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Program Prerequisite Software

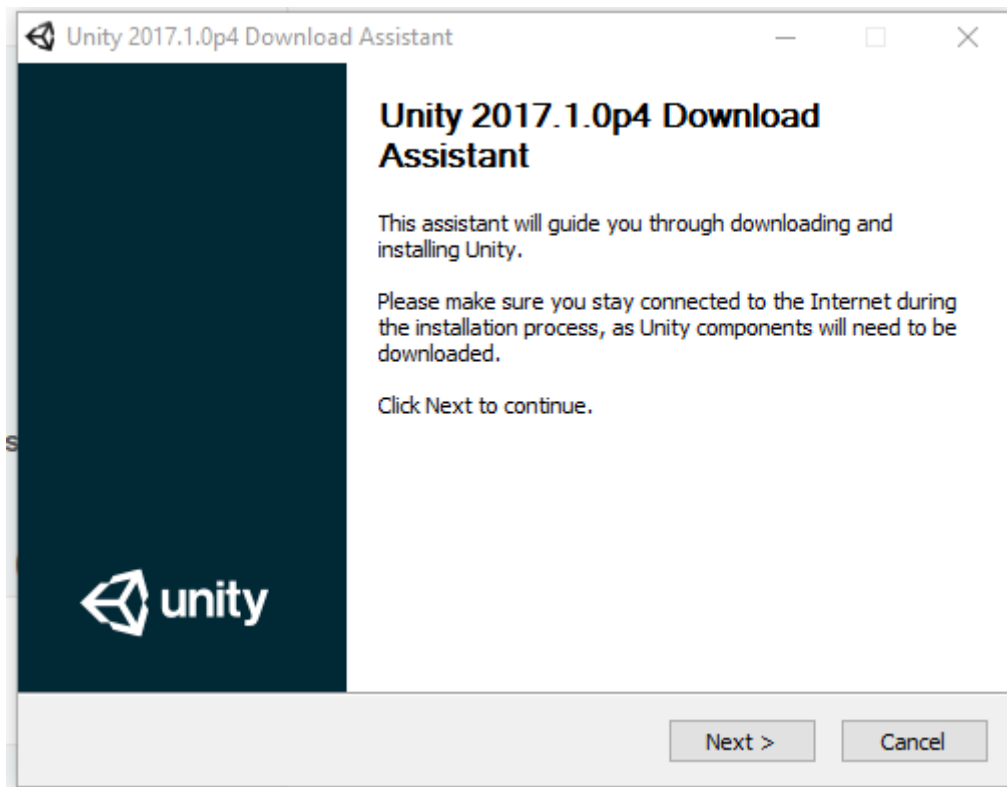
- [Apply Security Updates and Patches](#)
- [Create a GitHub Account](#)
- [Create Unity Account and Install Software](#)
- [Installing GitHub Desktop Application](#)
- [Unity Install Notes](#)
- [Visual Studio Community Edition Install Notes](#)

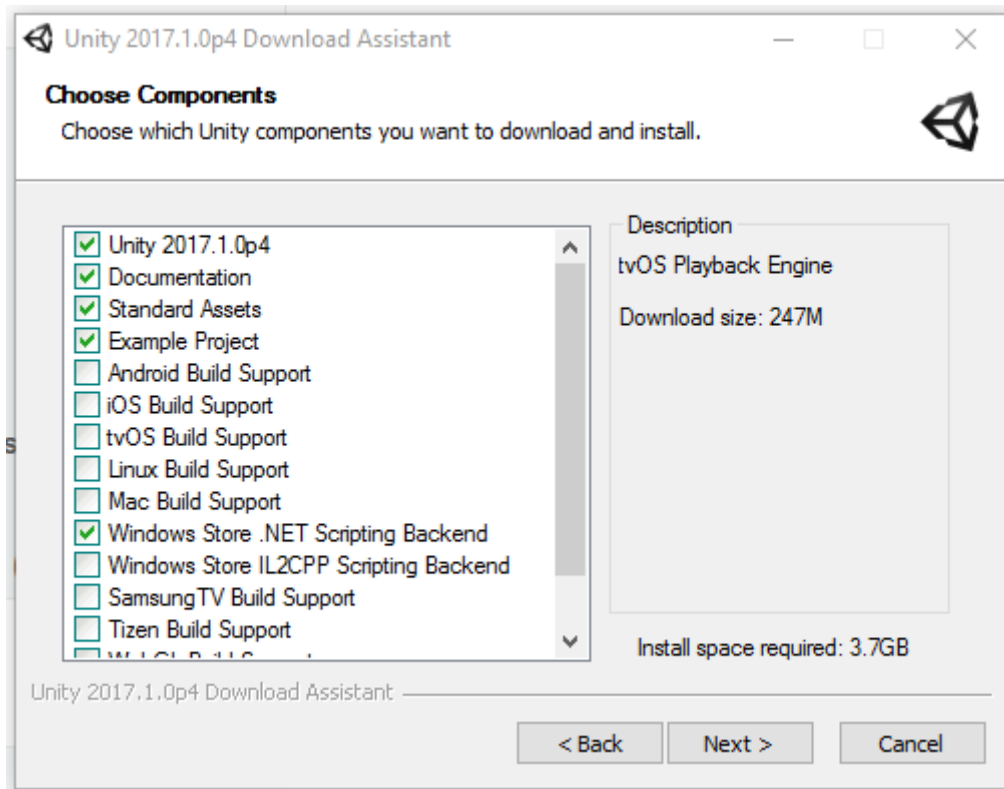
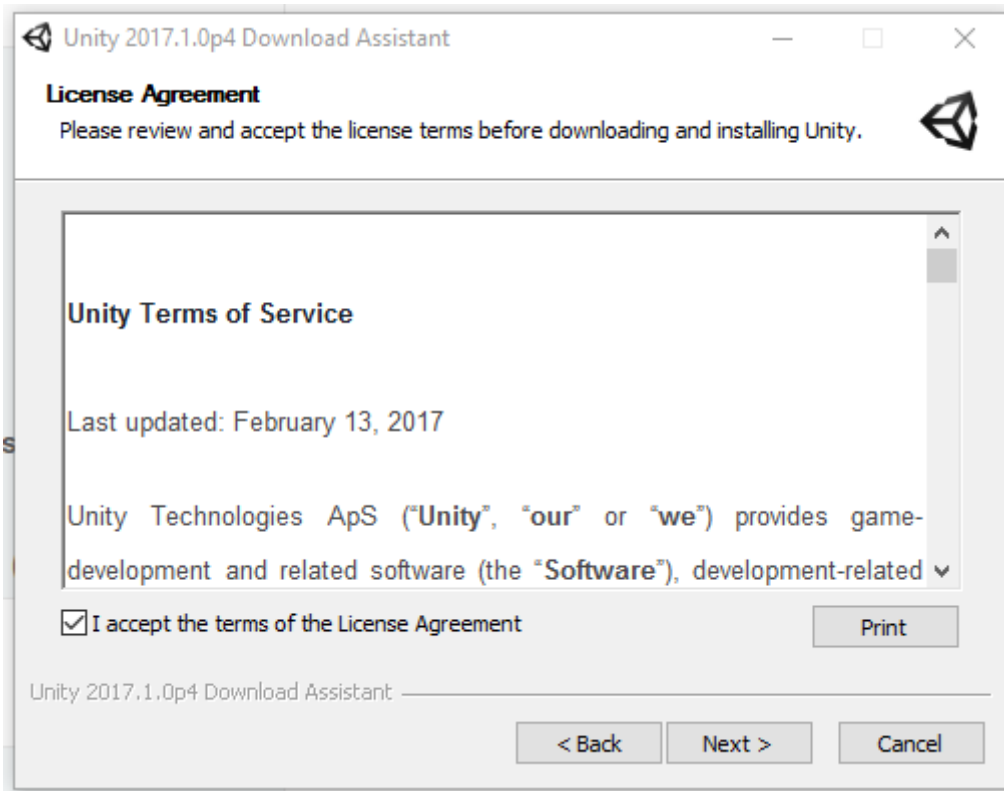
Apply Security Updates and Patches

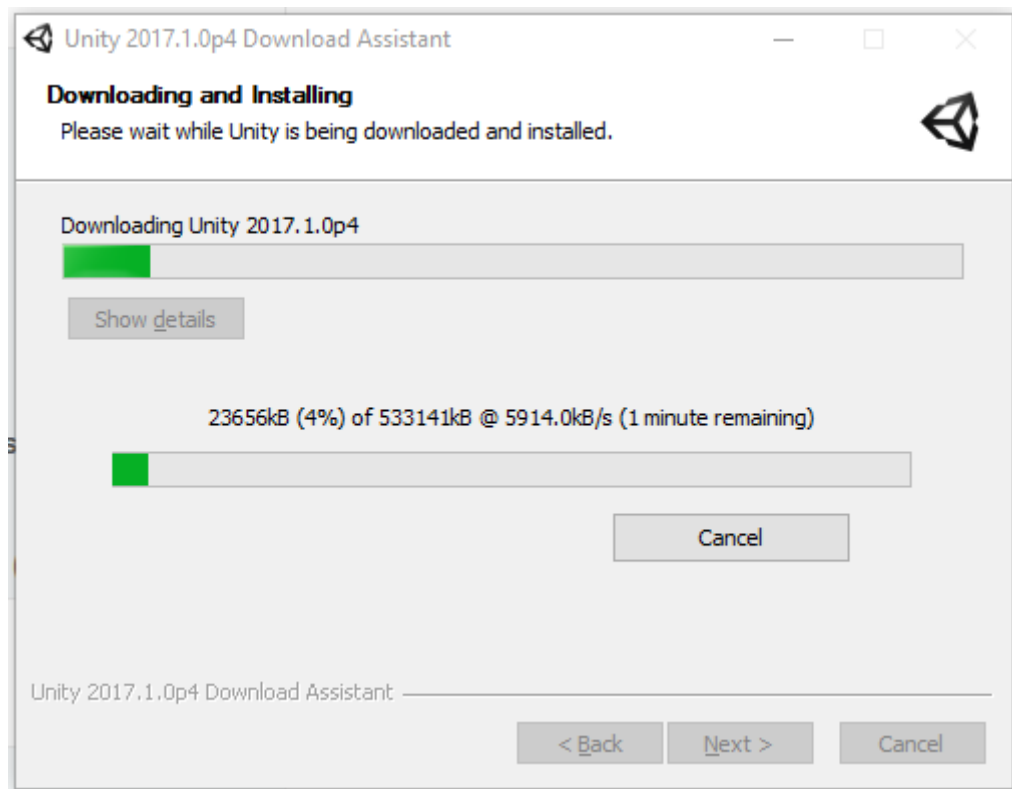
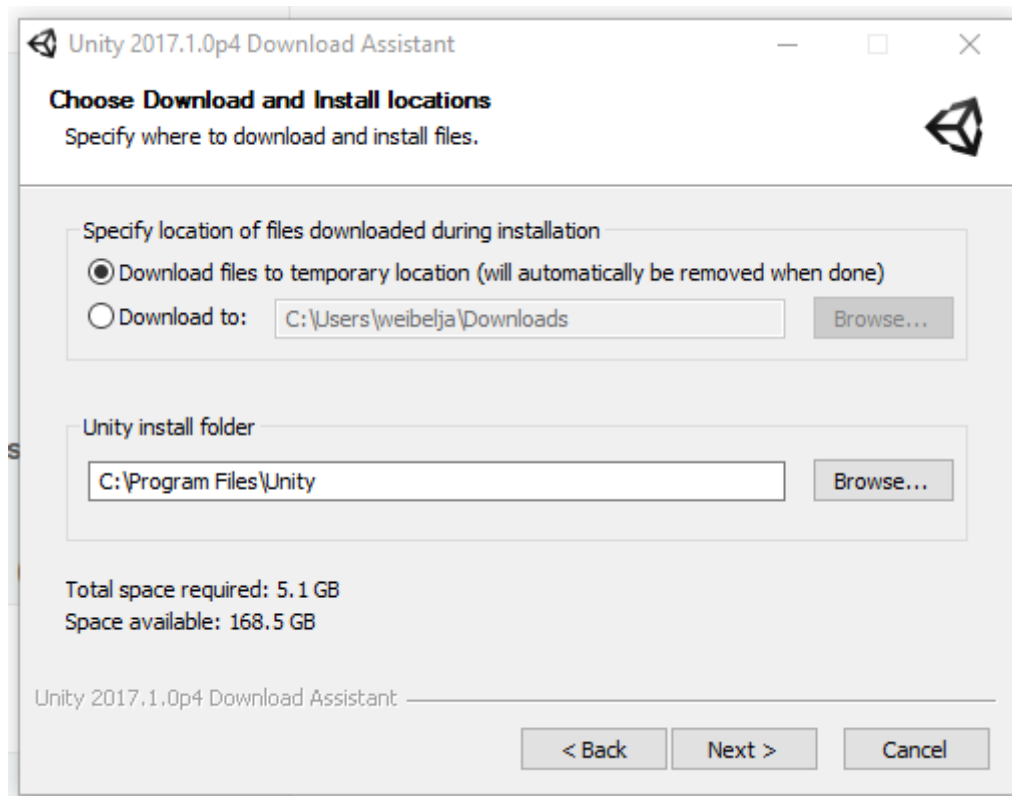
1. Go to - <https://unity3d.com/security#issues>
2. Find the download for your version of Unity, download and run it.

