

# Theory and Implementation of Particle Filters

ELG 5218 - Uncertainty Evaluation in Engineering Measurements and  
Machine Learning

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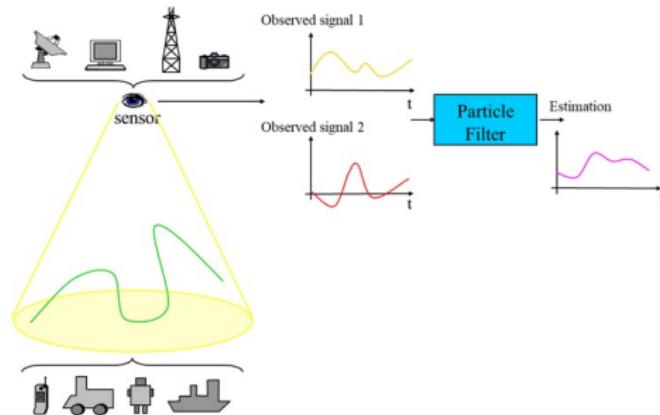
# Outline

- 1 Introduction
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- 3 Monte Carlo Methods
- 4 Particle Filtering Algorithm
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Notebook: bearings\_only\_particle\_filter.ipynb

# Big Picture

**Goal:** Estimate a latent stochastic process given some noisy observations.

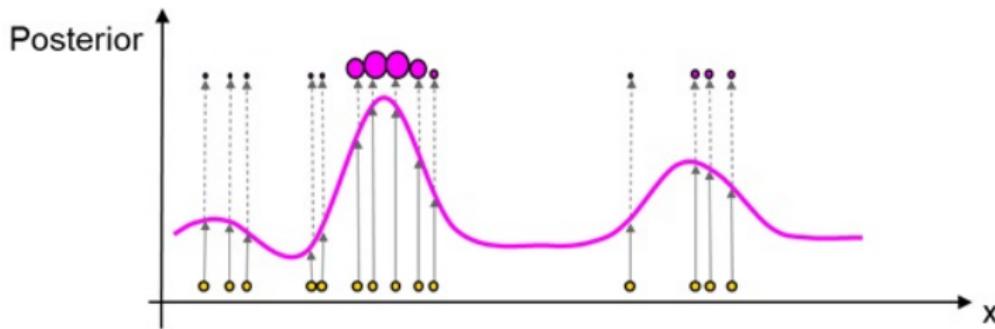


## Concepts:

- Bayesian filtering
- Monte Carlo sampling

# Sequential Monte Carlo Techniques

- Particle filter is a technique for implementing recursive Bayesian filter by Monte Carlo sampling
- The idea: represent the posterior density by a set of random particles with associated weights.
- Compute estimates based on these samples and weights
- Bootstrap filtering
- The condensation algorithm
- Particle filtering
- Interacting particle approximations
- Survival of the fittest



# Historical Development of Particle Filters (SMC)

**Foundations in Monte Carlo (1953):** Sampling-based computation becomes practical

- Metropolis et al., "Equation of State Calculations by Fast Computing Machines" (Metropolis MCMC)

**Sequential growth idea (1955):** Early *sequential* Monte Carlo / "growth principle"

- Rosenbluth & Rosenbluth, "Monte Carlo Calculation of the Average Extension of Molecular Chains"

**Modern particle filtering (1993):** Recursive Bayesian estimation for nonlinear / non-Gaussian models

- Gordon, Salmond & Smith, "Novel Approach to Nonlinear/Non-Gaussian Bayesian State Estimation" (Bootstrap filter)

**Statistical vision adoption (1996–1998):** Generalization + practical breakthroughs

- Kitagawa (1996), "Monte Carlo Filter and Smoother for Non-Gaussian Nonlinear State Space Models"
- Isard & Blake (1998), "CONDENSATION—Conditional Density Propagation for Visual Tracking"
- Liu & Chen (1998), "Sequential Monte Carlo Methods for Dynamic Systems" (SMC framework)

## Tutorials

- Arulampalam et al. (2002), "A Tutorial on Particle Filters for Online Nonlinear/Non-Gaussian Bayesian Tracking"

# Applications Across Domains

Applied everywhere where  
time series data is needed

## Signal Processing & Communications

- Image processing and segmentation
- Model selection
- Tracking and navigation
- Channel estimation
- Blind equalization
- Positioning in wireless networks

## Scientific Disciplines

- Biology & Biochemistry
- Chemistry
- Economics & Business
- Geosciences
- Immunology
- Materials Science
- Pharmacology & Toxicology
- Psychiatry/Psychology
- Social Sciences

