

BFIOCL

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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JAI::Camera	
Class implement JAI Camera interface	7
JAI::CameraException	8
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OpenCLInvertImageParams	26
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Chapter 3

Class Documentation

3.1 BayerFilterStream Class Reference

```
#include <BayerFilterStream.h>
```

Public Member Functions

- [BayerFilterStream](#) (int w, int h, cl_uchar mode, float red_k=1.0, float green_k=1.0, float blue_k=1.0)
- void [setFiles](#) (std::string in, std::string out)
- void [processImage](#) (cv::Mat &source, cv::Mat &dest)
- double [getAllTime](#) ()

3.1.1 Detailed Description

Class which performs Bayer filter with conversions from int to float on input and from float to int on output.

3.1.2 Constructor & Destructor Documentation

3.1.2.1 `BayerFilterStream::BayerFilterStream (int w, int h, cl_uchar mode, float red_k = 1.0, float green_k = 1.0, float blue_k = 1.0)`

Constructor with setting main parameters of Bayer Filter.

Parameters

<i>w</i>	Image width.
<i>h</i>	Image height.
<i>mode</i>	Bayer filter mode. Can be 0-3 and represents type of Bayer Filter.
<i>red_k</i>	Red color factor. Can be from 0 to 1. Default is 1.
<i>green_k</i>	Green color factor. Can be from 0 to 1. Default is 1.
<i>blue_k</i>	Blue color factor. Can be from 0 to 1. Default is 1.

3.1.3 Member Function Documentation

3.1.3.1 `double BayerFilterStream::getAllTime ()`

Get all time consumed.

Returns

Time consumed on all execution of stream.

3.1.3.2 void BayerFilterStream::processImage (cv::Mat & source, cv::Mat & dest)

Set source and destination image. Images are in cv::Mat format.

Parameters

<i>source</i>	Source image.
<i>dest</i>	Destination image. Important, image must be allocated before for reasons of efficiency.

3.1.3.3 void BayerFilterStream::setFiles (std::string in, std::string out)

Set source and destination files and perform interpolation.

Parameters

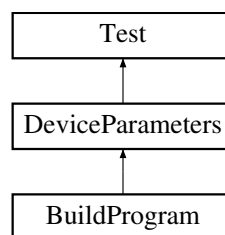
<i>in</i>	Source file.
<i>out</i>	Destination file.

The documentation for this class was generated from the following files:

- BayerFilter/BayerFilterStream.h
- BayerFilter/BayerFilterStream.cpp

3.2 BuildProgram Class Reference

Inheritance diagram for BuildProgram:

**Protected Member Functions**

- void **SetUp** ()

Protected Attributes

- std::string **filename**
- std::string **source**

The documentation for this class was generated from the following file:

- OpenCLDeviceTest/main.cpp

3.3 JAI::Camera Class Reference

Class implement JAI [Camera](#) interface.

```
#include <Camera.h>
```

Public Member Functions

- **Camera** (int8_t *index)
- bool [open](#) ()
- void [close](#) ()
- bool [start](#) ()
- void [stop](#) ()
- cv::Mat [getNextFrame](#) ()
- void [getImageSize](#) (int &x, int &y)

Static Public Member Functions

- static std::list< [Camera](#) * > [getCameraList](#) ()

3.3.1 Detailed Description

Class implement JAI [Camera](#) interface.

Example of usage: [JAI::Camera](#) *camera = [JAI::Camera::getCameraList](#)().front(); camera.open(); //check return value camera.start(); //check return value //in loop, with try and catch blocks in case of getting new image, when camera haven't return it yet. cv::Mat image = camera.getNextFrame(); //do stuff with image camera.stop(); camera.close();

Parameters

<i>index</i>	
--------------	--

3.3.2 Member Function Documentation

3.3.2.1 void Camera::close ()

Close camera.

3.3.2.2 std::list< Camera * > Camera::getCameraList () [static]

Get list of all cameras.

Returns

List of all cameras.

3.3.2.3 void Camera::getImageSize (int &x, int &y)

Get camera image size.

