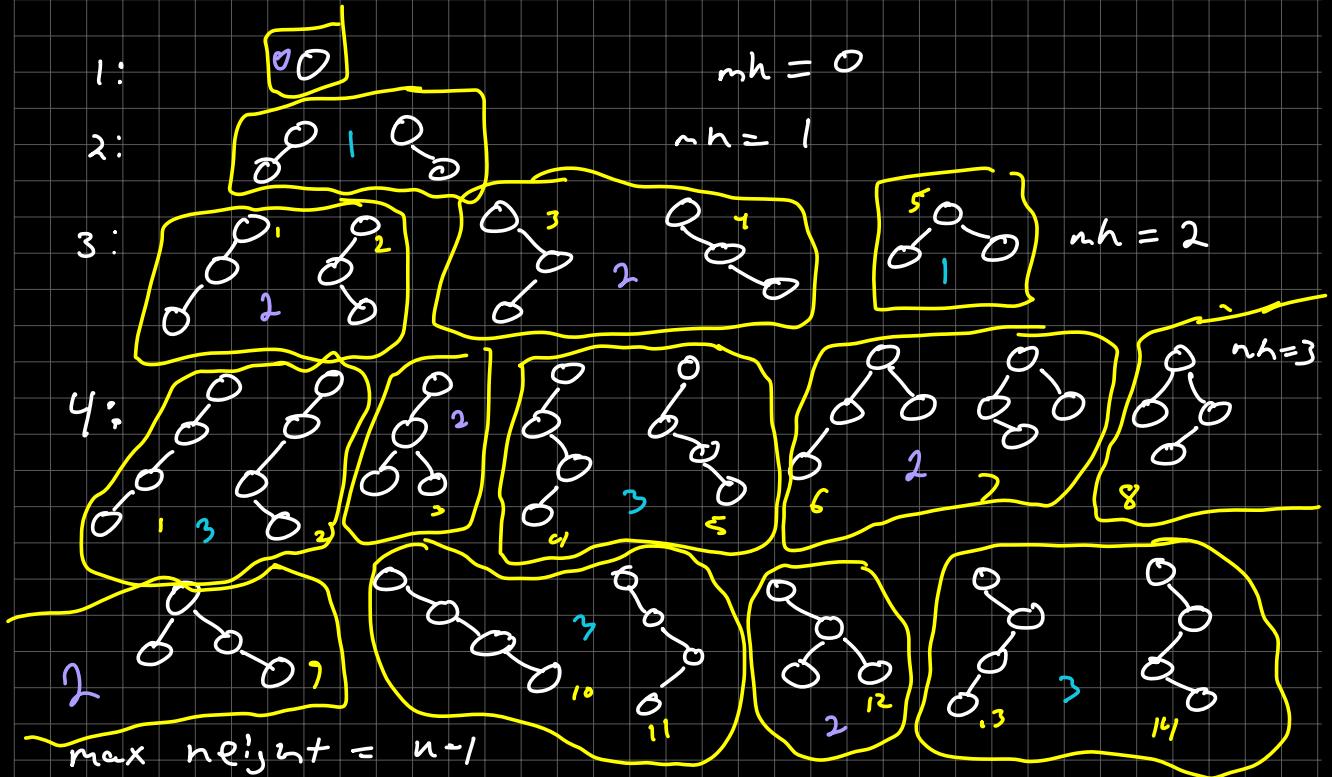


1) method that takes n & finds BST tree combinations with $1 \rightarrow n$ nodes

$$n = 4$$



$$2^{k+1} - 1 = \# \text{ of nodes AVL}$$

$$n=0 \\ 2^1 - 1 = 1$$

$$2^{3-1} + 1 = 2^2 + 1 = 5$$

$$n=1$$

$$2^{4-1} + 1 = 2^3 + 1 = 9$$

$$2^2 - 1 = 3$$

$$(2 \cdot 3) + 2^3$$

$$n=2 \\ 2^3 - 1 = 7$$

$$(2(n-1)) + 2^{n-1}$$

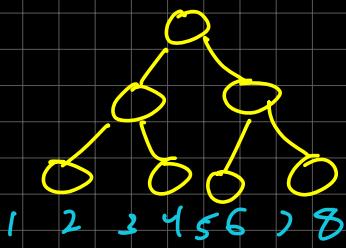
$$2^h + 2^h + 2^h$$

$$2^0 = 1 \quad 2^1 = 2 \quad 2^2 = 4 \quad 2^3 = 8 \quad 2^4 = 16$$

31

2^3

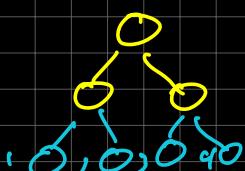
+



3 possible for
node on level 4

2^2

+



4 possible for
node on level 3

2^1

+

2^0



2 possible for
node on level 2

1 possible for
node on level 1

= total possibilities for n nodes

$$2^n + 2^{n-1} + 2^{n-2} \dots + 2^0$$

$$2^n(k) + 2^{n-1}(k+1) + 2^{n-2}(k+2) \dots + 2^0(k+n)$$

$$n=4$$

should be 22

$$k=1$$

$$2^3(1) + 2^2(2) + 2^1(3)$$

$$= 8 + 8 + 6$$

$$2(n+(n-1)+(n-2)+(n-3)\dots+0) = 22$$

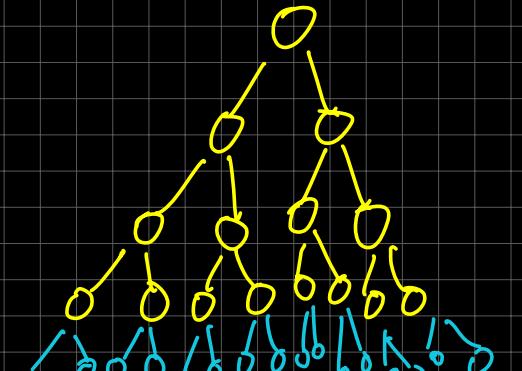
$$n=3$$

$$k=1$$

$$2^1(1) + 2^2(2) = 4 + 4 = 8$$

$$2n (+ 2(n-1) + (2(n-2)))$$

$$2(3 + 2(2 + 2(1 + 2(0))))$$



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

$$\frac{(2n)!}{(n+1)! n!} = \frac{(2 \cdot 4)!}{(4+1)! 4!} = \frac{8!}{5! 4!}$$

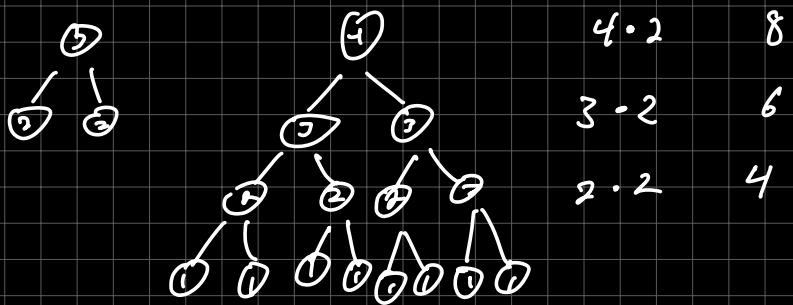
=

$$= \sum_{i=1}^n (i-1)(n-i)$$

$$n=4$$

$$\sum_{i=1}^4 (i-1)(4-i)$$

$$(1-1)(q-1) + (2-1)($$



$$t(3) = t(0)t(2) + \overbrace{t(1)t(1)}^1 + t(2)t(0)$$

$$\sum_{i=1}^{n-1} \sum_{j=1}^i (i-j)(n-i)$$

$$= \sum_{i=1}^{n-1} \left(\left(\frac{n(n-1)}{2} \right) - 1 \right) \left(n - \left(\frac{n(n-1)}{2} \right) \right)$$

1

- L

- * if you can construct 2^{n-1} BST's of height $n-1$

Say 4 nodes

height = 3

$$\begin{aligned} & 2^{n-1} + 2^{n-2} + 2^{n-3} + 2^{n-4} \\ & 2^{4-1} + 2^{4-2} + 2^{4-3} + 2^{4-4} \\ & 2^3 + 2^2 + 2^1 + 2^0 \\ & = 8 + 4 + 2 + 1 = 15 \end{aligned}$$

Say 5 nodes

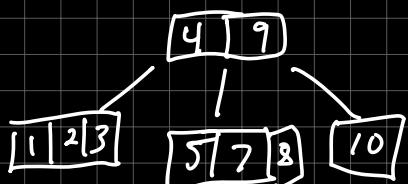
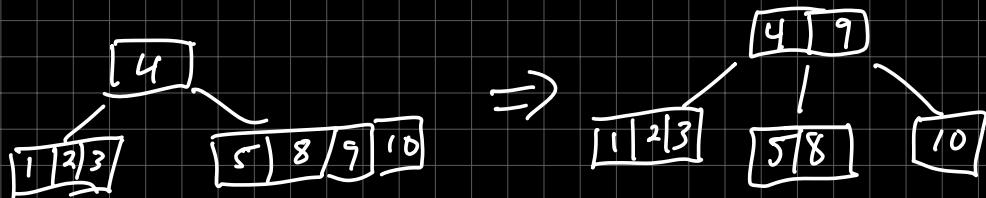
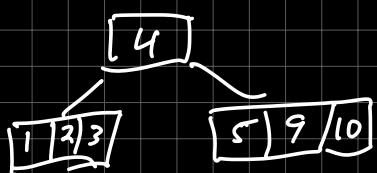
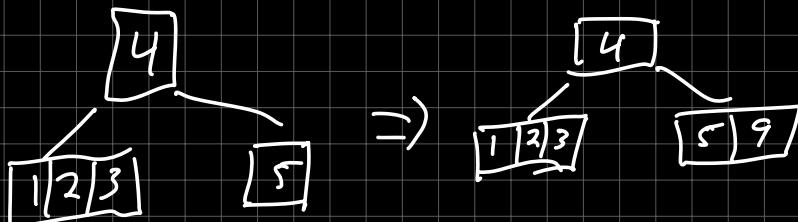
height = 4