# Example: Bearings-Only Tracking

**Problem:** Estimate the position and velocity of a target using only bearing measurements.

## Variable Definitions:

- $s_{x,k}, s_{y,k}$  — target position in 2D at time  $k$
- $V_{x,k}, V_{y,k}$  — target velocity components
- $\Delta t$  — sampling interval
- $y_k$  — measured bearing (angle) to the target

## Noise Terms:

- $u_k \sim \mathcal{N}(0, Q)$  — process noise (model uncertainty)
- $v_k \sim \mathcal{N}(0, R)$  — measurement noise (bearing error)

## Latent State Vector:

$$z_k = [s_{x,k}, V_{x,k}, s_{y,k}, V_{y,k}]^\top$$

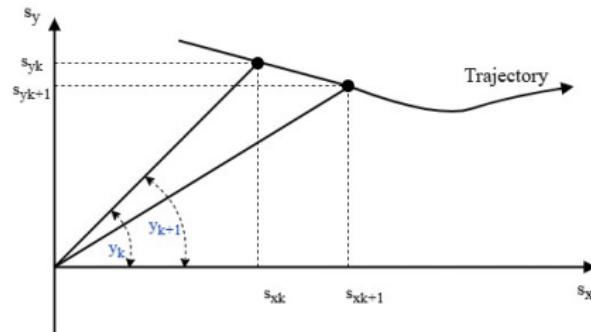
Typically used in passive sonar and EO tracking.

## State Equation (Motion Model):

$$z_{k+1} = \begin{bmatrix} s_{x,k} + V_{x,k} \Delta t \\ V_{x,k} \\ s_{y,k} + V_{y,k} \Delta t \\ V_{y,k} \end{bmatrix} + u_k$$

## Observation Equation (Bearing):

$$y_k = \arctan\left(\frac{s_{y,k}}{s_{x,k}}\right) + v_k$$



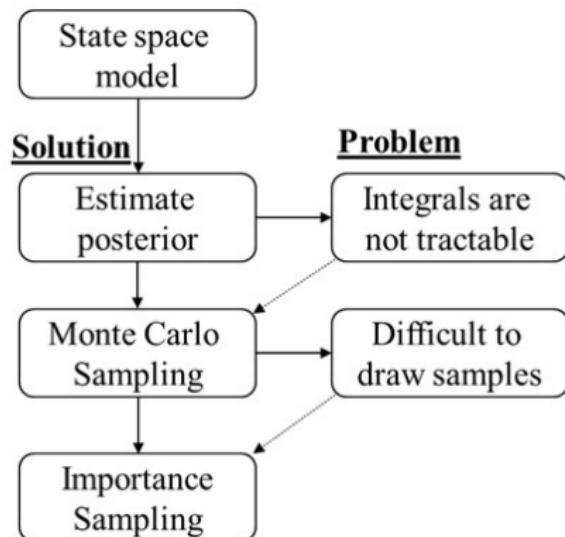
# Example: Car Positioning

- Observations: velocity and turn information
- Car equipped with electronic roadmap
- Initial position accuracy:  $\approx 1 \text{ km}$
- Particles initially spread evenly on roads
- As car moves, particles concentrate at actual location



# Fundamental concepts

- State space representation
- Bayesian filtering
- Monte-Carlo sampling
- Importance sampling



# State Space Representation

The latent state sequence  $\{\mathbf{z}_k\}$  is a Markov random process.

## Latent State Equation:

$$\mathbf{z}_k = f_z(\mathbf{z}_{k-1}, \mathbf{u}_k)$$

- $\mathbf{z}_k$ : latent state vector at time  $k$
- $f_z$ : state transition function
- $\mathbf{u}_k$ : process noise

## Observation Equation:

$$\mathbf{y}_k = f_y(\mathbf{z}_k, \mathbf{v}_k)$$

- $\mathbf{y}_k$ : observations
- $f_y$ : observation function
- $\mathbf{v}_k$ : observation noise

# Density Representation

Dynamic systems can be represented using conditional densities:

**Latent State Equation (density form):**

$$p(\mathbf{z}_k \mid \mathbf{z}_{k-1})$$

**Observation Equation (density form):**

$$p(\mathbf{y}_k \mid \mathbf{z}_k)$$

These depend on:

- Functions  $f_z(\cdot)$  and  $f_y(\cdot)$
- Distributions of  $\mathbf{u}_k$  and  $\mathbf{v}_k$

# Bayesian Filtering Objective

Estimate the unknown latent state  $\mathbf{z}_k$  based on observations  $\{\mathbf{y}_t\}_{t=1}^k$ .

