

EQUIVALENCE WITH FA

COMP 4200 – Formal Language



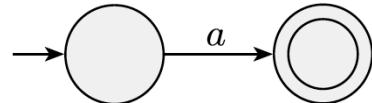
EQUIVALENCE WITH FINITE AUTOMATA

- A language is regular if and only if some regular expression describes it.
- This theorem has two directions.
 - If a language is described by a regular expression, then it is regular.
 - If a language is regular, then it is described by a regular expression.



IF A LANGUAGE IS DESCRIBED BY A REGULAR EXPRESSION, THEN IT IS REGULAR.

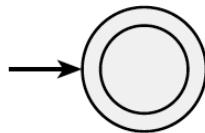
- We have a RE, R describing some language A. We show how to convert R into an NFA recognizing A.
- First, convert R into NFA N. We consider 6 cases from formal definition.
 1. $R = a$ for some $a \in \Sigma$. Then $L(R) = \{a\}$, the NFA recognizes $L(R)$.



- Formally, $N = \{q_1, q_2\}, \Sigma, \delta, q_1, \{q_2\}$, Accepts only a.
where we describe δ by saying that $\delta(q_1, a) = \{q_2\}$ and that $\delta(r, b) = \emptyset$ for $r \neq q_1$ or $b \neq a$.



2. $R = \epsilon$. Then $L(R) = \{\epsilon\}$, and the following NFA recognizes $L(R)$.

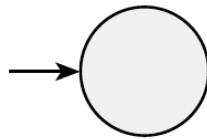


ϵ

- Formally, $N = \{q_1\}, \Sigma, \delta, q_1, \{q_1\}$, where $\delta(r, b) = \emptyset$ for any r and b .

3. $R = \emptyset$. Then $L(R) = \emptyset$, and the following NFA recognizes $L(R)$.

no final state for \emptyset



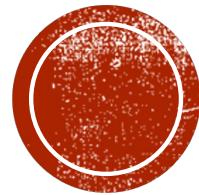
- Formally, $N = \{\{q\}, \Sigma, \delta, q, \emptyset\}$ where $\delta(r, b) = \emptyset$ for any r and b .

4. $R = R_1 \cup R_2$.

5. $R = R_1 \circ R_2$.

6. $R = R^*$

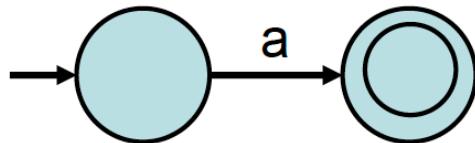




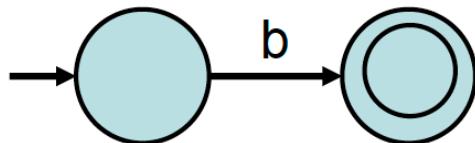
BUILDING AN NFA FROM THE REGULAR EXPRESSION

BASE CASES

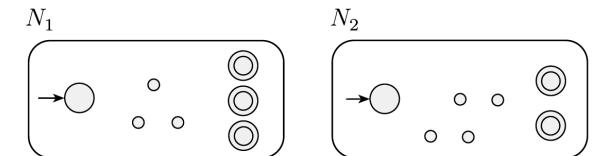
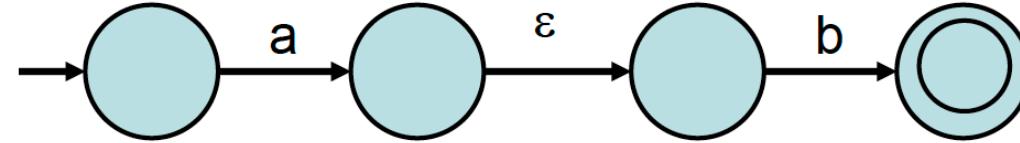
- a,



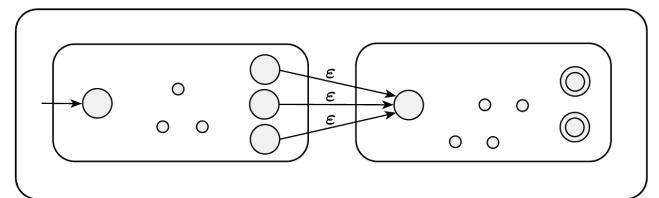
- b,

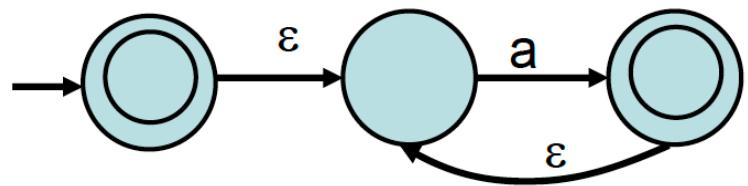
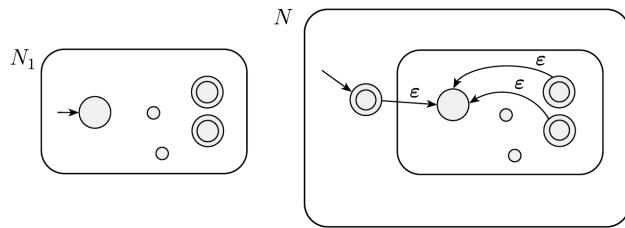
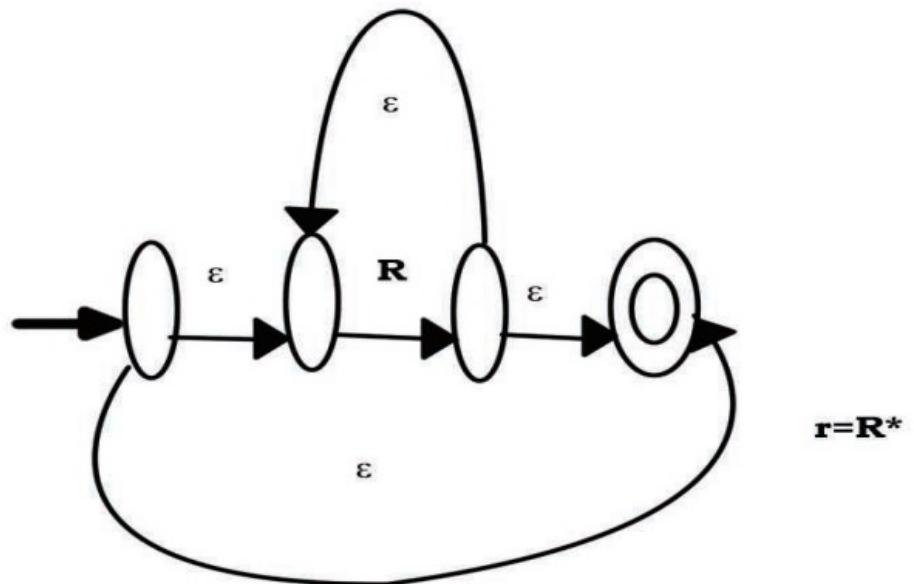


- ab,

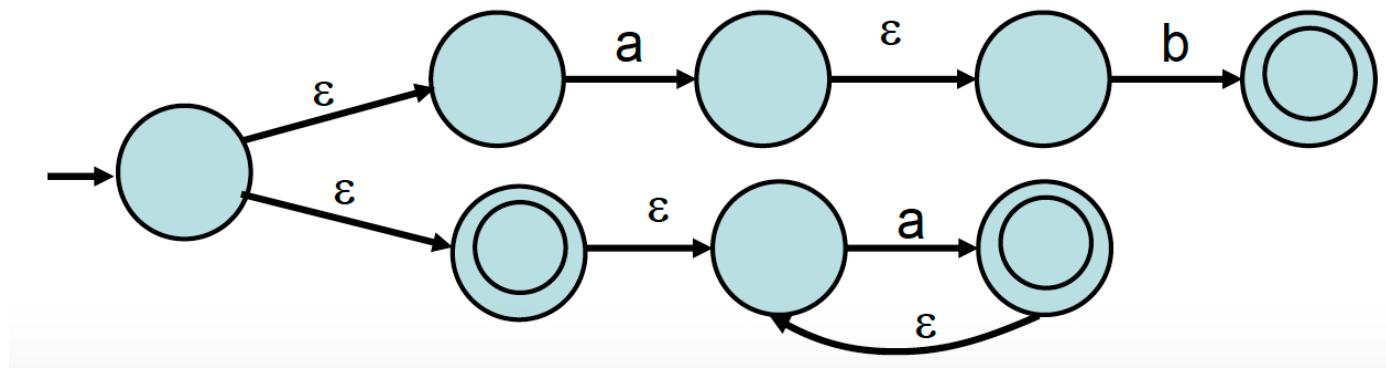
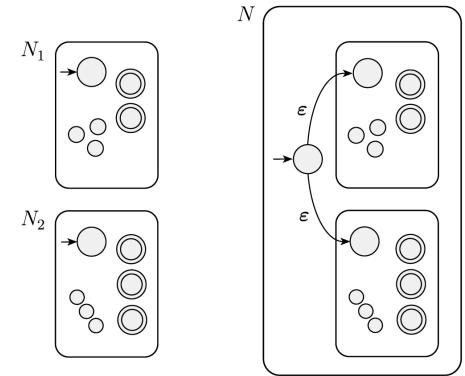


