

Your team vs kebab place vs F1 pitstop

Theory of constraints – primary DevOps element – explained!



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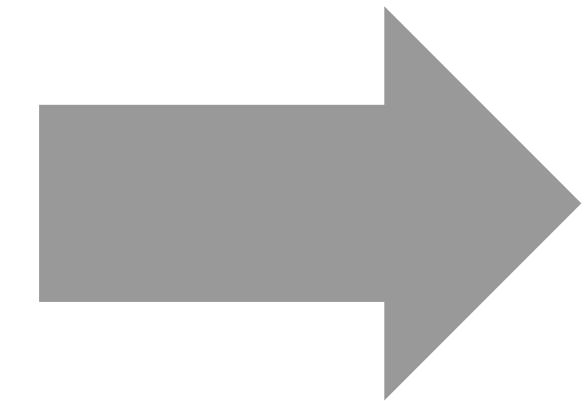
[kmotrebski](https://twitter.com/kmotrebski)

Learning!

?????????

Operations in general

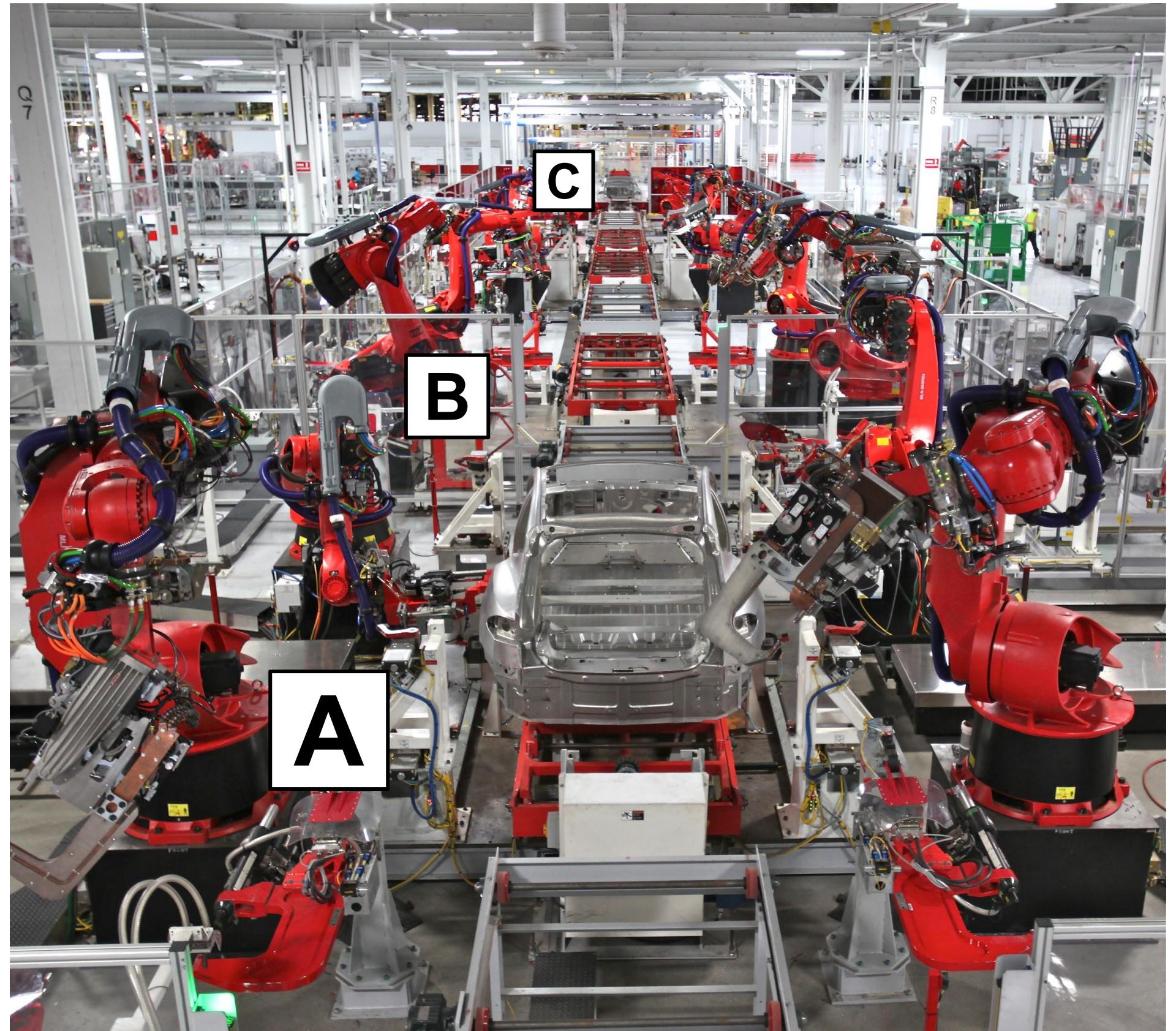
Theory of
Constraints

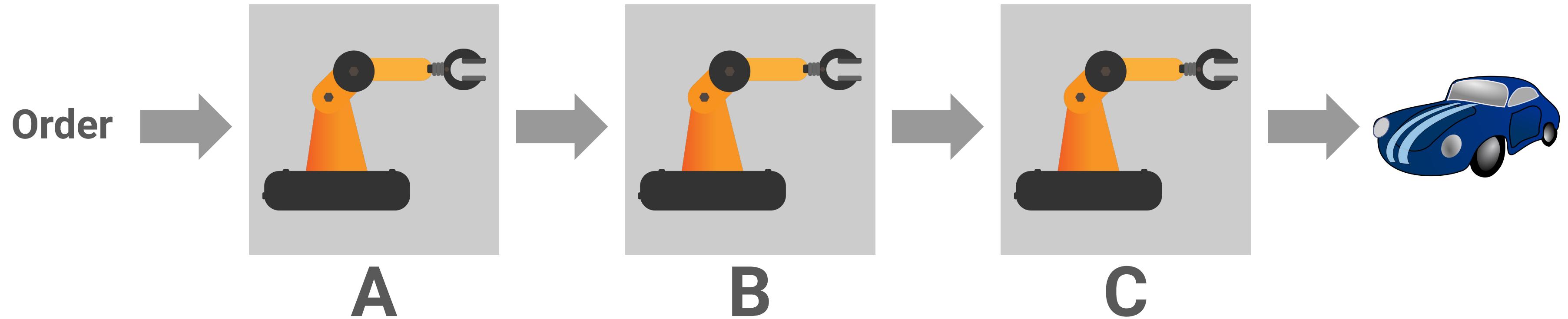


Software delivery

DevOps

We all work in a factory







GRILLHÄHNCHEN



BÖREK TELLER