**Goal:** Find the posterior distribution

$$p(\mathbf{z}_{0:k} \mid \mathbf{y}_{1:k})$$

where:

- $\mathbf{z}_{0:k} = (\mathbf{z}_0, \mathbf{z}_1, \dots, \mathbf{z}_k)$
- $\mathbf{y}_{1:k} = (\mathbf{y}_1, \dots, \mathbf{y}_k)$

**Benefit:** All kinds of estimates can be computed from the posterior.

$$E(g(\mathbf{z}_{0:k})) = \int g(\mathbf{z}_{0:k}) p(\mathbf{z}_{0:k} \mid \mathbf{y}_{1:k}) d\mathbf{z}_{0:k}.$$

# Update and Propagate Steps: Initialization

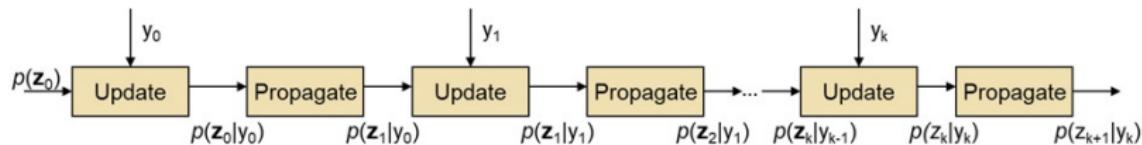
At time  $k = 0$ :

Update (Bayes' Theorem):

$$p(\mathbf{z}_0 \mid \mathbf{y}_0) = \frac{p(\mathbf{y}_0 \mid \mathbf{z}_0)p(\mathbf{z}_0)}{p(\mathbf{y}_0)}$$

Propagate:

$$p(\mathbf{z}_1 \mid \mathbf{y}_0) = \int p(\mathbf{z}_1 \mid \mathbf{z}_0)p(\mathbf{z}_0 \mid \mathbf{y}_0) d\mathbf{z}_0$$



# Update and Propagate Steps: General Case

At time  $k > 0$ :

**Filtering Density (Update):**

$$p(\mathbf{z}_k \mid \mathbf{y}_{1:k}) = \frac{p(\mathbf{y}_k \mid \mathbf{z}_k)p(\mathbf{z}_k \mid \mathbf{y}_{1:k-1})}{p(\mathbf{y}_k \mid \mathbf{y}_{1:k-1})}$$

**Predictive Density (Propagate):**

$$p(\mathbf{z}_k \mid \mathbf{y}_{1:k-1}) = \int p(\mathbf{z}_k \mid \mathbf{z}_{k-1})p(\mathbf{z}_{k-1} \mid \mathbf{y}_{1:k-1}) d\mathbf{z}_{k-1}$$

**Meaning of the Densities**

**Posterior:**  $p(\mathbf{z}_k \mid \mathbf{y}_{1:k})$

- Probability of latent state given all observations

**Prior:**  $p(\mathbf{z}_k \mid \mathbf{z}_{k-1})$

- Transition model: how latent state evolves over time

**Likelihood:**  $p(\mathbf{y}_k \mid \mathbf{z}_k)$

- Probability of observation given latent state

# Challenges in Bayesian Filtering

## Why is direct solution difficult?

- Required integrals are *not tractable*
- Closed-form solutions exist only in limited cases

**Example:** Closed-form solution exists for

- Gaussian noise
- Linear state-space model
- ⇒ Optimal solution via Kalman filter

**Solution Strategy:** Use Monte Carlo techniques to approximate integrals.

# Classical Monte Carlo Integration

**Goal:** Estimate expectation

$$\mathbb{E}_Z[f(\mathbf{z})] = \int f(\mathbf{z}) p(\mathbf{z}) d\mathbf{z}$$

**Procedure:**

- ① Simulate  $M$  random samples  $\{\mathbf{z}^{(m)}\}_{m=1}^M$  from  $p(\mathbf{z})$
- ② Compute empirical average:

$$\mathbb{E}_Z[f(\mathbf{z})] \approx \hat{f} = \frac{1}{M} \sum_{m=1}^M f(\mathbf{z}^{(m)})$$

**Example:** Estimate variance of zero-mean Gaussian process.

# Importance Sampling

**Motivation:** Sampling directly from  $p(\mathbf{z})$  may be difficult.

**Solution:** Sample from proposal  $q(\mathbf{z})$  and reweight samples.

**Key Insight:**

$$\mathbb{E}_{\mathbf{Z}}[f(\mathbf{z})] = \int f(\mathbf{z}) \frac{p(\mathbf{z})}{q(\mathbf{z})} q(\mathbf{z}) d\mathbf{z}$$

