

# Programming Fundamentals 3

University of Luxembourg

Winter Semester 2023

Marjan Skrobot [marjan.skrobot@uni.lu](mailto:marjan.skrobot@uni.lu)

Thanks to Agnese GINI

# Outline

- Higher-order functions: map, filter, foldr
- Currying
- String transmitter program

# map

Standard prelude definition:

```
map :: (a -> b) -> [a] -> [b]
```

```
map f xs = [ f x | x <- xs ]
```

# map

Recursive definition of map:

$$\text{map} :: (a \rightarrow b) \rightarrow [a] \rightarrow [b]$$
$$\text{map } f [] = []$$
$$\text{map } f (x:xs) = f x : \text{map } f xs$$

# filter

Standard prelude definition:

```
filter :: (a -> Bool) -> [a] -> [a]
```

```
filter p xs = [ x | x <- xs, p x]
```

# filter

Recursive definition of filter:

`filter :: (a -> Bool) -> [a] -> [a]`

`filter p [] = []`

`filter p (x:xs) | p x = x : filter p xs`  
`| otherwise = filter p xs`

# map, filter

**Task 1:** Show how the list comprehension `[ f x | x <- xs , p x ]` can be re-expressed using the higher-order functions **map** and **filter**?

**Solution 1:**

```
map f (filter p xs)
```

# foldr

$\text{foldr} :: (a \rightarrow a \rightarrow a) \rightarrow a \rightarrow [a] \rightarrow a$

$\text{foldr } f \ v \ [] = v$

$\text{foldr } f \ v \ (x:xs) = f \ x \ (\text{foldr } f \ v \ xs)$



# map, filter, foldr

**Task 2:** Redefine the functions **map f** and **filter p** using foldr.

`map :: (a -> b) -> [a] -> [b]`

`map f [] = []`

`map f (x:xs) = f x : map f xs`

`filter :: (a -> Bool) -> [a] -> [a]`

`filter p [] = []`

`filter p (x:xs) | p x = x : filter p xs`  
`| otherwise = filter p xs`

# map, filter, foldr

**Task 2:** Redefine the functions **map f** and **filter p** using foldr.

**Solution 2:**

a)  $\text{map } f = \text{foldr } (\backslash x \text{ acc} \rightarrow (f \ x) : \text{acc}) \ []$

b)  $\text{filter } p = \text{foldr } (\backslash x \text{ acc} \rightarrow \text{if } p \ x \text{ then } x : \text{acc} \text{ else } \text{acc}) \ []$

# map, filter, foldr

**Task 3:** Modify functions from Solution 2 to define:

a) `filterEven :: [Integer] -> [Integer]` that filters even values and

b) `mapDiv2 :: Integral a => [a] -> [a]` that divides a list by 2.

`filter p = foldr (\x acc -> if p x then x : acc else acc) []`

`map f = foldr (\x acc -> (f x) : acc) []`

# map, filter, foldr

**Task 3:** Modify functions from Solution 2 to define:

a) `filterEven :: [Integer] -> [Integer]` that filters even values and

**Solution 3a)**

```
filterEven :: [Integer] -> [Integer]
```

```
filterEven = foldr (\x acc -> if p x then x : acc else acc) []
```

```
  where p = even
```

# map, filter, foldr

**Task 3:** Modify functions from Solution 2 to define:

- a) `filterEven :: [Integer] -> [Integer]` that filters even values and
- b) `mapDiv2 :: Integral a => [a] -> [a]` that divides a list by 2.

**Solution 3b)**

```
mapDiv2 :: Integral a => [a] -> [a]
mapDiv2 = foldr (\x acc -> f x : acc) []
  where f x = div x 2
```

# map, filter, foldr

**Task 4:** Define function

$\text{applyif} :: (a \rightarrow \text{Bool}) \rightarrow (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

that applies a function to elements list on if a given condition is True.

**Solution 4a:**

$\text{applyif} :: (a \rightarrow \text{Bool}) \rightarrow (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

$\text{applyif } p \ f \ xs = \text{map } f \ (\text{filter } p \ xs)$

# map, filter, foldr

**Task 4:** Define function

$\text{applyif} :: (a \rightarrow \text{Bool}) \rightarrow (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

that applies a function to elements list on if a given condition is True.