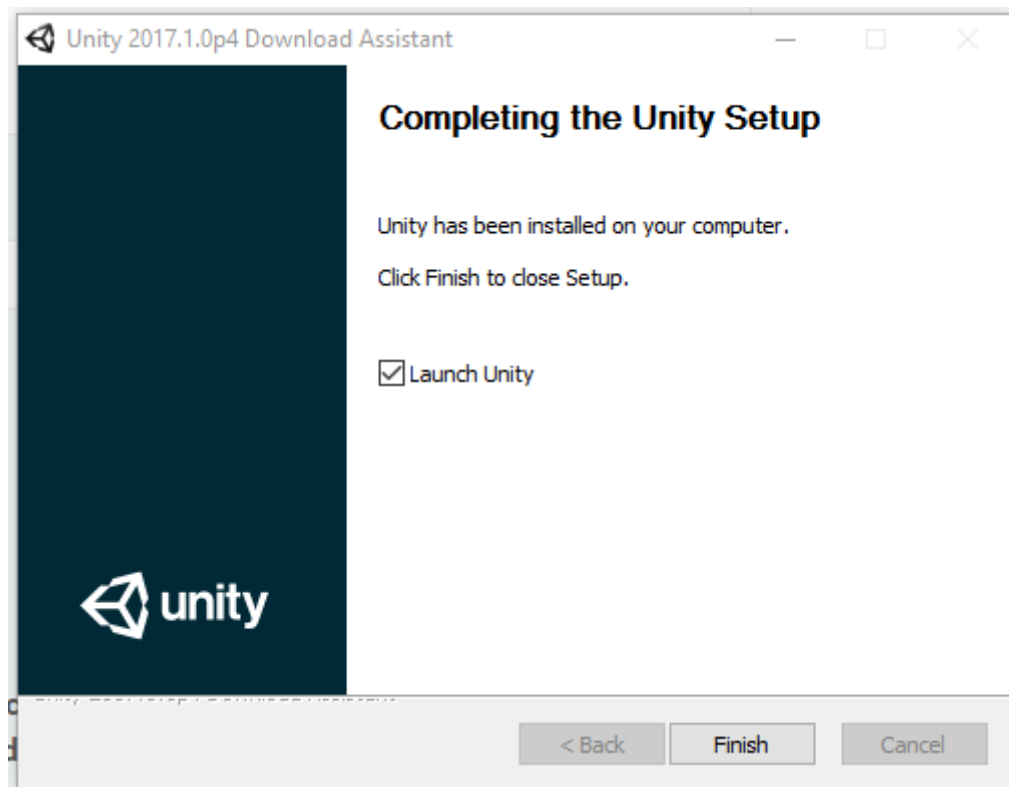
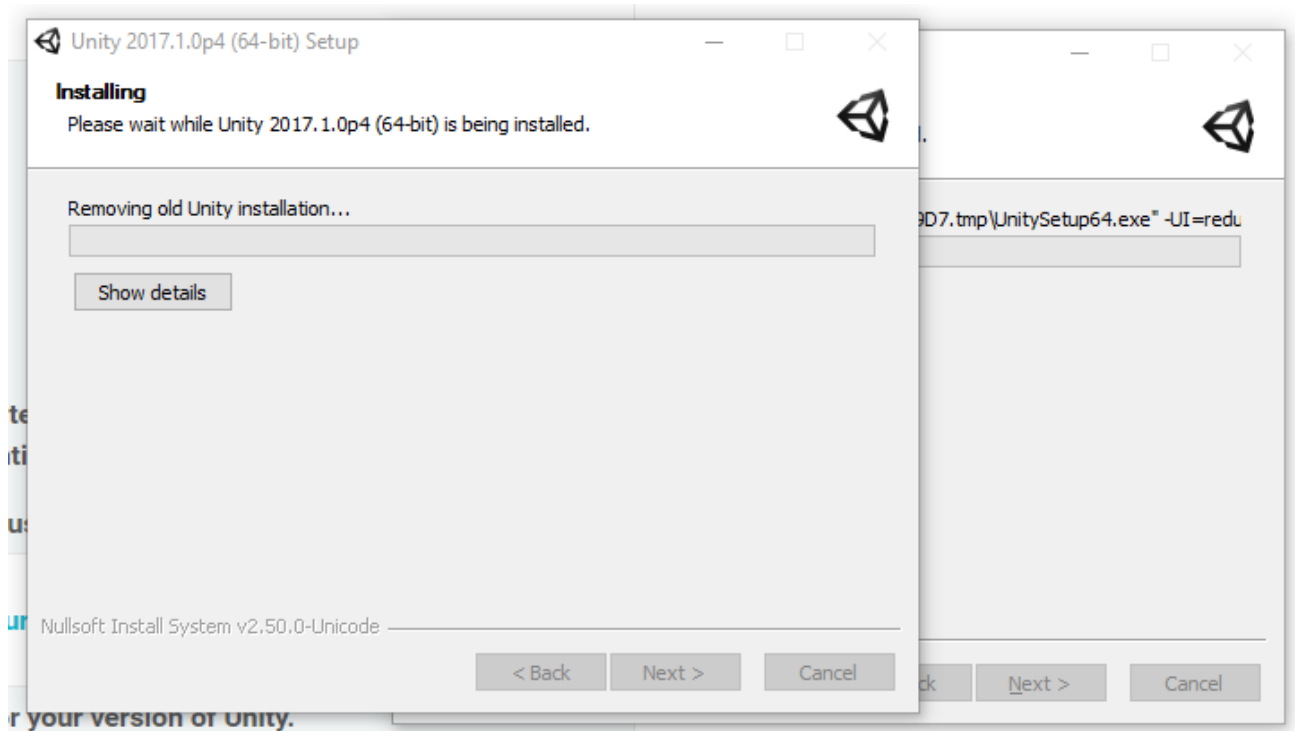
Patch Versions:	<ul style="list-style-type: none">• [1] 5.3.8p2 (Win) (Mac)• [2] 5.4.5p5 (Win) (Mac)• [3] 5.5.4p3 (Win) (Mac)• [4] 5.6.3p1 (Win) (Mac)• [5] 2017.1.0p4 (Win) (Mac) <p>Please note: The Mac version is provided as a courtesy for team environments using Windows and Mac. The Mac version is NOT affected by the identified vulnerability.</p> <p>If a patch is not available for your version, please use the Mitigation Tool [6,7,8] (All Versions)</p>
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3. Screen shots









4.







































Create a GitHub Account

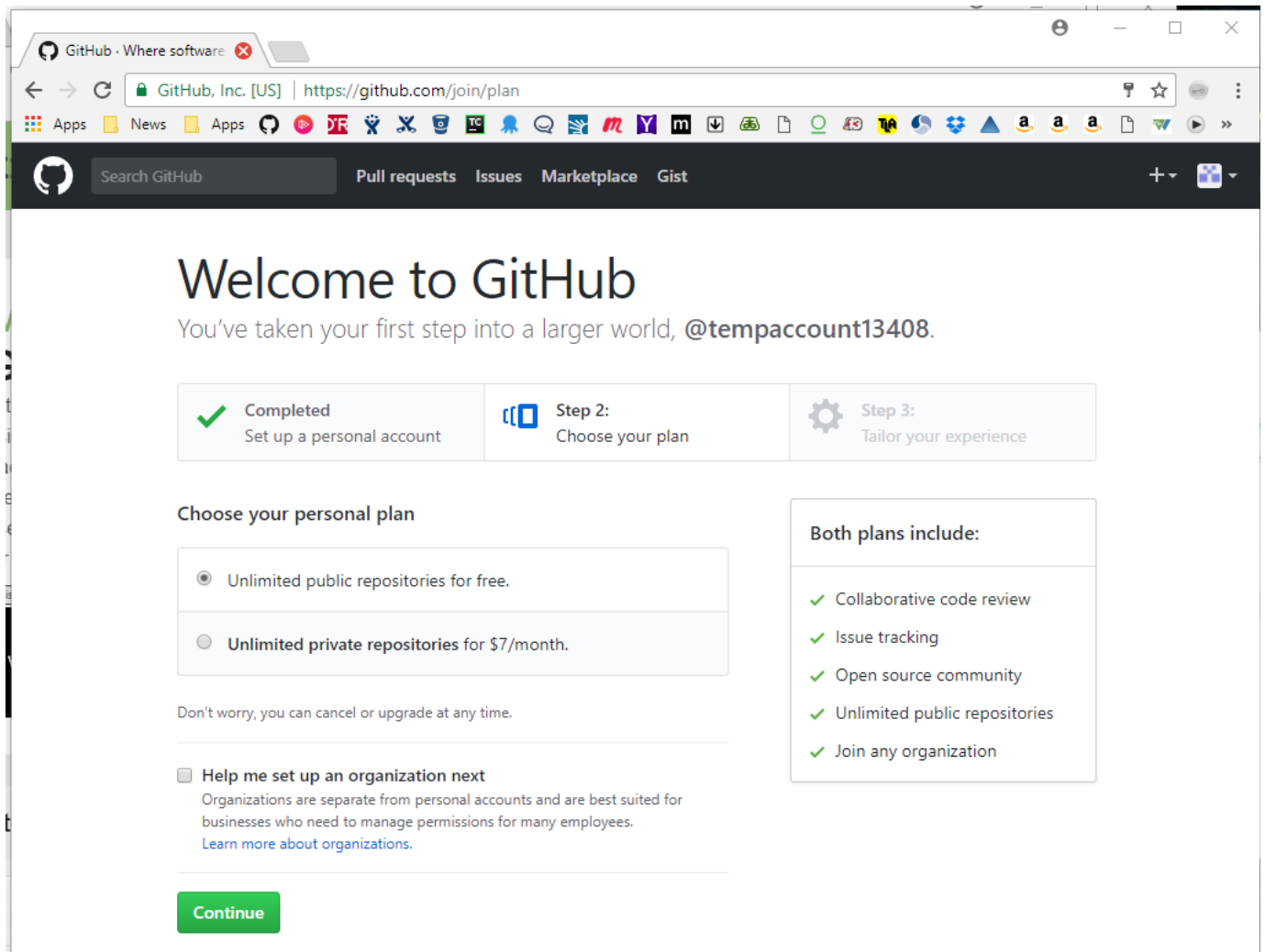
Link - <https://github.com/join?source=header-home>

Signing up for a new GitHub account - <https://help.github.com/articles/signing-up-for-a-new-github-account/>

Join GitHub · GitHub

GitHub, Inc. [US] | https://github.com/join?source=header-home

AppsNewsApps



Create Unity Account and Install Software

1. Navigate to <https://unity3d.com/>
2. Create a Unity Id

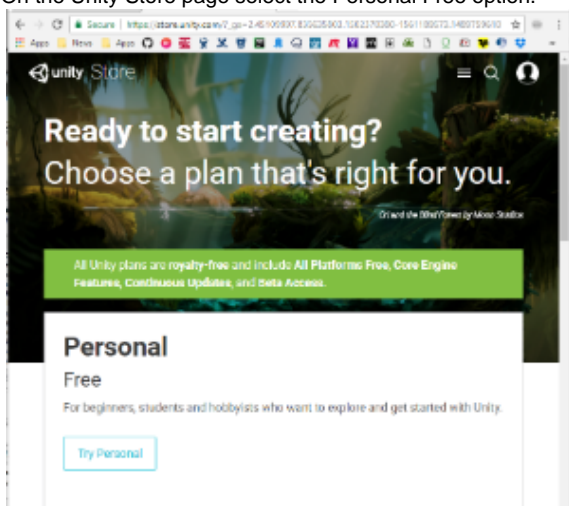


- 3.

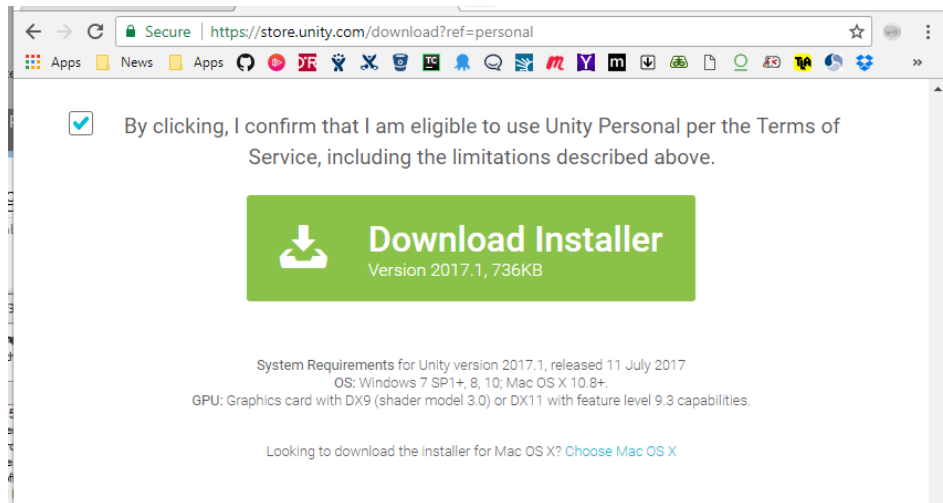


4.

5. Install Unity - return to <https://unity3d.com/> and click on the Get Unity button.
6. On the Unity Store page select the Personal Free option.