N





$$L = AB \cup A^*$$

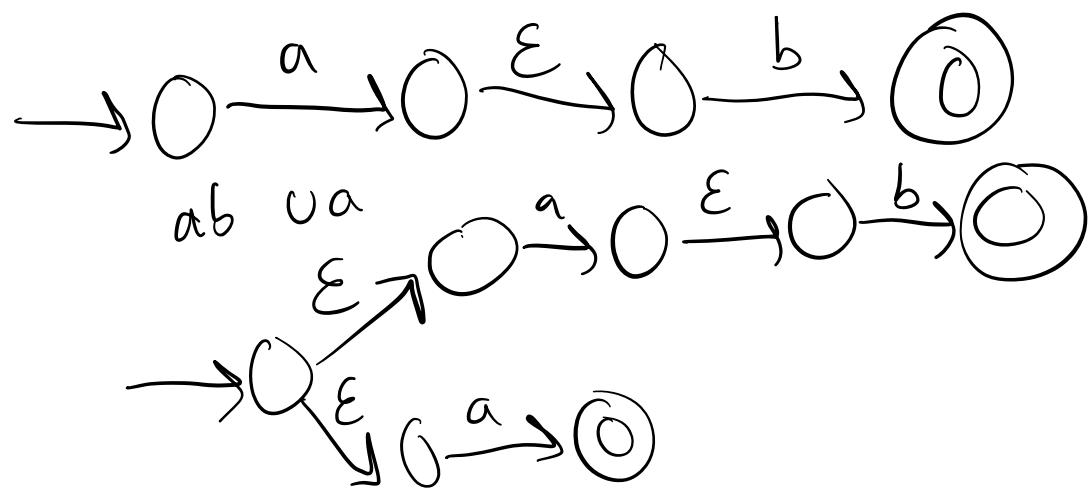


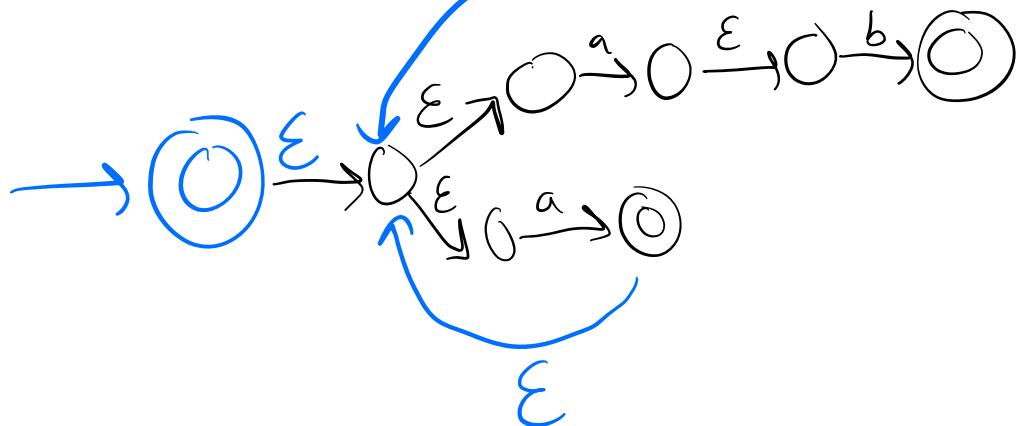
a

$$(AB \cup A)^*_b \quad (ab \cup a)^*$$



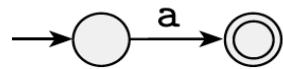
ab



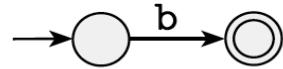
$(ab \cup a)^*$ ϵ 

$$(AB \cup A)^*$$

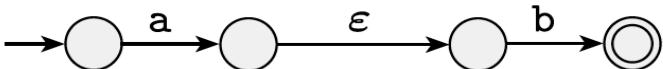
a



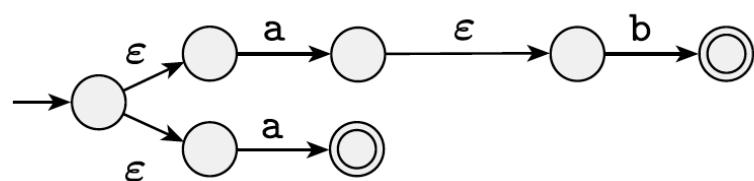
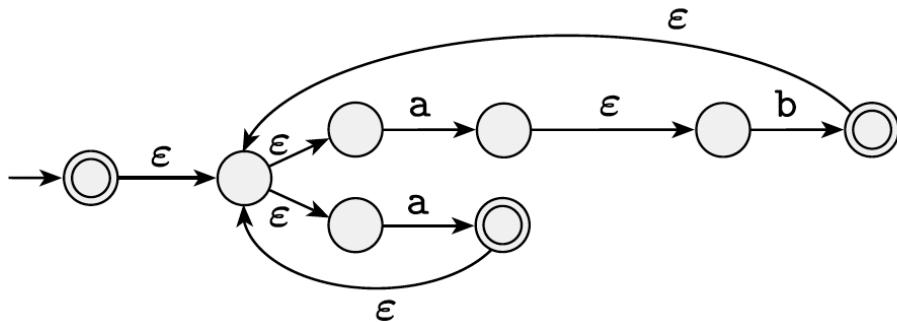
b



ab



ab ∪ a

 $(ab \cup a)^*$ 

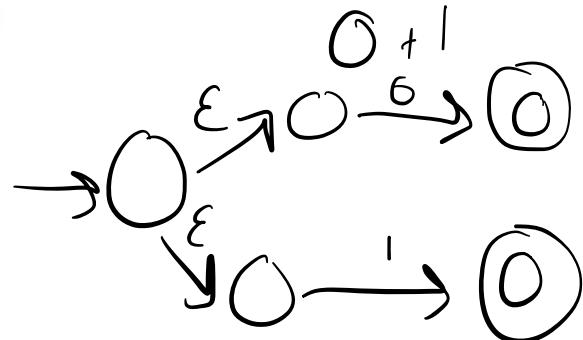
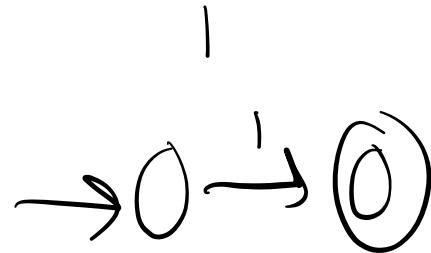
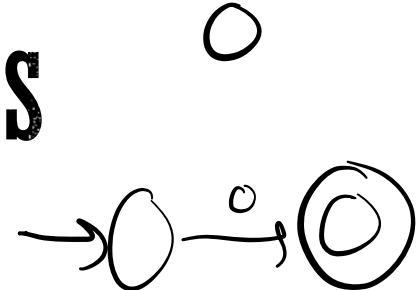
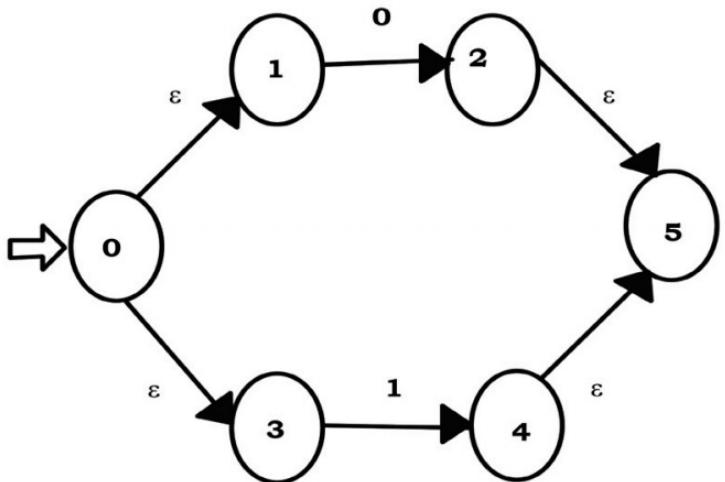
WHY?

- Many software tools work by matching regular expressions against text.
- One possible algorithm for doing so:
 - Convert the regular expression to an NFA.
 - (Optionally) Convert the NFA to a DFA using the subset construction.
 - Run the text through the finite automaton and look for matches.
- Runs extremely quickly!

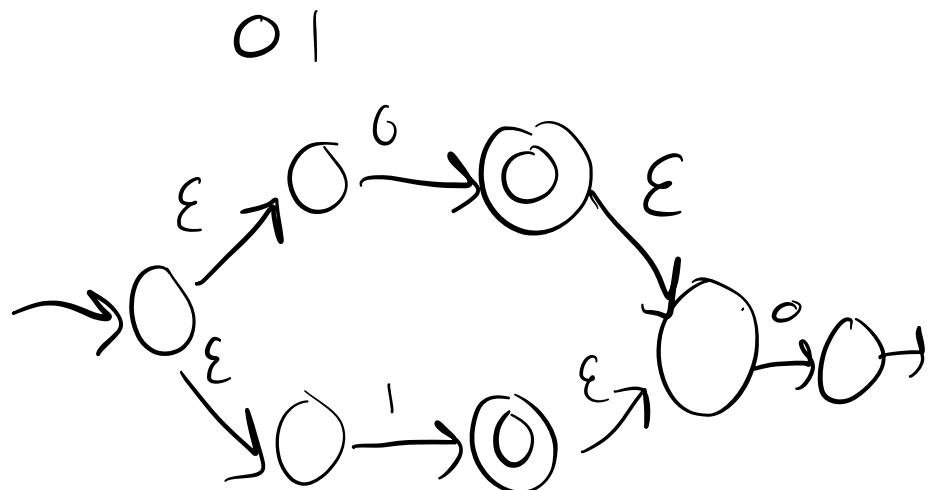
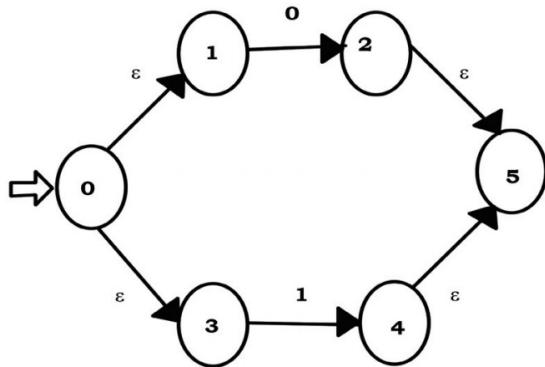