**Solution 4b:**

$\text{applyif}' :: (a \rightarrow \text{Bool}) \rightarrow (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

$\text{applyif}' p f = \text{map } f . \text{filter } p$

# Composition operator

The higher-order operator  $(.)$  returns the composition of two functions as a single function.

$$(.) :: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow (a \rightarrow c)$$
$$f . g = \lambda x \rightarrow f (g x)$$



# Currying

Transforming a function that takes multiple arguments in a tuple as its argument, into evaluating a sequence of functions, each with a single argument.

- $f :: a \rightarrow (b \rightarrow c)$  is a curried form of  $g :: (a, b) \rightarrow c$
- You can convert these two types in either directions with the Prelude functions **curry** and **uncurry**:  $f = \text{curry } g$  and  $g = \text{uncurry } f$
- it holds that:  $f \ x \ y = g \ (x,y)$

# Currying

**Task 5:** Without looking at the standard prelude, define the higher-order library function **curry** that converts a function on pairs into a curried function, and, conversely, the function **uncurry** that converts a curried function with two arguments into a function on pairs.

`curry (\(x,y) -> x + y) 1 8.`

`curry :: ( ( a , b ) -> c ) -> a -> b -> c`  
`curry f a b = f (a , b)`

`uncurry (+) (1, 8)`

`uncurry :: (a -> b -> c) -> (a , b) -> c`  
`uncurry f (a , b) = f a b`

# Currying

`curry (\(x,y) -> x + y) 1 8`

`curry :: ( ( a , b ) -> c) -> a -> b -> c`

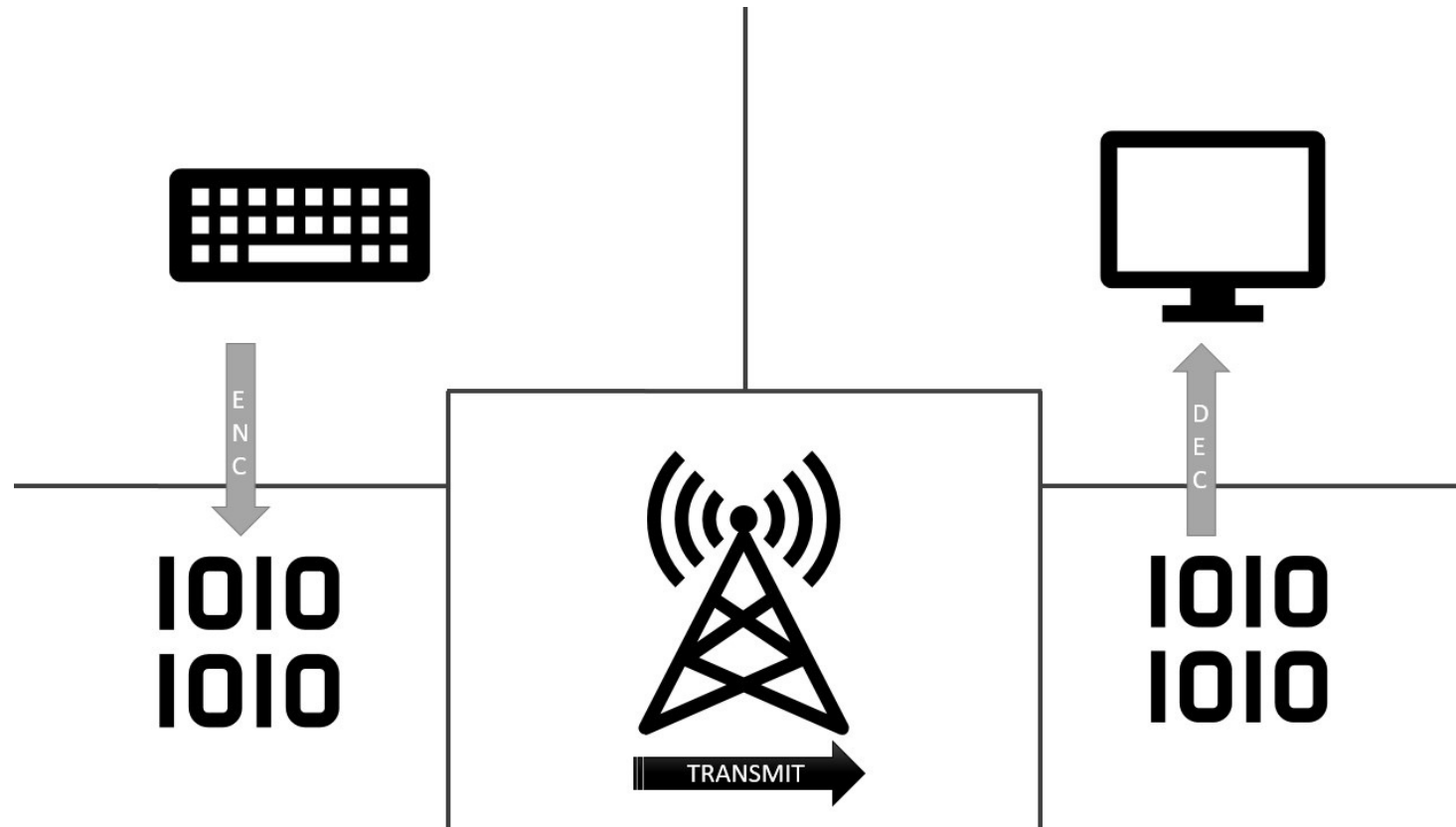
`curry f a b = f (a , b)`

`(curry f) x y = f (x,y)`

`((curry f) x) y = f (x,y)`

`curry f = \x -> \y -> f (x,y)`

# String transmitter program



# String transmitter program

**Main Task:** simulating the transmission of a string of characters in low-level form as a list of binary digits.

Key-points:

- encode a string as a list of binary digits
- simulate a channel
- decode the list of binary digits

# Encode and Decode

A string is list of characters. So, to encode a string as a number we can use the functions from Data.Char library.

`ord :: Char -> Int` converts a character to a Unicode number.

`chr :: Int -> Char` converts a Unicode number to a character.

# Bit to Int

```
import Data.Char
```

```
type Bit = Int
```

```
bin2int :: [Bit] -> Int
```

```
bin2int bits = sum [w*b | (w,b) <- zip weights bits]
```

```
  where weights = iterate (*2) 1
```

# Bit to Int

```
import Data.Char
```

```
type Bit = Int
```

simplification is possible :  $a + 2*(b + 2*(c + 2*d))$

```
bin2int :: [Bit] -> Int
```

```
bin2int = foldr (\x y -> x+2*y) 0
```



# Int to Bit

`int2bin :: Int -> [Bit]`

`int2bin 0 = []`

`int2bin n = n `mod` 2 : int2bin (n `div` 2)`

# [Bit] into Byte

We will ensure that all our binary numbers have the same length, in this case a byte (=eight bits), by using a function `make8` that truncates or extends a binary number as appropriate to make it precisely 8 bits:

```
type Byte = [Bit]
```

```
make8 :: [Bit] -> Byte
```

```
make8 bits = take 8 (bits ++ repeat 0)
```

# Encoding

We can finally encode string for low-level transmission.

```
encode :: String -> [Bit]
```

```
encode = concat . map (make8 . int2bin . ord)
```

# Decoding

To decode a list of bits we first need to chop it into 8-bit binary numbers:

```
chop8 :: [Bits] -> [Byte]
```

```
chop8 [] = []
```

```
chop8 bits = take 8 bits : chop8 (drop 8 bits)
```

```
decode :: [Bit] -> String
```

```
decode = map (chr . bin2int) . chop8
```

# Transmission

A transmission is sending a string via a given channel by transmitting bits. For instance, we can model *perfect communication* with the identity function.

```
channel :: [Bit] -> [Bit]
```