Parameters

<i>x</i>	Width of image.
<i>y</i>	Height of image.

3.3.2.4 cv::Mat Camera::getNextFrame ()

Get next captured image.

Returns

New image. If no new image have been captured throw [NoNewFrameException](#).

3.3.2.5 bool Camera::open ()

Open camera.

Returns

true if opening was successful.

3.3.2.6 bool Camera::start ()

Start capturing images.

Returns

true if opening was successful.

3.3.2.7 void Camera::stop ()

Stop capturing images.

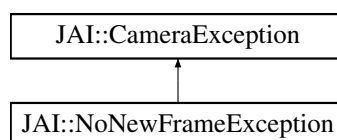
The documentation for this class was generated from the following files:

- JAI_CameraInterface/Camera.h
- JAI_CameraInterface/Camera.cpp

3.4 JAI::CameraException Class Reference

```
#include <CameraException.h>
```

Inheritance diagram for JAI::CameraException:



Public Member Functions

- **CameraException** (std::string mes="")
- **operator std::string** ()

3.4.1 Detailed Description

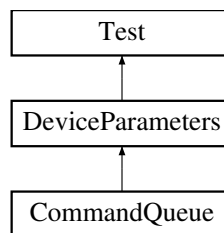
[Camera](#) exception.

The documentation for this class was generated from the following files:

- JAI_CameraInterface/CameraException.h
- JAI_CameraInterface/CameraException.cpp

3.5 CommandQueue Class Reference

Inheritance diagram for CommandQueue:



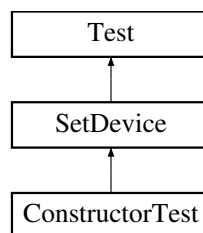
Additional Inherited Members

The documentation for this class was generated from the following file:

- OpenCLDeviceTest/main.cpp

3.6 ConstructorTest Class Reference

Inheritance diagram for ConstructorTest:



Protected Member Functions

- void **SetUp** ()
- void **TearDown** ()

Protected Attributes

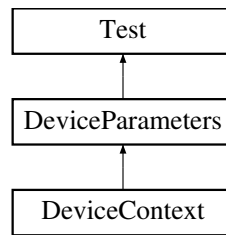
- [OpenCLAlgorithm](#) * **al_ptr**

The documentation for this class was generated from the following file:

- OpenCLAlgorithmTest/main.cpp

3.7 DeviceContext Class Reference

Inheritance diagram for DeviceContext:



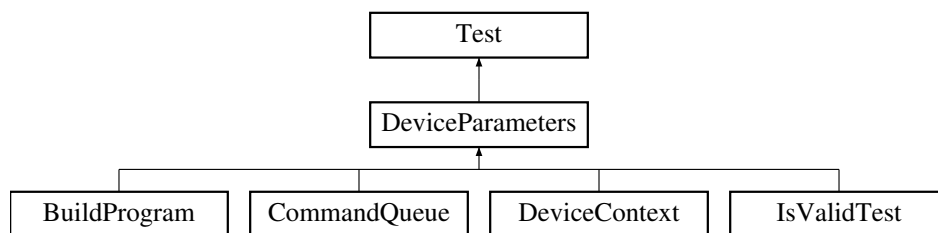
Additional Inherited Members

The documentation for this class was generated from the following file:

- OpenCLDeviceTest/main.cpp

3.8 DeviceParameters Class Reference

Inheritance diagram for DeviceParameters:



Protected Member Functions

- void **getDevs** ()
- void **SetUp** ()

Protected Attributes

- std::list< [OpenCLDevice](#) > **devs**
- [OpenCLDevice](#) **empty_device**

The documentation for this class was generated from the following file:

- OpenCLDeviceTest/main.cpp

3.9 JAI::FakeCamera Class Reference

```
#include <FakeCamera.h>
```


Public Member Functions

- **FakeCamera** (int8_t *index)
- bool **open** ()
- void **close** ()
- bool **start** ()
- void **stop** ()
- cv::Mat **getNextFrame** ()
- cv::Mat **getImageSize** (int &x, int &y)
- void **setDir** (std::string d)
- void **setPrefix** (std::string prefix)

Static Public Member Functions

- static std::list< [FakeCamera](#) * > **getCameraList** ()

3.9.1 Detailed Description

Fake camera that imitates real. It reads files and returns it like a camera.

