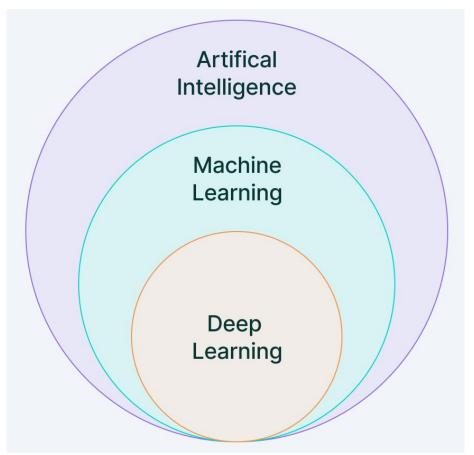
Introduction to machine learning

What is machine learning?

What is machine learning?

A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance of tasks in T, as measured by P, improves with experience E.



Artificial intelligence (AI): aims at building systems that simulate intelligence behaviour

Machine learning (ML): a subset of Al that learns to make decisions by fitting mathematical models to data.

Deep Learning (DL): machine learning algorithms that make use of neural networks.

In regards to experience E machine learning is:

1. Supervised learning

- a. Classification
- b. Regression

2. Unsupervised learning

- a. Clustering
- b. Dimensionality reduction

3. Reinforcement learning

Supervised learning

Training



Testing

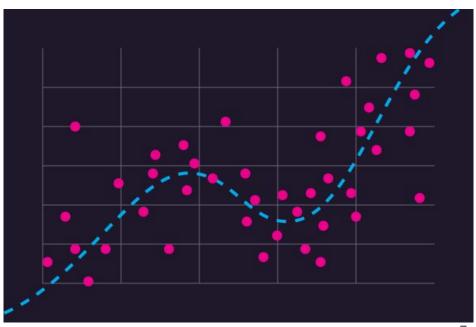


Supervised learning tasks

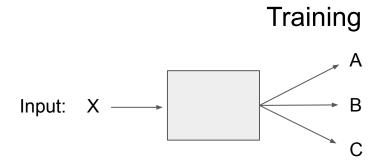
Classification



Regression



Unsupervised learning

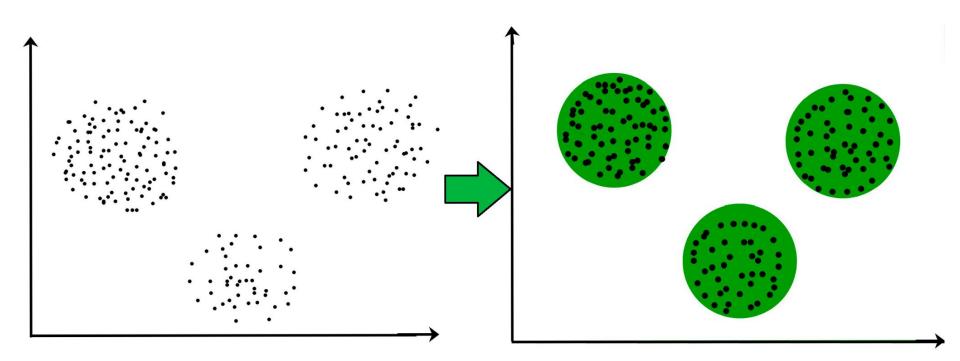


Goal is to find underlying patterns in the data

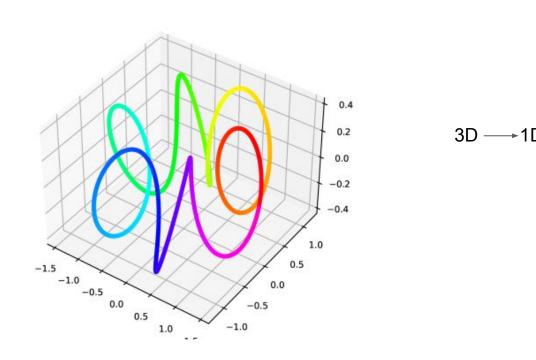
Testing



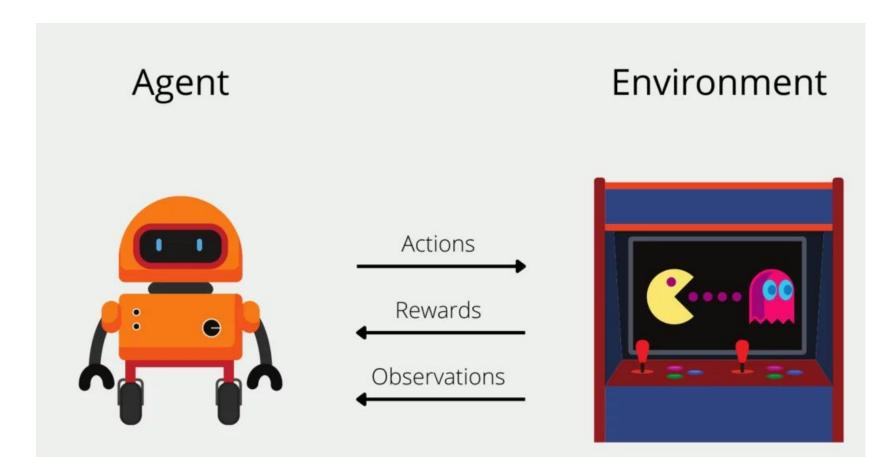
Unsupervised learning: clustering



Unsupervised learning: dimensionality reduction



Reinforcement learning

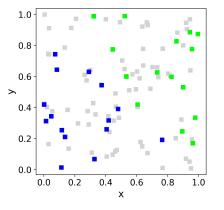


MACHINE LEARNING JARGON

Features are observable quantities, known for all objects (input)