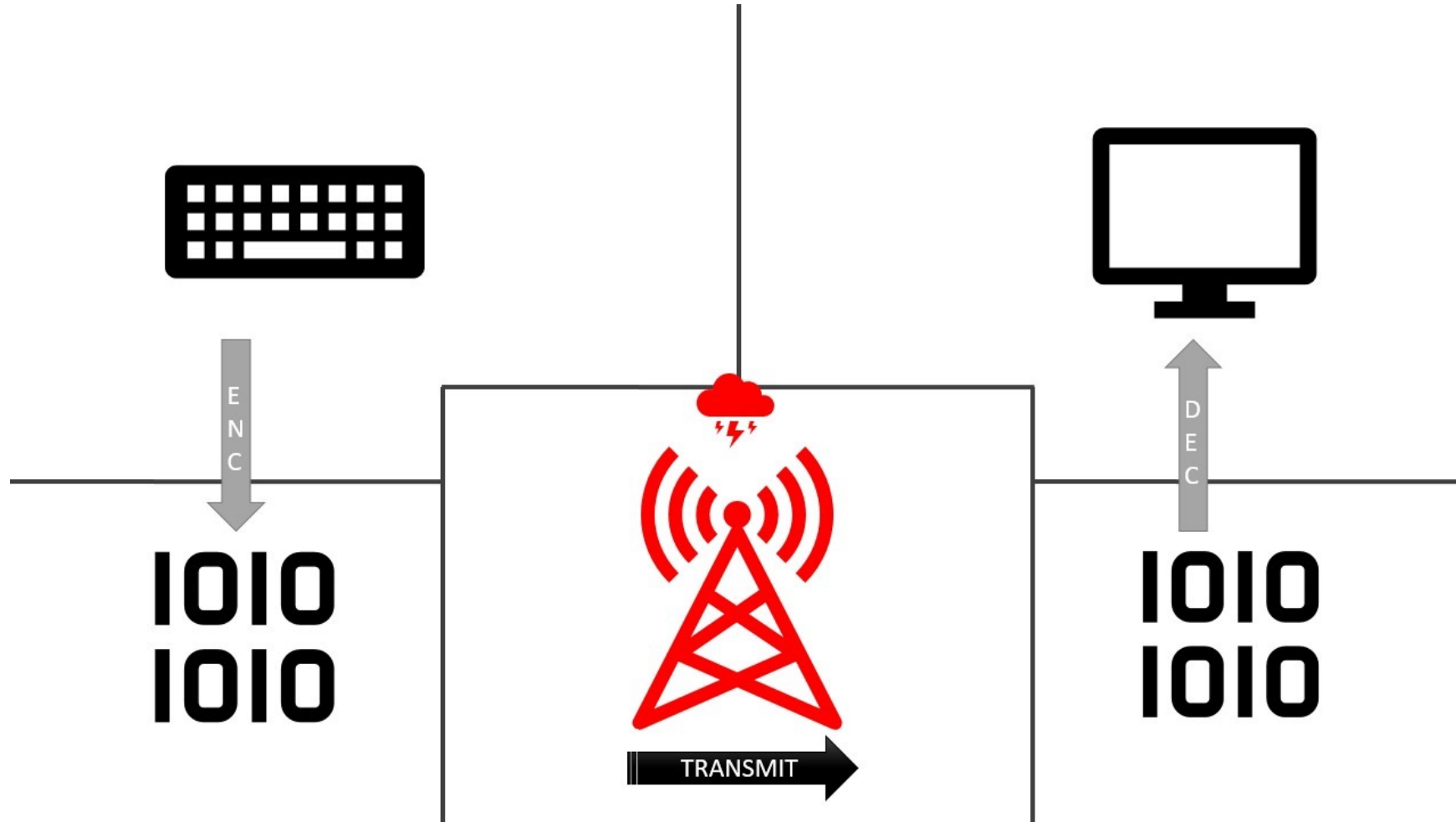
```
channel = id
```

```
transmit :: String -> String
```

```
transmit = decode . channel . encode
```

```
transmit "A good programmer is someone who always looks both ways before  
crossing a one-way street. - Doug Linder, computer scientist"
```

# Faulty Transmission



# Faulty Transmission

*Exercise:* Modify the binary string transmitter example to detect simple transmission errors using the concept of parity bits. That is, each eight-bit binary number produced during encoding is extended with a parity bit, set to one if the number contains an odd number of ones, and to zero otherwise. In turn, each resulting nine-bit binary number consumed during decoding is checked to ensure that its parity bit is correct, with the parity bit being discarded if this is the case, and a parity error being reported otherwise.

# Faulty Transmission

Hint: the library function `error :: String -> a` displays the given string as an error message and terminates the program; the polymorphic result type ensures that `error` can be used in any context.