# Importance Sampling Procedure

## Steps:

- ① Simulate  $M$  samples from proposal:  $\{\mathbf{z}^{(m)}\}_{m=1}^M \sim q(\mathbf{z})$
- ② Compute importance weights:

$$w^{(m)} = \frac{p(\mathbf{z}^{(m)})}{q(\mathbf{z}^{(m)})}$$

- ③ Compute weighted average:

$$\mathbb{E}_Z[f(\mathbf{Z})] \approx \sum_{m=1}^M \tilde{w}^{(m)} f(\mathbf{z}^{(m)})$$

where  $\tilde{w}^{(m)} = w^{(m)} / \sum_{j=1}^M w^{(j)}$

# Design Considerations for Proposal

Choose proposal  $q(\mathbf{z})$  such that:

- **Easy to sample from**
- **Resembles original density:**  $q(\mathbf{z})$  should be close to  $p(\mathbf{z})$
- **Good overlap:** Minimizes variance of weight estimates

Importance sampling is *free* to choose the proposal density!

# Sequential Importance Sampling

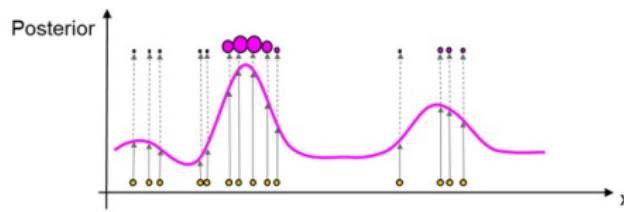
## Core Idea:

- Update filtering density recursively using Bayesian filtering
- Compute integrals using importance sampling
- Represent posterior with particles and weights

## Representation:

$$p(\mathbf{z}_k \mid \mathbf{y}_{1:k}) \approx \sum_{m=1}^M w_k^{(m)} \delta(\mathbf{z}_k - \mathbf{z}_k^{(m)})$$

where  $\{\mathbf{z}_k^{(m)}\}$  are particles and  $\{w_k^{(m)}\}$  are normalized weights.



# Sequential Importance Sampling: Derivation (1/3)

Goal: posterior over the full trajectory

We consider the full posterior of states up to time  $k$ :  $p(\mathbf{z}_{0:k} \mid \mathbf{y}_{1:k})$ .

## Bayesian recursion (factorization)

Using the state-space assumptions (Markov + conditional independence), we get:

$$\begin{aligned} p(\mathbf{z}_{0:k} \mid \mathbf{y}_{1:k}) &= \frac{p(\mathbf{y}_{1:k} \mid \mathbf{z}_{0:k}) p(\mathbf{z}_{0:k})}{p(\mathbf{y}_{1:k})} \propto p(\mathbf{y}_{1:k} \mid \mathbf{z}_{0:k}) p(\mathbf{z}_{0:k}) \\ &= p(\mathbf{y}_k \mid \mathbf{y}_{1:k-1}, \mathbf{z}_{0:k}) p(\mathbf{y}_{1:k-1} \mid \mathbf{z}_{0:k}) p(\mathbf{z}_{0:k}) \\ &\stackrel{\text{CI}}{=} p(\mathbf{y}_k \mid \mathbf{z}_k) p(\mathbf{y}_{1:k-1} \mid \mathbf{z}_{0:k-1}) p(\mathbf{z}_k \mid \mathbf{z}_{0:k-1}) p(\mathbf{z}_{0:k-1}) \\ &\stackrel{\text{Markov}}{=} p(\mathbf{y}_k \mid \mathbf{z}_k) p(\mathbf{z}_k \mid \mathbf{z}_{k-1}) \underbrace{p(\mathbf{y}_{1:k-1} \mid \mathbf{z}_{0:k-1}) p(\mathbf{z}_{0:k-1})}_{\propto p(\mathbf{z}_{0:k-1} \mid \mathbf{y}_{1:k-1})} \\ &\propto p(\mathbf{y}_k \mid \mathbf{z}_k) p(\mathbf{z}_k \mid \mathbf{z}_{k-1}) p(\mathbf{z}_{0:k-1} \mid \mathbf{y}_{1:k-1}). \end{aligned}$$

# Sequential Importance Sampling: Derivation (2/3)

Start from the (unnormalized) IS weight definition

$$w_k^{(m)} \propto \frac{p(\mathbf{z}_{0:k}^{(m)} | \mathbf{y}_{1:k})}{q(\mathbf{z}_{0:k}^{(m)} | \mathbf{y}_{1:k})}.$$

## Importance sampling idea (trajectory proposal)

Draw particles from a proposal  $\mathbf{z}_{0:k}^{(m)} \sim q(\mathbf{z}_{0:k} | \mathbf{y}_{1:k})$ ,  $m = 1, \dots, M$ ,

and assign (unnormalized) importance weights proportional to target/proposal:

$$w_k^{(m)} \propto \frac{p(\mathbf{y}_k | \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} | \mathbf{z}_{k-1}^{(m)}) p(\mathbf{z}_{0:k-1}^{(m)} | \mathbf{y}_{1:k-1})}{q(\mathbf{z}_{0:k}^{(m)} | \mathbf{y}_{1:k})}.$$