BASIC CONVERSIONS

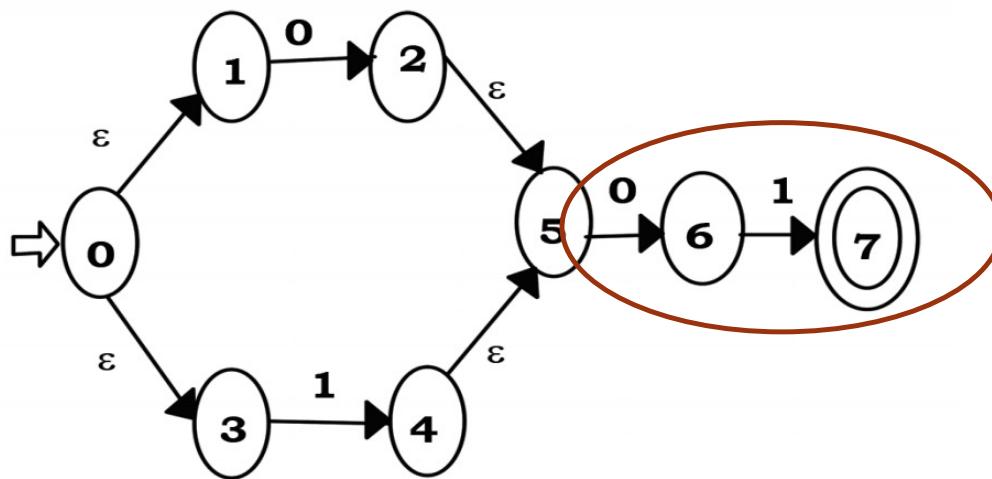
- $0 + 1$



- $(0+1)01$
- $(0+1)$



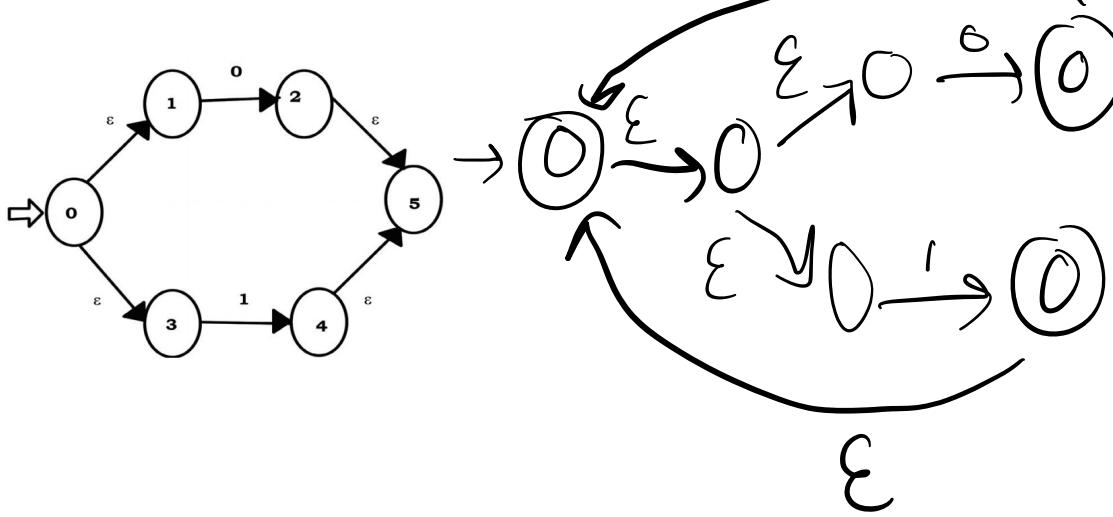
- $(0+1)01$



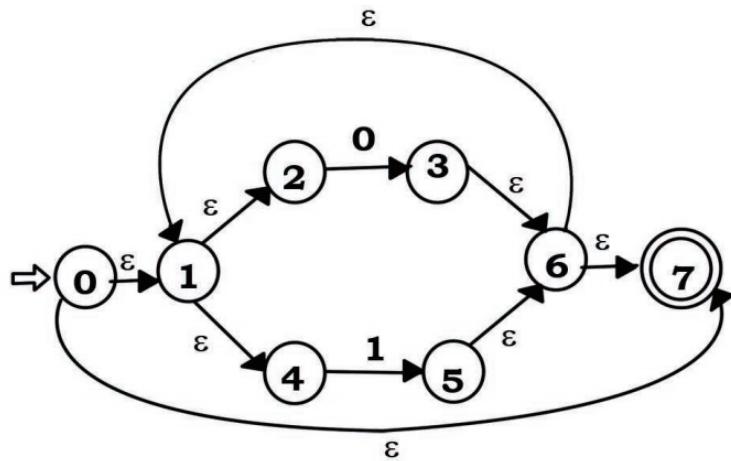
ϵ



- $(0+1)^*$
- $(0+1)$



- $(0+1)^*$



11

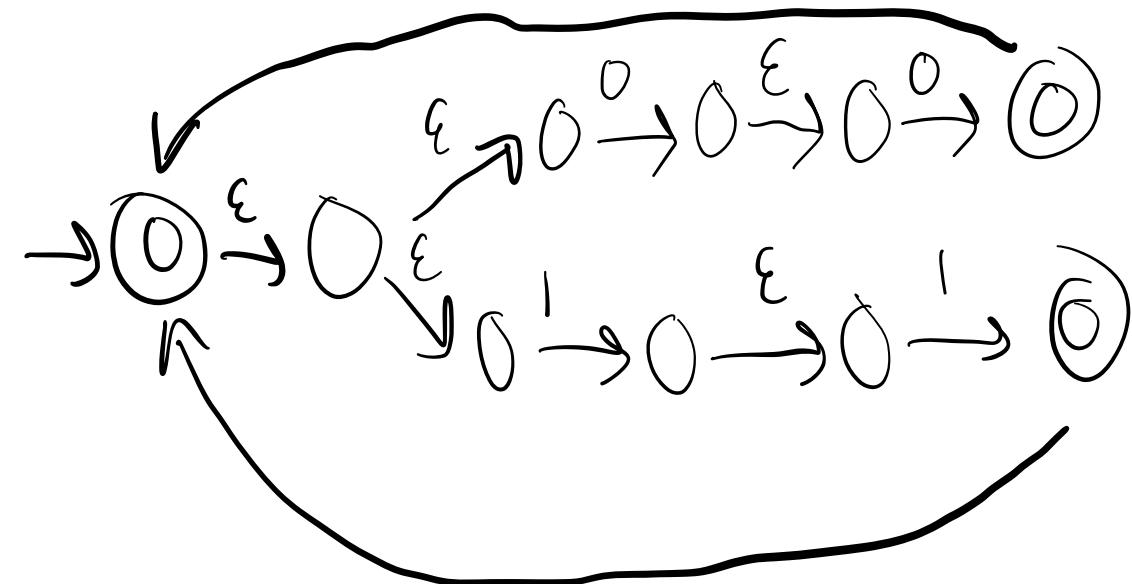


$(00+11)^*$

00



$00+11^* \varepsilon$

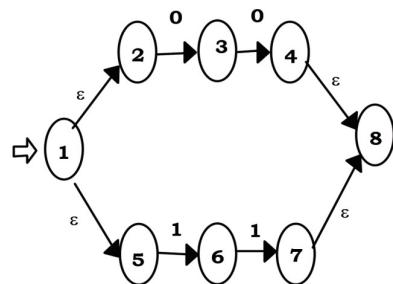


ε

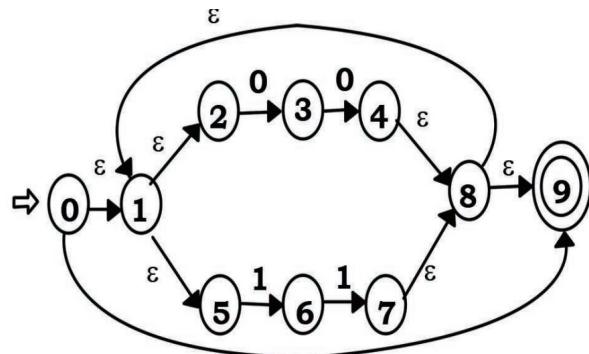


$$(00+11)^*$$

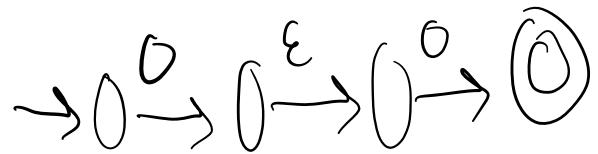
- Step 1: $(00+11)$



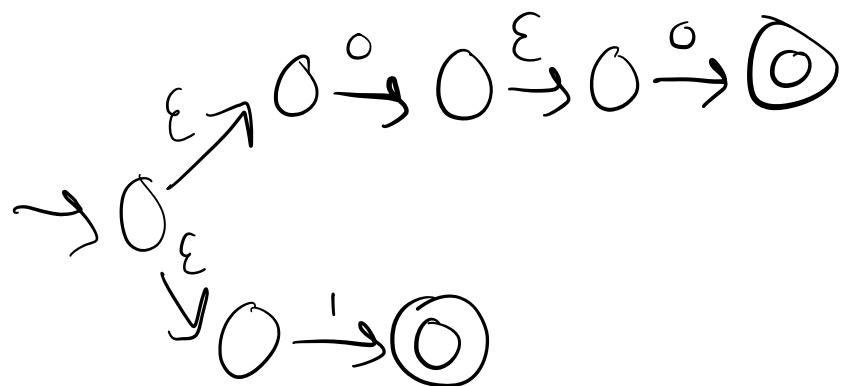
- Step 2: $(00+11)^*$



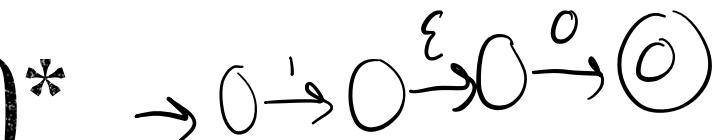
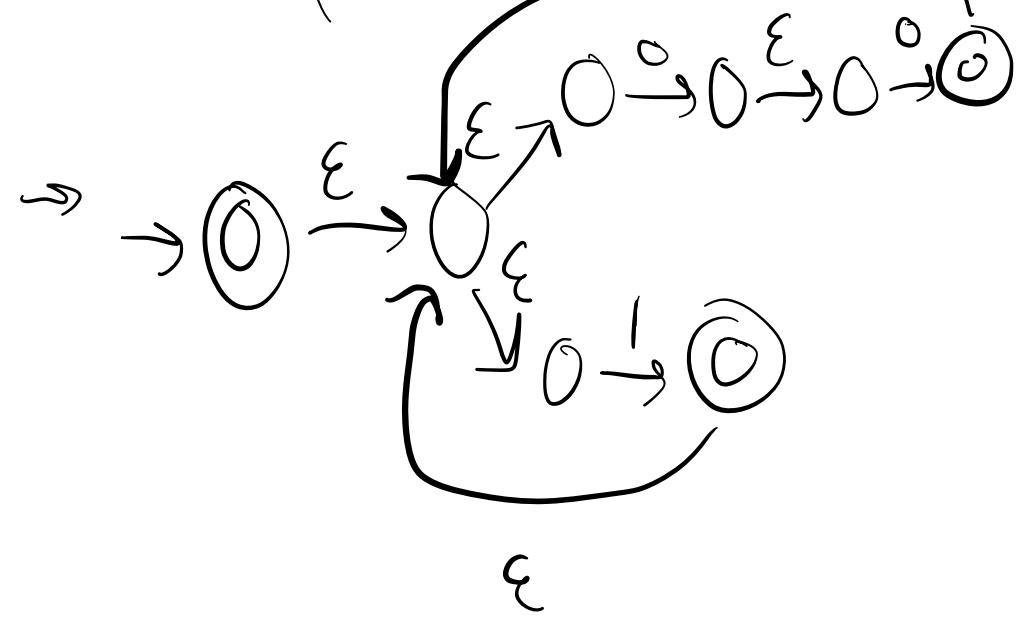
00



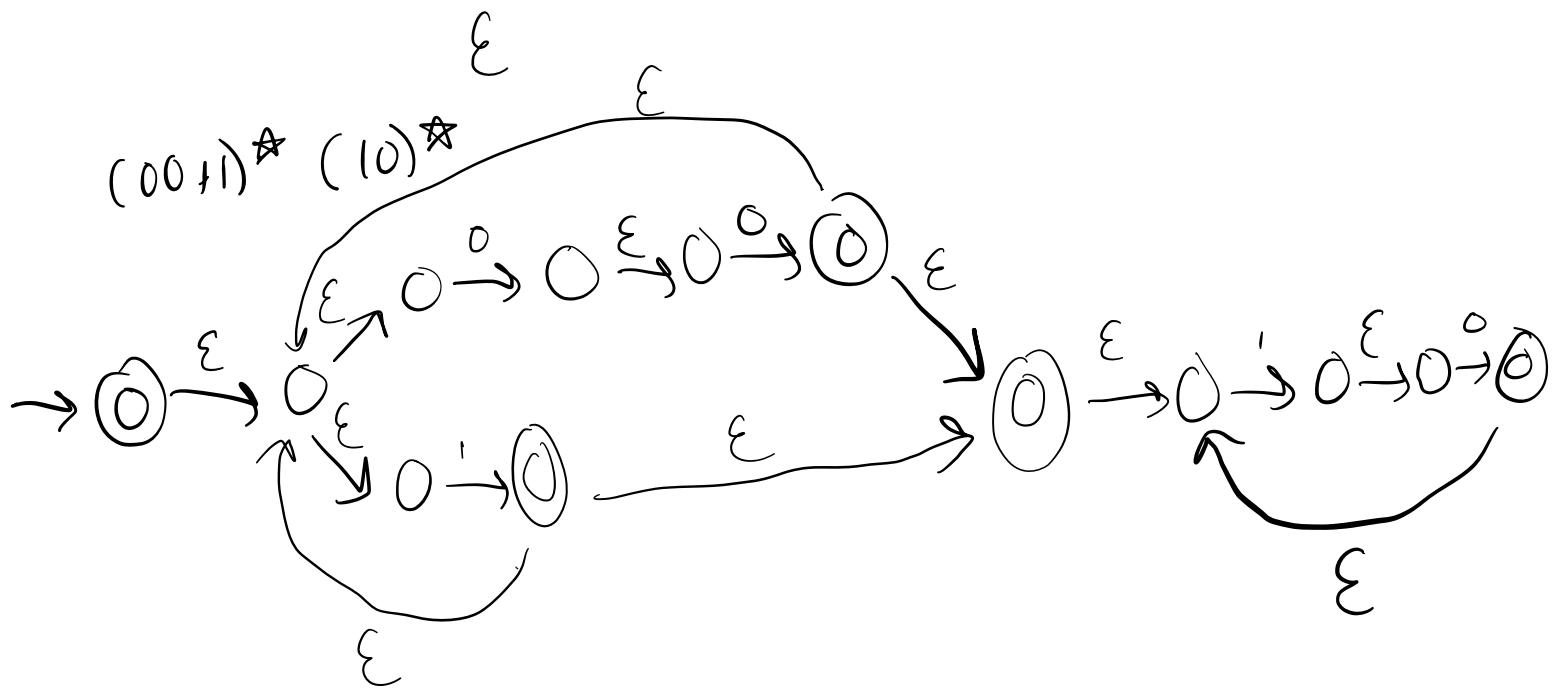
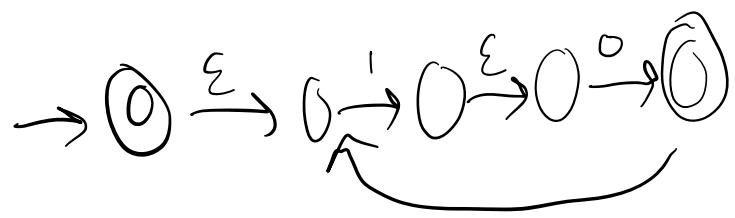
00 + 1