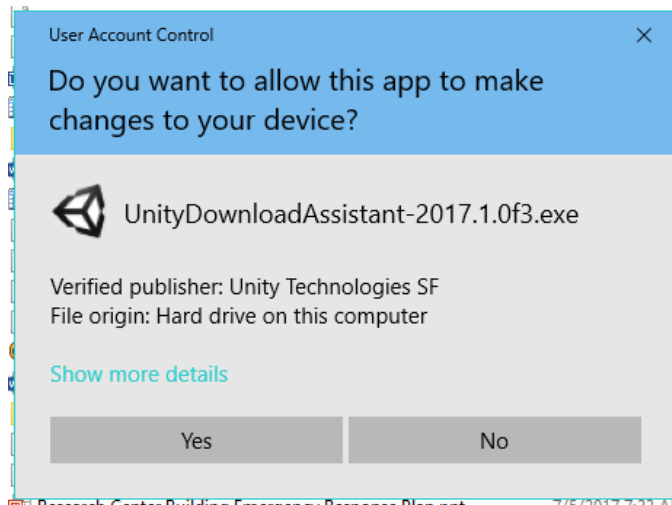


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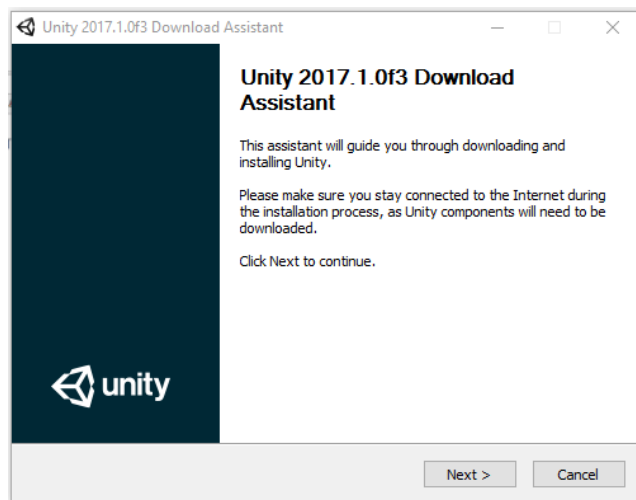


8. Run Unity Installer

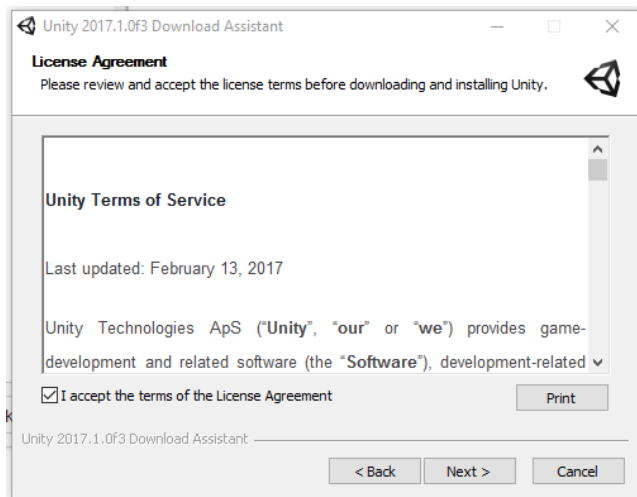
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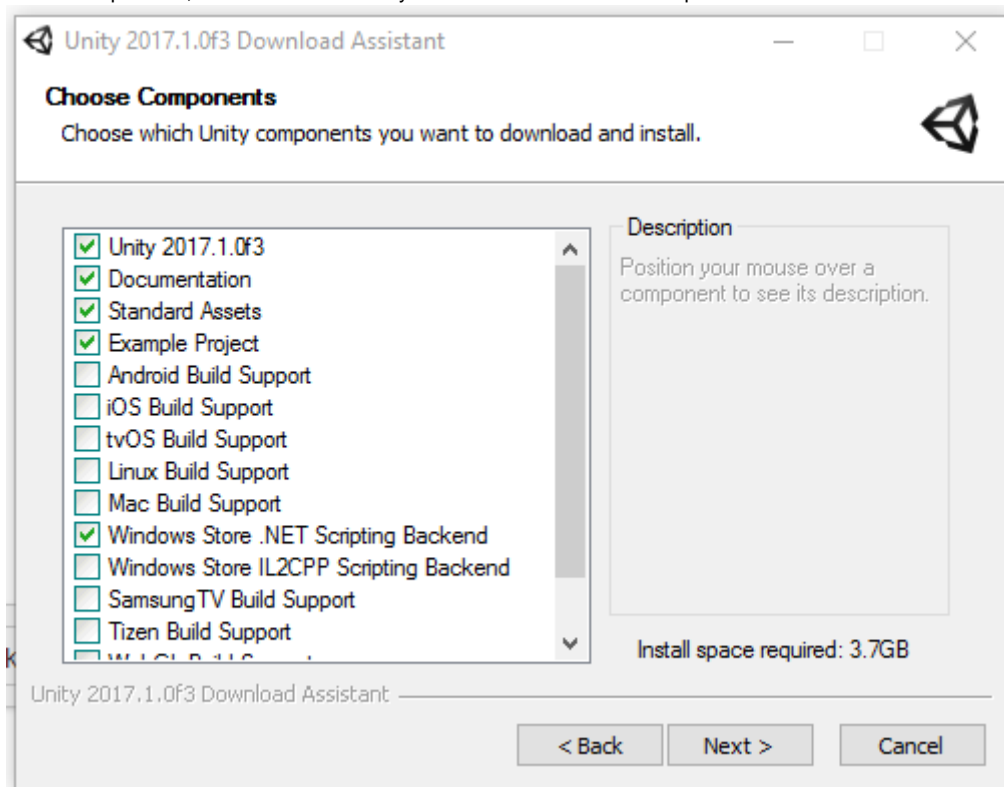
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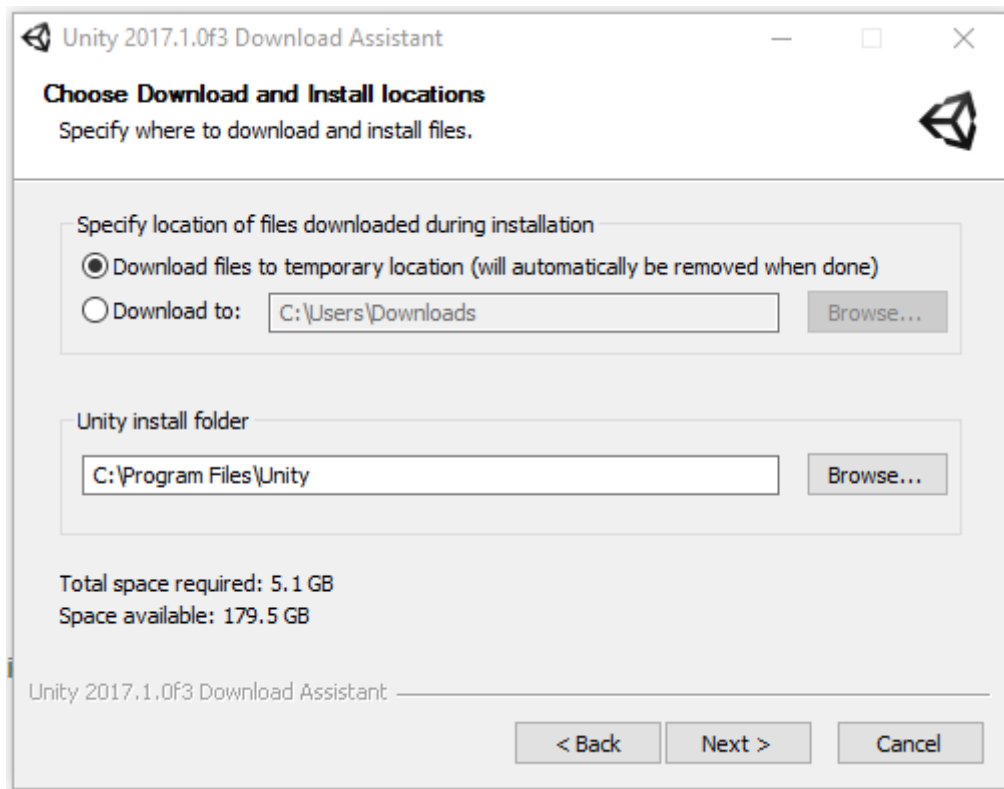
11.



12. Select Components, for our curriculum only the default selections are required.



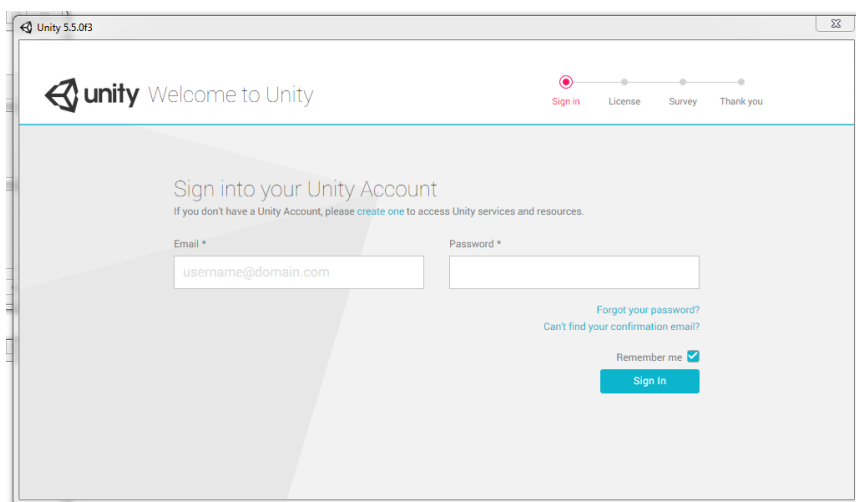
13.



14.

