & Gems: 713 gold pieces (gp); 27 silver pieces (sp); 3 copper pieces (cp); 3 gems (worth 50 gp each)

FEATURES, TRAITS & MORE

Alignment: Lawful Neutral. I obey laws, traditions or my own strict code to promote order and society above all else.

Outlander Background [PHB p. 136]

- Feature: Wanderer.
- Traits: When I set my mind to something, I follow through no matter what gets in my way. Sharp talons
- Ideal: Fairness. No one should get preferential treatment before the law, and no one is above the law. (Lawful)
- Bond: I'm fascinated by the beauty and wonder of this new land.
- Flaw: The monstrous enemy we faced in battle still leaves me quivering with fear.

Aarakocra Traits [EELPC]

- Age: 12 years old
- Medium Size (5' 2", 99 lbs.)
- Flight speed of 50 feet.
- Talons (1d4 slashing damage)
- Exotic languages (Aarakocra and Auran)

Ranger Class Features [PHB p. 90]

- Favored Enemy: Elementals and Aberrations (adv. on Survival checks to track, Intelligence to recall lore)
- Natural Explorer: The Underdark and Coastal (double proficiency bonus on Wisdom and Intelligence on favored terrain)
- Primeval Awareness (spell slots to sense creatures in 1 mile, or 6 miles in favored terrain)
- Hunter's Prey: Giant Killer (free attack when Large or larger foe misses within 5 feet)
- Extra Attack (2/attack)
- Defensive Tactics: Steel Will (adv. on saves vs. frightened)

Spellcasting [PHB p. 201]

Spell Attack Modifier +5 Spell Save DC 13

Cantrips Known: No Ranger cantrips

Prepared Spells

1st Level (4 slots): Detect Magic, Fog Cloud, Ensnaring Strike

2nd Level (3 slots): Cordon of Arrows, Beast Sense

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Page number references...

[PHB] = Dungeons & Dragons Player's Handbook (5th edition) by Mike Mearls and Jeremy Crawford, published Aug. 19, 2014, by Wizards of the Coast (ISBN-10: 0786965606; ISBN-13: 978-0786965601).

[DMG] = Dungeons & Dragons Dungeon Master's Guide (5th edition) by Mike Mearls and Jeremy Crawford, published Dec. 9, 2014, by Wizards of the Coast (ISBN-10: 9780786965625; ISBN-13: 978-0786965625).

[MM] = Dungeons & Dragons Monster Manual (5th edition) by Mike Mearls and Jeremy Crawford, published Sept. 30 2014, by Wizards of the Coast (ISBN-10: 0786965614; ISBN-13: 978-0786965618).

[ERftLW] = Eberron: Rising from the Last War by Jeremy Crawford, James Wyatt and Keith Baker, published Nov. 19, 2019, by Wizards of the Coast (ISBN-10: 0786966890; ISBN-13: 978-0786966899).

[MOoT] = Mythic Odysseys of Theros by F. Wesley Schneider, James Wyatt, published July 21, 2020, by Wizards of the Coast (ISBN-10: 0786967013; ISBN-13: 978-0786967018).

[MToF] = Mordenkainen's Tome Of Foes by Mike Mearls and Jeremy Crawford, published May 29, 2018, by Wizards of the Coast (ISBN-10: 0786966246; ISBN-13: 978-0786966240).

[TCoE] = Tasha's Cauldron of Everything, published Nov. 17, 2020, by Wizards of the Coast (ISBN-10: 0786967021; ISBN-13: 978-0786967025).

[VGtM] = Volo's Guide To Monsters by Mike Mearls, published Nov. 15, 2016, by Wizards of the Coast (ISBN-10: 0786966017; ISBN-13: 978-0786966011).

[XGtE] = Xanathar's Guide to Everything by Mike Mearls and Jeremy Crawford, published Nov. 21, 2017, by Wizards of the Coast (ISBN-10: 0786966114; ISBN-13: 978-0786966110).

Books are available from a gaming store near you.

[Basic Rules] = Dungeons & Dragons Basic Rules, available for download from https://dnd.wizards.com/articles/features/basicrules

[EEPG] = Elemental Evil Player's Companion, available for download from https://dnd.wizards.com/products/tabletop-games/rpg-products/player's-companion

[UA Feb. 2015] = Unearthed Arcana: Eberron (v.1), available for download from https://dnd.wizards.com/articles/unearthed-arcana/unearthed-arcana-eberron

[UA May 2015] = Unearthed Arcana: Waterborne Adventures, available for download from https://dnd.wizards.com/articles/unearthed-arcana/unearthed-arcana-waterborne-adventures

[UA August 2015] = Unearthed Arcana: Modern Magic, available for download from https://dnd.wizards.com/articles/unearthed-arcana/modern-magic. This site also uses Dan Helmick's My New D20 Modern Campaign conversion notes from his 2015 website article on Wizards.com.

[UA May 2018] = Unearthed Arcana: Centaurs And Minotaurs, available for download from https://dnd.wizards.com/articles/unearthed-arcana/centaurs-and-minotaurs

[TP] = The Tortle Package, see https://dnd.wizards.com/products/tabletop-games/digital-only-rpg-products/tortle-package

FREQUENTLY ASKED QUESTIONS

CONTACT (especially about typos, glitches and othre errrors)

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