## Recursive (sequential) proposal

Choose the proposal to factor sequentially:

$$q(\mathbf{z}_{0:k} | \mathbf{y}_{1:k}) = q(\mathbf{z}_k | \mathbf{z}_{0:k-1}, \mathbf{y}_{1:k}) q(\mathbf{z}_{0:k-1} | \mathbf{y}_{1:k-1}).$$

# Sequential Importance Sampling: Derivation (3/3)

## Derive weight recursion

Using the posterior recursion and the proposal factorization above, terms cancel and we obtain:

$$\begin{aligned} w_k^{(m)} &\propto \frac{p(\mathbf{z}_{0:k}^{(m)} \mid \mathbf{y}_{1:k})}{q(\mathbf{z}_{0:k}^{(m)} \mid \mathbf{y}_{1:k})} \\ &\propto \frac{p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)}) p(\mathbf{z}_{0:k-1}^{(m)} \mid \mathbf{y}_{1:k-1})}{q(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{0:k-1}^{(m)}, \mathbf{y}_{1:k}) q(\mathbf{z}_{0:k-1}^{(m)} \mid \mathbf{y}_{1:k-1})} \\ &\propto \underbrace{\frac{p(\mathbf{z}_{0:k-1}^{(m)} \mid \mathbf{y}_{1:k-1})}{q(\mathbf{z}_{0:k-1}^{(m)} \mid \mathbf{y}_{1:k-1})}}_{\propto w_{k-1}^{(m)}} \frac{p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)})}{q(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{0:k-1}^{(m)}, \mathbf{y}_{1:k})}. \end{aligned}$$

$$w_k^{(m)} \propto w_{k-1}^{(m)} \frac{p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)})}{q(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{0:k-1}^{(m)}, \mathbf{y}_{1:k})}.$$

# Sequential Importance Sampling (SIS): Algorithm

## Initialization

Draw particles from the prior and set uniform weights:

$$\mathbf{z}_0^{(m)} \sim p(\mathbf{z}_0), \quad w_0^{(m)} = \frac{1}{M}, \quad m = 1, \dots, M.$$

## For $k = 1, 2, \dots$ (Prediction + Update)

- ① **Prediction / Proposal sampling:** draw new particles

$$\mathbf{z}_k^{(m)} \sim q(\mathbf{z}_k \mid \mathbf{z}_{0:k-1}^{(m)}, \mathbf{y}_{1:k}).$$

- ② **Weight update:** update unnormalized weights using the recursion

$$w_k^{(m)} \propto w_{k-1}^{(m)} \frac{p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)})}{q(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{0:k-1}^{(m)}, \mathbf{y}_{1:k})}.$$

- ③ **Normalize:**  $\tilde{w}_k^{(m)} = \frac{w_k^{(m)}}{\sum_{j=1}^M w_k^{(j)}}.$

# Prior Proposal

## Assumption: prior proposal

We choose the proposal equal to the transition model:

$$q(\mathbf{z}_k \mid \mathbf{z}_{k-1}^{(m)}, \mathbf{y}_k) = p(\mathbf{z}_k \mid \mathbf{z}_{k-1}^{(m)}).$$

## Why the weight computation simplifies

In the general SIS weight recursion, the incremental factor is

$$\frac{p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}) p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)})}{q(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)}, \mathbf{y}_k)}.$$

If we choose the **prior proposal**  $q = p(\mathbf{z}_k \mid \mathbf{z}_{k-1})$ , then the transition term *cancels*:

$$\frac{p(\mathbf{z}_k^{(m)} \mid \mathbf{z}_{k-1}^{(m)})}{q(\cdot)} = 1 \quad \Rightarrow \quad w_k^{*(m)} \propto w_{k-1}^{(m)} p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}).$$

# Particle Filter (Prior Proposal / Bootstrap PF)

## Initialization

Draw particles from the prior and set uniform weights:

$$\mathbf{z}_0^{(m)} \sim p(\mathbf{z}_0), \quad w_0^{(m)} = \frac{1}{M}, \quad m = 1, \dots, M.$$

## For $k = 1, 2, \dots$ (Prediction + Update)

- ① Step 1: Propagate (particle generation) For each particle  $m = 1, \dots, M$ :

$$\mathbf{z}_k^{(m)} \sim p(\mathbf{z}_k \mid \mathbf{z}_{k-1}^{(m)}).$$

- ② Step 2: Weight update (simplified) + normalization

$$w_k^{*(m)} = w_{k-1}^{(m)} p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}), \quad w_k^{(m)} = \frac{w_k^{*(m)}}{\sum_{j=1}^M w_k^{*(j)}}.$$