Parameters

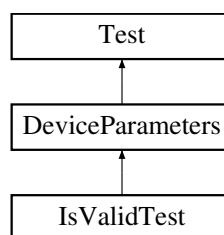
<i>index</i>	
--------------	--

The documentation for this class was generated from the following files:

- JAI_CameraInterface/FakeCamera.h
- JAI_CameraInterface/FakeCamera.cpp

3.10 IsValidTest Class Reference

Inheritance diagram for IsValidTest:



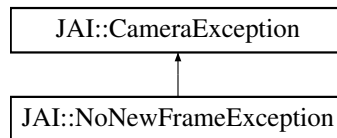
Additional Inherited Members

The documentation for this class was generated from the following file:

- OpenCLDeviceTest/main.cpp

3.11 JAI::NoNewFrameException Class Reference

Inheritance diagram for JAI::NoNewFrameException:



Additional Inherited Members

The documentation for this class was generated from the following files:

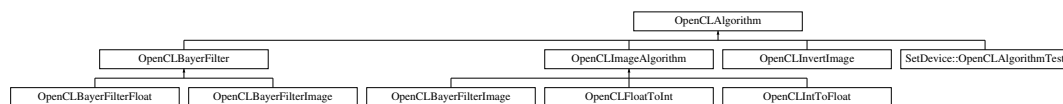
- JAI::CameraInterface/CameraException.h
- JAI::CameraInterface/CameraException.cpp

3.12 OpenCLAlgorithm Class Reference

Interface for OpenCL algorithm.

```
#include <OpenCLAlgorithm.h>
```

Inheritance diagram for OpenCLAlgorithm:



Public Member Functions

- **OpenCLAlgorithm** (const [OpenCLDevice](#) &dev)
- virtual void **setDevice** (const [OpenCLDevice](#) &dev)
- virtual void **enqueueNDRangeKernelWithTimeMeasurment** (cl_uint work_dim, size_t *global_work_offset, const size_t *global_work_size, const size_t *local_work_size, cl_uint num_events_in_wait_list)
- double **getTimeConsumed** () const
- virtual void **prepare** (size_t di_size, size_t do_size)
- virtual void **releaseMem** ()=0
- virtual void **setParams** (const [OpenCLAlgorithmParams](#) ¶ms)=0
- virtual void **run** (const unsigned char *data_input, size_t di_size, unsigned char *data_output, size_t do_size)=0
- virtual void **setKernelArgs** (size_t di_size, size_t do_size)=0

Protected Attributes

- [OpenCLDevice](#) **device**
- cl_kernel **kernel**
- cl_program **program**
- cl_command_queue **command_queue**
- cl_context **context**
- std::string **kernel_name**
- std::string **source_file**
- std::string **source**
- double **total_time**
- cl_mem **input**
- cl_mem **output**

3.12.1 Detailed Description

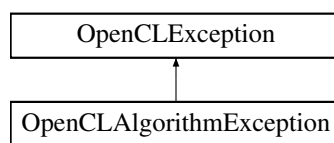
Interface for OpenCL algorithm.

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLAlgorithm.h
- OpenCLInterface/OpenCLAlgorithm.cpp

3.13 OpenCLAlgorithmException Struct Reference

Inheritance diagram for OpenCLAlgorithmException:



Public Member Functions

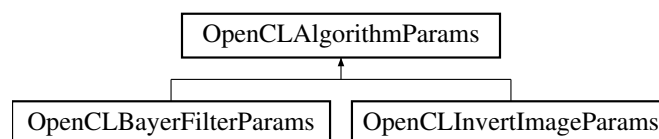
- **OpenCLAlgorithmException** (std::string m, int e=0)

The documentation for this struct was generated from the following file:

- OpenCLInterface/OpenCLAlgorithm.h

3.14 OpenCLAlgorithmParams Class Reference

Inheritance diagram for OpenCLAlgorithmParams:



The documentation for this class was generated from the following file:

- OpenCLInterface/OpenCLAlgorithm.h

3.15 OpenCLAlgorithmsStream Class Reference

Class for creating algorithms streams.

```
#include <OpenCLAlgorithmsStream.h>
```

Public Member Functions

- void [pushAlgorithm](#) ([OpenCLImageAlgorithm](#) *al)
- void [clearAlgorithms](#) ()
- void [setDataSize](#) (size_t w, size_t h)
- void [prepare](#) ()
- void [processImage](#) (const void *data_input, void *data_output)
- void [setDevice](#) ([OpenCLDevice](#) &d)
- double [getTime](#) ()

3.15.1 Detailed Description

Class for creating algorithms streams.

It can be used with algorithms that use `cl_image_2d`. Algorithm must have first parameter as input image and second parameter as output image. Other parameters can be use manually and freely in `copyDataToGPUStream` and `setKernelArgsForStream`. Input for next algorithm must be same as output for previous algorithm.

3.15.2 Member Function Documentation

3.15.2.1 void [OpenCLAlgorithmsStream::clearAlgorithms](#) ()

Removes all algorithms from stream.

3.15.2.2 double [OpenCLAlgorithmsStream::getTime](#) ()

Get time consumed on execution all algorithms in stream on last run.

Returns

Time in ms.

3.15.2.3 void [OpenCLAlgorithmsStream::prepare](#) ()

Prepare algorithms for execution.

3.15.2.4 void [OpenCLAlgorithmsStream::processImage](#) (const void * *data_input*, void * *data_output*)

Execute stream. This function executes all algorithms in stream in order. Must call `prepare` and `setDevice` before.

Parameters

<i>data_input</i>	Pointer to data input.
<i>data_output</i>	Pointer to data output.

3.15.2.5 void [OpenCLAlgorithmsStream::pushAlgorithm](#) ([OpenCLImageAlgorithm](#) * al)

Add algorithm to stream on last position. Throws [OpenCLAlgorithmsStreamException](#) if input is differ from output of last algorithm on list.

Parameters

<i>al</i>	Algorithm to add.
-----------	-------------------

3.15.2.6 void OpenCLAlgorithmsStream::setDataSize (size_t *w*, size_t *h*)

Set size of image.

Parameters

<i>w</i>	Width.
<i>h</i>	Height.

3.15.2.7 void OpenCLAlgorithmsStream::setDevice (OpenCLDevice & *d*)

Set device for executing.

Parameters

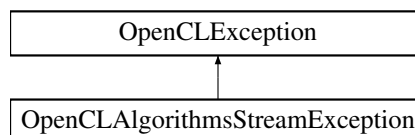
<i>d</i>	Device.
----------	---------

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLAlgorithmsStream.h
- OpenCLInterface/OpenCLAlgorithmsStream.cpp

3.16 OpenCLAlgorithmsStreamException Struct Reference

Inheritance diagram for OpenCLAlgorithmsStreamException:



Public Member Functions

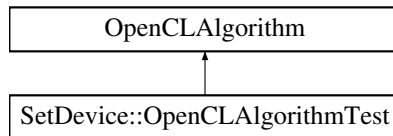
- **OpenCLAlgorithmsStreamException** (std::string *m*, int *e*=0)

The documentation for this struct was generated from the following file:

- OpenCLInterface/OpenCLAlgorithmsStream.h

3.17 SetDevice::OpenCLAlgorithmTest Class Reference

Inheritance diagram for SetDevice::OpenCLAlgorithmTest:



Public Member Functions

- **OpenCLAlgorithmTest** (const [OpenCLDevice](#) &dev)
- void **setParams** (const [OpenCLAlgorithmParams](#) ¶ms)
- void **prepare** (size_t di_size, size_t do_size)
- void **run** (const unsigned char *data_input, size_t di_size, unsigned char *data_output, size_t do_size)
- void **setKernelArgs** (size_t di_size, size_t do_size)
- void **releaseMem** ()

