#### **Documentation**

search

Search

• rocket launch

#### Get started

- <u>Installation</u> add
- Fundamentals add
- First steps add
- code

#### <u>Develop</u>

- Concepts add
- API reference

remove

- PAGE ELEMENTS
- Write and magic

add

■ <u>Text elements</u> add

Data elements

add

• Chart elements

add

■ <u>Input widgets</u>

add

Media elements

add

Layouts and containers

add

Chat elements

add

Status elements

add

- <u>Third-party components open in new</u>
- APPLICATION LOGIC
- Navigation and pages

add

Execution flow

remove

- st.dialog
- st.form
- st.form submit button
- st.fragment
- st.rerun

add Connections and secrets Custom components add <u>Utilities</u> add Configuration add TOOLS App testing add Command line add • <u>Tutorials</u> add • Quick reference add • web asset <u>Deploy</u> • Concepts add • Streamlit Community Cloud add • Snowflake • Other platforms add school Knowledge base o FAQ • <u>Installing dependencies</u> • <u>Deployment issues</u> • Home/ Develop/ • API reference/ • Execution flow/ • <u>st.stop</u> st.stop Streamlit Version Version 1.41.0 ~ Stops execution immediately.

st.stopCaching and state

Streamlit will not run any statements after *st.stop()*. We recommend rendering a message to explain why the script has stopped.

# **Function signature**[source]

st.stop()

# Example

```
import streamlit as st

name = st.text_input("Name")
if not name:
    st.warning('Please input a name.')
    st.stop()
    st.success("Thank you for inputting a name.")

Previous: st.rerunNext: st.experimental rerun

forum
```

# **Still have questions?**

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