- ③ Step 3: Compute estimate Posterior expectation (for any test function  $g$ ):

$$\mathbb{E}[g(\mathbf{z}_k) \mid \mathbf{y}_{1:k}] \approx \sum_{m=1}^M w_k^{(m)} g(\mathbf{z}_k^{(m)}).$$

# The Resampling Problem

## Weight Degeneracy:

- Over time, most particles have negligible weights
- Computational resources wasted on particles that don't contribute

## Solution: Resampling

- Replicate particles in proportion to their weights
- High-weight particles sampled multiple times
- Low-weight particles eliminated

# Resampling Step

## Standard Resampling:

Sample new particles and reset weights:

$$\{\tilde{z}_k^{(m)}\}_{m=1}^M, \quad \{\tilde{w}_k^{(m)} = 1/M\}_{m=1}^M$$

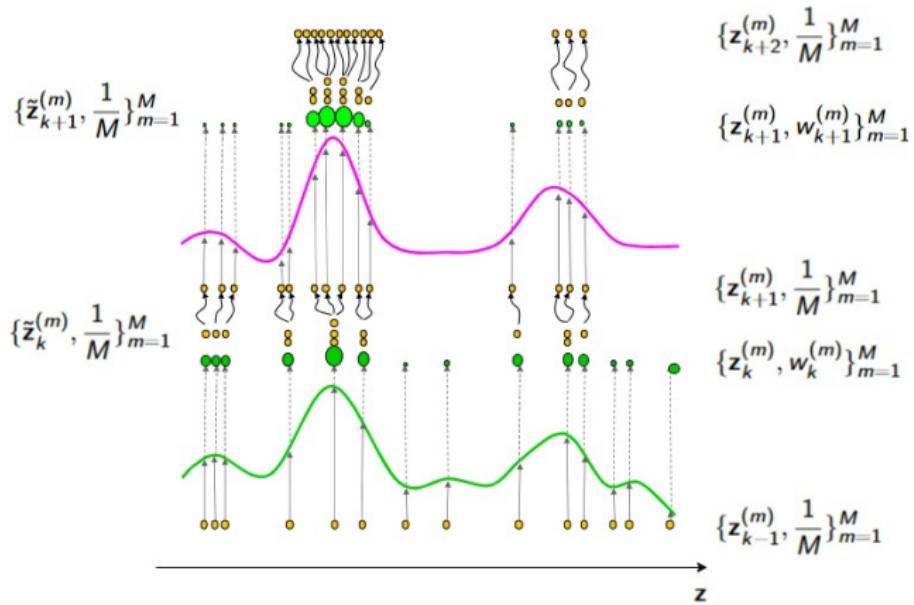
from the empirical distribution:

$$\sum_{j=1}^M w_k^{(j)} \delta(z_k - z_k^{(j)})$$

## Effect:

- Particles with high weights are duplicated
- Particles with low weights disappear
- All weights reset to uniform:  $w_k^{(m)} = 1/M$

# Visualization of resampling



# Complete Particle Filter Algorithm

## Initialization

Draw particles from the prior and set uniform weights:

$$\mathbf{z}_0^{(m)} \sim p(\mathbf{z}_0), \quad w_0^{(m)} = \frac{1}{M}, \quad m = 1, \dots, M.$$

## For $k = 1, 2, \dots$ (Prediction + Update)

- ① Step 1: Propagate (particle generation) For each particle  $m = 1, \dots, M$ :

$$\mathbf{z}_k^{(m)} \sim p(\mathbf{z}_k \mid \mathbf{z}_{k-1}^{(m)}).$$

- ② Step 2: Weight update (simplified) + normalization

$$w_k^{*(m)} = w_{k-1}^{(m)} p(\mathbf{y}_k \mid \mathbf{z}_k^{(m)}), \quad w_k^{(m)} = \frac{w_k^{*(m)}}{\sum_{j=1}^M w_k^{*(j)}}.$$

- ③ Step 3: Resample if needed (weight variance high)

- ④ Step 4: Compute estimate

$$\hat{\mathbf{z}}_k = \sum_m w_k^{(m)} \mathbf{z}_k^{(m)}$$

# Bearings-Only Tracking: Model

**Latent State Vector:**

$$\mathbf{z}_k = [s_{x,k}, V_{x,k}, s_{y,k}, V_{y,k}]^\top$$

**Latent State Equation:**

$$\mathbf{z}_k = \mathbf{F}\mathbf{z}_{k-1} + \mathbf{u}_k$$

where  $\mathbf{u}_k \sim \mathcal{N}(0, \sigma_u^2)$  and

$$\mathbf{F} = \begin{bmatrix} 1 & \Delta t & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & \Delta t \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