Additional Inherited Members

The documentation for this class was generated from the following file:

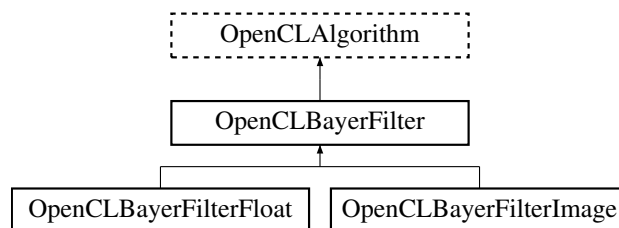
- OpenCLAlgorithmTest/main.cpp

3.18 OpenCLBayerFilter Class Reference

Abstract class for Bayer filter implementation .

```
#include <OpenCLBayerFilter.h>
```

Inheritance diagram for OpenCLBayerFilter:



Public Member Functions

- virtual void **setParams** (const [OpenCLAlgorithmParams](#) ¶ms)
- void **setParams** (const [OpenCLBayerFilterParams](#) ¶ms)
- virtual void **run** (const unsigned char *data_input, size_t di_size, unsigned char *data_output, size_t do_size)

Protected Member Functions

- virtual void **getResult** (unsigned char *data_output, size_t do_size)=0
- virtual void **releaseMem** ()
- virtual void **copyDataToGPU** (const unsigned char *data_input, size_t di_size)=0
- void **setKernelArgsForStream** ()

Protected Attributes

- [OpenCLBayerFilterParams](#) **params**
- `size_t` **global_work_size** [2]
- `cl_uchar` **kernel_params** [kernel_params_size]
- `cl_mem` **kparams**
- `cl_mem` **mem_balance**
- `float` **balance** [3]

Static Protected Attributes

- static const std::string **SOURCEFILE** = "bayer.cl"
- static const unsigned int **kernel_params_size** = 4

3.18.1 Detailed Description

Abstract class for Bayer filter implementation .

It has two derived class: one use `cl_float` and second use `cl_image_2d`

3.18.2 Member Function Documentation

3.18.2.1 `virtual void OpenCLBayerFilter::copyDataToGPU (const unsigned char * data_input, size_t di_size)` [protected],[pure virtual]

Copy data to GPU.

Parameters

<i>data_input</i>	Pointer to data to copy.
<i>di_size</i>	Size of data to copy.

3.18.2.2 `virtual void OpenCLBayerFilter::getResult (unsigned char * data_output, size_t do_size)` [protected],[pure virtual]

Get result.

Parameters

<i>data_output</i>	Pointer where to store data output.
<i>do_size</i>	Size of data output.

3.18.2.3 `void OpenCLBayerFilter::releaseMem ()` [protected],[virtual]

Release memory.

Implements [OpenCLAlgorithm](#).

3.18.2.4 `void OpenCLBayerFilter::run (const unsigned char * data_input, size_t di_size, unsigned char * data_output, size_t do_size)` [virtual]

Run kernel.

Parameters

<i>data_input</i>	Pointer to input data.
<i>di_size</i>	Size of input data.
<i>data_output</i>	Pointer to output data.
<i>do_size</i>	Size of output data.

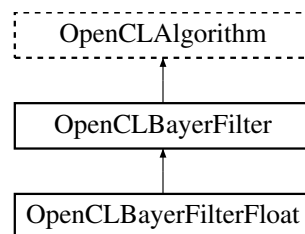
Implements [OpenCLAlgorithm](#).