LAHMACUN

DÖNERTREFF DÖNER & GRILLHENDL



DÖNER TELLER



PIZZA



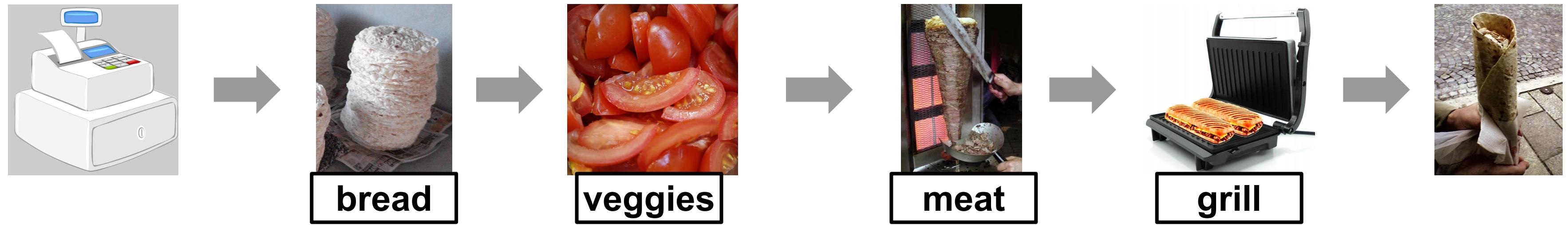
FALAFEL DÜRÜM

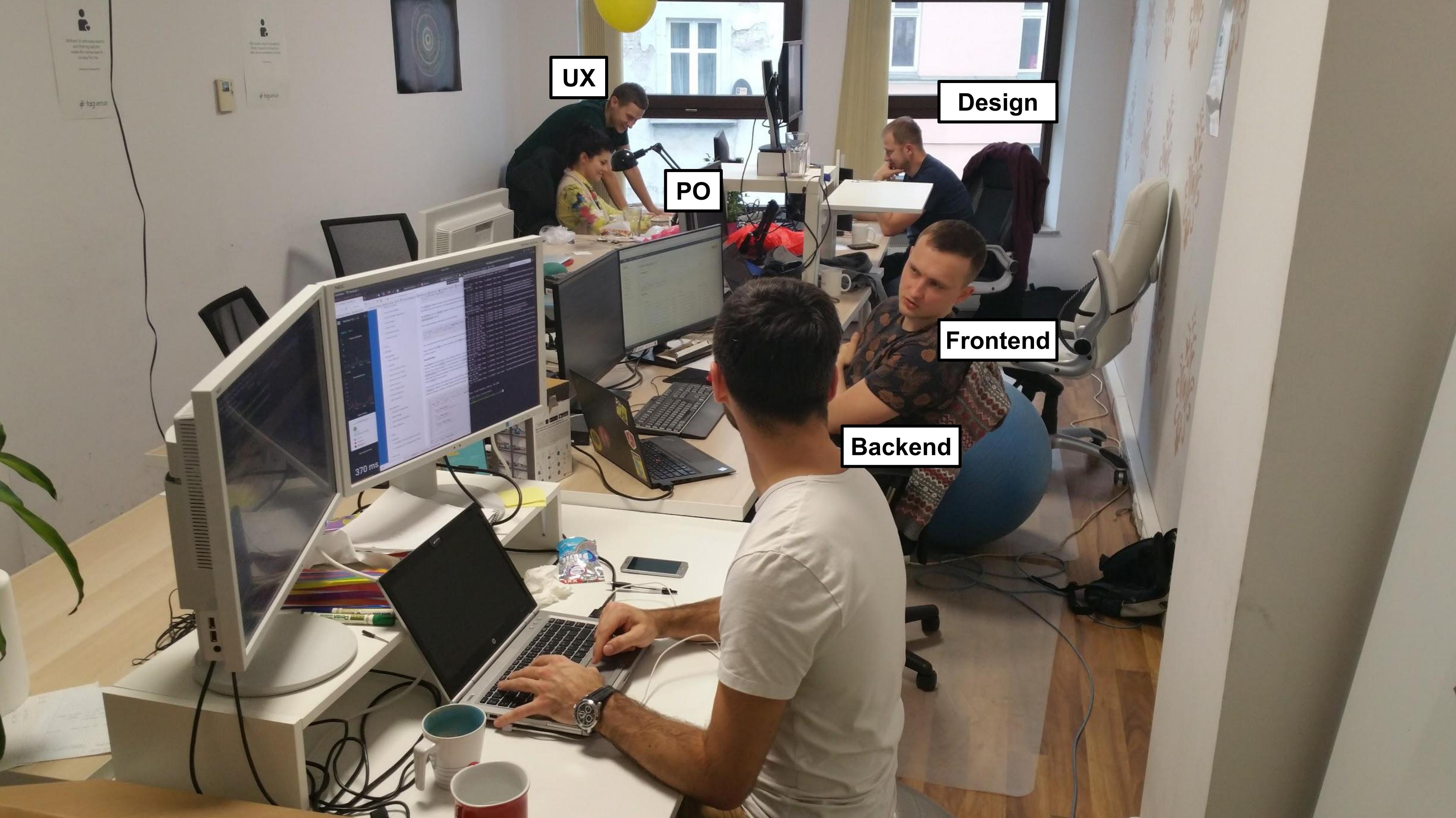


DÖNER BOX

DÖNER Kebap







UX

Design

PO

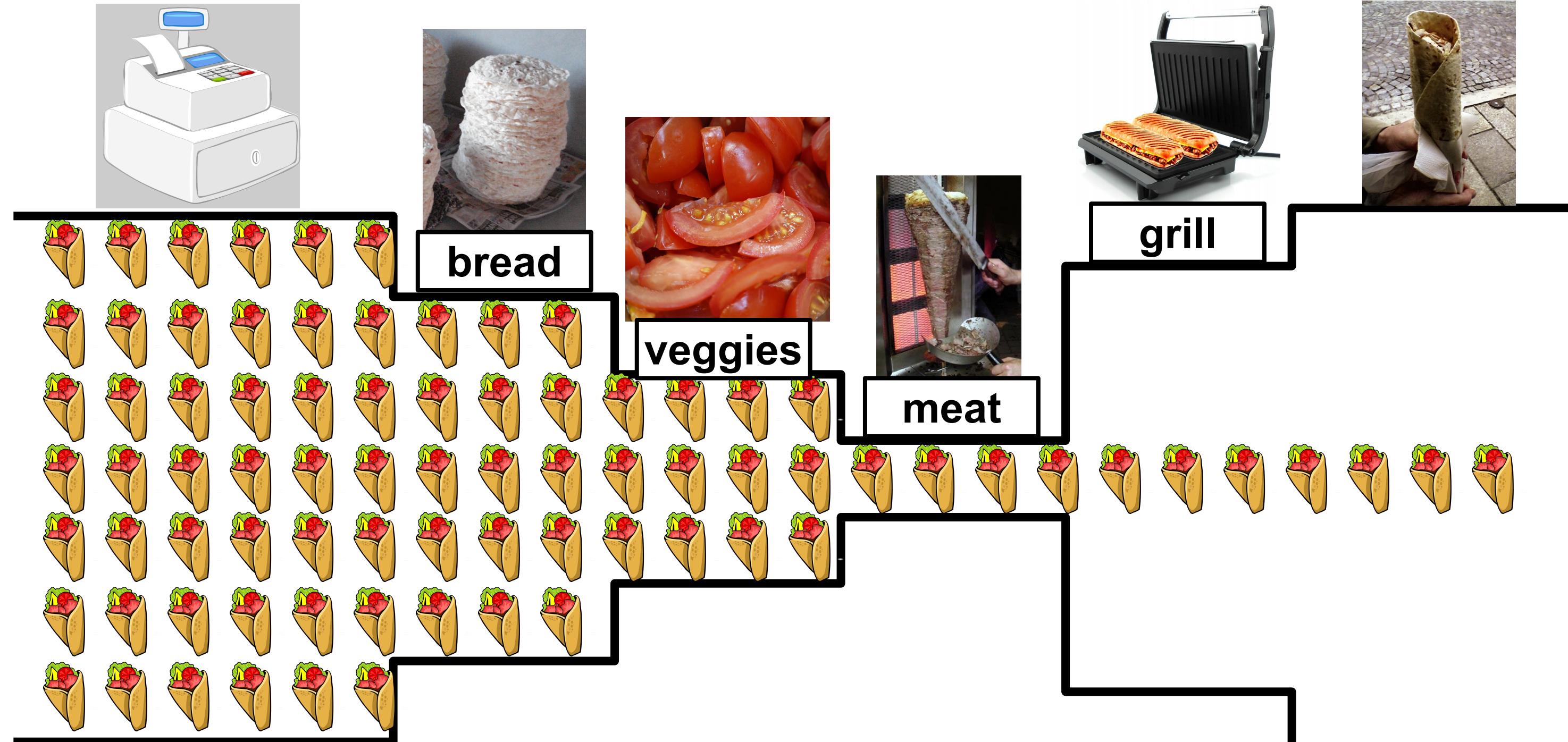
Frontend

Backend



Bottleneck

aka constraint



The 5 focusing steps

Step

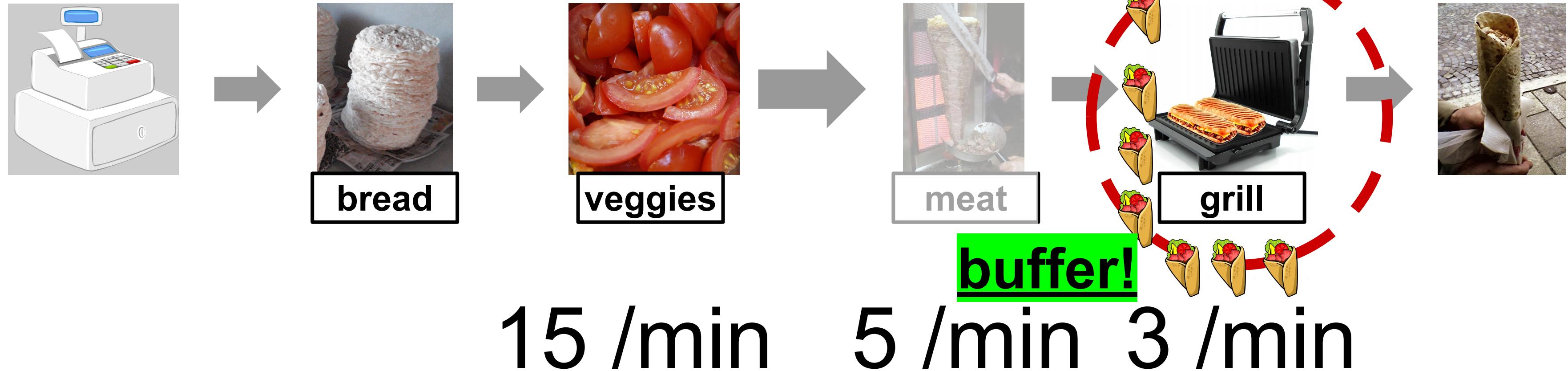
mit!



2. Exploit

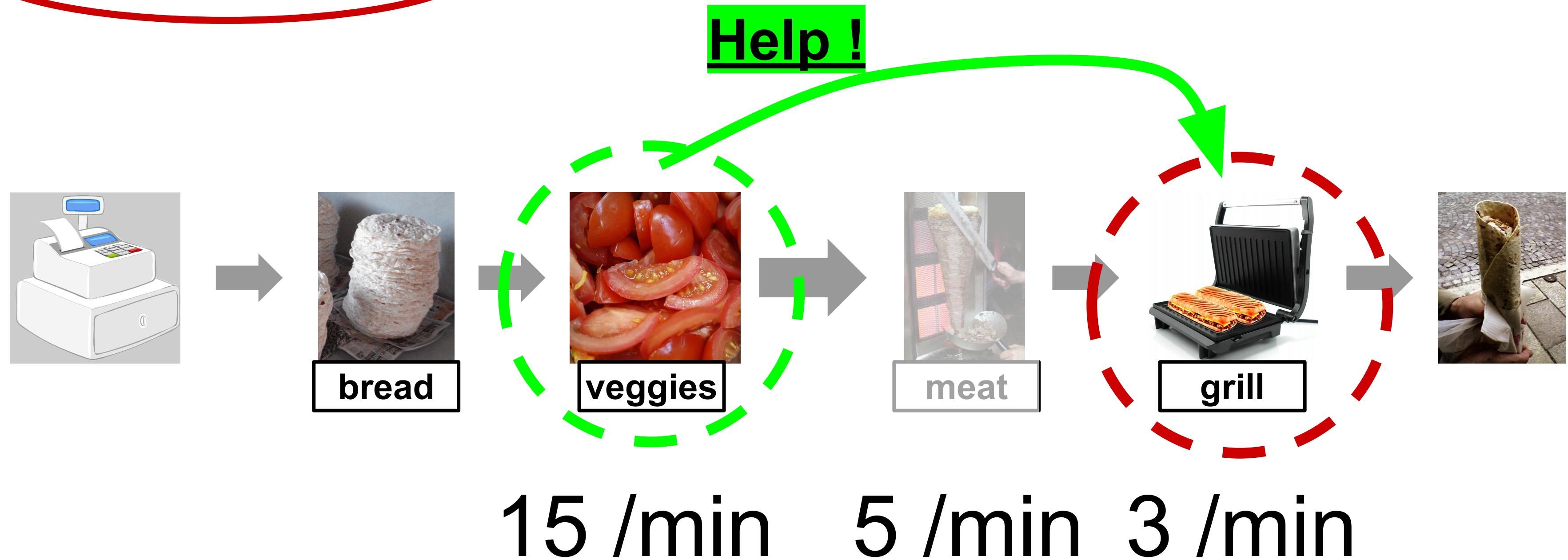
bottleneck waste = system waste

100% utilization ! !