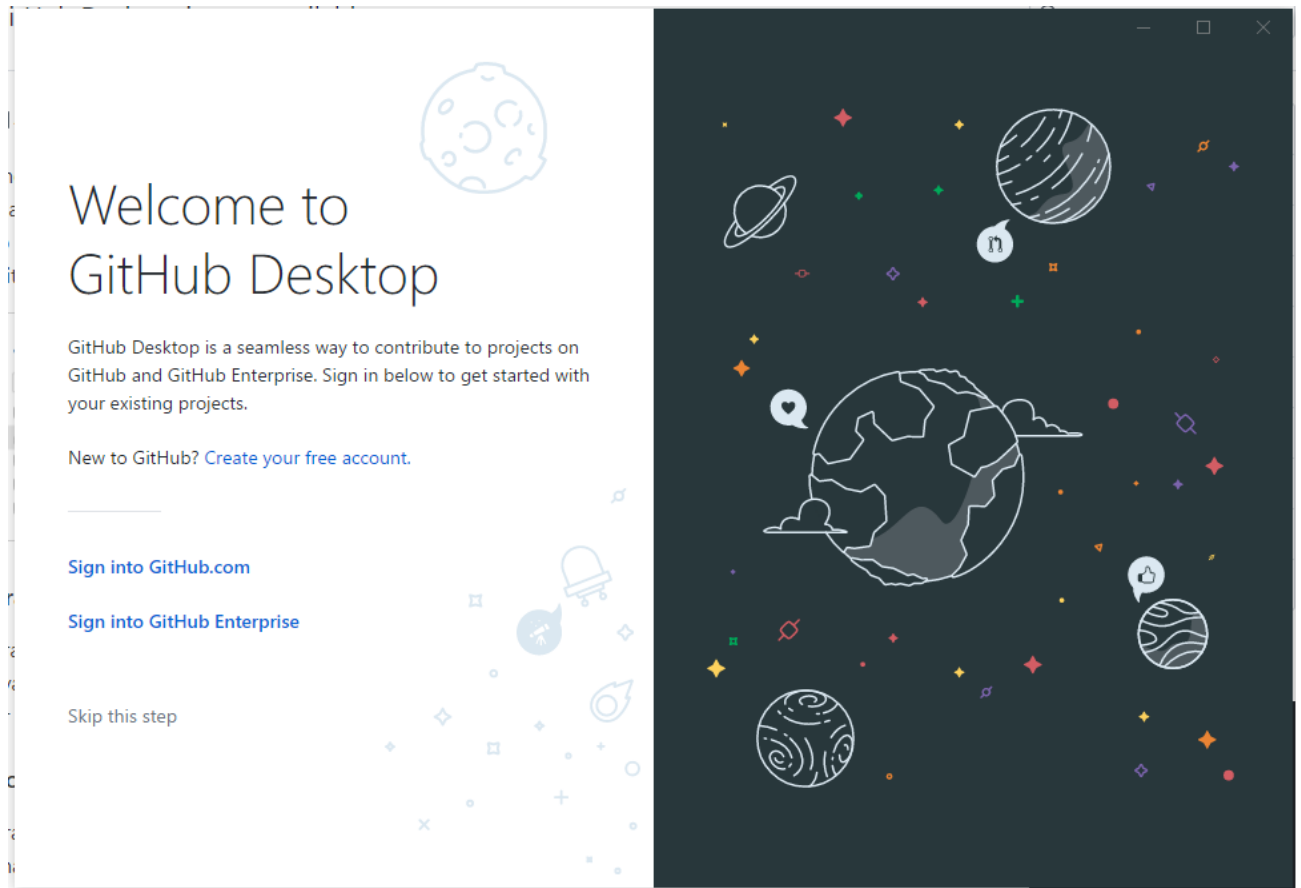


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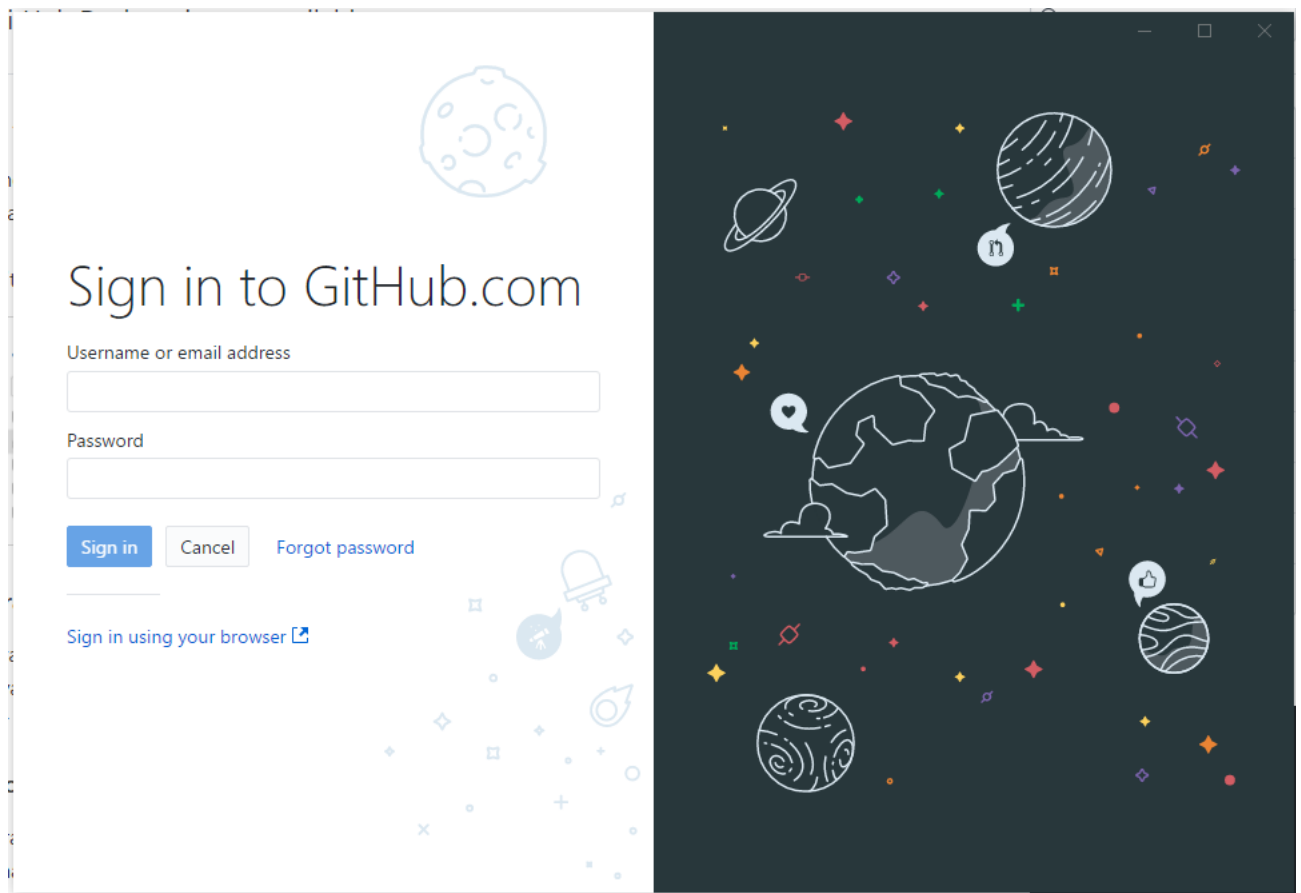


Installing GitHub Desktop Application

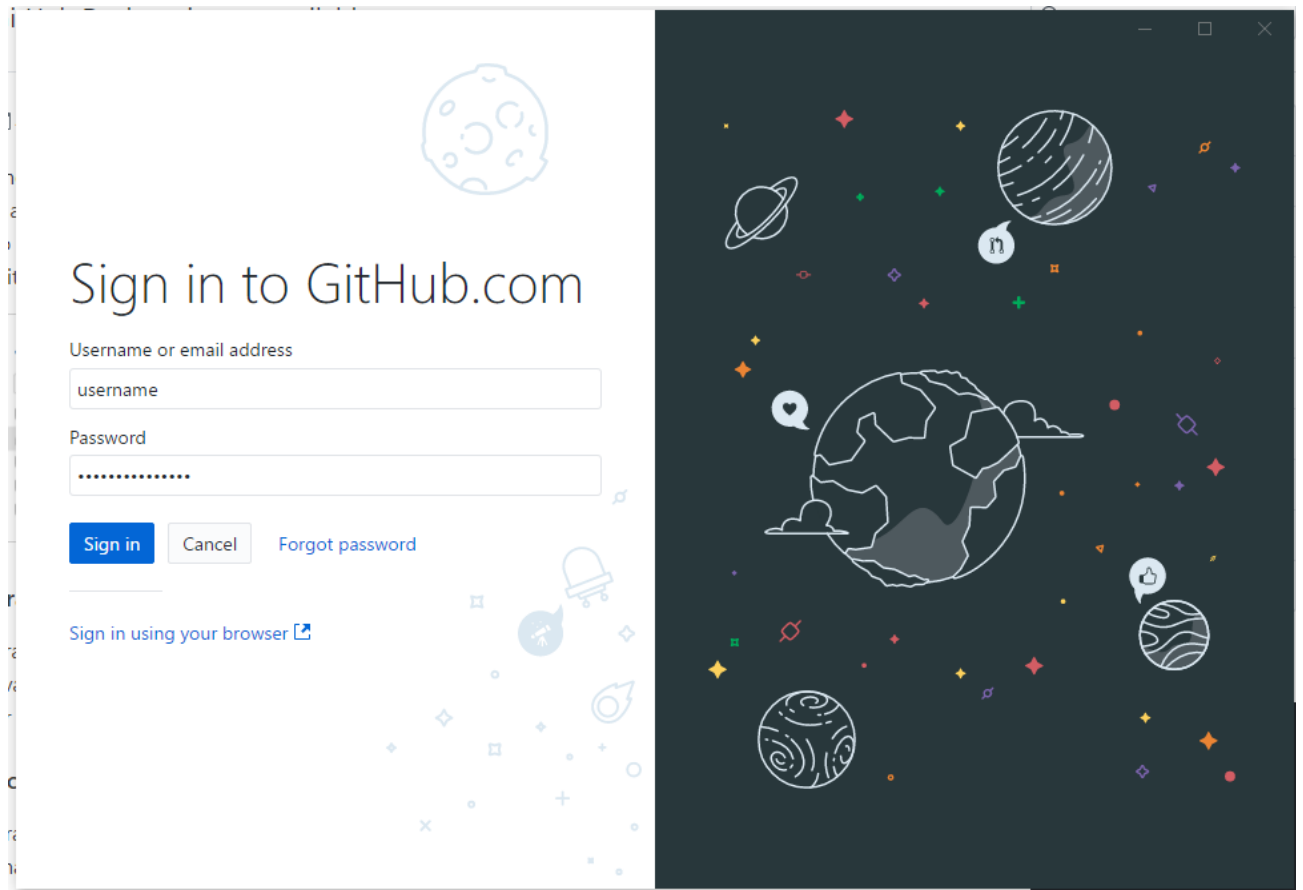
1. Download app from <https://desktop.github.com/>
- 2.



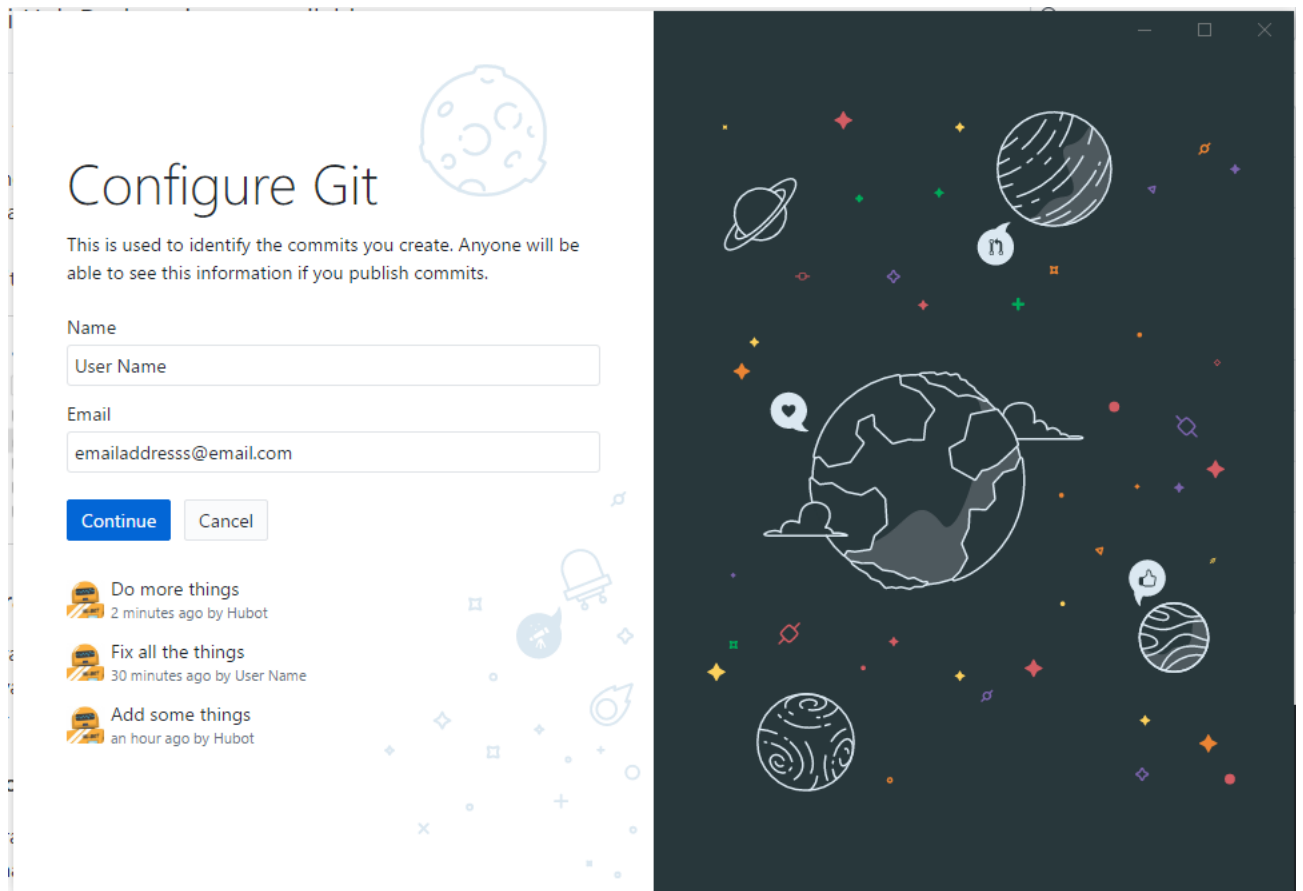
3.