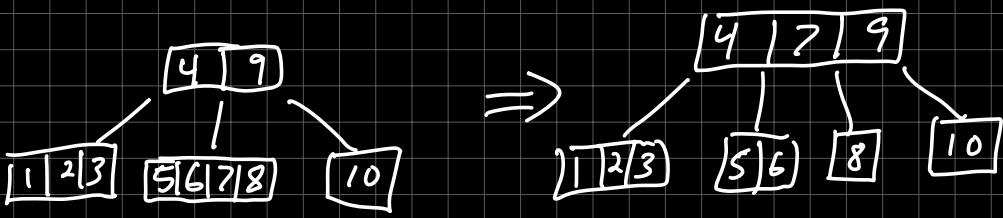
$$\begin{aligned} & 2^4 + 2^3 + 2^2 + 2^1 + 2^0 \\ & = 16 + 8 + 4 + 2 + 1 \\ & = 24 + 4 + 2 + 1 = 31 \end{aligned}$$

Actual 2-4 problems / other practice

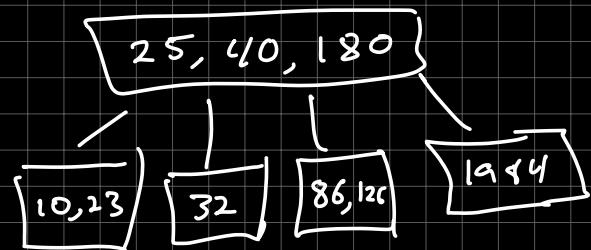
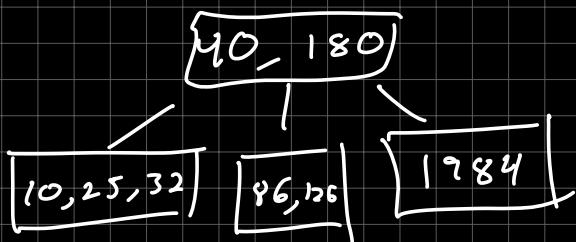
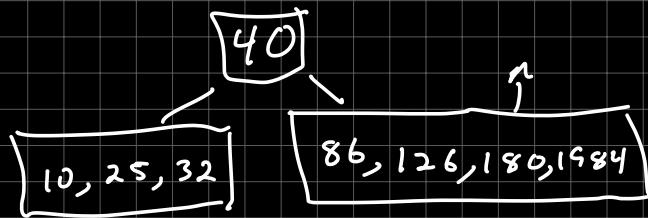
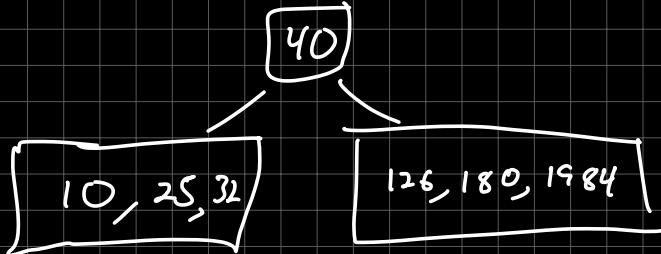
• 3 1 5 4 2 9 10 8 7 6

skip: * Always squash up 3^2 element

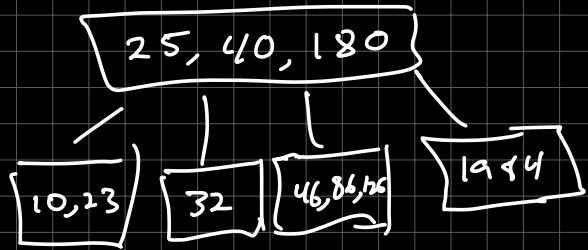




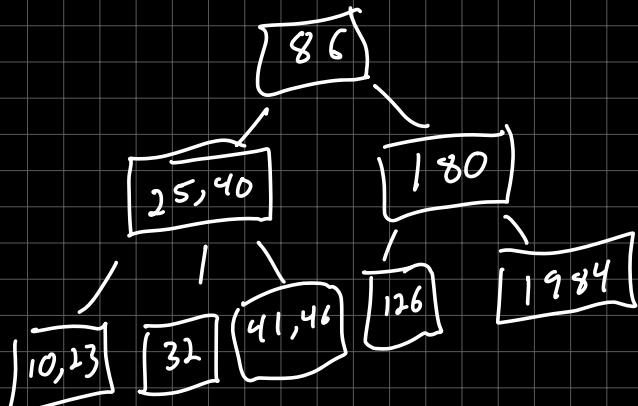
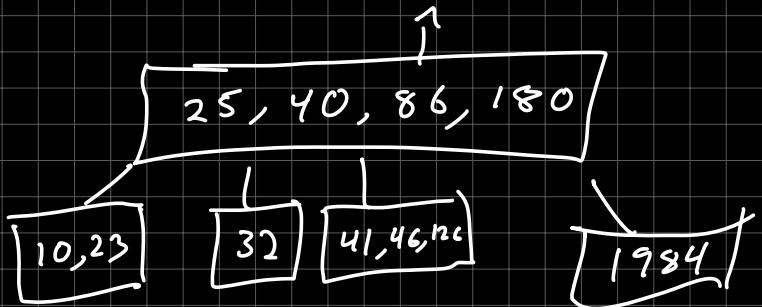
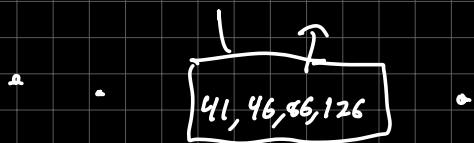
insert 86



46:

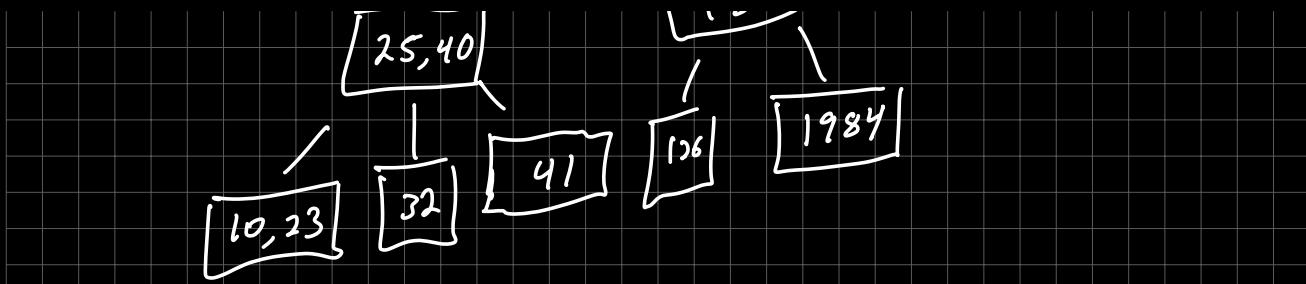


41:

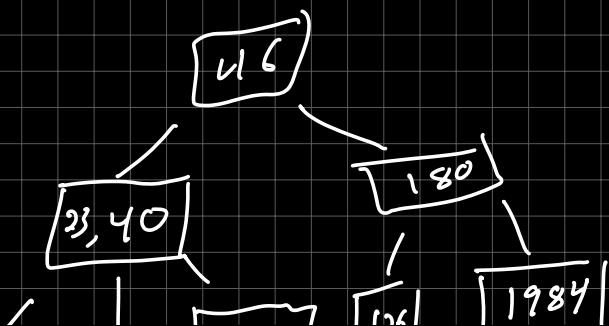
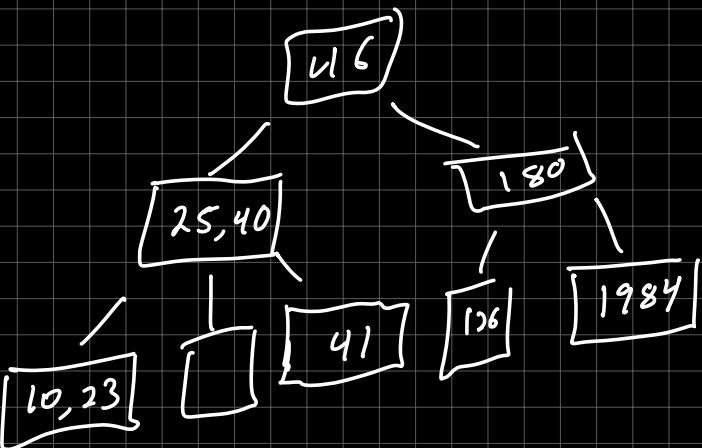
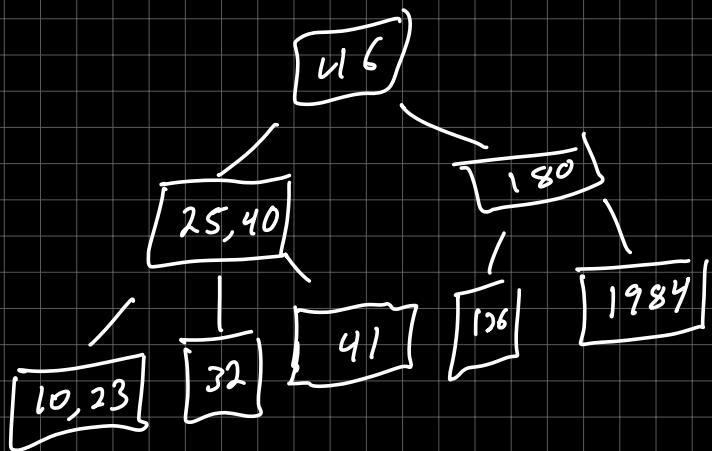