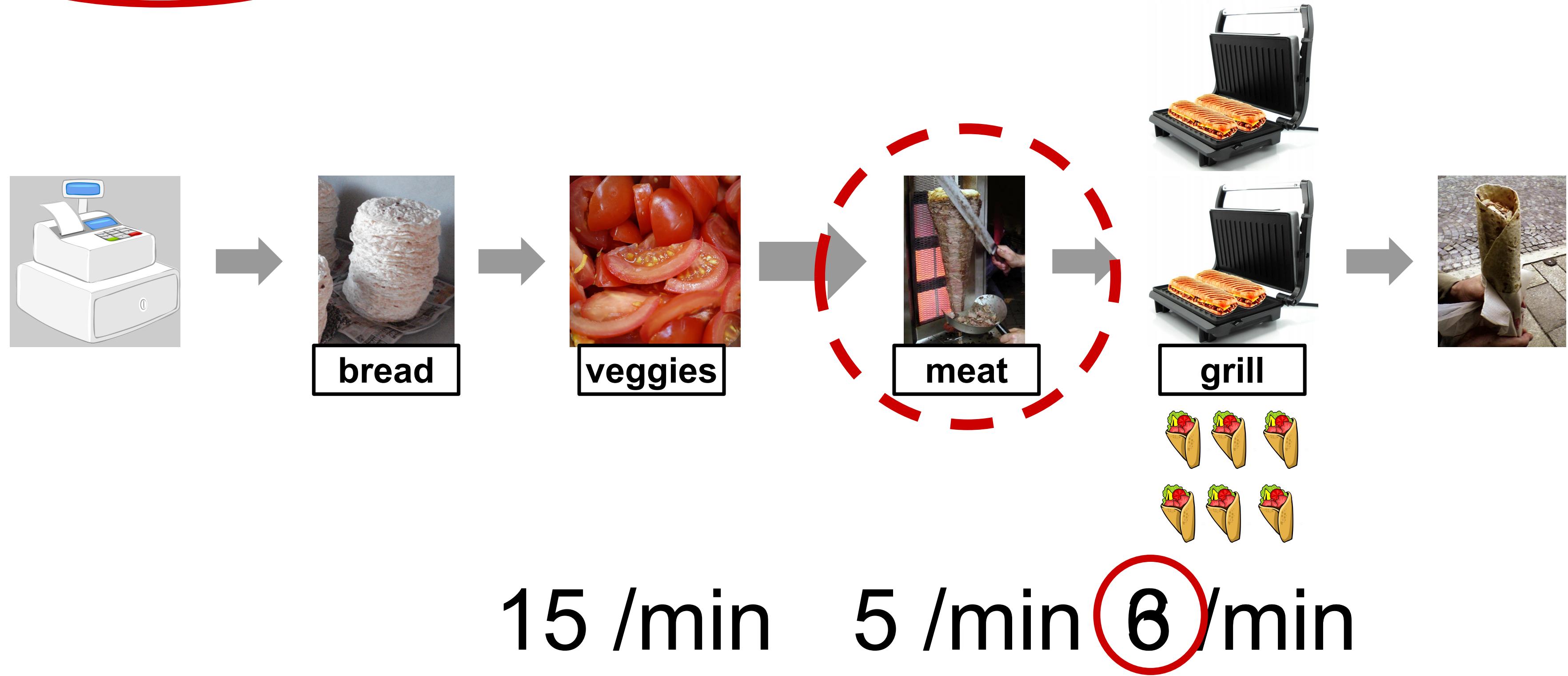
Lost: 5 min x 3 /min = 15 kebabs

3. Subordinate



4. Elevate

Improve flow



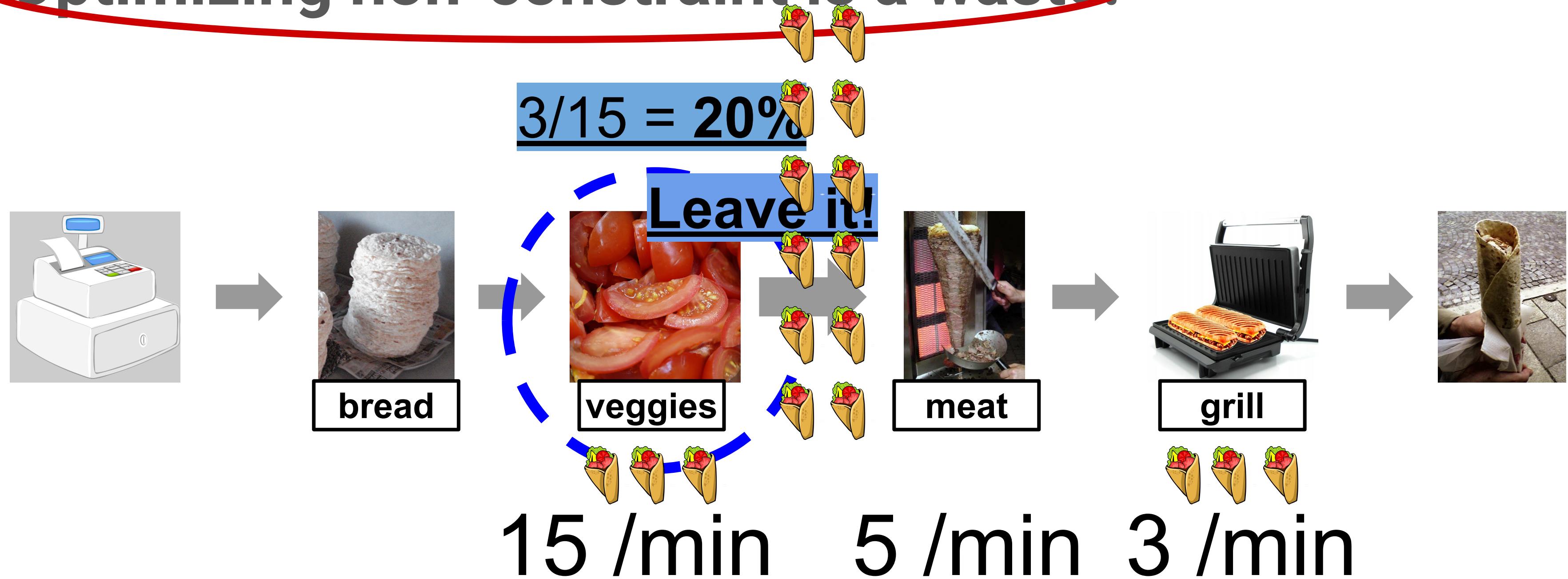
5. Repeat



5 focusing steps of ToC

- Identify
- Exploit
- Subordinate
- Elevate
- Repeat!

Optimizing non-constraint is a waste!