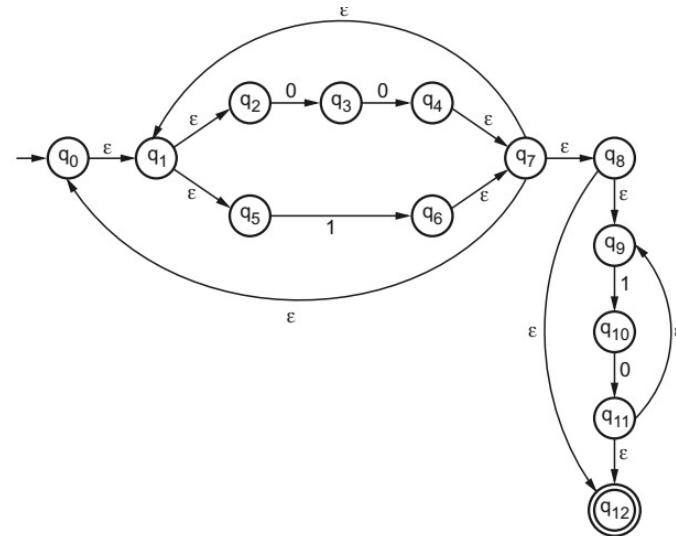

 $(00 + 1)^* \ (10)^*$

10

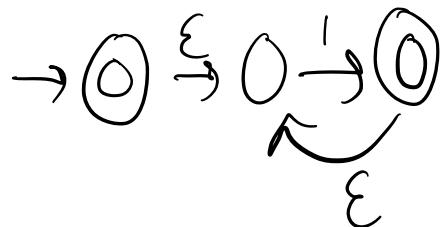

 $(00 + 1)^* \ \epsilon$


$(10)^\star$

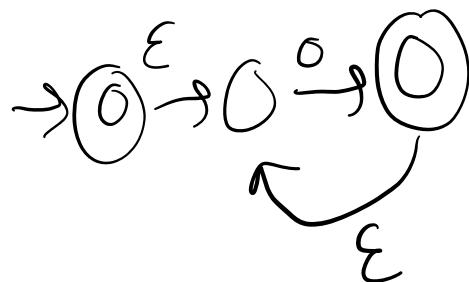


$$(00 + 1)^* \ (10)^*$$


1*



0*



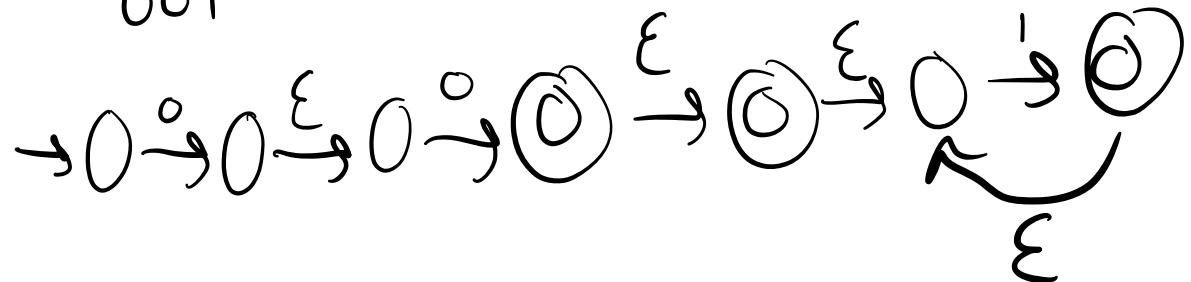
00



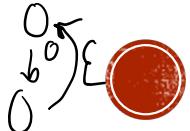
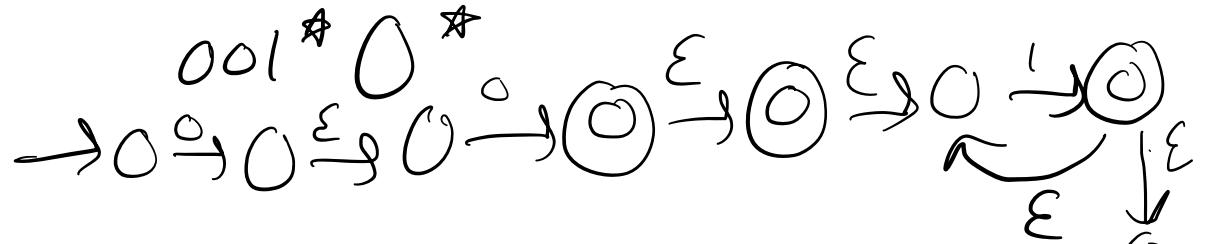
00(1*)(0*)11