delete 86



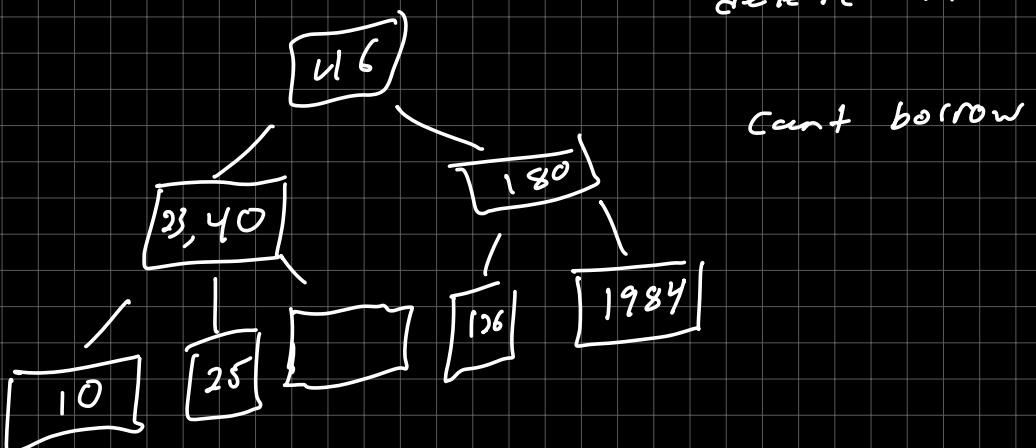


delete 32

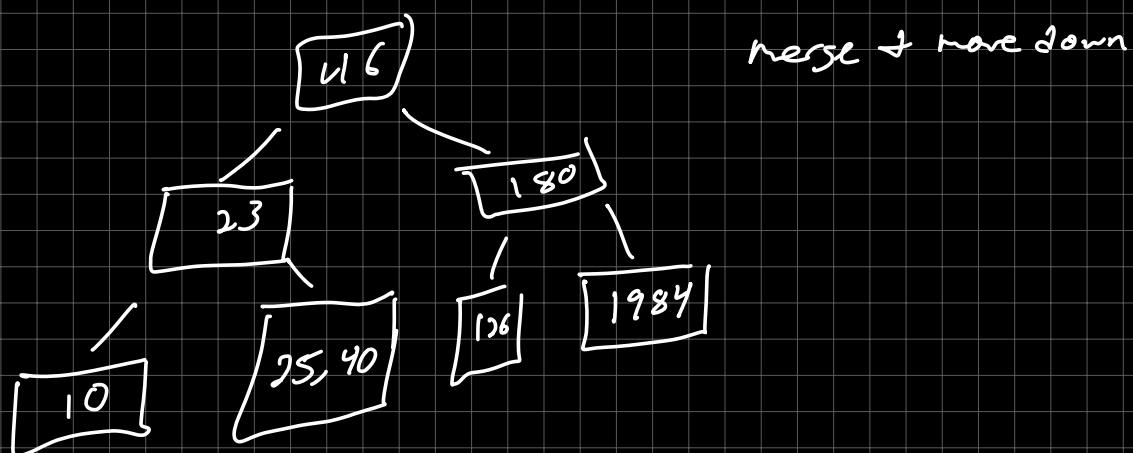




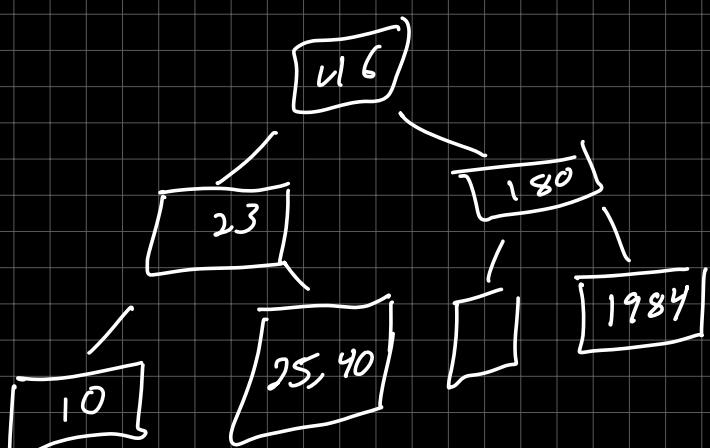
delete 41::

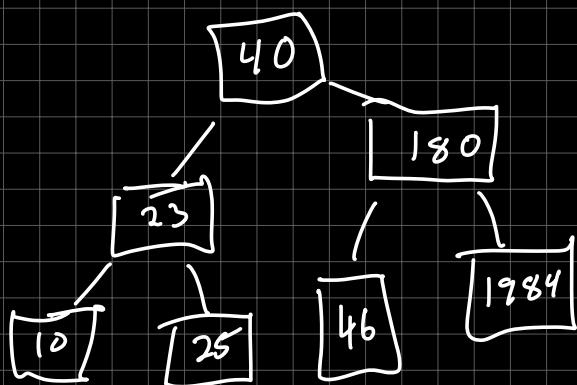
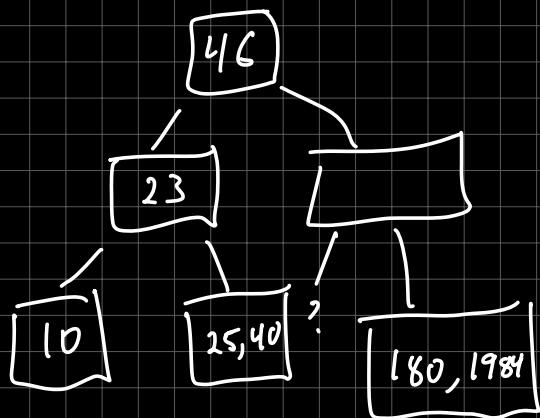


can't borrow

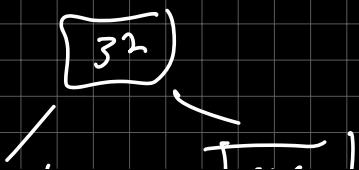
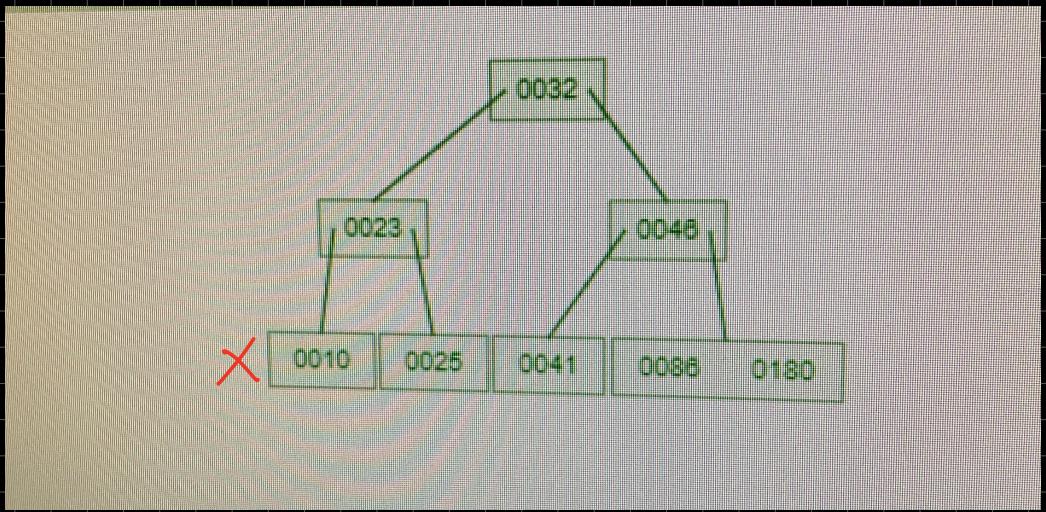


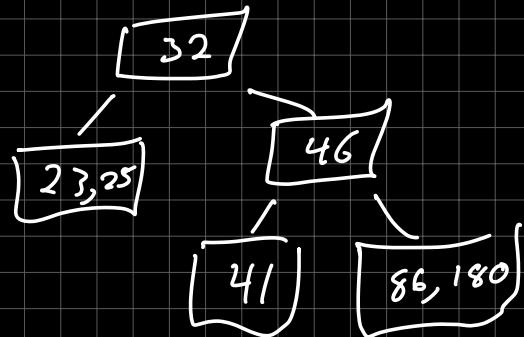
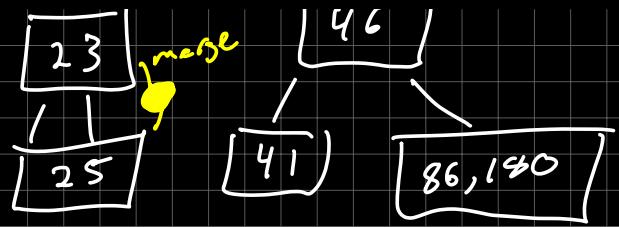
delete 126