**Observation Equation:**

$$y_k = \arctan(s_{y,k}/s_{x,k}) + v_k$$

where  $v_k \sim \mathcal{N}(0, \sigma_v^2)$

# Bearings-Only Tracking: Algorithm

## Particle Generation:

$$\mathbf{u}_k^{(m)} \sim \mathcal{N}(0, \sigma_u^2)$$

$$\mathbf{z}_k^{(m)} = \mathbf{F}\mathbf{z}_{k-1}^{(m)} + \mathbf{u}_k^{(m)}$$

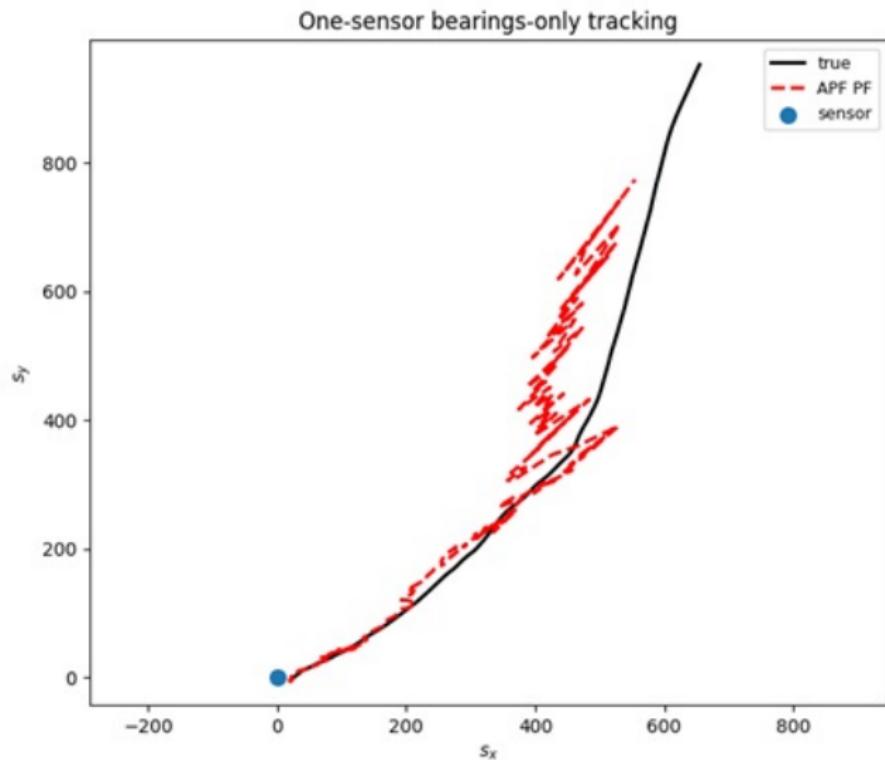
## Weight Computation:

$$w_k^{*(m)} = w_{k-1}^{(m)} \mathcal{N} \left( y_k; \arctan(s_{y,k}^{(m)} / s_{x,k}^{(m)}), \sigma_v^2 \right)$$

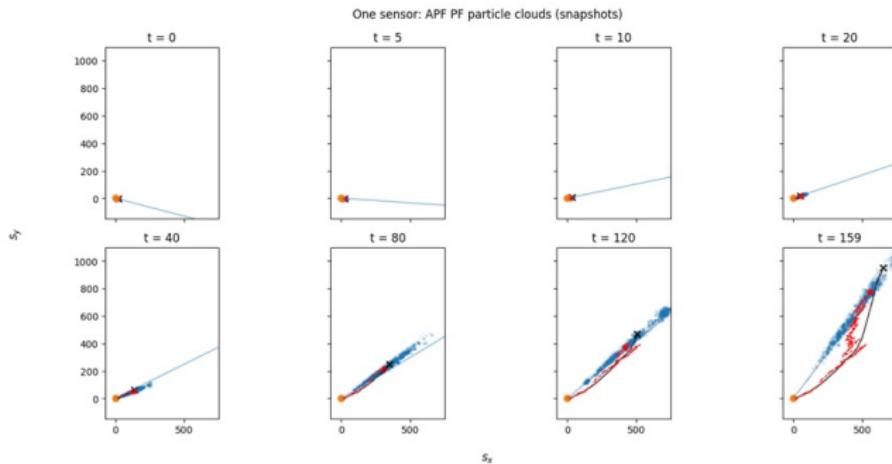
## Normalization & Resampling:

$$w_k^{(m)} = \frac{w_k^{*(m)}}{\sum_{j=1}^M w_k^{*(j)}}, \quad \text{then resample}$$

# Bearings-Only Tracking: Results



# Bearings-Only Tracking: Results



Pay attention to the angles!  
Measurements vs True

# Particle Filter with Observation-Dependent Proposal (1/2)

## Motivation: why include the observation in the proposal?

If we propose  $z_k$  using only the transition  $p(z_k | z_{k-1})$ , many particles land where  $p(y_k | z_k)$  is tiny  $\Rightarrow$  a few particles get almost all the weight (degeneracy).