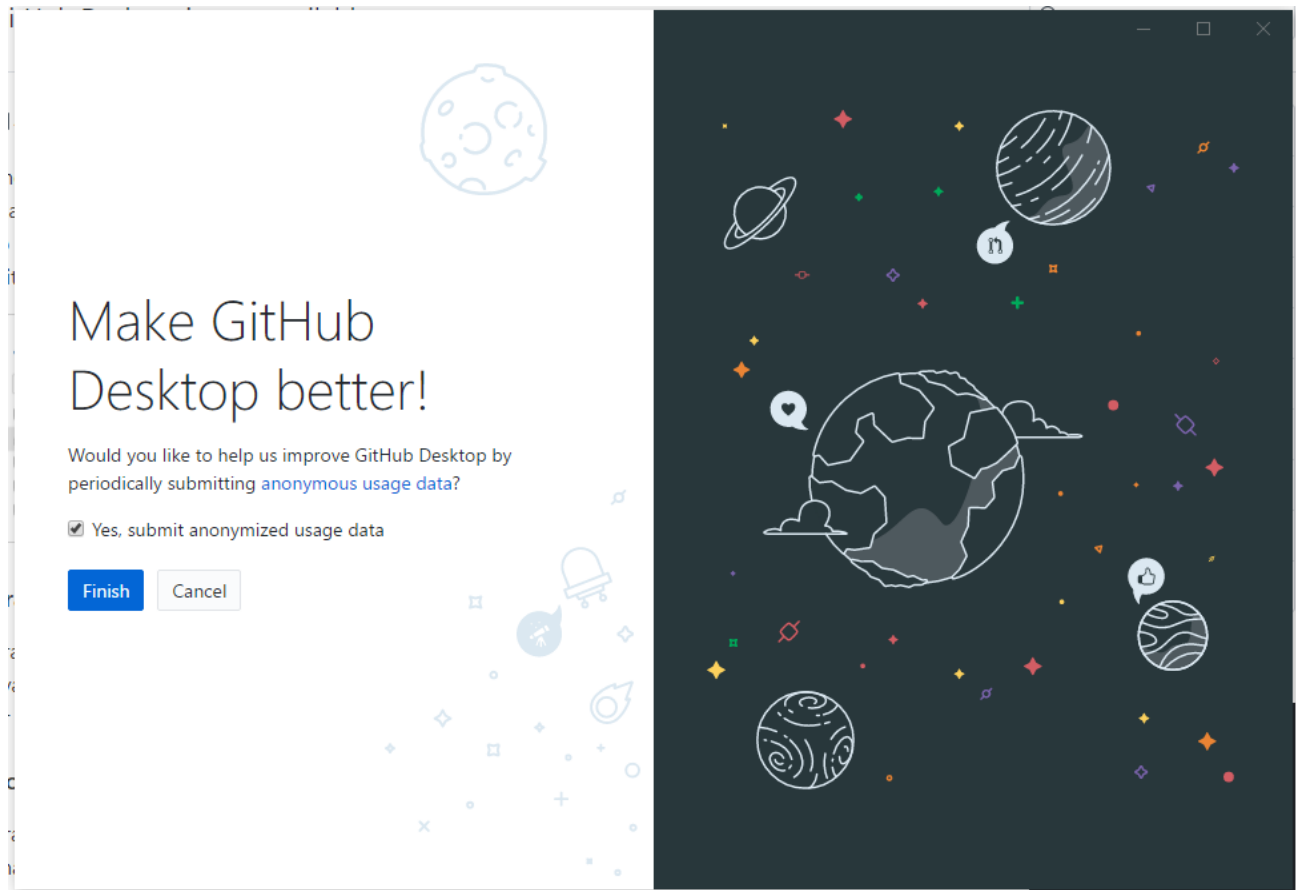
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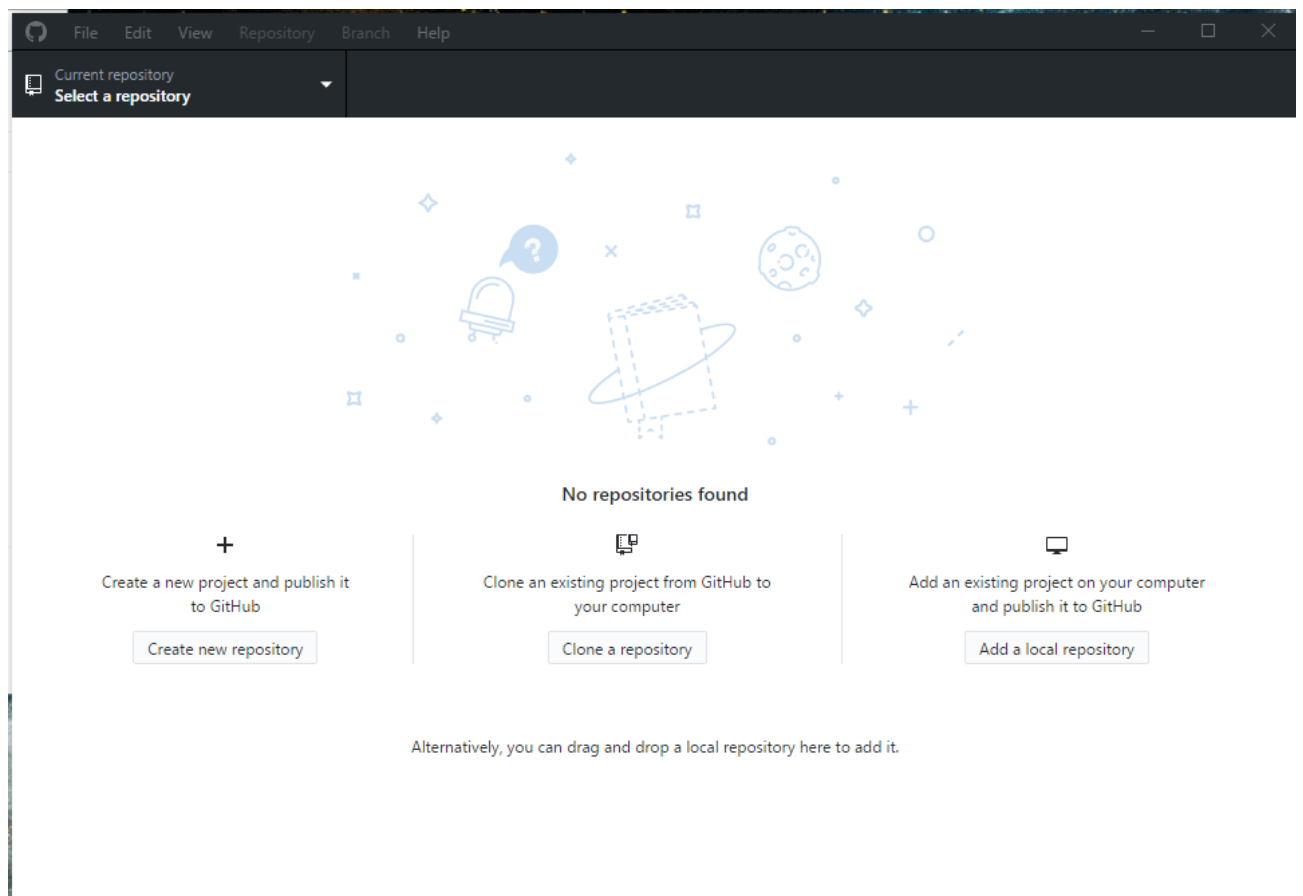
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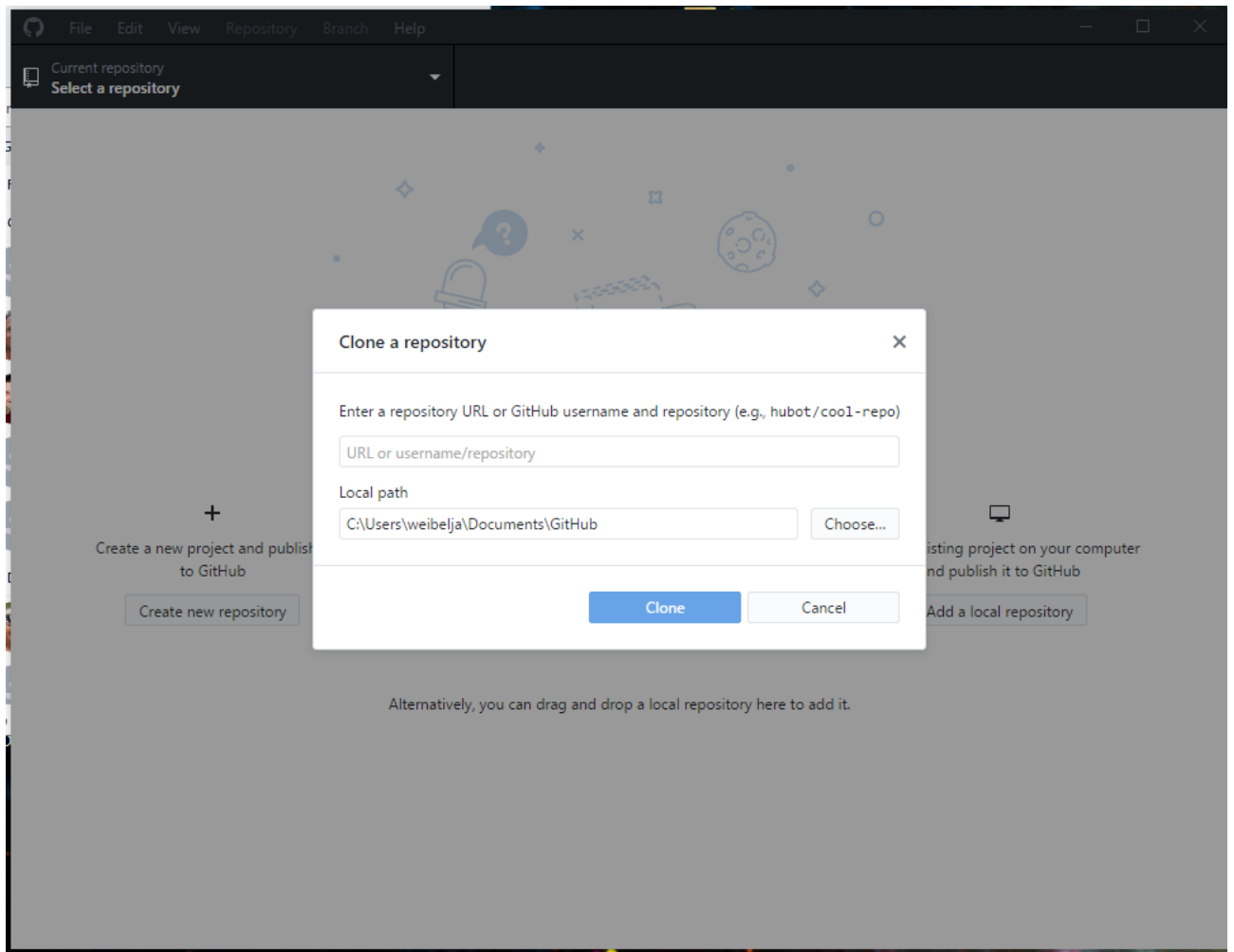
6.



7.



8.