11
*
+

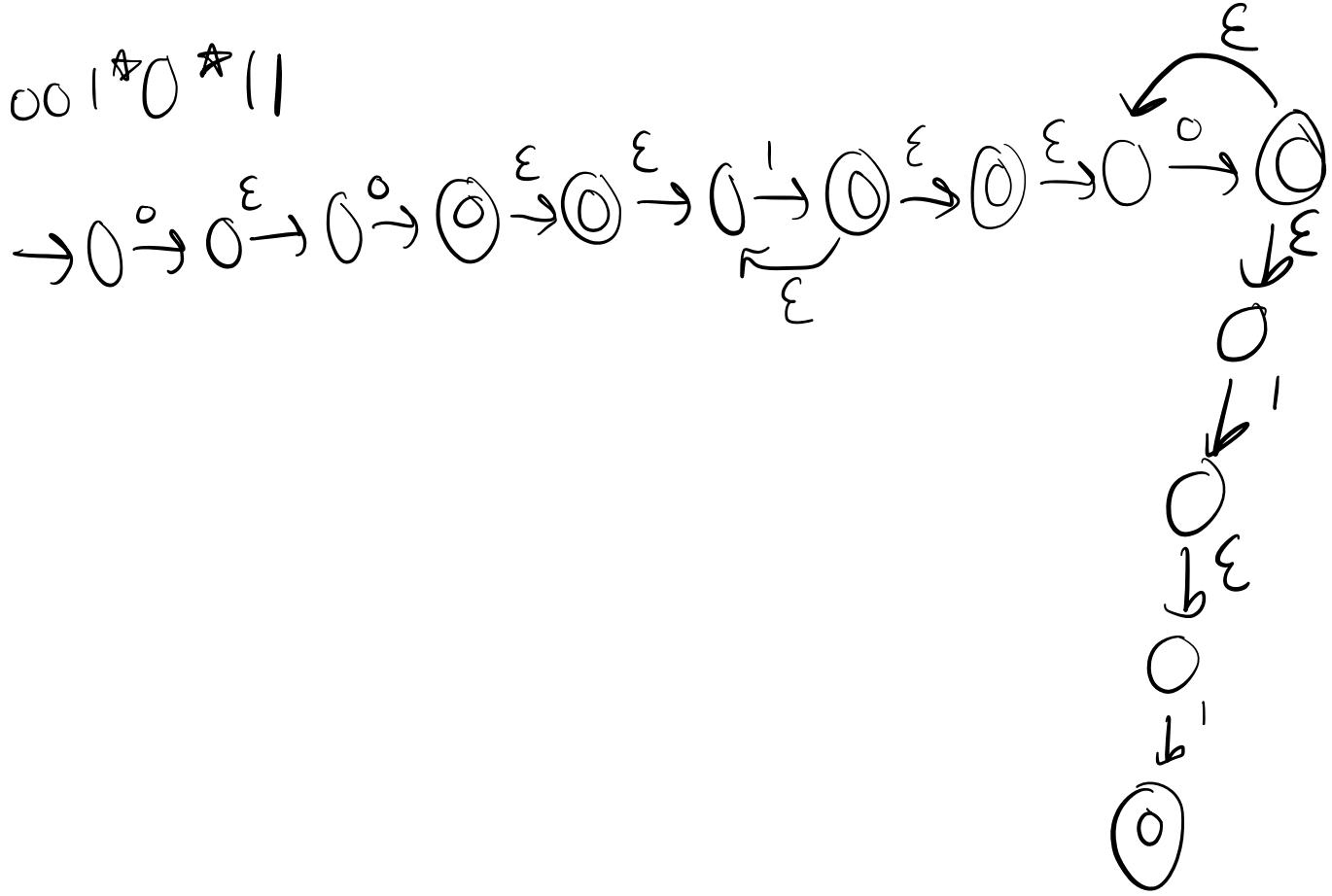
001*



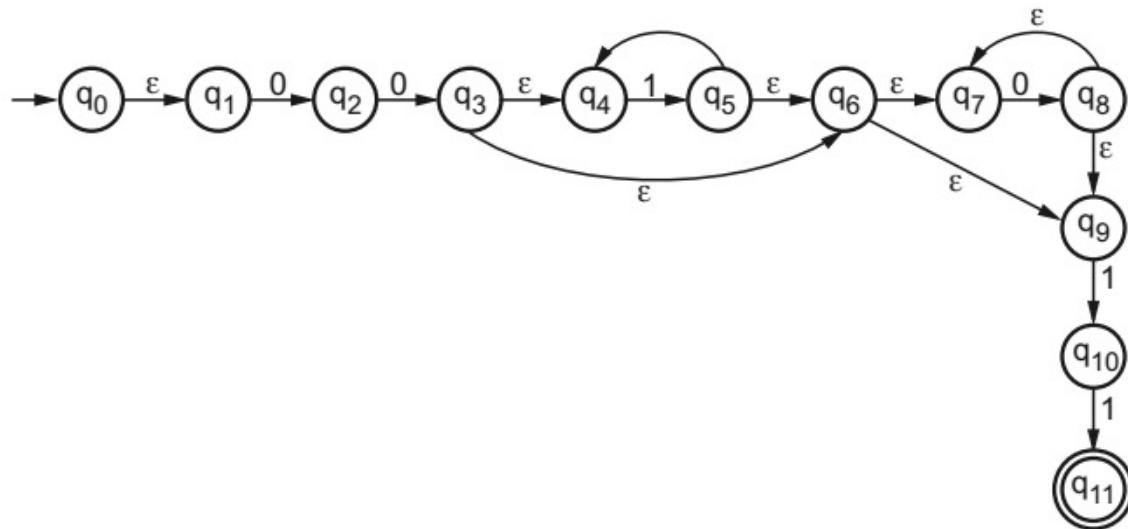
001* 0*



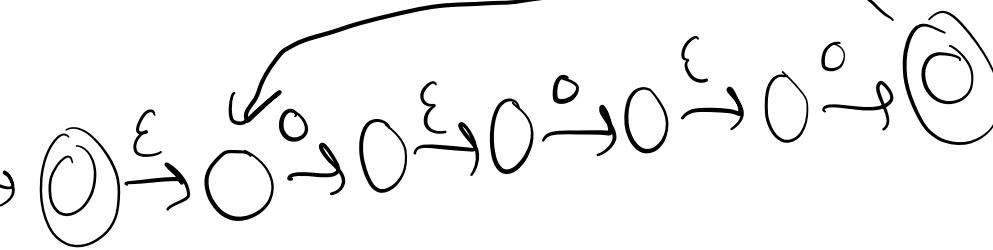
oo 1[☆] 0[☆] ||



001*0*11

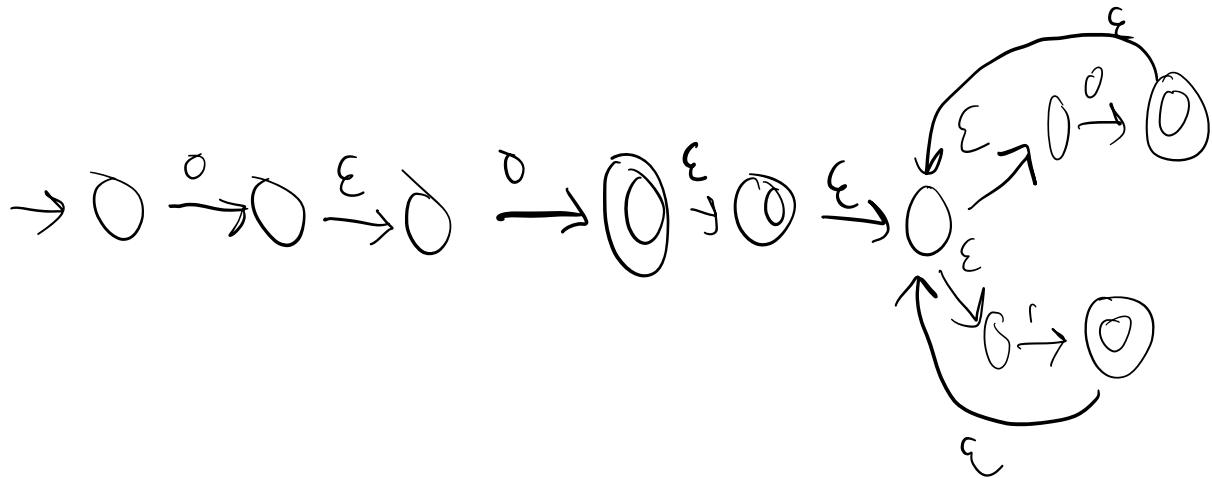


TRY YOURSELF!

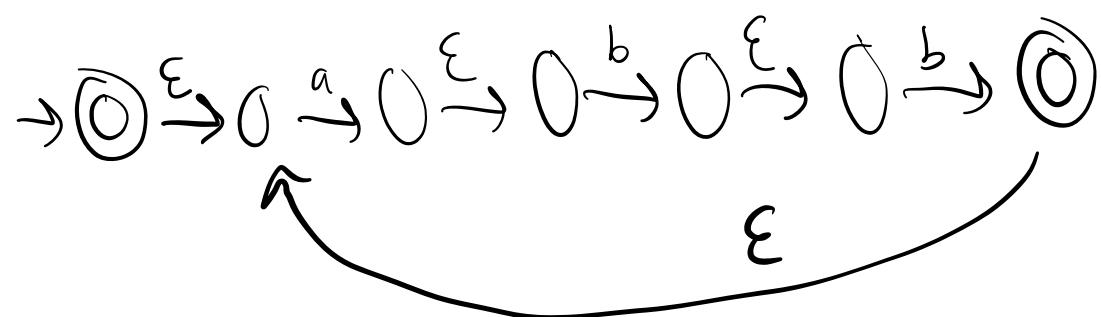
- $(a \cup b)^* aba$
- $(000)^* 1 \cup (00)^* 1 \rightarrow$ 
- $00(0 \cup 1)^*$
- $(ab \cup c)^* b$
- $(0+1)^* (00+11) (0+1)^*$
- $(ab+c^*)^* b$
- $a(abb)^* \cup b$
- $a(bc)^*$



$00(0\cup 1)^*$



$a(ab^*)^* \cup b$

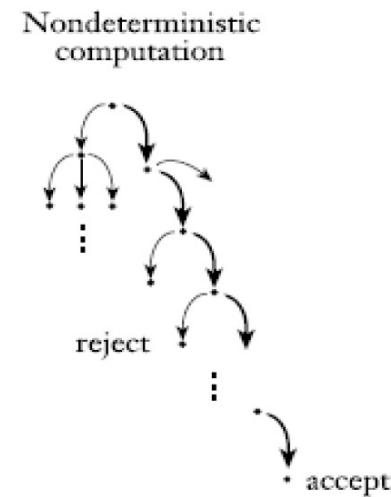




FA TO RE

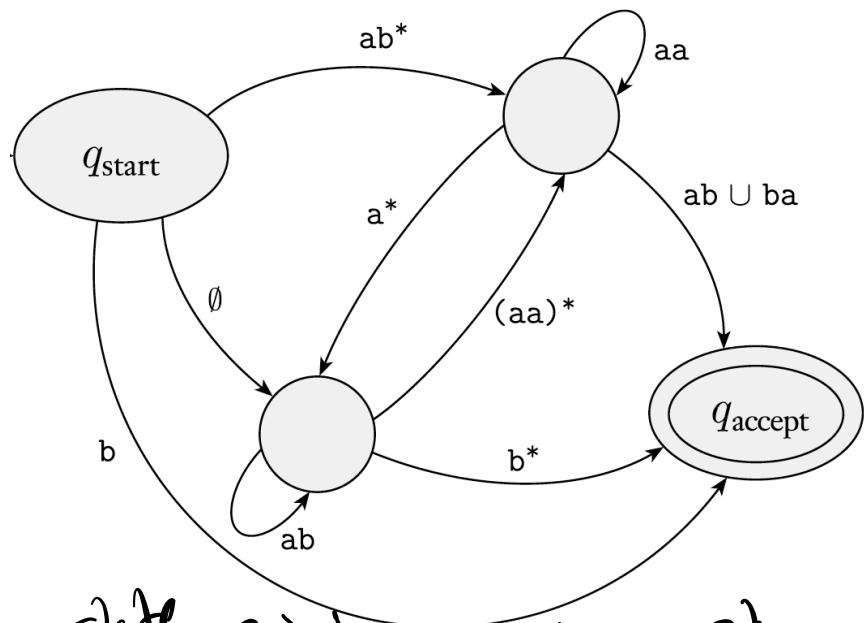
IF A LANGUAGE IS REGULAR, THEN IT IS DESCRIBED BY A REGULAR EXPRESSION.

- We need to show that if a language A is regular, a regular expression describes it.
 - Convert DFA to RE
- Two parts, using a new type of finite automaton called a **generalized nondeterministic finite automaton, GNFA**.
 - Convert DFAs into GNFAs, and
 - GNFAs into regular expressions
- A GNFA is nondeterministic and so may have several different ways to process the same input string



GENERALIZED NONDETERMINISTIC FINITE AUTOMATON

start & accept can't be the same
no incoming arrows for start state



every state points to the rest

- GNFA, is a FA with transition having RE.
- We require that GNFA always have a special form that meets the following conditions.
 - The start state has transition arrows going to **every other state** but no incoming arrows - arrows coming in from any other state.
 - There is only a *single accept state*, and it has arrows coming in from every other state but no arrows going to any other state. Furthermore, the accept state is not the same as the start state.
 - Except for the start and accept states, one arrow goes from every state to every other state and also from each state to itself.

| accept state

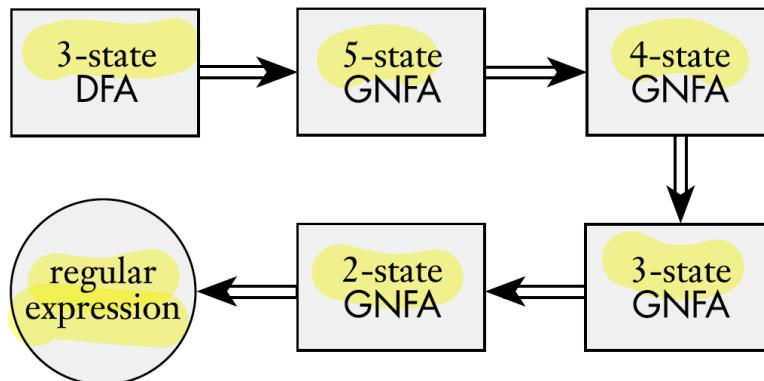


CONVERT DFA TO GNFA

- Add new start and accept state.
- ϵ arrow to the old start state and a ϵ arrows from the old accept states.
- If any arrows have multiple labels, we replace each with a single arrow whose label is the union of the previous labels.
- If no arrows between states add \emptyset , which has no cost.
- Now GNFA is in special form



- Say that the GNFA has k states. Then, because a GNFA must have a start and an accept state and they must be different from each other, we know that $k \geq 2$.
 - if $k > 2$, construct an equivalent GNFA with $k - 1$ states. This step can be repeated on the new GNFA until it is reduced to two states.
 - If $k = 2$, the GNFA has a single arrow that goes from the start state to the accept state. The label of this arrow is the equivalent regular expression.

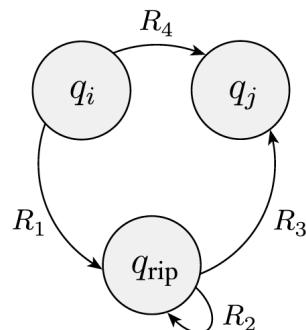


Typical stages in converting a DFA to a regular expression

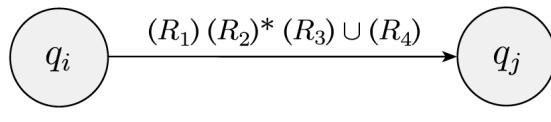


CONSTRUCTING AN EQUIVALENT GNFA WITH ONE FEWER STATE

- Select a state
- Rip it out of the machine
- Repair the remainder so that the same language is still recognized, call the removed state q_{rip} .
- Take the machine from q_i to q_j either directly or via q_{rip} .
if parallel then union



before

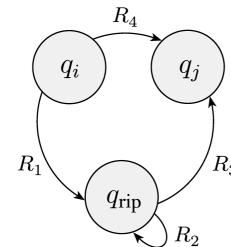


after

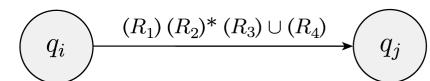


In the old machine, if

- q_i goes to q_{rip} with an arrow labeled R_1 ,
- q_{rip} goes to itself with an arrow labeled R_2 ,
- q_{rip} goes to q_j with an arrow labeled R_3 , and
- q_i goes to q_j with an arrow labeled R_4 ,
- Then in the new machine, the arrow from q_i to q_j gets the label $\rightarrow(R_1)(R_2)^*(R_3) \cup (R_4)$



before



after



FORMAL DEFINITION

- A GNFA is similar to a NFA except for the transition function, which has the form

$$\delta: (Q - \{q_{\text{accept}}\}) \times (Q - \{q_{\text{start}}\}) \longrightarrow \mathcal{R}.$$

A generalized nondeterministic finite automaton is a 5-tuple, $(Q, \Sigma, \delta, q_{\text{start}}, q_{\text{accept}})$, where

1. Q is the finite set of states,
2. Σ is the input alphabet,
3. $\delta: (Q - \{q_{\text{accept}}\}) \times (Q - \{q_{\text{start}}\}) \rightarrow \mathcal{R}$ is the transition function,
4. q_{start} is the start state, and
5. q_{accept} is the accept state.