### General proposal

Choose any proposal that can use the new observation:  $q(z_k | z_{k-1}, y_k)$ .

### Correct importance-weight update

For particle  $m$ :

$$w_k^{(m)} \propto w_{k-1}^{(m)} \frac{p(y_k | z_k^{(m)}) p(z_k^{(m)} | z_{k-1}^{(m)})}{q(z_k^{(m)} | z_{k-1}^{(m)}, y_k)}$$

Normalize:  $w_k^{(m)} = \frac{w_k^{(m)}}{\sum_{j=1}^M w_k^{(j)}}$ .

### Quick mental example

- Suppose  $y_k$  strongly suggests  $z_k \approx 10$ .
- Prior proposal draws  $z_k$  near where  $p(z_k | z_{k-1})$  is large (maybe far from 10).
- Observation-dependent proposal shifts draws toward 10  $\Rightarrow$  fewer wasted samples.

### Intuition

A good  $q$  puts particles in regions of high likelihood (where the data says the state should be), so weights are less variable.

# Particle Filter with Optimal Proposal (2/2)

## Optimal proposal (variance-minimizing)

$$q_k^{\text{opt}}(z_k \mid z_{k-1}, y_k) = p(z_k \mid z_{k-1}, y_k)$$

This choice minimizes the conditional variance of the incremental weights.

## Key simplification of the weights

Start from the general update:

$$w_k \propto w_{k-1} \frac{p(y_k \mid z_k) p(z_k \mid z_{k-1})}{q(z_k \mid z_{k-1}, y_k)}.$$

With  $q = q^{\text{opt}} = p(z_k \mid z_{k-1}, y_k)$  and Bayes' rule:

$$p(z_k \mid z_{k-1}, y_k) = \frac{p(y_k \mid z_k)p(z_k \mid z_{k-1})}{p(y_k \mid z_{k-1})},$$

so the ratio collapses to the **predictive likelihood**:

$$w_k^{(m)} \propto w_{k-1}^{(m)} p(y_k \mid z_{k-1}^{(m)}) \quad p(y_k \mid z_{k-1}) = \int p(y_k \mid z_k)p(z_k \mid z_{k-1}) dz_k.$$

# Advantages of Particle Filters

- **Arbitrary densities:** Represent multimodal, non-Gaussian distributions
- **Adaptive:** Focus on probable regions of state-space
- **Non-Gaussian noise:** Handle directly without approximation
- **Multiple models:** Framework supports switching models
- **Nonlinear flexibility:** No requirement for linearity

# Disadvantages of Particle Filters

- **High complexity:** Computational cost scales with number of particles
- **Particle selection:** Difficult to determine optimal number  $M$  a priori
- **Curse of dimensionality:**  $M$  must increase with state dimension
- **Weight degeneracy:** Many particles accumulate negligible weights
- **Loss of diversity:** Resampling can cause particle collapse
- **Proposal choice:** Optimal density is problem-dependent

# Computational Complexity: Bearings-Only Example

**Scenario:**  $M = 1000$  particles

**Per iteration:**

- Four random number generations per particle
- Propagation through state equation (matrix multiplication)
- $M$  evaluations of nonlinear functions:
  - Exponential
  - Arctangent
- Weight normalization
- Resampling (if needed)

**Overall:**  $\mathcal{O}(M)$  per time step

# Complexity Trade-offs

Component	Cost per Particle	Total
Random number generation	$\mathcal{O}(1)$	$\mathcal{O}(M)$
State propagation	$\mathcal{O}(d^2)$	$\mathcal{O}(Md^2)$
Likelihood evaluation	$\mathcal{O}(1)$	$\mathcal{O}(M)$
Weight normalization	-	$\mathcal{O}(M)$
Resampling	-	$\mathcal{O}(M \log M)$

where  $d$  is state dimension.

# Summary

**Particle Filters:** Powerful framework for nonlinear, non-Gaussian estimation.

## Key Features:

- Represent arbitrary posterior densities
- Recursive Bayesian filtering via Monte Carlo
- Flexible enough for diverse applications
- Practical algorithm with clear steps

## Trade-offs:

- Computational cost vs. accuracy
- Curse of dimensionality
- Algorithm design choices (resampling, proposal)

## Acknowledgements/ Document preparation

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