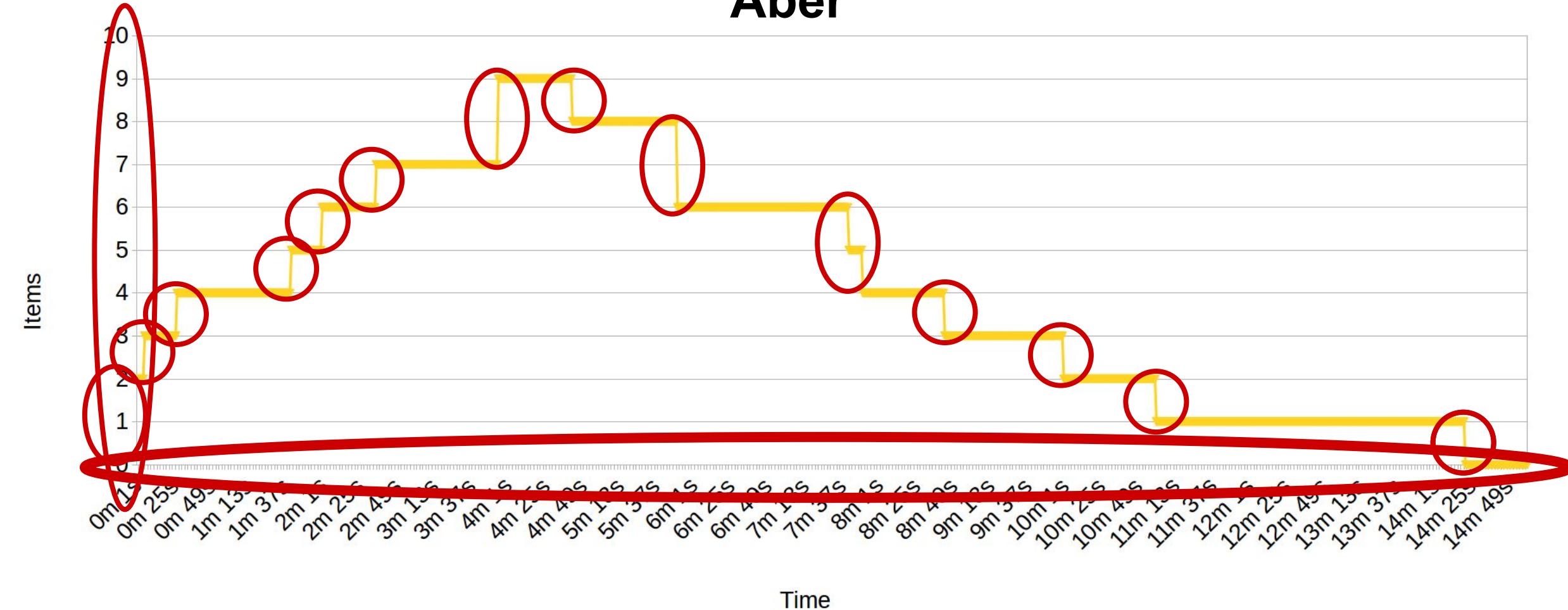


KEBAB



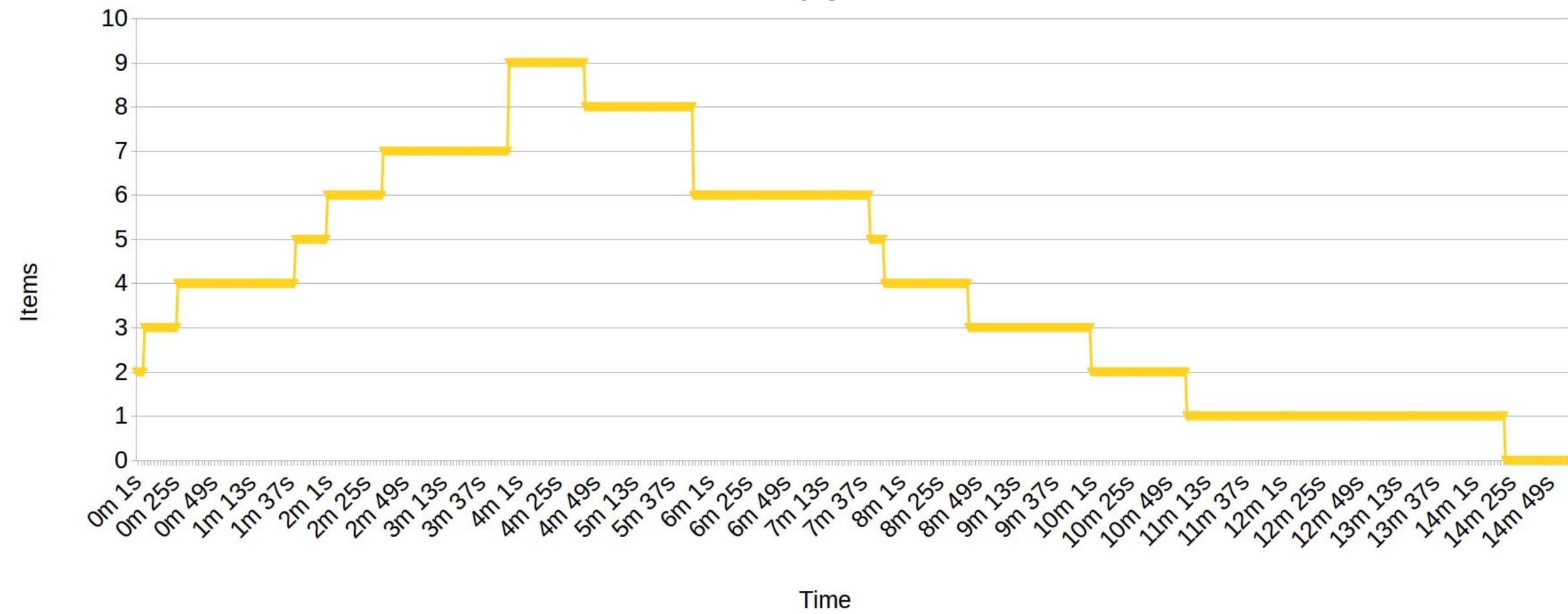
Work in progress

Aber

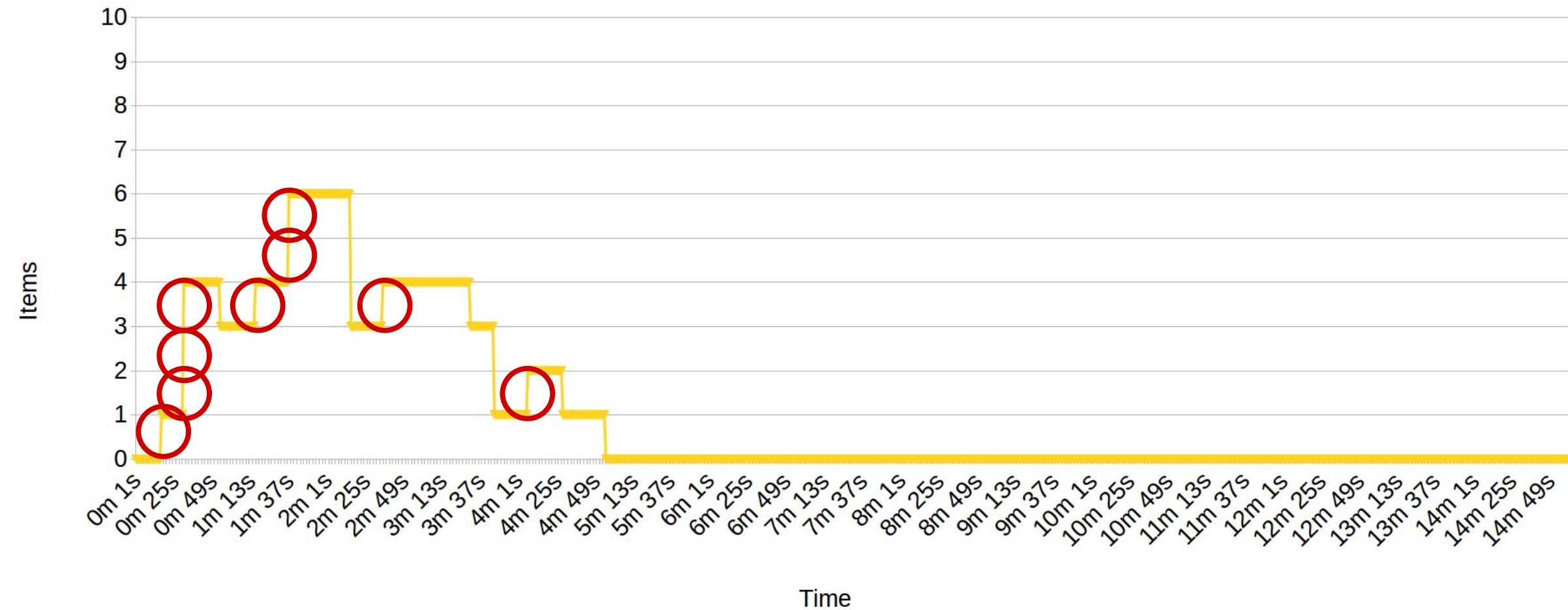


Work in progress

Aber

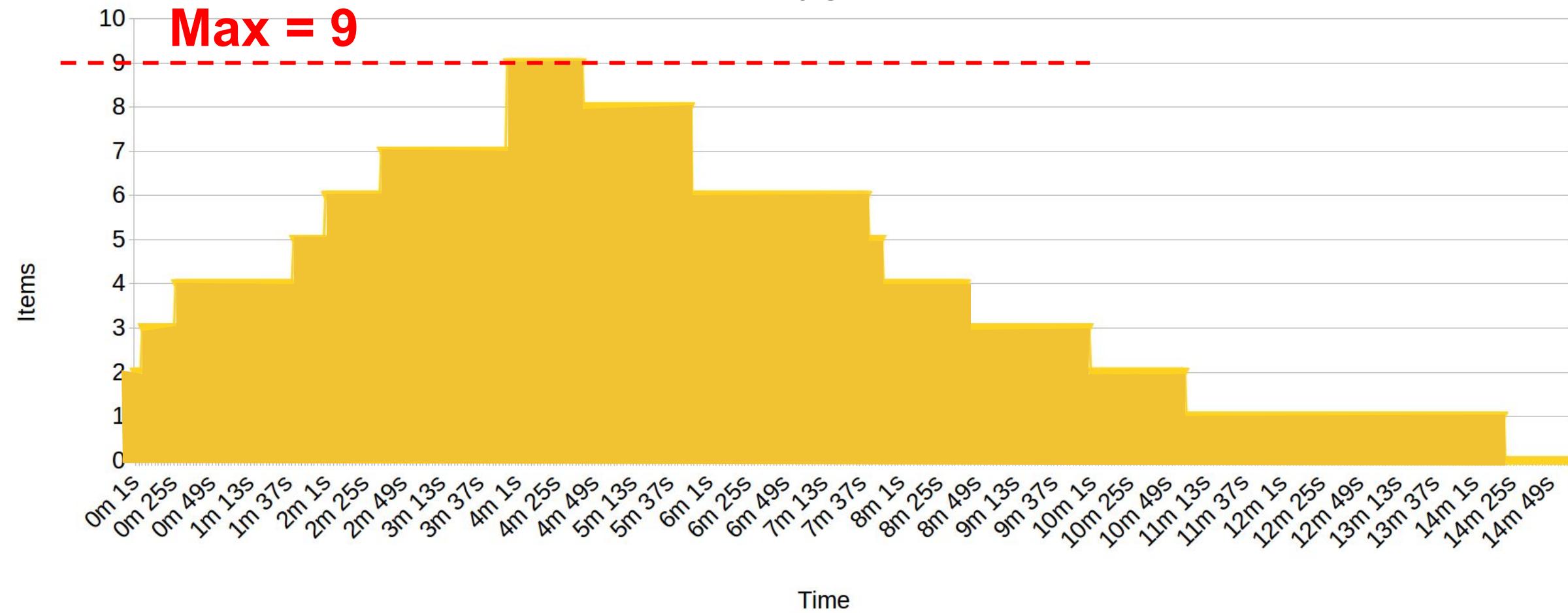


Besef

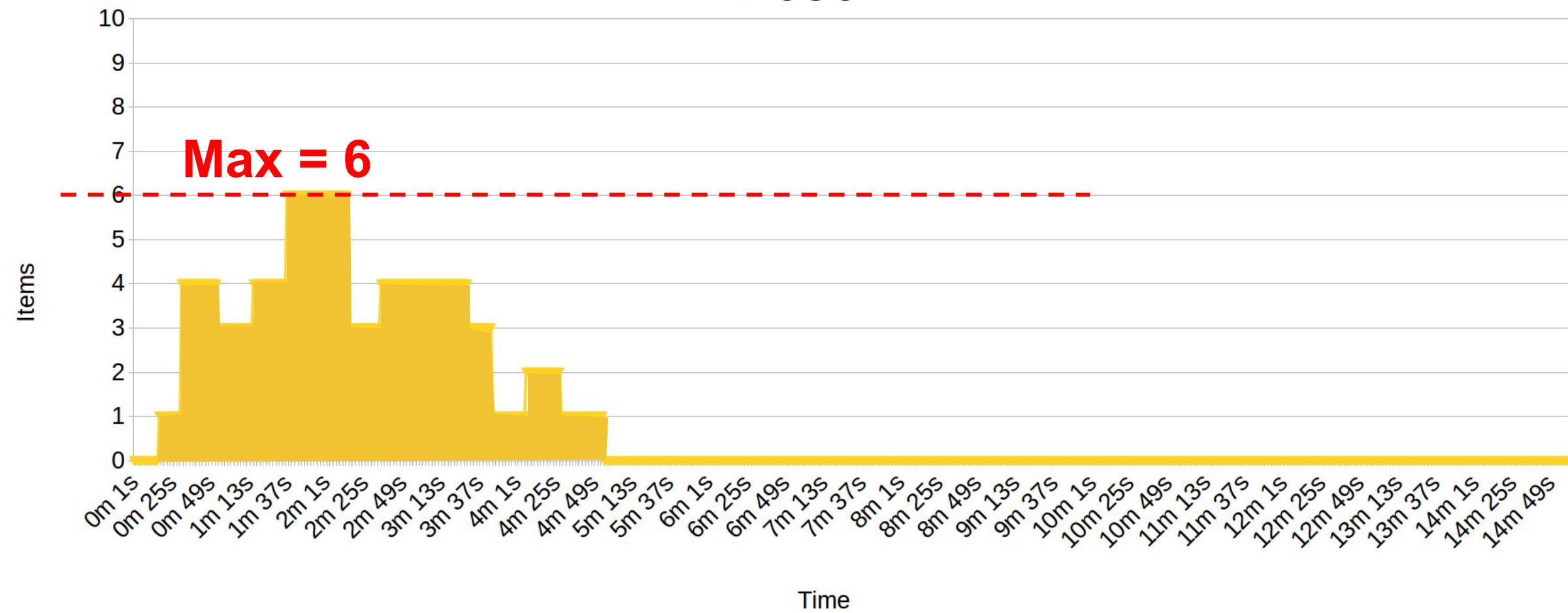


Work in progress

