

Sprint 3 Plan
PickUp, Team PickUp,
Sprint completion date: 5/22/2018
Revision number: 2.0
Revision date: 5/8/2018

Goal: Allow users to join teams that they are interested in and allow users to manage a list of friends.

Task Listing:

1. (9 Points) As a member, I want to be able to create and manage a friends list in order to see what games my friends are participating in.
 - a. Make user profile aesthetically pleasing
 - i. 20 hours
 - b. Send friend requests
 - i. 10 hours
 - c. Accept/Decline friend requests
 - i. 10 hours
 - d. Allow access to the games your friends are in to their user profiles
 - i. 10 hours
 - e. When creating a game remove the name slot if the user is logged in
 - i. 5 hours
2. (14 Points) As a member, I want to be able to create teams so that we can challenge others to see who's best.
 - a. Create a frontend where users can manage teams
 - i. 20 hours
 - b. Allow user to create teams that anyone can request to join
 - i. 10 hours
 - c. Set a player count for the team you have created
 - i. 5 hours
 - d. Automatically delete games after an hour of the game has passed
 - i. 20 hours
 - e. Create an option to cancel a game created
 - i. 10 hours

Team roles:

- Khachatur Mirijanyan: Product Owner
- Rogelio Molina: Developer
- Rithu Simha: Developer
- Alex Blumer: Scrum Master Sprint 3
- Shini Zhang: Developer

Initial Task Assignment:

Khachatur Mirijanyan:

Task: Automatically delete games after an hour of the game has passed

Rogelio Molina:

Task: Make edit profile aesthetically pleasing

Rithu Simha:

Task: Make public profile aesthetically pleasing

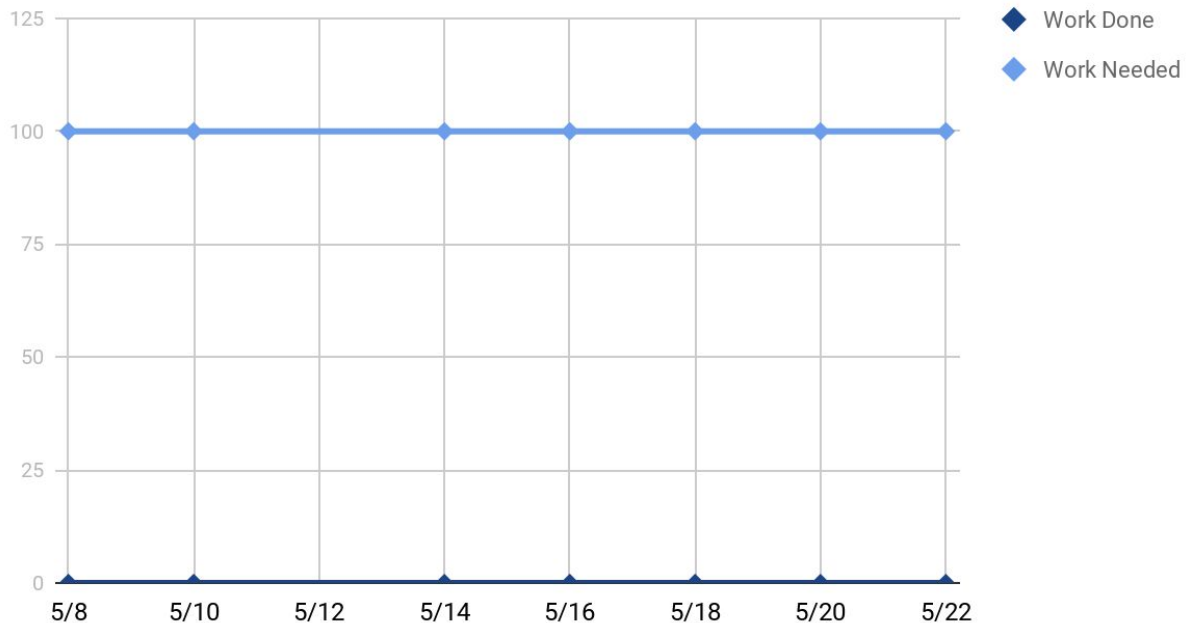
Alex Blumer:

Task: Allow user to create teams that anyone can request to join

Shini Zhang:

Task: Allow access to the games your friends are in to their user profiles

BurnUp Chart



Check Trello folder for Scrum Board updates per meeting.

Scrum times:

- Monday 11:00am
- Tuesday 6pm
- Thursday 6pm

Lab meeting:

- 11:30am-12:00pm