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLBayerFilter.h
- OpenCLInterface/OpenCLBayerFilter.cpp

3.19 OpenCLBayerFilterFloat Class Reference

Inheritance diagram for OpenCLBayerFilterFloat:



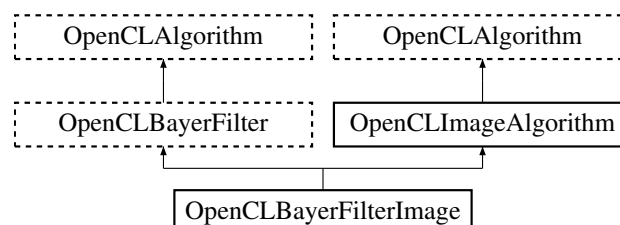
Additional Inherited Members

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLBayerFilter.h
- OpenCLInterface/OpenCLBayerFilter.cpp

3.20 OpenCLBayerFilterImage Class Reference

Inheritance diagram for OpenCLBayerFilterImage:



Public Member Functions

- **OpenCLBayerFilterImage** (BayerFilterMask mask_type=BayerFilterMask::SQUARE)

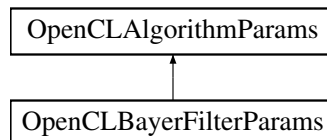
Additional Inherited Members

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLBayerFilter.h
- OpenCLInterface/OpenCLBayerFilter.cpp

3.21 OpenCLBayerFilterParams Class Reference

Inheritance diagram for OpenCLBayerFilterParams:



Public Member Functions

- **OpenCLBayerFilterParams** (unsigned int width=0, unsigned int height=0, cl_uchar pattern=BFIOCL_PAT_RGR, int mode=BFIOCL_MODE_BGR, float red_b=1.0, float green_b=1.0, float blue_b=1.0)

Public Attributes

- unsigned int **width**
- unsigned int **height**
- int **mode**
- cl_uchar **pattern**
- float **balance** [3]

The documentation for this class was generated from the following file:

- OpenCLInterface/OpenCLBayerFilter.h

3.22 OpenCLDevice Class Reference

Class represents CL Device.

```
#include <OpenCLDevice.h>
```

Public Member Functions

- [OpenCLDevice](#) (cl_platform_id pid, cl_device_id did)
- **OpenCLDevice** (const [OpenCLDevice](#) &orig)
- std::string [getName](#) ()
- std::string [getPlatformName](#) ()
- cl_context [getContext](#) ()
- cl_command_queue [getCommandQueue](#) ()
- cl_program [createAndBuildProgramFromSource](#) (std::string source)
- cl_program [createAndBuildProgramFromFile](#) (std::string filename)
- bool [isValid](#) () const
- const [OpenCLDevice](#) & **operator=** (const [OpenCLDevice](#) &)

Static Public Member Functions

- static std::list< [OpenCLDevice](#) > [getDevices](#) ()

Protected Attributes

- cl_platform_id **platform_id**
- cl_device_id **device_id**

3.22.1 Detailed Description

Class represents CL Device.

3.22.2 Constructor & Destructor Documentation

3.22.2.1 [OpenCLDevice::OpenCLDevice](#) ([cl_platform_id](#) *pid*, [cl_device_id](#) *did*)

Constructor with setting [cl_platform_id](#) and [cl_device_id](#).

Parameters

<i>pid</i>	cl_platform_id .
<i>did</i> cl_device_id .	

3.22.3 Member Function Documentation

3.22.3.1 [cl_program](#) [OpenCLDevice::createAndBuildProgramFromFile](#) ([std::string](#) *filename*)

Create program from file.

Parameters

<i>filename</i>	Name in std::string of file with program source.
-----------------	--

Returns

[cl_program](#) with program.

3.22.3.2 [cl_program](#) [OpenCLDevice::createAndBuildProgramFromSource](#) ([std::string](#) *source*)

Create program from source.

Parameters

<i>source</i>	Program source in std::string .
---------------	---

Returns

[cl_program](#) with program.

3.22.3.3 [cl_command_queue](#) [OpenCLDevice::getCommandQueue](#) ()

Get command queue for this device.

Returns

cl_command_queue.

3.22.3.4 cl_context OpenCLDevice::getContext () [inline]

Get context for this device.

Returns

cl_context.

3.22.3.5 std::list< OpenCLDevice > OpenCLDevice::getDevices () [static]

Returns list of all devices.

Returns

List of all devices in system.

3.22.3.6 std::string OpenCLDevice::getName ()

Get device name.

Returns

std::string with name;

3.22.3.7 std::string OpenCLDevice::getPlatformName ()

Get platform name.