Aber

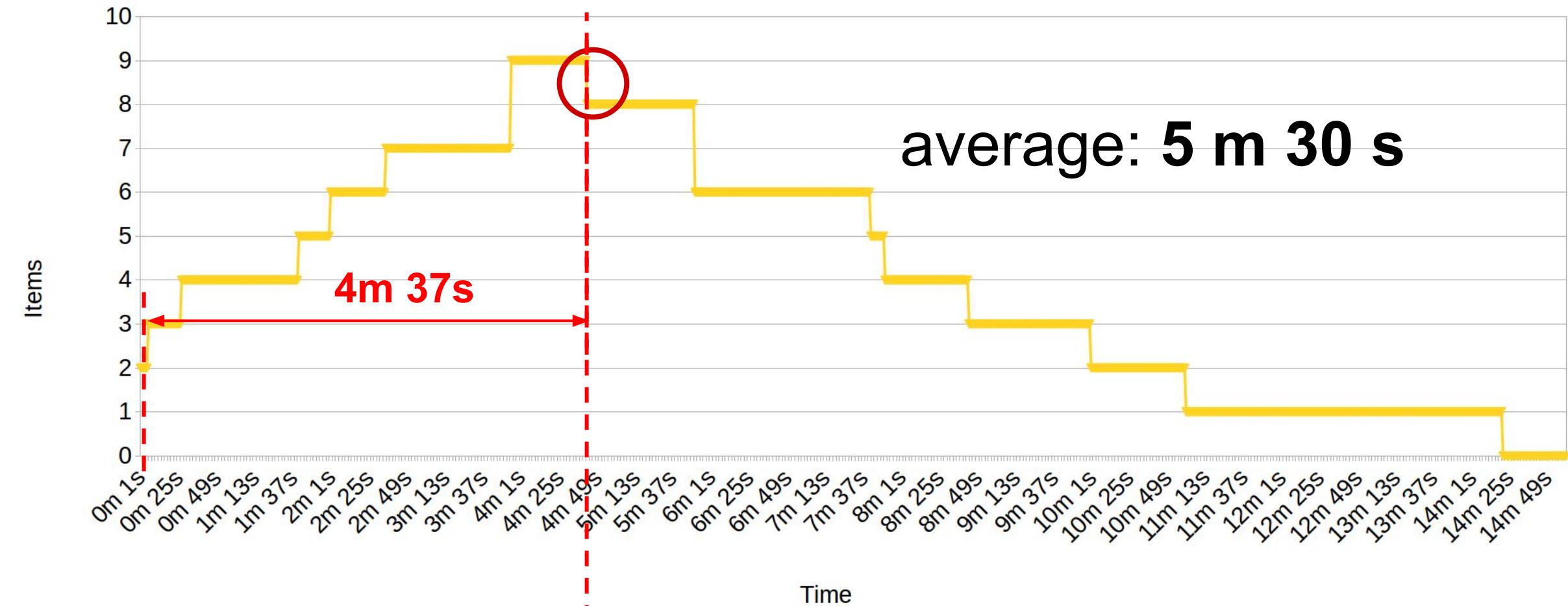


Besef



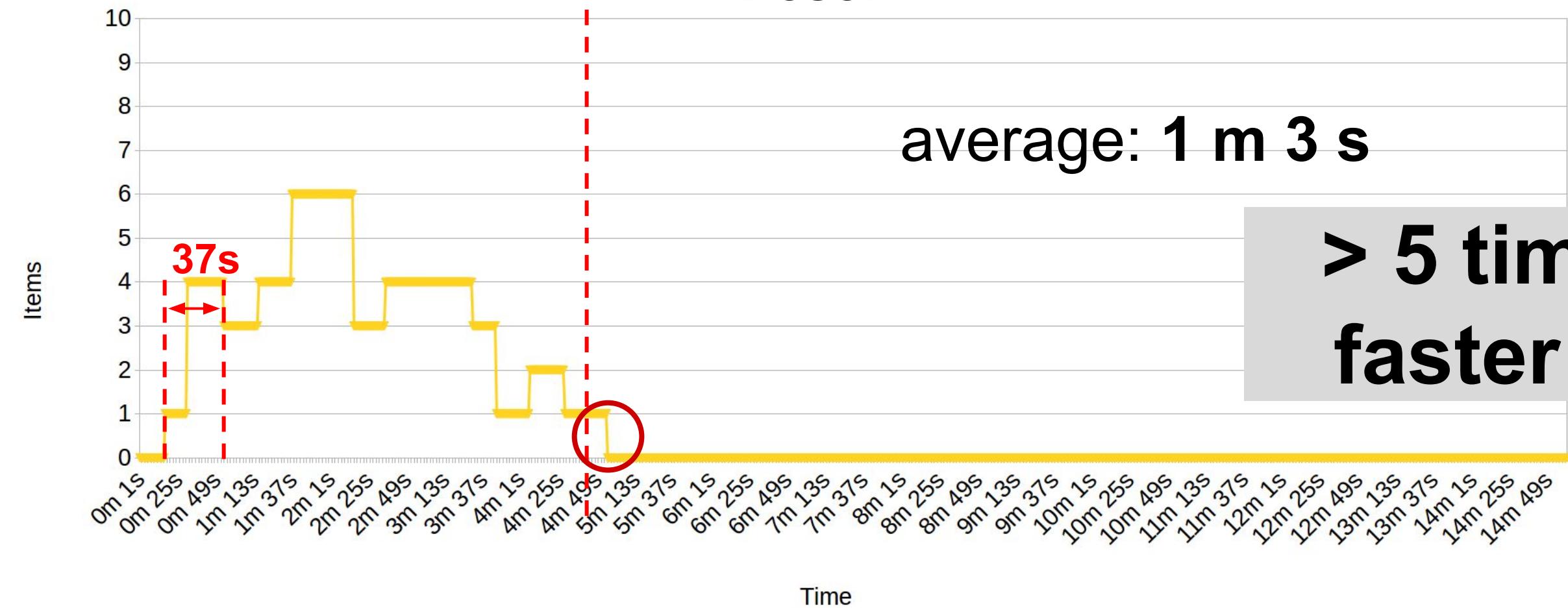
Lead time

Aber



average: 5 m 30 s

Besef



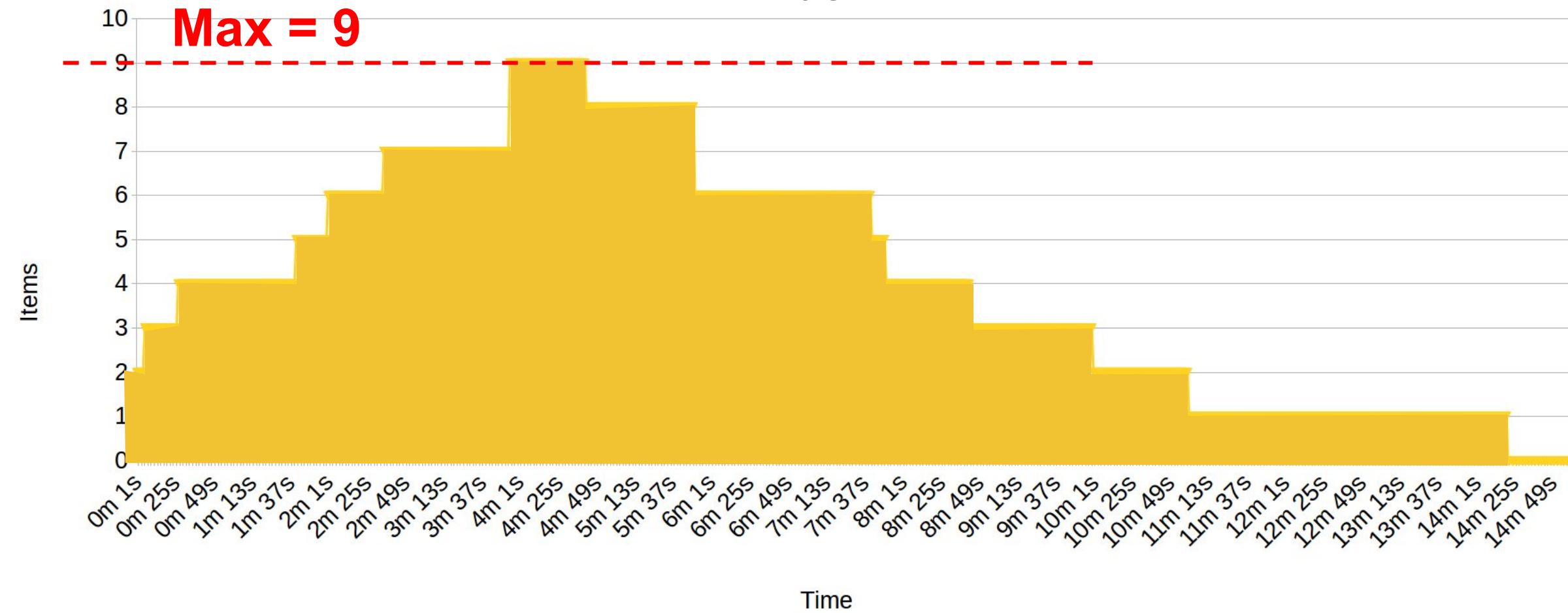
average: 1 m 3 s

> 5 times
faster (!)

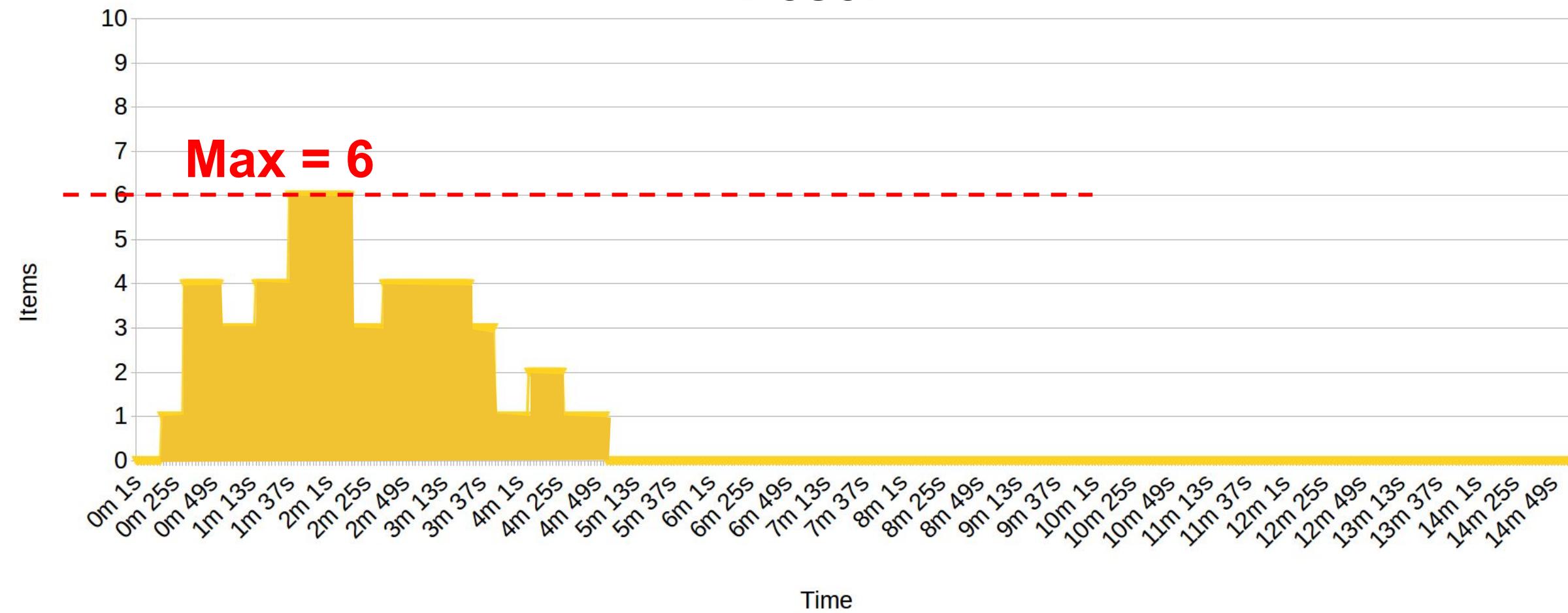
?????????

