

Who we are

Cybertec



- We are a PostgreSQL support company
- Clients around the globe
- ▶ What we do:
 - ▶ PostgreSQL 24x7 support
 - Training
 - Consulting
 - Geodata
 - Scaling
- Local office here in Tallinn

Inspiration

Ideas and failures



- ► This content is inspired by a database I have seen earlier this week
- Massive drama:
 - 340 billion rows
 - Oracle reached its limit
 - People tried to solve things with hardware
 - ▶ They will fail (after spending cash on Exadata) as data will grow

What they did



- ► A guideline to failure:
 - ▶ Joining up to 14 tables
 - ▶ No pre-aggregation
 - No thoughts on what to query how

What you should learn



- Small data sets:
 - Do basically what you want
 - Hardware is gonna bail you out
- Large data sets:
 - Stupid queries are gonna kill your
 - The more data you have, the more you have to think
- ▶ There is no "magic parameter"

Potential solutions

Aggregates and joins (1)



```
test=# CREATE TABLE t_gender (id int, name text);
CREATE TABLE
test=# INSERT INTO t_gender
    VALUES (1, 'male'), (2, 'female');
INSERT 0 2
```

Aggregates and joins (2)



```
test=# CREATE TABLE t_person (
    id serial,
    gender int,
    data char(40)
);
CREATE TABLE
```

Aggregates and joins (3)



```
test=# INSERT INTO t_person (gender, data)
    SELECT x % 2 + 1, 'data'
    FROM generate_series(1, 5000000) AS x;
INSERT 0 5000000
```

Simple analysis



Can we speed it up?



- ▶ Does anybody see a way to make this faster?
- ▶ The answer is "deep" inside the planner

Let us try this one



```
test=# WITH x AS
        SELECT gender, count(*) AS res
        FROM
               t_person AS a
        GROUP BY 1
SELECT name, res
FROM
        x, t_gender AS y
WHERE x.gender = y.id;
... <same result> ...
Time: 526.472 ms
```

How did it happen?



- ▶ We do not understand . . .
- ▶ It must be a miracle ;)

Understanding the planner (1)



- ▶ The answer is deep inside the planner
- ▶ Let us see what happens if we use just one CPU core:

test=# SET max_parallel_workers_per_gather TO 0; SET

Understanding the planner (2)



```
explain SELECT name, count(*)
            t gender AS a, t person AS b
    WHERE a.id = b.gender GROUP BY 1;
             QUERY PLAN
 HashAggregate ...
  Group Key: a.name
  -> Hash Join (rows=5000034)
      Hash Cond: (b.gender = a.id)
      -> Seq Scan on t_person b (rows=5000034)
      \rightarrow Hash (cost=1.02..1.02 rows=2 width=10)
          -> Seq Scan on t_gender a (rows=2)
```

Understanding the planner (3)



- ▶ The join is performed BEFORE the aggregation
 - ► Millions of lookups
- ▶ This causes the change in performance

Understanding the planner (4)



Understanding the planner (5)



QUERY PLAN

```
Hash Join (rows=2)
```

Hash Cond: (y.id = x.gender)

CTE x

- -> HashAggregate (rows=2)
 Group Key: a.gender
 - -> Seq Scan on t_person a
 (rows=5000034)
- -> Seq Scan on t_gender y (rows=2)
- -> Hash (rows=2)
 - -> CTE Scan on x (rows=2)

Lessons learned



- Difference is irrelent if your amount of data is very small
- Small things can make a difference
- Good news: An in-core fix is on the way for (maybe) PostgreSQL 11.0.
 - If you are REALLY in need, we can help

One more classical example



- Processing A LOT of data
 - Suppose we have 20 years worth of data
 - 1 billion rows per year

```
SELECT sensor, count(temp)
FROM t_sensor
WHERE t BETWEEN '2014-01-01'
    AND '2014-12-31'
GROUP BY sensor;
```

Observations



- Reading 1 billion out of 20 billion rows can be slow
- ▶ A classical btree might be a nightmare too
 - ► A lot of random I/O
 - Size is a round 20.000.000.000 * 25 bytes
- We can do A LOT better

Ideas



- Partition data by year
 - A sequential scan on 1 billion rows is A LOT better than using a btree
 - ▶ The planner will automatically kick out unnecessary partitions
- Alternatively:
 - Use brin indexes (Block range indexes)

An example (1)



```
CREATE INDEX
Time: 1542.177 ms (00:01.542)
test=# CREATE INDEX idx_brin ON t_person USING brin(id);
```

test=# CREATE INDEX idx_btree ON t_person (id);

Time: 721.838 ms

CREATE INDEX

An example (2)



BRIN at work



- ► Takes 128 blocks
 - ▶ Stores min + max value of the block
- ► Super small (2000 x smaller than btrees)
- Only works well when there is correlation

Doing many things at once

Passing over data too often



- ▶ One source of trouble is to read data too often
- Some ideas:
 - Use grouping sets and partial aggregates
 - Use synchronous sequential scans
 - Use pre-aggregation

Grouping sets: Doing more at once



Preparing some data

```
test=# ALTER TABLE t_person
   ADD COLUMN age int DEFAULT random()*100;
ALTER TABLE
```

test=#	SELE	CT * F	'ROM	t_pers	on 1	LIMIT	4
id		gender	.	data	-	age	
	+-		-+-		+		
500000	1	2	: (data	-	78	
500000	2	1	. (data		26	
500000	3	2	: (data	- 1	33	
500000	4 I	1	. 1	data	- 1	55	

Adding ROLLUP



Adding partial aggregates



```
test=# SELECT
                name,
       count(*) AS everybody,
       count(*) FILTER (WHERE age < 50) AS young,</pre>
       count(*) FILTER (WHERE age >= 50) AS censored
FROM
        t gender AS a, t person AS b
WHERE
        a.id = b.gender
GROUP BY ROLLUP(1)
ORDER BY 1:
        | everybody |
                      young
                                 censored
  name
            2500000
 female |
                       1238156
                                  1261844
male
            2500000
                      1238403
                                  1261597
            5000000 | 2476559
                              2523441
```

Wrapping things up



- Remember:
 - ► Those are just some ideas
 - You can do a lot more
- A lot of what I sad is true for PostgreSQL AND Oracle, etc.
 - You can still get rid of Oracle ;)

Finally



- ► Thank you for your attention
- Any questions?

Contact us



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