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EDUCATION

Boston University Boston, MA

PhD in CS

September 2023 - Present

Research Advisor: Bryan Plummer

Boston University Boston, MA

MS in AI September 2021 – December 2023

Research Advisor: Bryan Plummer

Degree GPA: 3.95/4.0

The University of the West Indies

Trinidad

Bachelor of Science in Computer Science Special

Aug. 2017 – May 2021

Degree GPA: 4.03/4.3

Publications

1. **Nichols K.**, Hosein P., Estimating Deforestation using Machine Learning Algorithms, The International Conference on Intelligent Data Science Technologies and Applications (IDSTA2021, IEEE Estonia Section)

2. Hosein P., Rahaman I., **Nichols K.**, Maharaj K., Recommendations for Long-Term Profit Optimization, 1st Workshop on the Impact of Recommender Systems - Denmark (ACM RecSys 2019 - **Best Paper**)

EXPERIENCE

Graduate Student Researcher

Jan 2022 – Present

Boston University

Boston, MA

- Comparing phrase grounding techniques that support multiple languages
 - Compared translation based phrase grounding models with monolingual based grounding models
 - Determining the impact that large transformer based models vs fasttext based embedded models have on phrase grounding datasets like Flickr30K Entities
- DARPA SemaFor (UC Berkeley/BU Team) project: focusing on problems related to manipulated media for image categorization and manipulated region detection
 - Implementing the Microsoft GLIP model for determining the label assigned to a given region in an image given a set of known labels
 - Currently ranked at the top for 4/6 inhouse competitions for the SemaFor project
 - Determining the impact of combining the GLIP model predictions with a vision transformer model (UPerNet) trained on manipulated media to determine if the misinformation is harmful

Machine Learning Undergraduate Researcher *TTLAB*

April 2018 – August 2021

Trinidad

- Researched and proposed the use of drones to detect weeds and determine plant health, providing concrete evidence of past success using these methods (in other countries) for a National Geographic/Microsoft/NVIDIA research grant AI For Earth (awarded \$70,800 USD)
 - Investigated Segmentation models (DeepLabV3, U-Net, Segnet) on a toy dataset for weed detection with U-Net getting the highest IOU-Score of 83%
- Developed a recommender system using Multinomial Naive Bayes that showcased a profit/probabilistic trade-off for its recommendations
 - Utilized the MovieLens dataset to showcase how companies that promoted recommendations not suited to a customer lost money in the long term because customers were less likely to use those recommendations

Deep Learning Research Intern

June - August 2019

NASA Ames Research Center

Mountain View, CA

 Developed an image segmentation model to classify Landsat images as having either clouds or not using a Fully Convolutional Networks based model using Tensorflow/Keras Dataset API

Software Engineer May - August 2018

Community Health Analytics Open Source Software

Remote

• Conducted sentiment analysis using NLTK to determine differing levels of toxic emails