- Consider M be the DFA for language A . Then we convert M to a GNFA G by adding a new start state and a new accept state and additional transition arrows as necessary.
- $\text{CONVERT}(G)$, which takes a GNFA and returns an equivalent regular expression.
- This procedure uses recursion, which means that it calls itself.

- $\text{CONVERT}(G)$:

- Let k be the number of states of G .
- If $k = 2$, then G must consist of a start state, an accept state, and a single arrow connecting them and labeled with a regular expression R . Return the expression R .
- If $k > 2$, we select any state $q_{\text{rip}} \in Q$ different from q_{start} and q_{accept} and let G' be the GNFA $(Q', \Sigma, \delta', q_{\text{start}}, q_{\text{accept}})$, where

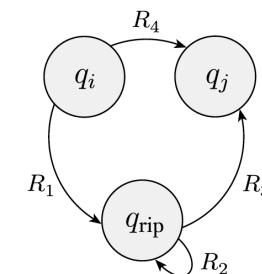
$$Q' = Q - \{q_{\text{rip}}\},$$

and for any $q_i \in Q' - \{q_{\text{accept}}\}$ and any $q_j \in Q' - \{q_{\text{start}}\}$, let

$$\delta'(q_i, q_j) = (R_1)(R_2)^*(R_3) \cup (R_4),$$

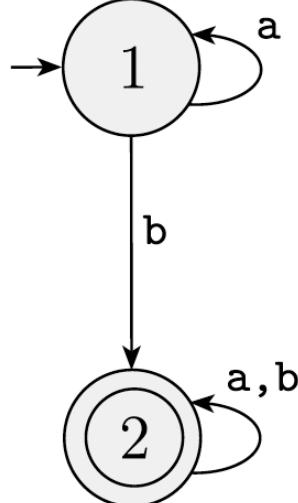
for $R_1 = \delta(q_i, q_{\text{rip}})$, $R_2 = \delta(q_{\text{rip}}, q_{\text{rip}})$, $R_3 = \delta(q_{\text{rip}}, q_j)$, and $R_4 = \delta(q_i, q_j)$.

- Compute $\text{CONVERT}(G')$ and return this value.

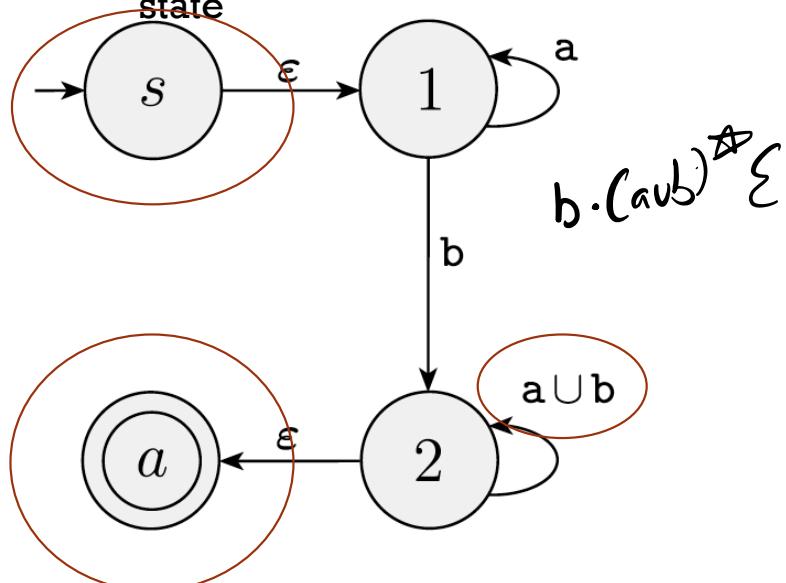


EXAMPLE DFA TO GNFA

Given DFA

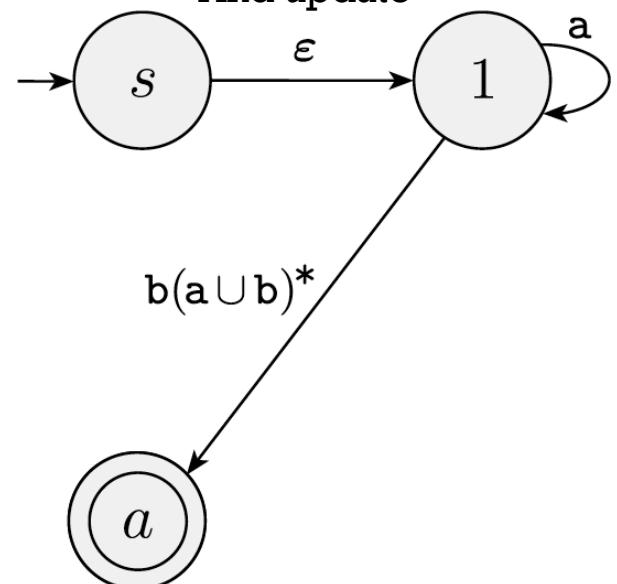


Adding new start state and accept state

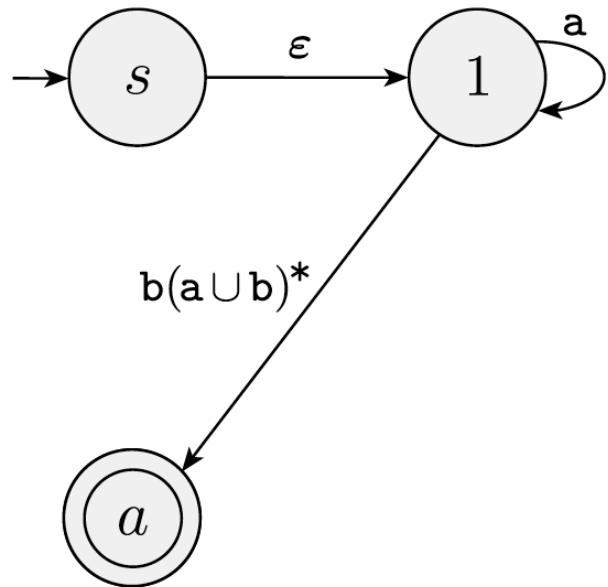


GNFA may have only single transition going from 2 to itself

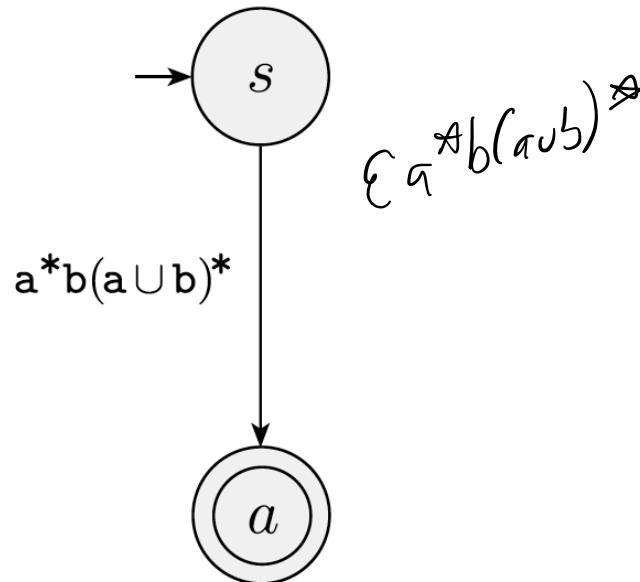
remove state 2
And update



State q_i is state 1, state q_j is a, and q_{trip} is 2, so $R_1 = b$, $R_2 = a \cup b$, $R_3 = \epsilon$, and $R_4 = \emptyset$. New label is $(b)(a \cup b)^*(\epsilon) \cup \emptyset \rightarrow b(a \cup b)^*$



State q_i is state 1 , state q_j is a , and q_{rip} is 2 ,
so $R_1 = b$, $R_2 = a \cup b$, $R_3 = \epsilon$, and $R_4 = \emptyset$.
New label is $(b)(a \cup b)^*(\epsilon) \cup \emptyset \rightarrow b(a \cup b)^*$.



Only start and accept state remain

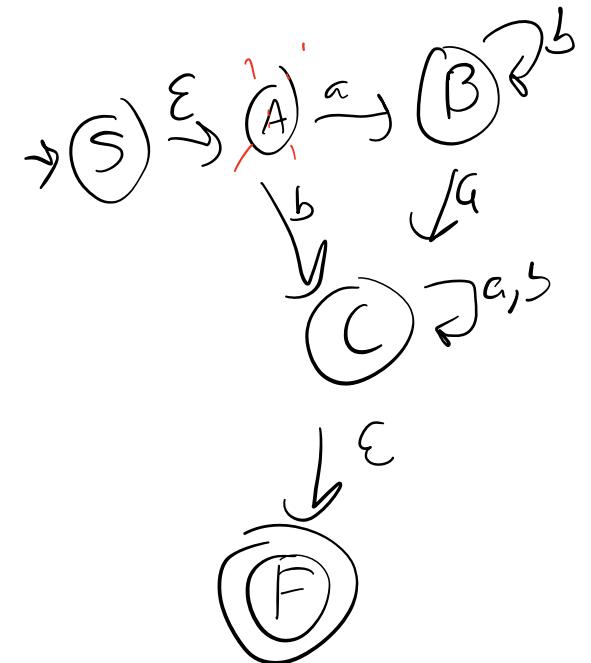
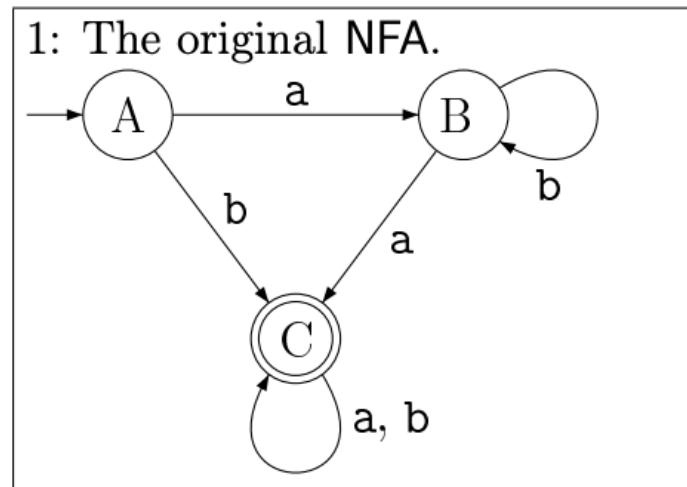