Work in progress

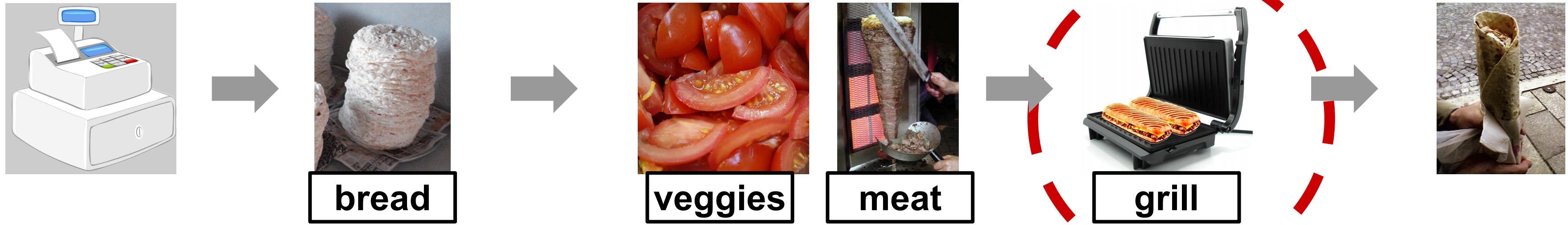
Aber



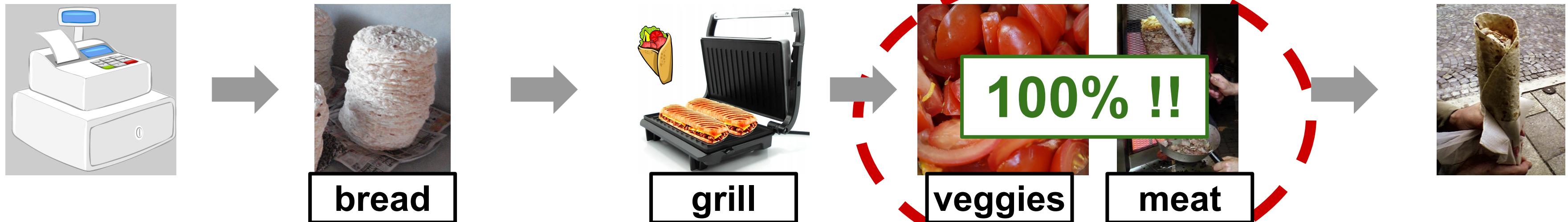
Besef



Aber



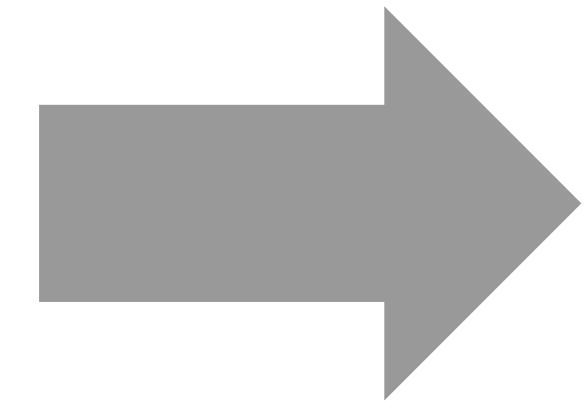
Besef





Operations in general

Theory of
Constraints



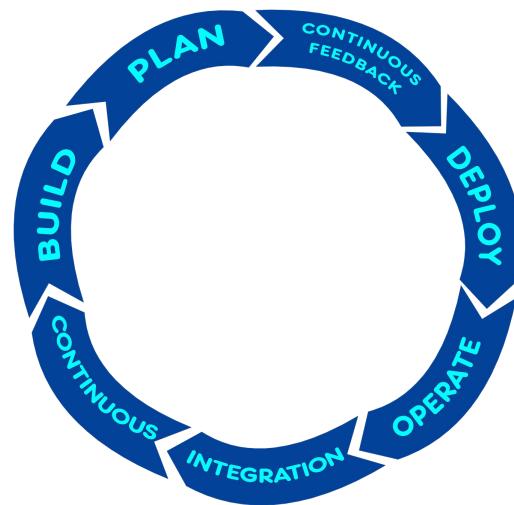
Software delivery

DevOps

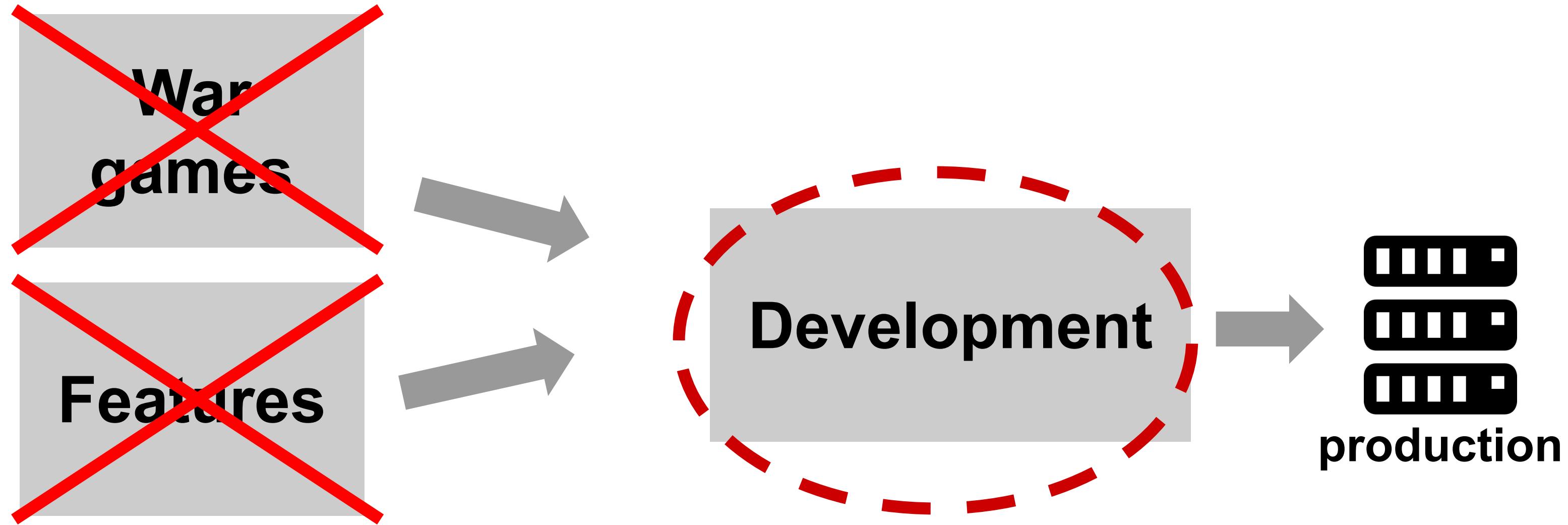
IT problems

Theory of
Constraints

DevOps

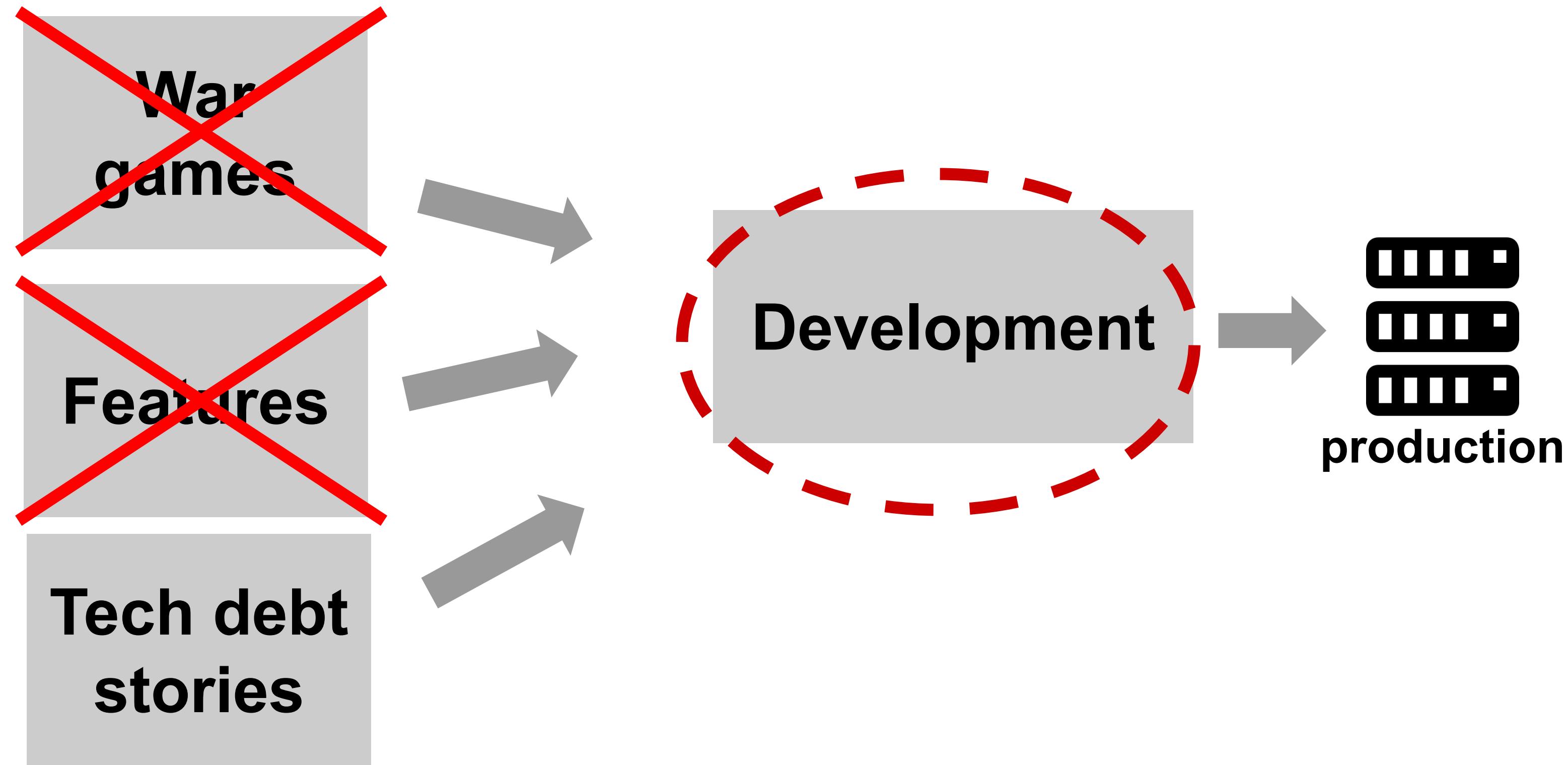


Exploit: Keeping constraint 100% utilized

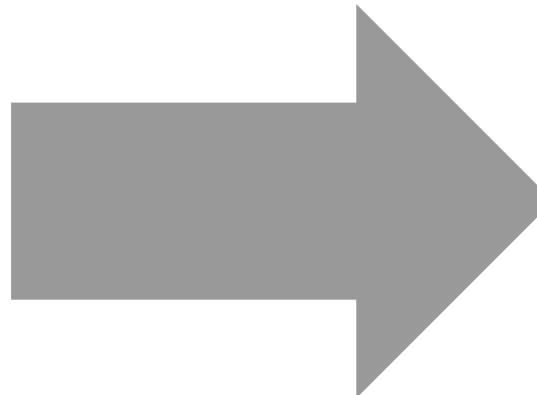




Exploit: Keeping constraint 100% utilized



Elevate improve flow



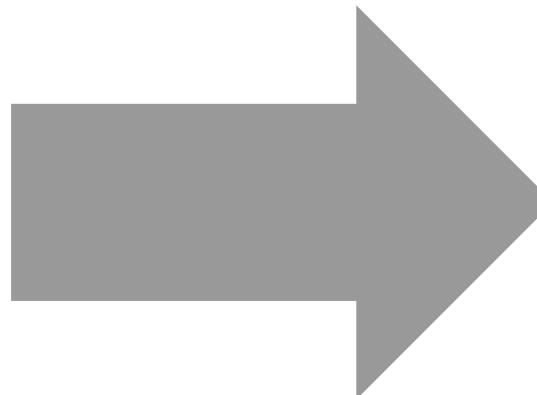
infrastructure
as code

automation!