Returns

std::string with name.

3.22.3.8 bool OpenCLDevice::isValid () const

Checks if device is valid and ready for use it.

Returns

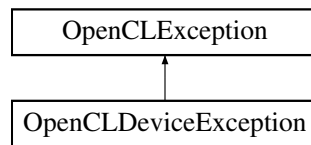
true if yes, false otherwise.

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLDevice.h
- OpenCLInterface/OpenCLDevice.cpp

3.23 OpenCLDeviceException Struct Reference

Inheritance diagram for OpenCLDeviceException:



Public Member Functions

- **OpenCLDeviceException** (std::string m, int err=0)

The documentation for this struct was generated from the following file:

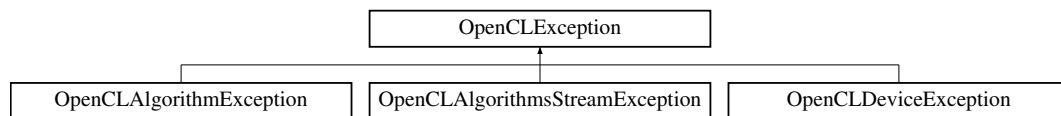
- OpenCLInterface/OpenCLDevice.h

3.24 OpenCLException Class Reference

Exception class for OpenCLInterface.

```
#include <OpenCLException.h>
```

Inheritance diagram for OpenCLException:



Public Member Functions

- [OpenCLException](#) (std::string m, int err)
- std::string **getFullMessage** ()

3.24.1 Detailed Description

Exception class for OpenCLInterface.

3.24.2 Constructor & Destructor Documentation

3.24.2.1 OpenCLException::OpenCLException (std::string *m*, int *err*) [inline]

Parameters

<i>m</i>	Message.
<i>err</i>	Error code. Put 0 if it is not an OpenCL internal error.

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLException.h

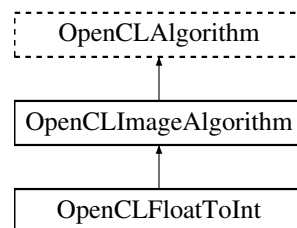
- OpenCLInterface/OpenCLException.cpp

3.25 OpenCLFloatToInt Class Reference

Algorithm performs float to int conversion.

```
#include <OpenCLFloatToInt.h>
```

Inheritance diagram for OpenCLFloatToInt:



Public Member Functions

- **OpenCLFloatToInt** (OpenCLFloatToIntMode mode=OpenCLFloatToIntMode::UINT8)

Additional Inherited Members

3.25.1 Detailed Description

Algorithm performs float to int conversion.

Possible output modes:

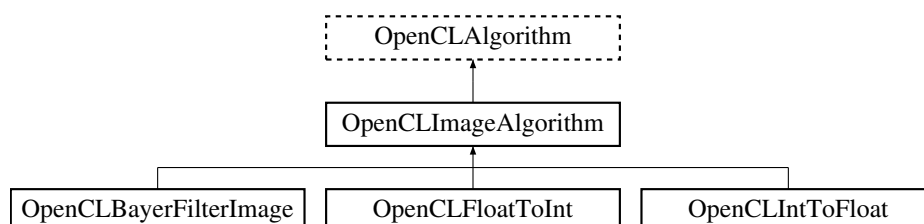
- OpenCLFloatToIntMode::UINT8 - 8 bit unsigned int
- OpenCLFloatToIntMode::UINT16 - 16 bit unsigned int
- OpenCLFloatToIntMode::UINT32 - 32 bit unsigned int

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLFloatToInt.h
- OpenCLInterface/OpenCLFloatToInt.cpp

3.26 OpenCLImageAlgorithm Class Reference

Inheritance diagram for OpenCLImageAlgorithm:



Protected Member Functions

- virtual void **prepareForStream** (cl_command_queue cc, cl_context c)
- virtual void **runStream** (const size_t *global_work_size)
- virtual void **copyDataToGPUStream** ()=0
- virtual void **setKernelArgsForStream** ()=0