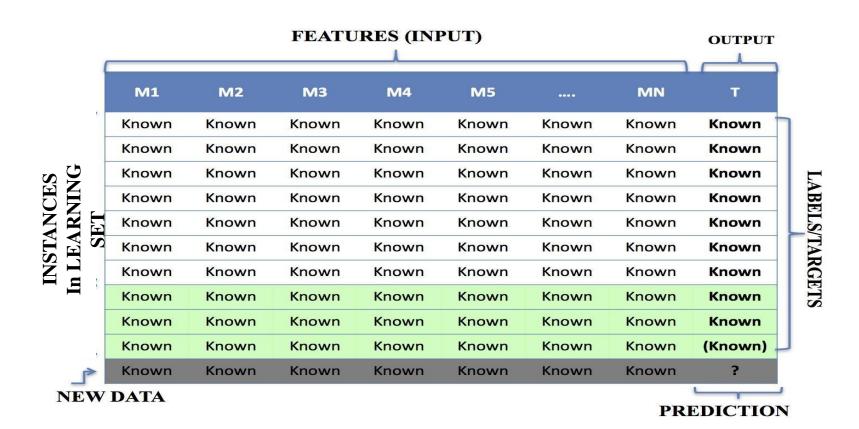
Label or Target is the property that we want to predict (if it exists)

Instances (or examples) are the objects in our data set

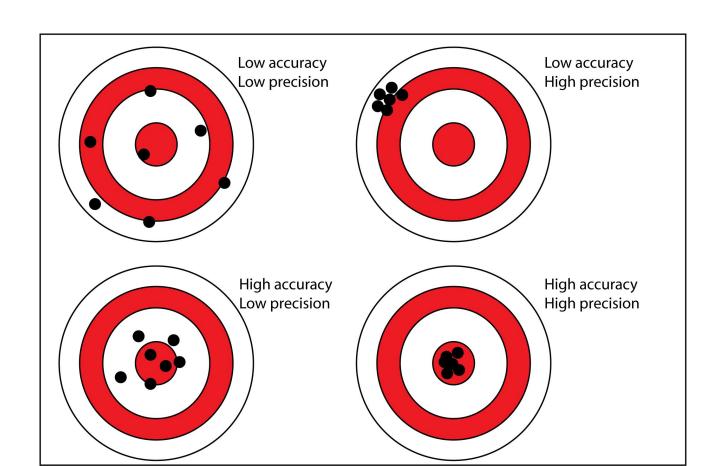


In this case...?

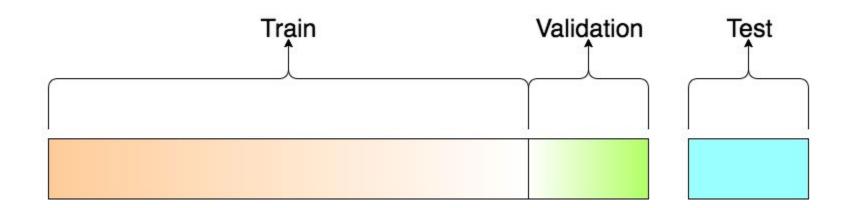
SUPERVISED LEARNING VISUAL SUMMARY



Accuracy and precision



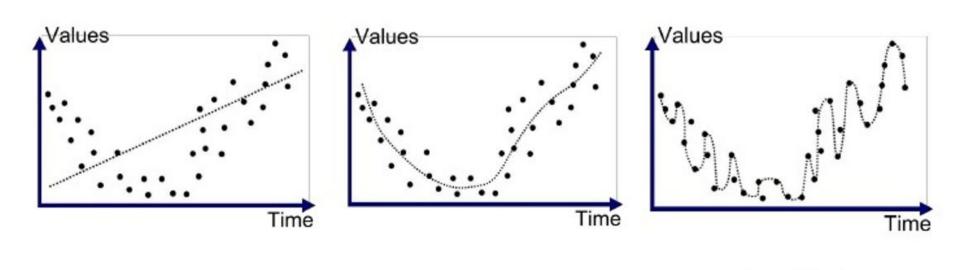
Validation vs testing sets



- Test set should never be seeing while training.
- Test set should be independent from training and validation set. Avoid leakage.
- Evaluate the model on the validation set often. Keep the model with the best validation loss.
- All datasets should be representative of the underlying data distribution

Training, validation, and testing sets

$$Y = f(X)$$



Good Fit/Robust

Overfitted

Underfitted

Training, validation, and testing sets