tests !
monitoring



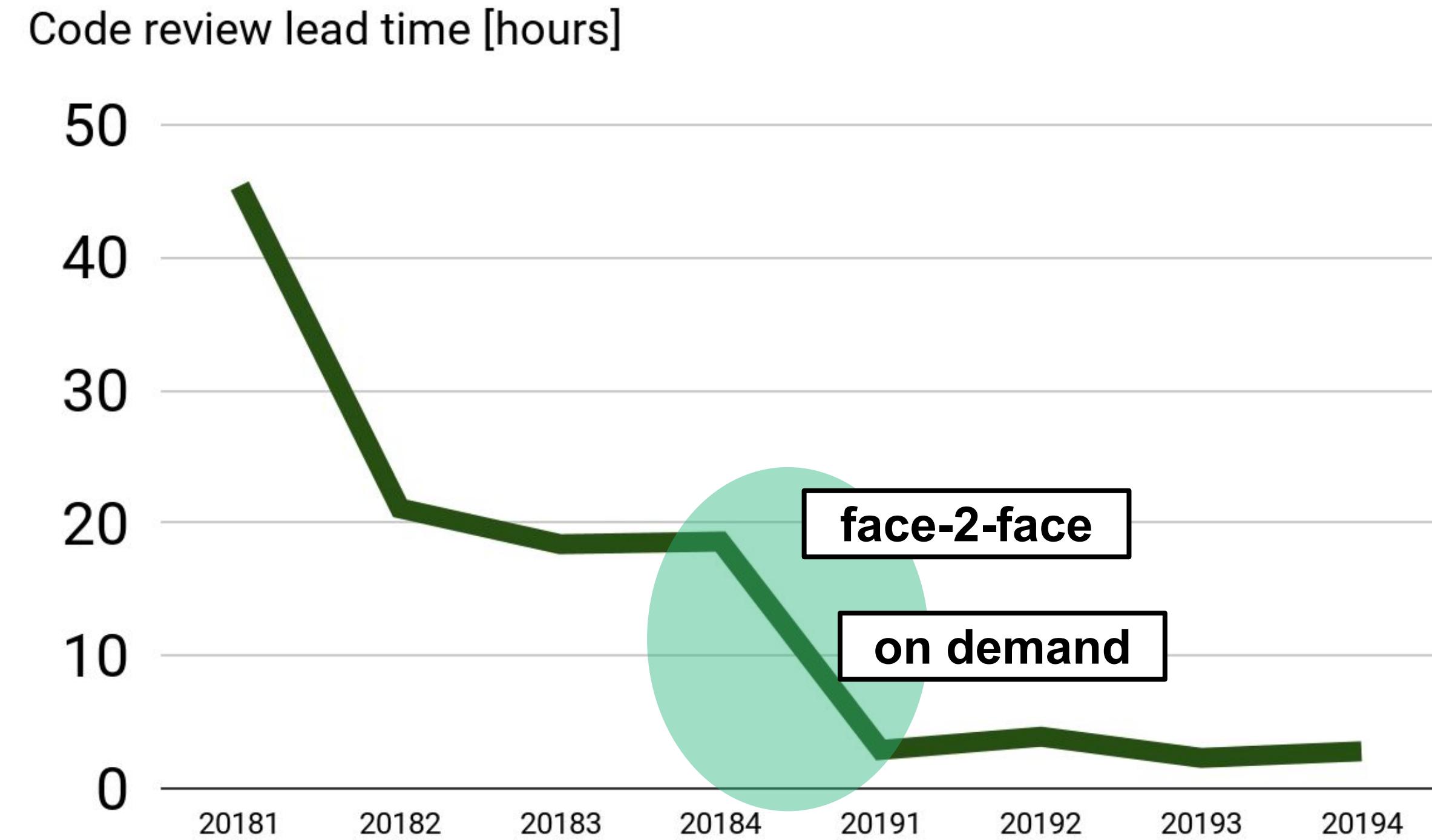
meat



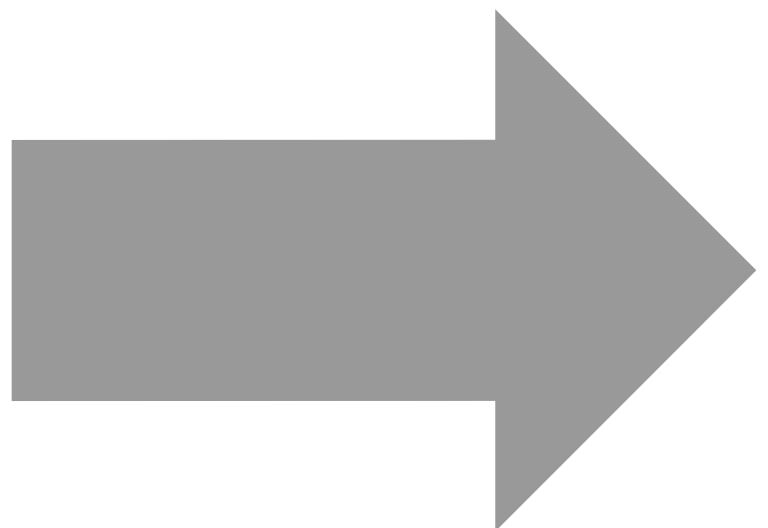
**Build
quality in**

logging

Elevate: improve flow II



Subordinate



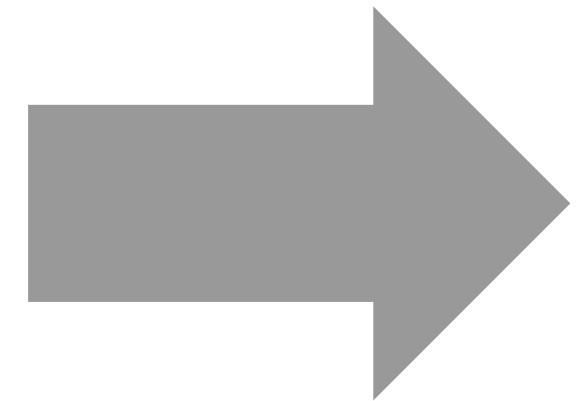
“No!”

**~ 4-5 devs
~ 150 deployments**

we vs Mr Kubica



Software delivery



feature

automation/tools

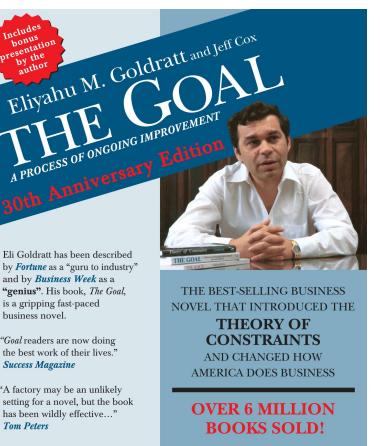
skills

utilization < 100%

WIP=1
Changes?
Cycle time!

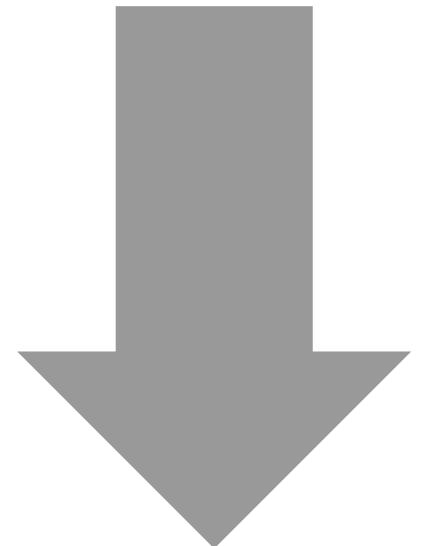
Costs increased

Winners (profit)!





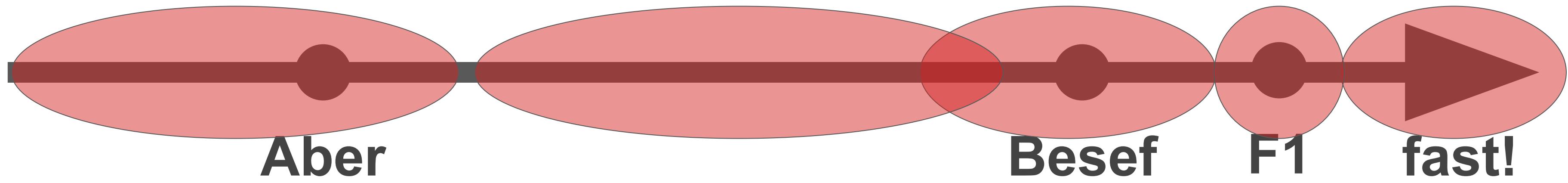
Grill cycle time: 1s



WIP = ?