Protected Attributes

- cl_image_format **input_format**
- cl_image_format **output_format**

Friends

- class **OpenCLAlgorithmsStream**

Additional Inherited Members

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLAlgorithm.h
- OpenCLInterface/OpenCLAlgorithm.cpp

3.27 OpenCLImageFilter Class Reference

```
#include <OpenCLImageFilter.h>
```

Public Member Functions

- **OpenCLImageFilter** (std::string filename, cl_uchar mode=BFIOCL_PAT_RGR)
- cv::Mat **getInputImage** () const
- cv::Mat **getOutputImage** ()
- cv::Mat **getOutputImageOpenCV** ()
- void **setInputImage** (const std::string filename)
- bool **saveOutputImage** (std::string filename)

3.27.1 Detailed Description

Example class for usage first version of OpenCLInterface.

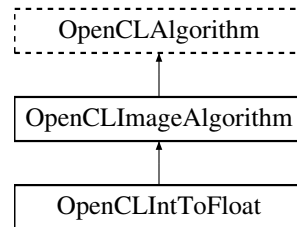
The documentation for this class was generated from the following files:

- BayerFilter/OpenCLImageFilter.h
- BayerFilter/OpenCLImageFilter.cpp

3.28 OpenCLIntToFloat Class Reference

```
#include <OpenCLIntToFloat.h>
```

Inheritance diagram for OpenCLIntToFloat:



Additional Inherited Members

3.28.1 Detailed Description

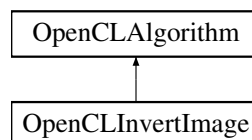
Algorithm performing int to float conversion.

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLIntToFloat.h
- OpenCLInterface/OpenCLIntToFloat.cpp

3.29 OpenCLInvertImage Class Reference

Inheritance diagram for OpenCLInvertImage:



Public Member Functions

- virtual void **run** (const unsigned char *data_input, size_t di_size, unsigned char *data_output, size_t do_size)
- virtual void **prepare** ()
- virtual void **setParams** (const [OpenCLAlgorithmParams](#) ¶ms)
- virtual void **setParams** (const [OpenCLInvertImageParams](#) ¶ms)

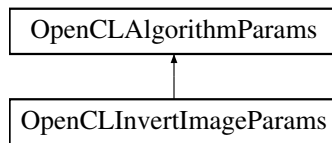
Additional Inherited Members

The documentation for this class was generated from the following files:

- OpenCLInterface/OpenCLInvertImage.h
- OpenCLInterface/OpenCLInvertImage.cpp

3.30 OpenCLInvertImageParams Class Reference

Inheritance diagram for OpenCLInvertImageParams:



Public Member Functions

- **OpenCLInvertImageParams** (unsigned int w=0, unsigned int h=0)

Public Attributes

- unsigned int **width**
- unsigned int **height**

The documentation for this class was generated from the following file:

- OpenCLInterface/OpenCLInvertImage.h

3.31 Options Class Reference

Public Member Functions

- void [parseOptions](#) (int argc, char *argv[])

Public Attributes

- Mode **mode**
- std::string **dirname**
- std::string **filename**
- std::string **filename_out**
- bool **opencv**

3.31.1 Member Function Documentation

3.31.1.1 void Options::parseOptions (int *argc*, char * *argv*)

Parse options sent to applications.

Parameters

<i>argc</i>	Number of argument.
<i>argv</i>	Argument values.

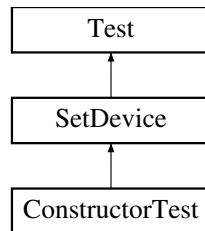
The documentation for this class was generated from the following files:

- BayerFilter/Options.h

- BayerFilter/Options.cpp

3.32 SetDevice Class Reference

Inheritance diagram for SetDevice:



Classes

- class [OpenCLAlgorithmTest](#)

Protected Member Functions

- void **SetUp** ()
- void **getDevice** ()

Protected Attributes

- [OpenCLDevice](#) **device**
- [OpenCLAlgorithmTest](#) **al**

The documentation for this class was generated from the following file:

- OpenCLAlgorithmTest/main.cpp