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Chat elements



Streamlit provides a few commands to help you build conversational apps. These chat elements are designed to be used in conjunction with each other, but you can also use them separately.

`st.chat_message` lets you insert a chat message container into the app so you can display messages from the user or the app. Chat containers can contain other Streamlit elements, including charts, tables, text, and more. `st.chat_input` lets you display a chat input widget so the user can type in a message. Remember to check out `st.status` to display output from long-running processes and external API calls.

 [screenshot](#)

[Chat input](#)

[Display a chat input widget.](#)

```
prompt = st.chat_input("Say something") if prompt: st.write(f"The user has sent: {prompt}").
```




[Chat message](#)

[Insert a chat message container.](#)

```
import numpy as np with st.chat_message("user"): st.write("Hello 🙌").
```

```
st.line_chart(np.random.randn(30, 3)).
```



[Status container](#)

[Display output of long-running tasks in a container.](#)

```
with st.status('Running'): do_something_slow().
```

[st.write_stream](#)

[Write generators or streams to the app with a typewriter effect.](#)

```
st.write_stream(my_generator) st.write_stream(my_llm_stream).
```

[←Previous: Layouts and containers](#)[Next: st.chat_input→](#)

forum

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