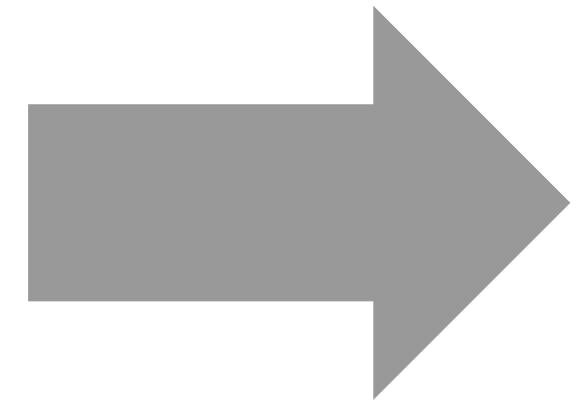


Moment of truth



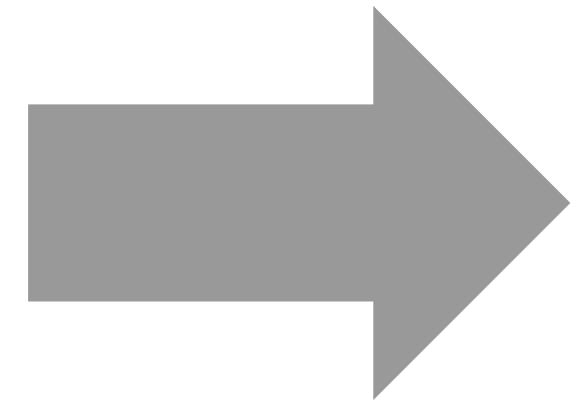
What next

tests

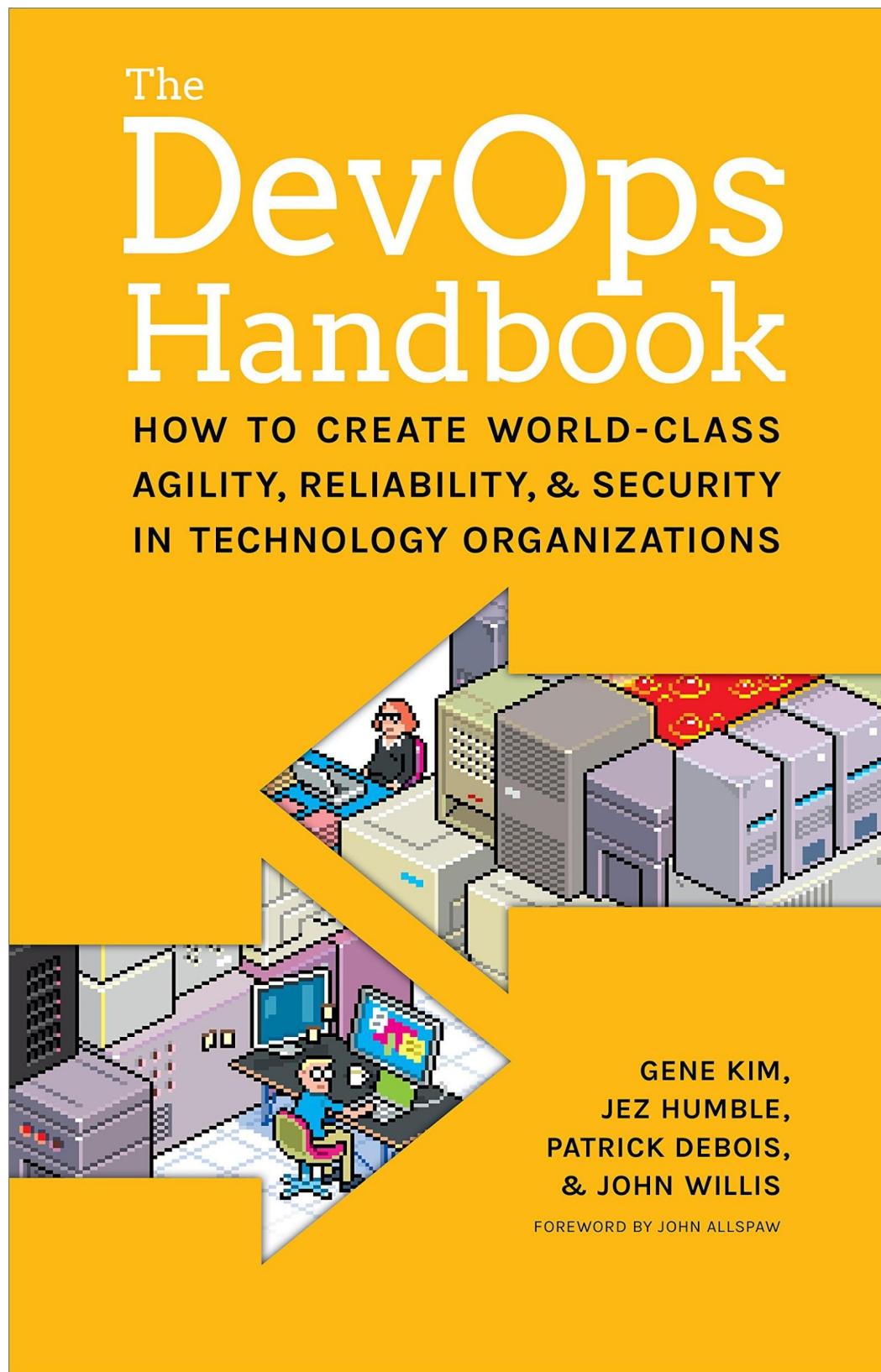


confidence

git flow



Trunk Based
Development

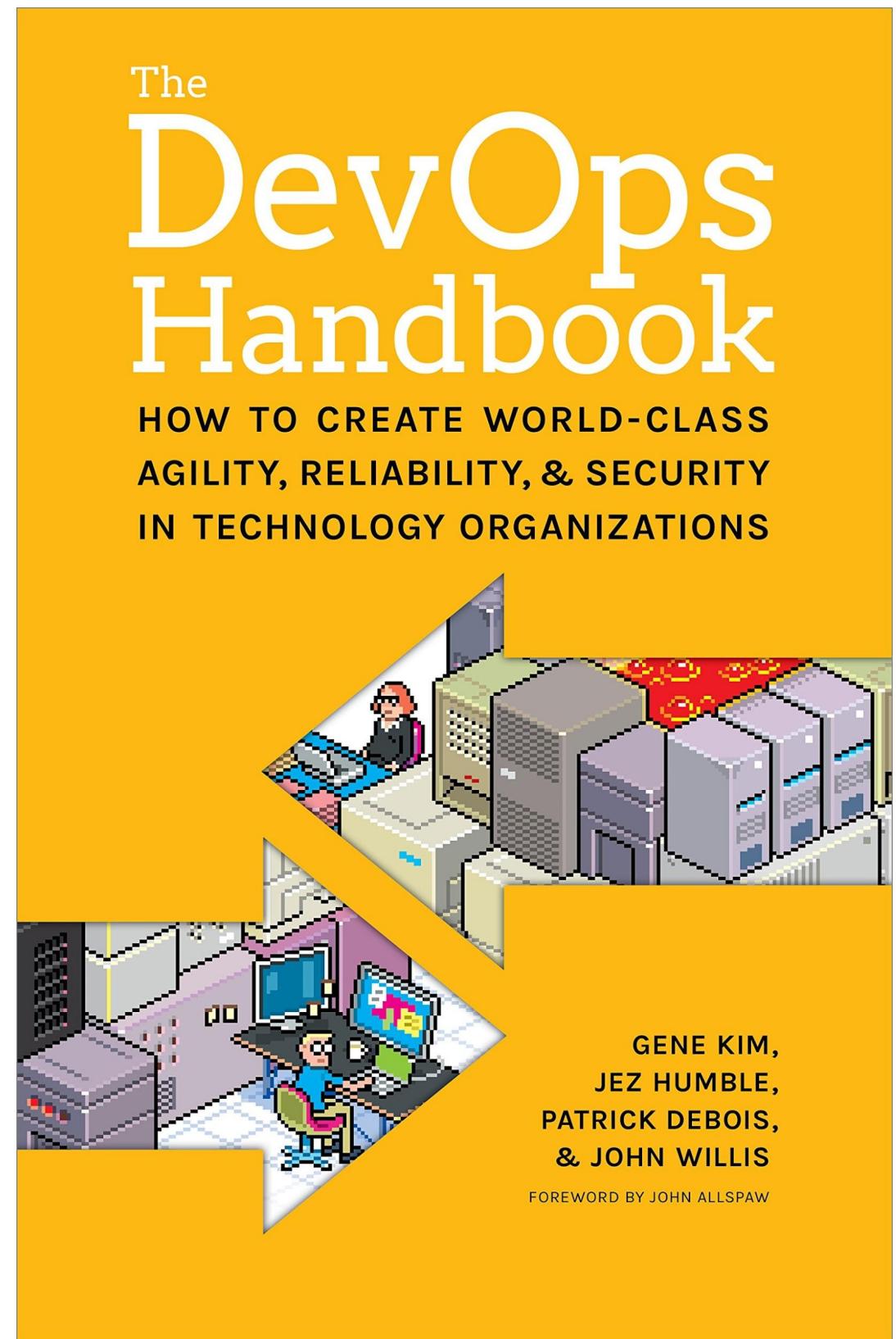
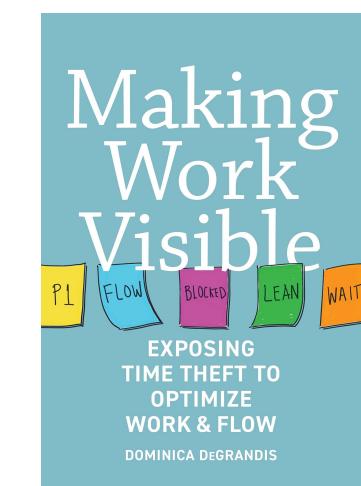
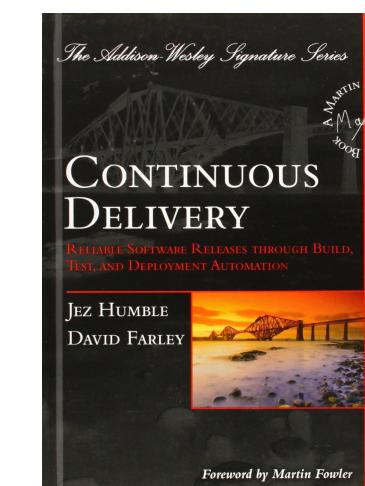
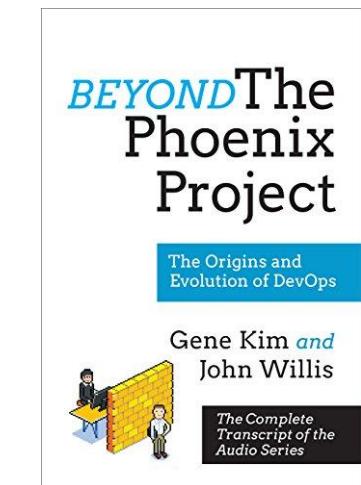
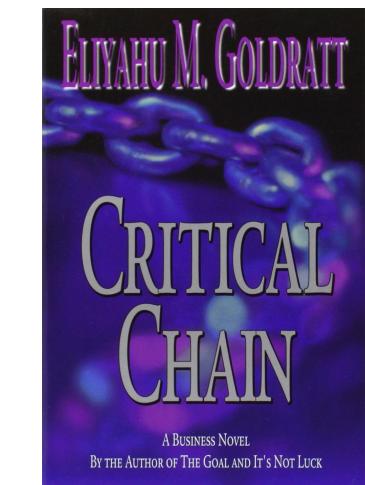
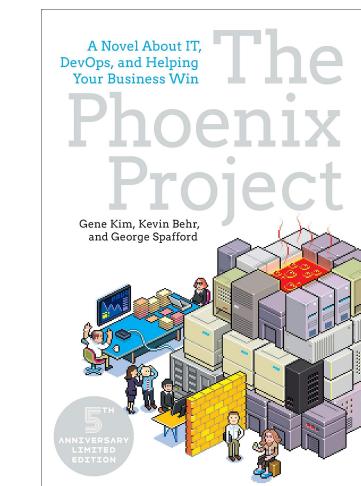
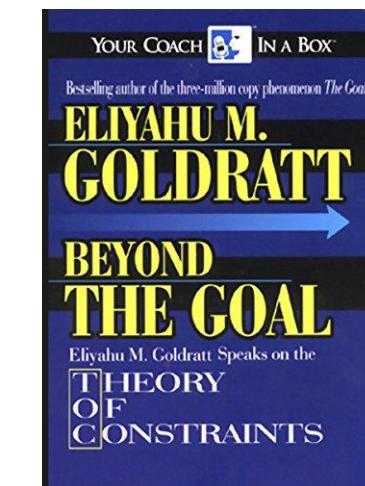
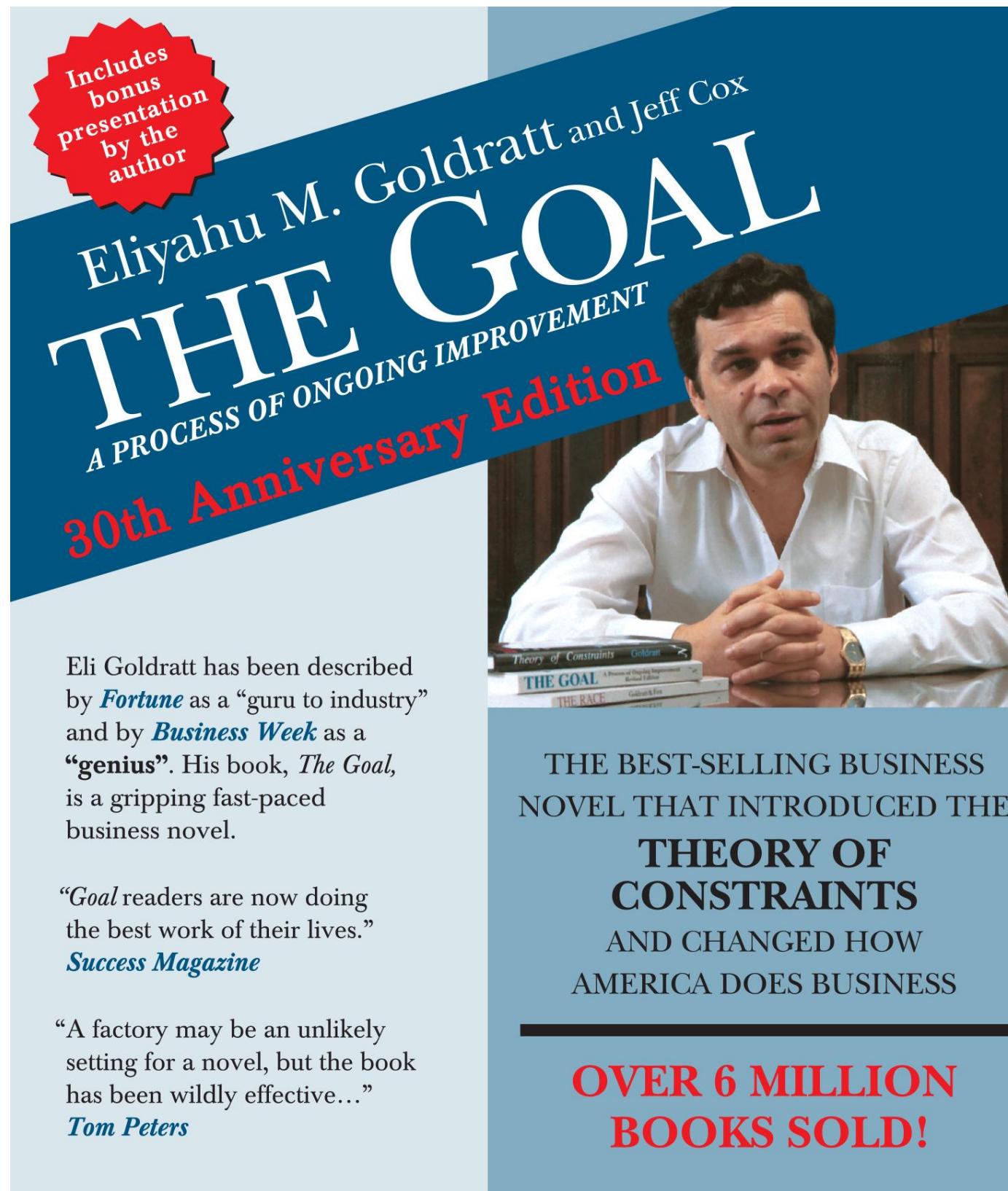


Page 151:

Trunk-based development is likely most controversial practice discussed in this book. Many engineers will not believe that it's possible, even those that prefer working uninterrupted on a private branch without having to deal with other developers.

(...)

Continuous integration practices set the stage for next step, which is automating the deployment process and enabling low-risk releases.



Thanks!

Questions!



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[kmotrebski](https://twitter.com/kmotrebski)

Slides
& trip to Besef!



kmotrebski.github.io/phpcon