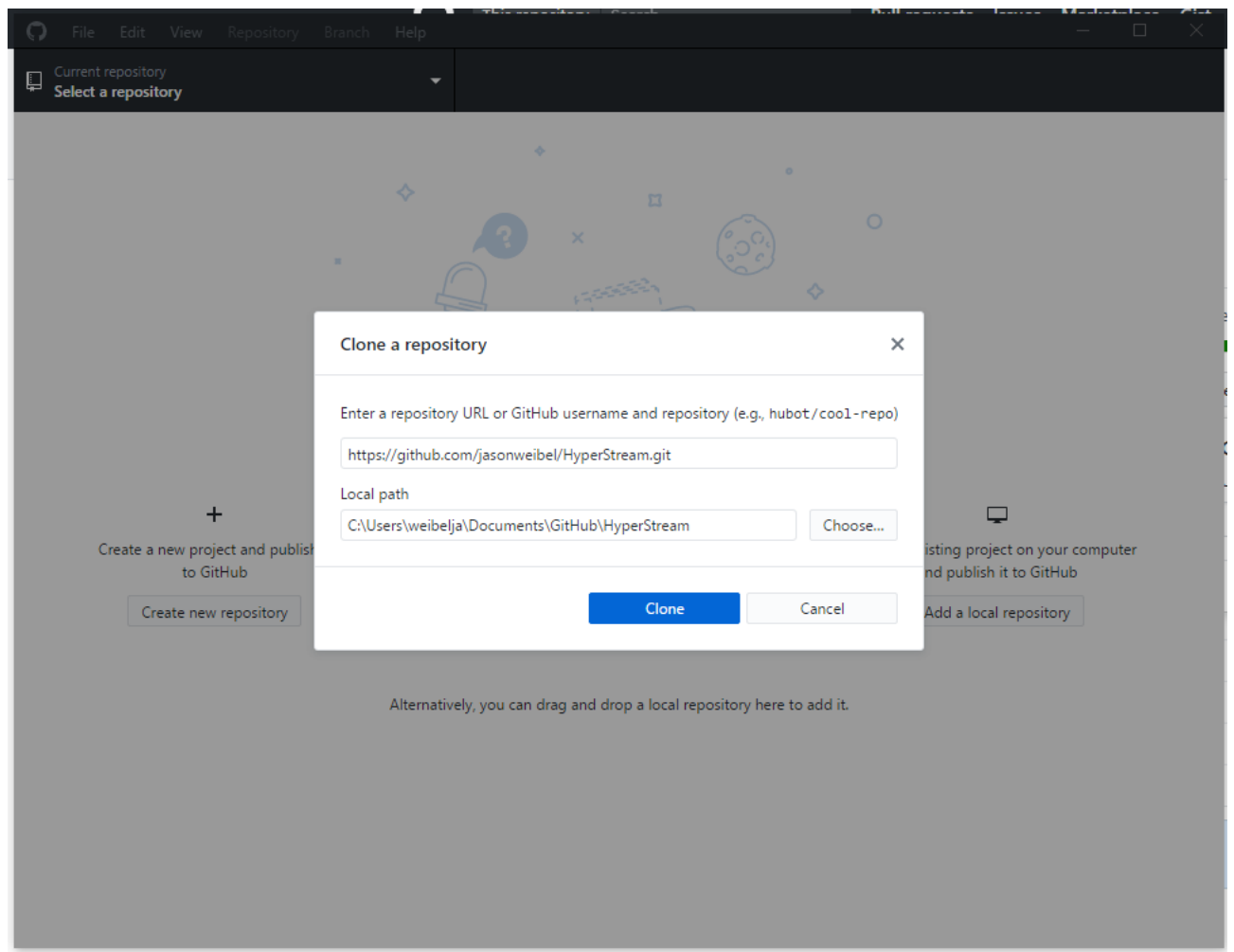


9. Repository - <https://github.com/jasonweibel/HyperStream.git>

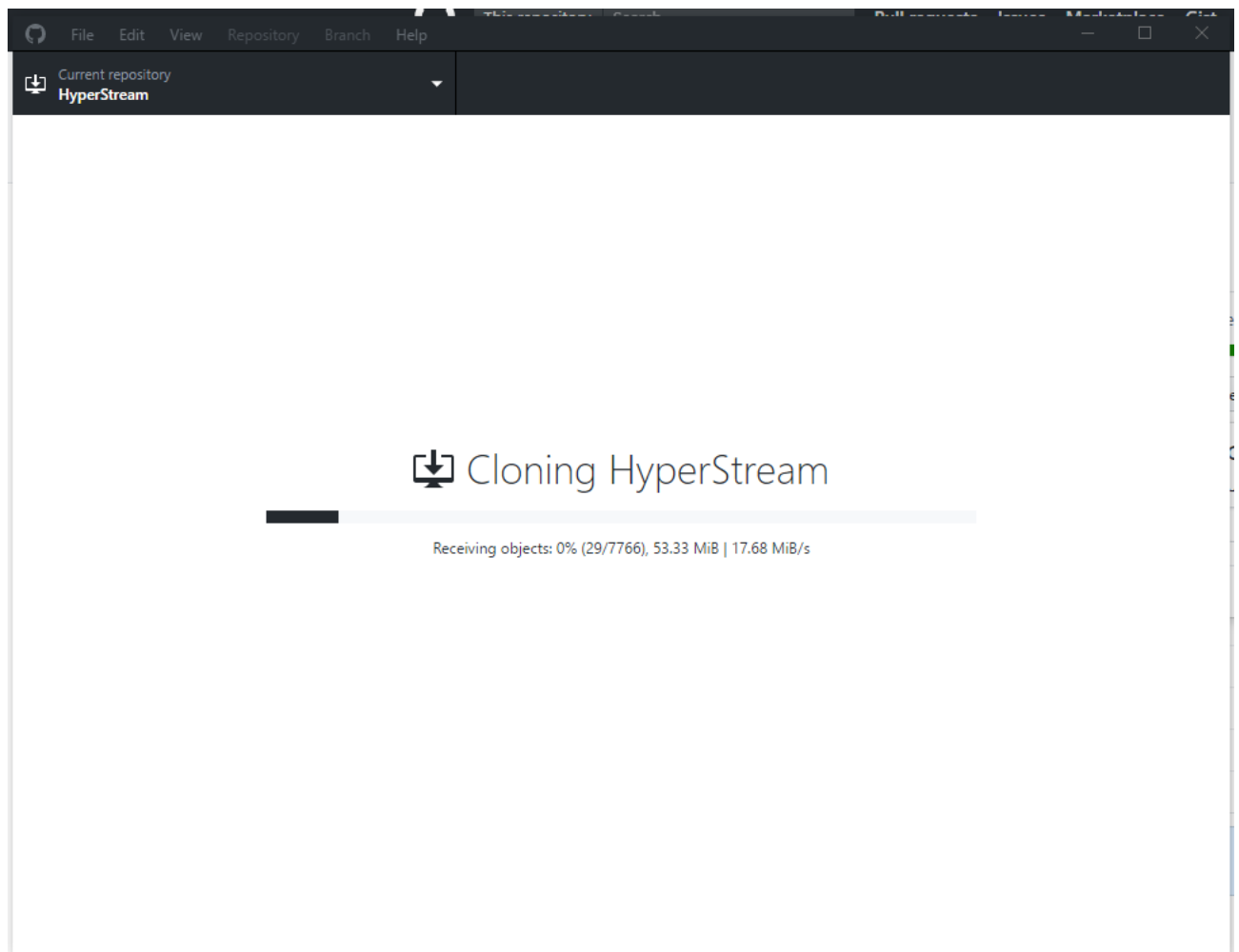
The image shows the GitHub repository page for 'HyperStream' by 'jasonweibel'. The page has a header with the repository name and a search bar. Below the header, there is a section for 'No description, website, or topics provided.' and a 'Add topics' button. The main content area shows the repository's history with a table of commits. A 'Clone or download' button is visible, with a dropdown menu showing options to clone with HTTPS or SSH, or download a ZIP file.

Commit	Author	Message	Time
Jason Weibel completed space shooter lessons	Jason Weibel	completed space shooter lessons	29 days ago
Unity Game Development	Jason Weibel	add python lessons	10 months ago
SonicPI	Jason Weibel	commit github projects	5 months ago
RaspberryPI	Jason Weibel	added files	5 months ago
Python	Jason Weibel	add config.js file	5 months ago
MagicMirror	Jason Weibel	first commit	5 months ago
Cyber Defense	Jason Weibel	add project for meeting 6 and 7	5 months ago
App Development/App Inventor Lessons	Jason Weibel	commit github projects	5 months ago
Alice3	Jason Weibel	commit github projects	5 months ago

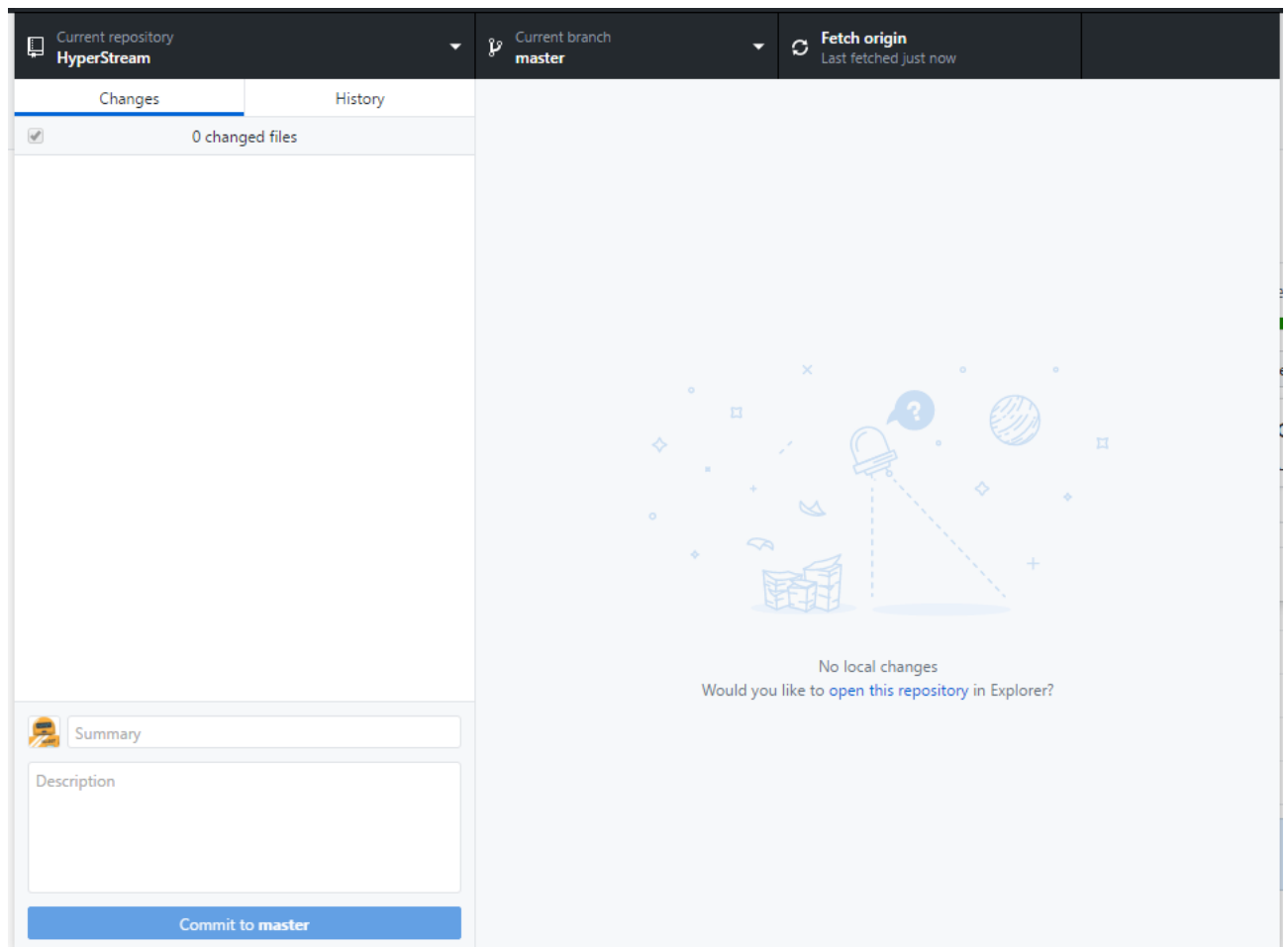
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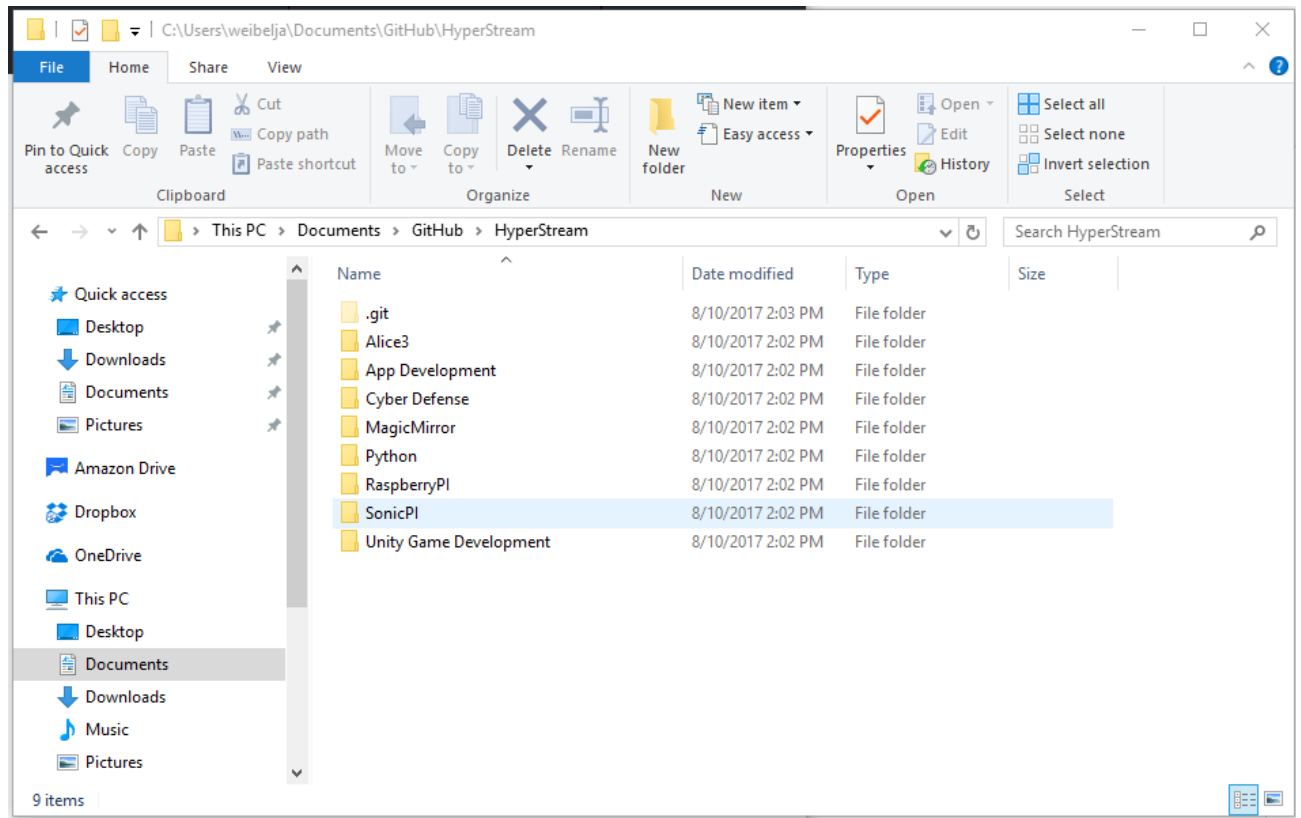
11.



12.



13.