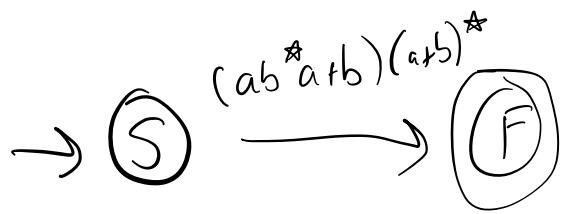
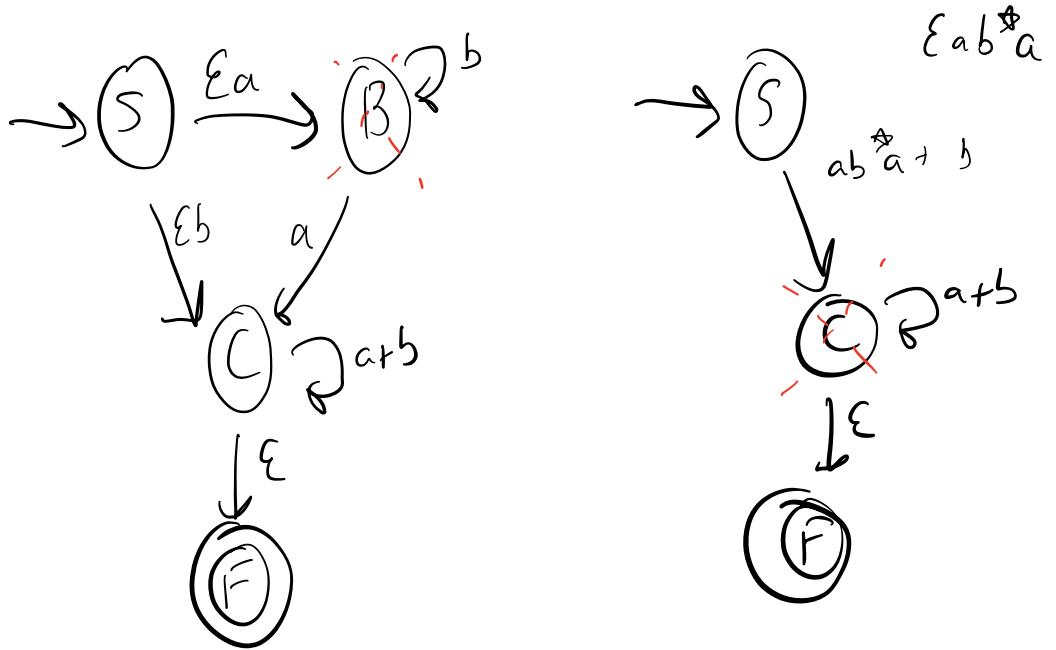
HINTS

- The initial state of the DFA must not have any incoming edge.
- There must exist only one final state in the DFA.
- The final state of the DFA must not have any outgoing edge.
- Eliminate all the intermediate states one by one.
- These states may be eliminated in any order.
- Only an initial state going to the final state will be left.
- The transition is the required regular expression.
- Same direction and loops between two states → concatenation
- Opposite transitions and parallel transition → union
- Self loop → closure

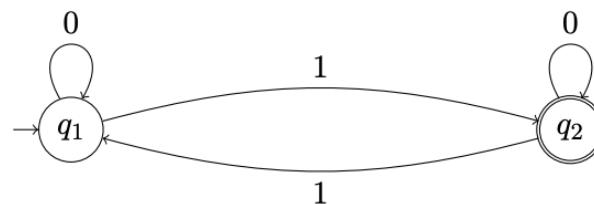
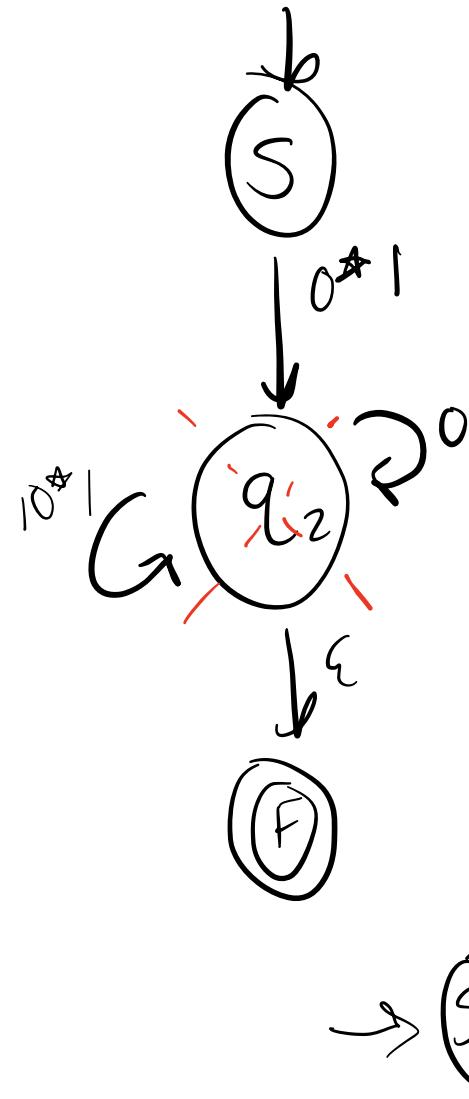


EXAMPLE – 2



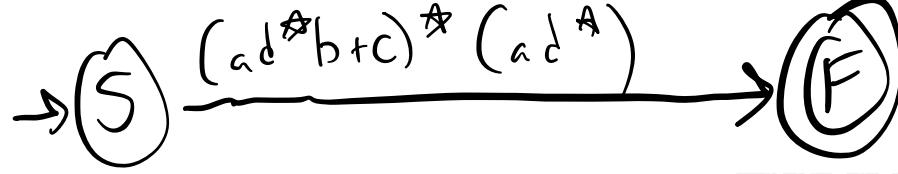


EXAMPLE – 3

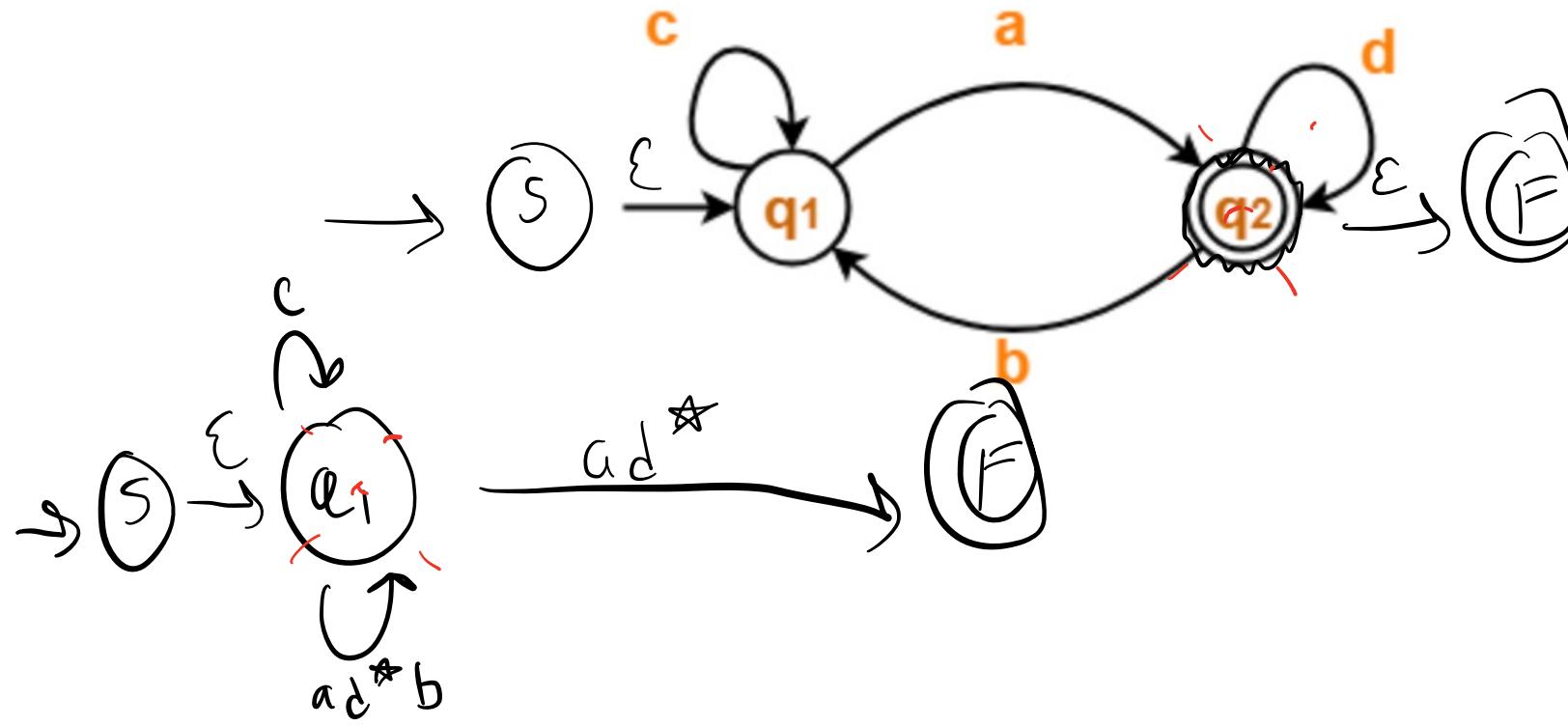


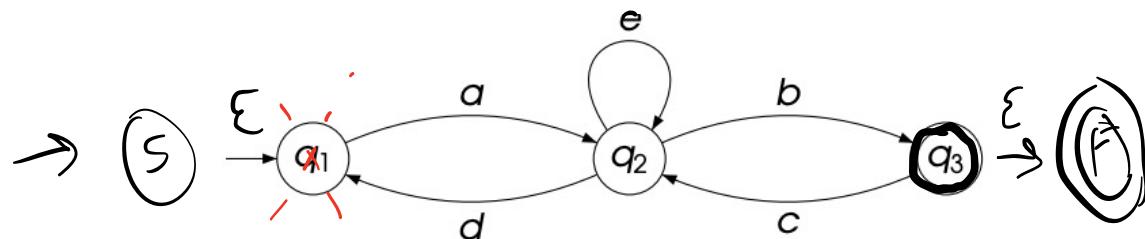
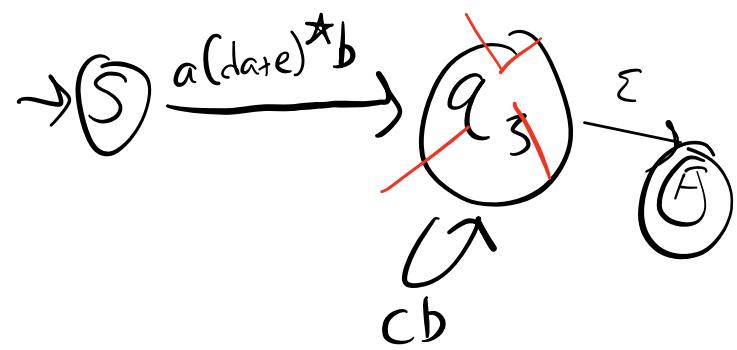
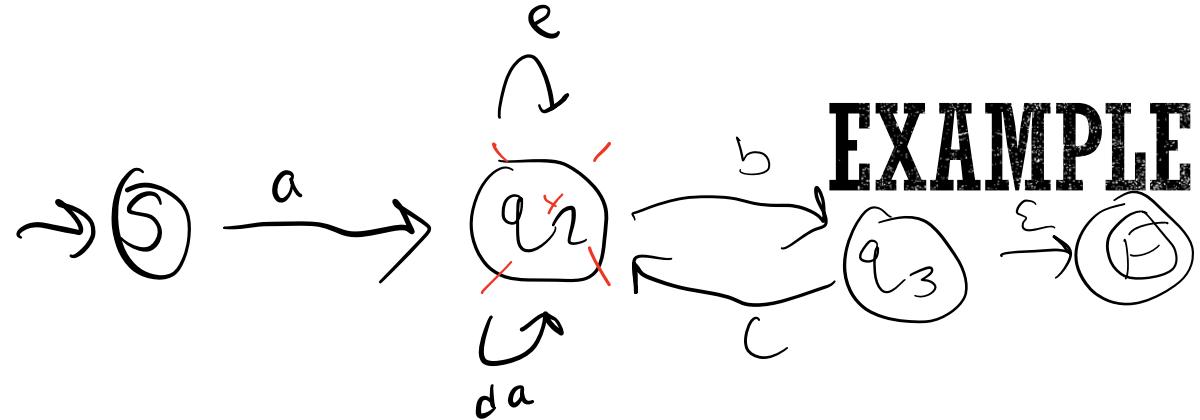
$$S \xrightarrow{(0^* 1)(0 + 10^* 1)^*} F$$



