



## Yuval Goyal

Computer Science and Engineering  
Indian Institute of Technology (BHU), Varanasi

UG Second Year (B.Tech)  
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### EDUCATION

- |   |                       |
|---|-----------------------|
| • <b>Indian Institute of Technology (BHU), Varanasi</b> | <i>Ongoing</i>        |
| <i>CSE UG B.tech</i>                                    | CGPA/Percentage: 8.49 |
| • <b>Bhavan Vidyalaya</b>                               | <i>2022</i>           |
| <i>Central Board of Secondary Education</i>             | CGPA/Percentage: 93.2 |
| • <b>Sacred Heart Convent School</b>                    | <i>2020</i>           |
| <i>Central Board of Secondary Education</i>             | CGPA/Percentage: 96.6 |

### ACHIEVEMENTS

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|---|-------------|
| • <b>All India Rank 849 in JEE Advanced</b> , the most prestigious engineering entrance exam in India   | <i>2022</i> |
| • <b>All India Rank 804 (top 0.1%) in JEE Mains</b> , in a total of <b>10 Lakh</b> candidates across India  | <i>2022</i> |
| • Awarded Research Scholarship in <b>Kishore Vaigyanik Protsahan Yojana(KVPY)</b> from <b>IISc Bangalore</b> , a <b>premier research institute</b> in India | <i>2021</i> |
| • Received Educational scholarship in <b>National Talent Search Examination (NTSE)</b> conducted by the <b>Government of India</b>                          | <i>2020</i> |

### PROJECTS

- |   |             |
|---|-------------|
| • <b>Cybersecurity CTF Website</b>  | <i>2023</i> |
| <i>IIT(BHU) Cybersecurity Club</i>  |             |
| – Engineered and currently administering a <b>dynamic Capture The Flag (CTF) inspired website</b> , seamlessly integrating <b>cybersecurity challenges</b> with a <b>user-friendly interface</b> , with an emphasis on creating an engaging platform for students to <b>learn about cybersecurity by authoring related challenges</b> |             |
| – Currently <b>adopted by the Infosec Club</b> to <b>host challenges</b> for incoming freshers, amassing a <b>user base of more than 300 participants</b>   |             |
| • <b>Game Hacking Project</b>   | <i>2023</i> |
| <i>IIT(BHU) Cybersecurity Club</i>  |             |
| – Engineered a <b>comprehensive game trainer</b> for the Windows version of <b>GTA San Andreas game</b> , by creating a <b>feature-rich utility enhancing gameplay experience</b> , encompassing <b>functionalities including unlimited health, financial resources, and character speed</b>  |             |
| – Utilized <b>Windows API in C++</b> to implement <b>memory manipulation techniques</b> and <b>injecting custom data at diverse memory pointers</b>   |             |
| – <b>Effectively delivered an impactful project demonstration</b> before an <b>audience exceeding 1000 freshers</b>   |             |
| • <b>Improving Cybersecurity Audit Process</b>  | <i>2023</i> |
| <i>Inter-IIT Tech Meet 12.0</i>   |             |
| – Developed a sophisticated application to enhance the <b>efficiency of cybersecurity audits</b>  |             |
| – The application achieves to streamline processes through <b>modular automation</b> and enhance the efficiency of <b>manual audit procedures</b>   |             |
| • <b>Prediction of Bitterness of Molecules</b>  | <i>2023</i> |
| <i>Supervisor: Prof. Sanjay Kumar Singh</i>   |             |
| – Orchestrated the development of a <b>machine learning classification model</b> with a focus on <b>molecular structures</b> , to discern the <b>bitterness of molecules</b>  |             |
| – Leveraged cutting-edge <b>SchzNet model</b> and <b>Graph Neural Networks</b> to architect and implement a <b>molecular classification system</b>  |             |
| • <b>Library Management Web App</b>   | <i>2023</i> |
| <i>Supervisor: Prof. Amrita Chaturvedi</i>  |             |
| – Conceptualized, engineered, and deployed a <b>robust Library Management Web Application</b> , leveraging <b>user-centric design principles</b> , resulting in a product that enhances <b>organizational efficiency and user experience</b> .  |             |
| – Utilized <b>Django framework</b> and <b>MySQL</b> to architect and implement the backend infrastructure for the dynamic web application, with key focus on good <b>back-end development</b> and <b>database management</b> to ensure <b>optimal performance, scalability, and data integrity</b>                                    |             |

COURSES UNDERTAKEN

**Core:** Computer Programming, Data Structures, Data Science in Python, Computer Architecture, Discrete Mathematics, Web Development  
**Mathematics:** Calculus, Linear Algebra, Probability and Statistics  
**Other:** Advanced Cybersecurity, Applications of Bug Bounty Hunting

TECHNICAL SKILLS

**Languages:** C, C++, Python, Bash, SQL, Javascript, Assembly  
**Frameworks:** Django, Pytorch, Firebase, MySQL, Pandas, SciKit-Learn, NumPy  
**Tools:** Linux, git, IDA, Ghidra, gdb, nmap, Wireshark, AutoCAD  
**Other Skills:** Competitive Programming, Data Structures and Algorithms, Data Science, Binary Exploitation, Reverse Engineering, Digital Forensics, Incident Response, Web Penetration Testing, Cryptography

POSITIONS OF RESPONSIBILITY

- **Representative of IIT(BHU), Varanasi at 12th Inter-IIT Tech Meet**, annual technology contest among all major colleges of India 2023
- **Core Member of the Club of Programmers (COPS) under the Science and Technology Council (SNTC)**, actively contributing to the **advancement of technical skills and collaborative programming initiatives** Ongoing
- Actively engaged as a **Capture The Flag (CTF) Player** within the **esteemed IIT(BHU) Cybersec team**, currently achieving a notable **rank 20** in India. Achieved proficiency in **cybersecurity challenges, strategic problem-solving, and collaborative teamwork** Ongoing
- Led the **organization and execution** of a highly engaging **Capture The Flag (CTF)** competition as an **Event Organizer** for **Technex 2024**, an annual technical festival organized by IIT(BHU), Varanasi 2023-2024
- Steered the **coordination and execution** of a dynamic **Freshers Capture The Flag (CTF)** competition as the **Event Organizer** for **Google Developer Student Clubs (GDSC)** 2023-2024
- **Distinguished as an Event Speaker** at the **'Introduction to CTF' workshop** hosted by **Google Developer Student Clubs (GDSC)**, delivering an **informative and engaging presentation** to **empower participants** with foundational insights into **Capture The Flag challenges** to foster **interest in cybersecurity community** 2023

EXTRACURRICULARS

- Featured as an **Event Speaker** during the **Freshers Orientation** organized by the **Club of Programmers (COPS)**, delivering a **compelling presentation to guide and inspire** incoming students 2023
- Achieved **4th position** in **Lawn Tennis** during **Spardha**, the annual sports fest of **IIT(BHU), Varanasi** 2023
- Received an **Honourable Mention** in the **Minimal Poster Design Challenge**, organized by the **Design Club of IIT(BHU), Varanasi** 2022
- Inducted into the **Hall of Fame** during **Hacktoberfest** for exceptional contributions, successfully merging **6 Pull Requests** 2023