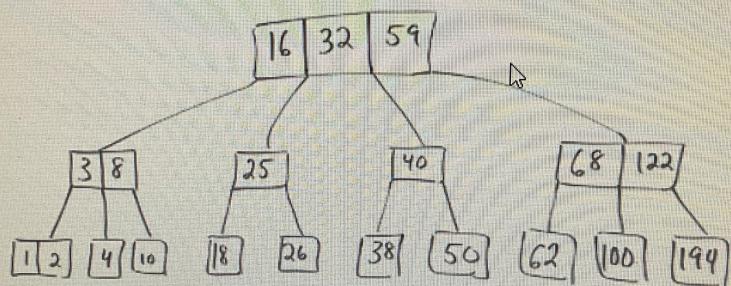


delete 10
↖

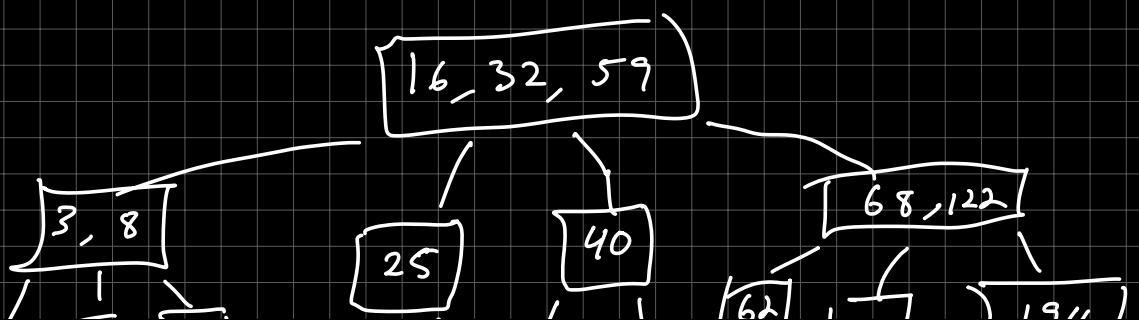


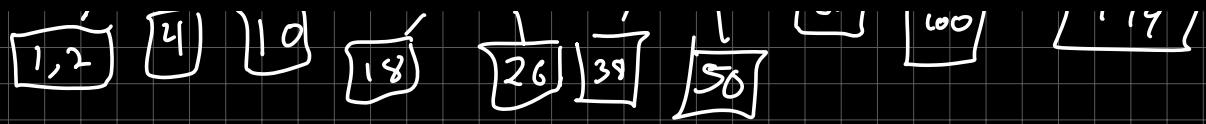


5. Show the following 2-4 tree after performing each of the following operations

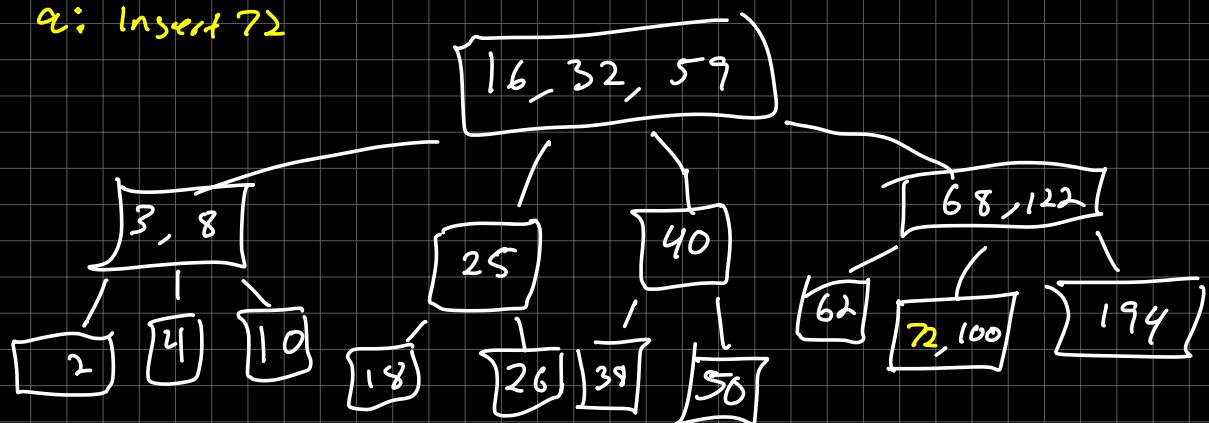


- a. Insert 72
- b. Insert 106
- c. Insert 74
- d. Delete 25
- e. Insert 78
- f. Insert 79
- g. Delete 4
- h. Delete 16