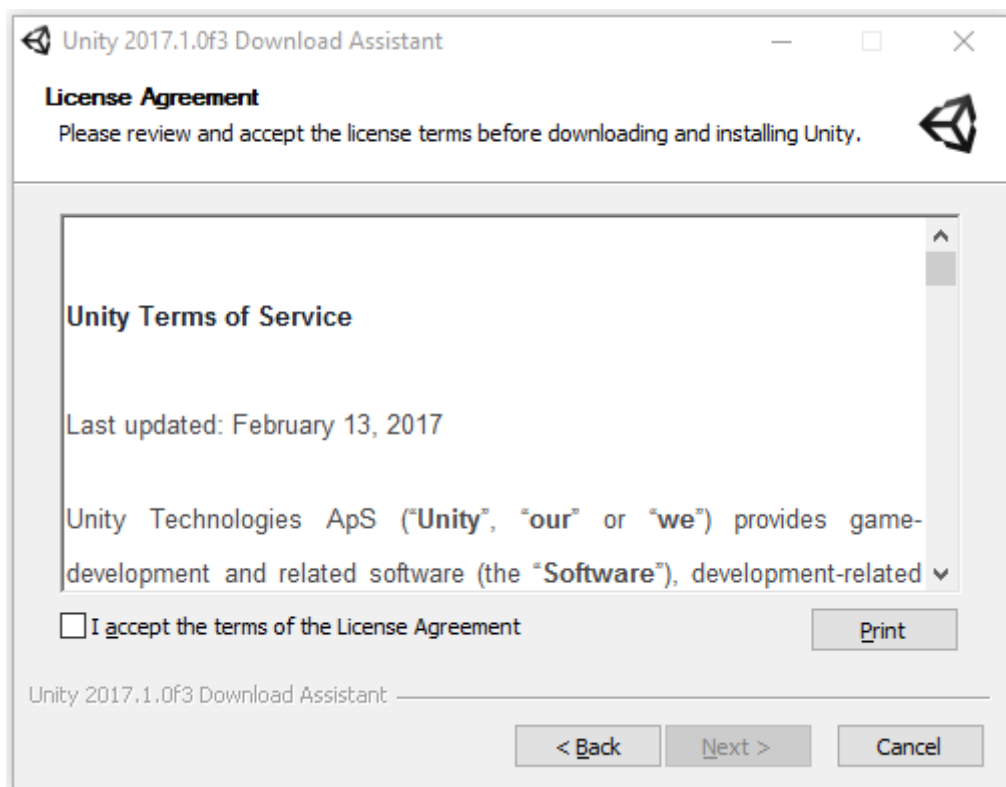
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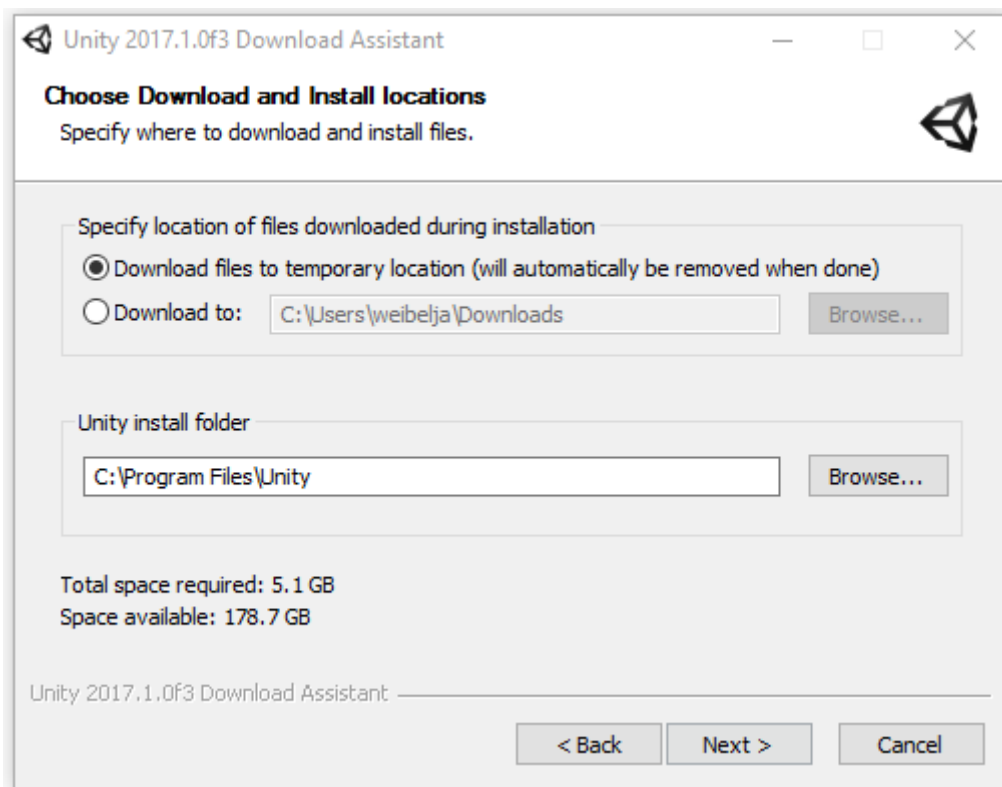
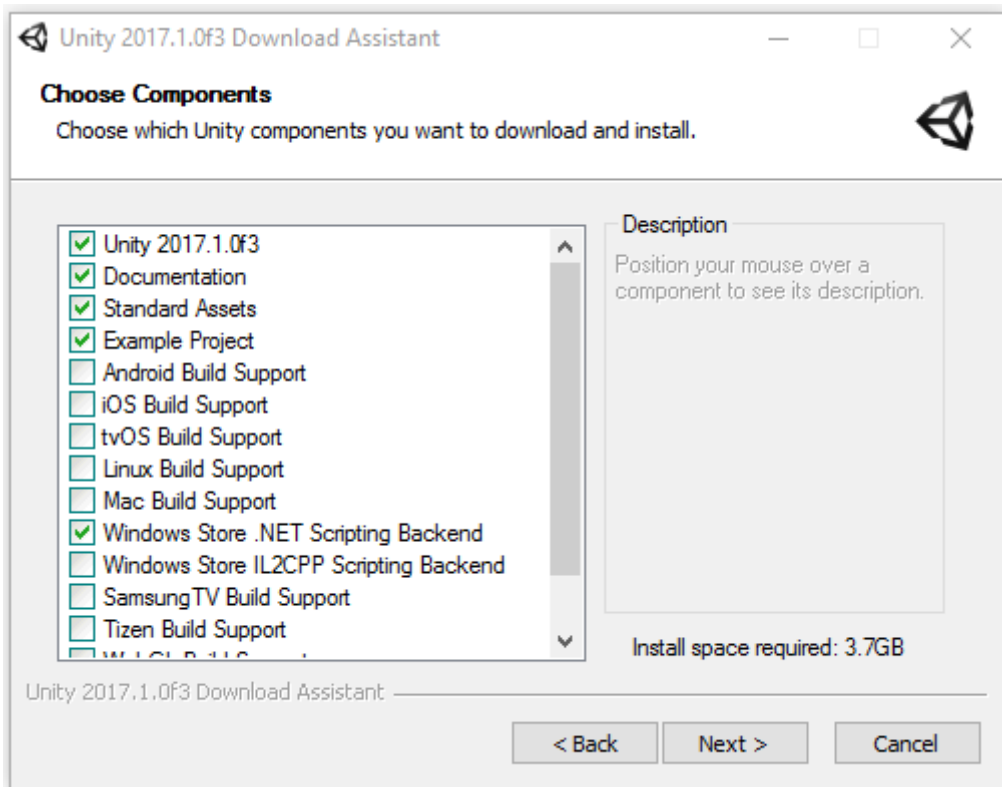
Unity Install Notes

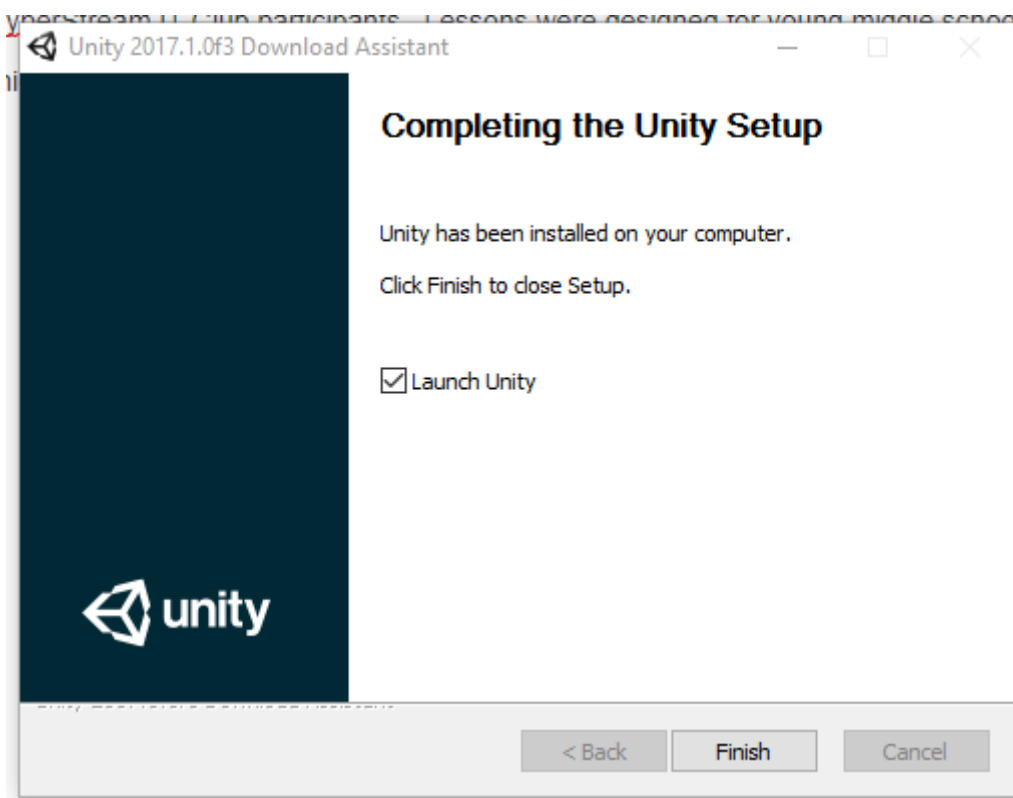
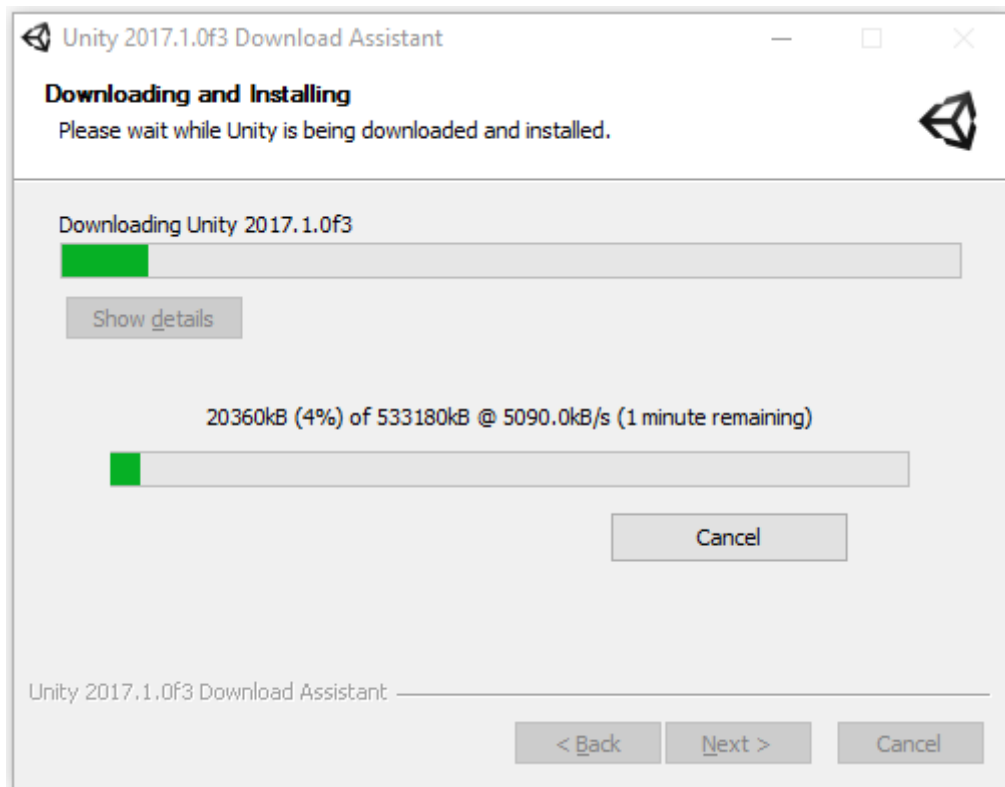
Download and Install Unity

Download Unity from <https://store.unity.com/download?ref=personal>

Start download.








Sign In


Unity 2017.1.0f3



Sign in

License

Thank you

 MY ACCOUNT

License management

Please select one of the following license options.


☐ **Unity**
Plus or Pro

☒ **Unity**
Personal

[FAQ - Help](#)

Next


Unity 2017.1.0f3



Sign in

License

Thank you

 MY ACCOUNT

License agreement

Please select one of the options below

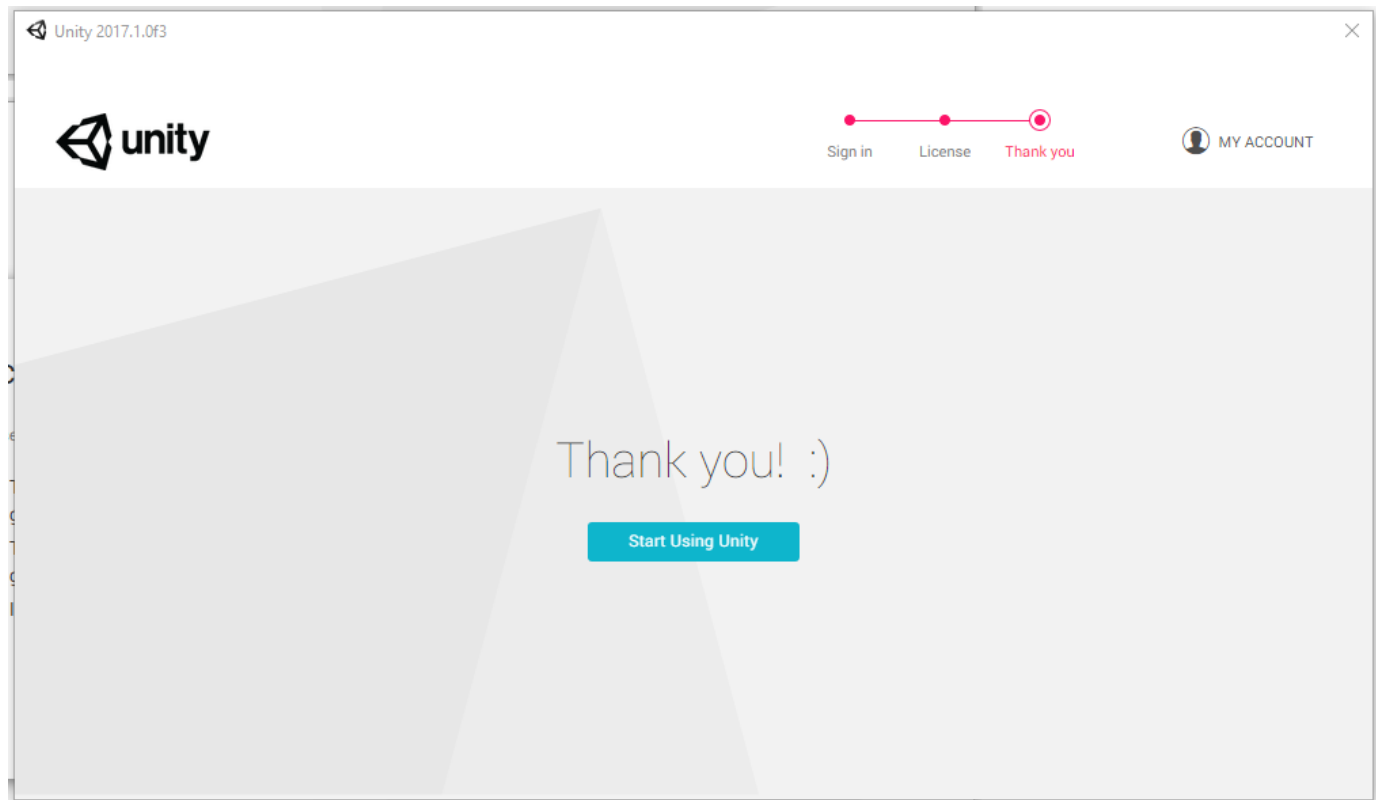
☐ The company or organization I represent earned **more than** \$100,000 in gross revenue in the previous fiscal year.