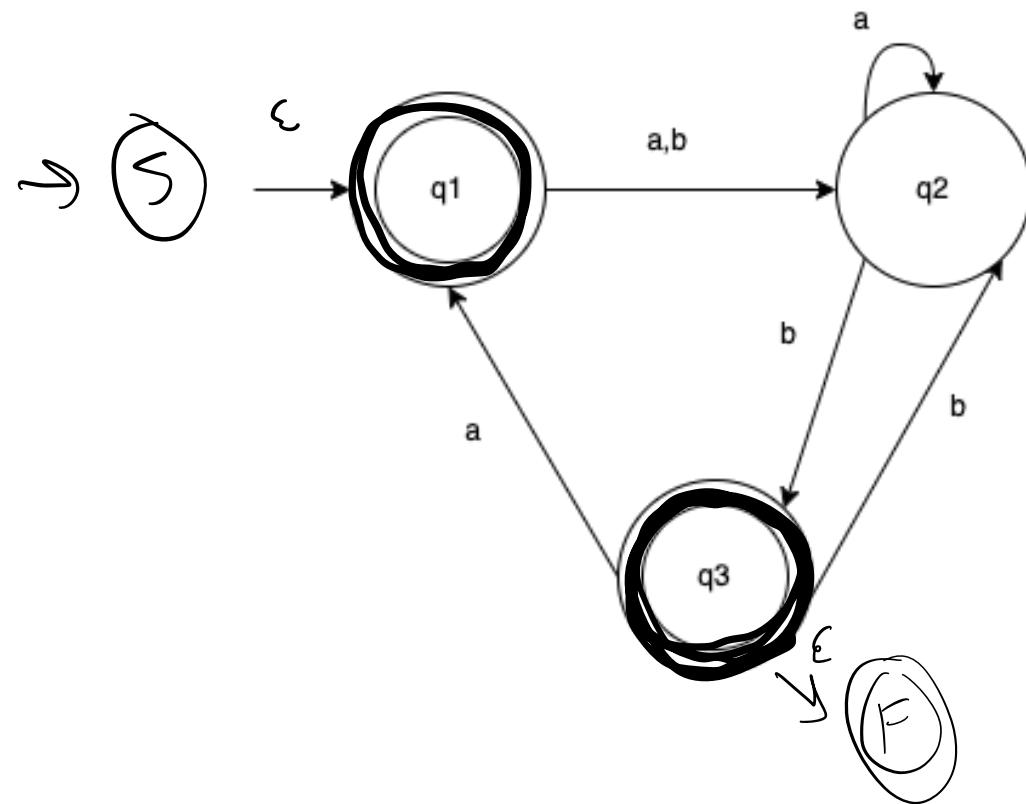


EXAMPLE - 4

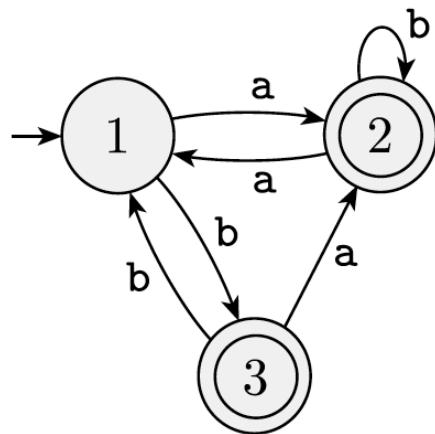




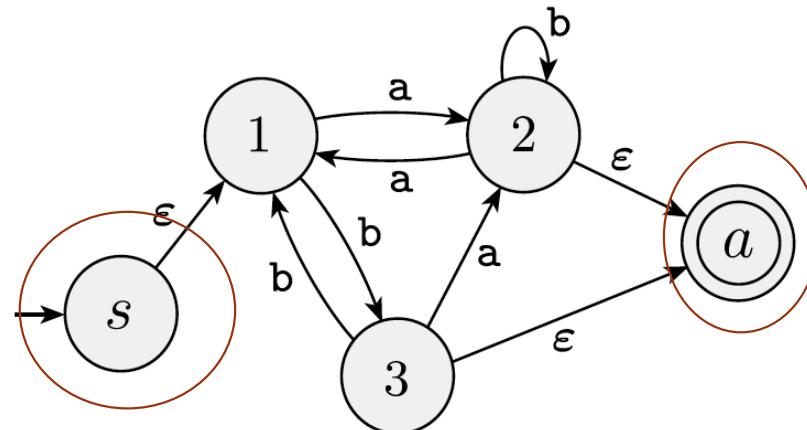
EXAMPLE

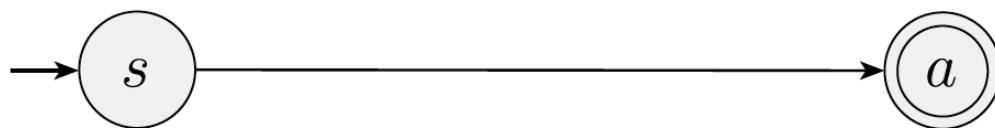
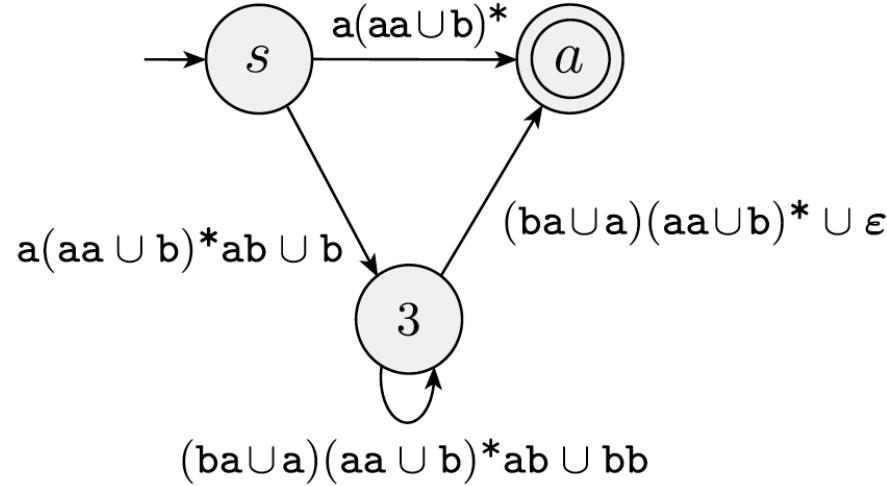
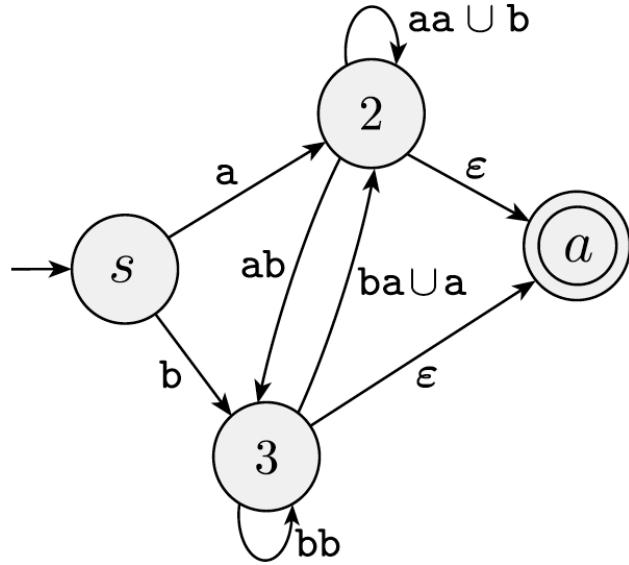


EXAMPLE – 5



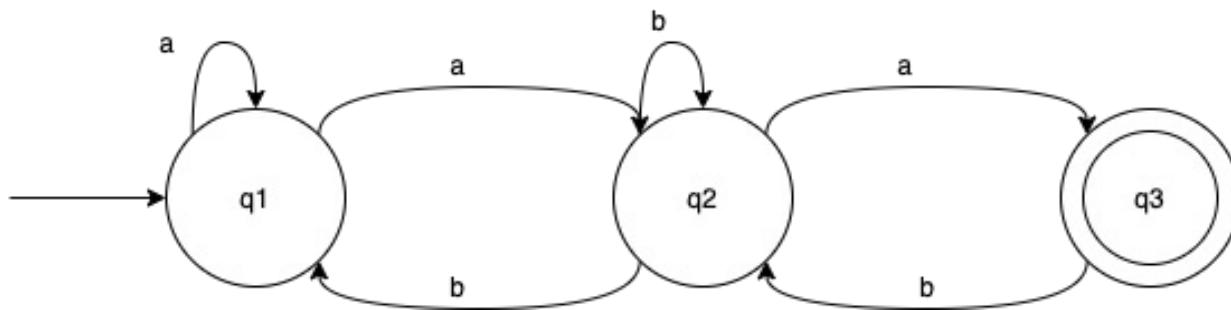
Step 1





$$(a(aa \cup b)^*ab \cup b)((ba \cup a)(aa \cup b)^*ab \cup bb)^*((ba \cup a)(aa \cup b)^* \cup \epsilon) \cup a(aa \cup b)^*$$

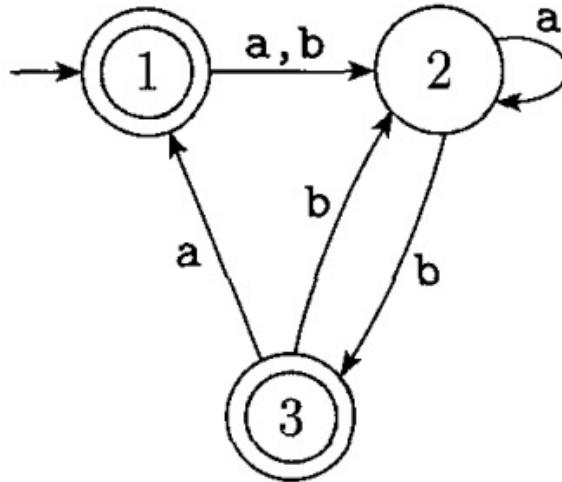
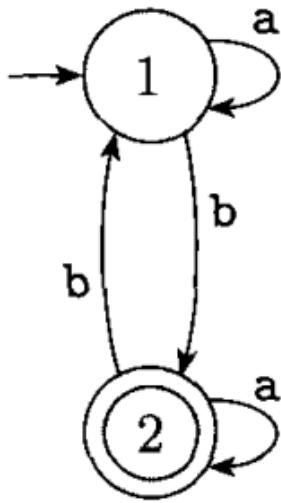

EXAMPLE – 6



HINTS

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TRY YOURSELF!