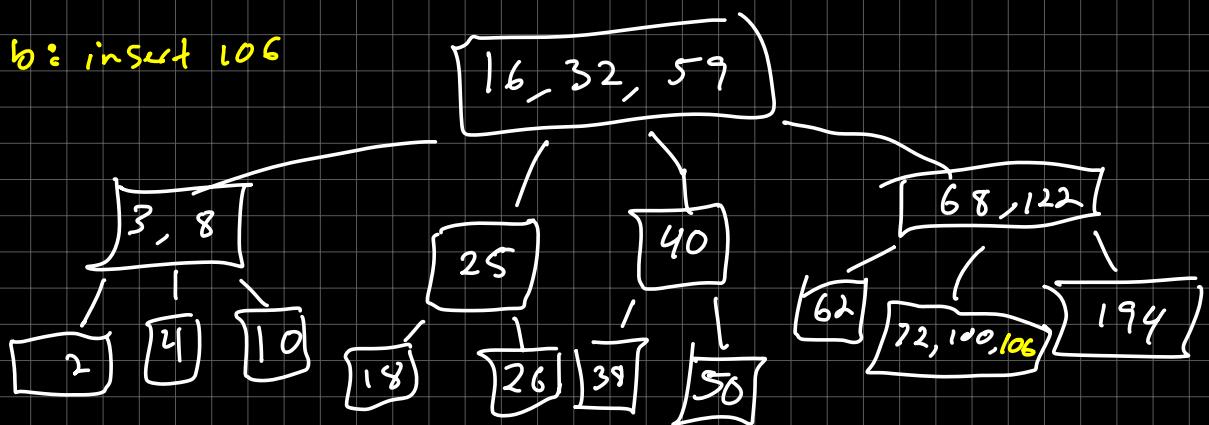




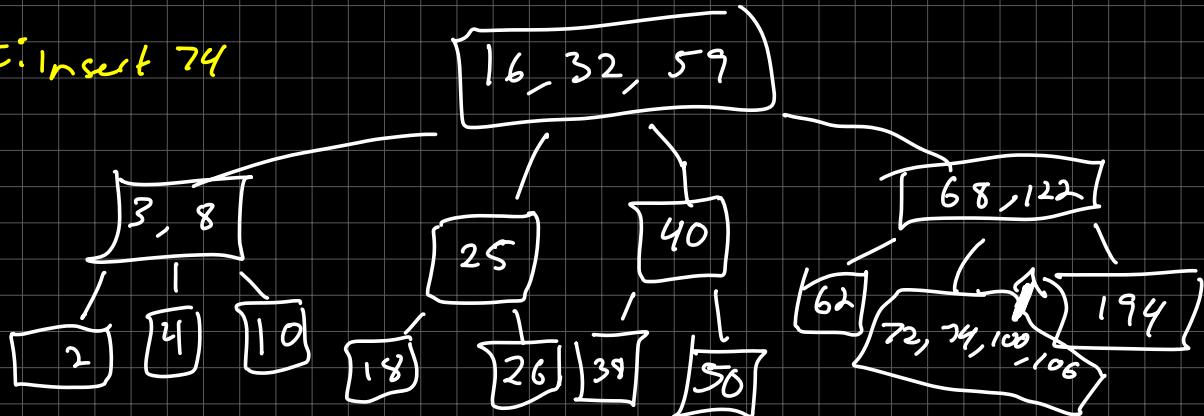
a: Insert 72

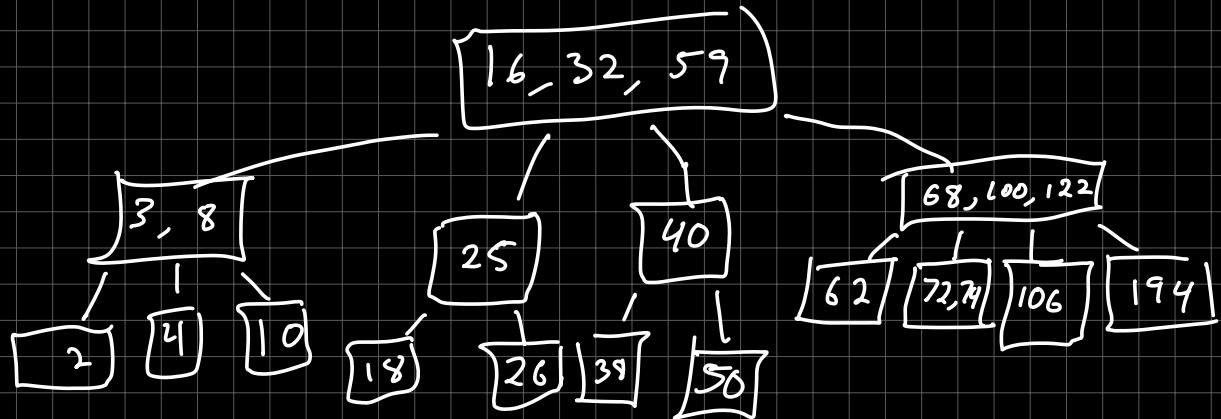


b: insert 106

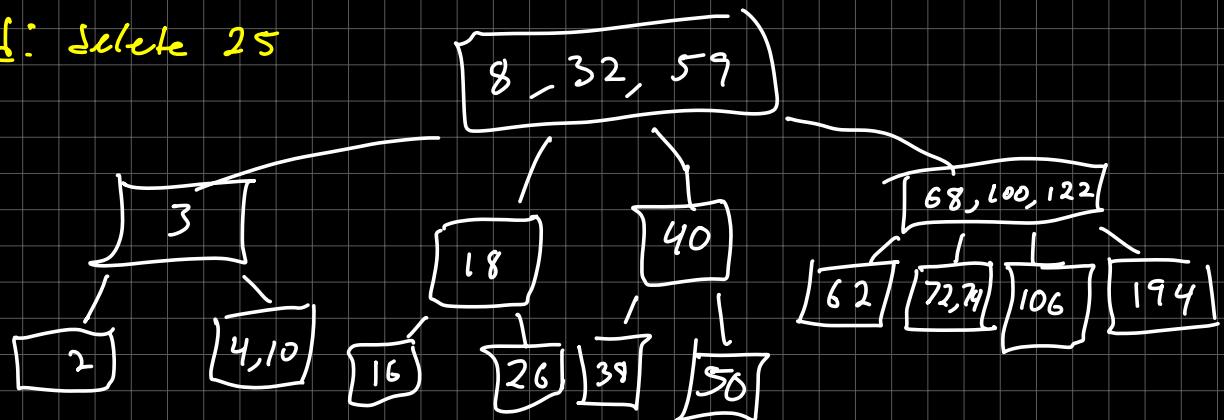


c: Insert 74

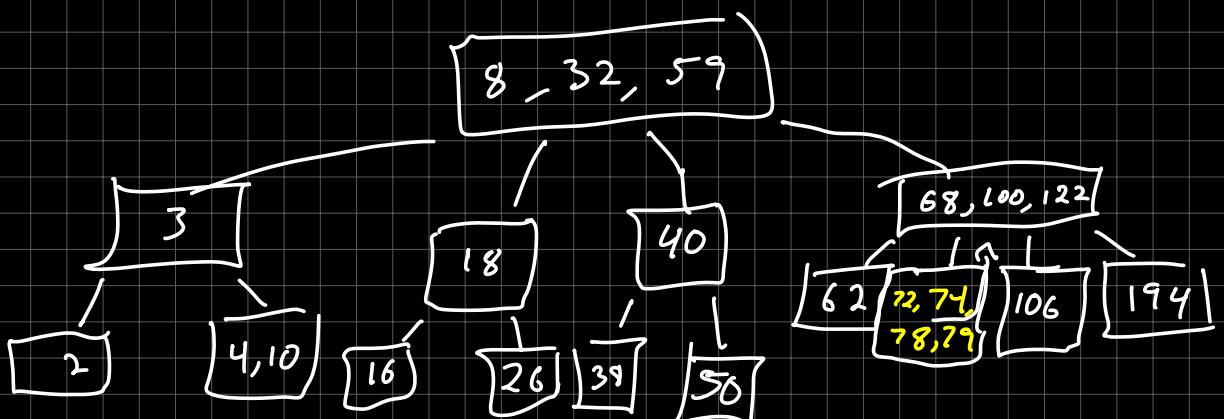




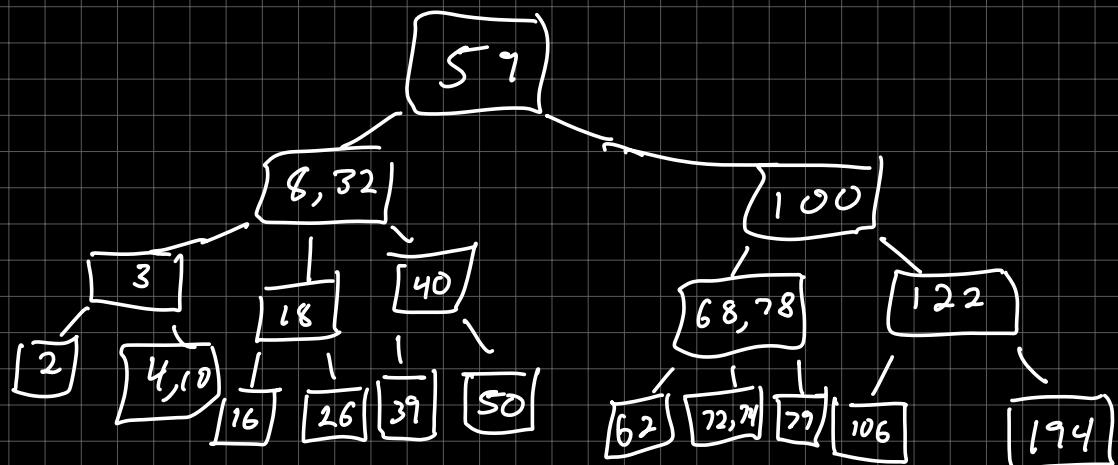
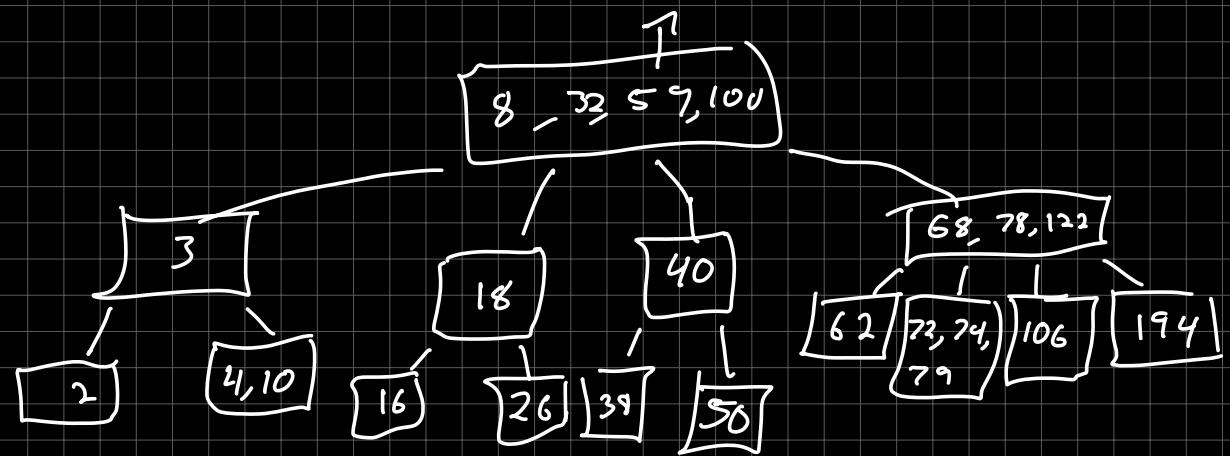
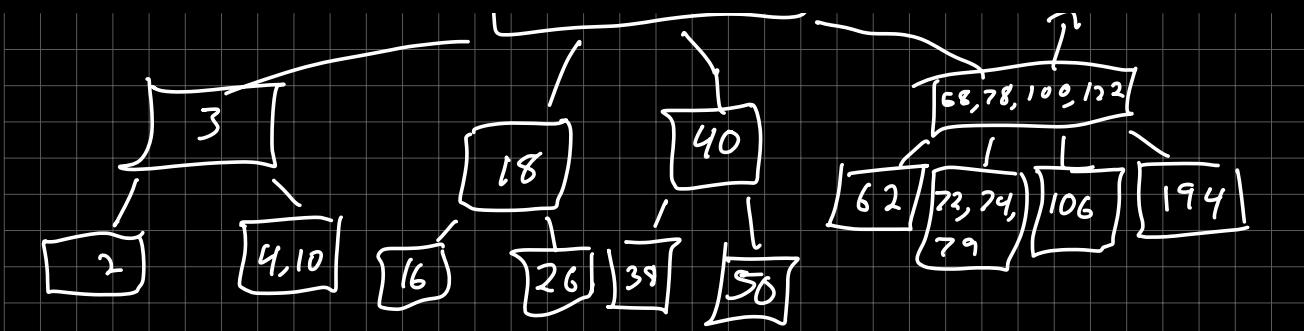
d: delete 25