☐ The company or organization I represent earned **less than** \$100,000 in gross revenue in the previous fiscal year.

☒ I don't use Unity in a professional capacity.

[Why does Unity need to know this?](#)

Next



Visual Studio Community Edition Install Notes

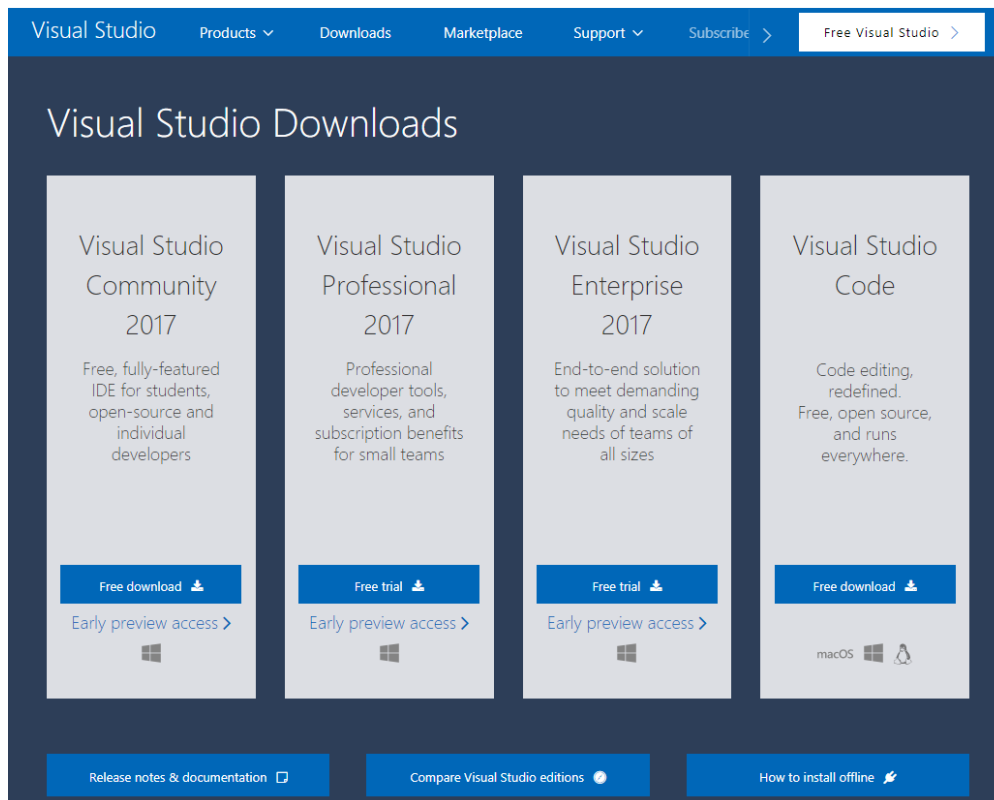
Please note - screen shots may be slightly difference

What's new for Unity developers? - <https://channel9.msdn.com/Events/Visual-Studio/Visual-Studio-2017-Launch/T132>

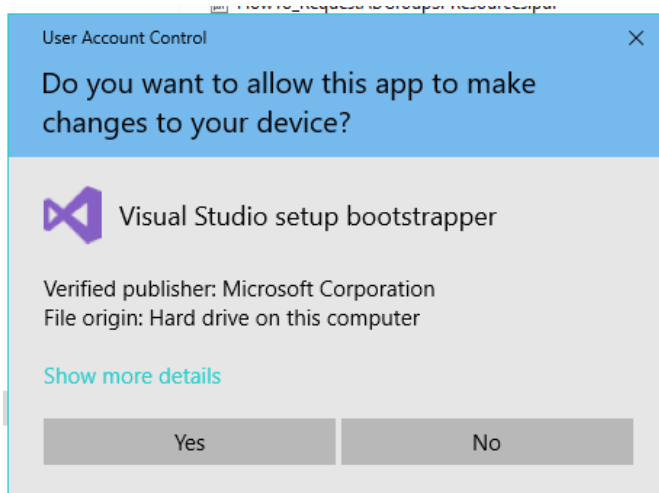
Install Visual Studio 2017 - <https://docs.microsoft.com/en-us/visualstudio/install/install-visual-studio>

Visual Studio Install Notes

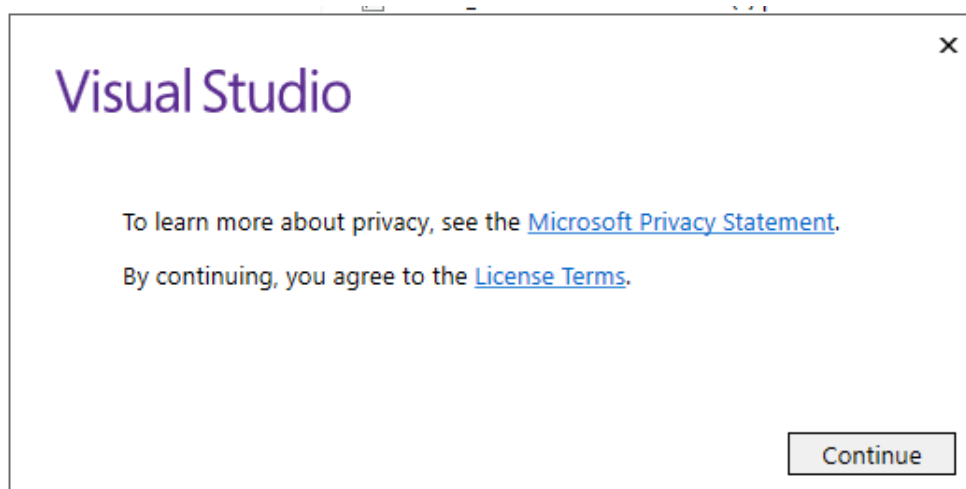
1. Go to Visual Studio Downloads page - <https://www.visualstudio.com/downloads/>
2. Select Visual Studio Community 2017



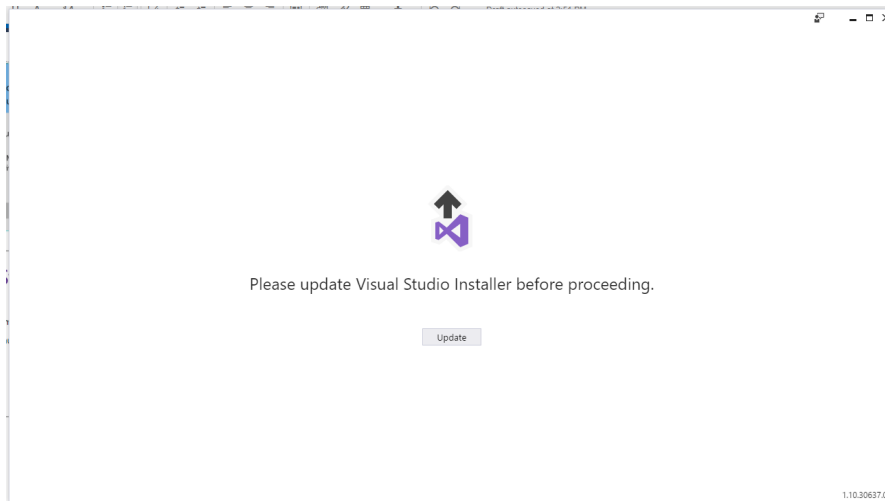
3. Run exe



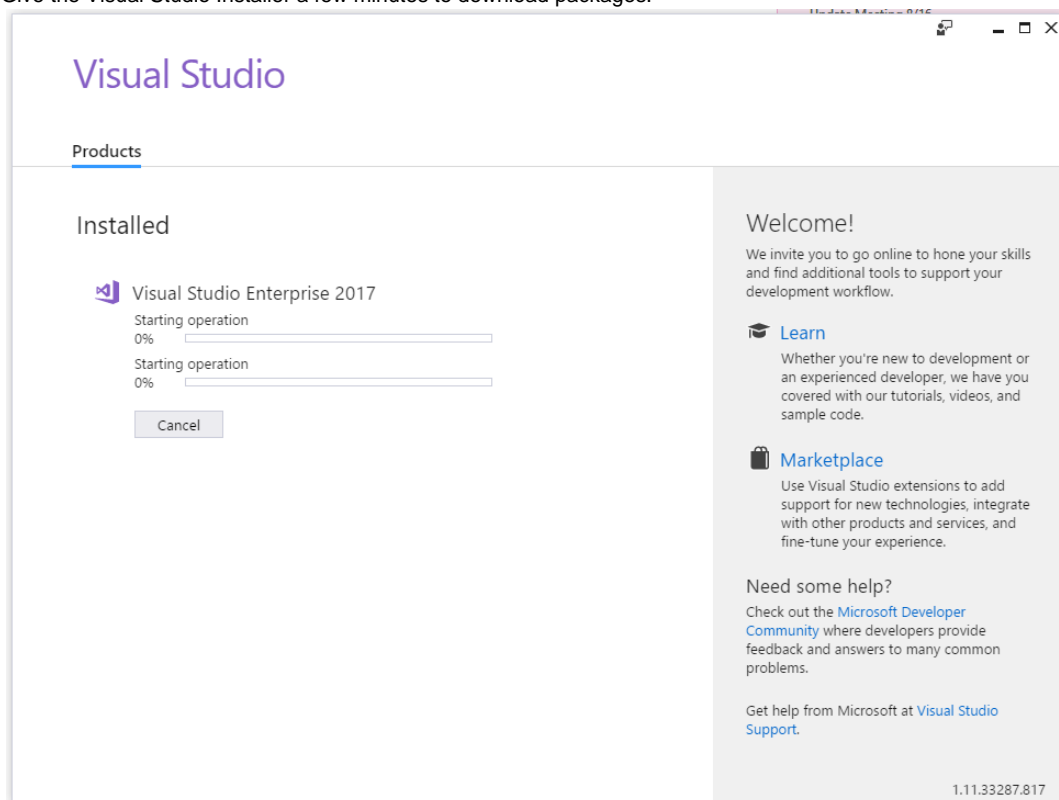
4. Continue



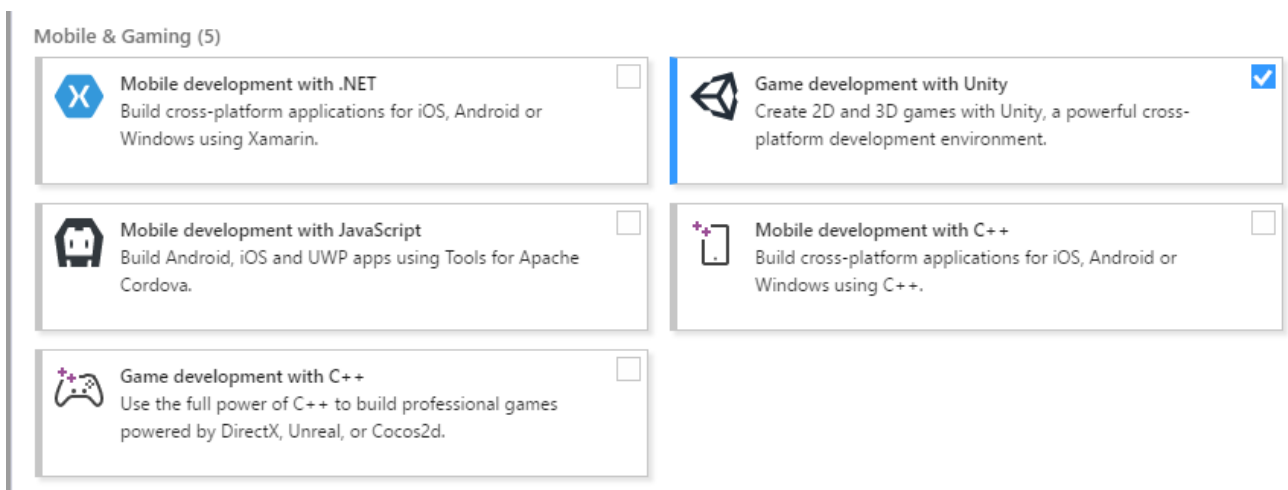
5. Click Update



6. Give the Visual Studio Installer a few minutes to download packages.



7. At some point you should see a component selection page. Check the 'Game development with Unity' component under Mobile & Gaming section.



8. Continue.

9.