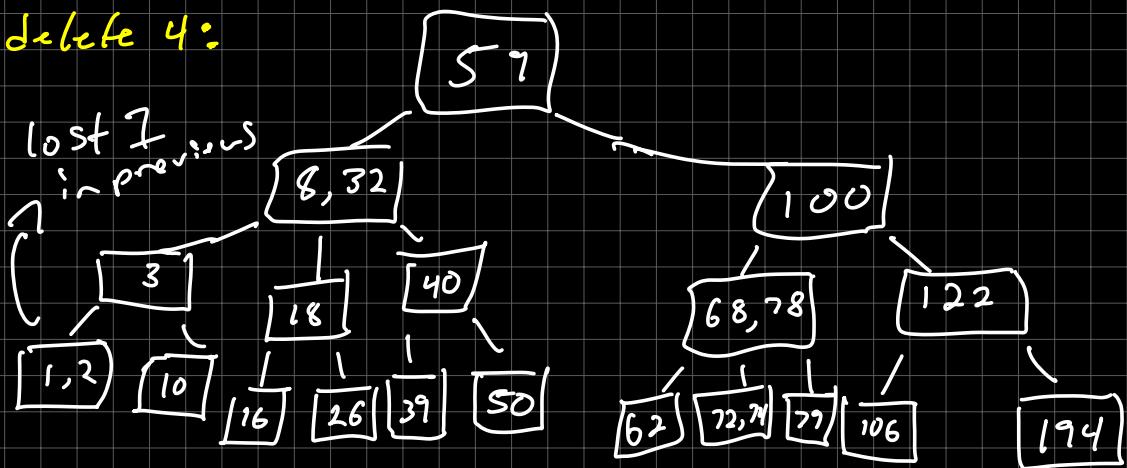
e + f: insert 78, 79



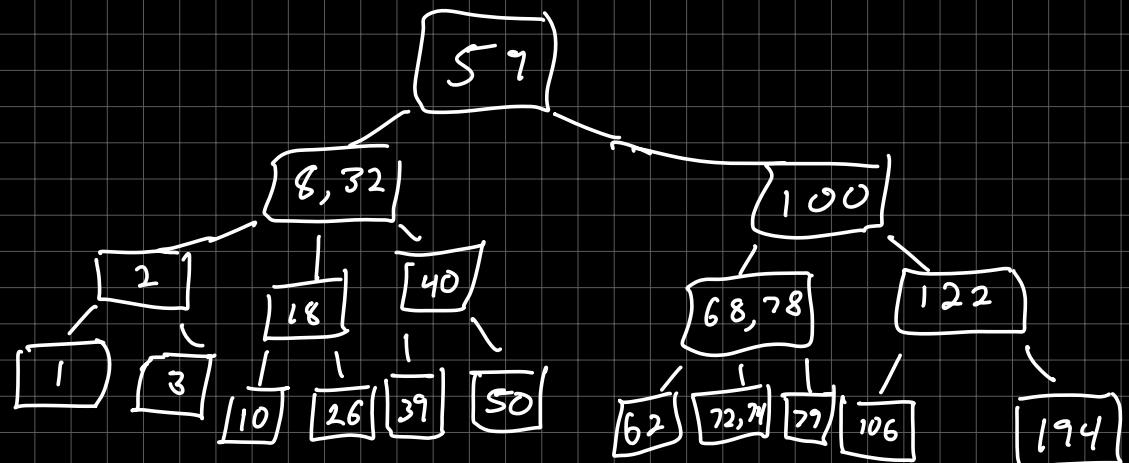
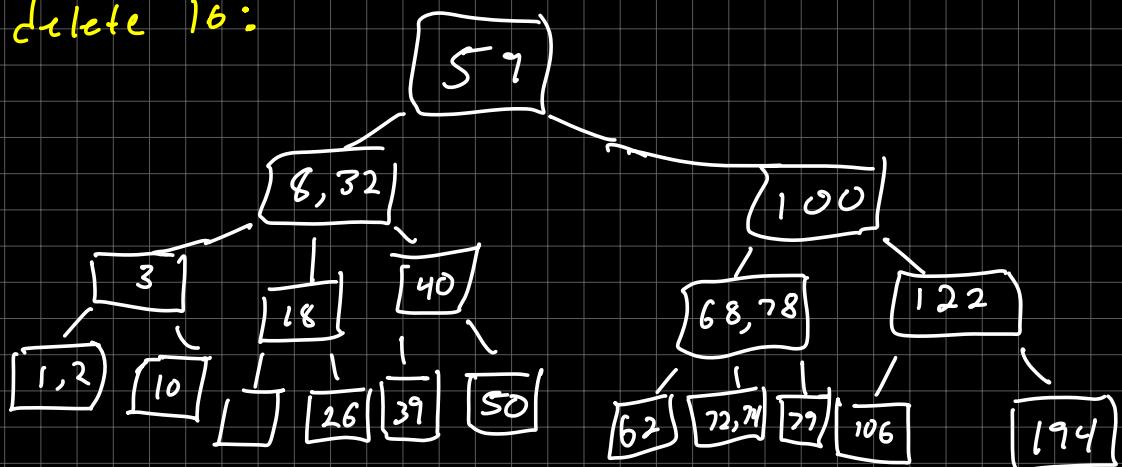
$8 - 32, 59$



delete 4:



delete 16:



1 2 3 4 inserts

3

1 delete

$$\begin{aligned}\log_2 4 &= 2 \\ \cancel{\log_2 2} &= 1\end{aligned}$$

1 2 4

5 total

$$\log_2(n+1) \geq \log_2(n)$$

$$\log_2(n+1) = \log_2(n(1 + \frac{1}{n}))$$

$$\log_2 n + \log_2(1 + \frac{1}{n})$$

assume n is large

$$* \frac{1}{n} = 0$$

$$\lim_{n \rightarrow \infty} \log_2 n + \lim_{n \rightarrow \infty} \log_2(1 + \frac{1}{n})$$

$$= \lim_{n \rightarrow \infty} \log_2 n + \log_2(1)$$

$$= \lim_{n \rightarrow \infty} \log_2 n + [2 \stackrel{?}{=} 1] = 0$$

$$= \lim_{n \rightarrow \infty} \log_2 n + 0 = \lim_{n \rightarrow \infty} \log_2 n \rightarrow \infty$$

this grows properly

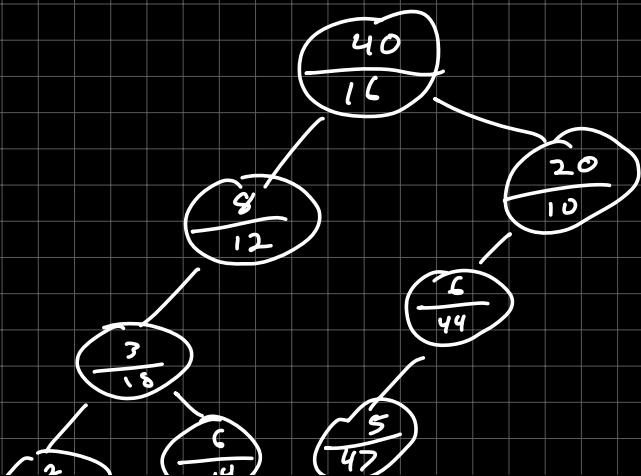
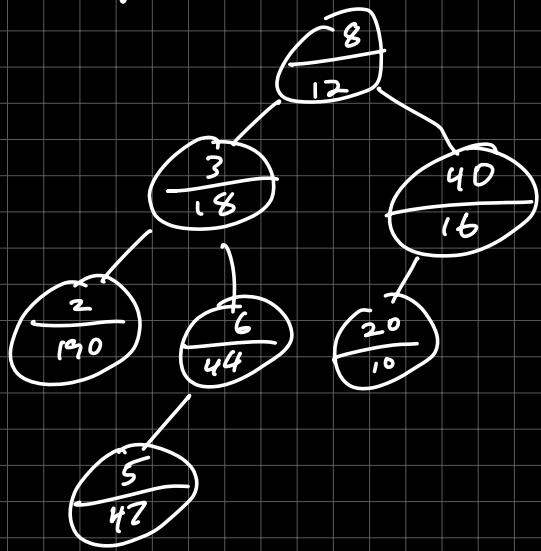
their way

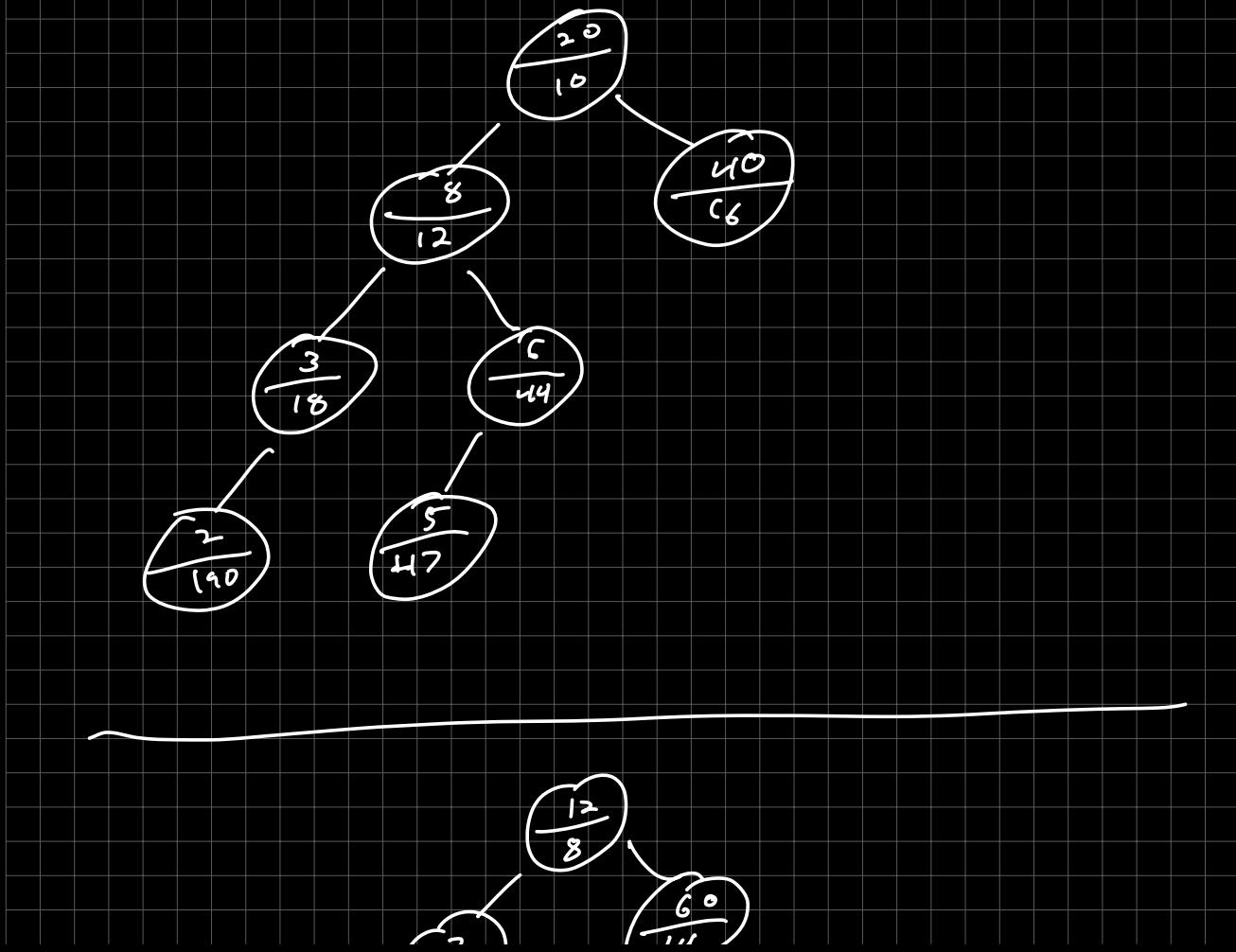
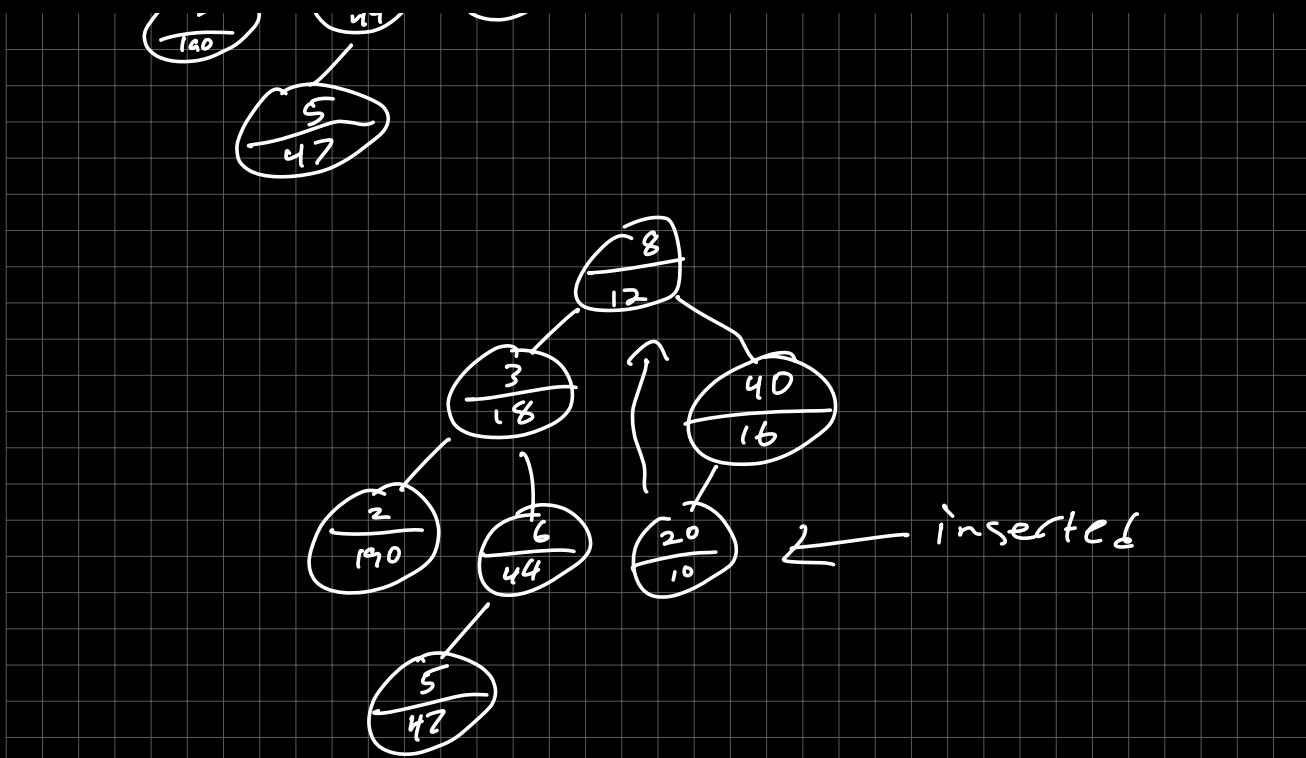
$$\log_2 n \leq \log_2 2n \text{ for all } n$$

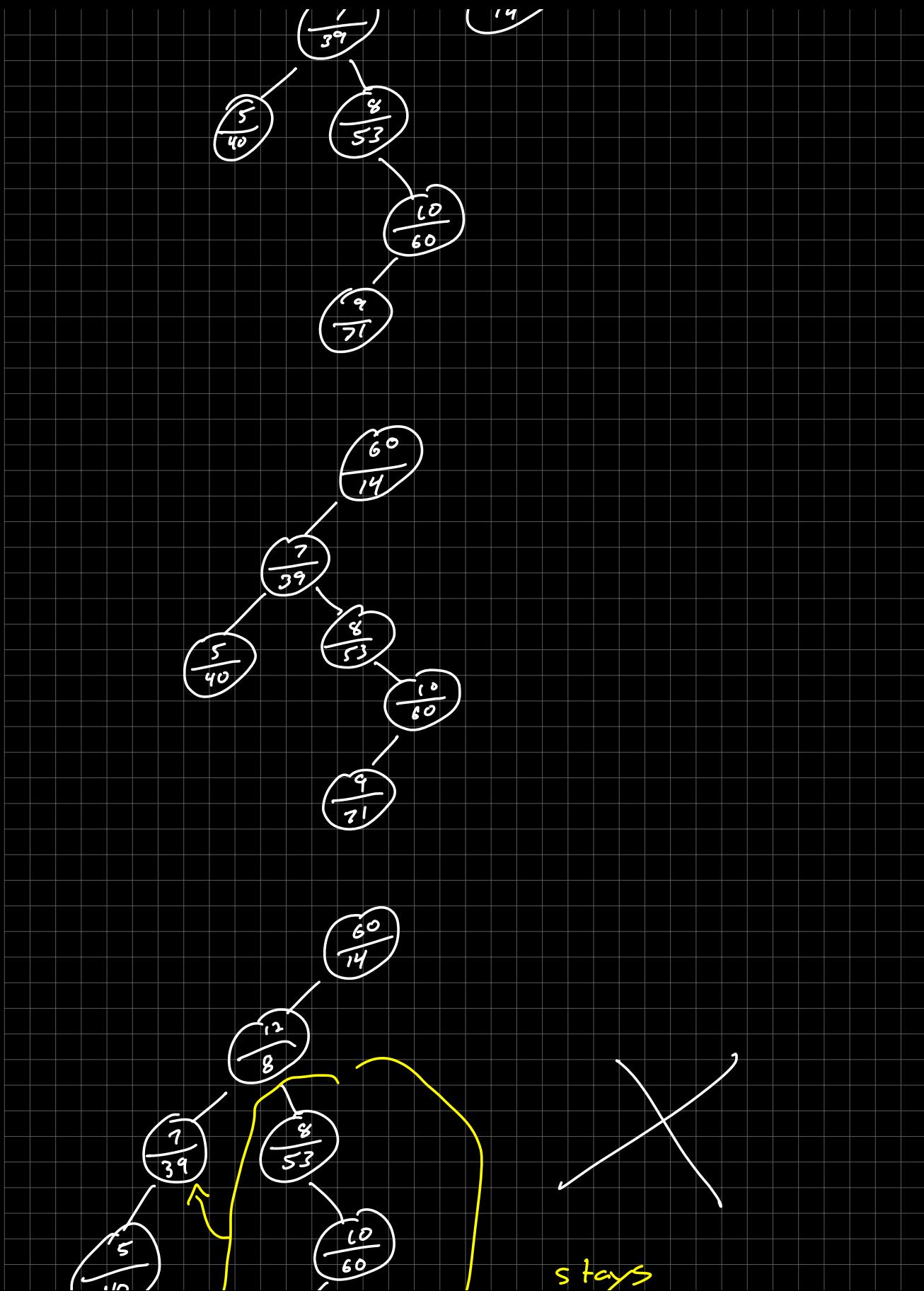
Build a int up from 1 to 99

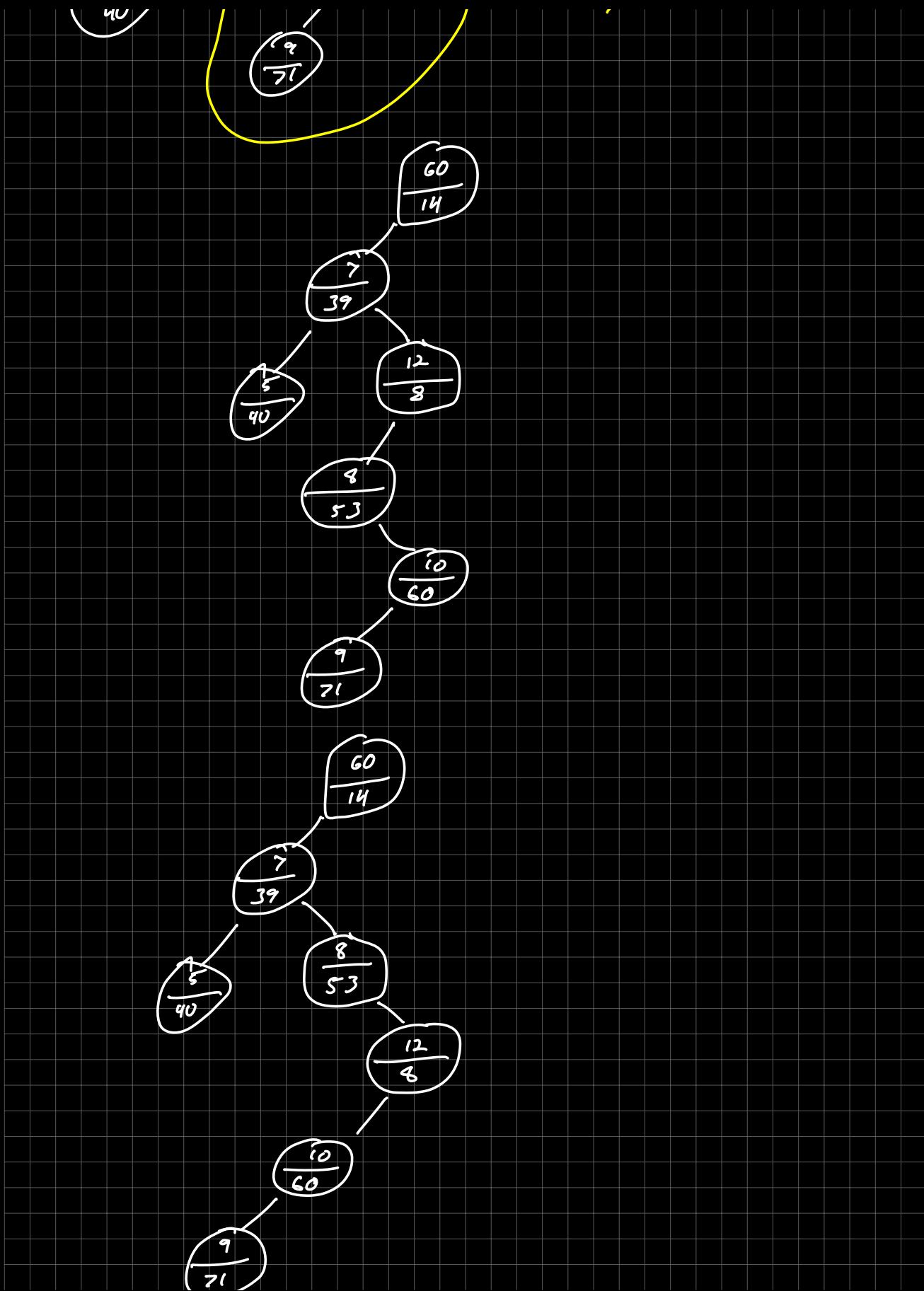
$$\begin{array}{l}
 \frac{1}{2} \text{ are 1} \quad \frac{1}{4} \text{ are 2} \quad \frac{1}{8} \text{ are 3} \\
 \frac{1}{2^1} \quad \frac{1}{2^2} \quad \frac{1}{2^3} \\
 \overbrace{\frac{1}{2^{99}}}
 \end{array}$$

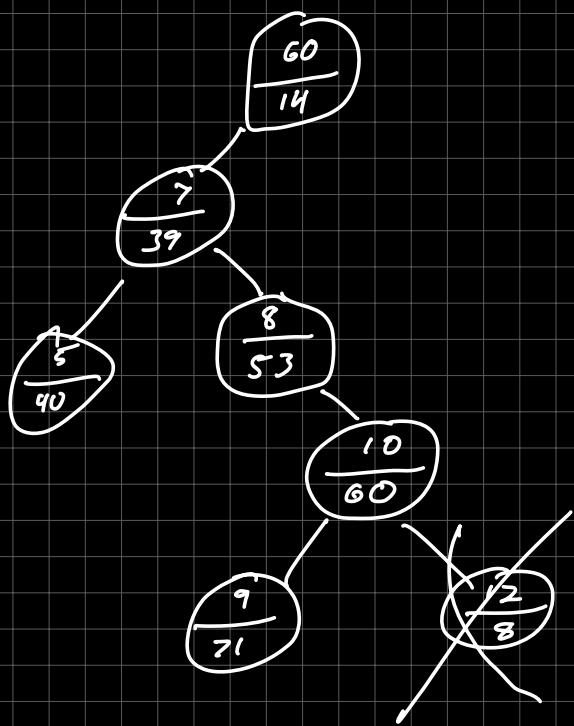
Treeaps:











$$T(n) = C n^2 \quad \text{if } O(n^2)$$

Something takes 4 secs to run with 1000 n
then

$$4 = C (1000)^2$$

$$\text{therefore } C = \frac{4}{1000^2}$$

$$f(n) = n! \quad \text{prove } O(n^n)$$

$$n! \leq n^n + n$$

$$\frac{n!}{n^n + n} = \frac{n(n-1)!}{n(n^{n-1} + 1)} = \frac{(n-1)!}{n^{n-1} + 1}$$

$$= \frac{(n-1)(n-2)!}{n(n^{n-2} + \frac{1}{n})} \quad \leftarrow \begin{array}{l} \text{this will reduce every} \\ \text{factor} \end{array}$$

\leftarrow this is approaching infinity quicker

for $n \geq 1$

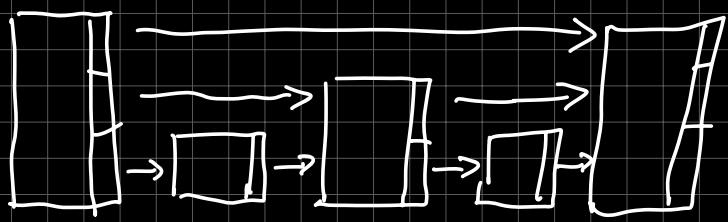
$$O(n^{n+1}) = O(n^n)$$

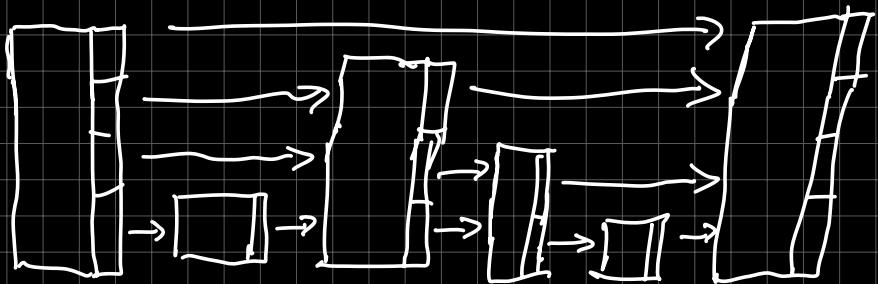
$$n^{n+1} \leq n^n$$

$$n^n \leq n^n$$

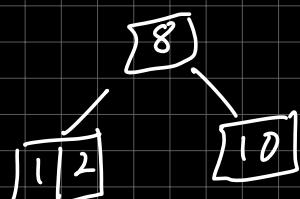
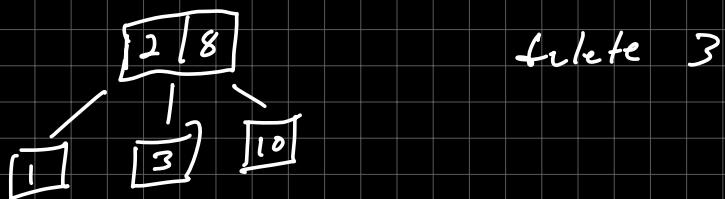
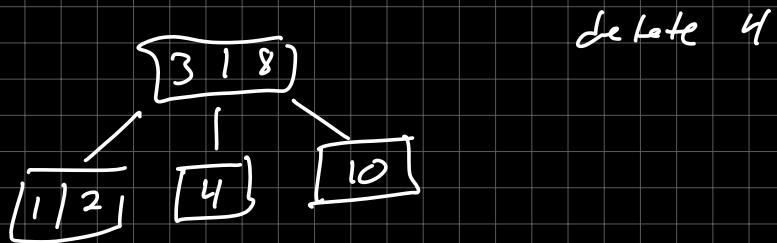
can't multiply
by constant n
since n is not a
constant

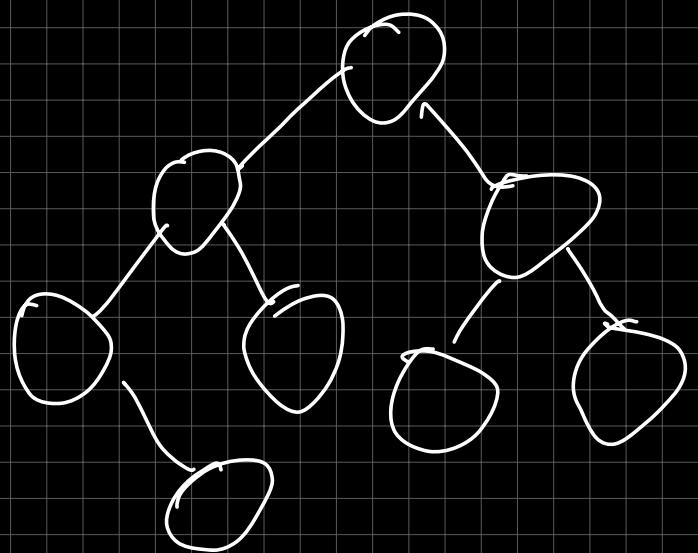
$$\log_a b = \frac{\log_c b}{\log_c a}$$





probabilistic Skip lists are preferred due to benefit of better chance of run times vs deterministic. The random nature would allow for a larger "skip" within the list to get to desired value. Probabilistic is also easy to "re-distribute"/"re-assign" heights since you raise the height of the first node & last & coin flip the remaining old max height nodes





$$\log_{13} n = \frac{\log_2 n}{\log_2 13}$$

$$\sum_{i=1}^n 2i = \frac{2(n)(n+1)}{2} = n^2 + n \quad \text{final value}$$

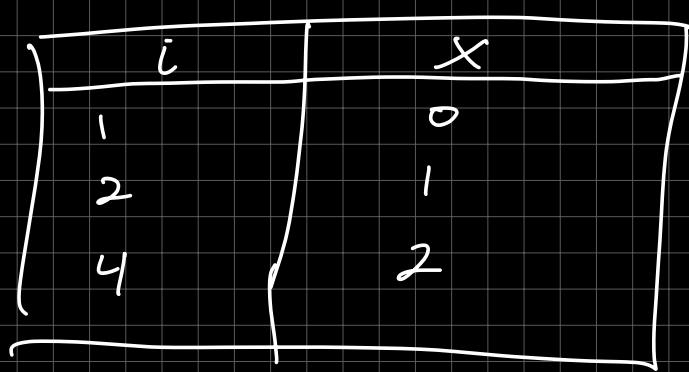
$$\text{runtime} = \log(n)$$

$$n = 4$$

$$\sum_{i=1}^n$$

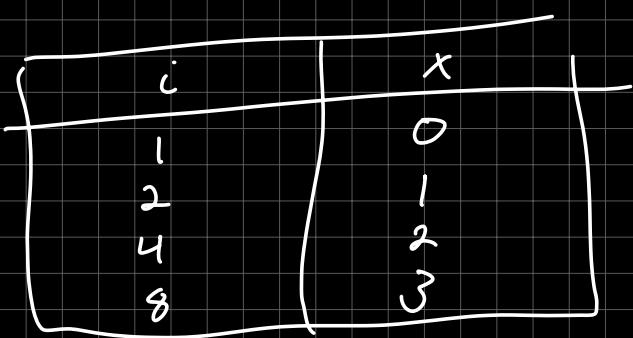
$$\sum_{i=1}^n 2i$$

,



$\log n$

$n=8$



$$\sum_{i=0}^{n-1} 1 = \sum_{i=1}^n (1) = n \text{ times}$$

$$\sum_{i=}$$

